

South Hadley DARE Boys Basketball League Rules 2019 Season

The purpose of the DARE basketball league is to allow high school aged students a chance to continue playing basketball during the winter months. The games are intended to be competitive; however, having fun and spending time with friends is the ultimate goal of the league.

Playing Time: It is recommended that upperclassmen receive more playing time than the underclassmen; however, all players should receive significant participation regardless of their skill and ability level. Exceptions can be made for the following reasons: behavior, tardiness, missing practices without prior approval, player request and injury.

Game Play Rules: All games will be played with high school basketball rules unless modified.

Timing:

- 20 minute halves.
- Running time for the first 18 minutes of each half. The clock will stop for injuries, timeouts and shooting fouls.
- The last two minutes of each half will be regulation stop time.
- Overtime will be three minutes long (the last 1 minute will be stop time).
- Each team will get three timeouts per game. Each team will be awarded 1 timeout per overtime. Timeouts will carry over to the overtime.
- Each team must have five players to start the game. Team has ten minutes after scheduled start time to field a team.
- If a team has less than five players due to players fouling out, they will play with less than the five players.
- There will be a 30-second shot clock.
- Any team ahead by 20 or more points must fall back into the defensive three point arc on defense until the ball crosses half court. Once the ball crosses half court, the defense can then leave the arc. The first offense will result in a team warning and the second offense will result in a technical foul. Three violations of the rule by the same team in one game will result in a forfeit. Teams should remember this is a recreation league and good sportsmanship and fair play are most important.

Behavior:

- All school rules must be followed while on school property.
- Alcohol and tobacco use are prohibited from the league and will be cause for dismissal if any player or coach is caught with these substances on his/her possession while on school property.
- Consuming alcohol prior to coaching and or playing during the same day is cause for dismissal from the league.
- Any player/coach receiving two technical fouls in a game will be suspended for a minimum of one game. Additional games may be added depending on the severity of the incident and/or previous technical fouls.

- Any player receiving a technical foul in three separate games will be suspended for one additional game.
- Fighting will not be tolerated. Any player involved in a fight will be suspended from the league for the remainder of the season. Future seasons could be in jeopardy as well depending on the severity of the incident.
- Any member of a high school basketball team (varsity, JV or freshman) is ineligible for participation in this league. A “high school team member” is defined as a player that qualifies for the high school program and plays in one high school game at any level. The penalty will be forfeit of any game played with the high school player. All other high school athletes are eligible for participation.
- All players must be registered with the Recreation Department (penalty will be a forfeit).

Playoffs: Playoffs will follow the regular season schedule and the format will be set by the director. The winning team will receive championship trophies at the end of the playoffs.

Website: The league website utilized for the game schedule and standings is www.leaguelineup.com/shdare