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Standards Compliance
The Kognitio SQL implementation is fully compliant with the ANSI '89 standard.

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About this Manual

This manual is part of a series that describes how Kognitio can enhance the productivity of your interactive database applications.

The manual assumes that the reader is familiar with relational concepts and SQL. Many excellent SQL reference books already exist and so this manual does not attempt to explain all the details of the language; choosing instead to focus on the data types, statements, functions and operators supported by Kognitio. This manual is however essential for anyone wishing to obtain the maximum benefit from using Kognitio as it is the only source of information on some of the Kognitio extensions to SQL.

The manual also contains a script (Appendix A) which illustrates how many of the concepts can be used together to create a dataset and analyze it. Appendix B provides information about creating SQL scripts that can be run via wxsubmit. Appendix C lists all the SQL reserved words.
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In this Chapter we describe the types of data that can be held in the columns of a table. We explain how tables are created and dropped and how views of tables are defined. We also discuss how the Kognitio extensions to create images of tables and views in RAM are used.

1.1 Data Types

String Data Types

**CHARACTER(LEN)**

Fixed length character, defined as CHAR(n) or CHARACTER(n) where n is an integer value defining the number of characters in the string.

Kognitio can store national characters based on the syntax extensions to SQL:1999, which use Unicode and ISO standards; see chapter 8 for details of specifying character sets and the impact this has on storage requirements.

A CHAR with no length argument is a CHAR(1).
**VARCHAR(LEN)**

Variable length character, defined as VARCHAR(n), CHARACTER VARYING(n), CHAR VARYING(n) or VARCHAR2(n) where n is an integer value defining the maximum number of characters in the string. A VARCHAR with no length argument is a VARCHAR(255).

Kognitio can store national characters based on the syntax extensions to SQL:1999, which use Unicode and ISO standards; see chapter 8 for details of specifying character sets and the impact this has on storage requirements.

Each VARCHAR consists of two four-byte fields followed by the data itself. The fields indicate:

- The offset for the beginning of the VARCHAR data in the row
- The length of the field.

The data for VARCHARs is always placed at the end of a row (so that offsets don’t have to be stored for fixed length data). Because VARCHARs vary in length they are impossible to size accurately, but the most useful indicator is the average length of the field. The recommended formula for estimating the size of a VARCHAR is eight bytes plus the average length of the field being stored. For example, if you have a VARCHAR(100) but know that the average length of data stored in this column is 74 characters, then allow a total of 82 characters per record for this field.

*Note:* Using VARCHAR for short fields can require more space than a fixed length (CHAR) field, due to the eight byte offset and length requirement. Also refer to chapter 8 if Unicode characters are being used.

**NCHAR and NVARCHAR**

NCHAR and NVARCHAR are part of the SQL standard and implement a national character set; that is multi-byte characters.

In Kognitio, NCHAR is equivalent to UTF32, and NVARCHAR is equivalent to UTF8.

A national character literal string can be specified by using the syntax N'string'.

**BINARY and VARBINARY**

The BINARY type can be used to store information which should not have any type of conversion applied to its contents. The BINARY and VARBINARY types behave just like CHAR and VARCHAR except for the following:

- The pad character used is the ASCII Null character rather than a space.
• There are no character sets and there is no translation.
• A subset of the string functions can be used. For example, concatenation and SUBSTRING work, but STRTOINT does not.
• Casting can be performed between binaries, and between binaries and strings (in which case the only thing that changes about the data is the padding character).
• Plugin functions don’t yet support the BINARY data type.
• Binary literals can be specified using the syntax x'12AB34CD'. This overrides the previous syntax for supporting hexadecimal literals, which has now been changed to h'12EF'.
• If binary data is returned by the ODBC driver as a string type it is converted to a hexadecimal representation of the data, for example ‘12AB34CD’.

**Maximum String Length**

The maximum number of bytes in CHAR, BINARY, VARCHAR and VARBINARY columns is 32000. The actual maximum number of characters that can be stored depends on the character set being used.

**Approximate Numeric Types**

**REAL**

Real Numbers, defined as REAL, require four bytes of storage.

**FLOAT/DOUBLE PRECISION**

Double precision numbers are defined as DOUBLE PRECISION or FLOAT. They require eight bytes of storage, and are stored in double precision IEEE floating-point format.

**Maximum and Minimum Values**

The maximum/minimum values supported for REAL, FLOAT and DOUBLE PRECISION are as follows.

-1.797693134862315708 e 308 <= FLOAT/Doubles <= 1.797693134862315708 e 308
-3.40282346638528860 e 38 <= REAL <= 3.40282346638528860 e 38
Exact Numeric Types

INTEGER

There are four INTEGER data types, each with a different storage requirement:

- INT1 or TINYINT requires one byte of storage
- INT2 or SMALLINT requires two bytes of storage
- INT4 or INT or INTEGER requires four bytes of storage
- INT8 or BIGINT requires eight bytes of storage.

Maximum and Minimum Values

The maximum/minimum values supported for integers can be calculated from the following:

\[-2^n \leq \text{INT}_x \leq 2^n - 1\] where \(x/n = 1/7, 2/15, 4/31, 8/63\)

<table>
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<th>Maximum Value</th>
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<td>INT4</td>
<td>-2147483648</td>
<td>2147483647</td>
</tr>
<tr>
<td>INT8</td>
<td>-9223372036854775808</td>
<td>9223372036854775807</td>
</tr>
</tbody>
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DECIMAL/NUMERIC (precision, scale)

NUMERIC is effectively a synonym for DECIMAL. DECIMAL precision can range from 1 to 18. DECIMAL scale can range from 1 to the precision and indicates the position of the implied decimal point.

For example \(\text{DECIMAL}(6, 2)\) defines numbers of the form \(1234.56\)
whereas \(\text{DECIMAL}(6, 5)\) defines numbers of the form \(1.23456\).

Where the precision is between 1 and 9, storage takes up 4 bytes. Where the precision is between 10 and 18, storage takes up 8 bytes.

The minimum and maximum values are DECIMAL (18, x), i.e. \(-999999999999999999\) to \(999999999999999999\).

Note that these are exact numeric types, so you cannot lose any decimal places. This means that a \(\text{DECIMAL}(9,4) \times \text{DECIMAL}(9,4)\) gives a DECIMAL(18, 8) answer.
Intervals, Dates and Times

The Kognitio implementation supports three date-time data types (DATE, TIME and TIMESTAMP), and an INTERVAL data type. All these data types include one or more of the following date-time fields:

- YEAR (1-9999)
- MONTH (1-12)
- DAY (1-n)
- HOUR (0-23)
- MINUTE (0-59)
- SECOND (0-59.99)

Where n is the number of days in the month.

Note that intervals use date-time fields, even though they are a separate data type.

An interval or date-time doesn’t require a value for every date-time field, but there must not be any gaps. So, you could have HOUR and MINUTE, but not HOUR and SECOND.

Field Lengths for Date-time Data Types

- A DATE requires four bytes of storage.
- A TIME requires four bytes of storage.
- A TIMESTAMP requires eight bytes of storage.
- A year-month INTERVAL requires 4 bytes of storage.
- A day-time INTERVAL requires 8 bytes.

INTERVAL

An INTERVAL is a period of time, such as “3 minutes”, “5 minutes 15 seconds”, “48 hours”, “18 months” or “10 years”.

The INTERVAL data type has two sub-classes:

- YEAR-MONTH Interval. This indicates the number of years and/or months, and consists of a YEAR component or a MONTH component or both.
- DAY-TIME Interval. This indicates the number of days, hours, minutes and seconds—with no sub-seconds—and has components for DAY, HOUR, MINUTE and SECOND.
This arrangement means that you can avoid the problems associated with the varying number of days in a month.

**Syntax**

The syntax for an INTERVAL data type definition is

```sql
INTERVAL start [TO end]
```

Where START and END are each one of the following: YEAR, MONTH, DAY, HOUR, MINUTE, and SECOND. Optionally, you can set a precision for the start value, by adding an unsigned integer in parentheses after the start fields. The following are examples of INTERVAL data type definitions.

- `INTERVAL YEAR`
- `INTERVAL YEAR TO MONTH`
- `INTERVAL MONTH`
- `INTERVAL DAY(3)`
- `INTERVAL HOUR(4) TO MINUTE`
- `INTERVAL DAY(5) TO SECOND`
- `INTERVAL SECOND(5)`

**Notes**

The value of the leading (most significant) field in an INTERVAL is unconstrained, which means you can specify “48 hours” or “150 minutes”, but note that as the default precision is 2. You may therefore need to specify the precision, for example, use INTERVAL DAY(3) to allow the specification of “120” days. The value for any field that isn’t in the leading position is constrained as follows

- MONTH: 0 to 11
- HOUR: 0 to 23
- MINUTE: 0 to 59
- SECOND: 0 to 59.

INTERVAL values can be positive or negative, so for example, “-18 MONTH” is valid.
Chapter 1 Data Definition

**Entering INTERVALS**

When you enter an INTERVAL into a column, or select or manipulate INTERVAL values, you can use INTERVAL literals. (INTERVALS may also be the result of data manipulation, or of casting a different data type as an INTERVAL.) INTERVAL literals are written as

- The keyword INTERVAL
- An ‘interval string’
- Keyword(s) for one or more of the following fields: YEAR, MONTH, DAY, HOUR, MINUTE, SECOND and the appropriate precision for the leading column, for example, HOUR(4) TO MINUTE, DAY (3).

If an interval involves only one field, the interval string consists of an integer value in single quotes, for example ‘2’.

If the interval involves more than one field, the interval string consists of an integer for each field, and the appropriate separators (a space between day and hour, a hyphen between year and month and colons between all other fields). Some examples of interval literals follow.

- INTERVAL '2' YEAR
- INTERVAL '-22:30' HOUR TO MINUTE
- INTERVAL '3' MONTH(1)
- INTERVAL '45' SECOND
- INTERVAL '02-07' YEAR TO MONTH

For examples that show how to use Date-times and Intervals, see “Using Date-times and Intervals”.

**DATE-TIMES**

Date-times represent absolute times on a timeline (for DATE and TIMESTAMP) or an absolute time of day (for TIME). Both a date and timestamp can represent the date January 1st, 1992, but the DATE is accurate only to the day, while the TIMESTAMP might be accurate to the second.

The Date-time data types include: DATE, TIME (optionally with time zone), TIMESTAMP (optionally with time zone).
DATE

A DATE value consists of the fields YEAR, MONTH and DAY and has a permitted range of 0001-01-01 (January 1st 1AD) to 9999-12-31 (December 31st 9999AD) (Gregorian calendar). Note, however, that further constraints are placed on DATE values to take account of months with less than thirty-one days.

TIME

A TIME value can consist of the fields HOUR, MINUTE and SECOND. TIME declarations can be followed by an optional unsigned integer, in parenthesis, that gives the fractional precision for the SECOND field. For example, TIME(2), where 0 is the default value and 6 is the maximum allowed. Note that Kognitio only generates sub-second precisions to two decimal places. The range of permitted values for the TIME data type is 00:00:00.00 through 23:59:59.99.

TIMESTAMP

A TIMESTAMP value consists of the fields YEAR, MONTH, DAY, HOUR, MINUTE and SECOND. TIMESTAMP declarations can be followed by an optional unsigned integer, in parenthesis, that gives the fractional precision for the SECOND field, for example TIMESTAMP(2), where 6 is the default (and maximum) value. Note that Kognitio only generates sub-second precisions to two decimal places. The range of permitted values for the TIMESTAMP data type is 0001-01-01 00:00:00 through 9999-12-31 23:59:59.99. Note, however, that further constraints are placed on TIMESTAMP values to take into account months with less than thirty-one days.

All times are held in Kognitio in Universal Coordinated Time (UTC) — previously called Greenwich Mean Time (GMT). (Note that the abbreviation for Universal Coordinated Time is UTC and not UCT.)

