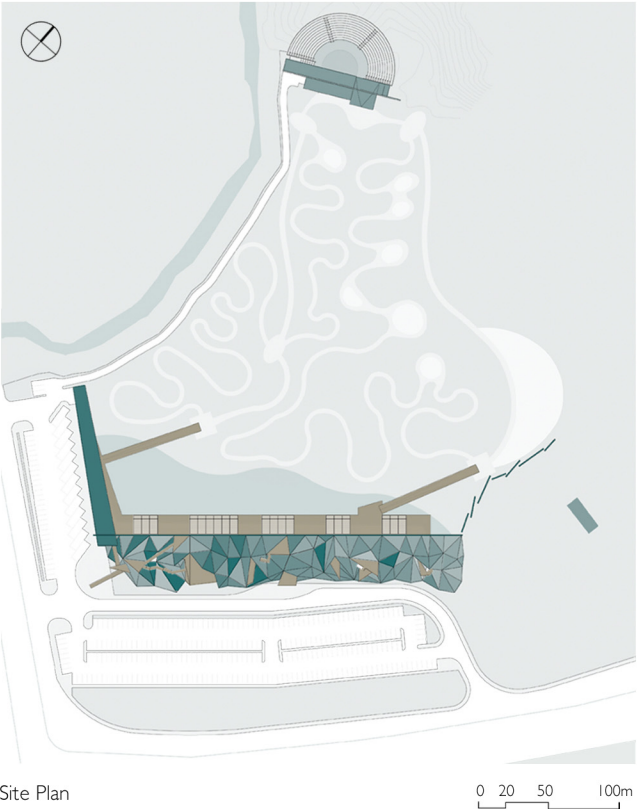


Minicity Model Park Exhibition Building

Antalya, Turkey	
Architects	Emre Arolat Architects (EAA) Istanbul, Turkey
Clients	Antalya Metropolitan Municipality Antalya, Turkey
Commission	2003
Design	2003
Construction	2003 - 2004
Occupancy	2004
Site	55,000 m²
Ground floor	6,800 m²
Total floor	8,660 m²
Costs	9,067,000 USD
Programme	This exhibition building turns the existing park, which contains scale models of historic buildings, into a private space creating an enhanced visitor experience. The building is a low slung, L-shaped plan form that addresses the park to north with a series of timber terraces and colonnades and gives access to it via two ramps over a pool. This is calm and contemplative in contrast to the seaward elevation that fragments into an angular, stone clad form redolent of a breakwater. The main entrance draws visitors through the ‘breakwater’ via a tunnel to the terraces, from where they can explore two floors of galleries or view the park beyond.
Building Type Museums & Exhibition Facilities	
2010 Award Cycle	
3694.TUR	



The fact that the great variability in the choices of consumers of tourism leads to less frequent visits has made it necessary to increase the number of alternatives in the way buildings look and their attractiveness. In Antalya and its surroundings, post-modernism, which has become unvariegated in most areas of social and cultural life, has been rendered visible in its most superficial aspect. The new investments made in this city have made tourism, which has seeped into every molecule of life, even more tyrannical. The design of Minicity Park, in which will be distributed 1:25 scale models of buildings from different regions of Turkey, confronted us as an actual product which conforms to all the scenarios for attractiveness regarding will, which is gradually eroding the grandeurs of the different areas of high culture and in its place is increasingly pumping in the consumption of signs and images.

