

Synopses

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Lifeboat Luke Episode Synopses

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Rubberduckadoo

Episode message: You never know what you're going to find washed up on the beach!

When weird shapes with glowing eyes appear mysteriously in the bay one moonlit night, everyone from Stanley and George to Mona and Gannet think there's something spooky afoot. Luke is called out to rescue the crew of a sinking ship which has hit the rocks on one of the islands. They are rescued just in time, but as the ship sinks beneath the waves, more of the mysterious eyes appear. With trepidation Luke and Ardal investigate. The UFOs (Unidentified Floating Objects) with the glowing eyes turn out to be Rubber Ducks, the contents of a container washed from the stricken ship. Luke, Stanley and George clear up the mess and everyone who helped gets a toy duck for their trouble - even Rab C.



Episode message: With their on board equipment Lifeboats are able to save lives and navigate in various conditions, whatever the visibility

Luke is on an exercise to navigate back to harbour with his eyes closed, using only his radar to guide him. Stanley and George are using a metal detector and grab on the back of the Rusty Tub to scavenge for scrap metal. They hit the jackpot in more ways than one, their catch turns out to be the main electricity supply cable for the town and their subsequent rather dramatic and foolhardy action plunges Donaghadoo into darkness. Luke has to locate the charred Rusty Tub and scorched crew and rely on his radar to find a way through the rocks and get everyone back to safety.

3 Dellijellywobblenobble



Episode message: If you're stung by a jellyfish bathe the sting in cold salty water.

Luke is doing speed trials in the bay, but his exuberance accidentally upsets the boat where Stanley and George are taking a well known TV Chef to find the elusive *Luminous Herring of Donaghadoo*. The Chef is accidentally thrown into the water by Luke's wake and becomes wedged in the rocks - where the jellyfish get to work. Neither Holly Copter nor Luke can free her, even working together, until Brendan the Dolphin releases her like a champagne cork and she lands in a soothing pool of cold salty water - and finds the elusive luminous herring. Luke's exuberance is forgiven and Ardal holds an impromptu Herring barbie.

4 Woofaloofaboing

Episode message: Keep pets under control around livestock and children.

Miss Beaufort bungee jumps from a balloon to collect her vegetables from Ardal while Mrs Goofery's dog runs rampant on the beach and in Ardal's vegetable garden. A boatload of birdwatchers gets into trouble at the bottom of the cliffs when trying to get pictures of the rare Chuffinch, their boat breaks up and they call for Luke. Mrs Goofrey meanwhile, after making her peace with farmer Clabber when her dog chases his prize sheep, she becomes entangled on the leash and falls over the cliff. Luke returns to the cliffs and using Miss Beaufort's bungee jumping skills to help, rescues everyone, despite the antics of Mrs Goofery's dog.

5 Muckerooned



Episode message: If you take even simple precautions you will be better prepared to deal with trouble on the water.

When Mucker sets out to fish for his supper, Luke is already at sea delivering an important engine part to a huge cargo ship at anchor, close to the shipping lanes. Through no fault of his own, Mucker's little outboard is destroyed by a submerged log and his boat damaged. Despite using his oars, his boat finally sinks and he must abandon ship in the dangerous current. Mucker swims to a navigation buoy where he takes refuge. He does his fishing, lets Luke know where he is and by keeping his head and doing the right things at the right time he is finally rescued just before nightfall.

6 Rigadiddlysaster



Episode message: Lifeboats have to meet stringent safety and performance criteria.

Luke is excited because the Inspector of Lifeboats is visiting Donaghadoo, but his excitement and enthusiasm are his undoing when after a series of mishaps, he accidentally dumps the Inspector in the drink. Luke is in disgrace, and it is left to his predecessor Old Roly, to answer the next call out - to rescue an oil rig adrift in the treacherous waters at the mouth of the River Diddley. Finally Luke gets a second chance when it becomes apparent that more help is needed and so it is the Inspector himself who takes Luke out to complete the rescue. The speed and power that caused his disgrace earlier, make him the hero of the hour.



7 Flightykiteybaa

Episode message: Take care when walking near cliff edges.

It's the day of the Donaghadoo Kite Festival, and with a splendid array of kites on display Miss Beaufort as usual, puts everyone to shame. The Goofreys are walking on the cliffs when they notice a break in the fence. Farmer Clabber's prize ewe is grazing dangerously close to the cliff edge and when the Goofrey's try to 'help' she takes a nose dive over the edge. The appearance of a renegade ram ensures that the Gooferys follow closely behind, and all three find themselves perched perilously on a branch half way up the cliff. It takes all of Luke's strength, Ardal's initiative and Miss Beaufort's kite to rescue everyone in one of the most unorthodox rescues Luke and Ardal have ever performed.

