

MAT #: 2

Session 2
Novice

WEIGHT: 66
AGE: 97-98

Wrestler	Wrestlers' Name / Club Name	KEY	ROUND 1	ROUND 2	ROUND 3	PLACE
A	Agro, Joey BWWC	BOUT # Opp. Pos. Points Time or Score	5 B 4	17 C 0 forfeit	29 D 6 :34	1st
B	Kammeron, Bailey OXFORD	BOUT # Opp. Pos. Points Time or Score	5 A 1	18 D 0 :28	30 C 6 forfeit	2nd
C	Nelson, Mitchell CLARKSTON WRESTLING CLUB	BOUT # Opp. Pos. Points Time or Score	6 D 4	17 A 0 forfeit	30 B 0 forfeit	3rd
D	Ratzow, Joshua ALMONT WRESTLING RAIDERS	BOUT # Opp. Pos. Points Time or Score	6 C 1	18 B 0 :28	29 A 0 :34	4th

Placement will be determined by the most victories in the Round Robin.
In the event of a tie, First use (Pos)ition points, if there is still a tie then use the "Criteria List".

POSITION POINT CHART	Winner	Loser	CRITERIA LIST
WF - Win bye Fall (Pin)	6	0	Most Victories
INJ / FOR / DQ - Injury / Forfeit / Disqualification	6	0	Most Victories by Fall
TF - Technical Fall 15 pt difference (Loser Scores)	5	1	Most Victories by Technical Fall
TF - Technical Fall 15 pt difference (Loser doesn't Score)	5	0	Most Victories by Major Decision
MD - Major Decision 8-14 pt difference (Loser Scores)	4	1	Most Victories by Decision
MD - Major Decision 8-14 pt difference (Loser doesn't Score)	4	0	Most Number of activity points
DEC - Decision 1-7 pt difference (Loser Scores)	3	1	Fastest Fall Time
DEC - Decision 1-7 pt difference (Loser doesn't Score)	3	0	Coin Flip
BYE	0	0	



MAT #: 2

Session 2
Novice

WEIGHT: 70
AGE: 97-98

Wrestler	Wrestlers' Name / Club Name	KEY			ROUND 1	ROUND 2	ROUND 3	PLACE
		BOUT #	Opp.	Pos. Points				
A	Gildner, Joseph LAPEER	BOUT #	7	B	4	1 ^a	3 ¹	2 nd
		Time or Score	10-2	4	2:02	0	8-6	3
B	Jarrad, Audrey SWARTZ CREEK YOUTH WRESTLING	BOUT #	7	A	1	2 ⁰	3 ²	4 th
		Time or Score	2-10	1	2:42	0	2:18	0
C	Marceau, Vince SLICK KIDS	BOUT #	8	D	4	1 ^a	3 ²	1 st
		Time or Score	17-9	4	2:02	0	2:18	0
D	Spencer, Nathaniel CARO GROWLERS	BOUT #	8	C	1	2 ⁰	3 ¹	3 rd
		Time or Score	9-17	1	2:42	0	6-8	1

Placement will be determined by the most victories in the Round Robin.
In the event of a tie, First use (Position points, if there is still a tie then use the "Criteria List".

POSITION POINT CHART	Winner	Loser
WF - Win bye Fall (Pin)	6	0
INJ / FOR / DQ - Injury / Forfeit / Disqualification	6	0
TF - Technical Fall 15 pt difference (Loser Scores)	5	1
TF - Technical Fall 15 pt difference (Loser doesn't Score)	5	0
MD - Major Decision 8-14 pt difference (Loser Scores)	4	1
MD - Major Decision 8-14 pt difference (Loser doesn't Score)	4	0
DEC - Decision 1-7 pt difference (Loser Scores)	3	1
DEC - Decision 1-7 pt difference (Loser doesn't Score)	3	0
BYE	0	0

CRITERIA LIST	
Most Victories	
Most Victories by Fall	
Most Victories by Technical Fall	
Most Victories by Major Decision	
Most Victories by Decision	
Most Number of activity points	
Fastest Fall Time	
Coin Flip	



