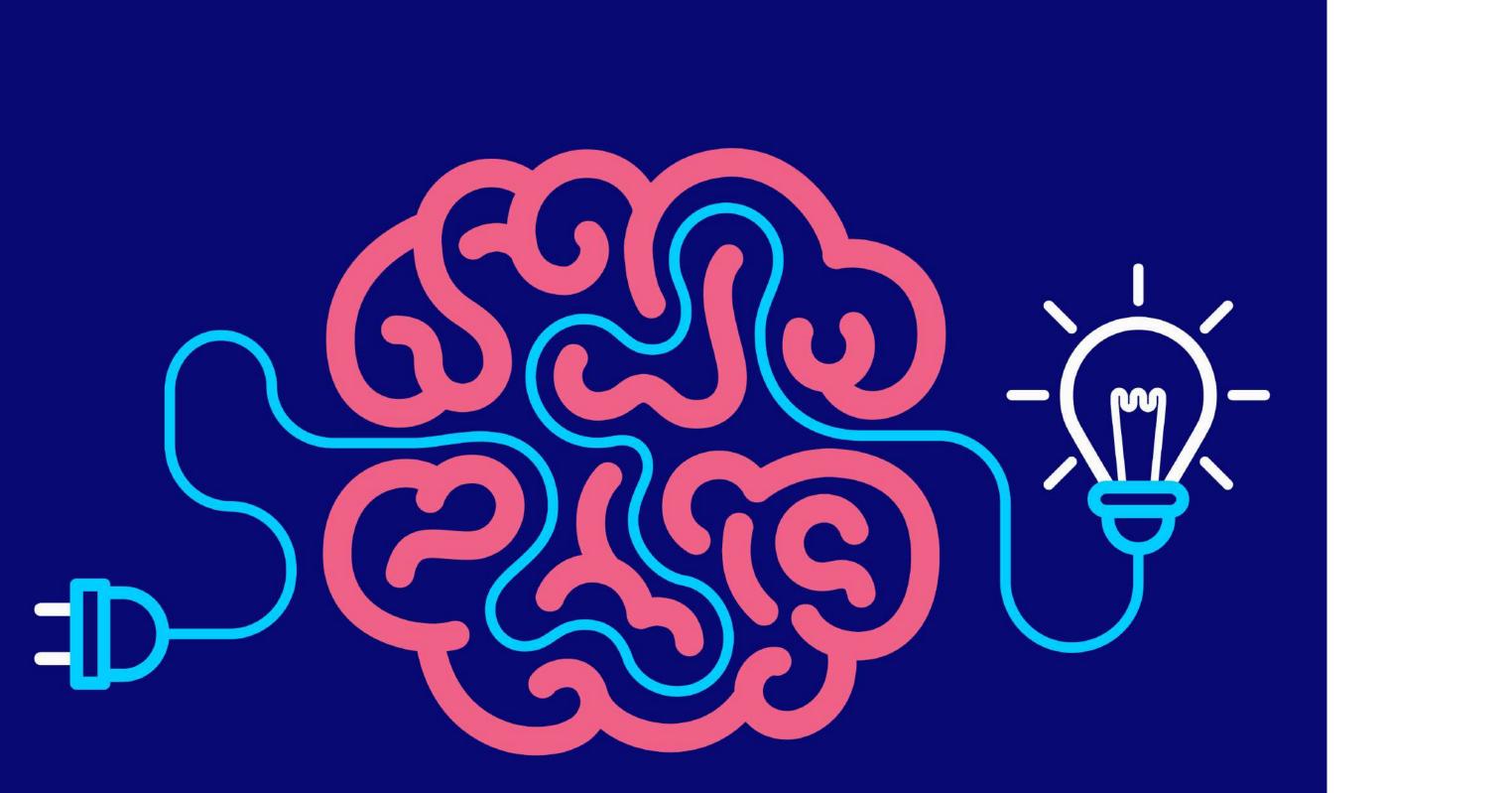
5. Cognitive Development Throughout the Lifespan



5.1 Thinking

- 5.2 Piaget's Cognitive Development Theory
- 5.3 Vygotsky's Sociocultural Theory

5.4 Play

5.5 Information Processing

5.6 Executive Function

- 5.7 Attention
- 5.8 Memory
- 5.9 Problem Solving and Planning

5.10 Environmental Influences

- 5.11 Expertise
- 5.12 Wisdom

5.1 Thinking



Thinking and its development

- Thinking differences infant to child to teen to adult
- How/when do changes occur?
- What can/can't be thought at different ages?

