

No Fences Cowboy Church

Youth Rodeo Rules

May 19, 2018

July 14, 2018

August 4, 2018

Rodeo starts at 2:00pm, books open at 1:00pm
(starting with youngest age division)

See attached documents for entry form

****Calf riders, Steer riders, Bull riders, & Ropers ** call in entry the
MONDAY prior to rodeo 5:00pm-8pm**

(256)280-8782

There will be a \$5 fee for registering the day of for these events

GENERAL RULES:

- There will be 5 age groups (1-2)(3-4)(5-8)(9-11)(12-18) Age is determined by age as of Jan. 1, 2018
 - All contestants must be in full dress code (Western hat, jeans, boots, and long sleeve western shirt)
 - Contestants who choose to wear protective equipment will be allowed to compete with exception to dress code.
 - Parents will be able to assist ages 1-4 by walking/ running in front of their child, if the parent touches the child, horse, or reins it will result in a no time.
- All stock will be chute run. No hazing of livestock will be allowed.
 - **ALL contestants must have signed and notarized Minors Release in Rodeo office before competing.**
 - **ABSOLUTELY No Horse Training in the Arena.** If a pattern is broken a contestant may not return from the beginning of the pattern. Anyone caught beating their horse will be asked to leave the premises and entry fees will not be returned.
 - If a contestant is called three times and is not ready to enter the arena, he or she receives a no time, unless arrangements have been made with the judges.
 - Foul language in the arena will not be tolerated and may lead to disqualification at the judge's discretion.
 - Excessive rowdiness, quarreling, or fighting with the judges or officials by a contestant will be a disqualification.

- Mistreatment of rodeo stock (including excessive dragging), or mistreatment of the contestant's mount can result in disqualification.
- Fighting among contestants and parents/guardians will not be permitted under any circumstances.
- One (1) entry per person per event *with the exception* of Team Roping where two (2) entries per person are allowed.
- If at any time, judges or any official feels that a contestant, horse, or livestock is in danger of injury, they may step in and assist in whatever manner the situation calls for.
- **Only contestants, judges, and rodeo personnel are allowed in the arena.**
- In the event a contestant has an issue with the results of a time or a decision, the protest must be made at the time of the event. Once the contestant leaves the arena, the judge's call and final time will remain as stands.
- **DECISIONS OF THE JUDGE(S) WILL BE FINAL.**
- **ARENA & GROUNDS SHOULD BE LEFT AS IT WAS WHEN WE ARRIVED.** All contestants and families are responsible for cleaning up around trailers and arena. All trash both inside and outside should be picked up each day.
- Contestants must attend 2 out of 3 rodeos to be eligible for awards.
- Books will close for all events at the rodeo start time.

Event Rules

DUMMY ROPING (Girls & Boys) :

- **Contestants entering Dummy Roping may NOT compete in a mounted roping event.**
- Contestant will rope a roping dummy.
- Each contestant will throw (3) loops.
- In case of a tie, roping dummy will be moved forward and one (1) loop will be given to each contestant in rope off until there is one (1) winner.
- The distance set for the dummy will be determined by the judge.

STICK HORSE RACE (Girls & Boys) :

- Contestant will run around one (1) barrel and run back across the line.
- Contestant is required to start on a stick horse but will not be flagged out if he/she does not stay on.

GOAT TAIL UN-TYING (Girls & Boys) :

AGES 3-4: UNMOUNTED

AGES 5-8: MOUNTED

- Goat will be held by judge.
- Contestant is to run to the goat and pull the ribbon off the goat and run back across the line. Time is stopped.
- If contestant runs back without the ribbon he/she will receive a no time.

GOAT TYING (Girls only):

- Contestant must ride his/her horse down to goat, dismount, throw the goat, and tie any three (3) legs.
- The goat must be cleared if it is on the ground when the contestant reaches it.
- Goat must stay tied for six (6) seconds or run will be disqualified.
- Goat tying contestant will receive a ten (10) second penalty if rider/horse hits goat rope while still mounted or if horse hits rope when rider is dismounted.
- Goat will be changed per 3 runs or at judge's discretion.
- Girls can use a goat string or a pigging string.
 - Goat must be tied with all 4 legs lying in the same direction, and head in neutral position.

