

KIDS CAMP 2019 CLUB DESCRIPTIONS

Make copies for all
parents/campers
and chaperones

Kids Camp offers 13 different activity clubs. Each club will meet for three days (Tues, Wed & Thu) for about 1 hour and 15 minutes. Approximately 15 campers and 1-3 chaperone leaders/helpers will be assigned to each club. Club leaders are reimbursed up to \$50 for club supply purchases. The following descriptions will give you an idea of what activities to expect from each club. On your registration form, you will mark your three top club preferences. Every effort will be made to assign you to one of your three choices.

CLAY CREATIONS (CC) In Clay Creations you will be encouraged to use your imagination in creating artwork that expresses your personality and interests. You will make several pieces and have the opportunity to paint each after drying. Completed projects may be taken home to show your family and friends. **Leaders** should come prepared to help campers think about creative expression, emphasize rapport among campers and help in the use of the clay and tools. Campers will wear smocks and table covers will be used. Leaders should encourage campers to clean up their area at the end of club time. **Supplies:** Provided supplies include clay, molds, smocks, paint, brushes, table cover, and clay tools.

COOKING (CO) In Cooking Club you will have the opportunity to learn skills that will help you become a better cook/baker such as following recipes, measuring and utilizing cooking utensils and appliances. After you have prepared each recipe you will be able to taste the final creation. **Leaders** will direct campers in preparing a different recipe for each club day in one of the staff house kitchens. Selected recipes should be chosen to fit within the allotted club time. The kitchen/dining/living room area is the only area of the house that is available to campers; leaders should encourage campers to clean up their area at the end of club time. **Supplies:** A fully functioning kitchen is available—stove, fridge, microwave & cook top, as well as various kitchen utensils and pots/pans. The leader may purchase and/or bring utensils and supplies to camp. **Budget:** \$50—receipts should be saved and turned in for reimbursement.

DRAMA (DR) In Drama Club you will work with other campers to create a 5-minute drama skit. You should be able to memorize your part of the drama script with expression and emotion. The drama will be presented on the final day of camp. **Leaders** should come prepared with several different scripts. The skit should be selected on the 1st club day, practiced and perfected on the remaining club day(s) and will be presented during the final chapel service. **Supplies:** Leaders will bring any desired costumes or props.

GEOCACHING (GE) In the Geocaching (pronounced GEE-O-CASH-ING) Club you will use a GPS device to hunt treasures hidden among the trails and grounds of the camp. While solving clues and searching for these treasures or “caches” you will be exploring God’s creation. You are encouraged to bring your camera (optional), good walking shoes and an explorer’s attitude. **Leaders** should come prepared to direct campers in using a GPS tracking device. Good hiking or walking shoes and extra bug spray are recommended.

GIRLS CLUB (GC) is a club that emphasizes friendship and the uniqueness of girls. You will discover what the Bible says about

beauty and learn respect for yourself and others as you are taught to value your inner beauty. In this club you will also learn how to enhance your natural features and loveliness. **Leaders** should come prepared with lessons for each day. Prov 31 and Ps 139:14 are recommended scriptures. Suggested activities include: manicures, pedicures, facials, hair styling and beading/jewelry making. **Supplies:** Leaders will purchase and bring all necessary supplies. **Budget:** \$50—receipts should be saved and turned in for reimbursement.

HUMAN VIDEO (HV) In the Human Video Club, the group will work together to develop a dramatic presentation to music. You will learn to show with dramatic movement a story that is being told by the music. There are no lines to be memorized but you should be able to show expression and emotion. The human video will be presented on the final day of camp. **Leaders** should come prepared with a CD of music and lyrics and be prepared to teach the dramatic movements and presentation that will accompany the music. No costumes are required and the only props allowed are chairs. The human video should be selected on the 1st club day, practiced and perfected on the remaining club day(s) and will be presented during the final chapel service. **Supplies:** Minimal to none.

LEGOS® (LE) In the Lego® Club you will use your imagination, creativity and building skills individually, and as a group, to create a daily Lego® work of art that will be photographed each day for display at the end of the week. **Leaders** should come prepared with ideas for individual Lego® projects and/or for a corporate project for the campers to build. Suggested club limit: 12 campers. **Supplies:** Provided supplies include thousands of basic Lego® pieces in all shapes and sizes and a camera for capturing each day’s creation(s).

MUSIC CREATIONS (MC) Campers will learn a song and/or musical percussion number by combining vocals with instruments made from every day objects—water bottle full of rocks, sticks beating on pails, etc. The music creation will be presented on the final day of camp. **Leaders** should come prepared with several song ideas and objects that may be used to create that song. **Supplies:** Minimal to none.

NATURE EXPLORATION (NE) In the Nature Exploration Club you will explore God’s creation up close as you hike various trails throughout the camp. Good walking shoes and a positive attitude are required. You are encouraged to bring your camera (optional) as you enjoy the beauty of nature. **Leaders** should come prepared with scripture references and devotions, be physically prepared to walk and hike and be knowledgeable about different types of trees, bugs and other natural landscape to show to campers. Various trails are available to use. Good hiking or walking shoes and extra bug spray are recommended.

Supplies: Minimal to none.

PINEWOOD DERBY (PD) In the Pinewood Derby Club you will learn how to build a Pinewood Derby car from start to finish. After the car has been built you will paint, decorate and race it. You will be able to take your car home to show family and friends. **Leaders** should come prepared to direct campers in building their individual car using car kits supplied by the camp. Patience will be required as fine motor skills are needed. Because some campers will be better suited to use their motor skills than others, extra encouragement may be required for some. First-time leaders may request a car kit be mailed to them so they can practice assembly and know what will be expected. **Supplies:** Provided supplies include cars kits, tools, and spray paint.

ROCKETS (RO) In Rockets Club you will learn how to build a rocket from start to finish. After the rocket has been built you will paint, decorate and launch it. Unless it is lost in launch, you will be able to take your rocket home to show family and friends. **Leaders** should come prepared to direct campers in building their individual rocket using rocket kits supplied by the camp. Patience will be required as fine motor skills are needed. Because some campers will be better suited to use their motor skills than others, extra encouragement may be required for some. First-time leaders may request a rocket kit be mailed to them so they can practice assembly and know what will be expected. **Supplies:** Supplies provided include rocket kits, launching supplies and spray paint.

SCIENCE (SC) In the Science Club campers will engage in fun experiments to make discoveries about God’s power and presence in the world and in their lives. **Leaders** should come prepared with the necessary supplies to conduct 1-2 experiments each day. Experiments should serve as an object lesson that is taught to the children. **Budget:** \$50 - receipts should be saved and turned in for reimbursement.

SPORTS (SP) is an active club in which you will use various sports equipment to have fun and improve your physical skills, work together as a team and become a better athlete. **Leaders** will be expected to research and teach/explain the sport to approximately 15-20 campers prior to their participation. This club requires a leader and at least two helpers. Due to the campers’ age diversity, it is recommended that campers be divided first into an older and younger group and then from there divided into teams. This will allow all ages to participate on a level with their peers. **Supplies:** Available sports equipment includes basketball, football with flags, soccer with goals, & dodge ball.