Notes on Using Date-time Data Types

Leap years are calculated using a standard algorithm; a leap year occurs when a year is divisible by 4 but not when divisible by 100 — except when it is divisible by 400. For example, 1996 and 2000 are leap years but 1900 is not.

Sub-seconds are only stored with two decimal places due to limitations on floating point precision. Thus, although you can declare a TIME or TIMESTAMP with up to six decimal places, only two are stored.
DATE-TIME Literals

DATE-TIME literals (date literal, time literal and timestamp literal) consist of a keyword indicating the date-time type, followed by a string giving the actual value. The following table gives the syntax.

<table>
<thead>
<tr>
<th>DATE</th>
<th>This is written as the key word DATE followed by a date string of the form 'yyyy-mm-dd'</th>
</tr>
</thead>
</table>
| Examples:  | DATE '1998-09-02'  
            | DATE '2001-04-24'                                                             |
| TIME       | This is written as the key word TIME followed by a time string of the form 'hh:mm:ss[.nnnnnn]' |
| Examples:  | TIME '09:02:00'  
            | TIME '18:35:45.79'                                                             |
| TIMESTAMP  | This is written as the key word TIMESTAMP followed by a timestamp of the form 'yyyy-mm-dd hh:mm:ss[.nnnnnn]' |
| Examples:  | TIMESTAMP '1998-09-02 09:02:00'  
            | TIMESTAMP '2001-04-24 18:35:45.21'                                               |

It is not strictly necessary to provide the DATE, TIME or TIMESTAMP keyword when specifying Date-Time literals. It is also possible to compare character columns with columns of these types without having to perform a cast.

It is not possible to omit the DATE, TIME or TIMESTAMP keyword when adding an INTERVAL to such a literal, or when performing an extract on it. This is because it is not possible to know at compile time what the type of the literal should be.

TIME ZONES

Natural language expressions such as “10:00 AM” are inherently ambiguous, because their interpretation can depend on the time zone in which they are used. A user in London enters the time 10am into a database. To a user in Los Angeles this is a local time of 2am, while a Paris-based user sees it as 11am. Clearly, although all three times are different, they all represent the same absolute value.

The data types TIME WITH TIME ZONE and TIMESTAMP WITH TIME ZONE serve as a basis for dealing with such issues.

TIME WITH TIME ZONE differs from TIME as follows.
A TIME “without time zone” value is really a local time—it is the time given by a local clock. The value 10:00 AM in Los Angeles and London “compare equal” if they represent “without time zone values”, even though they denote different absolute times.

However, TIME WITH TIME ZONE values can be thought of as being corrected for time zone differences. So, values 10:00 in London and 02:00 in Los Angeles “compare equal” if they represent “with time zone” values, because they all denote the same absolute time.

TIME WITH TIME ZONE and TIMESTAMP WITH TIME ZONE are represented internally in terms of Universal Time Coordinated (UTC). To ensure that times are interpreted correctly for the local time, you can apply displacements to the internal time, and so produce the local time.

In all other respects, TIME WITH TIME ZONE and TIMESTAMP WITH TIME ZONE are similar to TIME and TIMESTAMP data types—they use Date Time fields, literals, and precision in the same way.

**SET TIME ZONE**

Use the SET TIME ZONE statement to specify which time zone the SQL session is running in.

**Usage**

SET TIME ZONE interval | LOCAL

**Notes**

If LOCAL is given then 0 is assumed, but any value given must be an INTERVAL HOUR TO MINUTE value (e.g. ‘hh:mm’).

**Example – Setting the time zone to be PDT**

To set the time zone to be 7 hours behind UTC (equivalent to PDT), use

SET TIME ZONE ’-7:00’

### 1.2 NULLs

SQL represents the fact that some piece of information is missing by means of a special value called NULL. For example, you can say that the weight of some part, perhaps part P6, is NULL. What this means precisely is that
Chapter 1 Data Definition

- You know that part P6 exists
- You know it has a weight, because all parts have a weight
- You don’t know what the weight is.

In other words, you don’t know a genuine weight to enter in the Weight column for the row in the table for P6. Instead, you can mark the position as NULL, which is interpreted to mean, precisely, that the real value is unknown.

NULL is not the same as zero—the part in the example above has a weight, but you don’t know what it is.

NULLs take the data type of their column. You can CAST a NULL to any data type.

It is possible to omit explicitly casting a NULL when Kognitio can discern the type that the NULL should be cast to automatically. Setting the `ci_strict` parameter will prevent this implicit casting.

There are special SQL comparison operators IS NULL and IS NOT NULL for checking if a column or result of an expression is NULL.

The special OUTER JOIN construct exists to allow rows containing NULLs to participate in the results of a join. Normally an INNER JOIN will discard such rows.

A detailed discussion of the effects of NULLs throughout the SQL language is beyond the scope of this reference guide. Where appropriate individual functions and operators will highlight the impact of NULLs on them.

Refer to the SQL Standard for additional information on NULLs.

1.3 Schemas, Tables, Views and Images

Overview

Conceptually a relational database is simply a collection of base tables containing an unordered collection of rows of data. Each row consists of one or more columns. It is also possible to define views of the base table(s), which are simply definitions of objects based on the underlying base table(s).

SQL objects such as tables and views are always created within the context of a schema and are considered to "belong to" the schema in question. SQL operations can span schemas.
The Kognitio architecture is designed so that images of tables and views are loaded into RAM for rapid access. A series of Kognitio specific SQL extensions exist to create and manipulate these images.

**ALTER SYSTEM**

Use the ALTER SYSTEM statement to alter certain characteristics of all the schemas of the system.

**Usage**

```sql
ALTER SYSTEM SET
DEFAULT CHARACTER SET TO character-set

ALTER SYSTEM SET
SLABS TO {ALL | slab-list} [MIGRATE [DEFRAG]]
```

**Notes**

See chapter 8 for details of supported character sets.

See the Kognitio Guide for details of disk store slabs.

**CREATE SCHEMA**

The CREATE SCHEMA statement allows a user to create a schema.

**Usage**

```sql
CREATE SCHEMA
  schema-name [DEFAULT CHARACTER SET character-set] |
  AUTHORIZATION user-name |
  schema-name AUTHORIZATION user-name |
  [SET SLABS TO {ALL | slab-list}]
```

**Notes**

This lets a user create a schema for someone else, providing they have the INSERT privilege on IPE_SCHEMA. The user creating a schema must have the CREATE SCHEMA privilege. (Typically, creating a schema is done by SYS when new users are created.)
See “Example – Creating and Dropping Schemas” on page 14 for an example of CREATE SCHEMA use.

See chapter 8 for details of supported character sets.

See the Kognitio Guide for details of disk store slabs.

**ALTER SCHEMA**

Use the ALTER SCHEMA statement to alter certain characteristics of a schema.

**Usage**

```sql
ALTER SCHEMA schema-name SET DEFAULT CHARACTER SET TO character-set

ALTER SCHEMA schema-name SET SLABS TO {ALL | SYSTEM DEFAULT | slab-list} [MIGRATE [DEFRAG]]
```

**Notes**

See chapter 8 for details of supported character sets.

See the Kognitio Guide for details of disk store slabs.

**DROP SCHEMA**

Use the DROP SCHEMA statement to drop existing schemas.

**Usage**

```sql
DROP SCHEMA schema-name {CASCADE | RESTRICT}
```

**Notes**

SYS is the only person who can drop any schema on Kognitio. Other users can only issue the DROP SCHEMA command for a schema that they own.

The RESTRICT keyword limits the command, so that it only drops schemas that are empty.
The CASCADE keyword drops all database objects in the specified schema, and any referenced in other schemas before dropping the schema itself.

Example – Creating and Dropping Schemas

The following example illustrates how a table in one schema with a foreign key reference to a table in another schema is affected when the referenced table is modified and then the schema is dropped. See “CREATE TABLE” on page 16 for details of CREATE TABLE and referential integrity.

-- Create a schema and a table. Insert a couple of rows.
CREATE SCHEMA s1;
SET SCHEMA s1;
CREATE TABLE t1(i INT NOT NULL PRIMARY KEY,
  s VARCHAR(255));
INSERT INTO t1 VALUES (1, 'one');
INSERT INTO t1 VALUES (2, 'two');

-- Create a second schema and table that references the first.
-- Again add a couple of rows and show what happens when the
-- reference doesn’t exist.
SET SCHEMA DEFAULT;
CREATE SCHEMA s2;
SET SCHEMA s2;
CREATE TABLE t2(x INT PRIMARY KEY NOT NULL,
  i INT,
  FOREIGN KEY (i) REFERENCES s1.t1
  ON DELETE SET NULL);
INSERT INTO t2 VALUES (1, 1);
INSERT INTO t2 VALUES (2, 2);
INSERT INTO t2 VALUES (2, 22);
CI8028: Referential integrity row does not exist

-- Confirm table contents and show what happens when a row
-- is deleted from t1 with our specified on delete clause.
-- Note that when the row is deleted, we are correctly
-- informed that 2 rows have been affected.
SELECT * FROM t2;
X : I
1, 1
2, 2
SET SCHEMA s1;
SELECT * FROM t1;
I : S
1, one
2, two
DELETE FROM t1 WHERE i = 2;
2 rows affected.
SELECT * FROM t1;
I : S
1, one
SET SCHEMA s2
SELECT * FROM t2;
X  :  I
1,   I
2,    <<NULL>>>

-- Now drop the first schema and see what happens to our table
-- that referenced a table within it
SET SCHEMA DEFAULT;
DROP SCHEMA s1 CASCADE;
SET SCHEMA s2
SELECT * FROM t2;
CI3013: Table S2.T2 does not exist

**SET SCHEMA**

Use the SET SCHEMA statement to set your default schema.

**Usage**

SET SCHEMA {DEFAULT | schema-name}

**Notes**

When the System Administrator creates a user identity for you, they either give you your own schema or allocate you to an existing schema. Subsequently, this schema is taken as your "default" schema, and any submission against a specified table searches the default schema. You can change the default schema for the current session with the SET SCHEMA command.

Before using the SET SCHEMA command, you can refer to tables in your own schema without using a schema prefix, giving

mytable

But when you refer to tables in the schema you intend to set as default, you need to include the schema name, e.g.

yourschema.yourtable

After using the SET SCHEMA command, e.g.

SET SCHEMA yourschema

You can refer to the tables in the new default schema without a schema prefix, e.g.

yourtable
But you must add the schema prefix when referring to tables in your own schema, e.g.

myschema.mytable

The new schema remains as the default until

- The session is disconnected, or
- You issue another SET SCHEMA statement.

Re-allocating the default schema doesn't automatically give access to tables in that schema—the privilege constraints still apply.

It isn’t necessary to specify the default schema name, as this is allocated at the time of user installation, and is automatically restored.

See “Example – Creating and Dropping Schemas” on page 14 for additional examples of SET SCHEMA use.

**CREATE TABLE**

In its basic form the CREATE TABLE statement creates a new table and defines the columns in it. By default, on a Kognitio a random image of the table is also placed in RAM (this default behaviour can be modified by using the Kognitio system parameter "def_table_loc").

The user can also specify if and how a table should be distributed in RAM, and also generate the table definition from a SELECT statement. This SELECT statement can also optionally be used to populate the table. It is also possible to create RAM Only Temporary Tables (ROTTs).

**Usage**

CREATE [RAM ONLY] TABLE table

```
[{{column-name [data-type]
   [[NOT NULL | NULL]]
   [[UNIQUE | PRIMARY KEY]]
   [references-spec]
   [DEFAULT default-spec]
   [CHECK (constraint-expression)]
   | UNIQUE {{column-name},...}
   | PRIMARY KEY {{column-name},...}
   | FOREIGN KEY {{column-name},...}
   | CHECK {{constraint-expression},...}]
   [IMAGE {{column-name},...}]
   [DISK | RANDOM | REPLICATED | HASHED [ON] {{column-name},...}
   [RANDOM | REPLICATED [rvc-list | VALUES (hash-value-list)]
```
[SET SLABS TO slab-list | SCHEMA DEFAULT | ALL]
[{{FOR | FROM} select-statement} | 
{AS select-statement [WITH [NO] DATA]}]

CREATE TABLE table (LIKE existing-table)

Notes

By default the def_table_loc parameter will have a value of 0, indicating a random table image in RAM. Setting the parameter to 1 will make newly created tables disk-only.