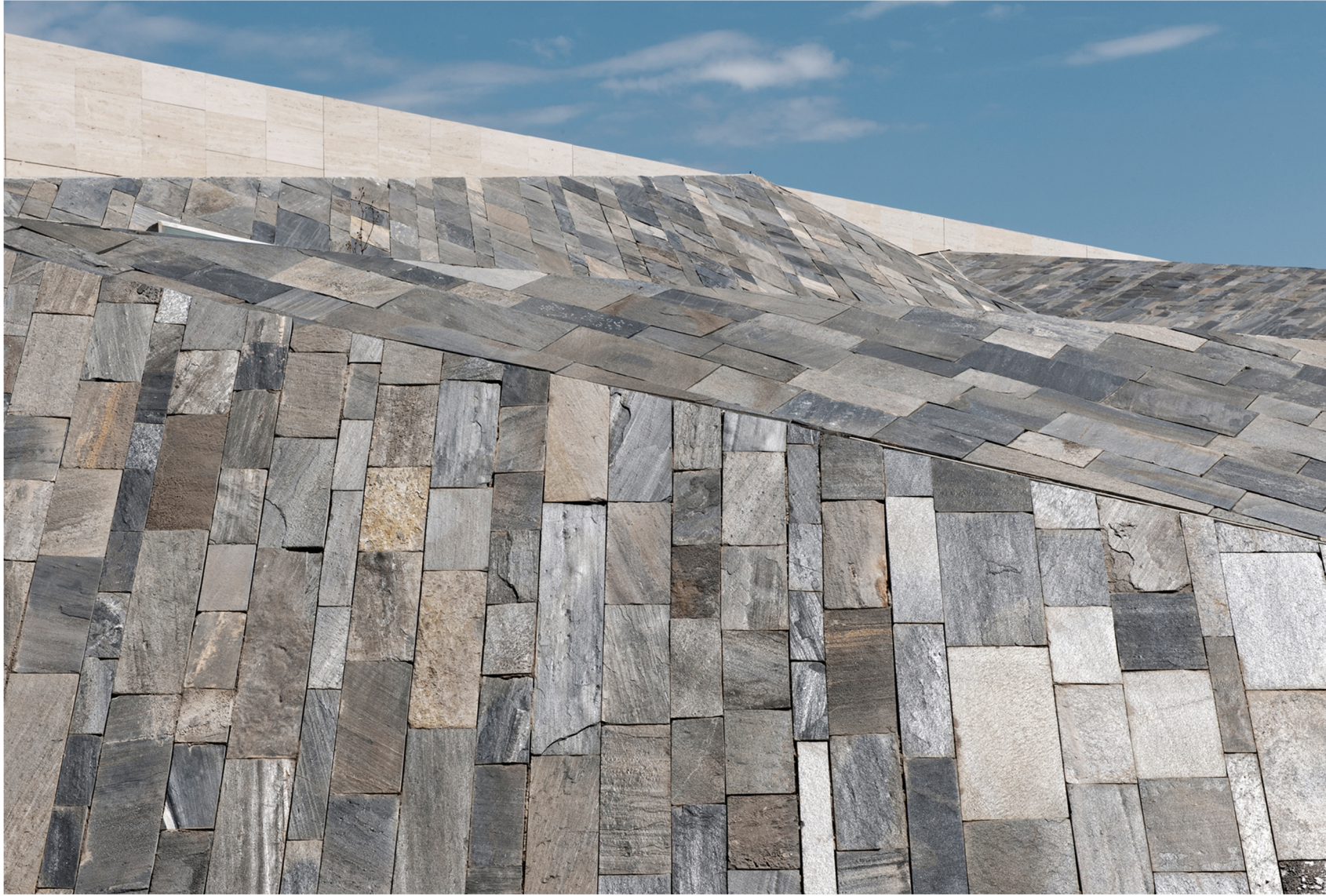
The main input for the design was the dichotomy between indoor and outdoor space which emerged from the investor's request, at a time when the relation between representations and realities is becoming problematic, that on the one hand the park attract the tourist consumer's attention and become a famous monument that would turn into a landmark, and that on the other hand the models to be exhibited indoors not be seen from the exterior. A long interface on the south separates the park, which was made private through the above-mentioned process, from the public area; by bringing this interface to a channel outside of the structural codes familiar to it, this compulsory divider was also transformed into a series of shells that constituted their own specificity as a covering element. The rear walls of the indoor areas, which sometimes became terraces by being torn in places, enabled the visual permeability of this series. As for the side branch on the west, it was detached from the ground, somewhere between dividing and not dividing the interior and exterior; but however, it was designed, in contrast to the expressive motivation of the shells on the south, as a much calmer divider.







