JPS 2017 Conference Overview THURSDAY, 8 June 2017

9:05-9:15 Pilo:30 Pilot Ballroom President's Opening Remarks Plenary 1: Isabela Granic Video games that promote emotional resilience in children and youth Invited Symposium 1: Bruce Homer Using Video Games to Enhance Executive Functions Across the Lifespan Sy01 Sy02 Jackson Sy03 Sansome PS01 Montgomery PS01 Montgomery PS02 Washington PS02 Washington PIDEV Pyramid Human Development Editorial Board Meeting PS04 Sy04 Symposium 2: Promoting College Student Success Symposium 3: Embodied patterns of knowing: Investigating the role of rhythm in cognition and development Paper Session 1: Moral Development I HDEV Pyramid Human Development Editorial Board Meeting PS04 Symposium 2: Carol D Lee Bio-social underpinnings shaping of symbolic systems as technologies of human learning and development Sy04 Symposium 4: Taming Technology: Making Evidence-Based Decisions Regarding Digital Media Paper Session 4: Infancy: Cognitive & Language Development Discussion 1: Parent-Child Conversations & Processes of Moral Development PS04 Washington PS05 Symposium 6: Conceptual problems of contemporary theories of development PS06 Symposium 7: Literacy as Development Alfordance Symposium 6: Conceptual problems of contemporary theories of development PS07 Symposium 7: Literacy as Development Alfordance Symposium 8: Digital game play, learning, and cognition Symposium 7: Literacy as Development Revisited Paper Session 1: Parent-Child Conversations & Processes of Moral Development PS06 Symposium 7: Literacy as Development Revisited Paper Session 5: Technology, Cognitive Development Revisited Ps07 Symposium 9: The Logic of Stage Development Revisited Ps08 Symposium 9: The Logic of Stage Development Revisited Ps09 Symposium 9: The Logic of Stage Development Revisited Ps09 Symposium 9: The Logic of Stage Development Revisited Ps09 Symposium 9: The Logic of Stage Development Revisited Ps09 Ps01 Film Presentation: The Young Person's Guide to a Children's Hospital: Texture, Technology, and Total Architecture Poster Session 1: [N-13]	Time	ID	Location	Title		
10:30-10:45 break	9:00-9:15	OR	Ballroom	President's Opening Remarks		
Invited Symposium 1: Bruce Homer Using Video Games to Enhance Executive Functions Across the Lifespan Symposium 1: The Social Side of Computer Programming Among Children Syno Jackson Symposium 2: Promoting College Student Success Symposium 3: Embodied patterns of knowing: Investigating the role of rhythm in cognition and development PSO1 Montgomery Paper Session 1: Moral Development I Paper Session 2: Spatial-Mathematical Reasoning Culture Mentor Roundtables for Emerging Scholars HDEV Pyramid Human Development Editorial Board Meeting 1:30-2:45 Pl02 Ballroom Plenary 2: Kris D Gutiérrez Designing for learning and equity 2:45-3:00 break	9:15-10:30	PLO1	Ballroom	Plenary 1: Isabela Granic Video games that promote emotional		
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6:30-7:30 REC1 Foyer President's Reception	6:00-6:15	break				
,	6:15-6:45	PTO1	Foyer	Poster Session 1 (N=13) [NB: JPS Awards poster=all]		
7:00-7:30 PT02 Foyer Poster Session 2 (N=13)	6:30-7:30	REC1	Foyer	President's Reception		
	7:00-7:30	PTO2	Foyer	Poster Session 2 (N=13)		

