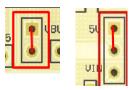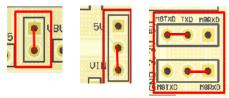1.Use with USB2.0, the jumpers' position:

2.Use with Arduino (take out the ATmega328), the jumpers' position:

3.Use with Arduino, the jumpers' position: