FUNDAMENTALS OF MOTION DESIGN

MRTS 3540.001 & 002 - Fall 2025
Class Time: (Sec. 001) Mon 2pm - 4:50pm, (Sec. 002) Tues 9:30am – 12:20pm
Classroom: RTFP 180Z

Professor: Johnathan Paul, *MFA, NWU, UAW*
      Email: Johnathan.Paul@unt.edu
      Office location: RTFP Rm. 233
      Office Hours: Tuesday's 12:30pm - 2pm (by appointment via email)

FUNDAMENTALS OF MOTION DESIGN COURSE OVERVIEW

1.1   **Communication.** As a part-time faculty member I can sometimes be limited in my responses to inquiries. This is why I always like to lay out clear lines and limitations to communication before the semester begins.

    Most pressing questions can be answered in class, and would benefit others. But, if there are specific questions a student has I ask that you please email me. I will do my level best to respond within 24-48 hours on weekdays.

    Please do not expect a response over the weekend, or late in the evening. I can sometimes be in transit due to my work outside the university.

    I'm happy to help in any way that I can.

1.2   **Pre-Requisites.** While there are no required prerequisites for *Fundamentals of Motion Design*, each student wanting to invest in a career in post production and the world of motion design are encouraged to take the following courses.

        a. MRTS 3220 – Film Styles Production
        b. MRTS 4411 – Introduction to Visual Editing
        c. MRTS 4740 – Theories and Techniques of Visual Editing
        d. Invest in a strong Knowledge Base of Photoshop and Illustrator

1.3   **Course Description & Objectives.** The objective of this course is to instruct students on how motion design theories and methods are utilized within several media disciplines. This instruction will cover the usage and techniques of motion graphics for narrative film, episodic content, documentary, branded media, and video games.

    Students will gain a full understanding of the graphical user interface for After Effects and potentially Cinema 4D, while also learning industry terminology, tools, and advanced techniques. Students will apply these learned skills through four modules during the semester.

Upon completion of the course students should:

        a. Have expertise utilizing platforms such as After Effects and Illustrator.
        b. Have the knowledge to design, develop, and render motion graphics.

      c.   Have a working knowledge of tool functions and terminology.

      d.   Understanding on how to perform visual effects compositing.

      e.   Understanding of how to develop style frames for corporations and businesses.

      f.   Understanding of how motion graphics are used as branded marketing tools.

1.4   **Suggested Texts.** There are no required texts for this course. Any readings, if required, will be provided to students by the instructor and will be found on Canvas. These reading samples will be taken from the texts listed below.

      a.   Adobe After Effects CC Classroom in a Book (2020 Release)

      b.   Design for Motion: Fundamentals and Techniques of Motion Design

1.5   **Course Expectations.** As an instructor, my goal is to provide each student with the information, terminology, techniques, and methods to succeed in this course and complete all required assignments. Motion Design is an art and craft unto itself. In order to teach you these theories and methods, I need each student to be active and engaged in the process.

    While students are encouraged to help each other through the process, please ensure that the instructor is aware of all student needs. This will ensure that all students are getting the most accurate and correct information.

1.6   **Teaching Philosophy.** As an instructor and mentor I believe in making sure that I uphold the policy of "my door is always open," and to ensure that your success is my #1 priority. With this said, if a student needs one-on-one help with any of the Demo's or Projects in this course all you need to do is ask.

    If you ever feel you are not getting the most out of the class, or you have ideas on how I can make this class better I welcome your constructive feedback.

1.7   **Role of the Student.** I need each student to respect the classroom, myself as an instructor, and my nearly twenty years of experience as a professional in the visual effects and motion design industry.

    My classroom is run just like my professional work environment. With this said I need each student to be prompt to class, attentive, and non-disruptive to the learning experience.

1.8   **Discipline.** While I am more than fair as an instructor I will not tolerate any undermining of course instruction or student learning. If a student disrupts that process they will be asked to leave and run the risk of being dropped from the course.

