

EOCBA RULES Revised 10/2025

Eastern Oklahoma County Basketball Association

Committee: One representative from each involved association will form a committee to perform executive duties of the league. From the executive committee, there will be a chairman to run meetings and a member to keep minutes of the meetings. Most associations have multiple representatives but only one from each association will be allowed to vote.

Objective: Allow all kids in EOCBA the opportunity to play basketball and to help teach them fundamentals and rules of the game. Our most important goal is to keep this for the kids and about the kids. This is their time!

Player Eligibility: Players will play for the schools they attend or for the middle School district they live in. Players from one association may play for another association if no team is available for them to play and/or both coordinators agree and have notified the rest of the committee before the first regular season game. The committee can bring coordinator agreements to vote (this shall be done before the first regular season game). All agreements for players to play outside of their district must be documented and kept for record. Complete teams from other towns/associations may play in this league if they play out of a founding association. Example – a team from Shawnee can play if they choose to play out of Jones or one of the other founding associations. Individual players from other areas cannot play on teams in this league. Players may begin the season on two rosters, their grade and a higher grade, adhering to the eligibility rules listed above. If a team cannot fill their roster for a single game due to illness, vacation, etc., they may add a non-rostered player from another team, from a lower grade. All players must play on a team in their grade or play up, they may not play down a grade. All exceptions to the above rules shall be called to a vote by the committee.

Player Verification: All associations shall do their due diligence to verify each player is eligible to play for their association. Each association shall have a complete list of official team rosters before the first regular season game. Teams caught using ineligible players will result in their team forfeiting league games and being disqualified from playoffs, and the governing coordinator can choose to remove the player from the league.

Protested Players: Any league or playoff game can be protested. The team protesting shall pay a \$50.00 protest fee to their representative before the committee reviews the situation. If the ruling is found in favor of the protester, they will recoup their fee. If the ruling does not go in their favor, the money will be paid to the association under review. If a game is protested due to player eligibility, the protested player shall provide documentation to the committee within 48 hours. The documentation may consist of but not be limited to birth certificate, utility bill, school grade report, and/or committee agreement records. If found that a player is ineligible the game will result in a forfeit, and the team will forfeit all rights to playoffs.

Forfeits fees: \$100.00 per game for regular season and \$150.00 per game during playoffs shall be paid by the forfeiting coach/team or the governing association may agree to cover his/her fee. The fee shall be paid to the governing association where the game was to take place to cover the cost of officials, workers, and other various costs before the forfeiting team can play their next game. Forfeits are considered unexcused absences from a scheduled game. Games canceled a minimum of 24 hours in advance for reasonable issues are not considered forfeits.

Guidelines: Each association shall provide good quality game balls in their gym to prevent any dispute between coaches over which game ball is to be used. If both coaches agree, another ball can be substituted.

Basketball:

- K through 2nd boys and girls will use a 27.5 basketball
- 3rd through 6th boys and girls will use a 28.5 basketball

Free throw lines:

- K and 1st boys and girls will shoot from the 10ft line
- 2nd grade boys will shoot from the 10ft line
- 2nd girls will shoot from the 12ft line (drop down goal)
- 3rd grade girls will shoot from the 10ft line
- 3rd and 4th boys will shoot from the 12ft line
- 4th grade girls will shoot from the 12ft line
- 5th and 6th grade boys and girls will shoot from the 15ft line
- 12ft line will be measured 3ft in front of the 15ft line
- 10ft line will be measured 5ft in front of the 15ft line

Goal height:

- K and 1st grade boys and girls will shoot on 8ft drop down goals
- 2nd grade girls will shoot on 8ft drop down goals
- 2nd grade boys will shoot on 10ft goals
- 3rd through 6th grade boys and girls will shoot on 10ft goals

Game Rules: OSSAA rules apply with the following modifications: All teams may play a live ball at any time but may not press on a dead ball or a made shot as per their grade rules.

Foul Bonus: Teams will shoot one-and-one free throws for common fouls beginning with the seventh team foul in the half and two for common fouls beginning with the tenth team foul in the half.

