

Section	Requirements	Recommended	Required
2	Load/Install	Recommended	Required
2.10	Game icon displays properly		x
2.10.1	Game icon displays cost properly (price, price*, FREE or FREE*)		x
2.11	Game details screen matches ReviewPortal (if incorrect request internal fix from OUYA)		x
2.11.1	Game details screen displays no mature content		x
2.11.2	Game details screen displays no licensed material		x
2.11.3	Game details display video properly		x
2.12	App description is legible	x	
2.13	App genre matches app correctly (if incorrect request internal fix from OUYA)		x
2.14	App can be downloaded properly		x
2.15	App installs properly		x
2.16	Open function starts game		x
2.17	Game displays properly all text is legible at 10'		x
2.18	Game starts properly		x
2.20	Launching the title while holding multiple buttons does not cause problems or crash the app		x
2.21	Correct user friendly messages are shown when the app cannot be downloaded due to insufficient remaining memory		x
2.22	Correct user friendly messages are shown when the app cannot download extra game content due to insufficient remaining memory		x
2.23	The download size of the Application cannot exceed 1.25GB when downloading from the OUYA store. Extra content of any size can be downloaded by the application after launching		x
2.24	Title can successfully be downloaded, installed and launched from an External Storage device		x
3	Game		
3.10	Game displays properly on 720dpi		x
3.11	Game displays properly on 1080dpi		x
3.12	All critical UI and text is within the safe zone		x
3.13	All critical on screen text is legible and displays properly at 10' from tv		x
3.13.1	Game makes use of the full screen and is sized correctly		x
3.15	Title should contain a simple tutorial to teach player how use the different modes of the OUYA button and show it during initial set up	x	
3.16	Game should NOT mention vibration controls, telephone, tilt, accelerometer, or tablet sleeping	x	
3.17	All menu features function properly (COMING SOON areas not applicable)		x
3.18	OUYA controllers are supported	x	
3.18.1	If OUYA controllers are not supported the app must display App Use instructions (i.e. how to use Mouse / Keyboard		x
3.18.2	If the app uses the Touchpad only, there must be an easily accessible instructions for users		x
3.18.3	For multiplayer titles, the maximum number of players must be able to connect and play without issues		x
3.19	A button is used for back	x	
3.20	O button is used for select	x	
3.21	A single press of the System Button is only used for a Paused screen or in-game menu and should not close the app		x
3.22	A double press of the System Button brings up the System Menu which can be closed without problem		x
3.23	The game does not use "Long-Press of the OUYA System Button" for anything		x
3.24	Dpad and Left Analog are functional for menu use	x	
3.25	Game handles loss of Network connection and offline app-use gracefully		x
3.27	Two paired controllers do not overlap during gameplay	x	
3.28	It is clear to the user how to begin using the app/ playing the game		x
3.28.1	Navigation of the games user interface and text entry fields is easy and not cumbersome		x
3.29	Sound quality is stereo output	x	
3.30	The title displays a Help feature	x	
3.30.1	If the title supports a Help feature, all critical help text displays correctly		x
3.31	Game performs properly, with no excessive lag or sluggishness		x
3.32	The title supports Game Saves	x	
3.32.1	If the title supports Game Saves, the title saves correctly		x
3.33	The title supports an in-game store	x	

3.33.1	If the title supports an in-game store, the store functions properly		x
3.34	Game allows for pause and resume without loss of user data	x	
3.35	Game works on current firmware		x
3.37	Ensure the app closes as the user expects		x
3.38	Title should remain stable for an extended amount of game time		x
3.39	Issues do not occur when the OUYA loses power while the application is running		X
4 In game store			
4.10	Correctly uses OUYA store and IAP		x
4.11	Correct description for store items		x
4.12	All item descriptions are legible		x
4.13	Purchasing correctly unlocks store items		x
4.14	Correct cost is displayed in both the game screen and OUYA confirmation prompt		x
4.16	Store items function properly when unlocked		x
4.17	Purchases can be completed or correct user friendly messages are displayed when attempting to purchase with a full OUYA memory		x
4.18	Store items are correctly identified as purchasable, entitlement, Consumable, or subscription		x
4.19	Receipts are validated correctly if a user uninstalls and re-installs an apk. There is no second request to purchase the application		x
4.20	Vouchers can successfully be used to unlock entitlements		x
4.21	Voucher unlocks are recognized immediately without the need for a Restore Purchase option		x
5 Social			
5.10	Facebook/Twitter function properly (if implemented)		x
6 Content			
6.10	No hate speech is present or promoted in games		x
6.11	No real world violence		x
6.12	No sexually explicit content		x
6.13	Does not infringe in other IPs (REQUIRED check for emulators, no selling of protected IP, screenshots, etc, games must be side loaded)		x
6.14	Does not promote real world gambling		x
6.15	The title respects the IAP guidelines of OUYA for soliciting donations and purchases. All purchases and sales must go through OUYA IAP		x
7 Interface /naming (https://devs.ouya.tv/developers/docs)			
7.10	O button is displayed in green		x
7.11	U button is displayed in blue		x
7.12	Y button is displayed in yellow		x
7.13	A button is displayed in red		x
7.14	OUYA is always capitalized throughout,		x
7.15	System button (home button) depressed 2x, sound should not play over menu		x
7.16	D-Pad	x	
7.17	LS (Left joystick movement)	x	
7.18	L1 (Left bumper)	x	
7.19	L2 (Left trigger)	x	
7.20	L3 (pressing left joystick down)	x	
7.21	RS	x	
7.22	R1	x	
7.23	R2	x	
7.24	R3	x	
7.25	Touchpad (Trackpad is not acceptable)	x	
7.26	Copyright and name are correct© 2013 OUYA, Inc	x	
8 Pricing			
8.10	The game has some level of IAP implemented	x	
8.11	There's a clear option to buy in main menu (if applicable)	x	
9 Premium Titles			
9.10	A Premium Game's pay gate should appear before the user enters gameplay	x	
9.11	If the app/game is changing from Free to Try to Premium, purchases from the Free to Try version must be respected in the newest version		x
9.12	Buying Premium content successfully unlocks Premium content		x
9.13	Previously purchased entitlements on Premium games should remain unlocked		x