FUNDAMENTALS OF MOTION DESIGN WORKLOAD

2.1   **MODULE ONE: An Introduction**

The following module will work to get students familiar with the user interface of After Effects and the basic functions that we will be using throughout the semester.

   a. Demo #1: *Basic Text Animations* = **5pts**
   b. Module Project: *Text Animations for Media* = **20pts**

Module Total Points: 25pts

2.2   **MODULE TWO: Animating Illustration**

Module two will build upon the tools and techniques learned in Module one, yet this time we will add Adobe Illustrator into our workflow to produce an Illustrated Design.

   a. Demo Part One: Designing with Illustrator = **5pts**
   b. Demo Part Two: Animating the Illustration = **5pts**
   c. Module Project: Animated Illustration = **15pts**

Module Total Points: 25pts

2.3   **MODULE THREE: Art of the Title**

In Module three we will learn how to create a professional intro title sequence, and how we can prepare the audience for the narrative ahead with craft, design and animation.

   a. Demo #1: Alpha Mattes & Blending Modes = **5pts**
   b. Demo #2: 3D Space & Lighting = **5pts**
   c. Module Project: MoGraph Title Intro = **15pts**

Module Total Points: 25pts

2.4   **MODULE FOUR: Visual Effects Compositing**

In this Module we'll focus on intermediate tools and techniques such as compositing, 3D layering, blending, and effects rendering.

   a. Demo #1: Animated Style Frame = **10pts**
   b. Demo #2: Working with Green Screen & Assets = **5pts**
   c. Module Project: Street Fighter Composite = **10pts**

Module Total Points: 25pts

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TOTAL POSSIBLE POINTS: 100

A = 100 – 90%   B = 89 – 80%   C = 79 – 70%   D = 69 – 60%   F = 50% - below

2.5 **Grading Expectations.** MRTS 3540 follows the course schedule as listed below in this syllabus. Every 3-4 weeks the instructor will review a new module and grade all projects submitted. Towards the end of the semester the instructor will run through all demo's and projects without grades and grade each accordingly.

For any late work please see the next section.

2.6 **Attendance & Late Projects.** Each student is required to attend all classes on the schedule. This course covers technical post-production processes, so if a student misses a day they will run the risk of falling severely behind.

If a student incurs 3 absences they will be subject to losing one whole letter grade from the course, if a student incurs absences beyond 3 they will be in danger of failing the class.

Please review Canvas for Due Dates for each of the Module Demos and Projects. Each assignment container will close by 11:59 pm of the Due Date. There will be no accepting any work beyond the due date since we produce all work during our in-class Lab Workdays. (See Section 3.4 for additional details)

MRTS 3540 MODULE INFORMATION

3.1 **Module Lectures.** Each Module will begin with a lecture that will cover all theoretical aspects of that Module's area of study. These lectures will be important for students as they will build a working knowledge of why and how we use certain motion design methods.

3.2 **Module Demos.** Each Module will contain 1-2 in-class demonstrations that the instructor will lead. These demos are meant to give the students hands-on experience with the necessary tools and techniques required to complete the Module Projects.

All Module demonstrations will be completed in-class and students will be required to turn in renders of the demonstration outcomes. As long as the student participates and completes the demo during the in-class demonstration they should be eligible for full points.

3.3 **Module Projects.** Once the Module lecture and in-class demonstrations are completed, students will be required to utilize Lab Time to work through and complete the module project. Please see below for specific details for each Module's area of focus.

3.3a **Module One:** *Graphics User Interface, Animation Tools, Text, and Motion.* In this module, we will be working strictly with text to obtain the universal

understanding of motion design tools and techniques. During this module, we will be designing and developing basic text based Animated Titles, Animated Lower Thirds, and Animated Credits to be used in narrative film, documentary, television or branded content.

3.3b **Module Two:** *Understanding Design and Animating Illustrations*
In this module, we will start with the concepts of design. We will expand on these concepts by developing professional illustrations in Adobe Illustrator, then bring those designs into After Effects for animation.