8 Rustytroubletub



Episode message: If you go to sea make sure you have the right equipment and it's in good condition

Luke has been on call all day because of peoples carelessness. There's the man with an unfinished boat, McScrotney on an inflatable duck and lastly and almost disastrously, the Rusty Tub taking the Gooferys out to swim with Brendan the Dolphin. Their engine gives up, the anchor rope breaks, the radio burns out and the flare gun explodes. The Gooferys have to swim for it and are saved by Brendan while Stanley and George drift into the busy shipping lanes. In one of his most daring rescues Luke pulls the Rusty Tub to safety and Stanley and George turn over a new leaf... sort of. While the Gooferys have a swim to remember.

9 Nabaneggnicker



Episode message: Some people will put themselves in danger without thinking about the consequences for themselves or others.

Luke is called out in the dead of night to investigate the mystery of an empty cruiser adrift like the 'Marie Celeste'. He tows it back to harbour but then is called out again because strange noises are coming from the echoing rock pinnacle - the Old Man of Tiddley Futlum. The mystery is solved when working with Holly, Miss Beaufort and Stanley and George, Luke discovers McScrotney trying to steal eggs from nest of the Greater Tufted Sea Eagle, whose eyrie is on top of the Old Man of Tiddley Futlum. His attempt to escape on a jet ski is cut short when Luke and Holly work together to apprehend the thief.

10 Ardaldaddydoodle



Episode message: If someone is in danger don't attempt a rescue on your own, call the rescue services.

Ardal gets a surprise to discover his seafaring Dad Archie is paying a visit. Ardal shows him his picture gallery, which has old photos of his dad as a lifeboat man and introduces Luke, but Archie isn't impressed. Luke has to deliver a piece of equipment to the weather station on Keely Pye. Meanwhile Archie, accompanied by Gannet, sets off again on his adventures. As the weather changes he sees a distress flare and goes to help. A yacht has hit a submerged log and is drifting in the storm. Archie bravely tries to rescue the skipper of the yacht, but when the mast is struck by lightning Gannet decides its time to get Luke on the job. When Archie has finally left, Ardal discovers that a picture of himself and Luke is missing. Archie has taken it as a memento of his new friend.

11 Fisheytanglemangle



Episode message: Fishing nets can be dangerous for boats and wildlife.

Luke is giving rides around the bay for people who have raised money for the lifeboat. Meanwhile a strange craft deploying illegal fishing nets turns out to be local ne'erdo-well Vlad the Inhaler. His ship is fitted with state of the art stealth equipment so Luke can't see him on his radar. With people crowded on his foredeck Luke doesn't see Vlad's nets in the water and snags his propeller. The Rusty Tub tries to help but it too gets snagged and loses its propeller. Ardal dons his snorkelling kit and has to free both craft before they drift onto the rocks. The Fishery Protection Vessel apprehends the Stealth fishing vessel and the Rusty Tub gets a state of the art replacement propeller.

12 Tubghastlygastroweed

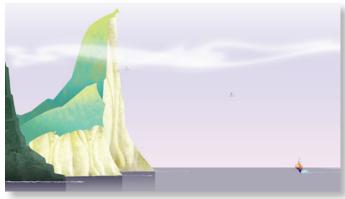


Episode message: Apparently harmless things like seaweed can cause damage to boats.

Luke is called out to rescue McScrotney whose engine has been damaged by floating seaweed. Luke's ability to carry out his rescue work is compromised when he too gets seaweed in the engine. While Ardal repairs Luke, Stanley and George ignore Ardal's warnings and set to sea towing their latest venture - a floating restaurant. When disaster strikes the Rusty Tub, Luke has to come to the rescue, finally clearing the last of the seaweed. In typical Stanley and George fashion, the inaugural trip of the restaurant is judged a success.



13 Kayasploshagrotto Episode message: Never take k



Episode message: Never take kayaks and canoes on the sea without proper training and always let someone know where you are going and when you will be back.