Where a select-statement is specified, only column names can be given after the CREATE [RAM ONLY] TABLE table part. These column names are optional as they can be derived from the query.

Where a select-statement is not specified, both column names and types MUST be specified after the CREATE [RAM ONLY] TABLE table part.

FOR builds a table definition and creates an empty table from the select-statement.

FROM builds a table definition creates the table and populates it from the select-statement.

CREATE TABLE t AS...WITH NO DATA is a synonym for CREATE TABLE t FOR...

CREATE TABLE t AS... WITH DATA is a synonym for CREATE TABLE t FROM...

CREATE TABLE t LIKE... is a synonym for CREATE TABLE t FOR...

Although the syntax allows you to create and populate a table in one step, Kognitio recommend that you create the table first (using a FOR clause) and then populate it with a separate INSERT-SELECT statement. The reason is that all locks associated with the table creation continue to be held while the table is populated, which may take many minutes for large tables.

It is possible to provide some ordering on a CREATE TABLE AS statement which should improve the efficiency of any compressed indices built on the target table. Adding an ORDER BY to the INSERT-SELECT or CREATE TABLE AS statement will cause individual nodes to order results before writing to disk. So data from a process will be ordered before writing to disk, but this will be interleaved with ordered data from all other processes, hence the ordering is referred to as partial ordering.

column-name. Column names must start with a letter, but can contain digits and the underscore (_) character. The maximum permitted length is 128 characters.
data-type. This specifies the type of data for the specific column, for example, CHARACTER (and length) or NUMERIC.

RAM ONLY. Use RAM ONLY to create a RAM Only Temporary Table (ROTT). These are used if you wish to load and manipulate data, but don’t need to keep a disk copy of the results of the initial load, or intermediate results and manipulations.

Use the HASHED ON clause to set up a hashed distribution for the table.

NULL / NOT NULL. If a column is defined as NOT NULL, each row must contain a value for that column. A column defined as NULL doesn’t require a value for each row. Normally, the keyword NULL is omitted.

PRIMARY / UNIQUE. In a relational model, a PRIMARY KEY is a basically a unique identifier. It can be a single column or a combination of columns such that

- At any given time, no two rows of the table have the same value for that column or column combination.
- No proper subset of the columns within that column combination has the uniqueness property (that is, none of the columns mentioned is irrelevant for unique identification purposes).

Note that several columns could satisfy the requirements to be the PRIMARY KEY, but only one can be designated as such, the others will typically be specified as UNIQUE.

FOREIGN KEY. In the relational model, a FOREIGN KEY is a column or combination or columns in one base table T2, whose values are required to match values of the PRIMARY KEY in some other base table TI.

references-spec. This specifies a column in another table, which the column you are creating refers to (referential integrity).

REFERENCES table[({column-ref},...)]
[ON DELETE {RESTRICT | CASCADE | SET NULL | SET DEFAULT}]
[ON UPDATE {RESTRICT | CASCADE | SET NULL | SET DEFAULT}]

Referential integrity forces values in one column to be the same as those in another. For example, suppose column a is declared as a FOREIGN KEY dependent on column b, the referenced key. Only values that appear in column b can be inserted into column a. You can set the following options for UPDATE and DELETE in column b.

CASCADE       Automatically UPDATE/DELETE all matching foreign key values.
RESTRICT      Inhibit UPDATE and/or DELETE if foreign key references remain.
SET DEFAULT   Set foreign key to its default value.
SET NULL      Set foreign key to NULL.
Note that if you want to use referential integrity to maintain integrity during INSERT, UPDATE and DELETE operations, all columns of all tables involved must be in RAM.

default-spec. This specifies a default value to be placed in a column, where the user doesn’t provide a value on INSERT. This value can be a literal, a literal expression, or the keyword NULL. Note that IMPORT doesn’t use default-specs.

CHECK constraint-expression. The CREATE TABLE statement can incorporate a CHECK constraint, which can apply to multiple columns (table level) or to a single column (column level). Note that a CHECK constraint cannot reference another table.

Note that IMPORT doesn’t enforce CHECK constraints.

See the Kognitio Guide for details of disk store slabs.

**Example 1 – Script Tables**

The PART table is one of the five related tables (PART, SUPPLIER, PARTSUPP, CUSTOMER and ORDERTAB) used in the Appendix script. The tables have certain columns in common, so for example, there is a partkey column in both the PART and PARTSUPP tables. A system of prefixes distinguishes columns with similar names in the different tables, so for example, all the columns in the PART table start with p_ and all the columns in PARTSUPP start with ps_.

```sql
CREATE TABLE part(
    p_partkey INT NOT NULL,
    p_name VARCHAR(55) NOT NULL,
    p_mfgr CHAR(25) NOT NULL,
    p_brand CHAR(10) NOT NULL,
    p_type VARCHAR(25) NOT NULL,
    p_size INTEGER NOT NULL,
    p_container CHAR(10) NOT NULL,
    p_retailprice DECIMAL(12, 2) NOT NULL,
    p_comment VARCHAR(23) NOT NULL,
    PRIMARY KEY (p_PARTKEY))
```

The PART table includes the keyword NOT NULL for all columns, so every row must have an entry for every column.

The table has a primary key, p_partkey, which is used to form a relational link to the PARTSUPP table. Since p_partkey is a key column, no rows can have a duplicate value for it.
Note: PARTSUPP also has a primary key, but it is a combination key involving two columns (ps_partkey and ps_suppkey). This means that uniqueness is determined by the combined values in the two columns, so there can be duplicate values for ps_partkey but not for ps_partkey and ps_suppkey in combination. Consequently, a part can be supplied by more than one supplier, but all parts are unique for a supplier.

Example 2 – Default Values

This definition of the PARTSUPP table has a default value ('no comment') in the ps_comment column.

```
CREATE TABLE partsupp(
    ps_partkey INT,
    ps_suppkey INT,
    ps_availqty INTEGER,
    ps_supplycost decimal(12, 2),
    ps_comment VARCHAR(199) DEFAULT 'no comment')
```

Example 3 – Check Constraints

This definition of the PARTSUPP table has a check constraint on the partkey column, which checks that any value you enter is over 100.

```
CREATE TABLE partsupp(
    ps_partkey INT NOT NULL,
    ps_suppkey INT NOT NULL,
    ps_availqty INTEGER NOT NULL,
    ps_supplycost DECIMAL(12, 2) NOT NULL)
```

Example 4 – References Spec

The CUSTOMER table has a column c_nationkey. n_nationkey is the PRIMARY KEY for the table NATION. We can use referential integrity to ensure that no customer record can be inserted into the CUSTOMER table, unless there is already a record giving the nation details in the NATION table.

Add a reference-spec to the NATION table in the CUSTOMER table as follows.

```
CREATE TABLE customer(
    c_custkey INT NOT NULL,
    c_name VARCHAR(25),
    c_address VARCHAR(40),
    c_postcode CHAR(9),
    c_nationkey INTEGER REFERENCES nation.n_nationkey,
    c_phone CHAR(15),
    c_acctbal DECIMAL(12, 2),
    c_flags INT,
    ...)
PRIMARY KEY(c_custkey))

Notes: This can also be done with a FOREIGN KEY definition at the end of the table definition.

There is a performance penalty if referential integrity is used.

Example 5 – Tables with More Than One Unique Group

The following table is defined with two unique groups. The first is the primary key (ID) and the second group includes NAME and SCHEMA_ID.

CREATE TABLE ipe_table(
    schema_id INTEGER NOT NULL,
    name CHAR(32) NOT NULL,
    id INTEGER NOT NULL,
    owner INTEGER NOT NULL,
    type CHAR(1) NOT NULL,
    create_time TIMESTAMP(0),
    PRIMARY KEY(id),
    UNIQUE(name, schema_id),
    FOREIGN KEY(schema_id) REFERENCES ipe_schema)

The Kognitio Guide gives additional information on unique groups.

Temporary Tables

Temporary RAM-only tables can be created within a Kognitio session. Such tables are only visible from the session that created them and are dropped when the session ends. The table name cannot be the same as a permanent table in the same schema. Temporary tables are typically used to hold intermediate results of data transformations.

Usage

CREATE [LOCAL | GLOBAL | CURRENT_SESSION]
TEMPORARY TABLE name(column-definitions)
[distribution] [FROM | FOR select-statement]
[ON COMMIT DELETE | PRESERVE ROWS]
[AUTHORIZATION user-name]

CREATE TEMP TABLE name(column-definitions)
[FROM | FOR select-statement]
[ON COMMIT DELETE | PRESERVE]
[AUTHORIZATION user-name]
Notes: The CREATE TEMPORARY TABLE form of the command is defined in the SQL standard. CREATE TEMP TABLE is provided for compatibility with other database vendors.

Certain elements of the above syntax are actually ignored. The table is always associated with the current session.

Authorisation cannot be specified if the table is generated from a SELECT statement.

The default value for ON COMMIT is different for the two forms of the command: CREATE TEMPORARY TABLE deletes the contents when the current transaction completes, whereas CREATE TEMP TABLE preserves them.

The fact that the default ON COMMIT behaviour of the two forms of the command is different means CREATE TEMP and CREATE TEMPORARY cannot be interchanged without modification if the same behaviour is required.

**ALTER TABLE**

Use the ALTER TABLE statement to

- Change the structure of a table that already exists on the database—by adding or dropping columns,
- Change the name of a column,
- Change the type of a column,
- Change any combination of the table’s name, owner or schema.

*Note:* Tables can also be renamed with the RENAME TABLE command.

**Usage**

`ALTER TABLE table`  
`{() \{ADD \{COLUMN\} name type \{FIRST | LAST | BEFORE name | AFTER name\} \{DROP \{COLUMN\} name \{,...\}\} \} \{CASCADE \{\{CREATE | DROP\} IMAGES\}\{\{IGNORE ERRORS\}\}\}]`

`ALTER TABLE table`  
`{() ALTER COLUMN name ALTER NAME TO new-name [\}]`

`ALTER TABLE table`  
`{() ALTER COLUMN name ALTER TYPE TO new-type`
[CHARACTER SET character-set] })

ALTER TABLE table
ALTER COLUMN name
ALTER CHARACTER SET TREAT AS character-set

ALTER TABLE table
    SET {NAME | OWNER | SCHEMA} TO new-val[,...] [FORCE]

**Notes on the ADD/DROP form**

The column definition clause in this statement is almost identical to the column definition clause used in the CREATE TABLE statement. Any columns added to the table specification must comply with the usual naming conventions.

If no position is specified the new column is added to the end of the column definitions for the original table, and appears as the right-most column in subsequent queries against the table.

It is valid to use a column that is being dropped to indicate the position that a new column is to be added.

If an image of the table exists it is dropped and not recreated by ALTER TABLE.

Any new column is usually declared NULL by default. In order to add a NOT NULL column, you must specify a DEFAULT value.

If the table has any views based on it then the CASCADE option forces the definition of these views to be regenerated. If any dependent views have images the command will return an error; to avoid this use the [CREATE | DROP] IMAGES option to indicates that existing images of the view and any dependents should be recreated or dropped.

If CREATE IMAGES is specified, the target view for the command will have a random image generated. To specify a different distribution use the CREATE OR REPLACE VIEW IMAGE command.

In addition, the IGNORE ERRORS option can be specified with the CASCADE and [CREATE | DROP] IMAGES options; this indicates any dependent views which can no longer be created because their definition is now invalid should be removed. If a dependent view image cannot be created although the view definition is still valid, the view definition will still exist but the image will not.

**Notes on altering names, types and character sets**

Character sets can only be specified for CHAR and VARCHAR columns. See chapter 8 for more details of supported character sets.
It is only possible to alter a column's type if all the existing data in the column can be converted to the new type – if this isn't possible an error will be returned.

**Notes on the SET form**

You can use any or all of NAME, OWNER and SCHEMA in any order.

An error is reported if an attempt is made to alter the same attribute more than once within a single statement.

Changing the OWNER or SCHEMA of a table does not alter any privileges associated with it. So typically the previous owner will still have privileges to access and manipulate the table, whereas the new owner may have no privileges at all. See section 4.1, "Privileges" for information about granting and revoking privileges.

The owner of a table can be changed even if the table has dependent views defined by appending the FORCE keyword.

The following permissions are required to change attributes:

- **NAME** Identical to those required for dropping and creating.
- **SCHEMA** DROP & CREATE in source schema, CREATE in destination schema.
- **OWNER** You must be SYS

**Example 1—Adding Single Columns**

Add a column to the CUSTOMER table for the name of an AGENT.