3.3c **Module Three:** *Concepts of Motion Design for Commercial and Film*
In this module, we will explore concepts of *motion design* as well as the industry of motion graphics. The demos will specifically look at how motion design is used to prepare an audience for a visual story through title sequences. Additionally, we will look at more intermediate techniques to use 3D Planes, Artificial Lighting, and more!

3.3d **Module Four:** *Concepts for Visual Effects and Compositing*
In this module, we will cover the professional world of visual effects and their history in the industry. Through our demos, we will focus on advanced techniques in motion and 3D tracking to apply motion designs and visual effects. We will also dive into the world of compositing FX and style frames, two vital techniques to visual effects.

3.4 **Lab Workday.** Every Module will be allotted at least 2-3 weeks for students to complete the in-class Module Demo's with the instructor as well as the Module Projects in-class. Each of these Workdays, listed as *Lab Workdays*, have a mandatory attendance policy for all students. Meaning students are required to be present for those days, unless otherwise notified by the instructor.

3.5 **Submitting Projects.** Once a student has completed their project in the Lab Environment, they must have the instructor review their work. This allows the instructor to review the work and give any notes for the completed piece before grading is completed.

MRTS 3540 SEMESTER SCHEDULE

4.1   Each Module will contain an introductory lecture, 1-2 in-class demonstrations, and then open lab time to complete the module project. Please see below for specific details on each of the module's areas of focus.

Module One: Graphics User Interface, Text and Motion.
  Week 1: Lecture.
  ○ Working with Animation Tools, Text, and Motion
  Week 2: Motion Design Tools - Module One Demo.
  ○ Obtain a universal understanding of animation skills and techniques.
  Week 3: Lab Workday / Module Project.
  ○ Animating text for film and or branded content.

Module Two: Understanding Design and Animation.
  Week 4: Lecture.
  ○ Core fundamentals of design within motion graphics and branded content.
  Week 5: Motion Design Tools - Module Demo Part One.
  ○ Applying Concepts to Illustrations and working with Illustrator for animation prep.
  Week 6: Motion Design Tools - Module Demo Part Two.
  ○ Animating the Illustration in After Effects.
  Week 7: Lab Workday / Module Project.
  ○ Design a piece of branded content and animate that design in After Effects.

Module Three: Motion Graphics in the Media Industry.
  Week 8: Lecture.
  ○ Art of the title and theories on best practices and opportunities in the media industry.
  Week 9: Spring Break NO CLASS
  Week 10: Motion Design Tools - Module Demo Part 1.
  ○ Understanding Alpha Mattes & Blending Modes.
  Week 11: Motion Design Tools - Module Demo Part 2.
  ○ Working within 3D space and applying artificial light.
  Week 12: Lab Workday / Module Project.
  ○ Learn how to recreate the intro title sequence for the *Preacher* TV Series.

Module Four: Basics of Visual Effects and Compositing for Media.
  Week 13: Lecture.
  ○ History and theories in the use of visual effects, compositing images and adding motion.
  Week 14: Motion Design Tools - Module Demo Part 1.
  ○ Basic visual effects for film and television. Standard compositing of images.
  Week 15: Lab Workday / Module Project Part 1.
  ○ Working with Green Screen assets for composite work.

Week 16: Lab Workday / Module Work Part 2.
  ○ Finalizing composite work with various green screen and VFX assets to create a video game scene.
Week 17: FINALS WEEK - Module Four Project Due.
  ○ No Class - Module 4 Due for Grading.

4.2   **Instructor Disclaimer:** The instructor of this course holds the right to adjust, modify, or change the syllabus for this course. These changes can cover but are not limited to, the course schedule, course projects, project grading, due dates, and delivery of final grades. Additionally, the instructor reserves the right to remove students who do not follow the guidelines of this syllabus, who create disruptions during the learning process, and or who disrupt the learning experience of their cohort.

      All disciplinary actions will be reported to the Media Arts Department Front Office, as well as the Dean of Students.

STATEMENT ON ACADEMIC CONDUCT AND DEPARTMENT POLICY

5.1   **Syllabus Policy.** While this syllabus outlines the expectations for successful completion of the course, it is not a contract. Therefore, some elements of the course may be altered by the Instructor as needed.

5.2   **Drop Policy.** As this is a Media Arts course, students without the correct prerequisites (both non-majors and pre-majors) are subject to being dropped from the course automatically with or without notice. Students absent on the first day of the class who do not immediately contact the instructor with a legitimate excuse may be dropped immediately and without notice.

5.3   **ODA Information.** The Department of Media Arts cooperates with the UNT Office of Disability Accommodation to make reasonable accommodations for qualified students. Students seeking accommodation must first register with the ODA to verify eligibility. If verified the ODA will provide an accommodation letter for faculty to initiate a confidential discussion of specific course needs. You may request accommodations at any time though you are encouraged to do so as early as possible in the semester in order to avoid delays in implementation. Students must obtain a new ODA letter and meet with their instructor at the beginning of each semester.

      For more information see disability.unt.edu, or call 940.565.4323.

5.4   **Semester Evaluations.** Students should complete the SPOT Evaluation. The SPOT is a requirement for all organized classes at UNT. This short survey will be made available to you at the end of the semester, providing you a chance to comment on how this class is taught. Feedback from students is very important to the Department of Media Arts and to the Professor. This evaluation is considered an important part of your participation in this class.

5.5 **Mobile Device Policy.** Department of Media Arts production courses prohibit the use of personal electronic devices during class, unless specifically determined by the individual Instructor. Unless those exceptions are contained in a course syllabus and/or altered by the instructor of record, department policy takes precedence.

Personal electronic devices include (but are not limited to) mobile phones, digital media players, digital readers/tablets, and some handheld computers. All devices should be turned off before entering the classroom or laboratory area. Personal computers and some tablets may be used in the classroom for note taking with instructor permission.

Each student will receive one warning. Afterward, any student found in violation of the personal electronic device policy will incur a 5% penalty to their overall final course grade for each occurrence.

5.6 **Religious Accommodation.** HB 256 provides students with an excused absence from attending classes, taking examinations, or other required activities in observance of a religious holy day and related travel. It also provides that students be given a reasonable time to take an exam or complete an assignment. Requests for accommodation must be made to the instructor a minimum of three days prior to the observed religious holy day.

5.7 **Success in the Course.** UNT endeavors to offer high-quality education and a supportive environment to help you learn and develop as a future creative professional. My job is to help you make the most of that opportunity. Help me help you. Do your part by: Showing up. Being prepared. Staying Focused. Getting involved. Communicating with your advisors and finding support when you need it.

Everyone has a different learning style and learning pace. If you are having trouble with any aspects of the classroom instruction or assignments, please see me during the office hours listed above. If you cannot schedule a time during the posted office hours contact me to make an additional appointment. In addition, there are numerous on-campus resources for help found at: success.unt.edu/.

5.8 **Academic Integrity.** This course adheres to the standards outlined by the University of North Texas Policy Office (sec: 18.1.16 Student Standards of Academic Integrity). Students who cheat or plagiarize in their work - submitting the work of others as their own, their own work from previous semesters and/or other classes instead of the assigned project- will not receive credit for that assignment. Students who cheat or plagiarize a second time or on the final editing assignment will receive a failing grade for the course. Offenses will be reported to the department chair and UNT Dean of Students. Detailed information is available at:

http://policy.unt.edu/sites/default/files/untpolicy/pdf/7-Student_Affairs-Academic_Integrity.pdf

5.9   **Incomplete Grade for the Course.** *From the UNT Office of the Registrar:* An Incomplete Grade ("I") is a non-punitive grade given only during the last one-fourth of a term/semester and only if a student (1) is passing the course and (2) has a justifiable and documented reason, beyond the control of the student (such as serious illness or military service), for not completing the work on schedule.

Under no circumstances will an "Incomplete" be assigned automatically. A student must make a formal request from the instructor (see the above information from the UNT Registrar) which satisfies the listed guidelines, not have excessive absences or late arrivals, and be able to demonstrate proficiency in the creative and technical techniques covered in the course. All requests will be considered on a case by case basis and students must provide verifiable documentation of the reason for the request.

5.10   **Success and Academic Integrity Notes.** Submitting an assignment that mimics a pre-existing version, regardless of how a template for this action was obtained *is still plagiarism.* Within the editing industry, this would result in banning the individual from future work, jeopardizing their career. In this course such an action is a direct violation of academic integrity and will be treated as such. The thing to remember above all else is: *Do Not Copy the Work of Others. Not Even from The Internet. Don't Do This.*

The license agreement which provides the editing footage used in the course limits use to on campus editing assignments. Footage *is not to be downloaded from the server* for outside editing. Students who do so are in violation of academic integrity policies.

The network storage system *is not accessible outside of the editing lab.* Assignments submitted through online hosting or download sites will not be accepted unless otherwise stated.

UNIVERSITY AND SYLLABUS POLICIES

6.1   **WELCOME TO UNT!** As members of the UNT community, we have all made a commitment to be part of an institution that respects and values the identities of the students and employees with whom we interact. UNT does not tolerate identity-based discrimination, harassment, and retaliation. UNT's full Non-Discrimination Policy can be found in the UNT Policies section of the syllabus.

6.2   **Academic Integrity Policy.** Academic Integrity Standards and Consequences. According to UNT Policy 06.003, Student Academic Integrity, academic dishonesty occurs when students engage in behaviors including, but not limited to cheating, fabrication, facilitating academic dishonesty, forgery, plagiarism, and sabotage. A finding of academic dishonesty may result in a range of academic penalties or sanctions ranging from admonition to expulsion from the University. [Insert specific sanction or academic penalty for specific academic integrity violation.]

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6.3 **ADA Policy.** UNT makes reasonable academic accommodation for students with disabilities. Students seeking accommodation must first register with the Office of Disability Accommodation (ODA) to verify their eligibility. If a disability is verified, the ODA will provide a student with an accommodation letter to be delivered to faculty to begin a private discussion regarding one's specific course needs. Students may request accommodations at any time, however, ODA notices of accommodation should be provided as early as possible in the semester to avoid any delay in implementation. Note that students must obtain a new letter of accommodation for every semester and must meet with each faculty member prior to implementation in each class. For additional information see the ODA website (https://disability.unt.edu/).

6.4 **Prohibition of Discrimination, Harassment, and Retaliation (Policy 16.004).** The University of North Texas (UNT) prohibits discrimination and harassment because of race, color, national origin, religion, sex, sexual orientation, gender identity, gender expression, age, disability, genetic information, veteran status, or any other characteristic protected under applicable federal or state law in its application and admission processes; educational programs and activities; employment policies, procedures, and processes; and university facilities. The University takes active measures to prevent such conduct and investigates and takes remedial action when appropriate.

6.5 **Emergency Notification & Procedures.** UNT uses a system called Eagle Alert to quickly notify students with critical information in the event of an emergency (i.e., severe weather, campus closing, and health and public safety emergencies like chemical spills, fires, or violence). In the event of a university closure, please refer to Canvas for contingency plans for covering course materials.

6.6 **Retention of Student Records.** Student records pertaining to this course are maintained in a secure location by the instructor of record. All records such as exams, answer sheets (with keys), and written papers submitted during the duration of the course are kept for at least one calendar year after course completion. Course work completed via the Canvas online system, including grading information and comments, is also stored in a safe electronic environment for one year. Students have the right to view their individual record; however, information about student's records will not be divulged to other individuals without proper written consent. Students are encouraged to review the Public Information Policy and the Family Educational Rights and Privacy Act (FERPA) laws and the University's policy. See UNT Policy 10.10, Records Management and Retention for additional information.

6.7 **Acceptable Student Behavior.** Student behavior that interferes with an instructor's ability to conduct a class or other students' opportunity to learn is unacceptable and disruptive and will not be tolerated in any instructional forum at UNT. Students engaging in unacceptable behavior will be directed to leave the classroom and the instructor may refer the student to the Dean of Students to consider whether the student's conduct violated the Code of Student Conduct. The University's expectations for student conduct apply to all instructional forums, including University and electronic classroom, labs, discussion groups,

field trips, etc. Visit UNT's <u>Code of Student Conduct</u> https://deanofstudents.unt.edu/conduct to learn more.