As the mist clears and Luke arrives back in harbour towing a strange raft, Gannet becomes romantically involved with one of its crew. The Goofreys meanwhile, rent a couple of dodgy canoes from George and Stanley to explore the coastline. Dr Lily is awarded a medal for 'Crewperson' of the year; the down side of which is that she's required to be the subject of the ensuing man overboard exercises. The Goofreys get washed into a cave where their canoes are damaged and the tide begins to rise. George and Stanley realise that the Goofreys are nowhere to be found and raise the alarm. With the help of Mona and Brendan, Luke locates the Goofreys. It is only through Mona's diving skills that the pair is finally hoisted on board Luke. Dr Lily comes to the conclusion that Mona is a more suitable recipient for her medal.

14 Boombuskermonkeyjack



Episode message: Never lend your boat to a monkey.

Luke and Ardal are testing an antique piece of life saving equipment - the Lyle Cannon. Meanwhile when George and Stanley acquire a performing monkey, things begin to unravel. Bored with performing, the monkey sees anything shaped like a banana as fair game, so Deeko on an inflatable banana looks like a good bet. The monkey hijacks the Rusty Tub and gives chase. With the help of Miss Beaufort and Luke in the guise of a banana himself, he manages to lure the monkey away from the lads but in the process the Rusty Tub becomes a runaway vessel heading towards Wee Mai and Sally on the beach. The trusty Lyle Cannon and Luke's accuracy and strength stop the Rusty tub in its tracks, just in the nick of time.

15 Ballooneydrifterpuff



Episode message: Whatever you are doing by or on the sea, pay close attention to the weather; small changes can have big consequences.

When the local inland balloon race gets underway, there is a sudden change of wind direction and the balloons get blown out to sea. Luke and Ardal give chase and it is only after a convoluted series of events where Luke becomes airborne himself, that the balloons are towed back towards Donaghadoo. But with all the extra activity the balloons run out of gas and a race that started in the air, finishes on the water.

16 Stormytootlebuoy



Episode message: Buoys around the coast help ships navigate.

With a severe storm approaching, Luke makes sure that any vessels in the vicinity of Donaghadoo are aware of the weather warning and helps get them to safe moorings to ride out the storm. The townsfolk batten down the hatches and wait for the storm to blow itself out. When it passes there is a huge amount of tidying up in and around the town. Everyone lends a hand and Luke clears the bay of flotsam and jetsam. Miss Beaufort discovers that the navigation buoys have broken their moorings and have been washed ashore on Lighthouse Island. With the help of the Service Vessel and Captain Crispin McAptin, the navigation buoys are serviced and replaced, and Luke pilots one of the big ships through the treacherous, rocky waters around the island.

17 Rustyliverygoofskis



Episode message: Rubbish thrown overboard from a boat can be a hazard to shipping.

Luke's day starts when he is called out to rescue a stranded Wingdancer and plane which have splashed down in the bay. As Luke speeds and spins his way to the rescue, Ardal does his best to hang onto his breakfast. Stanley and George meanwhile have set up their own parcel delivery service in Donaghadoo, but as the Rusty Tub sets off to deliver a large parcel to Miss Beaufort, it accidentally sheds the rest of the deliveries in the bay. The resulting flotsam results in a collision with the water skiing Goofreys, sending them on a journey neither will forget. Luke has to rescue the Goofrey's as well as the doomed delivery boys.

18 Pandemuckermergency



Episode message: Lighthouses are vital to make boats aware of rocky shoals and islands

It's a busy night for Luke and Ardal. No sooner are they back from one rescue than they are called out on another and night is a dangerous time to sail. Mucker is on the pier watching Luke in action when he notices the Lighthouse has suddenly gone dark. The bulb must have blown! Then he spots a fleet of yachts taking part in a night race, unaware of the treacherous rocks which lie around Lighthouse Island and dead ahead on their course. With Luke busy on another rescue Mucker sets off to save the day.

19 Diddleychuffertumble



Episode message: Lifeboats save lives in rivers as well as at sea.

It is a sad day. The Inspector of Lifeboats Horatio McNemesis has arrived and a small crowd has gathered to say farewell to Old Roly, the retired Lifeboat. He is moving to a new area and has to go through his paces with his new owner, Bors. Inland the Celebrity Chef and her camera crew are taking a trip on the Diddley Chuffer, the old steam train driven by Gouger Whelk. The recent rain finds the river in full spate and the water has taken out part of the railway bridge over the Diddley. With overhead wires a danger, Holly can't do an airlift and it is up to Old Roly and Luke to work together to rescue the passengers on the train. Bors set off home with Old Roly, happy that he is up to spec.

20 Snoozygrilladrift



Episode message: Lilos and toy inflatables are not seaworthy and should not be used in the sea or on the beach.