Time Clock & Timeouts:

- K through 6th boys and girls will have a 20-minute running clock
- The clock will run the entire game except for time outs
- The clock stops on all dead balls in the last 2 minutes of each half
- Running clock rule: After a 20-point lead
- If a running clock has started and the lead falls below 20 points the clock will remain a running clock
- 2 full timeouts per half, timeouts not used during the 1st half will NOT carry over to the 2nd half
- If a team is 35 points ahead, the scorekeeper will stop taking score and that score will be recorded as final, however, the game will continue to completion with a running clock

Press, Back Court, and Lane Violations:

- K may press the last 2 minutes of the second half only, 20 second back court and 5 seconds in the lane
- 1st grade boys and girls may press the last 2 minutes of the second half only, 15 second back court and 5 seconds in the lane
- 2nd grade girls may press the last 2 minutes of the second half only, 15 second back court and 5 seconds in the lane
- 2nd grade boys may press the entire game, 15 second back court and 5 seconds in the lane.
- 3rd through 6th grade boys and girls may press the entire game, 10 second back court and 3 seconds in the lane.
- NO press after 20-point lead, K through 5th grade boys and girls
Example: after a 20-point lead, the defense must be behind the half court line on all dead balls and made baskets, **this does not apply for live balls** (i.e., rebounds).

Benches: Only 2 coaches are allowed on the bench and one score keeper at the scorer's table. Scorekeepers are not allowed to yell, coach, or complain while at the scorer's table. If a score keeper is removed from their position, they are not allowed to keep score for the remainder of the game and the following game. Each team must have a score keeper at the scorer's table for the duration of their game. Home score book will decide all discrepancies (number of fouls, etc.) after consulting with refs and coaches.

Divisions:

Divisions A and B may be created by the committee on an as-needed basis. Coordinators from each association will determine the division each of their teams shall play in. The committee shall try balancing the divisions based on a team's prior record or known skill level. In most circumstances, a newly formed team will begin the season in B division. Larger B divisions, as well as Kindergarten, will be split East/West, as needed.

Post Season Tournament:

At the end of regular season play, at least the top 4 teams of each division will have the opportunity to play in the post season tournament. Some division standings may warrant more than 4 teams making the tournament, the EOCBA will make those decisions on a case-by-case basis. East/West divisions will be combined for the playoffs with at least the top 4 teams from each having the opportunity to play.

All rules from the regular season carry over, except for the player eligibility rule. For the post season tournament, teams are only allowed to play with the players on their original roster, pulling players up from a lower grade is not allowed. If a team has less than 5 players, they can choose to play with their available players or withdraw from the tournament.

Tournament Seeding:

Tournament seeding will be determined, in order, by records, head-to-head results, point differential (up to 20 points per victory, any victory greater than 20 points will only be allowed 20 points in determining seeding.) For 5th grade and below, any team with a winning margin of 18-24 will stay in B for the tournament but move up to A the following season. For 6th grade, any team with a winning margin of 18+ will move up to A for the post season tournament that year. For all grades, any team with a winning margin of 25+ will move up to A for the post season tournament AND move up to A the following season. All tournament seeding will be determined by a vote of the committee members.

Scheduling:

All teams must be turned into the scheduling coordinator by November 1st to be included in the scheduling. All final rosters must be completed by the third week in November. No players may be added to any roster after this point without unanimous consent of the committee.

Season:

The season will begin the first Saturday in December and end after 10 weeks of play. The post-season will be played on the weekend immediately following the last regular season games. All tournament games must be completed by the last day of February unless agreed upon by the committee. Each team will be scheduled for ten (10) games per season, weather permitting. League schedule & post-season tournament will be determined by the EOCBA committee. Schedules are built by a random formula within each division, from there, gyms are filled each Saturday based on availability without consideration for even number of home games for each team in each division. Some factors such as gym availability, number of teams in each organization, etc. may create imbalance in the number of home games for any given team.

Admission fees:

Admission fees for adults will be \$5.00 per day, per gym for regular season and post-season tournament games. People under the age of 18 will be admitted free. Admission fees for people over the age of 62 will be \$2.00 per day, per gym. Each gym will have a sign-in sheet for two (2) coaches and one (1) scorekeeper per team, to be admitted at no cost. Coordinator passes will be honored at all gyms. A limited number of 'hardship' passes will also be created on a case-by-case basis and approved for use by the committee.

Tie Games:

There will be no tie games. Overtime will be two minutes with each team having one additional time out and all remaining time outs will carry over. In case of a tie after two (2) consecutive overtimes each team will send out three (3) eligible players to shoot one (1) free throw shot each (fouled out players cannot shoot).

Normal free throw rules are still in place, if a child crosses the line, the free throw is no good. The away team will have all (3) players shoot first on their goal, then the home team will have all (3) players shoot on their goal. The team with the most shots made will be the winner of the game. If the game is still tied, each team will continue shooting until one team is decided the winner. After each shooting series, both teams can elect a new set of (3) players or continue using the same. The home team has the last shot in all series. One additional timeout will be added for both teams, in addition to any remaining timeouts from regulation.

