

2013 EYC BASEBALL RULES AND REGULATIONS

ARTICLE 1 - ADMINISTRATION

1. The Eastern York County Baseball Board will consist of a representative: Spring Garden, Pleasureville/North Hills, NEYSA, Zion's View, United Parish, Red Lion, Craley, Conrads, Hellam, Windsor Township, Codorus, Wrightsville, York Haven, **JLS**, Umpires.
2. The Baseball Board will consist of a: President, Vice-President, Treasurer, Secretary, Rules Interpreter and one representative for each playing area.
3. Each participating area in the league will be provided with a copy of the detailed By-laws of the Baseball Board.
4. **ALL MAJOR LEAGUE BASEBALL RULES APPLY WITH THE FOLLOWING EXCEPTIONS**

ARTICLE 2 - AREA RESPONSIBILITIES

1. The area representative will establish basic guidelines for the sport:
 - a. Reaffirm the objectives of the Baseball Board
 - b. Be sure all players, coaches, spectators abide by the objective of the EYC Baseball Board and project the ideas of good sportsmanship
 - c. Encourage the use of the maximum amount of players in each game
2. Area representatives will establish the schedule for each team.
3. The Board will establish the division for competition.
4. The representative for each area will report the scores of his/her teams to the league web site within 5 days of the game being played. They will also report the pitching used for each game.
5. To remit the league fees and team rosters prior to the first league game.
6. To furnish all necessary equipment needed, including the umpire's equipment - chest protector, facemask, and counter - and first aid supplies, including ice packs.
7. An official score book for each team detailing the pitching used in each game for the purpose of tracking compliance of the use of pitchers.
8. ***No tobacco will be allowed on the baseball field, team benches or sidelines. This includes coaches, players, umpires and spectators. A team not in compliance with this rule will have the game suspended until compliance is done, failure to do so will result in a forfeit of the game.***
9. ***No drinking of alcoholic beverages will be allowed on the baseball field, team benches or sidelines. This includes coaches, players, umpires and spectators. A team not in compliance with this rule will have the game suspended until compliance is done, failure to do so will result in a forfeit of the game. Note: that many fields are now smoke free and if caught you can and will be fined.***
10. Each team will be allowed only 3 coaches and a score keeper on the bench with the team. No other person(s) will be allowed. The team in violation of this rule will be notified and will be required to remove the violating person. Failure to do so will result in a forfeit of that game by that team.

ARTICLE 3 - ELIGIBILITY REQUIREMENTS

1. All organizations in the EYC league will field as many teams as it can in each age division. The age division is as follows: 6 -7(T-ball) 8-10, 11-13. There is no separate division for boys and girls.
2. Players that are registered to play in EYC and also to play in another league (York Little League, Susquehanna, Legion, County, etc) are required to play on an "A" team within EYC. The Board will be informed when areas may combine when there are not enough participants to field a team.
3. A player's age of **April 30** will determine the age group in which they participate.
4. Any violation of the above rules, when a protest has been presented to the Board, the penalty for the violation can result in forfeiture of the game.
5. Team exceptions **MUST** be requested prior to scheduling. The 8-10 age groups **MUST ALSO ASK FOR EXCEPTIONS. Exceptions must be asked for at the March meeting. Any area having 3 or more teams in any age group, (1) one of those teams MUST be an "A" team.**
6. A player that registers for an EYC area cannot change to another EYC area once their teams have been formed and rosters completed.
7. An area that receives an exception for a team to play in a lower division does so with the knowledge that the team could be placed in the upper division play-offs, if they are found to be of the higher level caliber.

ARTICLE 4 - TEAM RESPONSIBILITIES

1. All teams must have nine (9) teams' roster players to start the season.
2. A team must be ready to play within 15 minutes after the scheduled game time or the game will be forfeited.
3. All team members must have shirts or tops of the same color with an identifying number on the back.
4. The home team is responsible for one (1) new game ball and two (2) good used game balls each game.