Donaghadoo is in the middle of a heat wave and Luke is busy rescuing people who have been carried out to sea on unsuitable inflatables. Mucker and Deeko enjoy a game of football while Donaghadoo's resident celebrity chef greases herself up and settles down on her lilo for a serious tanning session. While Mucker is being rescued having got caught in the rocks, the Chef falls asleep in the withering heat and is washed out to sea by the tide. When she wakes she has drifted into the shipping lanes. With the help of Mona the seal and Brendan the dolphin, Luke is required to use all of his search and rescue skills to save her from the approaching tanker.

71 Tubblytrubblybubbly



Episode message. 1) Bad fuel can damage boats' engines. 2) Underwater there are many things – like bubbles that have surprising effects.

Luke is heading home from manoeuvres when he spots an area where strange bubbles are coming to the surface of the sea. Low fuel means he must get back to harbour before he can investigate. PC Donal is on the trail of the villain who is supplying dodgy fuel and it takes all of his not inconsiderable detective skills to unveil the cad, not before Luke's fuel becomes contaminated. George and Stanley are taking the Goofreys diving when they accidentally discover the principle and results of negative buoyancy and call Luke, but with his performance compromised it takes all hands, including Brendan the dolphin and Miss Beaufort, to make sure that everyone finally gets to safety.

22 Orcacophodiddley



Episode message: Whales and dolphins can leave their pods and become lost; with the right help they can sometimes be rescued.

It's a very special exercise today. Holly has dropped a dummy out at sea and Luke must use his radar to find it, just as he would in a real rescue. Out in the bay Miss Beaufort is swimming with a family of Orca Whales while George and Stanley are preparing for a concert on board their self-styled floating stage. When the baby Orca goes missing Luke must negotiate the River Diddley packed with sightseers and lead the wayward whale calf back to safety and its parents. But with a Stanley and George concert on the cards can Luke convince the whale that being beached up the Diddley is not a worthy alternative.

23 Speedychopperlog



Episode message: Partly submerged objects can be extremely dangerous.

The local Powerboat race is televised from the 'eye in the sky' back to the big screen outside the Lifeboat Station where the town is gathered to watch. George and Stanley have been clearing the course but suddenly realise it's much later than they thought and are caught towing a log across the course just as the speeding boats come into view. Some of the powerboats manage to avoid the Rusty Tub, but Luke's work is cut out for him when with the help of Holly and Wallace, he has to catch Miss Beaufort who is being towed behind a runaway speedboat; rescue Lance Boiler and retrieve the TV helicopter when it develops engine failure and ends up in the drink.

24 Scubatruballubaloo



Episode message: The ocean bed is just as sensitive to exploitation as protected areas on land.

After Luke salvages a damaged speedboat, Stanley converts it into a glass bottom boat. On its maiden voyage the Goofreys see McScrotney plundering the coral reef in Chalder's Plunge. As he makes a desperate escape in his underwater skidoo, he is trapped under a couple of large boulders. Stanley calls Luke out and with Stanley in his one-piece diving gear, they attempt to free McScrotney. Luke's winch is not powerful enough to lift the boulders, and it is only with the help of the Fishery Protection Vessel that McScrotney is freed -just before his air runs out. PC Donal is waiting to arrest the villain for plundering the reef.

25 Bergabunnyfreeze



Episode message: Be careful on ice, especially if you have no idea how thick it is.

It's been snowing and the town is surrounded by landfast ice. While the lifeboat crew clear the slipway for Luke, the kids enjoy the snow on the beach. A small cruise ship is out at sea and a band entertains the Gooferys, McScrotney and the Celebrity Chef. Their revelry is interrupted when the ships hits an iceberg. The only casualties are the Celebrity Chef and McScrotney who have been catapulted onto the iceberg. McScrotney is embedded in the ice. Luke is called to sort things out and eventually Ardal chisels McScrotney free of the ice and takes him back to Donaghadoo to thaw out. While this is going on series of unfortunate events on the beach finds wee Mai and snowman on a toboggan right out at the edge of the ice where no one can get to her. As she tries to walk on the ice, it breaks away so Luke has to quickly launch his inflatable, with Ardal just managing to grab Wee Mai before her ice flow breaks up.

26 Hideyseekydiveyleaky



Episode message: Be careful when you play around moored boats; that rope you tripped over may have been important.

