

EIGHT15 TOURNAMENTS – 15U-18U TOURNAMENT RULES

TIEBREAKER RULES – Ties in standings are broken by:

- . 1) Head-to-Head unless more than 2 teams tied for a standing position
- . 2) Fewest Runs Allowed
- . 3) LARGEST Run Differential (+/- 8 runs maximum)
- . 4) Coin Flip

RESULTS – Tournament results will be posted at www.eight15tournaments.com as early as practicable.

PBE CANCELLATION/REFUND POLICY – Please see information posted at www.eight15tournaments.com.

TIME LIMITS – Unless otherwise noted, all games will have a 2-hour time limit. Weather delays of longer than 60 minutes will cause the current game to be declared 'final' if the home team leads after 4 1/2 innings, or visiting team leads after 5 innings. Otherwise, the current game will be cancelled with no winner/loser declared. All other weather delays will not count towards a game's 2-hour time limit. No new inning may start after the 2-hour time limit (other than tournament championship game). If a game is tied after the time limit is up the game is recorded as a tie. A **MAXIMUM of 8 innings will be played regardless of time. If the game ends in a tie, it will be recorded as a tie for both teams (1/2 win & 1/2 loss).**

INJURY TIME – If an injury causes a delay of more than 5 minutes, said time will be put back on the clock.

ARRIVAL TIME – Teams should arrive 45 minutes prior to scheduled game time. Home team is determined by coin flip in all Pre-Finals games. Home team in all Finals games will be the better seeded team. No infield practice is allowed.

EJECTIONS – Any ejection of a player, coach, parent, fan, by an umpire, prohibits that individual from playing in the next scheduled contest (may be overridden by tournament administration). Ejected individuals may not be on the premises. An adult supervisor must be on the bench with players or the game will be forfeited.

DH/EH/LINEUP – Teams may utilize a DH. Teams may utilize an EH. Teams may bat their entire roster. Player injury that would normally require an out be recorded will instead have that position in the order 'skipped' without penalty to the offensive team. If, however, a player is ejected and the entire roster is hitting, that position in the order will be recorded as an out. For teams NOT utilizing full roster lineups, NFHS rules in regards to substitutions will be followed.

COURTESY RUNNERS – May be used for Pitchers and Catchers. Their use is NOT mandatory. Teams utilizing full roster lineups must use last batted out as their courtesy runners. All others must follow NFHS rules.

RUN RULES – 10 in 5, 15 in 3.

BAT REGULATIONS – The latest (2018 spring) NFHS rules in place regarding the use of bats will be utilized.

OFFICIAL SCORE – The HOME team is the official scorebook. Both coaches must verify their score to the field supervisor for reporting to tournament headquarters.

FORFEIT – Teams that win by forfeit will have game recorded as 8-0. Teams that forfeit a contest will not be eligible to participate in post-pool play.

PROTESTS – Teams wishing to protest must provide a \$100 protest fee. If protest is granted, the fee will be returned. If protest disallowed, fee is forfeited. Fee should be given to field administrator. Protest will be ruled upon by Tournament Director and their decision is final.

ROSTERS – Programs that enter multiple teams in a tourney may NOT switch players from team-to-team during the tournament UNLESS previously approved by the Tournament Director. A forfeit will be declared if teams violate this rule. Once a player begins the tournament, he must remain with that team. PRE-GAME WARMUPS – All pre-game warmups are to be conducted in the OUTFIELD. NO SOFT TOSS/HITTING DRILLS INTO FACILITY FENCING.

TOBACCO/ALCOHOL USE – State and local laws prohibit the use of tobacco and/or alcohol on any/all school or municipally owned facilities.

PAIRINGS – Tentative tournament pairings will be announced following any given tournament registration deadline. Finalized pairings will be posted on our website by Tuesday of the week of the tournament and will be considered to be final.

RULES – Any/all rules may be over-ridden by the Tournament Director if he deems it in the best interest of the players and not detrimental to the tourney processes.