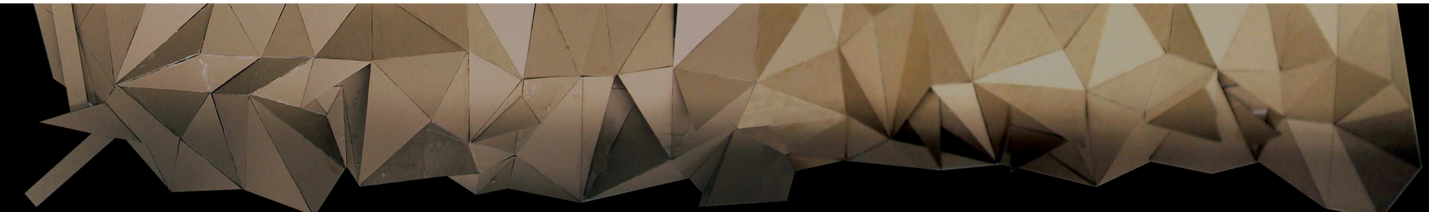
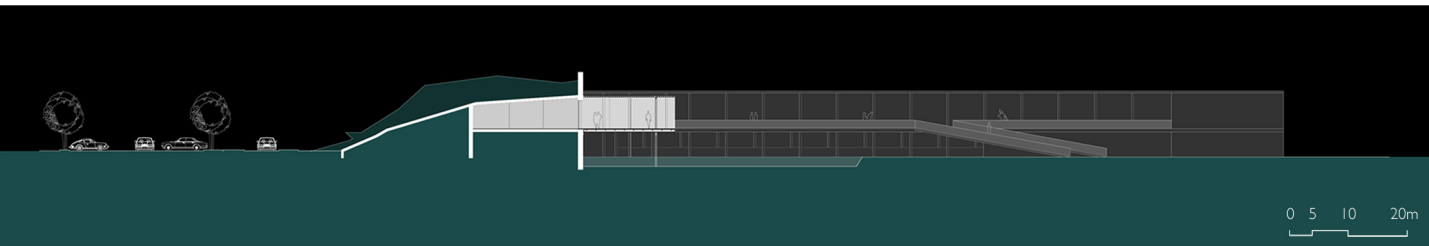
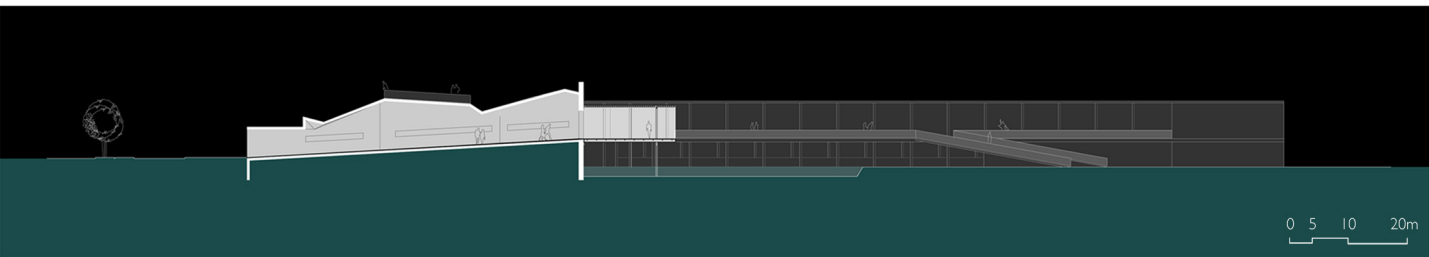
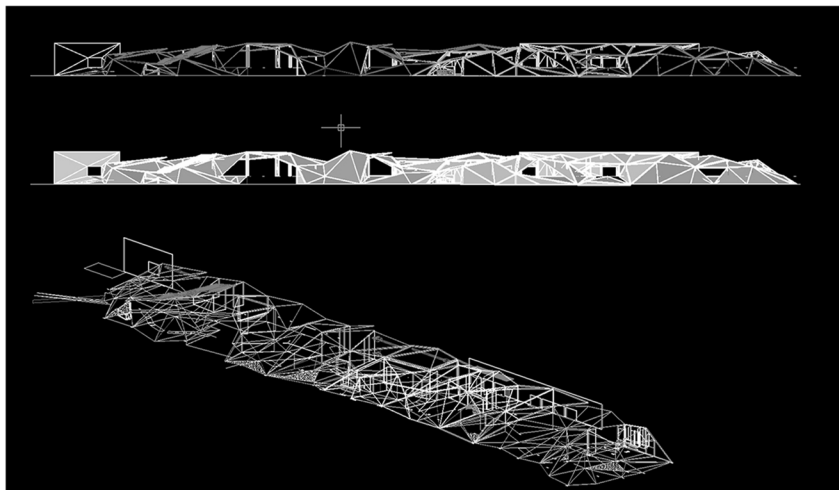
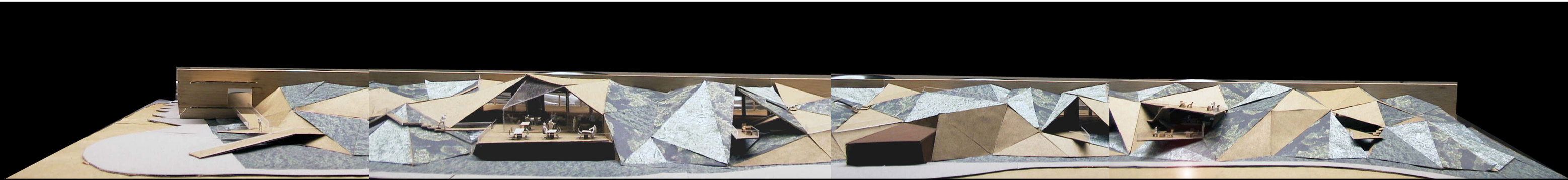




