Course Description
The first half of World History uses a Biblical worldview to survey early African, American, Asian, and European cultures from creation to the establishment of early societies in the Americas. A Biblical approach to World History will demonstrate that man, though made in the image of God, is innately sinful and has limitations and in need of redemption. The course uses the Bible as a historical source to complement historical research and study to reveal God as the prime architect in human history and Jesus Christ as central to that history. Students will also study the geography of ancient civilizations in an attempt to understand their patterns of behavior, including religion, science, economy, and government.

Rationale
World History I provides the student with an understanding of the foundation of world civilizations and governments. It will also provide a basic understanding of the Bible as a historical source. Knowledge of the development and structure of early civilizations will provide the student with the tools necessary to develop appreciation for the modern world.

Prerequisite
None

Biblical Integration Outcomes
A. Describe the origins of man and the resulting relationship between God and man as a result of his special creation and the Fall
B. Evaluate the role of the Bible as an important historical source as well as the inspired Word of God
C. Analyze the basic tenets of major world religions in comparison to the Truth of Biblical Christianity

Measurable Learning Outcomes
A. Identify major people, influences, and events concerned with the development of world culture from creation to the Renaissance
B. Describe the political, economic, religious, and intellectual characteristics of various world cultures
C. Evaluate and analyze primary and secondary source documents
D. Identify and evaluate the development of the world economy from Creation to the Renaissance
E. Identify and evaluate changing relationships between people groups from Creation to the Renaissance

Course Materials

See LUMA's Systems Requirements for computer specifications necessary to operate LUMA curriculum. Also view Digital Literacy Requirements for LUMA's expectation of users' digital literacy.

- Note: Embedded YouTube videos may be utilized to supplement LUMA curriculum. YouTube videos are the property of the respective content creator, licensed to YouTube for distribution and user access. As a non-profit educational institution, LUMA is able to use YouTube video content under the YouTube Terms of Service. For additional information on copyright, please contact the Jerry Falwell Library.

Course Grading Policies

The student's grades will be determined according to the following grading scale and assignment weights. The final letter grade for the course is determined by a 10-point scale. Assignments are weighted according to a tier system, which can be referenced on the Grades Page in Canvas. Each tier is weighted according to the table below. Items that do not affect the student’s grade are found in Tier 0.

<table>
<thead>
<tr>
<th>Grading Scale</th>
<th>Assignment Weights</th>
</tr>
</thead>
<tbody>
<tr>
<td>A 90-100%</td>
<td>Tier 0 0%</td>
</tr>
<tr>
<td>B 80-89%</td>
<td>Tier 1 25%</td>
</tr>
<tr>
<td>C 70-79%</td>
<td>Tier 2 35%</td>
</tr>
<tr>
<td>D 60-69%</td>
<td>Tier 3 40%</td>
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<tr>
<td>F 0-59%</td>
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Course Policies

Students are accountable for all information in the Student Handbook. Below are a few policies that have been highlighted from the Student Handbook.

Types of Assessments

To simplify and clearly identify which policies apply to which assessment, each assessment has been categorized into one of four categories: Lesson, Assignment, Quiz, or Test. Each applicable item on the course Modules page has been designated with an identifier chosen from among these categories. Thus, a Quiz on the American Revolution may be designated by the title, “1.2.W Quiz: The American Revolution.” These identifiers were placed on the Modules page to help students understand which Honor Code and Resubmission policies apply to that assessment (see the Honor Code and Resubmission policies on the pages that follow for further details).
• **Lesson:** *Any item on the Modules page designated as a “Lesson”*
  These include instructional content and sometimes an assessment of that content. Typically, a Lesson will be the day-to-day work that a student completes.

• **Assignment:** *Any item on the Modules page designated as an “Assignment”*
  Typical examples of Assignments include, but are not limited to, papers, book reports, projects, labs, and speeches. Assignments are usually something that the student should do his or her best work on the first time.

• **Quiz:** *Any item on the Modules page designated as a “Quiz”*
  This usually takes the form of a traditional assessment where the student will answer questions to demonstrate knowledge of the subject. Quizzes cover a smaller amount of material than Tests.

• **Test:** *Any item on the Modules page designated as a “Test”*
  This usually takes the form of a traditional assessment where the student will answer questions to demonstrate knowledge of the subject. Tests cover a larger amount of material than Quizzes.

**Resubmission Policy**

Students are expected to submit their best work on the first submission for every Lesson, Assignment, Quiz, and Test. However, resubmissions may be permitted in the following circumstances:

• **Lesson:** Students are automatically permitted two attempts on a Lesson. The student may freely resubmit for their first two attempts without the need for teacher approval.

• **Assignment:** Students are intended to do their best work the first time on all Assignments. However, any resubmissions must be completed before the student moves more than one module ahead of that Assignment. For example, a student may resubmit an Assignment from Module 3 while in Module 4 but not an Assignment from Modules 1 or 2. High School students may not resubmit an Assignment without expressed written permission from the teacher in a comment.

• **Quiz:** Students may NOT resubmit for an increased grade.

• **Test:** Students may NOT resubmit for an increased grade.

If a student feels that he or she deserves a resubmission on a Lesson, Assignment, Quiz, or Test due to a technical issue such as a computer malfunction, the student should message his or her teacher to make the request, and that request will need to be approved by a Department Chair.

**Consequences for Violations to the Honor Code**

Every time a student violates the Honor Code, the teacher will submit an Honor Code Incident Report. The Student Support Coordinator will review the incident and allocate the appropriate consequences. Consequences, which are determined by the number of student offenses, are outlined below:

• **Warning:** This ONLY applies to high school Lessons and elementary/middle school Assignments and Lessons. Students should view these actions as learning opportunities.
• **Lessons:** A zero will be assigned for the question only.

• **Elementary/Middle School Assignment:** The student must redo his or her work; however, the student may retain his or her original grade.

• **1st Offense:**
  • **Lesson, Quiz, or Test:** The student will receive a 0% on the entire assessment.
  • **Assignment:** The student will either:
    • Receive a 0% on the original assignment
    • Complete the Plagiarism Workshop
    • Retry the assignment for a maximum grade of 80%

• **2nd Offense:** The student will receive a 0% and be placed on academic probation.

• **3rd Offense:** The student will receive a 0% and the Faculty Chair will determine the consequences that should follow, possibly including withdrawal from the course or expulsion from the academy.
Scope and Sequence
World History I

Topic 1: World Geography
Topic 2: Pre-History
Topic 3: The First Civilizations
Topic 4: Ancient Civilizations
Topic 5: Classical Asian Civilizations
Topic 6: The Greek World
Topic 7: The Roman World
Topic 8: The Eastern World
Topic 9: The Medieval World
Topic 10: The World of Trade (Asia and Africa)
Topic 11: The American World
Topic 12: The Late Medieval World
Topic 13: The New World