MAT #: 2

Session 2
Novice

WEIGHT: 72
AGE: 97-98

Wrestler	Wrestlers' Name / Club Name	KEY			PLACE	
		BOUT #	ROUND 1	ROUND 2		ROUND 3
A	Dickrow, Eddie SLICK KIDS	Opp. Pos.	B	C	D	1 st
		Time or Score	10-0	5-1	1:56	
B	Layman, Phillip LAKELAND EAGLES	Opp. Pos.	A	D	C	4 th
		Time or Score	0-10	:20	1:08	
C	Lehoczky, Zach OXFORD	Opp. Pos.	D	A	B	2 nd
		Time or Score	3:28	1-5	1:08	
D	Masters, Conner CLARKSTON WRESTLING CLUB	Opp. Pos.	C	B	A	3 rd
		Time or Score	3:28	:20	1:56	

Placement will be determined by the most victories in the Round Robin.
In the event of a tie, First use (Position points, if there is still a tie then use the "Criteria List".

POSITION POINT CHART	Winner	Loser
WF - Win by Fall (Pin)	6	0
INJ / FOR / DQ - Injury / Forfeit / Disqualification	6	0
TF - Technical Fall 15 pt difference (Loser Scores)	5	1
TF - Technical Fall 15 pt difference (Loser doesn't Score)	5	0
MD - Major Decision 8-14 pt difference (Loser Scores)	4	1
MD - Major Decision 8-14 pt difference (Loser doesn't Score)	4	0
DEC - Decision 1-7 pt difference (Loser Scores)	3	1
DEC - Decision 1-7 pt difference (Loser doesn't Score)	3	0
BYE	0	0

CRITERIA LIST

- Most Victories
- Most Victories by Fall
- Most Victories by Technical Fall
- Most Victories by Major Decision
- Most Victories by Decision
- Most Number of activity points
- Fastest Fall Time
- Coin Flip



Session 2
Novice

MAT #: 2

WEIGHT: 74
AGE: 97-98

Wrestler	Wrestlers' Name / Club Name	KEY	ROUND 1	ROUND 2	ROUND 3	PLACE
A	Marceau, Carlo SLICK KIDS	BOUT # Opp. Pos. Points 11 B Forfeit 0 0-17 C 35 D	23	0	35 D 16-0 15-7	4th
B	Mayer, Mitchell MOTOR CITY WRESTLING CLUB	BOUT # Opp. Pos. Points 11 A Forfeit 6 3-16 D 36 C	24	1	36 C 16-0 21-32	3rd
C	Shear, Daniel CLARKSTON WRESTLING CLUB	BOUT # Opp. Pos. Points 12 D 21-4 17-0 A 36 B	23	5	36 B 16-0 21-32	1st
D	Stone, Dominic BWWC	BOUT # Opp. Pos. Points 12 C 4-21 24 B 35 A	4	4	35 A 15-0 11-57	2nd

Placement will be determined by the most victories in the Round Robin.
In the event of a tie, First use (Position) points, if there is still a tie then use the "Criteria List".

POSITION POINT CHART	Winner	Loser
WF - Win bye Fall (Pin)	6	0
INJ / FOR / DQ - Injury / Forfeit / Disqualification	6	0
TF - Technical Fall 15 pt difference (Loser Scores)	5	1
TF - Technical Fall 15 pt difference (Loser doesn't Score)	5	0
MD - Major Decision 8-14 pt difference (Loser Scores)	4	1
MD - Major Decision 8-14 pt difference (Loser doesn't Score)	4	0
DEC - Decision 1-7 pt difference (Loser Scores)	3	1
DEC - Decision 1-7 pt difference (Loser doesn't Score)	3	0
BYE	0	0

CRITERIA LIST
Most Victories
Most Victories by Fall
Most Victories by Technical Fall
Most Victories by Major Decision
Most Victories by Decision
Most Number of activity points
Fastest Fall Time
Coin Flip



