



OSAGE NATION GAMING COMMISSION

Public Notice of Gaming Commissioners Meeting

DATE/TIME: Thursday, October 3, 2019, at 10:30 AM
LOCATION: 612 Leahy Avenue, Pawhuska, Oklahoma

This notice is posted in accordance with 15 ONC § 7-101, as amended, the Osage Nation Open Meetings Act. The Osage Nation Gaming Commissioners may discuss, make motions and vote upon all matters appearing on this agenda, such votes may be to adopt, reject, table, rescind, or take no action on any agenda item. This meeting is open to the public.

AGENDA

1. Call to Order
2. Opening Prayer
3. Roll Call
4. Commissioners to review, consider, and take action regarding the minutes of the 09/19/2019 Meeting.
5. Reports:
 - i. ONGC Director
 - ii. Reports from Osage Nation Dignitaries
 - iii. Citizen's Input
6. Commissioners to review, consider, and take action on any new business not previously discussed.
 - i. Present for Approval NIGC Licensing Review Report
 - ii. Present for Approval ONGC Resolution 20-01
 - iii. Present for Approval FY2020 NIGC Compliance Plan for the ONGC
 - iv. Present Purchase Orders and Invoices for Approval
7. Commissioners to review, consider, and take action on any old business.
8. Commissioners to review, consider, and take action, if necessary, on any of the above reports.
9. Proposed executive session to discuss confidential proprietary, investigative, and/or personnel matters.
 - i. Licensing Matters & Other Informational Matters
 - ii. Petition to Revoke/Fine Gaming License
 - iii. Updates on ONGC/ONGE
 - iv. Discuss FY19 ONGC Budget & Financials, Review ONGE Financials & Tulsa Construction Financials
 - v. Discuss FY20 ONGC Budget Changes
 - vi. Personnel Issues: New Hires/Transfers, Resignations/Terminations, Disciplinary/Evaluations, Hearings
10. Vote to return to open session.
11. Commissioners to take action, if necessary, on any item discussed in executive session.
12. Set the date and time for the next meeting.
13. Adjourn.

Posted this 1st day of October, 2019.

Amanda Frank
Amanda Frank, ONGC Administrative Assistant