UNT | COLLEGE OF VISUAL ARTS & DESIGN
Department of Design

ADES 3630.502 • ID DESIGN STUDIO II - Residential Design • SYLLABUS

Tracey Filbeck, RID, NCIDQ
Professional Lecturer
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Scheduled Class Times
Tuesdays & Thursdays
11:30 am - 2:20 pm
Classroom - CVAD 255

CVAD
College of Visual Arts & Design

Office Hours - CVAD 265B

Tuesdays @ 11:00 - 11:30 am
2:30 - 3:00 pm
or by appointment.

TEACHING PHILOSOPHY & BACKGROUND

I approach teaching in the same way that I work with design interns in the design firm environment. Mentoring is the key path I take. Everyone has different learning needs, so I attempt to bring a holistic, yet personalized teaching plan to my courses, where there is a way for all students to connect to the learning content. I include lessons learned from real-life practice combined with the application of critical thinking skills to the outcome of each assignment or project.

My passion for design revolves around thinking about the whole person and all their needs (physical, mental, and emotional.) I use this same approach in teaching because each student is unique in how they interpret information and make cognitive connections. To "connect the dots" between previously learned information to new content, I utilize an integrated approach combined with a collaborative pedagogical teaching plan. In collaborative lessons, my focus is on communication skills, which are visual, written, and verbal. I will often state in class that

"No question is stupid, but not asking is not learning, and silence is not considered communication."

With over 25 years of professional practice in Architectural and Interior Design, I have worked primarily in the commercial design sector. I received a Bachelor of Arts in Interior Design from Baylor University and a Master of Arts in Architecture from the University of Texas at Arlington. I also studied abroad in the Architecture Exchange Program from The University of Innsbruck in Austria. I am in my third year as a full-time professional lecturer here at UNT.

REQUIRED COURSE MATERIALS

9781501326707 **Shaping Interior Space** - With Access by Rengel, Roberto J. *PAPERBACK*
9781119653455 **Residential Interior Design** by Mitton *EBOOK*
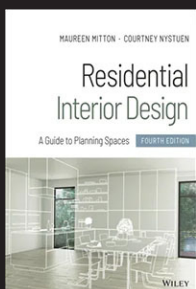
UNT POLICIES

Records Management and Retention
Student Academic Integrity
Academic Freedom and Academic Responsibility
Student Attendance and Authorized Absences
Disability Accommodations for Students and Academic Units

COURSE DESCRIPTION, STRUCTURE, & OBJECTIVES

ADES 3630 design studio deals with space planning as it relates to residential interiors and support spaces in mixed-use design projects; emphasis on interior space with context, lighting, color, and materials as applied to interior design and the built environment. This in-person class meets six (6) hours a week for structured class learning and studio work. Self-directed work will be required for class presentations and project checkpoints outside normal class time.
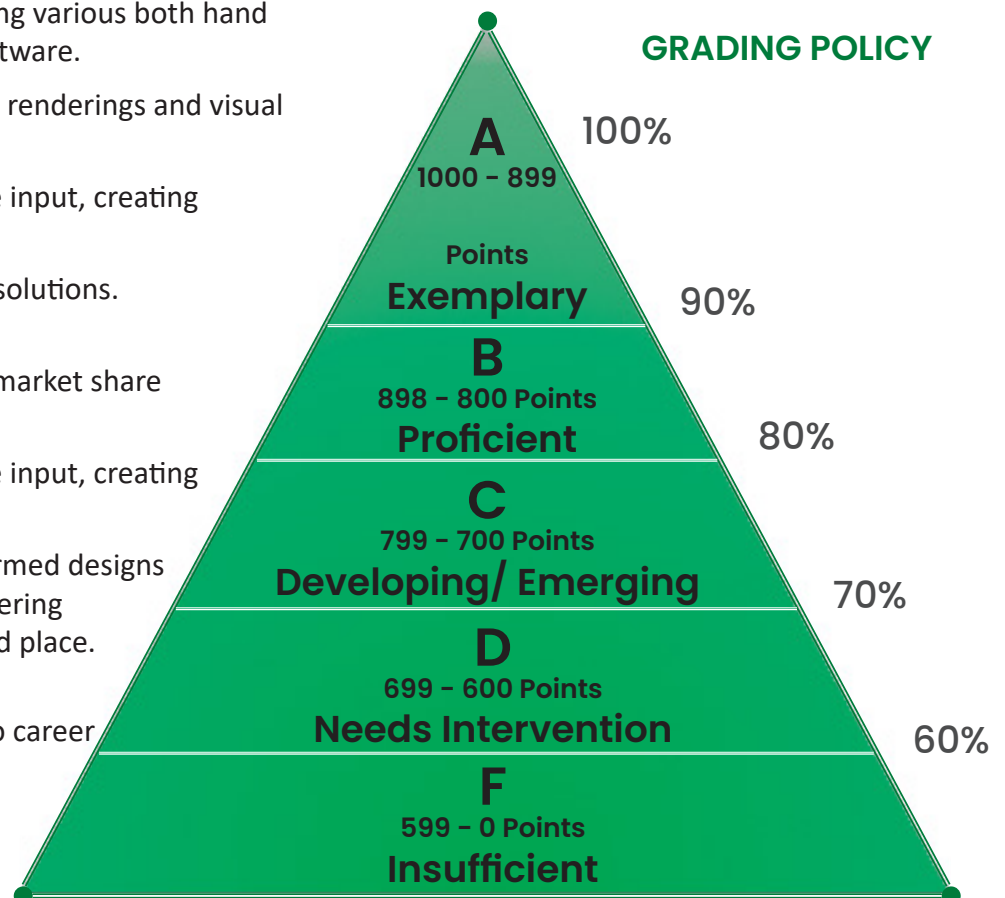
This is a 3-hour credit course during the fall semester.
Prerequisite(s): ADES 2640; Interior Design Major (INTD-BFA). The course includes classroom lectures, studio design by hand and digital techniques, project site visits, outside research, and critique presentations. There will be seven (7) modules of learning for this course.

