

THEA 1701

Monday & Wednesday | SECTION 1-10:30-11:50 | RTFP 137

Theatrical Design II

"Advanced Techniques for rendering, drawing & painting for scenic, costume and lighting designers. Pencil, ink and watercolor techniques for rendering architecture, scenery, costumes and lighting. Suggested for theatre majors who are interested in design and technology."

Donna Marquet, instructor

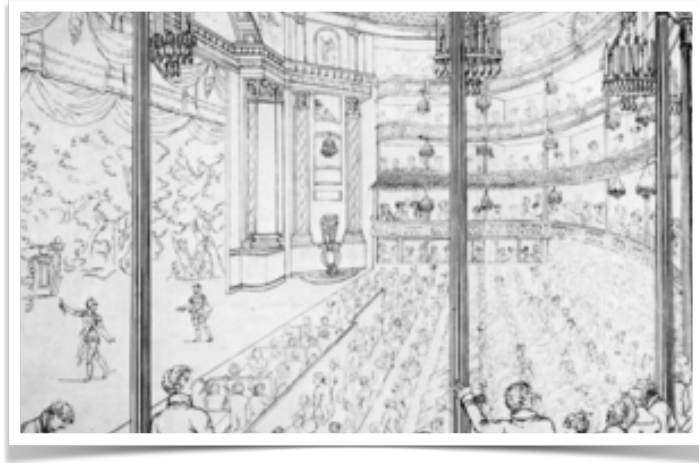
RTFP 214 x7977
donna.marquet@unt.edu

OFFICE HOURS

Tuesdays 9-11 Drop ins

Fridays 10-12 Appointments

make an appointment via
Navigate or email or after
class.



Course Objectives

Students will learn several different techniques for drawing and accurately depicting both space and the body within it.

This is a theatrical drawing class where the goal is to hone the student's drawing and rendering skills so they can successfully communicate design concepts with collaborators.

Through a series of in class and homework projects that build upon one another students will explore concepts including the following: Perspective, Proportion, Balance, Composition, Observation and Color Theory.

We will use pencil, ink, pastels, watercolor as well as explore the Adobe Suite of computer design tools such as Photoshop and Illustrator.





Attendance & Etiquette

- Come to class and be on time.
- You are paying for this.
- Be kind to your fellow classmates. We will be giving constructive critiques and will help each other on their progress in their

"seeing" journey.

- Be prepared with your materials for each class- especially your sketchbook and pencils.
- I will be taking attendance for contact tracing purposes only.

"I have taken

The attendance policies

That were supposed to be in

The syllabus

And removed them entirely

Because they are

Nothing but punitive

Fantasy in the context of

Horribly unmanaged pandemic.

Forgive me

They were unsupportable

So heartless

And cold."

-Dr Hanne Blank

If you have to miss class please email me and if it is Covid like be in touch with the university:

COVID@unt.edu

Materials

* No text is required for this class. *

Multi-media sketch pad- no smaller than 8.5x11. At least 50 pages. - 14x17 is about right.

2022 Monthly Calendar with daily squares at least 1" square (prefer larger) but you have to be able to carry it around so be reasonable. The paper should NOT be glossy.

Various pencils of your choosing- Be sure to get a wide range of grades such as H, 2H, H, HB, B, 2B, 4B, 6B. You may also choose to get mechanical pencil(s) (Make sure the lead thickness is 0.5 and buy at least 2 grades of lead)

Set of color pencils- at least 24 and a decent brand like Prismacolor and NOT Crayola or generic.

kneaded eraser

pencil cap erasers

portable pencil sharpener

A few binder clips

clear/ translucent straight edge- prefer triangle with at least an 8" edge.

Architectural scale ruler

Your favorite pen(s) in black

.....later in the semester- (by Week 7).....

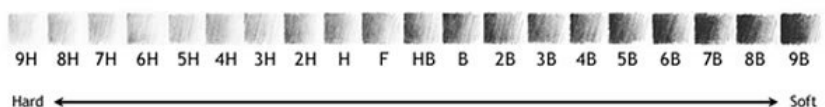
various watercolor brushes

watercolor paints

AFTER Week 11 if you want to work with Procreate or the like that is fine but we will start with paper/ pencil first.

