1st Grade History & Geography
HIS0101

Course Description
The standards for first-grade students include an introduction to the lives of leaders in the history of Virginia and their contributions to the Commonwealth. Students should develop basic map skills. They should study the economic concepts of goods and services, consumers and producers, and making economic choices. Students should learn to apply the traits of a good citizen and recognize that communities in Virginia have local governments. They should learn that communities include people who have diverse ethnic origins, customs, and traditions, who make contributions to their communities, and who are united as Americans by common principles.

Rationale
The study of history and geography allows students an opportunity to see the world in a bigger picture. The students are able to explore and map the world through the eyes of explorers and famous Americans. Many of our founding fathers believed in Biblical principles and many of our national symbols have a Biblical meaning.

Prerequisite
None

Measurable Learning Outcomes
A. The student will demonstrate skills for historical thinking, geographical analysis, economic decision making, and responsible citizenship.
B. The student will demonstrate knowledge of Virginia history by describing important events and people in the history of the Commonwealth.
C. The student will describe the stories of influential people in the history of Virginia and their contributions to our Commonwealth.
D. The student will describe the lives of people associated with major holidays.
E. The student will develop map skills.
F. The student will develop a geographic understanding.
G. The student will explain the difference between goods and services and describe how people are consumers and producers of goods and services.
H. The student will explain that people make choices because they cannot have everything they want.
I. The student will recognize that people save money for the future to purchase goods and services.
J. The student will apply the traits of a good citizen.
K. The student will recognize the symbols and traditional practices that honor and foster patriotism in the United States by demonstrating respect for the American flag by learning about the Pledge of Allegiance.
L. The student will recognize the symbols and traditional practices that honor the Commonwealth of Virginia.
M. The student will understand that the people of Virginia has a government with elected officials, make contributions to their communities, and include diverse ethnic origins, customs, and traditions.

Course Materials
See LUOA's Systems Requirements for computer specifications necessary to operate LUOA curriculum. Also view Digital Literacy Requirements for LUOA’s expectation of users’ digital literacy.

This course contains additional physical materials. See the materials page toward the end of this syllabus for a listing of course materials.

This course makes use of third-party digital resources to enhance the learning experience. LUOA staff and faculty have curated these resources. Students can safely access them to complete coursework. Please ensure that internet browser settings, pop-up blockers, and other filtering tools allow for these resources to be accessed. See Technologies and Resources Used in this Course below for a specific list.

- Note: Embedded YouTube videos may be utilized to supplement LUOA curriculum. YouTube videos are the property of the respective content creator, licensed to YouTube for distribution and user access. As a non-profit educational institution, LUOA is able to use YouTube video content under the YouTube Terms of Service. For additional information on copyright, please contact the Jerry Falwell Library.

Technologies and Resources Used in this Course
The following resource(s) are used throughout this course:

- ReadingEggs

Course Grading Policies
The student’s grades will be determined according to the following grading scale and assignment weights. The final letter grade for the course is determined by a 10-point scale. Assignments are weighted according to a tier system, which can be referenced on the Grades Page in Canvas. Each tier is weighted according to the table below. Items that do not affect the student’s grade are found in Tier 0.
Grading Scale

- A: 90-100%
- B: 80-89%
- C: 70-79%
- D: 60-69%
- F: 0-59%

Assignment Weights

- Tier 0: 0%
- Tier 1: 25%
- Tier 2: 35%
- Tier 3: 40%

Course Policies

Students are accountable for all information in the Student Handbook. Below are a few policies that have been highlighted from the Student Handbook.

Types of Assessments

To simplify and clearly identify which policies apply to which assessment, each assessment has been categorized into one of four categories: Lesson, Assignment, Quiz, or Test. Each applicable item on the course Modules page has been designated with an identifier chosen from among these categories. Thus, a Quiz on the American Revolution may be designated by the title, “1.2.W Quiz: The American Revolution.” These identifiers were placed on the Modules page to help students understand which Honor Code and Resubmission policies apply to that assessment (see the Honor Code and Resubmission policies on the pages that follow for further details).

- **Lesson:** Any item on the Modules page designated as a “Lesson”
  These include instructional content and sometimes an assessment of that content. Typically, a Lesson will be the day-to-day work that a student completes.

- **Assignment:** Any item on the Modules page designated as an “Assignment”
  Typical examples of Assignments include, but are not limited to, papers, book reports, projects, labs, and speeches. Assignments are usually something that the student should do his or her best work on the first time.

- **Quiz:** Any item on the Modules page designated as a “Quiz”
  This usually takes the form of a traditional assessment where the student will answer questions to demonstrate knowledge of the subject. Quizzes cover a smaller amount of material than Tests.