Course Objectives
A student will learn the basic terminology of residential and mixed-use interior design, as well as exterior architectural form language. Below are the learning objectives for ADES 3630:

- Ask open ended questions that will relate course content to real-world applications (using Canvas Discussion Board.)
- Create 2d and 3d drawings using various both hand techniques and CAD-based software.
- Produce advanced perspective renderings and visual presentations.
- Interpret feedback & apply the input, creating informed designs.
- Create research-based design solutions.

- Apply strategic thinking using market share & user-based fact gathering.
- Interpret feedback & apply the input, creating informed designs.
- Create visually appealing, informed designs of interior spaces while considering exterior context of building and place.

- Conduct discussions relating to career internships and interact with professional designers.

GRADING POLICY

A — 100%
1000 – 899 Points
Exemplary — 90%

B — 898 – 800 Points
Proficient — 80%

C — 799 – 700 Points
Developing/ Emerging — 70%

D — 699 – 600 Points
Needs Intervention — 60%

F — 599 – 0 Points
Insufficient

UNT CALENDAR & SCHEDULES

You may refer to the Course Summary in Canvas for the semester schedule and deadlines for all coursework and presentation dates.

UNT Academic Calendar Fall 2025   **Fall 2025 Exam Schedule**

HOW TO SUCEED IN THIS COURSE

Success in Design Studio II will be achieved by a student who incorporates previously taught design content into each assignment and project along with developing designs that represent the new information provided in this course's modules. A student should strive to produce work presentable to a professional jury by using knowledge and skills from concurrent courses with ADES 3630. Communication of design intent should be well written and graphically organized with attention to detail which conveys a professional attitude. Individual work outside of structured class time is highly encouraged to be proficient to exemplary in standards of grading.

If you choose to work on assignments outside of this course during our class meeting time, I will ask you to leave the studio and receive a deduction from the current assignment you should be working on for ADES 3630. It is better to miss class to finish work for other courses than to misuse our valuable class time together. Time management is a life skill that will be very important during your final years here at UNT as well as in your future work.

CLASSROOM POLICIES & REQUIREMENTS

As previously stated, please communicate via Canvas messaging or by UNT email. Office hours are noted at the top of this syllabus. I am happy to set up a Zoom meeting for office hours as well, but you must email me in advance to confirm my availability to meet with you. Office hours allow you to ask for clarification or find support with understanding class material. Come visit me! I encourage you to contact me for support. During busy times, my inbox becomes rather full, so if you contact me and do not receive a response within two business days, please send a follow up email. A gentle nudge is always appreciated.

