

## 2020-2021 Performance Recreation Scoring System

### OVERALL RUBRIC

TOSS DIFFICULTY	
3.5	Tosses are thrown, but none are level appropriate
4.0	<b>Less than a majority</b> performs a level appropriate toss
4.5	<b>Majority</b> performs a level appropriate toss (cumulative throughout routine)
5.0	<b>Majority</b> performs a level appropriate toss (synchronized or rippled in the same section)

TOSS TECHNIQUE	
3.5 - 4.0	Most skills performed with <b>below average</b> execution, body position, synchronization and height.
4.0 - 4.5	Most skills performed with <b>average</b> execution, body position, synchronization and height.
4.5 - 5.0	Most skills performed with <b>above average</b> execution, body position, synchronization and height.

(N/A) \* Tosses cannot be performed in level 1, mini level 2, or Special Athlete divisions.

DANCE	
9.0 - 10.0	A team's ability to demonstrate a high level of energy and entertainment value which incorporates multiple visual elements including a variety of levels, formation changes, partner work, footwork and floor work. This includes technique, perfection, synchronization, pace and intricacy of dance moves performed.

PERFORMANCE	
9.0 - 10.0	A team's ability to demonstrate high levels of energy and excitement while maintaining consistent uniformity, genuine enthusiasm and showmanship. This will include appropriate athletic impression throughout the routine.

ROUTINE COMPOSITION	
9.0 - 10.0	A team's ability to demonstrate precise spacing and seamless patterns of movement performed throughout the routine. This includes innovative, visual and intricate ideas, as well as any additional skills performed to enhance the overall appeal.