Session 2
Novice

MAT #: 3

WEIGHT: 77

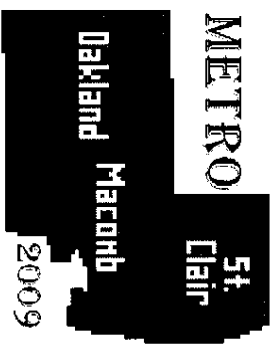
AGE: 97-98

Wrestler	Wrestlers' Name / Club Name	KEY		ROUND 1	ROUND 2	ROUND 3	PLACE
		BOUT #	Pos.				
A	Adkins, Zachery DURAND	BOUT #	1	B 8-11	C 7-17	D 4:22	4
		Opp. Pos.	1				
B	Ayres, Joshua LAPEER	BOUT #	1	A 11-8	D 10-1	C 4:6	2
		Opp. Pos.	1				
C	Mackenzie, Nick NORTH BRANCH	BOUT #	2	D 7-5	A 17-7	B 6-4	1
		Opp. Pos.	2				
D	Wells, Michael FORD FALCONS	BOUT #	2	C 5-7	B 1-10	A 4:22	3
		Opp. Pos.	2				

Placement will be determined by the most victories in the Round Robin.
In the event of a tie, First use (Position) points, if there is still a tie then use the "Criteria List".

POSITION POINT CHART	Winner	Loser
WF - Win bye Fall (Pin)	6	0
INJ / FOR / DQ - Injury / Forfeit / Disqualification	6	0
TF - Technical Fall 15 pt difference (Loser Scores)	5	1
TF - Technical Fall 15 pt difference (Loser doesn't Score)	5	0
MD - Major Decision 8-14 pt difference (Loser Scores)	4	1
MD - Major Decision 8-14 pt difference (Loser doesn't Score)	4	0
DEC - Decision 1-7 pt difference (Loser Scores)	3	1
DEC - Decision 1-7 pt difference (Loser doesn't Score)	3	0
BYE	0	0

CRITERIA LIST	
Most Victories	
Most Victories by Fall	
Most Victories by Technical Fall	
Most Victories by Major Decision	
Most Victories by Decision	
Most Number of activity points	
Fastest Fall Time	
Coin Flip	



Session 2
Novice

MAT #: 3

WEIGHT: 81

AGE: 97-98

Wrestler	Wrestlers' Name / Club Name	KEY			PLACE
		BOUT #	ROUND 1	ROUND 2	
A	Gravis, Tyler DURAND	Opp. Pos.	B	C	D
		Time or Score	2:24 D	2:53 D	FOR 6
B	Jacot, Colton MILLINGTON	BOUT #	3	16	28
		Opp. Pos.	A	D	C
C	Wills, Tyler LAPEER	BOUT #	4	15	28
		Opp. Pos.	D	A	B
D	Worden, Jonathon FRANKENMOUTH YOUTH WRESTLING	BOUT #	4	16	27
		Opp. Pos.	C	B	A

Placement will be determined by the most victories in the Round Robin.
In the event of a tie, First use (Position points, if there is still a tie then use the "Criteria List".

POSITION POINT CHART	Winner	Loser
WF - Win bye Fall (Pin)	6	0
INU / FOR / DQ - Injury / Forfeit / Disqualification	6	0
TF - Technical Fall 15 pt difference (Loser Scores)	5	1
TF - Technical Fall 15 pt difference (Loser doesn't Score)	5	0
MD - Major Decision 8-14 pt difference (Loser Scores)	4	1
MD - Major Decision 8-14 pt difference (Loser doesn't Score)	4	0
DEC - Decision 1-7 pt difference (Loser Scores)	3	1
DEC - Decision 1-7 pt difference (Loser doesn't Score)	3	0
BYE	0	0

CRITERIA LIST	
Most Victories	
Most Victories by Fall	
Most Victories by Technical Fall	
Most Victories by Major Decision	
Most Victories by Decision	
Most Number of activity points	
Fastest Fall Time	
Coin Flip	



Session 2 Novice

MAT #: 3

WEIGHT: 88

AGE: 97-98

Wrestler	Wrestlers' Name / Club Name	KEY			ROUND 1	ROUND 2	ROUND 3	PLACE
		BOUT #	Opp. Pos.	Time or Score				
A	Brish, John OXFORD	BOUT #	5		5		29	1
		Opp. Pos.	B	1:43	C	1:15	D	
B	Houghton, Trevor ROMEO	BOUT #	5		5		30	2
		Opp. Pos.	A	1:49	D	1:05	C	
C	Miller, Brian MOTOR CITY WRESTLING CLUB	BOUT #	6		6		30	3
		Opp. Pos.	D	1:19	A	1:15	B	
D	Sierakowski, Anthony NORTH BRANCH	BOUT #	6		6		29	4
		Opp. Pos.	C	1:19	B	1:05	A	

Placement will be determined by the most victories in the Round Robin. In the event of a tie, First use (Position points, if there is still a tie then use the "Criteria List".

POSITION POINT CHART	Winner	Loser
WF - Win bye Fall (Pin)	6	0
INJ / FOR / DQ - Injury / Forfeit / Disqualification	6	0
TF - Technical Fall 15 pt difference (Loser Scores)	5	1
TF - Technical Fall 15 pt difference (Loser doesn't Score)	5	0
MD - Major Decision 8-14 pt difference (Loser Scores)	4	1
MD - Major Decision 8-14 pt difference (Loser doesn't Score)	4	0
DEC - Decision 1-7 pt difference (Loser Scores)	3	1
DEC - Decision 1-7 pt difference (Loser doesn't Score)	3	0
BYE	0	0

CRITERIA LIST

- Most Victories
- Most Victories by Fall
- Most Victories by Technical Fall
- Most Victories by Major Decision
- Most Victories by Decision
- Most Number of activity points
- Fastest Fall Time
- Coin Flip



Session 2
NOVICE

MAT #: 3

WEIGHT: 99

AGE: 97-98

Wrestler	Wrestlers' Name / Club Name	KEY		ROUND 1	ROUND 2	ROUND 3	PLACE	
		BOUT #	Pos.					
A	Craig _____, Chuck _____ ROMEO	BOUT #	7	B	19	D	31	4
		Opp. Time or Score	1-16	1	:34	0	2:44	
B	Larry _____, Michael _____ SLICK KIDS	BOUT #	7	A	20	C	32	3
		Opp. Time or Score	16-15	5	2:34	0	3:45	
C	Mylcolactis _____, Nathaniel _____ BWWC	BOUT #	8	D	19	B	32	1
		Opp. Time or Score	15-8	5	:34	0	3:45	
D	Pittman _____, Brendyn _____ FORD FALCONS	BOUT #	8	C	20	A	31	2
		Opp. Time or Score	8-15	1	2:34	0	2:44	

Placement will be determined by the most victories in the Round Robin.
In the event of a tie, First use (Position points, if there is still a tie then use the "Criteria List".

POSITION POINT CHART	Winner	Loser
WF - Win bye Fall (Pin)	6	0
INJ / FOR / DQ - Injury / Forfeit / Disqualification	6	0
TF - Technical Fall 15 pt difference (Loser Scores)	5	1
TF - Technical Fall 15 pt difference (Loser doesn't Score)	5	0
MD - Major Decision 8-14 pt difference (Loser Scores)	4	1
MD - Major Decision 8-14 pt difference (Loser doesn't Score)	4	0
DEC - Decision 1-7 pt difference (Loser Scores)	3	1
DEC - Decision 1-7 pt difference (Loser doesn't Score)	3	0
BYE	0	0

CRITERIA LIST
Most Victories
Most Victories by Fall
Most Victories by Technical Fall
Most Victories by Major Decision
Most Victories by Decision
Most Number of activity points
Fastest Fall Time
Coin Flip



MAT #: 3

Session 2
NOVICE

WEIGHT: 102
AGE: 97-98

Wrestler	Wrestlers' Name / Club Name	KEY			PLACE	
		BOUT #	ROUND 1	ROUND 2		ROUND 3
A	Maynard, Chris FORD FALCONS	Opp. Pos. Time or Score	B BYE	C 21 6	D 33 4-0 3	1
B	Mykolat, Nathaniel N/A	Opp. Pos. Time or Score	A 9	B 23 6	C 34 BYE	1
C	Roe, Austin CLARKSTON WRESTLING CLUB	Opp. Pos. Time or Score	D 10 :26	A 21 1:19 0	B BYE BYE	3
D	Schlicht, Adam OXFORD	Opp. Pos. Time or Score	C 10 :26	B BYE BYE	A 33 9-4 1	2

Placement will be determined by the most victories in the Round Robin.
In the event of a tie, First use (Position points, if there is still a tie then use the "Criteria List".