While Luke is involved in transferring an injured workman from an oilrig, the kids are playing hide and seek on the beach. Wee Mai hides under the tarpaulin in a boat drawn up on the beach. The kids are distracted when Luke arrives back and an ambulance takes away the injured seaman. It is then they realise Wee Mai is not with them. The owners of the Rusty Tub are diving for whelks when a slight misjudgement in terms of air pressure, sends a grossly over inflated Stanley off into the distance. George calls Luke. It's when they are retrieving the now deflated Stanley that Luke gets the call from the kids who have discovered that Wee Mai must have drifted off in the boat where she was hiding. Luke and Dr Lily set off to find and rescue the drifting boat, finally grabbing her from the path of an oncoming ship. Wee Mai of course, takes it all in her stride.

27 Grannyvanishockabronc



Episode message: Before setting off to sea, always inform someone of when and where you are going.

Luke is called out to investigate a rather strange sighting - a man in an inflatable Hamster Wheel! It turns out to be Lance Boiler in a Hydrobronc who has drifted more than a little off course. With the help of Gannet Luke must stop him before he finds himself in the open sea. Miss Beaufort meanwhile has lost her Granny and sparks off a full scale search. Luke and Ardal, accompanied by Miss Beaufort, scour the area for the missing woman who has left no clues to her whereabouts, except for a series of strange marks in the sand on Squawkum Island. Can Luke and Ardal find Granny and can Ardal finally master the ancient art of pogo?

28 Rabbituftyrumble



Episode Message: Exercises the rescue services perform allow them to carry out rescues more effectively in real situations.

Luke has a day of exercises. Working with Search and Rescue Helicopter Holly, Davy is airlifted from the sea onto Luke's deck and Luke is excited to show off his self-righting capabilities. Stanley and George are running wildlife tours in the Rusty Tub with Miss Beaufort demonstrating Pearl Diving, Gannet giving an aerobatics fishing display, Mona giving her impression of a shy young seal and George, in a borrowed bird suit, pretending to be the Greater Tufted Sea Eagle... what could go wrong? Luke is called away when Wee Mai is carried away by the real sea-eagle, with surprising results.

99 Picadiddleynicsands



Episode message: Sandspits and sandbanks, especially in areas affected by tides, can be extremely dangerous

Luke has a call out to assist a pilot who has made an emergency landing on a sandbank. Ardal has to use his mechanical prowess to get the plane running again before the estuary waters rise. Stanley and George are running culinary day trips to the estuary of the River Diddley on an old amphibious 'duck'. They have managed to convince the Goofrey's, McScrotney and the local celebrity chef to sample their gourmet services. Despite being warned about the rising tide and the danger of quicksand, Stanley and George set up and serve their haut cuisine on a sandbank. It is up to Luke to come to the rescue as the tide rises and the day trip threatens to leave a very bad taste in the mouths of the guests.

30 Navigannetastrophe



Episode message: Never simply rely entirely on buoys or lights on the water, always watch where you are going!

Luke is mystified by the sudden disappearance of Donaghadoo's fish. The Rusty Tub has empty nets and Miss Beaufort's snorkelling reveals nothing. Mona gets the blame - but is it her fault? When the bay is suddenly filled with massive ships that have strayed from the shipping lanes and Luke has to sort out the muddle, we discover that the culprit is Gannet. He has eaten everything with fins, and it is his bloated body that is covering a vital navigation light.

31 Wreckasizzlysausage



Episode message: Take a mobile phone with you just in case of problems.

Donaghadoo has been enjoying the Squawkum Island Summer Saturday Sausage Sizzle. While everyone is returning home a sudden squall blows up and the kids-Mucker, Deeko, Long Sally, and Wee Mai, are separated from the main convoy and shipwrecked. They scramble to temporary safety on the rocks, but the tide is rising. Luke needs all Ardal's skill along with help from Mona the Seal to make a brave rescue.

39 Beachabangadoddle-doo



Episode message: Be aware that unidentified floating objects may well be dangerous.

As Luke clears the bay after a storm, George and Stanley take a romantic couple out on one of their snorkelling Eco-tours to swim with Brendan the dolphin. Gannet meanwhile discovers that the storm has beached Brendan and goes to alert Luke. As Luke and Donal re-float Brendan, the romantic snorkelling duo find themselves in the middle of a cluster of old sea mines thrown up by the storm. George's careless use of the boathook results in a massive explosion, a blasted tub and a chargrilled crew. Luke and Brendan find the hulk of the Rusty Tub and survivors and once the swim with Brendan is over, Luke tows the Rusty Tub back to harbour.

33 Lukeytelefrolics



Episode message: Never lose concentration when in charge of a boat.