5.2 Piaget's Cognitive Development Theory



Piaget: observing child thinking/acting

- Before cognitive science, but mostly accurate
- Stages/ages with distinct thinking traits
- Should show up across cultures

Piaget: First model

- Schema = concept or category of information
- Disequilibrium = new facts don't match schema
- Adaptation (reorganize)
 Accommodate (modify)
 Assimilate (incorporate)
- New equilibrium

Piaget: Example

- Schema: DOG = small, furry
- Disequilibrium: Say
 "DOG" parent says, "No,
 CAT"

Piaget: Example

Adaptation

Accommodation:
Some small, furry are not dogs
Assimilation: Create new CAT schema

→ New equilibrium achieved



Sensorimotor stage (0-2) Characteristics & challenges

- Senses and manipulation
- Focus and intention
- Object permanence
- Imitation
- "Random" explorations and experimentation

Preoperational (2-7)

- Centration (can filter only 1 attribute out of many), so not able to understand
 - Conservation of quantity
 - Reversibility of operations
- Egocentric viewpoint
 - From "my" perspective
 - Animism ("Ball is sad")

Preoperational (2-7)

- "Play" as primary learning mode
- Language acquisition
- Also time of mastering gender identity/stability

Concrete operations (7-11)

- Mastery of previous challenges
- Less egocentric
- Logical reasoning
 - Classification (by attribute)
 - Seriation (sequencing)

Formal operations (11-)

- Abstract reasoning
 - Literary symbols
 - Ideological implications
- Quantitative concepts (higher math, geometry)
- Hypothetical reasoning
 - Generate hypotheses
 - Idealization

5.3 Vygotsky's Sociocultural Theory



Vygotsky: Social learning

- Internalization = soaking up environment (learning) through interaction with others
- Observation and imitation central to learning

Scaffolded learning

- Parent/sibling/teacher assesses zone of proximal development (gap in skills or knowledge)
- "Teacher" sets up mediated learning experiences
- Sets environment to fill in gap sequentially