POSITION POINT CHART	Winner	Loser
WF - Win bye Fall (Pin)	6	0
INJ / FOR / DQ - Injury / Forfeit / Disqualification	6	0
TF - Technical Fall 15 pt difference (Loser Scores)	5	1
TF - Technical Fall 15 pt difference (Loser doesn't Score)	5	0
MD - Major Decision 8-14 pt difference (Loser Scores)	4	1
MD - Major Decision 8-14 pt difference (Loser doesn't Score)	4	0
DEC - Decision 1-7 pt difference (Loser Scores)	3	1
DEC - Decision 1-7 pt difference (Loser doesn't Score)	3	0
BYE	0	0

CRITERIA LIST	
Most Victories	
Most Victories by Fall	
Most Victories by Technical Fall	
Most Victories by Major Decision	
Most Victories by Decision	
Most Number of activity points	
Fastest Fall Time	
Coin Flip	



SESSION 2
NOVEMBER

MAT #: 3

WEIGHT: 111
AGE: 97-98

Wrestler	Wrestlers' Name / Club Name	KEY			ROUND 1	ROUND 2	ROUND 3	PLACE
		BOUT #	Opp. Time or Score	Pos. Points				
A	Bentley, Steven PICKNEY	BOUT #	11					
		Opp. Time or Score	B :58	C 7-6	BYE			
B	Napieraj, Arek BERKLEY PANTHERS WC	BOUT #	11					
		Opp. Time or Score	A :58	BYE	X			
C	Rodriguez, Brian ROMEO	BOUT #						
		Opp. Time or Score	BYE	A 23 6-7	B 35 11-1			

Placement will be determined by the most victories in the Round Robin.
In the event of a tie, First use (Position points, if there is still a tie then use the "Criteria List".

POSITION POINT CHART	Winner	Loser
WF - Win by Fall (Pin)	6	0
INJ / FOR / DQ - Injury / Forfeit / Disqualification	6	0
TF - Technical Fall 15 pt difference (Loser Scores)	5	1
TF - Technical Fall 15 pt difference (Loser doesn't Score)	5	0
MD - Major Decision 8-14 pt difference (Loser Scores)	4	1
MD - Major Decision 8-14 pt difference (Loser doesn't Score)	4	0
DEC - Decision 1-7 pt difference (Loser Scores)	3	1
DEC - Decision 1-7 pt difference (Loser doesn't Score)	3	0
BYE	0	0

CRITERIA LIST

- Most Victories
- Most Victories by Fall
- Most Victories by Technical Fall
- Most Victories by Major Decision
- Most Victories by Decision
- Most Number of activity points
- Fastest Fall Time
- Coin Flip



OU Grizzly Growl Session #2

WT. CLASS 125
AGE GROUP 07/98

Mat # 5

Bracket/Imp

No.	Name and Club Affiliation	Rd 1			Rd 2			Rd 3			Place
		Boat No.	Opp. Boat No.	Time of Score	Boat No.	Opp. Boat No.	Time of Score	Boat No.	Opp. Boat No.	Time of Score	
1	Dakota Bass	10A	10A	6	18A	18A	0	23A	23A	X	2nd
2	Jordan Gembarski	10A	10A	0	18A	18A	X	23A	23A	0	3rd
3	Ronnie Weisend	10A	10A	X	18A	18A	0	23A	23A	6	1st

Placement will be determined by the most victories in the round robin. In the event of a tie, first us the point chart. If still tied, use the criteria below.

