

**Oxford Parks and Recreation
Youth Basketball 2020
Kindergarten & 1st – 2nd Grade
Rules and Regulations**



A. Facilities/Equipment

- a. Playing Court
 - i. The size of the playing court may vary depending on the facility.
- b. Basket
 - i. The basket will be eight (8) feet high.
- c. Foul Line
 - i. The foul line will measure 9 ft. from the backboard.
- d. Basketball
 - i. Rookie Size
- e. Uniform
 - i. Each player on a designated team shall have a shirt of the same color with an identification numeral on the front and back.

B. Participation Rules

- a. Each player **MUST** play two (2) **FULL** quarters (16 minutes) of each game.
- b. Substitutes will be called for at the beginning and halfway point of each quarter. The clock will stop for up to 30 seconds to allow substitutes to enter the game.

C. Timing/Overtime

- a. The game will consist of four (4) quarters with an eight (8) minute running time. The clock will stop on all dead balls the last minute (1:00) of the 4th quarter.
- b. Intermissions of one (1) minute each will take place after the first and third quarters. An intermission of two (2) minutes will take place between halves.
- c. Each team has two (2) 60-second time outs **PER GAME**.
- d. Officials can stop the clock at their own discretion (e.g. mid-quarter substitutions, time out, and injury).

D. Play Regulations

- a. Defense
 - i. half-court defense
 - 1. man-to-man only (**NO ZONE**)
 - 2. “hedging” and switching are permitted
 - 3. trapping and/or double-teaming is **NOT** permitted, except when the ball enters the lane
 - ii. **NO** full court press defense allowed

b. Miscellaneous

- i. A jump ball will be used to start the game. Alternate possession throw-ins will be used for all other jump ball situations.
- ii. During play, a player/coach can call a time out **ONLY** when the ball is controlled by a player of his/her team. Any player or coach may call a time out during a dead ball.
- iii. Players may **NOT** enter the free throw lane on a free throw until the ball hits the rim or backboard, or enters the rim cylinder.
- iv. *One-and-one* free throws will be taken on the 7th team foul (bonus) of each half. Two (2) free throws will be granted on the 10th team foul (double bonus) of each half.
- v. Players have ten (10) seconds to complete a free throw attempt from the time they are given the ball by the official.
- vi. Offensive players are permitted in the free throw lane for six (6) seconds before being penalized with a lane violation.
- vii. Offense has (5) seconds to inbound the ball.
- viii. Offense has ten (10) seconds to bring the ball into the frontcourt.
- ix. A player committing five (5) personal fouls in one game will be disqualified from the contest.
- x. Two shots and possession of the ball will be awarded on all technical, flagrant, or intentional fouls.
- xi. Officials and/or OPRD staff reserve the right to eject, without warning, any player/coach/spectator for unsportsmanlike conduct or any other inappropriate behavior.
- xii. Ejected players and/or coaches will serve, at the minimum, a one game suspension, not to include the game in which he/she is currently playing/coaching.
- xiii. Players are **NOT** permitted to wear jewelry during warm-up or play.