ARTICLE 5 - SCHEDULE

1. The official league schedule must be followed.
2. **Once the schedule has been set, no changes will be made.** The only exceptions are due to inclement weather conditions or school activities. See inclement weather in Article 12. *Rainouts must be rescheduled **within three days**; failure to do so will result in the Scheduler rescheduling the game. **Coaches should look at scheduling the makeup game on Saturday of that same week.***
*All cancellations must be called into the Umpire Scheduler with a makeup date. **All cancellations and reschedules MUST go through the Scheduler and the Umpire Scheduler. Request for games changes MUST come through your area representative.***
COACHES ARE NOT ALLOWED TO CHANGE GAMES IN ANY DIVISION.
3. The home team must contact the opposing team and officials of a cancellation 1 (one) hour prior to game time, sooner if possible.
4. All make up games must be rescheduled **within 3 days and played within 10 days whenever possible. (If coaches have not reported to the scheduler a makeup date in the allowed time frame the scheduler will schedule the makeup game.**
5. **8-10C and B need to report to the Scheduler any game changes so that the web site can be updated correctly.**
6. Any player caught vandalizing any property, participating in a fight or brawl while on the property will be subject to a suspension after being reviewed by the Baseball Board.
7. Suspended official games called for weather or darkness ending in a tie shall remain a tie. Each team receives credit in the standings for half a win. Any game that is in a tie after 7 innings and there is still time and it's not dark the game should continue until the tie is broken.
8. All teams entering should be registered by the April Baseball Board meeting. No teams are allowed thereafter.
9. The week is Sunday through Saturday.

ARTICLE 6 - COACHES RESPONSIBILITIES

1. Ensure players are properly recorded in the score book and substitution recorded with the visiting team as well.
2. To supervise the conduct of his team at all times.
3. To have his team ready to play at the designated time.
4. To properly fill out the scorebook listing **all players, correct names, and numbers**, listing team name, proper league, and division, getting umpire's signature on the scorebook. **THIS MEANS PLAYERS FIRST INITIAL AND LAST NAME.**
5. To disallow unsolicited spectator assistance.
6. To pay the required fee to the umpire before the start of the game. In the event, a team does forfeit a game; the umpires will notify the Umpire in Charge, who will contact the EYC Baseball Treasurer who will see that the umpires are paid. The area in which the forfeiting team is from will pay the required fee for both teams within 14 days to the Baseball Board.

ARTICLE 7 - FIELD CONDITIONS

1. All fields must have visible foul lines between home plate and first and third base and batters box or the game will be called no contest. Foul poles must be visible from home plate.
2. Any pitching rubber in front of the one in use must be removed at the request of the opposing coach and/or umpire.
3. The pitching rubber is measured from the front of the pitching rubber to the rear of home plate.
7. 8-10 League - 60-foot base paths and 46 feet from the pitching rubber to the home plate.
8. 11-13 League - 75-foot base paths and 60 feet from the pitching rubber to home plate.
9. The umpire has the right to suspend play if he/she feels the field is unsafe.

10. No vinyl baseball will be used; all baseballs must be equal to CAL1 Cal Ripken Ball or Rawlings R100LLB and SLB baseball.
11. All batters boxes should be 4x6.
12. As a coach it is your responsibility to check the field before your team takes the field and report any discrepancies to the home plate umpire.

