

River Front League Rules

Established March 2004

7-8 Year-Old Boys, Rookies

Rev. 03/09

1. The winning manager must call their local Commissioner within 24 hours to report the score and any potential problems or injuries. The two team managers should reschedule games that are canceled due to rain or any other reason that does not constitute a forfeit. Then the home team manager must get approval from any commissioner that has access to the master schedule ASAP. The home team commissioner will notify the Umpires and concession stand where applicable.
2. The home team is responsible for making every effort to get the field in playing condition.
3. It is a regulation game when the home team completes 3-1/2 innings (visiting team 4 innings) if concluded due to weather or darkness. All games will be limited to 2-1/2 hours on days where scheduling and darkness permit. Otherwise, the game is limited to 2 hours. With little sunlight at the start of the season as a rule no inning will start after 7:45 PM. However, as the season progresses the 7:45 PM rule will be adjusted to enable the game to play to its end. The umpire will always make this call.

This is the commissioners ruling on completed regulation games:

- ❖ 6 full innings, regardless of a tie. With one exception see first sentence of this rule. When the game is a "regulation" game and a full inning cannot be completed the score reverts back to the previous inning played.
4. If one full inning has not been completed, the game will be rescheduled in its entirety with all records being discarded. Now an incomplete or suspended game is when; one full inning is complete but you cannot get to the "regulation" point of the game (ref rule 3). The game must be rescheduled at the point where it was canceled.
 5. Wooden bats may be used, but no big barrel bats(2-1/4 Diameter barrel max)
 6. Teams are responsible for policing the field and dugouts after the game. This includes making sure dugouts are clear of cups, water bottles, trash, etc.
 7. The commissioners of all towns in the River Front League will be the governing board. Any disputes or discipline problems will be addressed by all board members. Any dispute with an individual commissioner will address by the board members not in dispute and four managers. The members on the board can dismiss a manager, coach or commissioner from their position for any reason deemed counter productive to the welfare of the children of this league.
 - If a player, spectator, coach or manager is thrown out of a game, it's an automatic 1 game suspension...thrown out of a second game, indefinite suspension until an appeal to the commissioner's team that will meet biweekly if needed. (Could be suspended for the remainder of the season).
 8. Smoking will not be tolerated. Coaches are encouraged not to smoke at all. However, if they must, they have to leave the complex in order to do so.
 9. Coaches must never appear on the field with the smell of liquor on their breath. The offender will be removed from the field. If ejected, Rule 7 applies

10. Caged helmets are available and are optional.
11. All players must be in full uniform in order to play.
12. Player's age group will be established as per the individual township recreation committee rules. The 2 methods are: age April 30th or grade level.
13. Copies of birth certificates and registration forms with emergency contacts and doctor's information must accompany team rosters for each player and, must be available upon request. If the coach cannot produce these, the game is ruled a forfeit.
14. Any player who throws bats, helmets, gloves or other equipment may be ejected from the game at the umpire's discretion. If ejected, Rule 7 applies
15. The use of profanity will result in the ejection of that manager, coach or player from the game and will require the individual to leave the complex. If ejected, Rule 7 applies
16. No one other than players and coaches are permitted on the field or the dugout.
17. The home team is responsible for supplying the umpires 2 new game balls.
18. Catchers must wear a cup.
19. No metal cleats.
20. Protesting a game is as follows: prior to the next pitch, the coach will approach the umpire and state the protested play. If the protest cannot be resolved at that time, the coach will state to the umpire that he will continue to play the game under protest. The umpire will announce that this game is being played under protest. The coach will then write a formal complaint and deliver it to their local commissioner.

Pitching Machine Rules

1. The pitching machine will be set at 35-40MPH and be placed slightly in front of the pitching rubber. The pitching machine can be adjusted when necessary. Both Coaches and or the umpire must be present and agree to the new setting. Do not use wet balls in the pitching machine.
2. The offense team only can have a certified manager or coach operate the pitching machine
3. The pitching machine operator is considered part of the pitching machine. It is the responsibility of the pitching machine operator to stay clear of the ball while in play. If intentional interference occurs, it will result in an out.(umpires discretion)
4. The catcher is responsible for throwing the missed pitch back to the pitcher, who in turn returns the ball to the pitching machine operator.
5. Any batted ball hitting the pitching machine or the operator of the pitching machine will be ruled a dead ball and a single will be awarded to the batter. However, no other base runner can be automatically advanced.

Batting Rules

1. There will be a maximum of 5 pitches. A batter getting 3 strikes or 5 pitches is out. A batter will allowed additional pitches if the 5th or subsequent pitches are foul balls.
2. The total batting order will consist of the team with the greatest number of batters. Example, one team has fifteen the other has ten, everyone bats fifteen times or three outs. The last inning will be played until three outs are reached.
3. A player throwing a bat (umpires discretion) will receive a team warning for the first offense. Subsequent offenses will result in an out and possible ejection from the game.

4. Bunting is not allowed.

Game Rules

1. A team may play with eight players, seven players or less will be considered a forfeit. If a team is playing with eight players and a player is injured, the game may continue. This is up to the coaches.
2. All players on the roster must bat in order. Late comers will be placed at the end of the batting order.
3. Every player must play at least two innings in the field with in five innings.
4. The infield fly rule is **not** in effect.
5. Players batting and Runners on base must wear batting helmets at all time. The runners must slide to avoid contact at all bases except first. However, runners may slide hands first only when attempting to return to the base they just passed to avoid being called out. Players violating this rule will be called out.
6. The 15-run rule is in effect once the game becomes official.
7. The inning will end when the batting team reaches 5 runs or until the batter hits in runners and exceeds 5 runs. For example, the batting team has 4 runs that said inning and they have runners on base. The batter and the runners will count as runs, but the inning will be over once they exceed past 5 runs.
8. Both Coaches must agree when the last inning will be considered the last, but the umpire has the final decision. (inclement weather, darkness or time limit constraint)
9. Fielder cannot interfere with the runner's base path, no exceptions. Runner gets next base if umpire sees this occur.
10. The last inning will be played until three outs are reached.

Approved by:

Date:

Approved by:

Date:

Richard Furniss, Delanco Commissioner

Steve Bruneau Edgewater Park Commissioner

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Date:

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Bill Clifford, Riverside Commissioner

Denny Reiter Corpus Christi Commissioner

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David Lamont, Burlington City Commissioner