



FORTALE

Over

50 BILLION

VIEWS

on YouTube since the game launched one year ago





Putting that into perspective:

Views on Fortnite related content could qualify it as its own genre, bigger than some mainstream verticals on YouTube

sports

197 B

views

Last 1 year

fortnite

50 B

views

Last 1 year

travel

42 B

views

Last 1 year

fashion

24 B

views

Last 1 year

Where are those 50 billion views coming from?

BRANDS

600 Million Views



INFLUENCERS

49 Billion Views



PUBLISHERS

400 Million Views



Source: Tubular Labs; Intelligence data as of 9/20/2108

Fortnite's explosive popularity created enormous opportunities for brands, influencers and even media publishers, who spotted and adopted the trend



The Fornite phenomenon has changed the game for gaming brands

Among gaming brands,

Fortnite's disruptive content strategy grew the category

30% 000



PORT-A-FORT | NEW ITEM Uploaded 10 Apr 2018

The Fornite phenomenon has changed the game for video influencers

6%

of YouTube influencers have created Fortnite videos.

Of those videos,

over 80%

were from non-gamers



■ YOUTUBE

Fortnite: ALL 58 emotes and dances + Their real life original refer [No bonuses] Uploaded 31 May 2018

Image credit: YouTube



It has even influenced **Partner Integrations &** Monetization

In 2018, Fortnite is the topic of over 2,000 sponsored videos

Only 2/3 came from direct Epic Games or Fortnite partnerships

2.240 Videos



435 Partners



Fortnite with Ninja | Du... by Dude Perfect



Epic Games
GAMING LUS



Dude Perfect



Fortnite Song | Dancin... by NerdOut!



Epic Games
GAMING LUS



NerdOut! MUSIC & DANCE | US



FORTNITE The Movie (... by nigahiga



Epic Games
GAMING LUS



nigahiga PEOPLE & BLOGS | US



5 Fortnite Battle Royal... by Chad Wild Clay



Epic Games



Chad Wild Clay ENTERTAINMENT | US



Playing "CRISPY SAYS" I... by Crispy Concords



RoseGold & Black APPAREL & ACCE US



Crispy Concords



NERF Fortnite Battle Ro... by Battle Universe



Epic Games



Battle Universe



Airsoft War: Fortnite Ba... by TrueMOBSTER





TrueMOBSTER FILM & MOVIES | GB



1 FORTNITE WIN = DU...



Epic Games



GAMING | GR



IRL Supply Drop!! - NE... by Ninja



Samsung Mobile FLECTRONICS | US



Ninja GAMING US



Donating \$5000 to FO...



Bongo TECHNOLOGY | AU



Morgz GAMING | GB

And the integration sponsors aren't who you might expect...







APPAREL & ACCE... US

MVMT









→ For example: *Dollar Shave Club*

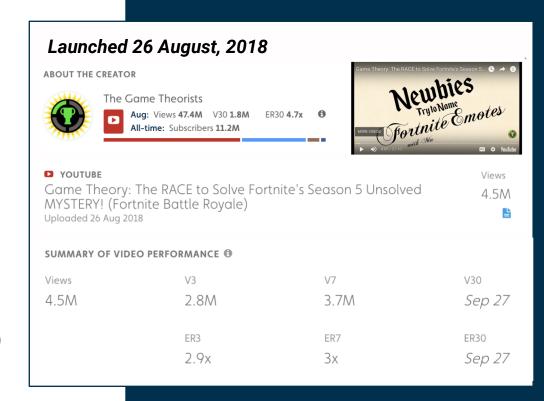
From June - September 2018, Dollar Shave Club sponsored:

9 Video Integrations

8 Partners

9.8M Total Views

2.3x ER30 (above the platform average)



And it inspired a power-trend that took the game mainstream

Have you heard about the

FORTNITE DANCE CHALLENGE?





