



9th Annual Grip n Rip Invitational Tournament

These rules apply for U10 & U12

Format: Tournament will consist of each team getting a minimum of four games. Round robin games will be June 20th – 21st, with each team getting three games. Round robin matchups are attached. After round robin, teams will be seeded according to W-L-T record. Tiebreakers are (in order) head-to-head record, followed by total runs allowed. If still tied, a coin toss conducted by the Tournament Director (Derek Ceppetelli) will break the tie. Forfeits are scored 6-0 for the winning team. Teams are then entered into a single elimination championship round. The Tournament Director will determine seeding for Sunday's single elimination Championship Round and will inform teams/coaches of their seeding for the Sunday Championship Round Saturday evening after the 6pm games are finished.

Team Binder: Please bring team binder including the following: Proof of Insurance, Roster & Proof of Birth for each player to the green & white building (closest to the road) prior to your first game

In case of rain: Every effort will be made to play all games; however we will adjust as needed possibly taking away a game for everyone. If it turns into a 1 day we will reduce the amount of innings and have a 1 day tournament. If it rains all weekend 1/2 of the tournament fee will be refunded.

Pool Play Time Limits: Each round robin game will have a 90 minute time limit. (6 inning max) No new inning will start after 90 minutes, but will finish the inning in progress. We will not "revert" back to the previous inning. Round robin games can end in a tie.

Championship Round Time Limits: Elimination games 1 - 4 (9vs8, 12vs5, 10vs7 & 11vs6) will have 90 minute time limit. No new inning will start after 90 minutes, but will finish the inning in progress. No Ties. Unlimited runs in the last inning as declared by the umpire

Elimination Games 5-10 will be 6 innings with no time limit; the 6th inning will be unlimited runs

Championship Game 11 will be 6 innings with no time limit – 7 run rule does not apply to this game

Additional Clarification Rules:

7 run rule per inning applies to all games; except for the 6th inning or the last inning declared by the umpire or as noted above for the Championship game.

The "10-run Rule" is in effect after an official game (3 ½ innings)

Babe Ruth pitching rules/limits apply. 12U: 9 innings in 2 consecutive games, U10 9 innings in 2 consecutive games: PLEASE NOTE: Pitching innings DO NOT reset for Sunday. Pitcher Inning Tracker will be kept by official score keeper(s)

Dropped 3rd Strike IS in effect for U12 ONLY

Infield Fly rule IS in effect

Home team will be decided by a double flip of the coin for Round Robin rounds

Highest Seed will be home team for Single Elimination rounds; standard Babe Ruth Seeding Apply

Umpire will determine official start of game.

If you start with an EH you must finish with an EH, however it will not be a forfeit, it will be an out in the batting order when a player cannot hit. This will allow you to bat 10 and not worry about someone getting hurt and allow all kids to get in the game if you choose.

U12 40 ft pitching mound 12 inch balls

U10 35 ft pitching mound 11 inch balls

All Teams qualify for elimination round

Each Game will have an official Score Keeper – coaches will need to sign official score book and score sheet at end of each game

Every effort will be made to start games on time. Each team should be ready to play 15 minutes prior to scheduled start time to ensure we keep on schedule.

If rules are not determined on these pages please refer to 2014 official Babe Ruth Rule Book

Disputes: All disputes must be decided on field during game. Umpire may confer with Tournament Director but Umpire's decision is final. No post-game protests allowed.

All coaches are responsible for maintaining an air of friendly competition and good sportsmanship.

*Any changes to these rules will be posted prior to start of tournament*¹

¹ Revised June 11, 2014