

UPDATED
04/19/2019

Addendums to GMYFL game play rules for:

*****Spring Tackle Season Only*****

- 6u, 8u, 10u, 12u, will be (2) 16 minute halves with a running clock, *Clock can only be stopped for (2) Two 30 second Time-outs per half*, Injury or Officials time-outs.
- 14u will be (2) 18 minute halves with a running clock, *Clock can only be stopped for (2) Two 30 second Time-outs per half*, Injury or Officials time-outs.

- 6u games will be (2) 18 minute halves with a running clock. Clock can only be stopped for (2) Two standard Time-outs per half, Injury or Officials time-outs)

- Final 4 minutes of the game the offense with possession must run a play or 1st delay of game shall result in a 10 yard penalty and 2nd consecutive delay shall result 10 yard penalty 3rd consecutive delay shall result in loss of ball possession.
- No MINIMUM Play Rule for spring but, we encourage coaches to focus on using this opportunity to give players necessary game play experience for proper development.
- NO Special Teams; Kick-offs/Offense starts on 30 yard line and Punts are walked off 30 yards BUT Not closer than opposing team's 20 yard line; You Can go for it on 4th downs. Field Goal Kicks are allowed!
- The Clock Continues to RUN even IF a Coach is DISPUTING with a Ref.....
- All other HS Federation Rules apply.

*** 1 Play-off Game of the Top 4 teams**

*** Championship Game of the Top 2 Teams**