Image credit: YouTube and Eh Bee Family

Eh Bee Family

brought the Fortnite Dance Challenge mainstream in April, 2018, generating

71.8 M Views

They've created 6 more since then

= 172 M Total Views

The Fortnite Dance Challenge (FDC) took the gaming sensation into the mainstream, where audiences welcomed the content

26.3M













Cartoon Network Characters Fortnite Dance Challenge | Cartoon

America's Got Talent

The Future Kingz: Clever **Fortnite Inspired Dance Routine**

> 17 M Views 1.0 M V30 1.8x FR30

Entertainment

Buzzfeed

Professional Dancers Try The Fortnite Dance Challenge

> 28 9 M Views 18.5M V30 1.7x FR30

Entertainment

ESPN

Teofimo Lopez Jr. celebrates KO with Fortnite dance | ESPN

> 346K Views 310K V30 1.1x ER30

> > Sports

Cartoon Network

Cartoon Network Characters Fortnite Dance Challenge Cartoon Network | LET'S LISTEN

> 1.2 M Views 814K Views 7.1X FR30 **Kids Entertainment**

Source: Tubular Labs; Intelligence data as of 9/20/2108

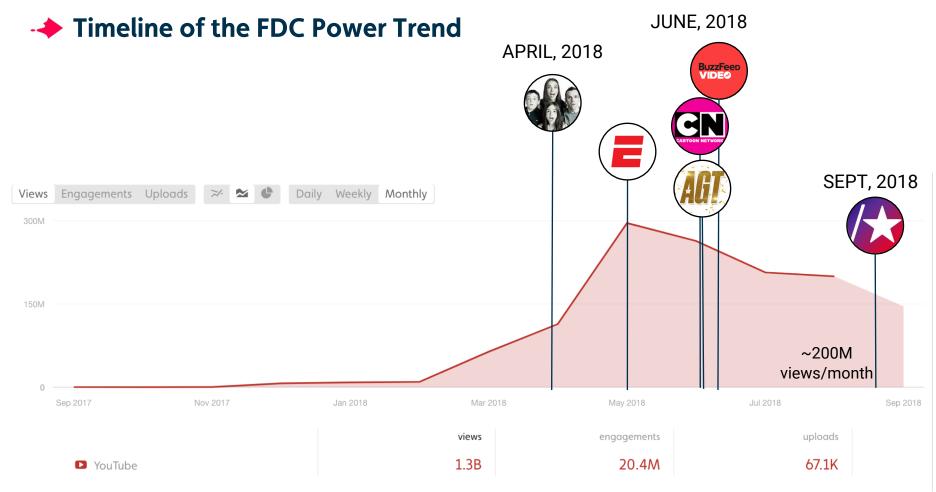


In 2018, Media Publishers
who spotted and joined this
trend generated nearly
40 Million views and
over 700k engagements

Only about 30 publishers created the 41 videos that drove this fanfare...



Ty The Fortnite Dance Challenge



Source: Tubular Labs; Intelligence data as of 9/20/2108

→ 6 Signs of Power Trends

- 1. Power trends often start with single-genre influencers e.g. Fortnite in Gaming
- 2. They get adopted by influencers outside the genre to reach a new audience e.g. 80% of videos by non-gaming creators
- 3. An Influencer creates multiple videos off the same trend e.g. Eh Bee Family
- **4. The pace of growth matches or surpasses the baseline trend** e.g. Dance Challenges vs. Fortnite
- **5. Demand (views, V30 & engagement) is outpacing supply (videos & creators)** e.g. 50B total views vs. <50 media publishers
- 6. Early adopter publishers successfully bring the trend mainstream .g. Buzzfeed

Did you enjoy these insights?

Tubular is the leading media measurement standard in this digital video era. Our powerful video analytics platform is built to help companies who believe in video grow and monetize their audiences.

That's why 8 of the top 10 most watched media companies use Tubular to power their success.

Because what the world watches, we measure.

Visit us at www.tubularlabs.com to request a demo.

