Hebrews - 10

(Questions Created with help of Claude AI)

Why couldn't the repeated sacrifices make people perfect? What was their limitation? (v.1-2)
What did the sacrifices do each year? Why wasn't this enough? (v.3-4)
What did Christ say when He came into the world? How was this different? (v.5-7)
How did Jesus take away the first system to establish the new one? (v.9)
What has Jesus's one sacrifice done for us? How is it better than the old system? (v.10)
What does Jesus do now that His work is finished? What does this mean? (v.12-13
What does God do with our sins under the new covenant? How does this help us? (v.17)
How should we approach God now? What gives us this confidence? (v.19-22)

Why should we hold firmly to our hope? What makes God trustworthy	? (v.23)
How can we encourage one another? Why is this important? (v.24-25)	
What warning does the writer give about deliberate sin? Why is this ser 27)	ious? (v.26
What does the writer say about God's judgment? How should this affects 31)	t us? (v.30
Why do we need to persevere? What reward awaits us? (v.35-36)	
/False Questions (with a touch of humor):	
The old sacrifices came with a satisfaction guarantee.	T / F
Jesus's sacrifice had a "One Time Only" stamp.	T / F
They started a "Hold On to Hope" support group.	T / F
The meeting reminder system had auto-notifications.	T / F
Perseverance points could be redeemed for rewards.	T / F
They installed confidence-building stations in the temple.	T / F
	How can we encourage one another? Why is this important? (v.24-25) What warning does the writer give about deliberate sin? Why is this ser 27) What does the writer say about God's judgment? How should this affect 31) Why do we need to persevere? What reward awaits us? (v.35-36) Why do we need to persevere? What reward awaits us? (v.35-36) The old sacrifices came with a satisfaction guarantee. Jesus's sacrifice had a "One Time Only" stamp. They started a "Hold On to Hope" support group. The meeting reminder system had auto-notifications. Perseverance points could be redeemed for rewards.