



GAME DAY BATTLE RULES & RESTRICTIONS

GAMEDAY CHEER BATTLE RULES & RESTRICTIONS

The use of signs, poms, flags and/or megaphones are allowed and encouraged

- 1 minute 15 seconds time limit.
- Time will begin with first sound from squad and end with last position being held.
- Remember this is a BATTLE, so crowd involvement should be emphasized.
- At least two of the following are required: Cheers, Chants or Spirit Chants.
- Music is NOT allowed.
- No tosses of any kind are allowed.
- No inversions and/or twisting into or out of stunts.
- Single leg extended stunts are limited to liberties and liberty hitches.
- Maximum difficulty in tumbling is limited to a standing back hand spring.

GAMEDAY DANCE BATTLE RULES & RESTRICTIONS

- 1 minute 15 seconds time limit.
- Wow the crowd with your performance
- No stunts/tumbling/jumps allowed.

GAMEDAY FIGHT SONG BATTLE RULES & RESTRICTIONS

Perform your school's fight song

- 1 minute 15 seconds time limit.
- Up to three eight counts may be incorporated with stunts, tumbling and/or jumps, incorporation must repeat as previously performed
- Same skill restrictions as listed in HOME CHEER BATTLE RULES & REGULATIONS

*Note: There is no FINALS for these competitions. Each routine will only be performed one (1) time. Organized entrances are not allowed.