



STUDENT MINISTRY

Youth Leader Policy/Values

- I commit to daily strive after a growing relationship with God. Apart from Christ, I can do nothing. (John 15:5)
- I commit to consistency. The youth ministry is a priority and important.
- If I have an unavoidable conflict, I will alert whoever is leading the night as soon as I find out.
- Never be alone with a member of the opposite sex. This includes rides and rooms in buildings.
- If a youth ever talks about self-harm or harming others, you legally have to contact authorities.
- A side hug is a friend hug.
- Be wise with what you put on social media/snap chat is not your friend.
- Be very careful with Sarcasm. Picking on students is not welcome. We desire a loving environment where students felt built up, not torn down; they get enough negative attention in the world.
- Respect and Enthusiasm. Be respectful of other leaders and be enthusiastic in activities. These traits are either a cancer or a booster.
- Always be on the lookout for kids on the outside. The ones having fun will do it with or without you.
- We are not students friends... we are their leaders, teachers, mentors, guides, etc.
- Only leaders 24 and older can drive students during an event. Students can not drive other students.
- Bathing suit policy: Modesty. Two Pieces are accepted as long as they are modest. No triangle tops or string connected material. Guys no cracks.

PROGRAMMING EXPECTATIONS

1. BE A POSITIVE PRESENT AND CONSISTENT ADULT
2. PARTICIPATE
 - A. SIT WITH STUDENTS
 - B. PLAY GAMES
 - C. WORSHIP WITH STUDENTS
3. SMALL GROUP LEADER
 - A. GUIDE NOT DOMINATE
 - B. LISTEN MORE THAN SHARE (YOU SHOULD NEVER SPEAK MORE THAN 1/3 TIME)
 - C. ENCOURAGE
 - D. CREATE A FUN AND SAFE SPACE FOR FAITH EXPLORATION
4. USE YOUR SPECIFIC GIFTS
 - A. WE NEED YOU! (1 CORINTHIANS 12) FIGURE OUT HOW TO USE YOUR SPECIFIC GIFTS TO SERVE THE YOUTH MINISTRY.
 - B. EXAMPLES:
 - A. IF YOU ARE A TEACHER, ASK TO TEACH.
 - B. IF YOU ARE A SERVER, FIND WAYS TO SERVE.
 - C. IF YOU ARE AN ENCOURAGER, FIND A WAY TO ENCOURAGE.
 - D. IF YOU ARE A PRAYER WARRIOR, PRAY.
 - E. IF YOU ARE AN ADMINISTRATOR, HELP ME WITH LOGISTICS.
 - F. ETC!
5. BONUS
 - A. SEND ENCOURAGEMENT OUTSIDE OF YOUTH MINISTRY
 - B. GO TO GAMES, PLAYS, AND EXTRACURRICULAR ACTIVITIES
 - C. COME TO YOUTH MINISTRY EVENTS