ARTICLE 8 - PLAYING RULES

Major league rules will be followed with the following exceptions; these exceptions apply to all age groups:

1. A game will be seven (7) innings, with a minimum of four (4) complete innings being played. Four (4) innings will be considered a complete game.
2. All batter and base runner must wear full protective helmets (covering all of the head and ear) at all times.
3. Sneakers, rubber spikes or soccer type shoes are acceptable. Absolutely no metal spikes.
4. Catchers must wear full protective equipment behind the batter and plate. Protective helmet, throat protector, and cup are required.
6. One pitch constitutes an inning.
7. No one is allowed to stand behind the backstop. Distance to be determined and marked by the home team.
8. "Must slide or avoid" rules will be enforced. A fake tag will result in an extra base being awarded to the base runner affected, to others only if forced. (PIAA Rule 8, Section 3, Article 2) Any flagrant contact will result in an ejection of the player.
9. Every area will play a standard catch and carry rule. All areas will establish out of play lines and mark them if possible.
10. All areas are to use a "safety lime" product for the lining of the diamond.
11. No person under the age of 18 is to be allowed in the coach's box without protective headgear.
12. All ground rules will be gone over five (5) minutes prior to the start of all games, no players will be allowed on the field at this time.
13. The infield must be ready for the visiting team 15 minutes prior to game time. This does not include the 5 minutes needed to cover ground rules.
14. Written the home team must present ground rules five (5) minutes prior to each game and a copy must be on file with the EYC Baseball Board and the Umpires Association.
15. All overthrows will be according to major league rules. See definition at the end of rules.
16. A calendar week is Sunday to Saturday.
17. Pitchers can re-enter a game, providing they are not over their maximum innings allowed per game.
18. A player may be moved from a B team to an "A" team during the season after the secretary is notified in writing. However, no player may be moved from the "A" team to the B team in the same age group after rosters have been submitted.
19. A team may play with eight players. A team without eight players at the starting time will have a fifteen-minute waiting period. After this period, a forfeit is declared. In case of injury, illness or ejection during a game, a team may complete the game with less than eight players.
20. Hitting sticks cannot be used behind the back stop or during the game. They are allowed during warm ups prior to the start of the game.
21. A player who is ejected from the game is an out every time that player comes up to bat.

8-10C SPECIAL RULES

1. This is a coach pitch division and the coach will pitch to their own team.
2. The no balk rule is in effect in 8-10C and there is no infield fly rule.
3. There is a two-hour time limit. No inning may start after two hours have elapsed.
4. A time a bat consists of five (5) runs or three (3) outs.
5. No stealing or bunting.
6. There is a continuous batting order.
7. All players in the line up are required to play two (2) innings per game (two defensive innings or six outs)
8. All play stops when the ball is in control of a player on the infield. This includes any infield player and any play from the outfield who has the ball in their control on the infield.

9. Every player will be placed in the official batting order and will bat in turn whether they were in the field or not. There will be free substitution.
10. **A player who is ejected from the game is an automatic out every time that player comes up to bat.**
11. A fifteen run rule will apply. The umpire will call and can call the game after four (4) innings, for the losing team when the deficit is 15 runs or greater, providing each team has had an equal number of at bats. The umpire is then excused and the game will be official.
12. Floaters may not enter the game defensively before the third inning in 8-10 only.
13. Floaters may only participate for six defensive outs in 8-10 only.
14. Umpires are parent volunteers, just as in 8-10B AND C Baseball.
15. There is no play-off for this age group.
16. The 8-10C divisions have been established for players that are inexperienced 9 years old and younger as of April 30th.

8-10B SPECIAL RULES

1. A pitcher may only pitch four (4) innings per game with a maximum of eight (8) innings per calendar week. **Pitchers may not exceed the weekly pitching innings even if playing a double header.**
2. The no balk rule is in effect in 8-10B and there is no infield fly rule.
3. There is a two-hour time limit. No inning may start after two hours have elapsed.
4. A time a bat consists of five (5) runs or three (3) outs.
5. No stealing or bunting.
6. There is a continuous batting order.
7. All players in the line up are required to play two (2) innings per game (two defensive innings or six outs)
8. All play stops when the ball is in control of a player on the infield. This includes any infield player and any player from the outfield who has the ball in their control on the infield.
9. Every player will be placed in the official batting order and will bat in turn whether they were in the field or not.
10. There will be free substitution.
11. A player who is ejected from the game is not an automatic out.
12. A fifteen run rule will apply. The umpire will call and can call the game after four (4) innings, for the losing team when the deficit is 15 runs or greater, providing each team has had an equal number of at bats. The umpire is then excused and the game will be official.
13. Floaters may not enter the game defensively before the third inning in 8-10 only.
14. Floaters may only participate for six defensive outs in 8-10 only.
15. Player Ejections – since it's a running batting order an ejected player is not an out every time that player comes up to bat.
16. There is no play-off for this age group.

