

# Base running

3/12/2013

## ABOUT BASERUNNING AWARDS:

T F B1 is awarded 3<sup>rd</sup> when F9 throws his glove at a batted ball.

**Glove must HIT the batted ball. Note: If thrown glove does hit batted ball, protection of three-base award only carries to 3<sup>rd</sup>.**

**Should B1 attempt to advance home, he can be tagged out.**

T F R1 is advancing to 3<sup>rd</sup> and B2 to 2<sup>nd</sup> when F2 throws his glove, stopping F8's wild relay throw from going out of play. R1 is awarded home and B2 is awarded 3<sup>rd</sup>.

**Glove HIT the thrown ball. Two bases from time of infraction.**

T F On the previous play, no one on the defense can control F2's deflection, with the ball bouncing away but remaining in play. R1 scores but B2 is put out at home. The offensive coach then may take the penalty over the result of the play.

**Protection for both runners only carries two bases; thus, B2 advances beyond 3<sup>rd</sup> at his own risk and play stands.**

**Note: Occasions occur when coach may take PLAY over penalty, but he may NEVER take penalty over play.**

T F B3's open-field gapper touches a spectator and bounces to F8. R1 and R2 score, but B3 is out at home. The interference is ignored and the play stands.

**The ball is DEAD when a spectator interferes; in this case, touching the ball kills play. In all spectator interference, umpire(s) award runners bases they believe would have been reached w/out interference.**

**In this scenario, likely R1 and R2 would score; place B3 at 3<sup>rd</sup> or home, again according to your umpiring judgment.**

T F B4 is awarded four bases when his home run leaves the park fair but lands foul.

T F Both R1 and B2 are between 1<sup>st</sup> and 2<sup>nd</sup> when F8 releases a throw that goes into the dugout. Place R1 at 3<sup>rd</sup> and B2 at 2<sup>nd</sup>.

**Runners normally are awarded two bases for a throw out of play, but R1 and B2 can't both end up at 3<sup>rd</sup>. This emphasizes need to always place LEAD RUNNER FIRST!**

**Note: If both R1 and B2 are between 2<sup>nd</sup> and 3<sup>rd</sup> when the throw is released, both would be awarded home. Multiple runners can be awarded home but not wind up on the same base.**

T F R1 is between 3<sup>rd</sup> and home when F7 catches B2's foul fly but runs out of play. R1 may go directly home without retouching 3<sup>rd</sup>.

**Regardless of any award, runners MUST RETAG after a caught fly.**

T F F8's throw to retire advancing R1 at 3<sup>rd</sup> is deflected but not stopped by F5. The ball slowly rolls past all fielders and crosses into dead-ball territory just as B2 is arriving at 2<sup>nd</sup>. Award both R1 and B2 home.

**Determining factor is where runners were at the time of the throw, NOT when the ball went dead. B2 still was advancing to 2<sup>nd</sup>**

**when F8 released his throw. Award R1 home but place B2 only at 3<sup>rd</sup>.**

ALL RUNNERS ARE AWARDED ONE BASE WHEN:

- T F F3 catches a foul fly with one foot in the dugout.  
**BB and SP: Catch is good, ball remains alive. FP: No catch.**
- T F F1, from the rubber, fakes a throw to first in an attempt to drive back R1.  
**This is a balk; F1 can fake to 2<sup>nd</sup> or 3<sup>rd</sup>, but not 1<sup>st</sup>.**
- T F B2 is hit by a pitched ball.  
**Runners advance only if forced.**
- T F F1 puts his hand to his mouth but fails to wipe it off before contacting the ball.  
**This is only a ball to the batter.**

ABOUT TWO-BASE AWARDS:

- T F R2 on second, one out. F6's throw to retire B3 is late. F3 then overthrows his try at advancing R2 into dead ball territory. Award R2 home and place B3 at second.  
**R2 gets home but B3 goes to 3<sup>rd</sup>. B3 was past 1<sup>st</sup> when F3 released throw.**
- T F R1 on first when B2 rips fair shot that finally crosses imaginary line into dead territory when R1 is only a few steps from home. Place R1 at third and B2 at second.  
**Though it took a while, this is a ground-rule double, nothing more.**
- T F R1 is halfway from first when bloop fly drops. F8 fires to force R1, with B2 already at first, but throw eludes fielders and goes dead. Place R1 at third and B2 at second.  
**See Play 6 in "About Baserunning Awards:" (above). Exactly the same.**
- T F F6 catches line drive and fires back toward first to double off R1, but high overthrow goes into dead ball territory. Place R1 at second.  
**Place R1 at 3<sup>rd</sup>. Though attempting to retag, he'd already reached 1<sup>st</sup>.  
Award is two bases – 2<sup>nd</sup> and 3<sup>rd</sup> – NOT "the base you're going to plus one."**

R1 IS ON 3rd AND R2 IS ON 1st. F1, FROM THE PITCHER'S PLATE:

- T F Steps back off the rubber and throws the ball into dead territory in an attempt to pick R2 off 1st. Award R1 home and place R2 at 2nd.  
**Award R1 home and place R2 at 3<sup>rd</sup>. F1 became an infielder by stepping back off the rubber. Thus, award is two bases from time of throw.**
- T F Delivers ball four to B3, which eludes F2 and goes into dead ball territory. When the ball went dead, stealing R2 already was at 2nd. Award R1 home and place R2 at 3rd and B3 at 2nd.  
**Award R1 home but stop R2 at 2<sup>nd</sup>. F1's throw (a pitch, in this case) was from the rubber, so award is one base from time of throw. Also, B3 is entitled only to 1<sup>st</sup> via pitched ball four. Batter never is affected by pitch/throw from rubber going out of play.**
- T F Feints toward R1 at 3rd without stepping toward the base. Award R1 home and keep R2 at 1st.  
**This is a balk (because F1 did not step toward 3<sup>rd</sup>) and ALL runners advance one base on a balk. Award R1 home and place R2 at 2<sup>nd</sup>.**
- T F Steps toward R1 at 3rd and throws his pickoff attempt into dead ball territory. Award R1 home and place R2 at 2nd.  
**Throw from the rubber went dead; one base to all runners.**