

MAYHEM SPORTS RULES

DODGEBALL RULES

- There is a maximum of 8 players on a team. No substitutions are allowed.
- Adult leaders are allowed to play. Limit of 2 per team.
- Each game will be 4 minutes.
- If you are caught cheating, you will be disqualified for the rest of the tournament.
- When you get out, you must get off the court immediately.
- Once all the players on a team get out, the game is over. The team with the most players left is the winner.
- YOU ARE OUT IF:
 - ↳ You hit someone in the head with the ball.
 - ↳ You get hit with a ball at or below the shoulders before it touches the floor.
 - ↳ Someone catches your ball in the air before it hits the ground.
 - ↳ You drop the ball while attempting to block a ball.
 - ↳ You go out of bounds to avoid getting hit.
 - ↳ You go out of bounds to throw a ball.
 - ↳ You cross the center line.
- Once you block a ball it becomes a dead ball.
- When you get out, you must stay out for the remainder of that game. NO RE-ENTRY.
- You must take the ball behind the line approximately 10 feet at the start of the game before you throw.

FUTSAL RULES

General Rules

There are 4 field players and a Goal Keeper (GK).

- No offside
- GK can only play the ball (by feet or hands) for 4 seconds in their own half. If they are in opponents half, they have no playing restrictions. Once the GK plays the ball, they cannot touch the ball a second time in their own half unless it has been touched by an opponent.
- 8 minute halves for tournament. Two minutes for half time and each coach may call one one-minute timeout per half (use or lose) when in possession of the ball. There are no timeouts in overtime/extra periods. Timeout requests are made to the referee.

Substitutions

Free substitutions are made “on the fly.” Player can only enter or leave the game in the substitution areas marked by their respective benches, and a player may only enter a game after the player they are replacing has left the field. Failure to do so results in a caution and an indirect free kick is taken from where the ball was situated when the game was stopped to caution the player.

Kick Off

Opposing players must give 5 yards until ball is in play.

Ball out of Play

Kick In

A ball kicked out over the touch line (side line) by one team becomes the other team’s ball. The team kicking in has 4 seconds to get the ball back in play or it becomes opponent’s kick in. Defense must give 5 yards distance. The

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referee will give a visual count with his hand. Players taking kick in cannot step into the field while kicking ball back into play. Goals cannot be scored from kick-ins.

If the ball hits the ceiling, a kick in is taken at the closest point on the nearest touchline, running parallel to the goal line.

Goal Clearance

Futsal for goal kick. When the offensive team puts the ball over the end line, the other team gets the ball. The goalie must throw the ball within 4 seconds of retrieving it and put it back into play by throwing it. The throw must leave the penalty area. Opposing team must stay out of penalty area during a goal clearance. If a player touches the ball before it leaves penalty area, GK retakes the throw. The GK cannot touch ball again until an opponent touches it.

Corner Kick

To be taken inside the corner arc. If there is no corner arc, kick is taken at the point where goal line and touch line meet (at corner).

Fouls and Misconduct

Fouls

Futsal is a minimum contact sport. However, some contact may occur, as long as it is done in a legal manner. It cannot be done by play that is careless, reckless, or with excessive force.

6th Accumulated Foul

Upon a team's 6th accumulated foul in each half and all other accumulated fouls within the half, the other team is awarded a free kick taken from the 10 meter penalty mark or where the infraction occurred if it is in a more favorable spot. The defending team cannot build a wall to block the kick. The player taking the kick must be clearly identified and the player taking the kick must make an attempt at the goal.

Accumulated Fouls resulting in Direct Kick

- Kicking or attempting to kick an opponent
- Tripping or attempting to trip an opponent
- Jumping at an opponent
- Charges an opponent
- Strikes or attempts to strike an opponent
- Pushes an opponent
- Tackling
- Holding an opponent
- Spits at an opponent
- Handling the ball (except the GK in their own Penalty area)

Sending Off Fouls

- Handling the ball deliberately, except for GK in their area.
- Denying an obvious goal scoring opportunity by handling the ball (except the GK in their own penalty area).
- Denying an obvious goal-scoring opportunity by fouling an opponent moving toward the goal. Player sent off cannot re-enter the game. Substitution is allowed after 2 minutes.

Indirect Free Kick

Five yards of distance from kicker to set up wall, and ball is in play after it has been touched. If the kicking team takes more time than 4 seconds to take the kick, it becomes the opposition's indirect kick.