



## **Des Plaines Youth Baseball**

Official "AA" Division Specific Playing Rules  
2020 Season

<http://www.desplainesyouthbaseball.com>

## **AA - Division Specific Rules:**

The League shall consist of 9 and 10 year old players (as of May 1<sup>st</sup> of the playing year).

### **Playing Field**

**Bases = 60 feet**

**Pitcher's plate = 46 feet**

### **Baseball Bats must meet the requirements below:**

Length Maximum = 33 inches

Diameter Maximum = 2 5/8 **WITH USA BASEBALL STAMP**

Drop = Unlimited (Drop = Length - Weight)

Wood bats are allowed

### **Run Limits**

Run limits will be in effect for this division. No batting team shall score more than 6 runs per inning.

### **Game Time Limits**

No inning can start after 2 hours from the game start time. Game time limit "drop dead" is 2 hours 15 minutes after the start time.

### **Continuous Batting Order**

Teams will bat a continuous lineup and each player will be required to bat in their respective spot in the batting order. It is encouraged that the Batting order be changed significantly at every game during the regular season.

### **Starting/Playing an Official Game**

- Both teams need to have 8 players in order for the game to start. The 8 players can be comprised of rostered players, eligible call-ups, or if the coaches agree, borrowed players from the other team. The coach of the team with 8 or more players is not required to borrow players to the other team.
- **If a team has only 8 players, the missing player must be an outfielder**
- If a team cannot meet the minimum requirement of 8 players through any of the options above the game will be considered a forfeit.
- It is encouraged to come to an agreement between the coaches from the two teams in order to be able to play an official game, but if that is not accomplished the game will be considered a forfeit by the team who is unable to produce a line up consisting of 8 players.
- If neither team can produce a lineup of 8 players, it will be considered a forfeit by both teams.
- An official game cannot be played by a team who has 7 or less players.
- If at any time during the game a team is unable to field a team of at least 8 players (due to ejection, injury, etc.) the game will be ended and considered a forfeit.
- If an agreement to play an official game cannot be reached and the game is declared a forfeit, a practice game should be played instead.

**Bunting**

Bunting is permitted. A batter who shows bunt must either bunt or take the pitch. The batter may not swing or slash bunt the ball. A slash bunt is when a batter squares off to bunt, and then pulls back and swings at the pitch. Any player who attempts a slash bunt is automatically called out, and runners are returned to the bases they occupied before the slash bunt attempt was made.

**Suicide Squeeze Bunt**

Not permitted.

**Safety Squeeze**

Permitted. The runner at 3rd base cannot break towards home plate until the batter makes contact bunting. Runner will automatically be called out if he leaves 3<sup>rd</sup> base early.

**Dropped Third Strike**

Rule does not apply.

**Infield Fly Rule**

Is in effect.

**Avoid Contact Rule**

Is in effect.

**Catcher's Speedup Rule is in Effect**

If the offensive team's catcher for the next inning is on base with 2 outs, the player who made the previous out will replace the catcher on base.

**Headfirst slides**

Only permitted when a player is returning to a base after having previously reached that base safely. There are no warnings issued. A player will be called out for any infraction.

**Leadoffs**

Not Permitted.

**Base runners shall not leave bases early**

When a pitcher is in contact with the pitcher's plate and the ball in his possession, and the catcher is in the catcher's box ready to receive the ball, base runners shall not leave their bases until the ball has been delivered and has crossed the front plane of home plate. Base runners leaving early as described above will be given a warning, a second offense will result in the runner being called out.

**Stealing**

Stealing is permitted to 2nd, and 3rd bases. However, there is no stealing of any base if the leading team attains a 7 or more run lead. Their team may not steal until their lead decreases to less than 7 runs.

**No Delayed Stealing on throwback from catcher to pitcher**

After the pitched ball has been secured by the catcher, and his intent is to throw the ball back to the pitcher for the next pitch, and the pitcher mishandled the ball, or the catcher over/under throws the ball to the pitcher, the runner(s) cannot steal the next base.