Luke is excited because a camera crew is making a documentary in the area, but his over-enthusiasm tests the patience of the Director. When rumour spreads that the Rusty Tub has found treasure in the wreck of the 'Elsie Brown' the Director leaves Luke and the kids to film events at the wreck. But when the Director's boat is itself wrecked, Luke, Gannet and the Kids all have starring roles in the rescue.

34 Spinasoggytubblesuck



Episode message: No matter how well prepared you are at sea, accidents can happen.

When a routine rehearsal for the open day goes awry and Davy gets caught up in the 'Spinner', Luke must use all his skill and courage to rescue him from the whirlpool and gets a nasty scrape on his hull for his troubles; not the best preparation for another visit from Sir Horatio McNemisis who wants to do a televised, whirlpool fund raising exercise, with himself as the rescuee. Luke needs to be on top of his game. To complicate matters, as Luke and Ardal are heading to save Sir Horatio, they get another call to rescue Stanley and George who have managed to sink the Rusty Tub! Luke must rescue the dimwitted fishermen and get to Sir Horatio before he is sucked into the notorious spinner.

35 Twitcheryhitch



Episode message: Never ignore weather warnings.

Its Donaghadoo's annual Birdman Day and everyone is dressed up ready to 'fly' from the end of the harbour wall, Luke is on standby to help fish everyone out of the water. Despite a storm warning, a group of Twitchers (bird watchers) go out in their tiny boat in search of the rare Greater Tufted Sea Eagle. When Miss Beaufort's attempt to fly is more than successful, Gannet has an extra mouth to feed and the Twitchers are shipwrecked, Luke is left to sort out the muddle.

36 Cockaskiddledoo



Episode message: When you are caught up in the enthusiasm of an event, it is easy to forget that there are still dangers.

Luke starts his day beside the sea cliffs, working along with the mountain rescue team to retrieve a climber with a broken leg. In Donaghadoo everyone is dressed to re-enact the historic repulse of the invading Vikings. The assembled spectators can see the event on the big screen that's been erected outside the Lifeboat Station. On one of the islands George, aka Grainne the Celtic princess, is cockle gathering and is kidnapped by the invading Vikings but the ensuing chase goes a little off script when pursued and pursuers become trapped in quicksand. Luke is called out and using his water pump to help them float on the quicksand, ensures that the re-enactment carries on as planned.

37 Whirlyballistics



Episode message: Keep an eye on the weather when you're by the sea. In an offshore wind, even simple activities like kite flying can be dangerous

There's a stiff offshore wind blowing when Luke and Dr Lily are called out to help an injured seaman on a large ship. The Gooferys are hot air ballooning and get blown out to sea where their balloon comes to grief and they become trapped in a whirlpool. Luke braves the elements again to save the Gooferys. An airborne Rabbit, Miss Beaufort as a Human Cannonball and Gannet in a jug complete the mayhem.

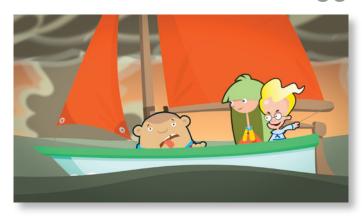
38 Icynoseypuppafluffle



Episode message: In winter be prepared for extreme changes in weather conditions

As the town prepares for 'Clockerty's snake bonfire night', Mona has lost one of her pups. A sudden snowstorm grounds Antoine and his seaplane on the beach at Donaghadoo along with his urgent cargo blood plasma for the Hospital in Ballydoolally. Antoine sustains a broken nose and after Dr Lily patches him up he finds his plane is now frozen in ice. It's up to Luke to meet the crew from Ballydoolally to pass on the blood plasma. Luke then helps reunite Mona and her lost pup. Meanwhile Stanley uses the Duck to clear a channel in the ice for Antoine's plane and he sets off for home as the bonfire lights up the night sky.

39 Brattyboatlesquabble



Episode message: Reckless behaviour on a boat can put everyone on board in danger.

Sir Horatio McNemisis is back in Donaghadoo to visit Luke for an inspection of his life saving equipment. But trouble is manifest in the form of Sir Horatio's pint sized nephew, Farquhar. With a confidence that defies his diminutive stature, Farquhar sets about trying to woo Long Sally and doesn't care who he upsets in the attempt. In a show of bravado Farquhar takes to sea in rough weather in a small boat with Long Sally. Luckily for him Mucker comes along to keep an eye on them all. When the weather turns nasty, Luke must rescue the trio from the choppy seas but he is helpless to save Farquhar from Sir Horatio.

40 Hiccuplateywhooshplat



Episode message: Showing off in a boat can put yourself and other people in danger.