8-10A SPECIAL RULES

1. The no balk rule is in effect.
2. A runner who leaves the base before the ball passed the plate will be called out.
3. A runner that have made third bases and then advances towards home and stops and then moves back toward third base must return and the play is over, or if the pitcher has possession of the ball, the play is over.
4. No stealing of home, unless on a passed ball or an overthrow by the catcher to the pitcher. (NO CAT AND MOUSE GAME)
5. A team that is leading by 10 runs will not be allowed to steal.
6. A catcher drop third strike, the batter is out regardless of the status of first base. All other runners may advance at their own risk.
7. All players on the team roster are required to play two (2) innings per game. (two defensive innings or six outs)
8. There is a continuous batting order.
9. A pitcher may only pitch four (4) innings per game, with a maximum of eight (8) innings per calendar week.
10. Every player will be placed in the official batting order and will bat in turn whether they were in the field or not. There will be free substitution.
11. A player who is ejected from the game is not an automatic out.

12. A fifteen run rule will apply. The umpire will call and can call the game after four (4) innings, for the losing team when the deficit is 15 runs or greater, providing each team has had an equal number of at bats. The umpire is then excused and the game will be official.
13. Floaters may not enter the game defensively before the third inning in 8-10 only.
14. Floaters may only participate for six defensive outs in 8-10 only.
15. Line up cards must be given to the home plate umpire and floaters must be marked.
16. *Infield fly rule is in effect.*
17. Player Ejections – since it's a running batting order an ejected player is not an out every time that player comes up to bat.
18. 8-10A games will have a two hour time limit during the week and 2 ½ hour time limit on the weekends. Time starts when the first pitch is made.

11-13B SPECIAL RULES AND 11-13C SPECIAL RULES

1. Pitchers may pitch seven-(7) inning per game **or per day**, with a maximum of ten (10) innings per calendar week.
2. A pitcher may pitch consecutive nights/games, but cannot exceed the maximum number of innings per calendar week
3. Every player will be placed in the official batting order and will bat in turn whether they were in the field or not. There will be free substitution.
4. A team leading by 10 runs will not be allowed to steal.
5. All players in the line up will be required to play two (2) innings per game (two defensive inning or six outs).
6. A fifteen run rule will apply. The umpire will call and can call the game after four (4) innings, for the losing team when the deficit is 15 runs or greater, providing each team has had an equal number of at bats. The umpire is then excused and the game will be official.
7. Lineup cards must be given to the home plate umpire and floaters must be marked.
8. A team that is leading by 10 runs will not be allowed to steal.
9. An infield fly rule is in effect.
10. ~~11-13C Stealing – the runner can lead but can't steal until the ball crosses the plate. If the pitcher throws to first he must go back to first unless the ball goes out of play.~~
11. ~~11-13C games will have a two hour time limit during the week and 2 ½ hour time limit on the weekends. Time starts when the first pitch is made.~~

11-13A SPECIAL RULES

1. Pitchers may pitch seven- **(7) inning per game or per game**, with a maximum of ten (10) innings per calendar week. (Can't exceed 10 innings per 2 days)
2. A pitcher may pitch consecutive nights/games, but cannot exceed the maximum number of innings per calendar week.
3. **Every player will be placed in the official batting order and will bat in turn whether they were in the field or not. There will be free substitution.**
4. A team leading by 10 runs will not be allowed to steal.
5. A ten run rule will apply. The umpire will call and can call the game after five innings, for the losing team when the deficit is 10 runs or greater, providing each team has had an equal number of at bats. The umpire is then excused and the game will be official.
6. Floaters cannot pitch.
7. Infield fly rule is in effect.