FYI I purchased all above items from Amazon and the cost was about \$160...Feel free to use things from other classes/ share with others too.

Pencil Grades



COURSE LAYOUT

SUBJECT TO CHANGE. ALL CHANGES WILL BE POSTED ON THE CANVAS

For a list of all the assignments due dates see CANVAS Syllabus

- | | |
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| <p>1 <u>Jan 19</u>: Introduction Class</p> <p>2 <u>Jan 24</u>: Proportion <i>supplies due</i>
<u>Jan 26</u>: Perspective</p> <p>3 <u>Jan 31</u>: Shading/ Tone

<u>Feb 2</u>: Shading /Tone <i>calendar due</i></p> <p>4 <u>Feb 7</u>: The Figure in Motion

<u>Feb 9</u>: The Figure in Detail</p> <p>5 <u>Feb 14</u>: Fabric

<u>Feb 16</u>: Figure in Fabric</p> <p>6 <u>Feb 21</u>: Space

<u>Feb 23</u>: Space</p> <p>7 <u>Feb 28</u>: Color

<u>March 2</u>: Color <i>calendar due</i></p> <p>8 <u>March 7</u>: All Together

<u>March 9</u>: All Together</p> | <p>9 <u>March 21</u>: SOUTA

<u>March 23</u>: Adobe Illustrator MacLab</p> <p>10 <u>March 28</u>:Photoshop MacLab

<u>Match 30</u>: Photoshop MacLab</p> <p>11 <u>April 4</u>: Both MacLab <i>calendar due</i>

<u>April 6</u>: Both MacLab</p> <p>12 <u>April 11</u>: Costume Rendering

<u>April 13</u>: Costume Rendering</p> <p>13 <u>April 18</u>: Scenic Rendering

<u>April 20</u>: Scenic Rendering</p> <p>14 <u>April 25</u>: Re Work

<u>April 27</u>: Re Work</p> <p>15 <u>May 2</u>: Final Prep <i>calendar due</i>

<u>May 4</u>: Final Prep</p> |
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SPRING BREAK**FINAL EXAM**

Monday May 9 @10:30am FINAL DUE

MOST IMPORTANT POINT

You WILL be drawing/ painting/ cutting/ pasting and working with your hands to bring to life the images in your mind. You will be graded solely on your effort/ improvement and not on your ability to draw/ paint etc. I AM LOOKING FOR RISK AND GROWTH. I am fully aware that many of you do not have prior art class experience and imagination and creativity have been tested and drained out of you in your primary education. We are going to work to get you back to the freedom you had as a kindergartener... before you cared if each piece was a masterpiece, before there were absolute right or wrong answers, before exploring wasn't as important as the destination.

Evaluation Procedures

The goal of the class is 1000

(A= 1000-950, B= 949-850, C= 849-750, D= 749- 700)

Minor Projects: 25 points/50 (total of 400 points)

Calendar: 200

Participation: 100

Final Costume: 100

Final Scenic: 100

Final Portfolio : 100

NOTE ON THE ASSIGNMENTS: Assignments are due when they are due. They can be turned in 24 hours after their due date but for a 50% reduction in points. After 24 hours they will not be accepted. This is for your discipline as well as to make sure I can respond to help you on the next project.

NOTE ON THE PARTICIPATION GRADE: This will be directly related to your in class work as well as your participation in critiques (there will be ways for introverts and extraverts to participate.)

NOTE ON THE FINAL PORTFOLIO: You will be working on developing and improving prior projects. This means you MUST keep all of your assignments and classwork safe and organized. Primarily your work will reside in your sketchbook but there will be others so keep this in mind as the semester progresses. Lost work will be detrimental to your final portfolio grade.

For UNT Student Support Services and Policies visit: <https://clear.unt.edu/student-support-services-policies>

Fabulous First Drawing Here