TEAM ROPING (Girls & Boys) :

- May enter two times.
- Barrier will be used.
- A five (10) second penalty will be added for a broken barrier.
- Both ends must dally and face before time is stopped.
- A five (5) second penalty will be added for roping one leg.
- Header and heeler must be faced and rope tight before flag will be dropped.
- Legal head catches: Both horns, half head, or around the neck.
 - Will compete with chute drawn steer.

BREAKAWAY ROPING (ages 12-18 Girls only, ages 9-11 Boys & Girls) :

- Barrier will be used.
- Five (10) second penalty will be added for broken barrier.
- A handkerchief must be tied on the end of the rope.
- The loop must go over the calf's head and be tight to breakaway.
- If rope is broken from saddle horn by hand a no time will be given.
- One (1) loop allowed.
 - Will compete with chute drawn calf.

CALF ROPING (Boys) :

- Barrier will be used.
- Five (10) second penalty will be added for broken barrier.
- Catch as catch can.
- Rope must hold calf until roper gets hand on calf.
- Once roper has touched calf and rope comes off, roper must not lose contact with calf.
- After roping calf, roper must dismount, go down rope and throw calf by hand and cross any three (3) legs.
- If calf is down when roper reaches it, roper must get calf up with at least three (3) feet hanging and to the satisfaction of the judge or a no time will be given.
- **A neck rope must be used.**
- Roper must remount his horse after tying calf, give slack.
- The tie must hold for six (6) seconds, and three legs must remain crossed.
- Calf must remain tied until judge examines and approves tie.
- If tie does not hold, roper will receive a no time.
- A calf pigging string must be used

- Will compete with chute drawn calf.
- Calf must be tied with all 4 legs facing the same direction and head in neutral position.

BARREL RACING (Girls) :

- A five (5) second penalty will be added for each barrel knocked down.
- If rider breaks cloverleaf pattern a no time will be given.
- Horse must stay in forward motion.
- No horse training allowed.
- Only contestants, judges, and rodeo personnel are allowed in the arena.
- If a contestant is assisted in any way in the timed area, they will receive a no time and are not eligible for payout.

POLE BENDING (Girls) :

- A five (5) second penalty will be added for each pole knocked down.
- If contestant breaks pattern a no time will be given.
- The horse must stay in a forward motion. No horse training.
- Only contestants, judges, and rodeo personnel are allowed in the arena.
- If a horse breaks the plane of the poles in the wrong direction, a no time will be given.
- If a contestant is assisted in any way in the timed area, they will receive a no time and are not eligible for payout

BULL/ STEER/ CALF RIDING (BOYS):

I. General Rules:

1. Contestant is not to use sharp spurs. No part of spur may have sharp edges including rowels and wire locks.
2. Contestant will have the right to call judge to pass on whether or not animal is properly flanked to buck the best of its ability.
3. Fall - If chest or brisket, belly, side or rump contacts the ground animal will be considered fallen. Knee is not considered fallen.
4. No contestant will ride two head in the same event during a performance except for re-rides.
5. Contestants may pull ropes from either side.
6. Contestant must compete on stock drawn for them. In the event of a mistake, stock drawn for must be run during that performance and only that time or score taken.

II. Time Limit:

1. Bull will be ridden eight seconds.
2. Time to start when the animal's inside front shoulder passes the plane of the chute.

III. Event Rules:

1. This event is open to boys only.
2. Bell must be under belly of bull.
3. Riding is to be done with one hand and loose rope, with or without handhold.
4. No split finger wrap, no knots or hitches to prevent rope from falling off bull

when rider leaves him.

5. No more than two men may be on the chute to pull contestant's rope.

6. The judge on the latch side of the chute gate shall serve as a back-up timer in the bull riding event or a person assigned by the Arena Director may serve as the back-up timer. The judge's stopwatch reading shall be used as a means of verification when the length of the qualified ride is in question. The judge shall stop his watch when, in his opinion, the contestant has been disqualified for any reason, or when he hears the whistle or horn, whichever comes first. In either instance, the judge will refer to his watch for a time verification on each ride. In any instance where the time is eight seconds or more on the judge's watch, the contestant shall be entitled to a marking without penalty. In the instance the whistle blows before the eight seconds, the judge must go with the whistle.

IV. Scoring and Penalties:

1. Ride and animal to be marked separately.
2. Mark the ride according to how much the contestant spurs the animal.
3. Figures used in marking the riding events shall range from 1 to 25 on both bucking animal and contestant and use the full spread.
4. No bell--no marking.
5. If contestant makes qualified ride with any part of rope in riding hand, he is to be marked.
6. Contestant will receive no score for any of the following offenses.
 - a. Being bucked off.
 - b. Touching animal, equipment or person with free hand.
 - c. Using sharp spurs.
 - d. Placing spurs or chaps under the rope when the rope is being tightened.
7. Judges may disqualify a bull rider who has been advised he is next to go if he is not above the animal with his glove on when the previous bull leaves the arena.