6.8 **<u>Access to Information - Eagle Connect.</u>** Students' access point for business and academic services at UNT is located at: <u>my.unt.edu</u>. All official communication from the University will be delivered to a student's Eagle Connect account. For more information, please visit the website that explains Eagle Connect and how to forward email <u>Eagle Connect</u> https://it.unt.edu/eagleconnect

6.9 **<u>Student Evaluation Administration Dates.</u>** Student feedback is important and an essential part of participation in this course. The student evaluation of instruction is a requirement for all organized classes at UNT. The survey will be made available during weeks 13, 14 and 15 [insert administration dates] of the long semesters to provide students with an opportunity to evaluate how this course is taught. Students will receive an email from "UNT SPOT Course Evaluations via IASystem Notification" (no-reply@iasystem.org) with the survey link. Students should look for the email in their UNT email inbox. Simply click on the link and complete the survey. Once students complete the survey they will receive a confirmation email that the survey has been submitted. For additional information, please visit the <u>SPOT website</u> (http://spot.unt.edu/) or email spot@unt.edu.

6.10 **<u>Sexual Assault Prevention.</u>** UNT is committed to providing a safe learning environment free of all forms of sexual misconduct, including sexual harassment sexual assault, domestic violence, dating violence, and stalking. Federal laws (Title IX and the Violence Against Women Act) and UNT policies prohibit discrimination on the basis of sex, and therefore prohibit sexual misconduct. If you or someone you know is experiencing sexual harassment, relationship violence, stalking, and/or sexual assault, there are campus resources available to provide support and assistance. UNT's Survivor Advocates can assist a student who has been impacted by violence by filing protective orders, completing crime victim's compensation applications, contacting professors for absences related to an assault, working with housing to facilitate a room change where appropriate, and connecting students to other resources available both on and off campus. The Survivor Advocates can be reached at SurvivorAdvocate@unt.edu or by calling the Dean of Students Office at 940-565- 2648. Additionally, alleged sexual misconduct can be non-confidentially reported to the Title IX Coordinator at oeo@unt.edu or at (940) 565 2759.

6.11 **<u>Important Notice for F-1 Students taking Distance Education Courses. Federal Regulation.</u>** To read detailed Immigration and Customs Enforcement regulations for F-1 students taking online courses, please go to the <u>Electronic Code of Federal Regulations website</u> (http://www.ecfr.gov/). The specific portion concerning distance education courses is located at Title 8 CFR 214.2 Paragraph (f)(6)(i)(G).

The paragraph reads:

(G) For F-1 students enrolled in classes for credit or classroom hours, no more than the equivalent of one class or three credits per session, term, semester,

trimester, or quarter may be counted toward the full course of study requirement if the class is taken on-line or through distance education and does not require the student's physical attendance for classes, examination or other purposes integral to completion of the class. An on-line or distance education course is a course that is offered principally through the use of television, audio, or computer transmission including open broadcast, closed circuit, cable, microwave, or satellite, audio conferencing, or computer conferencing. If the F-1 student's course of study is in a language study program, no on-line or distance education classes may be considered to count toward a student's full course of study requirement.

6.12 **University of North Texas Compliance.** To comply with immigration regulations, an F-1 visa holder within the United States may need to engage in an on-campus experiential component for this course. This component (which must be approved in advance by the instructor) can include activities such as taking an on-campus exam, participating in an on-campus lecture or lab activity, or other on-campus experience integral to the completion of this course.

If such an on-campus activity is required, it is the student's responsibility to do the following:

(1) Submit a written request to the instructor for an on-campus experiential component within one week of the start of the course.

(2) Ensure that the activity on campus takes place and the instructor documents it in writing with a notice sent to the International Student and Scholar Services Office. ISSS has a form available that you may use for this purpose.

