

2020
13U House Tournament
September 8th to 20th

Organized and Hosted by



ST. JOHN'S MINOR BASEBALL ASSOCIATION
709-576-8464 info@sjmba.ca www.baseballstjohns.ca

2020 13U House Championship

Tier 1	Tier 2
Athletics	Angels
Braves	Orioles
Blue Jays	Pirates
Mets	Cubs
Padres	Cardinals

Round Robin and Crossover Schedule

Date	Game	Away	Home	Time	Field
Wednesday, Sept 9 th	1	Braves	Athletics	5:15 PM	Terra Nova
Wednesday, Sept 9 th	2	Blue Jays	Mets	5:15 PM	Kitty Gaul
Wednesday, Sept 9 th	3	Angels	Orioles	5:15 PM	Little St. Pats
Wednesday, Sept 9 th	4	Pirates	Cubs	7:45 PM	Little St. Pats
Monday, Sept 14th	5	Athletics	Blue Jays	5:15 PM	Terra Nova
Monday, Sept 14th	6	Padres	Braves	5:15 PM	Bannerman
Monday, Sept 14th	7	Cardinals	Angels	5:15 PM	Kitty Gaul
Monday, Sept 14th	8	Orioles	Pirates	5:15 PM	Shea Heights
Wednesday, Sept 16 th	9	Cubs	Orioles	5:15 PM	Terra Nova
Wednesday, Sept 16 th	10	Blue Jays	Padres	5:15 PM	Kitty Gaul
Wednesday, Sept 16 th	11	Pirates	Cardinals	5:15 PM	Little St. Pat's
Wednesday, Sept 16 th	12	Athletics	Mets	7:45 PM	Little St. Pat's
Friday, Sept 18th	13	Padres	Athletics	5:15 PM	Terra Nova
Friday, Sept 18th	14	Braves	Mets	5:15 PM	Little St. Pat's
Friday, Sept 18th	15	Angels	Pirates	5:15 PM	Kitty Gaul
Friday, Sept 18th	16	Cardinals	Cubs	7:45 PM	Little St. Pat's
Saturday, Sept 19 th	17	Orioles	Cardinals	10:00 AM	Little St. Pat's
Saturday, Sept 19 th	18	Cubs	Angels	2:00 PM	Little St. Pat's
Saturday, Sept 19 th	19	Mets	Padres	10:00 AM	Terra Nova
Saturday, Sept 19 th	20	Blue Jays	Braves	2:00 PM	Terra Nova
Sunday, Sept 20 th	21	Tier One Bronze (3 vs 4)		10:00 AM	Terra Nova
Sunday, Sept 20 th	22	Tier Two Bronze (3vs 4)		2:00 PM	Terra Nova
Sunday, Sept 20 th	23	Tier One Gold (1 vs 2)		10:00 AM	Little St. Pats
Sunday, Sept 20 th	24	Tier One Gold (1 vs 2)		2:00 PM	Little St. Pats

13U Rules of Play

Field Dimensions

- The distance between the bases shall be 70 feet.
- The distance from the point of home plate to the front of the pitching rubber shall be 48 feet.

Rules of Play

- All games shall be played in accordance with regular baseball rules as contained in the Official Rules of Baseball published by Baseball Canada except where modified by the rules detailed in this document.
- House League games will start when each team has a minimum of 8 players. If a team cannot field 8 players by the scheduled start time, then the umpire will declare a default. If numbers warrant, please divide the players into 2 teams and play a 3-4 inning game.

Duration of Game

- For any field when there is only one game scheduled then the game will be 6 innings in duration and no new inning shall start after 2 15 minutes hours from the scheduled start time.
- In fields where we have lights(and multiple games played), all games shall be 6 innings or 2 hours in duration and no new inning shall start after 1 hour 45 minutes from the scheduled start time.
- In order to speed up the game, when his team comes to bat each coach will identify the player who will catch in the next inning. That player will immediately start to put on the catching gear if he/she is not due to bat during that inning.

- Home team will be indicated on the schedule and will be the higher seed in medal games.
- If, after the fifth inning (4 1/2 if the home team is ahead), one team leads by 10 runs or more, that team will be awarded the game. The game may be continued at the discretion of the coaches, but the result will be official after the 10-run rule is registered.
- The score shall be kept by the coaches and confirmed with the home plate umpire throughout the game. The winning coach will e-mail the score of the game to info@sjmba.ca within 24 hours.

Uniforms/Equipment

- Players must wear full uniform, which includes grey or white baseball pants.
- Catchers must wear a protective cup; we advise all players to wear one.
- Metal cleats are not allowed in House League play.
- All batters must wear helmets when on-deck and at bat.
- SJMBA supplies bats and helmets; however, players are allowed to use personal equipment that meets all safety and regulatory criteria. For hygiene purposes, we recommend that players wear their own batting helmets. Personal bats (composite and wood) are allowed but must be a Maximum of 2 3/4 inches at the barrel and have a Maximum weight/length differential of -10 (example 23 oz. and 33 inches in length).
- Players must have their own gloves

At Bat

- All players are in the batting lineup at all times. At the conclusion of a game, the coach will note the last out. The next game will start with the next hitter in the lineup. The Coach will only change the batting lineup if the game ends with the last batter in the order making the last out in the previous game. If a player is absent, his name is simply deleted from his/her spot in the batting order.

- Bunting is permitted.
- The Infield Fly Rule is in effect.
- If the catcher misses the ball on a third strike, the batter is out.
- A maximum of 3 runs may be scored in any one inning, with the exception of the last inning which shall be open. The home plate umpire will inform the two coaches if the last inning comes before the 6th.

Base Stealing

- A player may steal 2nd base only in 13U House and cannot advance past second on any overthrow or pick-off. Player can only advance by means of a batted ball or walk that forces advancement.
- Lead offs are permitted.
- Collision Avoidance Rule - If a base runner is running to home plate and is halfway or closer to home plate, a force out situation is now created. The catcher, having possession of the ball, may touch home plate and the runner will be called "out" by the umpire.
- Runners may tag and advance on a fly ball that is caught at their own risk.
- All players should slide on a close play at the plate.

Pitching

- Pitchers may only pitch a maximum of 2 innings per game. After 2 innings a pitcher is not allowed to catch; however, a catcher can catch and then pitch 2 innings. Once removed from the mound, a pitcher cannot return even if he/she has not completed 2 innings.
- **Pitchers may not pitch 3 days in a row**

- If two batters are hit in one inning, the umpires, in consultation with then two coaches, will determine if the pitcher should continue on the mound. If the decision is to remove the pitcher, he/she may remain in the game and can play any other position.
- There will be no balks; the umpire will give instructions to the pitcher if he does commit a balk.

Defense

- 10 defensive players are permitted on the field – 4 players must be positioned in normal outfield positions.
- Players shall run on and off the field. We urge each coach to instill this in his/her players. It benefits everyone.
- Coaches must rotate their players throughout the defensive line-up to ensure fair play. Note: If a coach feels that a player may suffer physically or psychologically by playing a certain position (specifically pitcher or 1st base) then he/she will discuss this with the player's parents/guardians before making this decision.
- Coaches will ensure that no player sits out more than 2 defensive innings per game whenever possible.
- All players must maintain normal baseball positions. Shifts will be allowed.

Tournament Details

- **Scores should be confirmed by the winning team after each game. Please email or text them to Kristyn Coley (kristyn@sjmba.ca or 693-8287)**
- **Home team in round robin games will be determined on the schedule. Home team in medal games will be determined by the higher seed.**