

Oh Happy Day

arr. R. George

Hallelujah (♩=120)

The musical score is arranged for a large ensemble. The instruments and parts include:

- Piccolo
- Clarinet
- Alto Sax
- Tenor Sax
- Sop Sax Solo
- Trumpet 1
- Trumpet 2 | 3
- Horn
- TBone 1 | 2
- Baritone
- Tuba
- Choir
- EG 1
- EG 2
- Bass
- Keys (Gospel organ)

The score is written in 4/4 time with a tempo of 120 beats per minute. The key signature has two flats (B-flat and E-flat). The music features a variety of dynamics, including *fp* (fortissimo piano), *f* (forte), *ff* (fortissimo), and *fff* (fortississimo). There are also markings for *mf* (mezzo-forte) and *fz* (forzando). The score includes a 'solo' section for EG 1 and a 'Gospel organ' section for the Keys. The piece concludes with a final chord marked with a *fff* dynamic.

A

Picc. -

Cl. -

Alto Sax. *mf*

Ten. Sax. *mf*

Sop. Sax. -

Tpt 1 -

Tpt 2 | 3 -

Hn. *mf*

LB 1 | 2 *mf*

LB 3 *mf*

Tu. *mf*

Choir
 oh hap - py day oh hap - py day when Je - sus washed when Je - sus washed when Je - sus washed

EG 1

EG 2

Bass *mf*

Pno. *mf*

B

The musical score is arranged in a standard orchestral format. The top staves are for woodwinds: Piccolo, Clarinet, Alto Sax, and Tenor Sax. Below them is the Soprano Sax. The brass section includes Trumpet 1 & 3, Horn, Double Bass 1 & 3, and Trombone. The vocal part is for a Choir. The bottom staves are for Electric Guitar 1 & 2, Bass, and Piano. The score includes various musical notations such as notes, rests, dynamics (f, ff), articulation marks (accents, slurs), and phrasing slurs. A section marker 'B' is placed above the staff at measure 25. The key signature is three flats (B-flat major or D-flat minor), and the time signature is 4/4.

C

Picc. *ff* *mf*

Cl. *ff* *mf*

Alto Sax. *ff* *mf*

Ten. Sax. *ff* *mf*

Sop. Sax. *ff* *f*

Tpt 1 *ff*

Tpt 2 3 *ff*

Hn *ff* *mf*

LB 1 2 *ff* *mf*

LB 3 *ff* *mf*

Tu *ff* *mf*

Choir
 fight and pray! Oh hap - py day Oh hap - py day when Je - sus washed

EG 1 *ff* *mf*

EG 2 *ff* *mf*

Bass *ff* *mf*

Pno. *ff* *mf*