Because the decision may have serious immigration consequences, if an F-1 student is unsure about his or her need to participate in an on-campus experiential component for this course, s/he should contact the UNT International Student and Scholar Services Office (telephone 940-565-2195 or email internationaladvising@unt.edu) to get clarification before the one-week deadline.

6.13 **Student Verification.** UNT takes measures to protect the integrity of educational credentials awarded to students enrolled in distance education courses by verifying student identity, protecting student privacy, and notifying students of any special meeting times/locations or additional charges associated with student identity verification in distance education courses.

See UNT Policy 07-002 Student Identity Verification, Privacy, and Notification and Distance Education Courses(https://policy.unt.edu/policy/07-002).

6.14 **Use of Student Work.** A student owns the copyright for all work (e.g. software, photographs, reports, presentations, and email postings) he or she creates within a class and the University is not entitled to use any student work without the student's permission unless all of the following criteria are met:
- The work is used only once.
- The work is not used in its entirety.
- Use of the work does not affect any potential profits from the work.
- The student is not identified.

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- The work is identified as student work.

If the use of the work does not meet all of the above criteria, then the University office or department using the work must obtain the student's written permission.

Download the UNT System Permission, Waiver and Release Form.

Academic Support & Student Services

7.1 **Mental Health.** UNT provides mental health resources to students to help ensure there are numerous outlets to turn to that wholeheartedly care for and are there for students in need, regardless of the nature of an issue or its severity. Listed below are several resources on campus that can support your academic success and mental well-being:

- Student Health and Wellness Center
  - (https://studentaffairs.unt.edu/student-health-and-wellness-center)
- Counseling and Testing Services
  - (https://studentaffairs.unt.edu/counseling-and-testing-services)
- UNT Care Team
  - (https://studentaffairs.unt.edu/care)
- UNT Psychiatric Services
  - (https://studentaffairs.unt.edu/student-health-and-wellness-center/services/psychiatry)
- Individual Counseling
  - (https://studentaffairs.unt.edu/counseling-and-testing-services/services/individual-counseling)

7.2 **Chosen Names & Distinctions.** A chosen name is a name that a person goes by that may or may not match their legal name. If you have a chosen name that is different from your legal name and would like that to be used in class, please let the instructor know. Additionally, if you would like the instructor or fellow cohort to use other identifying distinctions, such as pronouns, please make those requests known.

Below is a list of resources for updating your chosen name at UNT.

- UNT Records
- UNT ID Card
- UNT Email Address
- Legal Name

*UNT euIDs cannot be changed at this time. The collaborating offices are working on a process to make this option accessible to UNT community members.

7.3 **Additional Student Support Services.**

- Registrar (https://registrar.unt.edu/registration)
- Financial Aid (https://financialaid.unt.edu/)

- [Student Legal Services](https://studentaffairs.unt.edu/student-legal-services)
  (https://studentaffairs.unt.edu/student-legal-services)
- [Career Center](https://studentaffairs.unt.edu/career-center) (https://studentaffairs.unt.edu/career-center)
- [Multicultural Center](https://edo.unt.edu/multicultural-center) (https://edo.unt.edu/multicultural-center)
- [Counseling and Testing Services](https://studentaffairs.unt.edu/counseling-and-testing-services)
  (https://studentaffairs.unt.edu/counseling-and-testing-services)
- [Pride Alliance](https://edo.unt.edu/pridealliance) (https://edo.unt.edu/pridealliance)
- [UNT Food Pantry](https://deanofstudents.unt.edu/resources/food-pantry) (https://deanofstudents.unt.edu/resources/food-pantry)

7.4   **Academic Support Services.**

- [Academic Resource Center](https://clear.unt.edu/canvas/student-resources)
  (https://clear.unt.edu/canvas/student-resources)
- [Academic Success Center](https://success.unt.edu/asc) (https://success.unt.edu/asc)
- [UNT Libraries](https://library.unt.edu/) (https://library.unt.edu/)
- [Writing Lab](http://writingcenter.unt.edu/) (http://writingcenter.unt.edu/)