Penalties:

Ejections and/or penalties will be enforced by OSSAA guidelines, the rest of that game plus one game. If a coach has multiple teams and is ejected from the game, he/she cannot coach the remainder of the day and the following weekend of their next game. If a coach/parent/player is consistently causing problems, the governing association can remove that coach/parent/player for an extended period. If an association has a consistent problem with a coach/parent from another association, they can bar him/her from entering the gym. In all cases, the issue shall be brought to the committee members. No bias or unjust actions deemed by the majority of the committee shall be taken against a coach/parent/player.

Officials:

Each season, the associations that make up EOC will select a coordinator to oversee the scheduling of officials for league and tournament games. This coordinator will be given the responsibility to select, train, and schedule officials for each game. No association shall be allowed to schedule their own officials.

Associations have the right, by majority vote, to terminate the responsibilities of the official's coordinator at any time or make any other changes they deem necessary regarding the officiating and officials. This includes the amount to be paid to each official for their services. The official's coordinator will be paid \$150 per gym, once a season, by each association. Each basketball official is paid \$30 per game. If an official is present for a game that was canceled at the last minute and must wait for the next game, they will be paid for that game. If an official is a few minutes late, no pay will be deducted but the gym coordinator needs to notify the official's coordinator. If an official misses a complete half, they will only receive \$20 for the second half of the game. If an official must call a complete game by themselves, they will receive \$50 for that game.

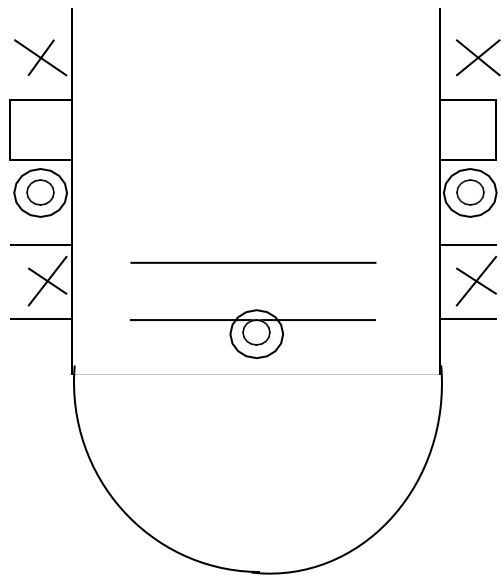
EASTERN OKLAHOMA COUNTY BASKETBALL ASSOCIATION RULES

Grade		Ball Size	Goal Height	Free Throw	Time Clock	Lane Violation	Back Court	Press*	20 Point Rule	Time Outs**
Kindergarten		27.5"	8'	10' Line	20 Minute Halves	5 Seconds	20 Seconds	Last 2 minutes of 2 nd half	Yes	2 Per Half
1 st Grade		27.5"	8'	10' Line	20 Minute Halves	5 Seconds	15 Seconds	Last 2 minutes of 2 nd half	Yes	2 Per Half
2 nd Grade	Girls	27.5"	8'	12' Line	20 Minute Halves	5 Seconds	15 Seconds	Last 2 minutes of 2 nd half	Yes	2 Per Half
	Boys	27.5"	10'	10' Line	20 Minute Halves	5 Seconds	15 Seconds	Entire Game	Yes	2 Per Half
3 rd Grade Girls		28.5"	10'	10' Line	20 Minute Halves	3 Seconds	10 Seconds	Entire Game	Yes	2 Per Half
3 rd Grade Boys		28.5"	10'	12' Line	20 Minute Halves	3 Seconds	10 Seconds	Entire Game	Yes	2 Per Half
4 th Grade		28.5"	10'	12' Line	20 Minute Halves	3 Seconds	10 Seconds	Entire Game	Yes	2 Per Half
5 th Grade		28.5"	10'	15' Line	20 Minute Halves	3 Seconds	10 Seconds	Entire Game	Yes	2 Per Half
6 th Grade	Girls	28.5"	10'	15' Line	20 Minute Halves	3 Seconds	10 Seconds	Entire Game	No	2 Per Half
	Boys	28.5"	10'	15' Line	20 Minute Halves	3 Seconds	10 Seconds	Entire Game	No	2 Per Half

* NO press after 20-point lead. Example: after a 20-point lead, the defense must be behind the half court line on all dead balls and made baskets, 6th grade is exempt.

** One additional timeout added for overtime (plus remaining second half timeouts)

MODIFIED FREE THROW ASSIGNMENT “Any free throw in front of the regulation line – the first player shall lineup below the low block”.



REGULATION FREE THROW ASSIGNMENT

