



Kentucky Academic Standards for Social Studies and Learning Labs at the Kentucky Historical Society

Learning Labs are hands-on activities designed to work in tandem with field trips and enhance your students' experience.
Use the charts below to help identify the specific standards that are met during a Learning Lab.

Vote for Me!: Learn what it means to be an active citizen and discuss attributes that represent a good candidate for office. Draft your own platform to run for Class President, Mayor, or the next Kentucky Governor! Design a campaign poster and button to promote your cause. Last, practice giving your election speech to persuade your peers.

Quills and Bills: Critically think about the democratic process and why laws are made. Problem solve to write your own bill proposal to improve your community or a letter to the Mayor about being a good citizen. Use a historic writing tool (a quill feather and liquid ink) to draft your idea to improve our future.

Artifact Analysis: Understand the role of the Kentucky Historical Society by thinking like a historian as you study images and artifacts from our special collections. Handle some of the museum's ambiguous objects and play a drawing game to see if your peers can guess what they are. After investigating, you will see how the object's purpose has changed over time.

Frontier Fortress: Explore Kentucky's earliest communities, frontier forts and indigenous earthworks! Learn why these enclosures were needed, how they operated, and who built them. Analyze historical maps and illustrations and then design your own community blueprint!

Be a Curator!: Create your own museum exhibit using National History Day in Kentucky framework. Explore an event in Kentucky's history, use primary sources to develop a historical argument, and design an exhibit board to wow the NHD judges! (For grades 6-12)



Kindergarten: Myself and My Community				
	Vote for Me!	Quills and Bills	Artifact Analysis	Frontier Fortress
Civics	K.C.CP.1; K.C.RR.2; K.C.CV.1; K.C.KGO.1	K.C.CP.1; K.C.PR.2		K.C.RR.1; K.C.CV.1; K.C.KGO.2;
Economics				K.E.MA.1; K.E.MI.1; K.E.KE.1; K.E.IC.1
Geography				K.G.GR.1; K.G.KGE.1; K.G.MM.1; K.G.HI.1; K.G.HE.1
History			K.H.CH.1; K.H.KH.1	K.H.KH.1; K.H.CH.1; K.H.CH.2; K.H.CE.1; K.H.CO.1
Inquiry Practice	K.I.Q.1; K.I.CC.1; K.I.CC.2; K.I.CC.3	K.I.Q.1; K.I.UE.2; K.I.CC.1; K.I.CC.2		K.I.Q.1; K.I.UE.1; K.I.UE.2; K.I.CC.1

Grade 1: Impact on Community and State				
	Vote for Me!	Quills and Bills	Artifact Analysis	Frontier Fortress
Civics	1.C.CP.1; 1.C.RR.1; 1.C.CV.2; 1.C.KGO.1; 1.C.KGO.2	1.C.RR.1; 1.C.CV.1; 1.C.CV.2; 1.C.PR.1; 1.C.KGO.1		1.C.KGO.2
Economics		K.E.MA.1		1.E.MA.1; 1.E.IC.2; 1.E.ST.2
Geography				1.G.MM.1; 1.G.HE.1; 1.G.KGE.1
History	1.H.CO.1		1.H.CH.1; 1.H.KH.1	1.H.KH.1; 1.H.KH.2
Inquiry Practice	1.I.Q.1; 1.I.Q.2; 1.I.CC.2; 1.I.CC.3; 1.I.CC.4	1.I.Q.1; 1.I.Q.2; 1.I.UE.1; 1.I.CC.3		1.I.Q.1; 1.I.UE.1; 1.I.CC.1



Grade 2: North American Interactions				
	Vote for Me!	Quills and Bills	Artifact Analysis	Frontier Fortress
Civics	2.C.CP.1; 2.C.CP.2; 2.C.RR.1; 2.C.RR.2; 2.C.CV.2	2.C.CP.1; 2.C.CP.2; 2.C.RR.1; 2.C.CV.1; 2.C.CV.2; 2.C.PR.1; 2.C.KGO.1		2.C.PR.1
Economics				2.E.MI.1; 2.E.MI.2; 2.E.ST.1
Geography				2.G.MM.1; 2.G.HI.1; 2.G.HE.1; 2.G.GR.1; 2.G.KGE.1
History		2.H.CO.1; 2.H.KH.1	2.H.CE.2	2.H.CH.1; 2.H.CE.1
Inquiry Practice	2.I.Q.1; 2.I.Q.2; 2.I.CC.2; 2.I.CC.3	2.I.Q.1; 2.I.Q.2; 2.I.CC.2; 2.I.CC.3		2.I.Q.1; 2.I.U.3; 2.I.U.4; 2.I.CC.1