Ardal and Luke are out to sea doing speed trials. Back in Donaghadoo McScrotney is parading his cruiser in a bid to impress the local celebrity chef. His zooming around is creating waves which causes problems for the locals who are trying to enjoy the good weather. When McScrotney pushes his boat to its very limits, it explodes and unleashes a wave that creates havoc. Deeko in particular, who was enjoying a game of football on the beach, is swept out to sea. Luke is called, not only to rescue Deeko but to try and save the irresponsible McScrotney and guest from his devastated boat. To add to Luke's tribulations, he has to negotiate the waves in the bay while suffering from a nasty case of hiccups induced by the irresponsible activities of the said McScrotney.

1 Crushafroggyclabber



Episode message: 1) Weather and sea conditions can change very quickly when you are at sea. 2) Whirlwinds deposit the oddest things in the strangest places.

After George is given the keys to the Rusty Tub and Stanley goes to the local hop, George 'pimps his ride' and chugs off to take Clara, Farmer's Clabber's daughter, on his idea of a hot date. George panics when the Tub's engine cuts out and he is confronted by a water spout - a seagoing tornado. Clara and George hold on for dear life until Luke gets a line on the Tub and drags everyone to safety and out of the path of the tornado.

42 Kayakatastrogoof



Episode message: Ocean currents can be dangerous and can take you off your intended course.

While Luke is having his engine serviced by Cyril Wrench, Mr Goofery the geography teacher takes the kids on a kayaking expedition to Keely Pye weather station. Cyril's work is interrupted when Luke is called to rescue someone in a collapsible boat who turns out to be McScrotney's daughter- Little Mo. With Mr Gooferys incompetence apparent, it is Mucker who takes charge of the navigation to Keely Pye. As Mr Goofery and Heather the Weather become engrossed in anemometers, the bored kids set off in the canoes on their own. Mr Goofery discovers they have gone and panics. Heather calls for Luke. As the current carries the canoeists into the shipping lanes, Mucker snatches Farquhar from the path of an oncoming ship just before Luke arrives.

43 Magnetubbablast



Episode message: Never touch any unidentified object washed up of floating in the water.

With the dignitaries on a Supply Tender, Luke and Ardal are attending the inauguration of a new oilrig. George and Stanley are using a magnetic grab to lift scrap metal from the seabed and after an inauspicious start, haul up an unexploded torpedo. After the usual panic Stanley calls Luke and Ardal calls the Fishery Protection Vessel. With George's incompetent use of a boat hook, he finds himself astride a live torpedo heading towards the Supply Tender. The ensuing explosion ends up with everyone in the water surrounded by wreckage and George skimming over the water heading for land. As Luke rounds up the survivors, Stanley is distraught that George has disappeared, but the accidental switching on of the magnet brings an unsuspecting George back to the Rusty Tub by an unconventional vessel.

44 Diggerypiggerysplosh



Episode message: Tidal surges can be unpredictable.

With heavy weather approaching everyone makes preparations for a possible tidal surge except on one of the islands where two archaeologists are excavating beside the local dolmen. As the wind builds, Luke is first called out to help Farmer Clabber and a litter of pigs adrift in a dilapidated liferaft. As the wind rises, the tidal surge approaches the island and the archaeologists call for help. It's a race against time to rescue the pair, but then Luke faces the dreaded tidal surge head on.

45 Foggyhorrorsharkyhowl



Episode Message: Fogs and mists can be confusing and frightening at sea and on land.

Deeko and Mucker let Ardal and Luke know their plans for an overnight camping trip to one of the islands. Farmer Clabber has gone missing in his boat and as a low spooky mist settles on the sea, Holly and Luke begin the search. They encounter Miss Beaufort following a monstrous shape on the water. The lads settle down for the night, but a mysterious moaning rouses them and so they investigate. Farmer Clabber has injured himself rounding up sheep. Luke and Holly arrive and farmer Clabber is airlifted to hospital. On the way back to Doo, Luke discovers Miss Beaufort snorkelling with the monster, which turns out to be a harmless basking shark.

46 Tikisubbasniffywhelk



Episode message: Sometimes an overabundance of one kind of animal can upset the natural balance.

An Exploration Vessel is using a submersible to find the rare and aggressive Tiger Whelk, which has been decimating the seabed and George and Stanley's livelihood. Ardal is unwell but this doesn't stop him going out with Luke to re-float a grounded raft on one of the islands. George and Stanley have devised their own means of controlling the Killer Whelks but are called into action when the submersible collides with an underwater rock and there's no response from it's pilot. Luke is called out, and when he reaches the rescue area, it requires Stanley to dive and fix a line to the submersible, along with the efforts of both Luke and the Fishery Protection Vessel to get the submersible back to the surface.

