

**2019 D18 Inter-League  
Rules & Regulations: Senior League**  
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**\*\*\*All these rules are a supplement to LL Book Rule\*\*\***

**OUR LEAGUE WILL FOLLOW ALL BAT RULES: LL Rule 1.10**

1. The age structure for the Senior League will be ages 15-16. Some 13-14 year olds may be play in Senior League also as per LL Regulation 1V (a).
2. Senior League games will start at 7:00pm during the week (M-F). Majority of the Senior League games will be on Wednesdays and Saturdays.
3. For the most part, games will be scheduled as: 4pm if a single Senior League game at any location, 3pm & 6pm if two games hosted at the location on Saturdays. Saturday Senior games can have different start times to accommodate field access.
4. Senior League games will have a 3 hour time limit when other games are following on a Saturday (no new inning may start after 3 hours from first pitch). Senior League games during the week have a 2.5 hour time limit. NOTE: Any local curfew rules will take precedence.
5. The home team will supply all baseballs. It is the home team's responsibility to have enough balls. Players from each team shall track down foul balls.
6. Batting Lineup: Senior League: You the manager will have the choice to batting continuous or bat a regular lineup of 9 players in the Senior League division (including regular season and playoffs). DH rule is also in effect – LL Rule 3.03. If you bat continuous then you are allowed free substitutions, in & out as long as book rule has been observed. With this rule, there is no longer substitute runners permitted and "speed-up" rules do not exist in Little League. Please keep in mind, if you bat only 9 players then you must do regular substitutions and meet all mandatory play requirements [LL regulation IV(i)].
7. Pitch counts in effect for the 2018 season are as per the Little League 2018 rule book. Winning team will be required to report final score and pitch counts (for both teams) on the D18 website within 24 hours of game completion. Make sure to confirm pitch counts and scores before leaving field.
8. Schedules, Standings & Pitch Counts will be maintained on NJ District 18 Web Site (<http://leaguelineup.com/njdistrict18>). This website will be the one and only source of standings, schedules, pitch counts and rosters. Any roster changes must be submitted to the League Coordinator via e-mail prior to next game. Standings will be based off of a point system: 3 points for a win, 2 for ties & 1 for a loss and 0 for any games not played. **Winning team is responsible for posting final score and pitch counts (please verify before leaving field with opposing manager).**
9. The Home Field for every scheduled game will supply two umpires (unless other arrangements have been made). When 2 teams are playing at a neutral site, the HOME team for that game will coordinate scheduling umpires in advance with the Chief Umpire of their league.
10. All games that are PPD Rain/Weather shall be rescheduled within 5 days and played within 15 days from that date.
  - a) If both teams refuse to reschedule on the date given or do not show for the rescheduled game, a double forfeit will be issued and a 7 run penalty will be added to both teams' runs against total for the year. Runs against are a critical determining factor for playoff seeding (see playoff section)
  - b) If one team refuses to reschedule on the date given or does not show for the rescheduled game, a forfeit will be
  - c) issued to that team and a 7 run penalty will be added to that teams' runs against total for the year. Runs against are a critical determining factor for playoff seeding (see playoff section)
  - d) Tie games that are suspended or light curfew suspended games must be played from the point of suspension.
11. The Protest Committee will consist of the Head Umpires from each league involved. A protest must be written (via e-mail) within 24 hours to the D18 I-L League Coordinator and Head Umpires. The District Administrator may be brought in to make a ruling (if needed).
12. Book rules will apply to games suspended due to light curfew, weather or light failure.

13. Pool Players will be allowed and administered by the Player Agent of each league.. Senior League players are ineligible to pool play in Junior league games regardless of age. Junior League players can play in Senior League games. Protests may be heard with regard to the use of ineligible pool players. Below are the Pool Player Rules:

14. Player Agents administer the selection of the Pool Player. To the Player Agent's best ability, the selection of the pool players shall be on a rotating basis.

- a. Pool Players are not eligible to pitch.
- b. Pool players can only play in the outfield positions. No infield positions or catching allowed. Exception: a Junior player pool playing for a Senior team may catch.
- c. Pool players must be positioned at the bottom of the batting order. The pool player must wear the uniform of his regular rostered team.
- d. There is a maximum of three pool players per game.
- e. Only may use pool player(s) if team has less than 10 regularly rostered players. Maximum total of 12 players
- a. (including the two pool players).
- f. No pool players allowed in playoffs.
- g. A regular player on the team cannot play less defensive innings than a pool player.

15. Borrowing of players (in the interest of playing baseball): If you have 8 players, you can borrow up to one player from opposing team to start a game. Player must be last batted out & play the outfield (exception: 1st inning should be the last batter in lineup on opposing team). If last batted out is the Pitcher or Catcher move up to lineup to next batted out so it is not the Pitcher or Catcher. The borrowed player DOES NOT bat in your lineup. At any time your team falls below 8 players, game becomes an automatic forfeit. WHEN IN DOUBT; USE POOL PLAYERS IF YOU ARE GOING TO BE SHORT PLAYERS!

16. All Rosters are to be submitted to the D18 IL League Coordinator and distributed to all Player Agents. Any additions/subtractions shall also be submitted as they happen.

17. There will be a 15 minute waiting period for a team to produce enough players to start a game before the umpire shall call the game. If a team has word that a player/players are en route from a school game or other function, the waiting time will be extended to 30 minutes. Please DO NOT ABUSE this - if you do not know that a player is on their way, do not say so. Games not played are not automatic forfeits, but when you say there is a player on the way, and everyone waits and no player shows, that will be taken into consideration when deciding on the forfeit. Let's make every effort to play the games.

18. All make-up games and suspended game continuations should be scheduled/arranged by the two managers involved. Once a date/time/location has been determined, the Senior League Coordinator should be notified and the website schedule will be updated accordingly.

19. Mercy rule is book rule (10 runs after 5 innings for 50/70, 4.5 innings if home team is leading). 15 run rule is **NOT** in effect!

### **SENIOR NOTES:**

The regular season will have a 13 game schedule.

#### **SENIOR PLAYOFFS:**

1. All teams will qualify for the playoffs in the Senior division.
2. Seeding is determined by how the teams finish the regular season in standings. 8v1, 7v2, etc.. Depending on amount of teams in the league there may be some play-in games.
3. Teams will re-seed after each playoff round. (Highest seed will always get the lowest seed left).
4. There will be a single elimination bracket to determine the Senior League Champion.
5. The Championship game will be played to its completion in the case of disruption. All other playoff games will be Book Rule.
6. NO POOL PLAYERS IN PLAYOFFS!

### **PLAYOFF SEEDINGS (IN THIS ORDER):**

1. Overall Record (Points)
2. Head to Head Record
3. Runs Against