ARTICLE 9 - FLOATER RULES

1. Floaters may not enter the game defensively before the third inning in 8-10 only.
2. Floaters must be added to the bottom of the batting order, for all age groups.
3. Floaters may only participate for six defensive outs in 8-10 only.
4. During the play-off and Championship games a team with 10 roster players suited for a game may not use floaters.
5. A team with fewer than nine (9) roster players suited for a game may play floaters the entire game.
6. A team with eleven or more roster players suited for a game will not be allowed to use floaters.
7. The team carrying floaters must notify the opposing team prior to the start of any game. Failure to comply will result in an illegal player, causing a forfeited contest.
8. Floaters may not pitch or catch for any level of play.

9. Pitchers who have pitched illegally, that game will result in a forfeit. Meaning if they have pitched more than the allowable weekly limit, they have illegally pitched.
10. Floaters may only float up. Exception - if there are two or more teams in your 8-10B groups you may float players from B to B if rosters are evenly divided.
11. Floaters may only float upwards of one age group. **No floating lateral** in any division.
12. Illness, injury, or ejection of a player or players will be the only exception to these rules.
13. Infield fly rule is in effect.

ARTICLE 10 - UMPIRE FEES 1. Umpire fees are as follows:

8-10C – Since this is a coach pitch league, no umpire is needed.

8-10B - Provided by the home team and paid at the rate of **\$10.00** per game, by the home team.

8-10A – There will only be 2 officials for this division, and no volunteers from the stands. They will be paid at the rate of **\$42.00 per official (each team to pay \$42.00)**. If no umpire shows and a volunteer is used they should be paid at the rate of **\$28.00 (\$14.00 from each team)**

~~11-13C – Every attempt will be made to provide 2 umpires for each game. Where 2 umpires have been assigned they will be paid at the rate of \$42.00 per official (each team to pay \$42.00). If only 1 umpire shows or is assigned the pay rate of \$60.00 will be used and each team will pay \$25.00. If no umpire shows and a volunteer is used they should be paid at the rate of \$28.00 (\$14.00 from each team)~~

11-13B - Every attempt will be made to provide 2 umpires for each game. Where 2 umpires have been assigned they will be paid at the rate of **\$42.00 per official (each team to pay \$42.00)**. If only 1 umpire shows or is assigned the pay rate of **\$60.00 will be used and each team will pay \$25.00**. If no umpire shows and a volunteer is used they should be paid at the rate of **\$28.00 (\$14.00 from each team)**

11-13A - Every attempt will be made to provide 2 umpires for each game. Where 2 umpires have been assigned they will be paid at the rate **\$42.00 per official (each team to pay \$42.00)**. .. If only 1 umpire shows or is assigned the pay rate of **of \$60.00 will be used and each team will pay \$25.00**. If no umpire shows and a volunteer is used they should be paid at the rate of **\$28.00 (\$14.00 from each team)**

An appearance fee is **\$20.00 per umpire (\$20.00 per team)**. Appearance fees are for game where one team didn't show or the official was not notified of game cancellation in time.

1. Umpires have full control of the game, whether they are EYC paid umpires or volunteer umpires for the 8-10 division.
2. Any non-league umpire must be 16 years of age or older.
3. Umpires and one coach from each team **MUST** work together on keeping crowd control. This should be and must be a topic of discussion at the pre game discussion.
- 4.. A forfeiting team will be responsible for all umpire fees and be made payable to the Baseball Board within 14 days from the forfeited game. Any forfeits at the field will be handled in the following manner. Officials will not be paid at that time. The league secretary will be notified and a check will be sent to the officials and the league for reimbursement will bill the forfeiting team.
5. Any attempt to interfere with the umpires conducting games in any improper manner, be it coaches or players, will mean expulsion from the league for the party involved.
6. The home plate umpire must wear a chest protector and protective facemask at all time during the game.
7. Umpires will have full control at all times. Coach **MUST** assist the umpire in controlling the behavior of their fans and spectators.

