



Des Plaines Youth Baseball

Official "A" Division Specific Playing Rules

2020 Season

<http://www.desplainesyouthbaseball.com>

A - Division Specific Rules:

The League shall consist of 7 and 8 year old players (as of May 1st of the playing year).

Playing Field

Bases = 60 feet

Pitcher's plate = 42 feet

Baseball Bats must meet the requirements below:

Length Maximum = 33 inches

Diameter Maximum = 2 5/8

Drop = Unlimited (Drop = Length - Weight)

Run Limits

Run limits will be in effect for this division. No batting team shall score more than 6 runs per inning.

Game Time Limits

No inning can start after 2 hours from the game start time. Game time limit "drop dead" is 2 hours, 15 minutes after the start time.

Continuous Batting Order

Coaches will determine a batting order and must submit it to the A League Coordinator prior to playing the 1st game of the season. Teams will bat in a continuous lineup and the order will rotate through the regular season.

For example: Batter 2 in game 1 becomes batter 1 in game 2, batter 3 in game 1 becomes batter 2 for game 2. The entire order rotates throughout the regular season. For the first 5 innings, the maximum number of batters in an inning will be 9. An inning will end at 3 outs or 9 batters. At the start of the 6th inning there is no batter limit; play will continue until there are 3 outs.

Ending an inning: 4 pitch walk

An inning can't end on a 4 pitch walk, or a hit batter with no strikes. If the 9th batter of the inning is walked on 4 straight pitches or is hit by a pitch with no strikes in the count, the inning will not end. The next batter(s) will bat and the same rule applies. The only exception to this rule is that the inning will end if the 6th run of the inning scores on a 4 pitch walk or HBP. In this situation the 6 runs per inning limit rule supersedes the 4 pitch walk/HBP rule.

Starting/Playing an Official Game (Playoffs only)

- Both teams need to have 8 players in order for the game to start. The 8 players can be comprised of rostered players, eligible call-ups, or if the coaches agree, borrowed players from the other team. The coach of the team with 8 or more players is not required to borrow players to the other team.
- **If a team has only 8 players, the missing player must be an outfielder**
- If a team cannot meet the minimum requirement of 8 players through any of the options above the game will be considered a forfeit.
- It is encouraged to come to an agreement between the coaches from the two teams in order to be able to play an official game, but if that is not accomplished the game

will be considered a forfeit by the team who is unable to produce a line up consisting of 8 players.

- If neither team can produce a lineup of 8 players, it will be considered a forfeit by both teams.
- An official game cannot be played by a team who has 7 or less players.
- If at any time during the game a team is unable to field a team of at least 8 players (due to ejection, injury, etc.) the game will be ended and considered a forfeit.
- If an agreement to play an official game cannot be reached and the game is declared a forfeit, a practice game should be played instead.

Bunting

Not permitted. Any bunt attempt shall be considered a strike regardless if the ball is bunted fair, foul, or missed. If it is the third strike the batter will be called out.

Dropped Third Strike

Rule does not apply.

Infield Fly Rule

Is not in effect.

Avoid Contact Rule

Is in effect.

Catcher's Speedup Rule is in Effect

If the offensive team's catcher for the next inning is on base with 2 outs, the player who made the previous out will replace the catcher on base.

Headfirst slides

Not permitted. Any player/team who violates this rule will be called out.

Leadoffs

Not allowed.

Base runners shall not leave bases early

When a pitcher is in contact with the pitcher's plate and the ball in his possession, and the catcher is in the catcher's box ready to receive the ball, base runners shall not leave their bases until the ball has been delivered and has crossed the front plane of home plate. Base runners leaving early as described above will be given a warning, a second offense will result in the runner being called out.

Stealing

Is not permitted.

Base Runners Advancing

A base runner may continue to advance if the ball is in the outfield and not in the possession of an infielder.

Base runners will be stopped at the base they are going to once an infielder has possession of the ball within the boundaries of the infield dirt.

There is no advancing of baserunners on overthrows or held balls within the infield.

Umpire's Judgment

If a runner is half way or more to the base they are running to when the infielder gains possession, the runner can continue to advance to that base.

If the runner was not half way or more to the next base, then the runner will be returned to the base from which they came.

No Walks

On odd innings no walks will be called during the regular season. Coach pitch will be in effect. Coaches will pitch a maximum of 3 pitches with the strike count continuing.

On even innings when full coach pitch is in effect coaches will throw a maximum of 5 pitches.

No swinging strikes will be in effect on full coach pitch.

Dead Ball Rule

A "dead ball" will be called if a batted or thrown ball hits the coach pitching on the playing field. The batter will be awarded 1st base and any or all base runners will advance 1 base.

A: Playing Time Rules

Every rostered player must sit out one inning by 4th inning (if 12 players) or sit once before anyone sits a second time (if less than 12).

All players must play at least two innings in the infield and one in the outfield by the end of the 4th inning.

No Player can play any one position more than 2 times in 1 game.

Penalty for all above: To be reviewed by board, can result in forfeit

A: General Pitching Rules

Pitching Eligibility

Only players rostered on an individual team are eligible to pitch for that specific team.

Maximum per Day Maximum per Week

2 Innings Per Day or 65 pitches whichever comes first

4 Innings Per Week

2+1 = 3 innings Over two Day period

- A calendar week is from 12:01 am Monday to 11:59 pm (midnight) Sunday.
- A pitcher is charged with the number of innings pitched in the specific calendar day and week in which they are pitched, regardless of whether they are league games or the resumption of a postponed or suspended game.
- A single pitch thrown during an inning is considered an inning pitched.

Coach Pitch (Coach Pitch will end on May 18th of the season)

- Coaches must pitch from the pitching rubber.
- No underhand throws. All pitches must be overhand.
- Coaches must stand when pitching. Pitching while kneeling is not allowed.
- An inning can start if the catcher isn't ready. A coach should start the inning as catcher in this situation until the player is ready.