

After hearing the story, here are some things you can do:

Game Time

What you will need:

- Cones or other things from around the house to mark a start and finish line

What to do:

This game can be played in teams or individually depending on the number of kids. Each member races from the starting line to the finish line but instead of running, everyone must hop like a frog!

Craft Time

What you will need:

- Paper Plates
- Markers, Crayons, etc.
- Green Tissue Paper (optional)

What to do:

Let each kid make a frog out a paper plate using whatever craft materials you have at home. Some ideas of how to do this are below and many others can be found on Google. Tell the kids that the frogs can remind them that God is more powerful than any power on Earth!



Memory Verse

Psalm 25:4: “ Lord, show mw your ways. Teach me how to follow you.”
Say this verse while showing off your best frog jumps!

Make it Stick Parent Page

Here are some ideas of ways that you can think about the story through the week:

Parent Time- What You Need to Know:

God uses His power to help His people, that was true in Egypt, and it is true for His church today. Pray with your kids this week, and ask God to use His power in your church and community to change your city for Jesus.

Hanging Out:

Do a battery check this week on smoke alarms and/or flashlights with the kids. As you test these devices to see if they need power, ask your kids how they know that God is all-powerful.

At Dinner:

Here are some great discussion starters:

- Why did God send ten plagues to Egypt?
- Is there anyone more powerful than God?
- How can we experience God's power?

At Bedtime:

Quiz your child on this week's memory verse:

"Lord, show me your ways. Teach me how to follow you." Psalm 25:4 (NIV)

Next Week – We're continuing to look at **ANIMALS IN THE BIBLE**

Things to gather for activities:

Game

*Peanut Butter

*Jelly

*Bread

You can substitute other sandwich materials if there are allergies

Craft

*Construction or Printer Paper

*Markers, Crayons etc.