Late Work Policy
All coursework (including, but not limited to, assignments, discussion boards, and projects) must be submitted no later than the due date unless prior arrangements are made with the professor and a new due date is established*. If a student submits an assignment after the due date without making arrangements with the professor, a minimum of 10% DEDUCTION PER DAY will be assessed for late work, (based on an assignment grading scale of 100 points)
- Students with documented evidence of an emergency which prevented prior communication with the professor may present documentation to the professor for consideration.
- Course work will not be accepted after the last day of the term unless arranged as part of a pre-approved course extension.

Grading Policy
Grades are based on mastery of the content, attention to detail, and professionalism in presentations. As a rule, I do not round up numerical grades that fall below .5. For example, if you receive an 89.4 out of 100, I will not give you a 90, even if it means you would move up a letter grade.

A grade of "C" or higher in ADES 2640, Design Studio I is a prerequisite for ADES 3630. Architectural and interior elements of residential interiors, including wall and floor space, reflected ceiling plans, lighting design and details, surface materials and treatments; furnishings in interior spaces for both residential and commercial interiors related to mixed-use design projects. This course is composed of both assignments and projects. Assignments test your knowledge and comprehension and are building blocks for your projects. I teach with a growth mindset approach by providing targeted feedback and blending assessment strategies. Projects carry the heaviest weight and are used to evaluate your skills and abilities. Each student is expected to present their work, where you will receive feedback from your peers and instructor.

Attendance and Participation
Full participation in the studio and classroom experience is essential to the educational process. You should attend every class unless you have a *valid* reason for your absence. Attendance is taken daily at the end of class. Active participation will be considered in the evaluation of your final grade.

Six (6) absences lead to a one full grade deduction off the final grade (Example: from a B to a C).
Eight (8) absences lead to failure. I have profound respect for students balancing the demands of their coursework with the responsibilities of caring for family members. If you run into challenges requiring you to miss a class, please contact me. There may be some flexibility we can offer to support your academic success.

Because this course involves collaboration, participation is essential to learning. Our project-based activities require actively engaging in discussions and group work. I understand that tardiness and absences may occur. If you are late to class, please email me to let me know the circumstances. If you must miss class, please let me know prior to your absence. As stated above, communication is especially important for a student's success.

CREATING A UNIVERSAL LEARNING ENVIRONMENT

Additional textbooks will be available as a class resource during scheduled studio class meetings. These digital resources will be provided by the instructor. Since this course has digital components, to fully participate in this class, students will need internet access to reference content on the Canvas Learning Management System and the ability to upload work for grading. If circumstances change, you will be informed of other technical needs to access course content. As a Design student in this program, you are required to have a laptop that meets the specifications given to you previously.

Academic Integrity Policy

Professionalism includes maintaining academic integrity and civility in the classroom. Please note the UNT Honor Code: "I commit myself to honor, integrity, and responsibility as a student representing the University of North Texas community. I understand and pledge to uphold academic integrity as set forth by UNT Student Academic Integrity Policy, 06.003. I affirm that the work I submit will always be my own, and the support I provide and receive will always be honorable."

Cheating includes, but is not limited to, intentionally or unintentionally having access to and/or using unauthorized materials identified by the faculty member, including, but not limited to, violating the Artificial Intelligence (AI) policy and content generators, or electronic, digital media, telecommunication, and/or wearable devices (e.g., laptops, phones, smartwatches, Fitbits, Bluetooth devices, tablets) to complete a quiz, examination, or class assignment; receiving information in an unauthorized manner during a quiz or examination or to complete an assignment; using, buying, selling, soliciting, stealing, or otherwise obtaining course assignments and/or examination questions in advance; using information about exams posted on the internet or in any electronic medium; violating a faculty member's and/or the Testing Center's testing policies and procedures; leaving a test site without permission; failing to secure test materials; removing tests or answer sheets from a test site; using someone else's work for an assignment in whole or in part as if it were one's own (e.g., turning in a copy of someone else's work as one's own work, or not citing all work by others, including AI); submitting academic work in whole or in part for more than one (1) assignment, class, or institution without the faculty member's permission (i.e., recycling an assignment or self-plagiarism); using annotated texts or teacher's editions; making false statements or omissions related to applications for enrollment, credit or classwork, research, or the award of a degree; falsifying academic records or documents; and attempting to fulfill the requirements of a course through any other dishonest means.

Collusion includes, but is not limited to, intentionally or unintentionally aiding, or attempting to aid another in an act of scholastic dishonesty; failing to secure academic work; providing an inappropriate level of assistance; collaborating with or communicating answers to a classmate about an examination or course assignment without the faculty member's permission; and allowing a classmate to copy answers.