ARTICLE 11 - EJECTIONS

1. Players – An intentional thrown helmet, bat, or any other object will mean an automatic ejection, from that game only. A second ejection will be for two additional games. A third ejection's will result in a season long suspension. (see definitions)
2. Coaches - First ejection's will be for that game only, a second ejection will be for two additional games, a third ejection will result in a season long suspension.
3. Independent board action may be taken after the first ejection depending upon the seriousness of the violation.
4. A coach may appeal a suspension to the respective league coordinator within 24 hours of a suspension.
5. An ejected player in any game will be an out whenever he/she comes up to bat, if no legal substitution is available, this applies to 11-13A only.

ARTICLE 12 – PLAY-OFF SEEDING

1. 8-10B and C will not have play-off.
2. 8-10A, 11-13B and 11-13A will have a playoff and all teams are eligible for playoffs.
3. Any team in 8-10A, 11-13B and 11-13A not wanting to play in the playoffs must notify the league no later than June 2, 2012
4. A team opting to play in the play off but fails to show for any of their games their area will be fined \$100.00 plus the officials fees of \$84.00 per game.

ARTICLE 13 – TIE BREAKERS

1. Play-off decisions will be made by the Board after the start of the season, based on the number of teams in the league. Information will be made available as soon as possible.
2. Seasons that end in a tie for any team making the play-offs will be decided in the following manner:
 - a. Head to Head competition.
 - b. Tied team's record against the first place team.
 - c. **Lease runs between the two tied teams**
3. If any teams split the season, a play-off game will be played prior to the start of the play-offs. The Baseball Board, prior to the start of the playing season will set that date.

ARTICLE 14 - PLAY-OFF and CHAMPIONSHIP RULES

1. A play-off and championship will be held at the end of the season for the 8-10A, 11-13 leagues.
2. Play-off games for 8-10A will have 2-hour time limit. All championship games will be 7 innings.
3. During the play-off, a game that ends in a tie after 7 innings, or is suspended due to darkness or weather conditions, will be played the next day. Any game that ends in a tie, for any reason other than darkness, will be replayed in its entirety.
4. During play-off and Championship a team with ten roster players suited for a game may not use floaters.
7. Floaters may not pitch.
8. The number of innings a pitcher can pitch per game remains the same as regular season and a pitcher is not allowed to exceed the number of innings per week, but may pitch back to back.
9. Each playoff game is considered to be a new week – no limit on number of innings pitched per week.
10. All rules from regular season apply during play-off and championship games.

ARTICLE 15 - GAME SCORE AND PITCHING

1. Each team will be responsible to report the scores for their games.
2. The team will report the game results along with pitchers within **two (2) days** of the game being played. Scores must be reported to scores@eycyouthsports.com.
3. The home team coach or scorekeeper will be responsible for securing the signature of the umpires and the visiting coach or their scorekeeper.
4. If there is a discrepancy in the score and pitching report received the area representative will be notified.
5. Things to report will be the score, the name of all pitchers and the number of innings they pitched.
6. Any game that is under protest will be marked protest in the subject line.
7. Rainouts – if a game is cancelled due to rain the rescheduled date MUST be called into the scheduler. This game must be rescheduled within two weeks. Failure to have the game rescheduled within one week the scheduler will schedule the game and inform both team of when and where the game will be played.

ARTICLE 16 - PROTEST

1. A protest board will consist of the umpire in chief, the vice president, and **one other board member**.
2. A protest must be reported to the area rep, opposing coach, and the league scheduler within 24 hours. Protests are reported to baseball@eycyouthsports.com
3. A protest can only be of a playing rule. A judgment call may never be protested.