```
ALTER TABLE customer(ADD COLUMN agent CHAR(25))
```

Add a column to the PARTSUPP table for a supplementary charge for delivery over the Christmas period. We will ensure this cannot be NULL by providing a default.

```
ALTER TABLE partsupp(ADD COLUMN s_xmas_supp DECIMAL(7, 2)
                      NOT NULL DEFAULT 0)
```

**Example 2—Adding Multiple Columns and Dropping a Column**

Suppose you want to add columns for the names of two agents to the CUSTOMER table. You can add two columns and drop the column created in the previous example in a single statement, as follows.

```
ALTER TABLE customer
    ADD agent1 CHAR(25) BEFORE agent,
    DROP agent,
    ADD agent2 CHAR(25)
```
Example 3—Renaming and Changing Owner and Containing Schema

The following renames the CUSTOMER table and changes the owner and schema attributes.

```
ALTER TABLE customer SET
  NAME TO newcustomers,
  OWNER TO presales,
  SCHEMA TO sales
```

Example 4—Altering the Type and Character Set of a Column

The following alters the type and character set of the agent1 column that was added to the CUSTOMER table above.

```
ALTER TABLE customer
  ALTER COLUMN agent1
  ALTER TYPE TO VARCHAR(40)
  CHARACTER SET UTF8
```

RENAME TABLE

Use the RENAME TABLE statement to rename a table:

Usage

```
RENAME TABLE oldname TO newname
```

CREATE TABLE IMAGE

Use the CREATE TABLE IMAGE statement to set up a RAM image of a table or selected columns and/or rows from a table. Any changes to the table are reflected in RAM as well as on disk. Because the image is in RAM, queries run significantly faster on a table image. For more information on table images, see the Kognitio Guide.

Note: When you create a table, by default, a RAM image is also created. It is only possible to create one table image of any particular table at any one time.

Usage

```
CREATE TABLE IMAGE table[(column-list)]
[WHERE search-condition]
```

```
CREATE TABLE IMAGE table REPLICATED [WHERE search-condition]
```
CREATE TABLE IMAGE table[(column-list)]
   HASHED [ON] (column-list)
   [WHERE search-condition]

CREATE TABLE IMAGE table[(column-list)]
   HASHED [ON](column-list) RANDOM | REPLICATED
   [IN (select-list) | VALUES(RVC-list) | (hash-value-list)]
   [WHERE search-condition]

Notes

On Kognitio, data is normally distributed randomly across all RAMStores. The Kognitio extensions to SQL provide alternate distributions that allow certain joins to operate more efficiently. These distributions are hashed and replicated.

Use the HASHED clause to select a column (or columns) to use as a key to hash distribute an image across the available RAM. If two table/view images have columns with identical values and each is selected as a hash key so that both images are hash distributed, then pairs of rows with the same key from the two images are placed on the same RAMStore. Any query involving a join between the two hashed images based on hashed column(s) runs efficiently, because the rows being joined are located together on the same RAMStore.

If both the table images are dropped, the compiler may create temporary copies of the hashed table images for you, depending on the query and the data demographics.

If 1 or more values occur far more frequently than others, for example NULL or a default, then the hashed image may be skewed in memory, and occupy far more space on one RAMStore than on the others (assuming that it fits at all).

The REPLICATED clause specifies that a complete copy of a selected table is loaded onto every RAMStore. It is most commonly used to perform a join between two tables, where one table is very large and the second (replicated) table is much smaller. A table image can be both fragmented (see below) and replicated.

Partial distributions handle joins when a large table is severely skewed. Partial hashing provides an alternative to straightforward hashing. There are two forms

- Partial hashed/random
- Partial hashed/replicated.

Partial hashing makes use of a list of exception values, which identify the values that are causing the skewing. Most rows hash in the same way as a normal hashed distribution, but if a value is an exception, then depending on the type of partial distribution, it is either

- Given to a random RAMStore (partial hashed/random), or
- Replicated (Partial hashed/replicated).
The final form of the statement in the above usage section is used to create partially hashed distributions. One way to specify the exception values is as an RVC-list, meaning that individual values are enclosed in parentheses. This allows distributions that are hashed on more than one column to be defined. This is illustrated by the following extract from a worked example in the Kognitio Guide that discusses partial distributions in detail.

```sql
CREATE VIEW IMAGE telco_sumview
    HASHED ON(Orig_State)
    REPLICA TED VALUES(('NY'), ('CA'), ('PA'), ('NJ'), ('IL'), ('MD'), ('MA'), ('TX'))
```

It is also possible to specify the exception values via a SELECT statement. This is frequently the best way to identify the values in a production environment where the distribution of the underlying data may be constantly changing. For example:

```sql
CREATE VIEW IMAGE telco_sumview
    HASHED ON(Orig_State)
    REPLICA TED IN (SELECT Orig_State FROM (SELECT Orig_State, COUNT(Orig_State) cs, MAX(x) mx FROM telco_demo, (SELECT COUNT(*) FROM telco_demo) AS dt(x) GROUP BY Orig_State) AS dt2 WHERE 100.0 * cs / mx > 5.0);
```

SQL does not permit the use of aliases in the WHERE or HAVING clauses of a SELECT, this could result in some expressions being repeated; making the SQL more verbose and prone to error if the expressions are complex and/or regularly changed. To avoid this problem the above example uses derived tables so that the expressions are specified only once.

HAVING clauses and derived tables are both described later in this document and in the Kognitio Guide.

### Fragmented Table Images

There may be insufficient space to fit the complete image of a large table into RAM. If this happens, you can make a fragmented image of the table, which loads only the most frequently accessed columns into RAM and leaves the rest on disk. The data on disk is still accessible.

Note that it is good practice to use fragmentation; since the less data there is in RAM the faster it can be scanned. So, for example, avoid loading large comment fields into RAM unnecessarily. Remember that other users may be affected if you use too much RAM.

Hashed and replicated images, partial hashing, and fragmented images are discussed in detail in the Kognitio Guide.
Horizontally Fragmented Table Images

It is possible to supply a WHERE clause when creating a table image. This allows for a subset of the rows in the table to be imaged in RAM (e.g. the most recent three months of data).

All operations can be run against the table as usual, but if the operation only needs to use the data in RAM it will be much quicker than if no image was involved, and the RAM footprint for the system will be much lower than if a full image was used.

Example 1 – Dropping and Creating a Table Image

Create a table image of the CUSTOMER table. When you create the table, by default a RAM image is created at the same time, so this image must be dropped before you create another one. (There are various reasons for dropping an image, including making space available for an image of another large table or view, or wishing to instantiate a replicated or hashed image as in Examples 2 and 3.)

DROP TABLE IMAGE customer

Once the image has been dropped, you can give the CREATE TABLE IMAGE command to create the image with a different distribution.

CREATE TABLE IMAGE customern REPLICATED

Note: It is possible to specify the required table image distribution when the table is created, however the default behaviour will still be as specified above.

Example 2 – Replicated Table Images

The CUSTOMER and SUPPLIER tables each have a column for nation (s_nationkey and c_nationkey), with an INT data type. The NATION table can be used to map country names to these identifiers. Since the NATION table will be small a replicated image is appropriate.

CREATE TABLE IMAGE nation REPLICATED

Example 3 – Hashed Distribute Two Fragmented Table Images

This example creates fragmented, hashed tables images for the PART and PARTSUPP tables. The columns part.p_partkey and partsupp.ps_partkey are the key columns used to hash distribute the tables. Pairs of rows with the same hash key from the two tables are placed on the same RAMStores and so these tables will be distributed in a way suitable for joining on their partkey columns.

You must drop existing table images for PART and PARTSUPP before you can create the hashed table images, so the following may be necessary.
DROP TABLE IMAGE part
DROP TABLE IMAGE partsupp

Now create the new images.

CREATE TABLE IMAGE part(
    p_partkey, p_name, p_mfgr, p_type,
    p_size, p_container, p_retailprice)
HASHED ON(p_partkey)

CREATE TABLE IMAGE partsupp(
    ps_partkey, ps_suppkey, ps_availqty, ps_supplycost)
HASHED ON(ps_partkey)

CREATE OR REPLACE TABLE IMAGE

Use the CREATE OR REPLACE TABLE IMAGE statement to set up or replace an existing RAM image of a table or selected columns from a table.

Usage

CREATE OR REPLACE TABLE IMAGE table[(column-list)]
    [WHERE search-condition]

CREATE OR REPLACE TABLE IMAGE table
    REPLICALED [WHERE search-condition]

CREATE OR REPLACE TABLE IMAGE table[(column-list)]
    HASHED [ON] (column-list)
    [WHERE search-condition]

CREATE OR REPLACE TABLE IMAGE table[(column-list)]
    HASHED [ON] (column-list) RANDOM | REPLICALED
    [IN (select-list) | VALUES(RVC-list) | (hash-value-list)]
    [WHERE search-condition]

Notes

See the section on CREATE TABLE IMAGE for additional information on creating table images.

DEFRAG TABLE IMAGE

The DEFRAG TABLE IMAGE command allows the historic rows held in RAM for a table to be discarded, freeing up memory; previously the only way to achieve this was to drop and recreate the table image.
Chapter 1 Data Definition

Usage

DEFRAG TABLE IMAGE table [FORCE]

Notes

By default the command will only perform the de-fragmentation if more than 10% of the rows will be discarded from the image; however the FORCE option ensures the de-fragmentation is performed regardless of how much RAM will be freed.

RAM ONLY TEMPORARY TABLE (ROTTs)

Use ROTTs if you wish to load and manipulate data, but don’t need to keep a disk copy of the results of the initial load, or intermediate results and manipulations. Examples include:

- Loading data, and normalizing it by generating look-up tables entries, then replacing the original columns in the table with keys for the look-up tables.
- Loading data for proof-of-concept work, and running an audit on it. You may need to load the data several times to investigate anomalies, and work out how the data can best be stored on the system.

Without temporary tables, such work must be done by generating real tables, and loading the data onto disk (and possibly into RAM also). If a RAM image also exists, the load is slower, as data must be stored on disk before it can be placed in RAM (as the disk addresses for RAM records are only known after writing to disk). As the data is manipulated, multiple copies are stored on disk (the manipulations delete old rows and generate new ones rather than updating in place).

Using RAM-only temporary tables (ROTTs) avoids these problems, and leads to the following gains.

- Faster data loading (no disk records to insert).
- Faster data manipulation (no disk records to delete/insert).
- Less disk usage and hence less frequent reclaims.

ROTTs are created in RAM only. They share the same id space as normal user tables and can be treated in the same way as normal tables. The only effective difference is that no records are written to disk.

The following operations require an underlying disk file, and therefore do not make sense in the context of ROTTs.

- Create/Drop image.
- Compressed data map functionality.
ROTTs allow the same use of referential constraints as normal tables. However, it is not possible to create a referential constraint between a ROTT and a normal table.

Obviously, the data in a ROTT is not persistent across restarts and CREATE [SYSTEM] IMAGE. After a CREATE [SYSTEM] IMAGE, a ROTT exists as defined, but is empty.

Once created, the table’s distribution (or any other property) cannot be altered.

ROTTs are discussed in more detail in the Kognitio Guide.

**DROP TABLE**

Use the DROP TABLE statement to remove a table from the database.

**Usage**

