CMPE DESIGN I-Fall 2019
CSCE 4910-001

Course Instructor: Dr. Pradhumna Shrestha
Office: NTDP F265
E-mail Address: pradhumna.shrestha@unt.edu
  • Include CSCE 4910.001 in subject line
  • Always use your official UNT email address
Class Location/Time: NTDP F260, TuTh 2:30 PM - 3:50 PM
Office Hours: TuTh 1:30 PM –2:30 PM, We 2:30 PM-3:30 PM or by appointment
Instructional Assistant: TBA

COURSE DESCRIPTION
First course in the senior capstone design sequence. The focus of this class is the application of techniques to the design of electronic systems that have digital hardware and software components. Students will apply the theory acquired from numerous engineering courses to solve real-world design problems. The design will consider realistic constrains including economic, environmental, sustainability, manufacturability, ethical, social, safety.

COURSE OUTCOMES
• Gather and refine user functional requirements and other functional and non-functional requirements and constraints for a large scale processor-based system and create a system requirements specification document.
• Perform system analysis and design tasks using recognized software and systems engineering methods to create a preliminary design specification for a system based on a requirements specification.
• Utilize project management principles, skills and tools in creating the requirements and preliminary design specifications.
• Create a project management plan, including a schedule and budget for a large-scale information systems project.
• Utilize configuration management, project management and design tools in the course of the project.

PROGRAM OUTCOME MAPPING
• An ability to identify, formulate, and solve complex engineering problems by applying principles of engineering, science, and mathematics
• An ability to apply engineering design to produce solutions that meet specified needs with
consideration of public health, safety, and welfare, as well as global, cultural, social,
environmental, and economic factors
• An ability to communicate effectively with a range of audiences
• An ability to recognize ethical and professional responsibilities in engineering situations
and make informed judgments, which must consider the impact of engineering solutions
in global, economic, environmental, and societal contexts
• An ability to function effectively on a team whose members together provide leadership,
create a collaborative and inclusive environment, establish goals, plan tasks, and meet
objectives
• An ability to develop and conduct appropriate experimentation, analyze and interpret data,
and use engineering judgment to draw conclusions
• An ability to acquire and apply new knowledge as needed, using appropriate learning
strategies.

TEXTBOOK

REFERENCE TEXTBOOK
Design for Electrical and Computer Engineers: Theory, Concepts, and Practice, by Ralph M. Ford

PRE-REQUISITES: CSCE 3612 and EENG 3510.

TOPICS TO BE COVERED
• Design Process and Requirements
• Project Management
• RUP and Use Cases
• Preliminary Design and Detailed Design

SCHEDULE AND GRADING
Attendance: 5%
Individual Project Deliverables: 20%
Team Project Deliverables: 25%
Team Presentation (12/10/2018): 10%
Demonstrations: 40%
Notes:

ATTENDANCE POLICY

Class attendance is regarded as an obligation as well as a privilege. All students are therefore expected to attend each class meeting. A student who misses class is still responsible to find out what was discussed and to learn the material that was covered and obtain the homework that was assigned on the missed day. The instructor is not responsible for re-teaching material missed by a student who did not attend class. Therefore, each student is accountable for and will be evaluated on all material covered in this course, regardless of attendance.

Attendance/Participation grades will be based on attendance, contribution to in-class discussions, and assessment of any in-class work. Disruptive behavior and unexcused absences deemed excessive will result in a lower attendance/participation grade.

DELIVERABLES

There will be few individual deliverables and few team deliverables. Every deliverable will have sample template document which is required to be used by the team and the members to turn in the deliverables.

DEMONSTRATION

It is expected that you complete 1/3rd of your project requirements towards the end of the semester. The team members will equally divide the project requirements and take responsibility to complete the requirements. Instructor would evaluate team member’s self-assigned requirements and recommend possible changes. At the end of the semester, each team member will demonstrate 1/3rd of the self-assigned project requirements to earn 40% towards the demonstration. Not completing 1/3rd of the requirements or demonstration does not earn any points towards demonstration.

TEAM PRESENTATION

There will be a 15-minute presentation by each team. Attendance is required.

• Team Presentation: NTDP F260, Tuesday, December 10, 2019 1:30 PM – 3:30 PM.

GRADING POLICY

Grades will be posted on Canvas throughout the semester to provide an ongoing assessment of student progress, though final assessment will be measured using the weighted average above.

Also, once a grade is assigned on Canvas, students have two weeks to dispute the grade. The proper channel for grade disputes is to first go to the original grader (such as the TA or IA) in an attempt to resolve the issue. If, however, a resolution cannot be reached between the student and the grader, the student shall then go to the instructor who will have the final say on the grade.