- **Test:** Any item on the Modules page designated as a “Test”
  This usually takes the form of a traditional assessment where the student will answer questions to demonstrate knowledge of the subject. Tests cover a larger amount of material than Quizzes.

Resubmission Policy

Students are expected to submit their best work on the first submission for every Lesson, Assignment, Quiz, and Test. However, resubmissions may be permitted in the following circumstances:

- **Lesson:** Students are automatically permitted two attempts on a Lesson. The student may freely resubmit for their first two attempts without the need for teacher approval.
- **Assignment:** Students are intended to do their best work the first time on all Assignments. However, any resubmissions must be completed before the student moves more than one module ahead of that Assignment. For example, a student may resubmit an Assignment from Module 3 while in Module 4 but not an Assignment from Modules 1 or 2. High School students may not resubmit an Assignment without expressed written permission from the teacher in a comment.

- **Quiz:** Students may NOT resubmit for an increased grade.

- **Test:** Students may NOT resubmit for an increased grade.

If a student feels that he or she deserves a resubmission on a Lesson, Assignment, Quiz, or Test due to a technical issue such as a computer malfunction, the student should message his or her teacher to make the request, and that request will need to be approved by a Department Chair.

**Consequences for Violations to the Honor Code**

Every time a student violates the Honor Code, the teacher will submit an Honor Code Incident Report. The Student Support Coordinator will review the incident and allocate the appropriate consequences. Consequences, which are determined by the number of student offenses, are outlined below:

- **Warning:** This ONLY applies to high school Lessons and elementary/middle school Assignments and Lessons. Students should view these actions as learning opportunities.
  - **Lessons:** A zero will be assigned for the question only.
  - **Elementary/Middle School Assignment:** The student must redo his or her work; however, the student may retain his or her original grade.

- **1st Offense:**
  - **Lesson, Quiz, or Test:** The student will receive a 0% on the entire assessment.
  - **Assignment:** The student will either:
    - Receive a 0% on the original assignment
    - Complete the Plagiarism Workshop
    - Retry the assignment for a maximum grade of 80%

- **2nd Offense:** The student will receive a 0% and be placed on academic probation.

- **3rd Offense:** The student will receive a 0% and the Faculty Chair will determine the consequences that should follow, possibly including withdrawal from the course or expulsion from the academy.
Materials List
1st Grade History & Geography

Module 1
Programs
ReadingEggs Library

Materials
Notebook for History Journal/Pencil
Colored Pencils/Markers/Crayons
Construction Paper
Printed Worksheets (see module)

Module 2
Materials
Notebook for History Journal/Pencil
Colored Pencils/Markers/Crayons
Construction Paper
Printed Worksheets (see module)

Module 3
Materials
Notebook for History Journal/Pencil
Colored Pencils/Markers/Crayons
Construction Paper
Printed Worksheets (see module)

Module 4
Materials
Notebook for History Journal/Pencil
Colored Pencils/Markers/Crayons
Construction Paper
Printed Worksheets (see module)

Module 5
Materials
Notebook for History Journal/Pencil
Printed Worksheets (see module)

Module 6
Materials
Notebook for History Journal/Pencil
Colored Pencils/Markers/Crayons
Printed Worksheets (see module)

Module 7
Programs
ReadingEggs Library

Materials
Notebook for History Journal Pencil
Colored Pencils/Markers/Crayons
Construction Paper
Printed Worksheets (see module)

Module 8
Programs
ReadingEggs Library

Materials
Notebook for History Journal/Pencil
Construction Paper
Printed Worksheets (see module)
Scope and Sequence
1st Grade History & Geography

Module 1: Map Skills
Week 1: Basic Map Features
Week 2: Map Shapes, Locations, and Landforms

Module 2: Discovering the New World
Week 3: America Discovered
Week 4: Living in America

Module 3: Virginia and Jamestown
Week 5: Virginia Maps and Jamestown
Week 6: Famous Virginians that Founded a New Country
Week 7: Famous Virginia Symbols & Traditional Practices

Module 4: People and American Symbols that Helped Shape a New Country
Week 8: Famous Americans Helped Shape the New Country
Week 9: Famous American Symbols, Pledge, & Song
Week 10: Other Famous Virginians

Module 5: Important Ministers & Missionaries
Week 11: Important Ministers and Missionaries

Module 6: Economics
Week 12: Needs and Wants
Week 13: Goods and Services
Week 14: Consumers and Producers
Week 15: Earn and Save

Module 7: Communities and Transportation
Week 16: Community Helpers
Week 17: Transportation

Module 8: Family & Character
Week 18: Family and Character