Grade 3: Global Interactions				
	Vote for Me!	Quills and Bills	Artifact Analysis	Frontier Fortress
Civics	3.C.RR.1; 3.C.CP.2; 3.C.PR.1	3.C.PR.1		3.C.RR.1; 3.C.PR.1; 3.C.CP.2
Economics				3.E.ST.1; 3.E.IC.1
Geography				3.G.MM.1; 3.G.HI.1; 3.G.HE.1; 3.G.GR.1; 3.G.KGE.1
History				3.H.CH.1; 3.H.CE.1; 3.H.CO.1
Inquiry Practice	3.I.CC.2; 3.I.CC.3; 3.I.CC.4	3.I.CC.2; 3.I.CC.3		3.I.Q.1; 3.I.U.2; 3.I.U.3; 3.I.CC.2



Grade 4: Migration and Settlement				
	Vote for Me!	Quills and Bills	Artifact Analysis	Frontier Fortress
Civics	4.C.RR.1; 4.C.CV.1	4.C.CV.1; 4.C.PR.1; 4.C.KGO.1		4.C.CP.1; 4.C.RR.1; 4.C.KGO.1
Economics				4.E.MI.1; 4.E.IC.1
Geography				4.G.HE.1; 4.G.GR.1; 4.G.MM.1; 4.G.HI.1
History				4.H.CH.1; 4.H.CH.2; 4.H.CO.1; 4.H.KH.1
Inquiry Practice	4.1.UE.1; 4.1.UE.3	4.1.UE.3		4.1.Q.1; 4.1.UE.1; 4.1.UE.3; 4.1.CC.1; 4.1.CC.2

Grade 5: Colonization to Constitution				
	Vote for Me!	Quills and Bills	Artifact Analysis	Frontier Fortress
Civics	5.C.CP.2; 5.C.CP.3; 5.C.CV.1	5.C.CP.2; 5.C.PR.1		5.C.KGO.1
Economics				5.E.ST.1; 5.E.KE.1
Geography				5.G.MM.1; 5.G.HI.1; 5.G.HI.2; 5.G.HE.1; 5.G.GR.1; 5.G.KGE.1
History	5.H.CH.1	5.H.CH.1	5.H.CH.2	5.H.CO.1; 5.H.KH.1
Inquiry Practice	5.1.UE.1; 5.1.CC.3	5.1.UE.1		5.1.Q.1; 5.1.UE.1; 5.1.UE.2; 5.1.UE.3; 5.1.CC.1; 5.1.CC.3



Grade 6: Development of Civilizations					
	Vote for Me!	Quills and Bills	Artifact Analysis	Frontier Fortress	Be a Curator!
Economics			6.E.ST.2		
Inquiry Practice	6.I.U.E.1	6.I.U.E.1; 6.I.CC.4			

Grade 7: Growth and Expansion of Civilization					
	Vote for Me!	Quills and Bills	Artifact Analysis	Frontier Fortress	Be a Curator!
Economics			7.E.ST.3		
Inquiry Practice	7.I.CC.4	7.I.CC.4			

Grade 8: The United States: 1600-1877					
	Vote for Me!	Quills and Bills	Artifact Analysis	Frontier Fortress	Be a Curator!
Civics	8.C.CP.1; 8.C.CP.3; 8.C.PR.1	8.C.CP.1; 8.C.CP.3; 8.C.RR.1; 8.C.PR.1		8.C.KGO.1	
Economics			8.E.MI.2	8.E.MA.2; 8.E.IC.1; 8.E.IC.2; 8.E.KE.2	
Geography			8.G.HE.1	8.G.MM.1; 8.G.HI.1; 8.G.GR.1	
History				8.H.CH.1; 8.H.KH.2	
Inquiry Practice	8.I.Q.1; 8.I.U.E.1; 8.I.U.E.2	8.I.U.E.1; 8.I.U.E.2; 8.I.Q.1; 8.I.Q.2	8.I.Q.1; 8.I.U.E.1; 8.I.U.E.2	8.I.Q.1; 8.I.Q.2; 8.I.U.E.1; 8.I.U.E.2; 8.I.CC.3	



High School: United States History	
	Be a Curator!
History	HS.UH.CH.1; HS.UH.CE.5; HS.UH.KH.1
Inquiry Practice	HS.UH.I.Q.1; HS.UH.I.Q.2; HS.UH.I.UE.2; HS.UH.I.CC.2