- Most victories
- Most victories by fall
- Most victories by technical fall
- Most victories by greater superiority
- Most victories by decision
- Number of actively points
- Fastest fall time

3 matches

Fin	Winner	Losses
Technical Fall 15 pts (loser scores)	6	0
Technical Fall 15 pts (loser doesn't score)	5	1
Major Decision 8+ points (loser scores)	5	0
Major Decision 8+ points (loser doesn't score)	4	1
Decision 1-7 pts (loser scores)	4	0
Decision 1-7 pts (loser doesn't score)	3	1
Bye	3	0
Injury/Oral Disqualification	0	0
	6	0

SESSION 2
NOVICE

MAT #: 3

WEIGHT: 132

AGE: 97-98

Wrestler	Wrestlers' Name / Club Name	KEY		ROUND 1	ROUND 2	ROUND 3	PLACE
A	Hart, Zach DAVISON WRESTLING CLUB	BOUT #	12	B	24	BYE	2
		Opp. Time or Score	3:51	C	1:59		
B	Hunsucker, Austin OXFORD	BOUT #	12	BYE	X	C	3
		Opp. Time or Score	3:51			36	
C	Leon, Jovane IMLAY CITY	BOUT #	BYE	A	24	B	1
		Opp. Time or Score		1:59	6	8-1	

Placement will be determined by the most victories in the Round Robin.
In the event of a tie, First use (Position) points, if there is still a tie then use the "Criteria List".

POSITION POINT CHART	Winner	Loser
WF - Win bye Fall (Pin)	6	0
INU / FOR / DQ - Injury / Forfeit / Disqualification	6	0
TF - Technical Fall 15 pt difference (Loser Scores)	5	1
TF - Technical Fall 15 pt difference (Loser doesn't Score)	5	0
MD - Major Decision 8-14 pt difference (Loser Scores)	4	1
MD - Major Decision 8-14 pt difference (Loser doesn't Score)	4	0
DEC - Decision 1-7 pt difference (Loser Scores)	3	1
DEC - Decision 1-7 pt difference (Loser doesn't Score)	3	0
BYE	0	0

CRITERIA LIST
Most Victories
Most Victories by Fall
Most Victories by Technical Fall
Most Victories by Major Decision
Most Victories by Decision
Most Number of activity points
Fastest Fall Time
Coin Flip



WEIGHT: 133-158

MAT #: 6

AGE: ~97-98

Wrestler	Wrestlers' Name / Club Name	KEY			PLACE	
		BOUT #	ROUND 1	ROUND 2		ROUND 3
A	PAYNE, PHIL LAX	Opp. Pos. Points	B	C	D	4th
		Time or Score	0	0	0	
		BOUT #	4	13	24	
B	ROGERS III, ERIC	Opp. Pos. Points	A	D	C	1st
		Time or Score	1:49	7:14	6	
		BOUT #	4	13A	24A	
C	SCHULTZ, AARON	Opp. Pos. Points	D	A	B	2nd
		Time or Score	2:7	6	0	
		BOUT #	4A	13	24A	
D	WARD, HANZER	Opp. Pos. Points	C	B	A	3rd
		Time or Score	7:2	0	6	
		BOUT #	4A	13A	24	

Placement will be determined by the most victories in the Round Robin. In the event of a tie, First use (Position points, if there is still a tie then use the "Criteria List".

POSITION POINT CHART	Winner	Loser
WF - Win by Fall (Pin)	6	0
INU / FOR / DQ - Injury / Forfeit / Disqualification	6	0
TF - Technical Fall 15 pt difference (Loser Scores)	5	1
TF - Technical Fall 15 pt difference (Loser doesn't Score)	5	0
MD - Major Decision 8-14 pt difference (Loser Scores)	4	1
MD - Major Decision 8-14 pt difference (Loser doesn't Score)	4	0
DEC - Decision 1-7 pt difference (Loser Scores)	3	1
DEC - Decision 1-7 pt difference (Loser doesn't Score)	3	0
BYE	0	0

CRITERIA LIST	
Most Victories	
Most Victories by Fall	
Most Victories by Technical Fall	
Most Victories by Major Decision	
Most Victories by Decision	
Most Number of activity points	
Fastest Fall Time	
Coin Flip	