JPS 2017 Conference Overview FRIDAY, 9 June 2017

Time	ID	Location	Title	
9:00-10:30	SY10	Mason	Symposium 10: Digital Learning Technologies in the Cultural Contexts of Classrooms	
	SY11	Jackson	Symposium 11: The Emergence of Prelinguistic Communication in Shared Routines	
	PS06	Sansome	Paper Session 6: Technology & Education I	
	PS07	Montgomery	Paper Session 7: Spatial-Mathematical & Scientific Reasoning II	
	PSO8	Washington	Paper Session 8: Issues of Theory in Cognitive Development	
10:30-10:45	break			
10:45-12:00	SY12	Ballroom	Symposium 12: The Bright Stars Project	
	SY13	Mason	Symposium 13: Discovering the dynamics between interaction and reasoning in preschool and elementary school children	
	PSO9	Jackson	Paper Session 9: Moral Development II	
	PS10	Sansome	Paper Session 10: Piagetian Theory	
	PS11	Montgomery	Paper Session 11: Social Processes in Children's Cognitive Development	
	DS03	Washington	Discussion 3: Location-Aware Technologies & New Genre of Learning on the Move (LoM)?	
12:00-1:15	lunch		Annual Members Meeting (Ballroom 12:00-12:30)	
1:15-2:45	SY14	Ballroom	Symposium 14: Dynamic narrating approach: At the conjunction of theory and method	
	SY15	Mason	Symposium 15: Communication, culture and cognition through the material world	
	SY16	Jackson	Symposium 16: Journey Into Consciousness: The Evolution of a Body o Research from Neo-Piagetian to Portraiture	
	PS12	Sansome	Paper Session 12: Technology & Everyday Cognition	
	PS13	Montgomery	Paper Session 13: Technology & Education II	
	PS14	Washington	Paper Session 14: Play, Dreams & Creativity	
2:45-3:00	break			
3:00-4:15	PLO3	Ballroom	Plenary Session 3: Michael Cole & Roy Pea The living hand of the past: Re-covering the role of technology in human development	
4:15-4:30	break			
4:30-5:45	SY1 <i>7</i>	Ballroom	Symposium 17: Expanding the study of the development and integration of norms: Findings from Germany, India, and the U.S.	
	SY18	Mason	Symposium 18: Digital Technologies as a Platform for Integrating Cultural, Interpersonal, and Individual Aspects of Development	
	PS15	Jackson	Paper Session 15: Cognitive Development, Spatial-Mathematical Reasoning & Symbolic Thought	
	PS16	Sansome	Paper Session 16: Science Education, Epistemology, & Cognitive Development	
	PS17	Montgomery	Paper Session 17: Technology & Development in Family Contexts	
	PS18	Washington	Paper Session 18: Education & Agency	
5:45-6:00	break			
6:00-6:30	PTO3	Foyer	Poster Session 3 (N=13)	
6:30-7:30	REC2	Foyer	Emerging Scholars Reception (all are welcome to attend!)	
6:45-7:15	PTO4	Foyer	Poster Session 4 (N=12)	

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8:00-10:30	ESO1	TBA	Emerging Scholars Dinner (TBA)
			SATURDAY, 10 June 2017
Time	ID	Location	Title
9:00-10:30	PS19	Ballroom	Paper Session 19: Technology & Education III
	PS20	Mason	Paper Session 20: Technology & Youth
	PS21	Jackson	Paper Session 21: Executive Function & Attention Deficit Disorders
	PS22	Sansome	Paper Session 22: Parenting & Development
	PS23	Montgomery	Paper Session 23: Touchscreens, "Real Life", & Development
	PS24	Washington	Paper Session 24: Social & Emotional Development: Contemporary Challenges
10:30-10:45	break		
10:45-12:15	PLO4	Ballroom	Plenary 4: Nichole Pinkard (DePaul University) The digital youth network: Partnerships for adolescent and community development across time and space
12:15-1:30	lunch		
1:30-3:00	ISO3	Ballroom	Invited Symposium 3: Colette Daiute How (Do) Children and youth use digital media for social and emotional development?
	PS25	Mason	Paper Session 25: Constructivist Education
	PS26	Jackson	Paper Session 26: Impact of Technology on Human Development
	PS27	Sansome	Paper Session 27: Moral Development III
	DS04	Montgomery	Discussion 4: Constructivist Learning: From Montessori, to Reggio, to Maker Education
3:00-3:15	break		
3:15-4:15	DS05	Ballroom	Closing Plenary Discussion Session Please join us for a closing discussion session featuring our invited speakers. The session will be moderated by conference organizers Carol D Lee & Colette Daiute. [insert tearful goodbyes here]

