

NORTHEAST OHIO YOUTH BASEBALL
2018 TEE-BALL SUPPLEMENTAL RULES

NeoBaseball.org

Revised 1/11/2018

1. Maximum age for playing on a Tee-Ball team shall be 5 years old. Any child who is 6 years old before May 1 cannot play on a Tee-Ball team (April 30th cutoff). Any age exceptions (due to disability, etc.) must be approved by the Executive Board.
2. A tee-ball team shall have no more than 15 rostered players (8 to 11 is recommended).
3. Game(s):
 - a. Games should last about an hour. (1 hour and 15 minutes maximum time limit if both coaches agree).
 - b. Usually games will last 3-4 innings.
 - c. Score (and outs) shall not be kept.
 - d. No Umpires. Coaches shall set the ball on the tee for their batters.
 - e. Home team shall supply the game ball. Tee-Ball shall be played with a **Rawlings level 5 RIF or level 1 RIF** (Reduced Injury Factor) ball or equivalent only.
 - f. Home team shall be responsible to supply a tee, but it is recommended that visiting coaches bring a tee as well.
4. Batter(s):
 - a. Each player available for a game will bat each inning (No outs, No run limit).
 - b. Batter has a maximum of 5 swings each at-bat to hit the ball into fair territory or the next batter shall bat.
5. Base runner(s):
 - a. Shall not leave their bases until the bat contacts the ball. Base stealing is not allowed.
 - b. On a ball hit in the infield: The batter-runner shall only advance to first base. All other base runners may advance no more than one base. (No additional advancement is permitted, even on an overthrow).
 - c. On a ball hit beyond the baselines: The batter-runner and other base runners may advance up to two bases. (No additional advancement is permitted, even on an overthrow).
 - d. All baserunners on base during the final batter should run around the bases to score. Defense should remain on the field until all baserunners cross home plate.
6. Coach-Pitcher(s):
 - a. Coach-pitchers can be used with some players (at both coaches' discretion) only at the 5th week of the season and later. (All players must hit off a tee the first four games – NO EXCEPTIONS).
 - b. If used, Coach-Pitcher shall pitch underhand or overhand to his team from a distance of about 30 feet.
7. Defensive Player(s) & Coaches:
 - a. Defense shall consist of ALL players in attendance, if possible (try to place them in "normal" infield and outfield positions initially then fill in). When possible, the "extra infielders" should be move behind the baselines during a coach-pitch batter.
 - b. No minimum # of players required for defense.
 - c. Catchers are not required in tee-ball. If a catcher is placed, they shall wear shin guards, chest protector, face mask and a full protective helmet when playing their position in the field.
 - d. Defense rotation: Please rotate your defensive players throughout the game (change players positions).

- e. One or two defensive coaches shall be allowed in the outfield and up to one allowed out-of-play to help with the infield.
 - f. If the Coach interferes with the batted or thrown ball, the fielder(s) should play the ball until a logical end.
8. A safety base can be used at 1st, which shall be determined by the home team.
 9. Teams shall be constructed of players from within the community and/or school system. No more than one player per team shall be from another community and/or school system. Any authorized player release or disclosure is required prior to roster approval. Any exceptions (multiple player releases from a community when no team is available) must have Executive Board approval.
 10. Coaches, players, parents, spectators, etc., shall be removed and /or banned from future events for up to 1-year by the executive board for inappropriate activities (ie. Use of drugs/alcohol at games, use of profanity, unsportsmanlike conduct, etc.).
 11. Background screenings/checks and concussion training certificates are required for all coaches.