

# **Going Big On A Budget**

Respond Worship Retreat 2016 Workshop  
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***In a growing church your vision will always be bigger than your resources.***

## **Two Big Things**

- 1. Clarify the win.**
- 2. Experiment.**

## **Tips & Reminders**

- Serve your people, not your preferences.
- More money doesn't mean more quality.
- Maximize what you have.
- Everything has a shelf life.
- Stop trying to do everything yourself.
- People's heart's, not your gear or equipment, is the greatest catalyst for worship.
- Trust God.

## *Specific Areas:*

### **Stage Design**

- Environment matters.
- Plan intentionally, plan flexibly, plan sustainably
- In your planning focus on effect, not specific equipment.
- Keep it simple.
- Don't force a metaphor.
- Network with other churches.
- Materials
  - Lights
  - Wood and paint
  - Coroplast/Corrugated Plastic
  - Tape
  - Paper
  - Aluminum screen material
  - Air filters
  - String art
  - Pallets
  - Saran wrap
  - Paper lanterns
  - Christmas lights
  - Cloth materials
  - Cardboard boxes
  - Bubble Wrap
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## ***Resources:***

- **Free:** [churchstagedesignideas.com](http://churchstagedesignideas.com) (Key in on individual elements, not just whole sets); [thechurchcollective.com/production/fundamentals-stage-design/](http://thechurchcollective.com/production/fundamentals-stage-design/); [thecreativepastor.com/how-to-create-big-stages-with-small-budgets/](http://thecreativepastor.com/how-to-create-big-stages-with-small-budgets/)

## **Media**

- Be realistic with your gifting and time.
- Quality matters.
- Everything has a shelf life.

## ***Resources***

- **Free:** [creationswap.com](http://creationswap.com); [open.church](http://open.church); [newspringnetwork.com/resources](http://newspringnetwork.com/resources); [openresources.org](http://openresources.org), [churchmediadesign.tv](http://churchmediadesign.tv); [seeds.churchoonthemove.com/resources](http://seeds.churchoonthemove.com/resources); [resources.elevationchurch.org](http://resources.elevationchurch.org); [creative.newlifechurch.tv/downloads](http://creative.newlifechurch.tv/downloads); [stufficanuse.com](http://stufficanuse.com); [ccvresources.com](http://ccvresources.com); [thecreativepastor.com](http://thecreativepastor.com); Adope Post app
- **Paid:** [creationswap.com](http://creationswap.com); [motionworship.com](http://motionworship.com); [sharefaith.com](http://sharefaith.com); [ignitermedia.com](http://ignitermedia.com); [shiftworship.com](http://shiftworship.com); [churchmotiongraphics.com](http://churchmotiongraphics.com); [worshiphousemedia.com](http://worshiphousemedia.com)

## **Visual and Sound Equipment**

- Be learner of what you already have.
- Take time to train others! Empower and platform people to learn more than you.
- Sometimes it costs more not have a professional do it.
- Network with other churches.

## ***Resources***

- **Free:** [thechurchcollective.com](http://thechurchcollective.com); [behindthemixer.com](http://behindthemixer.com); [thecreativepastor.com](http://thecreativepastor.com)
- **Paid:** [ownthemix.com](http://ownthemix.com); Worship Media Handbook - [churchmotiongraphics.com/the-worship-media-handbook/](http://churchmotiongraphics.com/the-worship-media-handbook/)

## **Band**

- Maximize what you have.
- Get together outside of Sunday mornings.
- Create a worship team standard and do auditions.
- Recruit youth.
- Build a culture of evaluation.
- Use ambient pads.
- Worship leaders: Is there anyone else who is reading and learning and thinking through concepts?

## ***Resources***

- **Free:** [thechurchcollective.com](http://thechurchcollective.com); [youtube.com](http://youtube.com)
- **Paid:** [worshipartistry.com](http://worshipartistry.com); [theworshipinitiative.com](http://theworshipinitiative.com); [planningcenteronline.com](http://planningcenteronline.com); [padloops.com](http://padloops.com); [karlverkade.bandcamp.com](http://karlverkade.bandcamp.com)

## ***Evaluation questions you can use:***

- Does this point to God or me?
- Does this serve the church or my preferences?
- Toy or tool?
- Is wanting to do or buy this based in my calling or my comparison?
- Does this change or piece of equipment take us closer or farther from our “win”?