```sql
DROP TABLE table [CASCADE | RESTRICT | INVALIDATE DEPENDENT VIEWS]
```

**Notes**

Be very careful when using this command. Once a table is dropped, the data it contained is effectively removed from the database, and is no longer visible to commands such as SELECT. This is quite different from the action of DROP VIEW (see later).

*Note:* No disk space is freed when a table is dropped. The space is only consolidated when the slabs containing the table rows are repacked or System Administrator issues a RECLAIM command.

If you specify RESTRICT and a view or integrity check is based on the table, the DROP TABLE command fails.

CASCADE removes all dependent views and tables.

INVALIDATE DEPENDENT VIEWS indicates that all dependent views are to be retained by the system but marked as invalidated. See the section on Invalidated Views on page 38 for more information on invalidated views.

**Examples**

To drop the CUSTOMER table, but include a check to ensure that no views are based on it, use
Chapter 1 Data Definition

DROP TABLE customer RESTRICT

As RESTRICT is the default this is the same as

DROP TABLE customer

To drop the CUSTOMER table and any views that depend on it, use

DROP TABLE customer CASCADE

CREATE VIEW

Use the CREATE VIEW statement to create a view, by selecting certain columns and/or rows from one or more tables or other views.

Usage

CREATE [PURE] VIEW view[(view-column-name),...]
   AS selection [WITH CHECK OPTION]

Notes

Creating a view only creates a definition—it doesn’t create an image. (Use the CREATE VIEW IMAGE command to create an image of a view).

If you don’t include a view-column-name specification, the columns in the new view inherit names from the columns returned by the selection. You must supply a view-column-name if any column that the selection returns has the same name as any other column, or if it is a combination or aggregation of other columns.

If you specify the WITH CHECK OPTION, the RDBMS checks each INSERT and UPDATE operation to ensure that the resulting rows meet the search criteria in the original view definition. Kognitio recommend that you use the WITH CHECK OPTION whenever you create an updateable view.

Non-SYS users cannot create views that are based on any views in the SYS schema that begin with the string IPE_, as these need to be updated from time to time.

It is possible to specify that a view cannot have an image using the PURE keyword. This is important for the system table views, such as IPE_TABLE, as creating an image would prevent them showing tables created after the image was created.

This can also be useful for user views which should not have an associated image; either because the image will require too much memory, or because it is important to always see the latest data in the image.
Example 1 – Create a Simple View from a Single Base Table

Create a view UK_CUSTOMERS, derived from the single base table, CUSTOMER.

```
CREATE VIEW uk_customers(
    custno, name, address, postcode, phone, acctbal) AS
SELECT c_custkey, c_name, c_address, c_postcode,
    c_phone, c_acctbal
FROM customer WHERE c_nationkey = 1
```

You can select all rows from the view, even though there is no view image—view images are not created automatically when you create a view.

You can update this view, as it is based on a single table and there are no calculated columns. So, the following INSERT works.

```
INSERT INTO uk_customers VALUES(
    10, 'Marys Mercs', 'Smart St, Smalltown',
    'ST1 4PZ', 1, '44(0)1234571199', 0.00)
```

Example 2 – A View with a Redefined Column

Create a view CUST_SHORT_PCODE to use for survey analysis. Here, the postcode column is redefined so that only the first 4 digits (the outgoing postcode) are retrieved, and the data type becomes CHAR(4).

```
CREATE VIEW cust_short_pcode(custno, name, address, p_code) AS
SELECT c_custkey, c_name, c_address,
    CAST(SUBSTRING(c_postcode FROM 1 FOR 4) AS CHAR(4))
FROM customer
```

Notes: You cannot update this view, because the p_code column is calculated.

Example 3 – View Based on Multiple Tables

The SUPPLIER table has a column n_nationkey, which is an INTEGER. It may be convenient to set up a view that shows the nation name from a NATION lookup table, rather than a number, and also to re-label the columns.

```
CREATE VIEW supp_nation(
    suppno, name, address, nation, phone, url,
    telnet, balance, comment) AS
SELECT s_suppkey, s_name, s_address, n_name, s_phone,
    s_url, s_telnet, s_balance, s_comment
FROM supplier, nation
WHERE s_nationkey = n_nationkey
```

Notes: You cannot update this view, because it derives from more than one table.
To satisfy this query the join must be performed. So, if the view is to be referenced in multiple queries, it may be beneficial to create the view image.

**Example 4 – A View Based on Another View**

Here we create a view based on the existing view, UK_CUSTOMERS, rather than selecting from the CUSTOMER table.

```sql
CREATE VIEW smalltown_suburbs AS
SELECT * FROM uk_customers
WHERE LOWER(address) LIKE '%smalltown%' AND
UPPER(postcode) NOT LIKE '%ST1 %'
```

**CREATE VIEW IMAGE**

Use the CREATE VIEW IMAGE statement to create a RAM image of a view. A view image is queried in the same way as a table image. Where columns are either calculated or derived from other columns, results are fetched significantly faster than for a normal view (that isn’t in RAM), since each node has immediate access to the rows held in its RAMStore.

**Usage**

```sql
CREATE VIEW IMAGE image[(column-list)]
[AS SELECT select-list]

CREATE VIEW IMAGE image[(column-list)]
  HASHED [ON](column-list)
  [AS SELECT select-list]

CREATE VIEW IMAGE image[(column-list)]
  REPLICATED
  [AS SELECT select-list]

CREATE VIEW IMAGE image[(column-list)]
  HASHED [ON](column-list)
  RANDOM | REPLICATED
  [IN (select-list) | VALUES (RVC-list) | (hash-value-list)]
```

**Notes**

For additional information on the final form above, which creates a partially hashed distribution, see "CREATE TABLE IMAGE" on page 25.
Although the CREATE VIEW IMAGE syntax allows you to create a view and its image in one step, Kognitio recommend that you create the view first, and then create the image. The reason is that all locks associated with the view creation continue to be held for the duration of the image creation, which may take many minutes for large images.

For example, suppose you want to create a new view and view image (called NEWVIEW). If you give the following type of command

```
CREATE VIEW IMAGE newview
   AS SELECT...
```

the view and image are created in one step, and locks are held during the select process. However, if you give the command

```
CREATE VIEW newview AS
   SELECT...
```

followed by

```
CREATE VIEW IMAGE newview
```

Locks are released before the possibly time-consuming selection process.

A view image has a similar relationship to the underlying view as a table image has to the underlying table. (Tables and views themselves are very different, as tables physically exist, but a view is only a definition.) However a view image will be a snapshot of the view at the point in time the image is created, whereas a table image is always synchronised with the underlying table with any updates to or deletes from the table being reflected in the image.

If you give the CREATE IMAGE command following a Kognitio restart, any view (or table) images established prior to the shutdown are recreated automatically.

Using a view image lets users load complex views of data into RAM. Scanning these will be faster because any complex joins or aggregations are only performed when the image is generated. View images are also more economical with space than table images, as the row headers for view images are smaller. Views can be built up in stages. If images of intermediate views exist, they are used to create the final view image. For more information, see the Kognitio Guide.

**HASHED and Replicated Clauses**

On Kognitio, data is normally distributed randomly across all RAMStores. The Kognitio extensions to SQL provide alternate distributions that allow certain joins to operate more efficiently. These distributions are hashed and replicated.
Use the HASHED clause to select the columns to use as keys to hash distribute an image across the available RAM. If two table/view images have columns with identical values and each is selected as a hash key so that both images are hash distributed, then pairs of rows with the same key from the two images end up on the same RAMStore. Any query involving a join between the two hashed images runs fast, because the rows being joined are located together on the same RAMStore.

The key columns for each view must be identical, unless the column is a string or an integer. (For strings the key columns forming the pair could be a CHAR on one table and a VARCHAR on the other, and pairs of integers might be INT4 and INT8.)

The REPLICATED clause specifies that a complete copy of a selected view is loaded onto every available RAMStore in the processing network.

Partial Distributions

Partial distributions handle joins when a large view is severely skewed. Partial hashing provides an alternative to straightforward hashing. There are two forms

- Partial hashed/random
- Partial hashed/replicated.

Partial hashing makes use of a list of exception values, which identify the values that are causing the skewing. The exception values can be obtained using the HASH_VALUE and HASH_MPID functions. Most rows hash in the same way as a normal hashed distribution, but if a value is an exception, then depending on the type of partial distribution, it is either

- Given to a random RAMStore (partial hashed/random), or
- Replicated (Partial hashed/replicated).

Example – Basic View Images

Create View Images for the views created in the “Create View” subsection

```sql
CREATE VIEW IMAGE uk_customers
CREATE VIEW IMAGE supp_nation REPLICATED
CREATE VIEW IMAGE smalltown_suburbs HASHED ON (custno)
```

CREATE OR REPLACE VIEW [IMAGE]

Use the CREATE OR REPLACE VIEW [IMAGE] statement to create or replace a view definition and optionally the corresponding RAM image.
**Usage**

CREATE OR REPLACE VIEW viewname[(column-list)]
AS SELECT select-list
[CASCADE
 [{CREATE | DROP} IMAGES]
 [INVALIDATE DEPENDENT VIEWS]
 [IGNORE ERRORS]
]

CREATE OR REPLACE VIEW IMAGE viewname[(column-list)]
[HASHED [ON](column-list) | REPLICATED]]
[AS SELECT select-list
 [CASCADE
 [{CREATE | DROP} IMAGES]
 [INVALIDATE DEPENDENT VIEWS]
 [IGNORE ERRORS]
 ]
]

**Notes**

If the command is used to create or replace the image of an existing view then the SELECT statement is not required.

If the signature of the view (i.e. the ordered list of column names and types) is unchanged, Kognitio will change the details of the view in the system tables to reflect the new definition.

If the signature has changed, this command will only succeed if there are no dependent views. If this is not the case, use the CASCADE option.

CREATE OR REPLACE VIEW ... CASCADE

The CASCADE option forces the definition of this view and any dependents to be regenerated (so a view with a lot of dependents will take longer than the corresponding non-cascade option). If any dependent views have images the command will return an error; to avoid this use the {CREATE | DROP} IMAGES option.

CREATE OR REPLACE VIEW ... CASCADE {CREATE | DROP} IMAGES

This indicates that existing images of the view and any dependents should be recreated or dropped.

If CREATE IMAGES is specified, the target view for the command will have a random image generated. To specify a different distribution use the CREATE OR REPLACE VIEW IMAGE command.
In addition, the IGNORE ERRORS option can be specified with the CASCADE and \{CREATE | DROP\} IMAGES options; this indicates any dependent views which can no longer be created because their definition is now invalid should be removed. If a dependent view image cannot be created although the view definition is still valid, the view definition will still exist but the image will not.

CREATE OR REPLACE VIEW IMAGE allows replacement of an existing view image. If no distribution is specified a random image of the view will be created regardless of any previous distribution.

See CREATE VIEW and CREATE VIEW IMAGE for additional details of view and view image creation.

**Invalidated Views**

Rather than remove invalid views (due to a change to an object that causes dependent views to become invalid), views can instead be invalidated, and then marked as valid again in the future when appropriate. When a view is invalidated, any image will be dropped from RAM.

**Commands to Invalidated Views**

The following command will invalidate all dependent views on the object being dropped:

```
DROP \{TABLE | VIEW\} object-name INVALIDATE DEPENDENT VIEWS
```

The following commands will invalidate all dependent views which cannot be recreated:

```
CREATE OR REPLACE VIEW \{IMAGE\} view-name AS ...  
CASCADE INVALIDATE DEPENDENT VIEWS ON ERRORS

ALTER TABLE table-name ...  
CASCADE INVALIDATE DEPENDENT VIEWS ON ERRORS
```

**Commands to Recreate Invalid Views**

To recreate invalid views, the following syntax is supported.

To try to recreate all invalid views in the system:

```
RECREATE INVALIDATED VIEWS \{CREATE IMAGES\}
```

To recreate one invalid view, and optionally its dependents:

```
RECREATE INVALIDATED VIEW view-name \{CASCADE\} \{CREATE IMAGES\}
```
To recreate all views which originally depended on the given table id (note: this command will always cascade):

RECREATE INVALIDATED VIEWS ON table-id [CREATE IMAGES]

Invalid views can be dropped using the normal DROP VIEW command, but there is no option to CASCADE in this case. They can also be modified with the CREATE OR REPLACE VIEW command.

**Identification of Invalid Views**

To find all the invalid views in the system:

EXPLAIN INVALIDATED VIEWS

To find information on an invalidated view, including additional information such as the ids of any objects it originally depended on, use:

EXPLAIN view-name

To find out what caused the view to become invalid, use the following command; this will output DROPPED OBJECT, ID id for the objects that were dropped to invalidate the view. If a CREATE OR REPLACE VIEW caused the invalidation, the new definition of the relevant view will be shown:

EXPLAIN view-name CASCADE

**DROP VIEW**

The DROP VIEW statement is used to remove a view from the database.

**Usage**

DROP VIEW view
[CASCADE | RESTRICT | INVALIDATE DEPENDENT VIEWS]

**Notes**

Dropping a view doesn’t erase user data from the database — unlike DROP TABLE. Remember, a view is a definition representing selected columns and/or rows from one or more underlying tables or views. So, you can drop a view (delete the definition) without affecting data in the database itself.

Any image of the view being dropped is also removed from RAM.
If you specify RESTRICT and another view is based on the view you want to drop, the DROP VIEW command will fail.

CASCADE removes the view and all views that are dependent upon it.

INVALIDATE DEPENDENT VIEWS indicates that all dependent views are to be retained by the system but marked as invalidated. See the section on Invalidated Views on page 38 for more information on invalidated views.

**Example 1 – Dropping a View with No Dependent Views**

Drop the view partsupp_1002.

`DROP VIEW partsupp_1002`

**Example 2 – Dropping Dependent Views**

A view, US_ORDERS_PLACED, which is based on the CUSTOMER and ORDERTAB tables, is built. A second, dependent view, US_CUST_TOTALSPEND, based on US_ORDERS_PLACED is also built. Using the CASCADE option, drop both US_ORDERS_PLACED and US_CUST_TOTALSPEND.

`DROP VIEW us_orders_placed CASCADE`

**DROP IMAGE**

Use the DROP IMAGE statement to remove images previously created using the CREATE TABLE IMAGE or CREATE VIEW IMAGE commands.

**Usage**

`DROP [TABLE | VIEW] IMAGE image[, image]`

**Notes**

You can specify single table/view images, or a list of images.

If you finish working on an image (table image or view image), and you don’t intend using it for some time, it is good practice to drop the image and so free memory for other users. Ultimately, the decision depends on how long it will take to create another table image, and how much RAM is available.
Example
To drop the images of the PART and PARTSUPP tables, use

DROP TABLE IMAGE part, partsupp

Alternately, you could use

DROP IMAGE part, partsupp

Annotating Objects with Comments
It is possible to annotate objects with comments using the ALTER statement.

Usage

ALTER {SCHEMA | TABLE | VIEW} object-name
SET COMMENT TO 'string'

ALTER {TABLE | VIEW} object-name ALTER COLUMN column-name
SET COMMENT TO 'string'

Notes
Comments will be displayed for objects if the EXPLAIN command is prefixed to the object; comments can also be viewed in the SYS.IPE_COMMENT view.

In addition, the SYS.IPE_DESCRIPTION view can be used to look up information on a particular subject. For example:

SELECT * FROM SYS.IPE_DESCRIPTION WHERE COMMENT IMATCHING 'privilege' ORDER BY 1,2,3

Comments for an object can be removed by setting them to the empty string.

There is a comment privilege which users need to be granted in order to be able to set comments on an object.
This chapter gives details of the SQL statements and commands that can be used to manipulate data in a database.

2.1 SELECT Statement

Use the SELECT statement to retrieve data from a database, and return it in the form of a table of query results.

Usage

```sql
[[SELECT] WITH vname AS (select-statement) [,vname AS...]]
SELECT [TOP row-count] [ALL | DISTINCT] {* | select-list}
FROM {{table | view

[TABLESAMPLE [method] (percentage) [REPEATABLE (arg)]
joined-table | derived-table | literal } [correlation]},...
WHERE search-condition
[GROUP BY {column-name | column-number |
       GROUPING SETS (column-list),...}]
[HAVING search-condition]
[ORDER BY {{column-name | column-number}
[ASC | DESC] [NULLS {FIRST | LAST | MAX | MIN}],...}]
[AT {NOW | FULL_HISTORY}]
[FETCH FIRST row-count ROWS ONLY]
```
Notes

**AT NOW** is a Kognitio extension to SQL that shows the current state of a table excluding any currently active transactions that might be altering the contents. **AT FULL HISTORY** is primarily for use by the archiving mechanism as it shows all the records in a table—including those that have been updated.

The WITH Clause

The WITH clause allows “views” to be temporarily created on a per-query basis. If the `vname` is the same as an existing table or view, it takes priority over the existing object. WITH clauses cannot be nested but they can refer to previously defined WITH clauses.

WITH Clauses are very similar to derived tables which are discussed in this manual and the Kognitio Guide.

The following example uses a WITH clause to simplify a query to count the total number of line items excluding the group of line items that occur most infrequently:

```sql
SELECT -- lnct counts the occurrences per linenumber
   lnct(ln, c) AS (SELECT l_linenumber, COUNT(l_orderkey)
                   FROM lineitem GROUP BY l),
   -- lnmin determines the line number that occurs least
   lnmin(mn) AS (SELECT ln FROM lnct
                 WHERE c IN (SELECT MIN(c) FROM lnct))
   -- Now return the count of line numbers excluding the minimum
   COUNT(l_linenumber) FROM lineitem, lnmin
   WHERE l_linenumber NOT IN (mn);
```

The SELECT Clause

The select clause specifies which columns to include. The asterisk (*) specifies "all columns". If you don’t use the asterisk, you must give the names of the columns to include.

**TOP row-count** defines the maximum number of rows that are to be returned. The default is to return all rows. Use **ORDER BY** to specify the sequence the rows are returned. It is also possible to specify the maximum number of rows to be returned by using the `FETCH FIRST row-count ROWS ONLY` clause.

**DISTINCT** is a keyword that means, where identical rows exist, only one row is returned. The default is ALL.
Columns are returned in the order in which they are specified in the SELECT clause. If the asterisk is used then the columns are returned in the order that they are defined in the underlying table or tables.

The FROM Clause

The FROM clause specifies the table(s) or view(s) to select rows from.

```
FROM
{{table | view
  [{TABLESAMPLE [method] (percentage) [REPEATABLE (arg)]]} |
  joined-table | derived-table | literal}
  [correlation]},...
```

A derived table is a SQL construct consisting of a SELECT statement embedded in the FROM clause of another SELECT statement. Derived table support is required for full ANSI-92 SQL compliance. Derived tables are referred to by a variety of names, including: table subqueries, nested queries, and table value constructors (the formal ANSI-92 SQL name).

Derived tables let you develop queries in a modular way. This means that using them is quite similar to using views and view images, but there are obvious advantages for one-off queries. They can also remove duplication and make queries easier to read. Derived tables are discussed in detail in the Kognitio Guide. There are also various examples in this manual.

It is also possible to use literal values instead of a table or view. For example:

```
SELECT 2 * pi() * r AS circumference
FROM (VALUES (100), (200), (400)) AS radius(r)
```

The FROM clause can be completely omitted if the SELECT statement is a constant expression. For example:

```
SELECT 2 * pi() * 100 AS circumference
```

The `TABLESAMPLE [method] (percentage) [REPEATABLE (arg)]` clause causes a sample of the table's contents to be selected. The method can be either the default SYSTEM, or BERNOULLI, the percentage is a value between 0 and 100 indicating the size of the sample that should be returned and the REPEATABLE(arg) is a positive integer that will ensure repeatability of the results by being used as the random seed that is used to identify the table sample, (i.e. if you use the same argument on the same table you will get the same sample); if arg is zero or omitted then the sample returned will be random.

Note: The BERNOULLI method was implemented because it is part of the SQL standard; however using the BERNOULLI method is likely to be slow due to the requirement to handle identical rows independently.
Example 1 – SELECT *
Select all columns from a random sample of a quarter of the CUST table.

```
SELECT * FROM cust TABLESAMPLE SYSTEM(25)
```

Example 2 – SELECT DISTINCT
Use the DISTINCT keyword to select the distinct values in the CUSTNO column of the table CUST.

```
SELECT DISTINCT custno
FROM cust
```

Example 3 – Using Table Name Aliases
The following three-way join, lists each partkey, name, and supplier for all supplied parts.

```
SELECT p.p_partkey, s.s_name, p.p_name
FROM part p, supplier s, partsupp ps
WHERE p.p_partkey = ps.ps_partkey AND
     s.s_suppkey = ps.ps_suppkey
ORDER BY 1, 2
```

The FROM clause lists three tables, and gives an alias for each (p for the PART table, s for the SUPPLIER table, and ps for the PARTSUPP table). The aliases are used to identify the tables in the select-list and also in the WHERE clause.

The WHERE Clause
The WHERE clause gives the join criteria and search-condition (to restrict the number of rows returned).

```
[WHERE search-condition]
```

You can use a Join expression instead of, or in addition to, join criteria in the WHERE clause. Note that there is a difference, as join expressions are applied before any WHERE condition.

Example 4 – Adding a Search Condition
The following WHERE limits the result set to parts costing less than £100.00.

```
SELECT p_partkey, p_type, p_retailprice
FROM part
WHERE p_retailprice < 100
```
ORDER BY 3, 1

You can quickly change the query to find details of the rows that have been omitted (parts costing more than £99.99), by changing the less than operator (<) in the search-condition to the equal to or greater than operator (>=).

Example 5 – Self-Join

The following self-join shows all pairs of parts that are in the same container. Note that the < clause prevents (x, x) pairs as well as both combinations of (x, y); that is (y, x) and (x, y). For more information on self-joins see the Kognitio Guide.

```sql
SELECT p1.p_partkey part1,
       p2.p_partkey part2,
       p1.p_container container
FROM part p1, part p2
WHERE p1.p_container = p2.p_container AND
     p1.p_partkey < p2.p_partkey
ORDER BY p1.p_container, 1, 2
```

Example 6 – Alternative WHERE Conditions

Example 5 has two conditions in the WHERE clause that work in combination to reduce the number of rows returned. Sometimes, you may want to retrieve rows that meet just one out of a series of conditions. To do this use OR. The example selects rows that meet either condition.

```sql
SELECT c_custkey, c_name, c_address
FROM customer
WHERE c_name LIKE '%Brown%' OR
     c_name LIKE '%Andy%'
ORDER BY 2
```

The GROUP BY Clause

The GROUP BY clause specifies columns to form groups from the rows returned by the SELECT. Each group contains identical values in the specified column(s).

```sql
[GROUP BY {column-name | column-number | GROUPING SETS (column-list)},...]
```

A column-name in the GROUP BY clause can refer to any column from any table in the FROM clause. You can use a column-number to reference any column in the select-list — but note that this is a Kognitio extension to SQL.
If you include a GROUP BY clause in a SELECT statement, the columns in the 
select-list that aren’t included in the grouping must be made up of aggregate 
functions (for example, AVG, MAX). In other words, the columns not used in the 
grouping must be reduced to a single value for each group.

GROUPING SETS are discussed in more detail in section 2.11, OLAP Functions

**Example 7 – Simple GROUP BY**

This query counts the numbers of suppliers for each part in the PARTSUPP table. It 
groups on the part, counts the number of rows (COUNT(*)) and displays the rows in 
descending order of suppliers.

```
SELECT ps_partkey AS part, COUNT(*) AS suppliers
FROM partsupp
GROUP BY ps_partkey
ORDER BY suppliers desc, 1
```

**The HAVING Clause**

Use the HAVING clause to identify groups of rows that appear in a logical table 
de defined by a SELECT statement.

```
[HAVING search-condition]
```

The search-condition applies to

- columns specified within a GROUP BY clause
- columns created by use of aggregate functions, or
- expressions that contain column functions.

If you include a GROUP BY clause before the HAVING clause, the search-condition 
in the HAVING clause applies to each group formed by like values in the columns 
specified by the GROUP BY clause.

If you don’t include a GROUP BY clause, then the search-condition in the HAVING 
clause applies to the single row returned after aggregating the entire logical table 
defined by the SELECT statement.

**Example 8 – GROUP BY and HAVING**

Where more than one supplier supplies a part, display the maximum and minimum 
prices.

```
SELECT ps_partkey part,
```
Example 9 – HAVING with No GROUP BY Clause

If HAVING is used in a statement with no GROUP BY clause, then it must be in an aggregated row.

```
SELECT MAX(o_totalprice) AS totalprice_high
FROM ORDERTAB
HAVING MAX(o_totalprice) > 200
```

The ORDER BY Clause

Using ORDER BY is the only way to specify the sequence of rows returned from a SELECT statement—if you don’t use an ORDER BY clause, the order of returned results is unspecified.

```
ORDER BY {{column-name | column-number} [ASC | DESC] [NULLS {FIRST | LAST | MAX | MIN}},...}
```

You can use the column-name or column-number, or a combination of the two. But, if the column-name is ambiguous, you must use a relative column-number in the clause.

You can specify ascending order (ASC) or descending order (DESC) for each column returned. If neither is specified, ASC is assumed.

You can specify whether NULLS should come before (FIRST/MIN) or after (LAST/MAX) any other values. The default is LAST/MAX.

Note: If you don’t specify the order for a column, Kognitio returns the results in random order. If you run the same query a second time, the random order may be different from that in the first result set.

Example 10 – Changing the Sorted Order

Example 4 includes an ORDER BY clause, which sorts the data by p_retailprice (column 3) and then by p_partkey (column 1).

```
SELECT p_partkey, p_type, p_retailprice
FROM part
WHERE p_retailprice < 100
ORDER BY 3, 1
```
If you change the ORDER BY clause to

ORDER BY p_retailprice, p_partkey

You get the same result, because you are just using column names instead of numbers.

If you changed the ORDER BY clause to

ORDER BY p_partkey, p_retailprice

Then you would first sort by p_partkey and then p_retailprice. Since p_partkey is unique, you would never actually sort by price, note that this is not the same as the earlier example where several parts may have the same price, which would then be sorted by part number.

Example 11 – Sorting in Descending Order

So far, the majority of result sets have been sorted in ascending order (lower through higher), which is the default. You can also specify descending order (higher through lower) for any column. The statement below sorts the results by p_retailprice in descending order, but any parts with the same value are sorted on p_partkey in ascending order. We also ensure that any p_retailprice values that are NULL are returned first.

ORDER BY p_retailprice DESC NULLS FIRST, p_partkey

2.2 INSERT

Use the INSERT statement to insert one or more rows into the specified table or view.

Use the VALUES clause to specify explicit values to insert. To insert rows from another table or view, include a SELECT statement—the number of rows inserted equals the number returned by the SELECT.

Usage

Inserting explicit values

INSERT INTO {table | view}[(column-list)]
VALUES(insert-list) [, ...]

Insert-Select

INSERT INTO {table | view}[(column-list)] SELECT...
Notes

The SELECT statement can be any normal SELECT.

It is possible to provide some ordering on an insert-select operation which should improve the efficiency of any compressed indices built on the target table. Adding an ORDER BY to the INSERT-SELECT or CREATE TABLE AS statement will cause individual nodes to order results before writing to disk. So data from a process will be ordered before writing to disk, but this will be interleaved with ordered data from all other processes, hence the ordering is referred to as partial ordering.

If you use a view as the target of the insert, it must be formed from a single base table and cannot be read-only. You cannot insert into a view created using a UNION operator.

If you insert into a view created using the WITH CHECK OPTION, the inserted row must pass the table or view selection criteria (see Example 5).

Example 1 – Inserting Explicit Values (INSERT VALUES)

Insert values into table PARTSUPP_1, this table has the following creation statement:

```sql
CREATE TABLE partsupp_1(
    ps_partkey    INT      NOT NULL,
    ps_suppkey    INT      NOT NULL,
    ps_availqty   INTEGER  NOT NULL,
    ps_supplycost DECIMAL(12, 2) NOT NULL,
    ps_comment    VARCHAR(199) NOT NULL,
    PRIMARY KEY(ps_partkey, ps_suppkey)
)
```

Now insert some data

```sql
INSERT INTO partsupp_1 VALUES(1, 1001, 10, 10.00, ''),
(2, 1001, 15, 40.00, ''),
(3, 1001, 20, 20.00, ''),
```

Note: The column-list used here is optional.

Example 2 – INSERT-SELECT

In this example a second table, PARTSUPP_2, with the same column definitions as PARTSUPP_1 is created and the contents of the PARTSUPP_1 table inserted.

```sql
INSERT INTO partsupp_2
    SELECT * FROM partsupp_1
```
You can use a WHERE condition to add a subset of rows from a table or view. So, the following statement

```sql
INSERT INTO partsupp_2
    SELECT * FROM partsupp_1
    WHERE ps_availqty = 10
```

only adds the rows where `ps_availqty` is 10.

**Example 3 – Insert Using a Column-List**

You can retrieve a subset of columns from one table, in this case `PARTSUPP_1`, and insert them into a second table with columns of the same type but different names. The CREATE statement of the new table is given below.

```sql
CREATE TABLE partsupp_3(
    partkey    INT     NOT NULL,
    suppkey    INT     NOT NULL,
    availqty   INTEGER NOT NULL,
    supplycost DECIMAL(12, 2) NOT NULL
)

INSERT INTO partsupp_3(
    partkey, availqty, suppkey, supplycost
)
    SELECT ps_partkey, ps_availqty, ps_suppkey, ps_supplycost
    FROM partsupp_1
    WHERE PS_SUPPLYCOST = 100
```

**Example 4 – Inserting Rows from a Table with Fewer Columns**

You can insert rows into one table from a second table with fewer columns, by using a column-list to identify which columns the data applies to.

If a column that isn’t in the column-list was defined with a default value, then the default value appears in each new row that is added. If there is no default value for an unspecified column, NULL is inserted.

To see this, another table, `PARTSUPP_4` is created, with a default value in the `ps_comment` field instead of NOT NULL. Note that none of the columns here include the NOT NULL keywords.

```sql
CREATE TABLE partsupp_4(
    ps_partkey    INT,
    ps_suppkey    INT,
    ps_availqty   INTEGER,
    ps_supplycost DECIMAL(12, 2),
    ps_comment    VARCHAR(199) DEFAULT 'no comment'
)

INSERT INTO partsupp_4(ps_partkey, ps_availqty, ps_suppkey)
    SELECT partkey, availqty, suppkey
```
FROM partsupp_3

The ps_comment column is filled with the default value, “no comment” as there is no comment column selected from partsupp_3.

The ps_supplycost column, which is also absent from the selection list but doesn’t have a default value, is filled with NULLs.

If you had tried to use this INSERT statement to add this data into the PARTSUPP_3 table, you would have received the error “Attempt to NULL a non-NULL field”,

Because the unspecified columns in partsupp_3 are defined to be NOT NULL.

Example 5 – Inserting into a Table Created using a Check Constraint

Table PARTSUPP_5 is created with a check constraint to ensure that values entered into it are above 100.

CREATE TABLE partsupp_5(
    partkey INT NOT NULL, CHECK(partkey > 100),
    supplkey INT NOT NULL,
    availqty INTEGER NOT NULL,
    supplycost DECIMAL(12, 2) NOT NULL
)

If you attempt to insert the following INSERT statement

INSERT INTO partsupp_5 VALUES(9, 1001, 10, 5.00)

You receive the error message “CI8045: Check Constraint Violation”,

Because the value for ps_partkey (9) is below 100. Inserting the following statement, where the value for ps_partkey is over 100, succeeds.

INSERT INTO partsupp_5 VALUES(109, 1001, 10, 5.00)

Example 6 – Inserting into a View

You can insert into a view formed from a single base table that isn’t read only.

Suppose you create a view, PARTSUPP_1002, which only containing records where ps_suppkey = 1002 using the following CREATE VIEW statement.

CREATE VIEW partsupp_1002 AS
SELECT *
FROM partsupp
WHERE ps_suppkey = 1002

You can now insert a row into the view, as follows

INSERT INTO partsupp_1002 VALUES(11, 1002, 10, 5.00, '')

When you do so, the base table that the view derives from (PARTSUPP) is updated. A SELECT * from either PARTSUPP_1002 (the view) or PARTSUPP (the base table) shows the new record.

Example 7 – Inserting into a View Containing Aggregated Data

Create a view based on a query that involves aggregating an expression.

CREATE VIEW stock_value AS
  SELECT s_name,
       SUM(ps_availqty * ps_supplycost) AS value_of_stock
  FROM partsupp, supplier
  WHERE s_suppkey = ps_suppkey
  GROUP BY 1
  HAVING COUNT(ps_partkey) >= 5 AND
         SUM(ps_availqty * ps_supplycost) < 3000.00

Now, try to insert a row into the view.

INSERT INTO stock_value VALUES('Sams supplies', 3600 )

This submission results in the error message

CI4056: myschema.stock_value is not updatable

Example 8 – Inserting Dates, Times and Timestamps

Inserting dates, times and timestamps can involve using DATE, TIME and TIMESTAMP “literals”. The example inserts a new record into the ORDERTAB table.

INSERT INTO ordertab VALUES( 66616, 8, '0', 3000.00, DATE '1998-12-22', TIME '12:32:00', 'high', TIMESTAMP '1998-12-30 09:30:00' )
Example 9 – Inserting CURRENT_DATE, CURRENT_TIME, CURRENT_TIMESTAMP and Intervals

You can use the CURRENT_DATE, CURRENT_TIME and CURRENT_TIMESTAMP functions and also intervals with INSERT. This example includes a calculated TIMESTAMP that adds seven days to the delivery date.

```
INSERT INTO ordertab VALUES(
  66620,
  8,
  '0',
  200.00,
  CURRENT_DATE,
  CURRENT_TIME,
  'high',
  CURRENT_TIMESTAMP + INTERVAL '7' DAY
)
```

Example 10 – INSERTING NULLs

The following examples show how to INSERT NULLs into a table.

First, a table PARTSUPP_A is created which allows columns to be NULL.

```
CREATE TABLE partsupp_a(
  ps_partkey     INT,
  ps_suppkey     INT,
  ps_availqty    INTEGER,
  ps_supplycost  DECIMAL(12, 2),
  ps_comment     VARCHAR(199))
```

NULLs can be inserted into this table in several ways.

- By including NULL in the values list for those columns you wish to be NULL, e.g.
  
  ```
  INSERT INTO partsupp_a VALUES(NULL, NULL, NULL, NULL, NULL)
  INSERT INTO partsupp_a VALUES(1, 2, NULL, NULL, NULL)
  ```

- By omitting the column from the column-list part of the insert statement, e.g.
  
  ```
  INSERT INTO partsupp_a(ps_partkey, ps_suppkey) VALUES(3, 4)
  ```

- By inserting the results of a SELECT statement that returns a NULL for some or all of the columns.

2.3 UPDATE

The UPDATE statement alters selected columns in a specified table or view.
Usage

UPDATE {table | view}
SET column-name = updated-value [, ...]
[WHERE search-condition]

UPDATE {table | view}
SET (column-list) = (select-expression)
WHERE search-condition

Notes

Multiple columns can be updated in a single statement.

If the table to be updated is referred to in the select-expression, the UPDATE is referred to as a "correlated update".

If you specify a view, it can only refer to a single base table. It must not contain any column functions such as AVG, and it mustn’t be constructed using any of the operators such as =, <, >. Correlated updates cannot be performed on views.

If there is no WHERE clause all rows in the selected table or view are updated. If you use a WHERE clause, only rows that match the search criteria are updated. Use the assignment-list to specify the update value as an expression or NULL.

With correlated updates the parentheses around the column-list are optional if the select-expression returns a single expression.

Only one correlated update can be performed in an UPDATE statement.

Aggregates cannot be used inside a correlated update statement.

Correlated updates can only use equality predicates to refer to the table being updated.

The correlation must not generate any extra rows due to duplicate join keys in either table—if the cardinality of the portion of the table to be updated does not match the actual number of rows being updated an error is reported.

With correlated updates the search-condition cannot be a SELECT statement if the image of the table being updated is replicated.

Correlated updates cannot be performed on tables with referential integrity constraints.

Example 1 – Including a WHERE Condition

UPDATE the SUPPLIER table to add 5.00 to all values in the column ps_supplycost where ps_suppkey is 1001.
Example 2 – Adding an Apostrophe

The supplier Petes Parts undergoes a name change to become Pete’s Parts. This example shows how to use two apostrophes (’’) to add a single apostrophe to text in a CHAR or VARCHAR column.