### **Third Base Wall Stealing Limitations**

A runner positioned at any base, at the time of the delivery of a pitch to the catcher, may not steal home under any circumstances. This includes any pitch that results in a wild pitch, passed ball or other situation involving the throw back from the catcher to the pitcher. If stealing, runners must stop at 3rd base, or if following a lead runner, who has stopped at 3rd base, stop at 2nd base

### **Runner scoring from 3rd base**

A runner at 3rd base, at the time of the delivery of a pitch to the catcher, may score on a batted ball or, if forced home from 3rd base due to a walk or hit batsman when bases are loaded.

### **Runner(s) returning to a base**

Runners returning to a base (including 3rd base) or stepping off of any base, do so at their own risk. There is no "free ride" back to any base including 3rd base.

### **AA: Playing Time Rules**

Every rostered player must sit out one inning by 4<sup>th</sup> inning (if 12 players) or sit once before anyone sits a second time (if less than 12).

All players must play at least two innings in the infield and one in the outfield by the end of the 4<sup>th</sup> inning.

No Player can play any one position more than 2 times in 1 game.

Penalty for all above: To be reviewed by board, can result in forfeit

### **AA: General Pitching Rules**

#### **Pitching Eligibility**

Only players rostered on an individual team are eligible to pitch for that specific team.

#### **Maximum per Day Maximum per Week Maximum Innings Consecutive Days**

2 Innings Per Day or 65 pitches whichever comes first

4 Innings Per Week

2+1 = 3 innings Over two Day period

- A calendar week is from 12:01 am Monday to 11:59 pm (midnight) Sunday.

- A pitcher is charged with the number of innings pitched in the specific calendar day and week in which they are pitched, regardless of whether they are league games or the resumption of a postponed or suspended game.
- A single pitch thrown during an inning is considered an inning pitched.

#### **Examples:**

1. A pitcher can throw 2 innings on Monday, and 2 innings on Wednesday to fulfill the 4 inning limit.
2. A pitcher throws 2 innings on Monday, can pitch a maximum of 1 inning on Tuesday. That pitcher would be able to pitch again on Thursday for 1 inning, after resting on Wednesday to fulfill the 4 inning limit.
3. A pitcher could pitch 1 inning on Monday, 1 inning on Tuesday, Rest on Wednesday, pitch 1 inning on Thursday, and 1 inning on Friday to fulfill the 4 inning limit.
4. The Maximum innings per week cannot be exceeded. That pitcher must have a minimum of 1 calendar day of rest before pitching again.

#### **No Return Rule for Pitchers**

**A player who has been removed as a pitcher is not allowed to return to the pitcher position later in the same game regardless if they have met their innings limit for that game or not.**

#### **Pitched Ball Restrictions (Breaking Balls)**

No breaking balls, including a “curve ball,” “slip pitch” or “slider,” will be allowed. Only the umpire will deem a pitch a breaking ball. 1 warning will be given. On subsequent breaking balls, the pitch will be deemed an illegal pitch.

#### **Penalty:**

If there are no runners on base, the penalty is a ball awarded to the batter. If there are runner(s) on base, the penalty is a balk. The ball is dead and all runner(s) advance 1 base.

#### **Intentional Walks**

**Not allowed.**

#### **Enforcement of “Hit by Pitch” rule**

If pitches from the same pitcher hit opposition batters 2 times in 1 inning, the offending pitcher is immediately removed from the mound and cannot pitch again in that game.

#### **There will be no “quick pitch.”**

The batter will be allowed to get set in the batter’s box, and the pitcher will come to a set position before he pitches the ball.

#### **Balks**

In general balks will not be called in AA. The Umpire may stop play to explain to both the pitcher and Manager that the pitcher is committing a balk and needs to stop the balk action.

