

Philo Stars and Strips 2016
Tournament Rules
8U (Coach Pitch)

All teams will be ASA sanctioned and governed by ASA rules with these exceptions:

1. No player nine (9) years or older as of January 1 is eligible. Birth certificates will be checked.
2. Team rosters, ASA sanction numbers, birth certificates and tournament fees must be turned in before first pool play game.
3. Home team will be decided by a coin flip in pool play, higher seed in bracket play. Home team keeps official book.
4. All players on the roster may bat in a continuous order. Must bat at least 9. Teams with only 8 players must take an out.
5. Ten (10) player defense, traditional infield and four (4) outfield positions. Outfielders must start in the grass.
6. Pool Play Games are six (6) innings or 1hr 10 minutes. No new inning after 1hr .
7. If the ball goes out of play, it is that base plus one.
8. Infield fly rule will not be in effect.
9. Courtesy runners may be used for catchers. Courtesy runners consist of the last out recorded.
10. Hitters get five (5) pitches (or 3 swinging strikes). If 5th pitch is fouled, the batter continues and will continue as long as the batter continues to foul pitches.
11. Player playing pitcher must keep one foot in the circle until pitch is released.
12. If coach pitcher is struck with the ball, it is a dead ball and that pitch does not count. Runners must go back to their base.
13. When pitching, coach pitcher must have one foot on the pitcher mound (rubber) and move off to the side of field during play, returning once time has been called.
14. When the ball is in the infield, in control of a defensive player and the lead runner has been stopped, the umpire will call "Time" and proceed to the next batter. Getting the ball into the circle will not stop the play.
15. Catchers must be in a squatting position during the pitch. Batters/runners will be called "safe" if the catcher makes an out, but does not start in a squat position.
16. Runners may not leave the base, until the ball crosses home plate.
17. Runner obstruction will be enforced. Fielders must give runners the base, if no play is being made at their base.
18. 6 run max per inning.
19. Mercy Rule (13 runs after 4 innings, 7 runs after 5 innings).
20. Pool play game may end in a tie.
21. Bracket seeding will be determined by (1) record, (2) head-to-head, (3) runs against, (4) runs scored, (5) coin flip.
22. International tie-breaker rule for bracket games that are tied after six (6) innings or have reached their time limit.
Last out of previous inning will start on 2nd base.
23. Bracket Games are six (6) innings or 1hr 20 minutes. No new inning after 1hr 10 min. No time limit for championship games.
24. All games are subject to change due to weather.
25. All protest will be handled and reviewed by the ASA District Commissioner.

Philo Stars and Strips 2016
Tournament Rules
10U

All teams will be ASA sanctioned and governed by ASA rules with these exceptions:

1. No player eleven (11) years or older as of January 1 is eligible. Birth certificates will be checked.
2. Team rosters, ASA sanction numbers, birth certificates and tournament fees must be turned in before first pool play game.
3. Home team will be decided by a coin flip in pool play, higher seed in bracket play. Home team keeps official book.
4. All players on the roster may bat in a continuous order. Must bat at least 9. Teams with only 8 players must take an out.
5. Ten (10) player defense, traditional infield and four (4) outfield positions.
6. Pool Play Games are six (6) innings or 1hr 10 minutes. No new inning after 1hr
7. If the ball goes out of play, it is that base plus one.
8. Infield fly rule will not be in effect.
9. Courtesy runners may be used for pitchers and catchers. Courtesy runners consist of the last out.
10. Dropped third strike will be enforced.
11. Bunting is allowed, if you show bunt and then swing the batter will be out.
12. Stealing is allowed once the pitched ball is released from the pitchers hand. When stealing home, runners must slide if a play is being made & batter must move away from the plate.
13. When the ball is in control of the pitcher and the pitcher is in the circle, runners may stop once, but then immediately return to base or attempt to advance to the next base. (Look Back Rule)
14. Pitchers are allowed ONLY 3 warm up pitches per half inning.
15. After the first inning, there will be no infield warm up balls.
16. 35' pitching distance
17. 6 run max per inning.
18. Mercy Rule (13 runs after 4 innings, 7 runs after 5 innings).
19. Pool play game may end in a tie.
20. Bracket seeding will be determined by (1) record, (2) head-to-head, (3) runs against, (4) runs scored, (5) coin flip.
21. International tie-breaker rule for bracket games that are tied after six (6) innings or have reached their time limit.
Last out of previous inning will start on 2nd base.
22. Bracket Games are six (6) innings or 1hr 20 minutes. No new inning after 1hr 10 min. No time limit for championship games.
23. All games are subject to change due to weather.
24. All protest will be handled and reviewed by the ASA District Commissioner.

**Philo Stars and Strips 2016
Tournament Rules
12U**

All teams will be ASA sanctioned and governed by ASA rules with these exceptions:

1. No player thirteen (13) years or older as of January 1 is eligible. Birth certificates will be checked.
2. Team rosters, ASA sanction numbers, birth certificates and tournament fees must be turned in before first pool play game.
3. Home team will be decided by a coin flip in pool play, higher seed in bracket play. Home team keeps official book.
4. All players on the roster may bat in a continuous order. Must bat at least 9. Teams with only 8 players must take an out.
5. Ten (10) player defense, traditional infield and four (4) outfield positions.
6. Pool Play Games are six (6) innings or 1hr 10 minutes. No new inning after 1hr.
7. If the ball goes out of play, it is that base plus one.
8. Infield fly rule will not be in effect.
9. Courtesy runners may be used for pitchers and catchers. Courtesy runners consist of the last out.
10. Dropped third strike will be enforced.
11. Bunting is allowed, if you show bunt and then swing the batter will be out.
12. Stealing is allowed once the pitched ball is released from the pitchers hand. When stealing home, runners must slide if a play is being made & batter must move away from the plate.
13. When the ball is in control of the pitcher and the pitcher is in the circle, runners may stop once, but then immediately return to base or attempt to advance to the next base. (Look Back Rule)
14. Pitchers are allowed ONLY 3 warm up pitches per half inning.
15. After the first inning, there will be no infield warm up balls.
16. 40' pitching distance
17. 6 run max per inning.
18. Mercy Rule (13 runs after 4 innings, 7 runs after 5 innings).
19. Pool play game may end in a tie.
20. Bracket seeding will be determined by (1) record, (2) head-to-head, (3) runs against, (4) runs scored, (5) coin flip.
21. International tie-breaker rule for bracket games that are tied after six (6) innings or have reached their time limit.
Last out of previous inning will start on 2nd base.
22. Bracket Games are six (6) innings or 1hr 20 minutes. No new inning after 1hr 10 min. No time limit for championship games.
23. All games are subject to change due to weather.
24. All protest will be handled and reviewed by the ASA District Commissioner.