



Use Week of:

Unit 4 • Session 5

The Plagues and the Passover

BIBLE PASSAGE: Exodus 5–12

STORY POINT: God can do anything.

KEY PASSAGE: Hosea 13:4b

CHRIST CONNECTION: Jesus is the
Lamb of God who takes away sin.

Bible Story for Toddlers

Pharaoh would not let God's people, the Israelites, go! So God sent ten plagues, or troubles, to punish Pharaoh. Every time God sent trouble, Pharaoh asked Moses to make the trouble go away. Once the trouble went away, Pharaoh changed his mind about letting the Israelites go! God was going to send one last trouble. God told the Israelites to eat a special meal. They would cook a lamb and put its blood on the doorposts of their houses. When God saw the mark on their houses, He would pass over that house, and the people inside would be safe. The people had to eat fast, and they had to keep their sandals on their feet! God kept His people safe from the last trouble.

Babies Gospel Gems

- * Pharaoh would not let God's people go.
- * God showed He is more powerful than anyone.
- * God kept His people safe from the last trouble.

Additional resources are available at gospelproject.com.

For free training and session-by-session help, visit <http://www.ministrygrid.com/web/thegospelproject>.

BABIES Activities

Look in the Bible

Provide hand-size Bibles for babies to handle. Open your Bible to Exodus 5. Show the Bible story picture as you say the Gospel Gems in a soothing voice. Read the key passage card.

SAY: Pharaoh would not let God's people go, but God showed He is more powerful than anyone. **GOD CAN DO ANYTHING.** [*Pray for the babies.*]

Sing a Bible story song

Sing to the tune of "London Bridge Is Falling Down":

"Is there anything God can't do*, God can't do, God can't do?"

Is there anything God can't do? God can do anything!"

*Substitute *God can keep His people safe* in subsequent rounds. Finish each stanza with the Story Point.

SAY: God kept His people safe from the last trouble with a lamb. Jesus is the Lamb of God who takes away sin. **GOD CAN DO ANYTHING.**

Make lamb art

Paint a baby's hand with washable black paint. Gently press his hand onto construction paper, fingers splayed. Wipe his hand immediately. Turn the page so the fingers are pointed down. Help babies glue pulled cotton balls to the sheep's body. Write the Christ Connection or the Story Point on his art and set it aside to dry. Repeat with each child.

SAY: God kept His people safe from the last trouble with a lamb. Jesus is the Lamb of God who takes away sin. **GOD CAN DO ANYTHING.**

Look for the Bible

Place a hand-size Bible in a shoe box. Mark the key passage with the key passage card. Invite babies to open the box. Open the Bible to the card and read it.

SAY: The Bible tells us about God's power. God showed He is more powerful than anyone. **GOD CAN DO ANYTHING.**

Check diapers, serve bottles if needed, and release babies to parents according to your church's security guidelines. Give parents today's big picture card. Repeat the Gospel Gems and Bible-learning activities for babies who stay a second hour.

TODDLER Activities

Circle time (5 minutes)

Provide small Bibles for toddlers to handle. Say the Bible is God's words. Read the key passage card and guide toddlers to say it. Open your Bible to Exodus 5. Show the Bible story picture as you tell the Bible story. Say the Gospel Gems and Story Point. Pray for the toddlers.

Read a book

Print and assemble the "Moses Book" printable. Read the book to the toddlers and encourage them to point with you to the pictures and help you count the numbers. Consider using this book in the last session of this unit as well.

SAY: Pharaoh would not let God's people go, but God showed He is more powerful than anyone. God sent troubles to Egypt, but God kept His people safe from the last trouble. **GOD CAN DO ANYTHING!**

Make rubber band music

Stretch several rubber bands around lids of shoe boxes or gift boxes. Demonstrate to toddlers how to pluck or strum fingers across the rubber bands. Consider counting to 10 as toddlers pluck. Briefly retell the Bible story.

SAY: Pharaoh would not let God's people go. God sent 10 troubles to Egypt. God kept His people safe from the last trouble. **GOD CAN DO ANYTHING!**

Toss and gather hail

Toss a handful of cotton balls in the air to represent hail. Invite toddlers to pick up the "hail" and bring it back to you. Briefly retell the story.

SAY: God showed He is more powerful than anyone. **GOD CAN DO ANYTHING!**

Look at trouble items

Provide clear containers that have "trouble" items in them: rubber frogs, plastic flies, plastic grasshoppers, and ice cubes (hail) for toddlers to look at. Line a container with black paper to represent the darkness. Briefly retell the story.

SAY: God showed He is more powerful than anyone. God kept His people safe from the last trouble. The last trouble pointed to Jesus. Jesus is the Lamb of God who takes away sin. **GOD CAN DO ANYTHING!**

BONUS Teaching Hour

SESSION TITLE: The Plagues and the Passover.

BIBLE PASSAGE: Exodus 5–12

KEY PASSAGE: Hosea 13:4b

STORY POINT: God can do anything.

CHRIST CONNECTION: Jesus is the Lamb of God who takes away sin.

Transition activity: Play out a meal

Provide toy food, dishes, and other home-living items for toddlers to play out the Passover meal. Briefly retell the Bible story.

SAY: Pharaoh would not let God's people go. God sent troubles to Egypt, and God showed He is more powerful than anyone. God's people ate a meal, and God kept His people safe from the last trouble with a lamb. Jesus is the Lamb of God who takes away sin. **GOD CAN DO ANYTHING!**

Match sandals

Print and cut apart the “Sandal Matching Cards” printable. Mix up the cards and set them faceup in a grid. Invite toddlers to take turns matching the cards. Older toddlers may be able to play with the cards facedown and turning over two at a time. Briefly review the Bible story as toddlers play.

SAY: God told His people to eat a special meal and keep their sandals on their feet. They needed to be ready to go! God showed He is more powerful than anyone. **GOD CAN DO ANYTHING.**

Make shadows with flashlights

Dim the lights. Shine a flashlight behind the toddlers to project their shadows. Invite toddlers to experiment with flashlights. Do not let toddlers look directly into the light.

SAY: Pharaoh would not let God's people go. God sent troubles like frogs, gnats, and darkness. **GOD CAN DO ANYTHING!**

Check diapers, serve a snack if needed, and release toddlers to parents according to your church's security procedures. Give parents today's big picture card to reinforce today's Bible story, Christ Connection, Story Point, or Gospel Gems throughout the week.