4. Both coaches have 24 hours to draft their protest letters and get them to a member of the protest board. If the protesting coach's letter is not received within 48 hours of the game, the game will no longer be under protest and the outcome will remain as is. baseball@eycyouthsports.com
5. When protesting a game ruling or a league ruling, it must be announced to the plate umpire before the next pitch is thrown after the disputed ruling.
6. The protest board will take action as soon as possible.
7. Play-off game protests will be handled within 8 hours of the protest, by a Board that is selected prior to the start of all play-off games.

ARTICLE 17 – DISCIPLINE

1. Any coach/team found to be in violation of any of the above rules would be subject to discipline by the EYC Baseball Board. That discipline can and will vary depending on the violation of the rules.
2. Any coach/player/spectator found to be displaying inappropriate behavior or language will be suspended for at least one game.
3. Continued displays of this behavior will result in that person being suspended or removed for the remainder of the season.
4. **Coaches breaking rules – 1st time a warning, 2nd time will result in a season suspension.**

ARTICLE 18 – FORFEITS

1. A forfeited game is a game that one team/coach refuses to reschedule or play.
2. A first forfeit for the season will result in the forfeiting team paying all fees for that game.
3. A second forfeit will result in that team/area/coach before the EYC Baseball Board for disciplinary action, that can include but not limited to: forfeit of remainder of seasons, no play-off spots for that area in any age group.
4. Any team that forfeits a game and the results prevent a team from making the play-offs will also give up their play-off spot to that team.

DEFINITIONS

OVERTHROWS

Rule 7.05 (g) Two bases when, with no spectators on the playing field, a thrown ball goes into the stands, or into a bench (whether or not the ball rebounds into the field), or over or under or through a field fence, or on a slanting part of the screen above the backstop, or remains in the meshes of a wire screen protecting spectators. The ball is dead. When such wild throw is the first play by an infielder, the umpire, in awarding such bases, shall be governed by the position of the runners at the time the ball was pitched; in all other cases the umpire shall be governed by the position of the runners at the time the wild throw was made.

Intentional Thrown Items – an intentional thrown item is an item that is thrown by the batter/runner out of frustration due to a call or strike out reaction. The umpire can call for a warning to be issued to that team only – he may also exercise his right to have that player ejected from that game.

As stated at the beginning of the rules we use Major League Rules. Every year there is always question and concern about rain delayed games and how they are handled.

4.12 SUSPENDED GAMES.

(a) A game shall become a suspended game that must be completed at a future date if the game is terminated for any of the following reasons:

- (1) A curfew imposed by law;
- (2) A time limit permissible under league rules;
- (3) Light failure or malfunction of a mechanical field device under control of the home club. (Mechanical field device shall include automatic tarpaulin or water removal equipment);
- (4) Darkness, when a law prevents the lights from being turned on;

- (5) Weather, if a regulation game is called while an inning is in progress and before the inning is completed, and the visiting team has scored one or more runs to take the lead, and the home team has not retaken the lead; or
- (6) It is a regulation game that is called with the score tied. National Association Leagues may also adopt the following rules for suspended games. (If adopted by a National Association League, Rule 4.10(e) would not apply to their games.):
- (7) The game has not become a regulation game (4½ innings with the home team ahead, or 5 innings with the visiting club ahead or tied).
- (8) If a game is suspended before it becomes a regulation game, and is continued prior to another regularly scheduled game, the regularly scheduled game shall be seven innings in length. See the exception described in Rule 4.10(a).
- (9) If a game is suspended after it is a regulation game, and is continued prior to another regularly scheduled game, the regularly scheduled game shall be a nine-inning game.

EXCEPTION: Optional Rules 4.12(a)(7), 4.12(a)(8) and 4.12(a)(9) for National Association Leagues shall not apply to the last scheduled game between the two teams during the championship season. A National Association League may adopt any of Rules 4.12(a)(7), 4.12(a)(8) and 4.12(a)(9) for its post-season games.