47 Loggadiddleyhoohah



Episode message: All sorts of objects can become hazards to shipping.

The town is preparing to meet the Tall Ships as they pass Donaghadoo, the Rusty Tub is towing a cargo of floating logs from the River Diddley and Luke is preparing to be part of the flotilla to greet the Tall Ships when Ardal gets a call out; the boom containing the logs which is attached to the Rusty Tub has broken and the cargo is becoming a shipping hazard. When the flotilla finally gets going The Mayoress, who was supposed to sail on Luke, now finds herself on McScrotney's boat. Luke and the Lifeboat crew manage to corral the logs and retrieve George and Stanley, then return to the flotilla to rescue the camera crew when their boat is overturned by an over enthusiastic McScrotney.

48 Stormycropperspout



Episode message: Sometimes it makes more sense to do the same as everyone else.

After delivering medicine to Heather the Weather on Keely Pye, Luke returns home to make sure that everyone is sheltered ahead of the approaching storm, everyone that is except for the Stormchaser crew; their mission is to film in the eye of the storm. As expected, they get a little more than they bargained for as they encounter a full-blown tornado and their boat ends up on the rocks. Luke and Gannet finally locate the abandoned boat but it's only when a distress flare goes up that Luke realises they are still afloat and sets off to snatch them from the water just as their liferaft deflates.

49 Barbinuffaguzzle



Episode message: Fire on board a boat at sea requires special equipment.

The celebrity chef is doing a barbecue demonstration for the camera on board the cruise ship. While Luke tows an old codger back to harbour in a bath, George and Stanley try to get the outboard on their small boat going. The engine finally fires up, leaving them knee deep in water as it heads off to the horizon. The Goofreys are enjoying their jets skis when the runaway boat gives chase. The resulting collision, along with the simultaneous and dangerous use of lighter fluid starts a fire on the cruise ship trapping the Celebrity Chef and her assistant. The captain calls Luke and a Fire Tender Vessel from Ballydoolally. Luke rescues the Celebrity chef and her assistant while the Fire Tender from Ballydoolally puts out the fire.

50 Reefadonalukiday



Episode message: Marine wildlife and fauna will colonise old wrecks to create new reefs.

With Ardal off on his holidays Donal is coxswain, but Luke and the crew are not so sure about his leadership style. The Rusty Tub along with the Tug, are towing the hulk of an old ship out to sea to scupper it and start a reef. The celebrity Chef is a guest on Luke and is taken out to perform the ceremony where she will fire the charge to sink the vessel. After a slight accident with a loud hailer and a case of bad timing, Donal himself ends up stuck fast in the funnel of the sinking hulk. Speedy action on the part of Luke and the remaining crew finally brings the funnel and Donal back to harbour where George and Stanley cut Donal free.

51 Yetijettycongerflop



Episode message: False call outs can jeopardise the real work of the lifeboat, which is to save lives at sea.

Luke is having a busy day. He is called out when Antoine's plane ditches in the sea and just manages to rescue the pilot but then has to respond to an emergency flare, only to find two quarrelling time-wasters have called him so that one of them can get a lift home. Miss Beaufort meanwhile is entertaining a Yeti on Lighthouse Island, the Gooferys are out 'game' fishing and the director and crew are filming underwater. When there is an accident and a diver is trapped, Luke is still tied up with the time wasters and is delayed in answering the call. With the help of Stanley, George the cameraman and Gannet, the trapped diver is brought to the surface and Luke finally arrives to complete the rescue.

52 Dafteraftercrunch



Episode message: Don't let an albatross make a nest in your hair.

Luke is frustrated because he's stuck indoors waiting for a new propeller to arrive while Holly rescues the Gooferys and the Ballydoolally liferboat deals with a major collision at sea. Finally Luke is seaworthy, just in time to rescue an 'ancient mariner' trapped on his upturned raft on the fearsome rocks - "Mother McCurdle's Teeth. Davy gets aboard the raft but it is Gannet who persuades a grumpy albatross, nesting on the mariners's head, that this rescue is for the good of everyone. Davy finally cuts the mariner free and Luke pulls the endangered inflatable to safety. When Luke gets back to Donaghadoo the town has turned out to celebrate his 100th rescue mission. On top of that the Albatross has been sitting on an egg, which hatches on the mariner's head.