5.4 Play

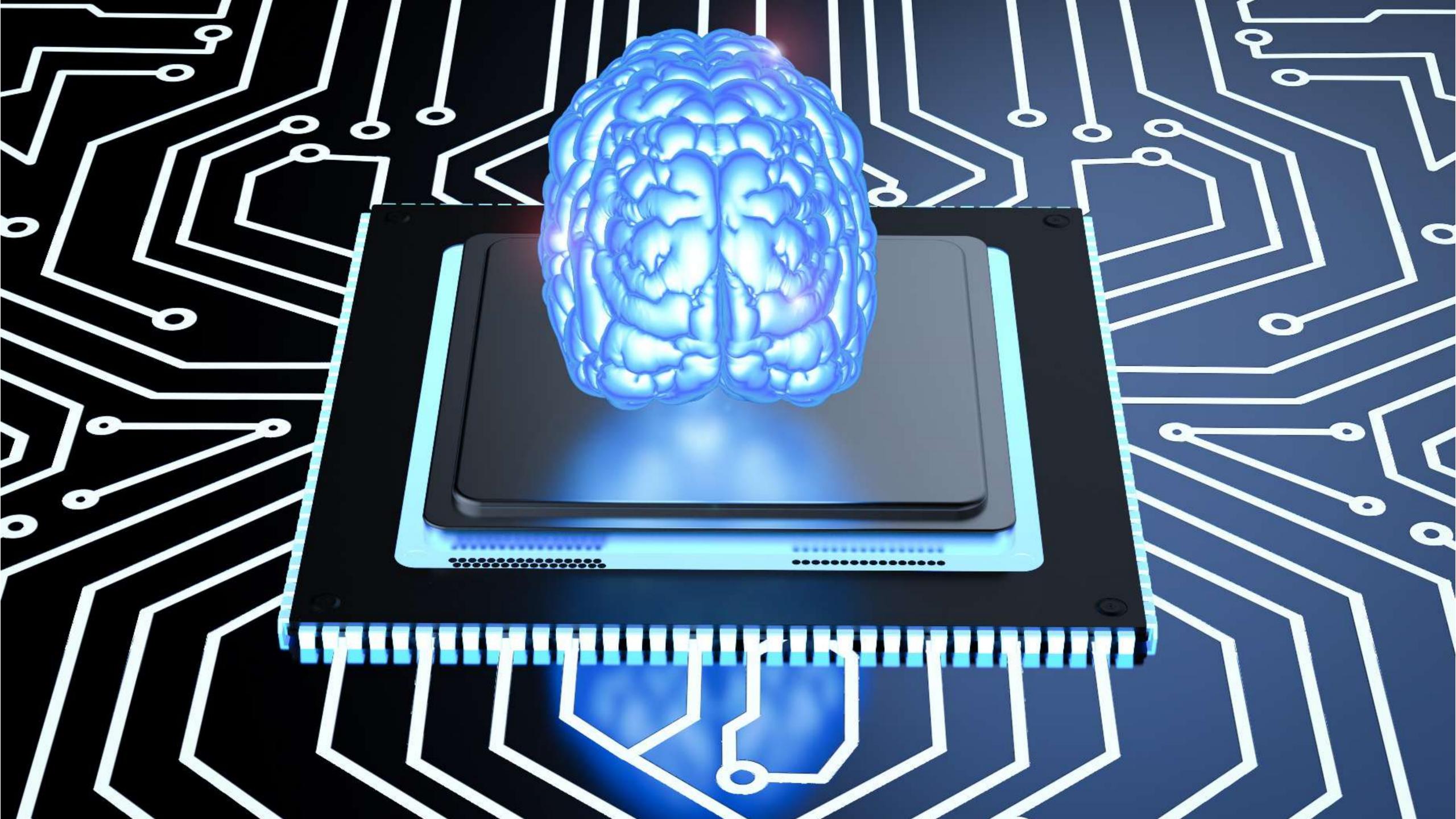




Play: child's work

- Fits Piaget and Vygotsky
- Stages of play:
- Solitary
- Parallel
- Cooperative
- Types of play:
- Constructive
- Symbolic/pretend

5.5 Executive Function



Executive function

- All brain processes that affect learning/behavior
- Examples: control of attention, memory
- Early childhood (2-5):
- Inhibitory control (block impulses)
- Working (temporary)
 memory

