



SPECIFIC RULES FOR MAJOR

- A.** Six innings are played
- B.** It is the intention of the Board that all players experience a variety of positions. However, each available player, **but not** including call up players, must play a minimum of two innings in the infield and two innings in the outfield during each game, with both being satisfied prior to the end of the 5th inning. A player sitting the bench will be an allowable substitution only for satisfying the outfield requirement. The pitcher and catcher will be considered infielders for the purposes of this rule. This rule may be waived by the coach or by the parent or guardian of a specific player only with League Director's approval. Approval must be granted prior to the start of the season. Any such waiver should be an exception occurrence only and only occur if it is clear that the player will be safer playing only in the outfield. **The Senior League is exempt from this requirement.**
- C.** All available team players will bat in order, regardless of the starting defensive line up. Every player on the roster will be assigned a position in the batting order and will bat in that order during the entire game even though he/she may not be in the game defensively. Thus defensive substitutions may be made freely with the constraint that no player may sit out two defensive innings more than any other player.
- D.** When a rule, such as bunting, the infield fly rule, balks, stealing of home, outfield positioning, etc., is put into effect for any league, it shall be invoked for all higher leagues.
- E.** The Major League shall be played on a regulation little league diamond. The American league will be played on a 70 foot diamond. The National and Senior Leagues shall be played on a regulation 90 foot diamond.

ARTICLE THIRTEEN.

SPECIFIC RULES OF PLAY FOR MAJOR LEAGUE

- A.** Each team may field 10 players. The 10th player must be used as an outfielder. All outfielders must be positioned in the outfield at least 25 feet from a straight line between bases.

B. Should the absence of regular team players result in fewer players being present than allowed on the field of play, an official player from the next lower league may be added to the official roster for that game. The temporary player is subject to the following restrictions:

1. The temporary player cannot pitch and must be assigned to the last position in the batting order.
2. If the temporary player is the 11th available player, he/she will occupy the 11th spot in the batting order and must play defensively for a minimum of six outs. In no event shall any team field more than 11 players through the use of call ups. If a regular player is injured or otherwise unable to continue to play, the temporary player may then participate without restriction.

3. a.) Temporary player used as a 11th player:

A late arriving regular roster player must enter the game for the temporary player once the temporary player has played defensively for six outs.

b.) Temporary player used as the 9th or 10th player:

A late arriving player must be added to the bottom of the batting order and the temporary player allowed to continue to play....

Or

The late arriving regular roster player may be used as explained above in 3a.

Note: In either case (a. or b.) the coach may, if for disciplinary reasons, use his/her discretion as to when the late arriving regular player enters the game.

4. Any temporary player should be called up from the assigned Minor league teams. If a player is used from other than the assigned teams, the League Director must be notified immediately after the completion of the game in which such player is used. Permission must also be obtained from a parent or guardian of the player. If permission is not obtained, the player cannot play.

C. A decision to postpone a game due to unplayable conditions is up to the coaches prior to the start of the game. Once the game begins, it is the umpire's decision.

D. Pitching Rules:

1. The rules are exactly as defined in the Little League Rule Book. A player is allowed to pitch a maximum of 75 pitches, but no more than two (2) innings, which will be defined as six (6) outs in any one GAME or DAY. Pitching rules outlined in these By-

Laws will apply to both House and Travel Leagues combined, during the House Season.

The following schedule of rest must be adhered to for all pitchers:

<u># of pitches</u>	<u># of days rest</u>
65-75	3 calendar days
41-64	2 calendar days
21-40	1 calendar day
1-20	0 calendar days

Prior to each game, each team will designate a parent or coach who will keep count for both teams' pitchers. At the end of each inning, the designated parent or coach from each team will compare pitch counts for each pitcher and agree upon a number for that pitcher. If a player reaches the maximum number of pitches before an at bat is over, he/she may finish pitching to that batter and then must be removed as pitcher. Coaches will have the ultimate responsibility of insuring that the pitcher receives the appropriate number of days rest. The pitch count rules are established for the health and safety of the players, and coaches who abuse this rule will be suspended.

2. During the House League season, Travel League games and scheduling take precedence, and are to be given priority, over House League games when scheduling Travel player pitching availability for House League games. The lone exception is during the House League Playoffs, when House League playoff games take precedence over Travel League games in terms of Travel player pitcher availability. Travel player pitching availability will be noted in a weekly emailed Travel Pitching report to House League coaches which must be adhered to per the criteria and intent noted above.

3. The balk rule will not be applied. In case of a balk, the umpire should explain the infraction to the pitcher so he/she can correct his/her play in the future.

4. If a pitcher hits two batters in an inning, he/she shall receive a warning from the umpire, and he/she shall be removed as a pitcher if he/she hits another batter at any time thereafter.

5. In no case may a pitcher be reinserted as a pitcher after he/she has been removed as a pitcher.

E. Base runners cannot lead off on the pitcher and shall not leave the base until the ball has crossed home plate. Base runners may only steal second and third base. Stealing of home plate is not allowed. A runner may advance from third base by being batted in, walked with bases loaded, batter hit by pitch with bases loaded, or on a catchers' interference.

F. Bunting is permitted.

G. The infield fly rule will not be invoked. A batter may not advance as a result of a dropped third strike by the catcher.

H. Coaches and Assistant Coaches may warm up a pitcher at home plate or in other areas.

I. A maximum of five runs may be scored in one inning, except this rule shall not apply to the last inning of any game

J. The following will be permitted for the coaching of bases:

1. One adult at each coaching box.

2. One adult with one player in uniform and helmet at each coaching box.

3. One player in uniform and helmet at each coaching box.

K. Each game of a doubleheader shall be 5 innings in length. Pitching rules for the league apply.

L. Standings will be kept and playoffs held.