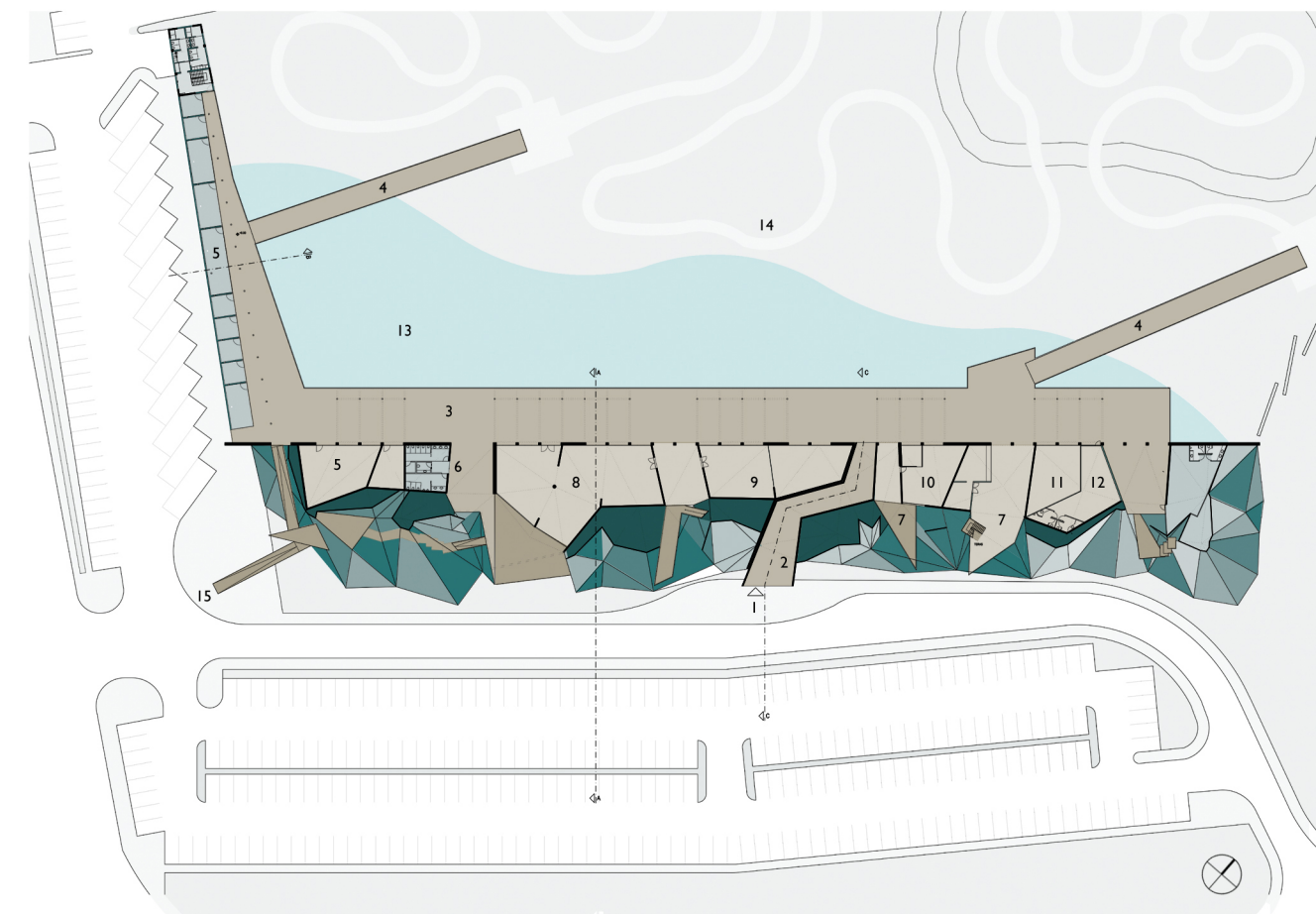








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|--------------------|---------------------------|---------------|
| 1. Entrance        | 6. WC                     | 11. Cafe-Bar  |
| 2. Entrance Tunnel | 7. Terrace                | 12. Safe Room |
| 3. Deck            | 8. Restaurant             | 13. Pool      |
| 4. Ramp            | 9. Exhibition Hall        | 14. Paths     |
| 5. Shops           | 10. Administrative Office | 15. Exit      |



Ground Floor Plan

0 10 25 50m