No game called because of a curfew (Rule 4.12(a)(1)), weather (Rule 4.12(a)(5)), a time limit (Rule 4.12(a)(2)) or with a tied score (Rule 4.12(a)(6)) shall be a suspended game unless it has progressed far enough to have been a regulation game pursuant to Rule 4.10(c). A game called pursuant to Rules 4.12(a)(3) or 4.12(a)(4) shall be a suspended game at any time after it starts.

NOTE: Weather and similar conditions—Rules 4.12(a)(1) through 4.12(a)(5)— shall take precedence in determining whether a called game shall be a suspended game. If a game is halted by weather, and subsequent light failure or an intervening curfew or time limit prevents its resumption, the game shall not be a suspended game. If a game is halted by light failure, and weather or field conditions prevent its resumption, the game shall not be a suspended game. A game can only be considered a suspended game if stopped for any of the six reasons specified in Rule 4.12(a).

Rule 4.12(a) Comment: The Major Leagues have determined that Rule 4.12(a) does not apply to any Division Series, League Championship Series or World Series games or for any additional Major League championship season game played to break a tie.

(b) A suspended game shall be resumed and completed as follows:

- (1) Immediately preceding the next scheduled single game between the two clubs on the same grounds; or
- (2) Immediately preceding the next scheduled doubleheader between the two clubs on the same grounds, if no single game remains on the schedule; or
- (3) If suspended on the last scheduled date between the two clubs in that city, transferred and played on the grounds of the opposing club, if possible;
 - (i) Immediately preceding the next scheduled single game, or
 - (ii) Immediately preceding the next scheduled doubleheader, if no single game remains on the schedule.
- (4) Any suspended game not completed prior to the last scheduled game between the two teams during the championship season shall become a called game. If such game becomes a called game and
 - (i) has progressed far enough to become a regulation game, and one team is ahead, the team that is ahead shall be declared the winner;
 - (ii) has progressed far enough to become a regulation game, and the score is tied, the game shall be declared a “tie game.” A tie game is to be replayed in its entirety, unless the league president determines that playing the rescheduled game is not necessary to affect the league championship; or

(iii) has not progressed far enough to become a regulation game, the game shall be declared "No Game." In such case, the game is to be replayed in its entirety, unless the league president determines that playing the rescheduled game is not necessary to affect the league championship.

Rule 4.12(b) Comment: The Major Leagues have determined that Rule 4.12(b) does not apply to any Division Series, League Championship Series or World Series games or for any additional Major League championship season game played to break a tie.

(c) A suspended game shall be resumed at the exact point of suspension of the original game. The completion of a suspended game is a continuation of the original game. The lineup and batting order of both teams shall be exactly the same as the lineup and batting order at the moment of suspension, subject to the rules governing substitution. Any player may be replaced by a player who had not been in the game prior to the suspension. No player removed before the suspension may be returned to the lineup.

A player who was not with the club when the game was suspended may be used as a substitute, even if he has taken the place of a player no longer with the club who would not have been eligible because he had been removed from the lineup before the game was suspended.

Rule 4.12(c) Comment: If immediately prior to the call of a suspended game, a substitute pitcher has been announced but has not retired the side or pitched until the batter becomes a base runner, such pitcher, when the suspended game is later resumed may, but is not required to start the resumed portion of the game. However, if he does not start he will be considered as having been substituted for and may not be used in that game.

EYC Baseball League Web Site

www.eycyouthsports.com

email: cindy@eycyouthsports.com = protests, questions, concerns

email: scores@eycyouthsports.com = within 48 hours of the game, otherwise both teams will get a loss

All tournament teams will play by the rules established for that tournament.

MOST OF ALL REMEMBER THIS IS FOR THE KIDS – PLAY, HAVE FUN AND LEARN. THERE ARE NO SCOUTS IN THE STANDS WAITING TO SIGN ANYONE (COACH OR PLAYER) TO A MAJOR LEAGUE CONTRACT. HAVE A GREAT SEASON!