STUDENT RESPONSIBILITY

Students are responsible for submitting the correct assignments (i.e., uploading the proper files) for each applicable assignment submission on Canvas. When an incorrect assignment is submitted to Canvas, students wanting to resubmit with the correct file(s) after the due date has passed will have their assignment assessed a 30% reduction penalty. Proof must be given (i.e., timestamp for
the file on the CSE machines) that the assignment was completed on time. If you have any questions or concerns about your submission, please work with your instructor or TA/IA for this course to ensure the correct file(s) is/are submitted.

ADA STATEMENT

The University of North Texas makes reasonable academic accommodation for students with disabilities. Students seeking accommodation must first register with the Office of Disability Accommodation (ODA) to verify their eligibility. If a disability is verified, the ODA will provide you with an accommodation letter to be delivered to faculty to begin a private discussion regarding your specific needs in a course. You may request accommodations at any time, however, ODA notices of accommodation should be provided as early as possible in the semester to avoid any delay in implementation. Note that students must obtain a new letter of accommodation for every semester and must meet with each faculty member prior to implementation in each class. For additional information, see the Office of Disability Accommodation website at http://disability.unt.edu. You may also contact them by phone at (940) 565-4323.

ACCEPTABLE STUDENT BEHAVIOR

Student behavior that interferes with an instructor’s ability to conduct a class or other students’ opportunity to learn is unacceptable and disruptive and will not be tolerated in any instructional forum at UNT. Students engaging in unacceptable behavior will be directed to leave the classroom and the instructor may refer the student to the Dean of Students to consider whether the student’s conduct violated the Code of Student Conduct. The university’s expectations for student conduct apply to all instructional forums, including university and electronic classroom, labs, discussion groups, field trips, etc. The Code of Student Conduct can be found at http://deanofstudents.unt.edu.

ACADEMIC DISHONESTY

This course follows the Department of Computer Science and Engineering Cheating Policy. Specifically, students caught cheating or plagiarizing will receive a “0” for that particular assignment or exam for the first offense. Additionally, the incident may be reported to the Dean of Students, who may impose a further penalty. A second instance of cheating in this class will result in a grade of F in the class, and referral to the Department Chairperson and Dean of Engineering, whereby a dismissal hearing may be initiated by the Dean of Engineering.

Students are responsible for being familiar with the university standard for academic integrity. In the case that the above description or any in-class discussion of appropriate and inappropriate collaboration do not answer all of your questions, please meet with your instructor and look at the university Student Rights and Responsibilities web page.
SYLLABUS REVISIONS

This syllabus may be modified as the course progresses should the instructor deem it necessary. Notice of changes to the syllabus shall be made through Canvas and/or class announcement.

TENTATIVE SCHEDULE

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<tr>
<th>Week</th>
<th>Lecture</th>
<th>Deliverables</th>
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<tbody>
<tr>
<td>08/26 – 08/30</td>
<td>Course Overview/Recruitment/Pitch</td>
<td>Determine Teams and Team Names (1%)</td>
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<tr>
<td>09/02 – 09/06</td>
<td>Design Process/Teams</td>
<td>Determine Projects (1%)</td>
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<tr>
<td>09/09 – 09/13</td>
<td>Brainstorming ideas/Requirements</td>
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<tr>
<td>09/16 – 09/20</td>
<td>Project Management</td>
<td>Requirements Draft Due/Status Report (2%)</td>
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<tr>
<td>09/23 – 09/27</td>
<td>RUP and Use Cases</td>
<td>Specifications Draft Due/Requirements Due (5%)</td>
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<tr>
<td>09/30 – 10/04</td>
<td>Preliminary Design Overview</td>
<td>Specifications Due (5%) (2.5%)</td>
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<td>10/07 – 10/11</td>
<td>Detailed Design</td>
<td>Preliminary Design Due (5%) (2.5%)</td>
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<td>10/14 – 10/18</td>
<td>Begin Prototype Development</td>
<td>Parts Orders Due (5%) (2.5%) / Status Report (2%)</td>
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<td>10/21 – 10/25</td>
<td>Continue Development</td>
<td>Detailed Design Due (5%) (2.5%)</td>
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<td>10/28 – 11/01</td>
<td>Continue Development</td>
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<td>11/04 – 11/08</td>
<td>Continue Development</td>
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<td>11/11 – 11/15</td>
<td>Continue Development</td>
<td>Status Report (2%)</td>
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<td>11/18 – 11/22</td>
<td>Continue Development</td>
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<td>11/25 – 11/29</td>
<td>Continue Development</td>
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<tr>
<td>12/02 – 12/06</td>
<td>Demonstrations</td>
<td>Demonstrations (40%)</td>
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<tr>
<td>12/09 – 12/13</td>
<td>Finals Week</td>
<td>Team Presentation (10%) / Status Report (2%)</td>
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