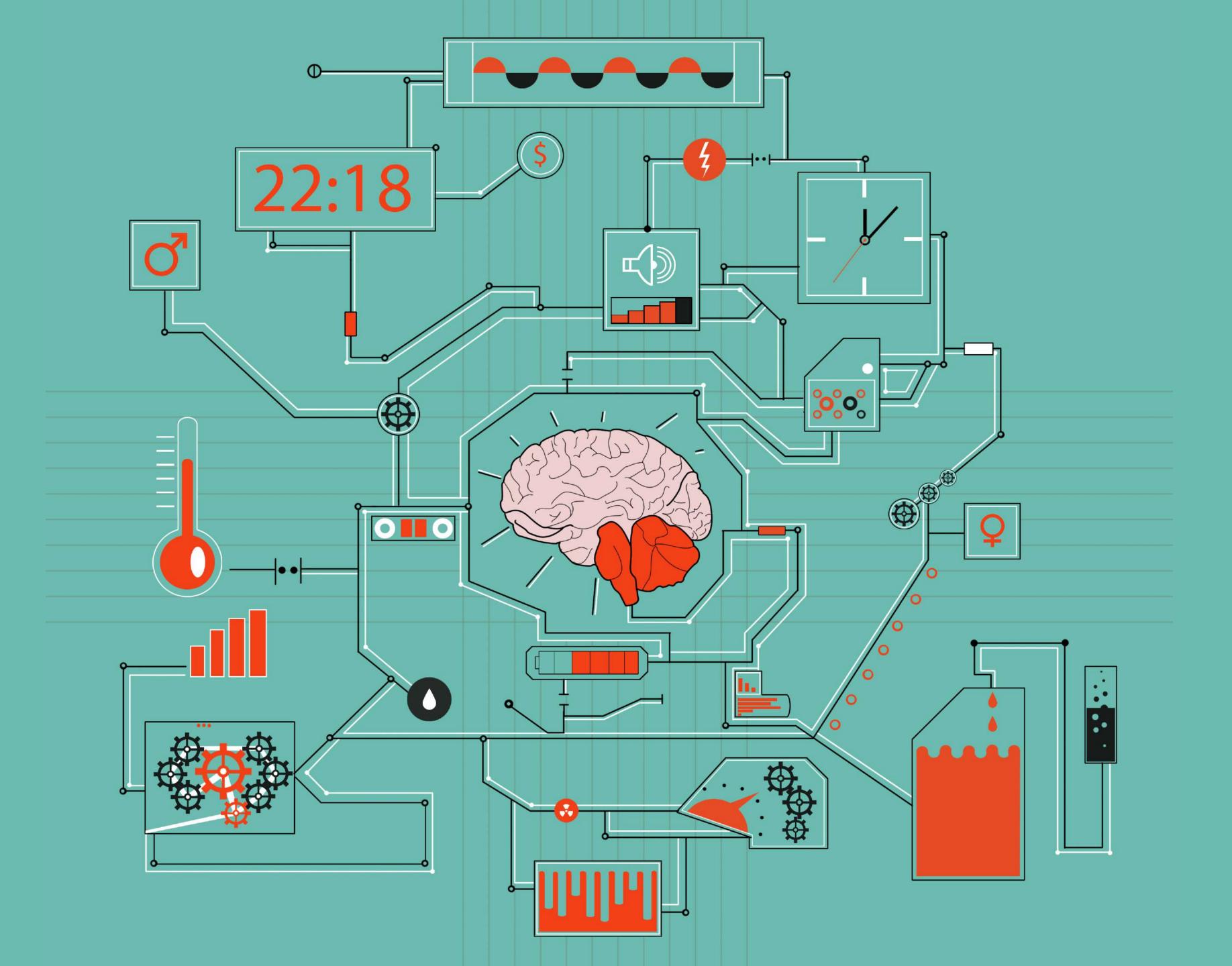
Executive function

- Middle childhood (6-12):
- Verbal working memory
- Plan/organize
- Cognitive flexibility
- Adolescence:
- Strong improvement of all previous

Executive function

- Adulthood:
- Myelination in prefrontal cortex for maximum cognitive ability (peak 20-29)
- Decline in memory in later adulthood
- Cognitive flexibility starts declining age 70

5.6 Information Processing



Cognitive science brain models

- Explain how executive function works
 - How stimuli "out there" → useable knowledge
- Memory processes:
- Attend (focus)
- Encode (retain)
- Retrieve (recall)

5.7 Attention

NEXT EXIT

ATTENTION PLEASE!

Attention

Act of focusing/filtering sensory input

- Sensory input is constant, changing, and vast
- From earliest age, brain learns to filter and attend to small portion of input

5.8 Memory





Working memory (aka "short-term memory")

- Like computer RAM (temporary storage before processing)
- Capable of storing few bits of information
- Size of bits can be enlarged by chunking

Rehearsal

Prevent loss of working memory contents

- Maintenance rehearsal = rote/repetition
- Elaborative rehearsal = encoding by activity or by relating to previous knowledge

Long-term memory

Like computer storage

- Semantic = facts and information
- Episodic = experiences and events
- Procedural = "how-to"

Schemata (plural)

Organizational metaphor

- Like folders on computer screen to show contents
- Schema = concept or category (e.g. "dog") [like document folder]
- Subschema = subcategory [folder in folder]



5.9 Problem Solving and Planning



Problem-solving ability

- Related to developing prefrontal cortex and myelin sheathing
- Ability in childhood, big increase in adolescence, more in early adulthood

Synthesizing memory for new situations

- Brainstorming (idealizing and rearranging memory)
- Creating/using heuristics (general rule, mental map)
- Ability to work backward from goal

5.10 Environmental Influences



Cognitive influencers

- Long-term stress (family, SES, events)
- Affects brain structure development
- Affects hormone balance brain/body
- Culture & gender
- Expectations mold cognitive functions

5.11 Expertise



10,000 Hours = 10 years

- Expertise: know, apply, analyze, and synthesize
- Associated with middle adulthood → peak of knowledge/ability
- Good for promotion, mentoring, or entrepreneurship

5.12 Wisdom



Wisdom of age?

- Associated with late adulthood (but not all)
- Self-awareness, emotional stability, appropriate word/ action
- Understanding and empathy
- From helping and leading others