

**PLAYS THAT TRIP YOU UP**

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**Appeals**

# APPEAL TYPES

- **Batting out of order**
  - **Checked swings**
  - **Base running**
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# BASE RUNNING APPEALS

- An appeal must be clearly intended as an appeal
  - Verbal
  - Unmistakable act
  - No “accidental” appeals
- An accidental appeal does not count as a play
- If more than one runner is involved in the appeal, the defense must declare on which player the appeal is being made.

# STATUS OF THE BALL

- NFHS: either live or dead ball is legal.
  - An invalid dead ball appeal does not cancel the right to an appeal
  - Dead ball- coach or player can state the infraction
  - Live ball- play must be made

# STATUTE OF LIMITATIONS

- An appeal must be made
  - Prior to the next pitch
  - Prior to attempted play initiated by the defense
- Prior to the defense leaving the field
  - Infielders and pitcher crossing the foul lines

# NEGATED APPEALS

- The defense initiates a play
- Pitcher balks
- The ball is thrown out of play
- Erroneous throw if it leaves live ball territory or is not immediately returned to the base being appealed or runners advance on the misplay

# FOURTH OUT APPEAL

- The appeal may be a “fourth out” and will then take precedence over the third
- It may nullify runs scored
- The defense has the preference if more than one appeal can be made

# MECHANICS

- Tag up from third
    - Plate umpire has both ends
      - The tag is the priority
      - The play at the plate is next
    - Move into position to line up catch and tag
      - Easy on the left
      - Difficult on the right
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