Plagiarism includes, but is not limited to, intentionally or unintentionally failing to quote and cite words, information, and/or ideas taken from a source(s) in accordance with a citation style approved by the faculty member and/or inadequately paraphrasing. The same is true for AI usage.

Artificial Intelligence (AI) Usage in the Classroom

AI is all around us, and we encourage the RESPONSIBLE use of generative artificial intelligence by Interior Design Students in our CVAD Design Program. You will be given some opportunities to utilize and engage in the use of AI with some of the curricula I will be presenting. At all times, I will enforce a "responsible AI usage" policy among all of you as follows:

Acceptable and Unacceptable Use of Artificial Intelligence for ADES 3630:

The use of generative AI tools (*as of this writing on January 10, 2024—ChatGPT, ChatGPT-4, Dall-e 3, Midjourney, Adobe Firefly, Stable Diffusion, Claude, Packback, etc.*) is permitted as you engage in the following activities:

Initial brainstorming/ideation and the subsequent iterative refinement of your ideas.

Fine-tuning of initial research questions. Finding information about topics, issues, and sets of circumstances—extant or historical, or some combination of both—that are pertinent to the project-based coursework you have been assigned.

Drafting an outline to organize your thoughts regarding topics, issues, and sets of circumstances—extant or historical, or some combination of both—that are pertinent to the project-based coursework you have been assigned.

Checking the organizational and/or argumentative structure, grammar, and style of your written work to ensure that it conforms to guidelines articulated in APA Style and to ensure that your written work satisfies general, U.S. undergraduate-level, scholarly writing standards.

The use of generative AI tools (such as of this writing on January 10, 2024—ChatGPT, ChatGPT-4, Dall-e 3, Midjourney, Adobe Firefly, Stable Diffusion, Claude, etc.) is NOT PERMITTED as you engage in the following activities:

Impersonating you in classroom contexts (for example, using AI tools/software to compose discussion board prompts assigned to you or content that you assert during a Zoom chat.

Completing work that others in each per-course-project group have assigned to you, unless everyone in this group agrees that it is permissible and/or encouraged for you to do this.

Writing a draft during any stage or phase of a writing assignment pertinent to this course.

Writing entire sentences, paragraphs or papers to complete any aspects of the coursework you must complete to fulfill the requirements for this course.

You are responsible for the information you submit based on any AI query (for example, it is entirely your responsibility to ensure that it does not violate intellectual property laws, or contain misinformation, or provide unethical content).

AI hallucinations are false or misleading results that an AI model generates from the system's "dep learning." You will be responsible for recognizing these hallucinations and making appropriate corrections to your submitted work for grading. You will be asked to orally defend your work if it does not comply with this policy. Your use of AI tools must also be properly documented and cited according to APA Style, to conform to UNT-, CVAD-, and Department of Design-mandated policies regarding academic honesty.

Any assignment that is found to have used generative AI tools in unauthorized ways could result in disciplinary probation, suspension from the university, expulsion (permanent), or the revocation of your degree, and it will cause you to flunk this course. If you are in doubt about permitted usage, please ask your instructor for clarification.

Our AI policy in CVAD is subject to change at any time. All changes will be noted in a revised syllabus as well as through a Canvas Announcement in your course module.

ACADEMIC SUCESS RESOURCES

Please visit Sage Hall or access the numerous resources available to you through the
ACADEMIC SUCCESS CENTER.

Connect The Dots...

ASSIGNMENTS & GRADING

Grading Policy

Assignment Description	Points	% of Total Points
Syllabus Acknowledgement, Student Public Use of Work Acknowledgement, and Semester-Long Class Participation	30	3%
Class Participation	100	10%
Assignment A1 - Multi-Modal Design Fail (Student Graded)	50	5%
Assignment A2 - Digital Design Outcome	Ungraded - Complete	
Assignment A3 - Bath Design	30	3%
Assignment A4 - Kitchen Design	40	4%
Canvas Discussion Board Assignments (Noted as DB)	50	5%
QUIZ #1 – Shaping Interior Space	20	2%
QUIZ #2 – Residential Interiors	30	3%
PROJECT #1: Multi-Family	100	10%
PROJECT #2: Multi-Generational (Group Project)	200	20%
PROJECT #3: Senior Living/ Care Environments	200	20%
FINAL PRESENTATION – MIXED-USE POSTER	150	15%
TOTAL POINTS:	1000 points	100%

The instructor reserves the right to update the syllabus and calendar as changes occur throughout the semester.