V. Rerides:

1. The matter of the rerides shall be decided by the judges.
2. Contestants shall not influence the judges by asking for a reride at any time.
3. If reride is given, judge shall inform the contestant immediately of his marking and an option of a reride.
4. Contestant may refuse reride and take his marking.
5. Contestant must make his decision immediately.
6. No reride will be given due to faulty or broken equipment furnished by contestant in any event.
7. If animal that is drawn for a reride is already drawn for another contestant in the same go-round, the contestant with the animal drawn will take it before the man who draws the animal for a reride.
8. If an animal that is drawn for a reride is already drawn for another contestant in a later go-round, the contestant with the reride in the prior go-round will take the animal first.
9. When a final head is to be ridden in riding events, at least two additional head of stock will be available for rerides.

10. Rerides may be given only when stock fails to break, stops, or fouls the rider.
11. If, in the opinion of the judges, a rider makes two honest efforts to get out on a chute-fighting animal and is unable to do so, he may have a reride drawn for.
12. Contestants who are fouled at chute and declare will be entitled to a reride at judges' discretion.
13. If animal falls down out of chute contestant will be entitled to a reride at the discretion of the judges.
14. If animal loses flank, fails to break, stops, or fouls rider, rider may take same animal back, providing stock contractor is willing, or he may have reride drawn.
15. If an animal that runs off is already drawn for another contestant, that contestant must take the animal already drawn.
16. If that is the second consecutive time the animal has run off, he must be taken out of the draw and an animal drawn for the contestant out of the rerides.
17. If the pickup man or horse comes in contact with bull before qualified time has elapsed, reride will be given on the same animal drawn. Only exception to this rule is if it is that rodeo's last day. The last day, contestant may have same animal back if stock contractor is willing, or reride drawn if requested. If stock contractor is not willing, reride will be drawn.
18. A contestant will only have the option of a reride if the flank comes off the animal and the contestant did not complete a qualified ride but was qualified up to the point of the flank coming off.

VI. Equipment

1. Rope must have bell. Bell must be in good shape, cannot be broken. No bell, no marking.
2. Hooks or posts shall not be used on bull ropes.
3. Quick release buckle is optional on bull rope on the off-side.
4. All contestants must wear helmets approved for rodeo events.
5. All contestants must wear an Athletic Protective Mouth Piece while contesting. Mouthpiece may not be trimmed any smaller than the size required to cover all teeth.
6. All contestants must wear a vest designed to protect the chest and back while contesting in the Bull Riding Event. The vest shall be one manufactured for rodeo/equestrian events and sold by retailers.

ARENA RACE (Boys & Girls):

Contestant will run around 1 barrel and back across the finish line.

MUTTON BUSTIN (Boys & Girls):

- Contestant must not weigh more than 70 lbs.
- Must wear protective vest, helmet with faceguard.
- Ages 3-4 are allowed to hold on with both hands for 6 seconds.
- Ages 5-8 hold on with one hand for 6 seconds and cannot touch with free hand.

CHUTE DOGGING (Boys):

- Set up in the bucking chutes.

- The event has a 60 second time limit. Arena buzzer or horn will sound to indicate end of time limit.
- The score line shall be drawn 10 feet from and parallel to closed chute gate.
- Contestant shall position themselves in the chute with the steer and signal for the gate to be opened.
- Steer will be considered dogged when it is lying flat on its side, or on its back, with all four hooves pointed in the same direction and the head in a neutral position.
- If the steer is dogged prior to the line/ finish judge's whistle, a 10 second penalty will be given.
- A disqualification will be given for any of the following:
 - Unnecessary roughness or intentional harm to the steer
 - Tripping, flipping, or utilization of steers head and/ or horns in the dirt in a manner to flip the steer.
 - Contestant coach touching the animal while or after the chute gate has been signaled by the contestant to be opened.
 - Losing contact with the steer such that no part of the contestant is touching any part of the steer.
 - Contestant sticking finger in steers eye.
 - Reride will be given for any of the following:
 - Interference
 - Injured animal
 - Arena equipment failure
 - Official or arena personnel failure