```
UPDATE supplier
SET s_name = 'Pete''s Parts'
WHERE s_name = 'Petes Parts'
```

Example 3 – Updating a Date and Time (All Rows)

Use an UPDATE statement to add two years to all the order date entries and 12 hours to all the order time entries in the ordertab table. Note that as there is no WHERE clause, the update applies to all rows.

```
UPDATE ordertab
SET o_orderdate = o_orderdate + INTERVAL '2' YEAR,
    o_ordertime = o_ordertime + INTERVAL '12' HOUR
```

Example 4 – Correlated UPDATE

This statement increases by the specified percentage the prices of those parts identified in an associated increases table.

```
UPDATE part
SET p_retailprice = (  
    SELECT p_retailprice * (1 + (increases.percent / 100.0))  
    FROM increases  
    WHERE p_partkey = pkey  
)  
WHERE p_partkey IN (SELECT pkey FROM increases)
```

Note the final WHERE clause—without this an attempt would be made to set those prices not specified in the increases table to NULL. Whether this is possible or not depends on the definition of the table being updated, e.g.

```
UPDATE part
SET p_retailprice = (  
    SELECT p_retailprice * (1 + (increases.percent / 100.0))  
    FROM increases  
    WHERE p_partkey = pkey  
)
```

RS0108: Null value inserted into non-null column
Example 5 – Correlated UPDATE Where Duplicate Rows Exist

This example is similar to the previous one, except this time we have a duplicate part number in the increases table.

```
UPDATE part
SET p_retailprice = (  
    SELECT p_retailprice * (1 + (increases.percent / 100.0))  
    FROM increases  
    WHERE p_partkey = pkey  
) WHERE p_partkey IN (SELECT pkey FROM increases)
```

Note: The definition of the increases table should defined the pkey column as unique to prevent this type of mistake occurring.

2.4 DELETE

Use the DELETE statement to delete specified rows from a table or view.

**Usage**

```
DELETE FROM {table | view} [WHERE search-condition] | [ALL]
```

**Notes**

If you don’t give a WHERE clause, then all rows are deleted from the selected table, or view and base table.

If you specify a view, it can only refer to a single base table. It must not contain any column functions such as AVG, and it mustn’t be constructed using any of the operators such as =, <, >. Note that rows are deleted from the underlying base table upon which the view is based.

The Kognitio extension ALL provides a table truncation feature for the case when all rows are to be deleted. Due to the mechanism used (drop and recreate); this operation is much faster than a standard DELETE.

```
TRUNCATE TABLE table is a synonym for DELETE FROM table ALL
```
Example 1 – Deleting All Rows from a Table

Delete all rows from the CUSTOMER table. The first instance shows the standard DELETE syntax.

```
DELETE FROM customer
```

The second shows the faster Kognitio ALL extension.

```
DELETE FROM customer ALL
```

This could also have been written as.

```
TRUNCATE TABLE customer
```

Example 2 – Deleting Selected Rows from a Table

To delete rows for customers with a c_nationkey value of 2, use

```
DELETE FROM customer
WHERE c_nationkey = 2
```

2.5 MERGE

Use the MERGE statement to select rows from one or more sources for update or insertion into a table. You can specify conditions to determine whether to update or insert into the target table.

This statement is a convenient way to combine multiple operations. It lets you avoid multiple INSERT and UPDATE DML statements.

MERGE is a deterministic statement. You cannot update the same row of the target table multiple times in the same MERGE statement.

Usage

```
MERGE INTO target-table
USING logical-table
ON join-predicates
WHEN MATCHED [AND condition]
  THEN UPDATE SET rvc-definition = rvc-value, ...
WHEN NOT MATCHED [AND condition]
  THEN INSERT [(column-list)] VALUES (value-list)
WHEN UPDATED AND condition
  THEN DELETE
```

```
MERGE INTO target-table
USING logical-table
```
ON join-predicates
WHEN MATCHED THEN
  UPDATE SET rvc-definition = rvc-value, ...
  [WHERE condition]
  [DELETE WHERE condition]
WHEN NOT MATCHED THEN
  INSERT [(column-list)] VALUES (value-list)
  [WHERE condition]

Notes
The second form of the MERGE statement is for compatibility with Oracle's syntax.

Multiple MATCHED and NOT MATCHED clauses are allowed. The clauses are evaluated in the order that they appear in the MERGE statement.

Use the INTO clause to specify the target table are updating or inserting into.

Use the USING clause to specify the logical source of the data to be updated or inserted; this source can be a table, view, or the result of a subquery.

Use the ON clause to specify the condition upon which the MERGE operation either updates, inserts or deletes. For each row in the target table for which the search condition is true, Kognitio either updates the row with corresponding data from the source table or deletes it. If the condition is not true for any rows, then Kognitio inserts the specified data into the target table based on the corresponding source table row.

Example
The following example uses both forms of the MERGE statement to populate a customer loyalty points table. Customers with an existing points balance have their points increased by 1% of their current account balance. Customers who currently don’t have any points are given 2% of their current account balance. Customers who have not made a purchase for at least 100 days have their points deleted. The loyalty point scheme only operates in the UK.

MERGE INTO loyaltypoints USING(
    SELECT c_custkey, c_acctbal, c_lastorderdate
    FROM customer
    WHERE c_nationkey = 1
) c
ON loyaltypoints.c_custkey = c.c_custkey
WHEN MATCHED THEN
  UPDATE SET bonus = bonus + c.c_acctbal * 0.01
WHEN NOT MATCHED THEN
  INSERT (c_custkey, bonus)
  VALUES (c.c_custkey, c.c_acctbal * 0.02)
WHEN UPDATED AND current_date - c.c_lastorderdate > 100 THEN
DELETE

MERGE INTO loyaltypoints USING (
    SELECT c_custkey, c_acctbal, c_lastorderdate
    FROM customer
    WHERE c_nationkey = 1
) c
ON loyaltypoints.c_custkey = c.c_custkey
WHEN MATCHED THEN
    UPDATE SET bonus = bonus + c.c_acctbal * 0.01
    DELETE WHERE current_date - c.c_lastorderdate > 100
WHEN NOT MATCHED THEN
    INSERT (c_custkey, bonus)
    VALUES (c.c_custkey, c.c_acctbal * 0.02);

The loyalty scheme is now expanded to reward customers with higher account balances; this is achieved by adding additional MATCHED and NOT MATCHED clauses.

MERGE INTO loyaltypoints USING(
    SELECT c_custkey, c_acctbal, c_lastorderdate
    FROM customer
    WHERE c_nationkey = 1
) c
ON loyaltypoints.c_custkey = c.c_custkey
WHEN MATCHED AND c.c_acctbal > 500 THEN
    UPDATE SET bonus = bonus + c.c_acctbal * 0.10
WHEN MATCHED AND c.c_acctbal > 250 THEN
    UPDATE SET bonus = bonus + c.c_acctbal * 0.05
WHEN MATCHED THEN
    UPDATE SET bonus = bonus + c.c_acctbal * 0.01
WHEN NOT MATCHED AND c.c_acctbal > 500 THEN
    INSERT (c_custkey, bonus)
    VALUES (c.c_custkey, c.c_acctbal * 0.05)
WHEN NOT MATCHED THEN
    INSERT (c_custkey, bonus)
    VALUES (c.c_custkey, c.c_acctbal * 0.02)
WHEN UPDATED AND current_date - c.c_lastorderdate > 100 THEN
    DELETE;

2.6 EXEC

Use the EXEC command to execute results of a SELECT statement:

Usage

EXEC [WITH MAXDEPTH number] SELECT ...
Notes

The select query is executed, and the rows that are returned are themselves executed.

It is possible to have an EXEC in the values returned by the SELECT, but in this case you must specify MAXDEPTH. This must be between 1 and 100, and indicates the maximum depth of EXECs that are performed (1 by default).

Only the top level EXEC can specify MAXDEPTH.

EXEC cannot have SELECT queries returned for execution.

All the result rows that are executed are in the same statement; so any error results in the whole statement being rolled back.

2.7 Scalar Operators and Functions

Introduction

SQL provides a number of built-in scalar operators and functions that can be used in the construction of scalar expressions. These are summarised below in alphabetical order.

Note: Many of the examples in this section use additional scalar operators and functions that may actually be introduced later in the section.

Arithmetic Operators

The numeric operators available in SQL (in order of precedence) are

- + Unary negative and positive
| | Concatenation
* / MOD !/ Multiplication, Division, Modulus
+ - Binary Addition and Subtraction
& ^ Bitwise AND, and Bitwise XOR
| | Bitwise OR
Chapter 2 Data Manipulation

Notes

Bitwise AND, Bitwise OR and Bitwise XOR are Kognitio extensions. Additional details of these, along with the MOD function are given below.

Decimal values can be used with MOD; so the following will return 2.58:

```sql
SELECT 12 MOD 3.14
```

The !/ operator is a shorthand way to return NULL rather than an error if an attempt is made to divide by zero. So the following are equivalent:

```sql
A !/ B
```

```sql
CASE WHEN B = 0 THEN NULL ELSE A/B END
```

Bitwise AND

Bitwise AND provides a mechanism for manipulating binary data.

Usage

expression & expression

Notes

Use Bitwise AND to unpack binary data from integers, that is, identify whether a bit is set in a number.

Groups of answers to Yes/No and TRUE/FALSE questions in questionnaires are sometimes held as binary numbers (but stored as integers), where each binary column represents a question—1 indicates 'Yes', and 0 'No'. The single integer column uses less space than the equivalent eight CHAR columns.

Example 1 – Flag Column and Binary Equivalent

This example outputs the c_flags column of the CUSTOMER table in binary format.

```sql
SELECT c_flags,
       (c_flags & 128) / 128 AS Bit_8,
       (c_flags & 64) / 64 AS Bit_7,
       (c_flags & 32) / 32 AS Bit_6,
       (c_flags & 16) / 16 AS Bit_5,
       (c_flags & 8) / 8 AS Bit_4,
       (c_flags & 4) / 4 AS Bit_3,
       (c_flags & 2) / 2 AS Bit_2,
       c_flags & 1 AS Bit_1
```
Example 2 – Extracting Columns from Binary Data

Suppose that \( c_{\text{flags}} \) in the CUSTOMER table holds answers to eight questions on a questionnaire. Using a series of CASE statements, create columns for the customer number and for each answer.

```sql
SELECT c_custkey custno, c_flags,
    CASE c_flags & 1
        WHEN 1 THEN 'M' ELSE 'F' END AS Sex,
    CASE c_flags & 2
        WHEN 2 THEN 'Y' ELSE 'N' END AS over_18,
    CASE c_flags & 4
        WHEN 4 then 'Y' ELSE 'N' END AS Use_Internet,
    CASE c_flags & 8
        WHEN 8 THEN 'Y' ELSE 'N' END AS Cable_TV,
    CASE c_flags & 16
        WHEN 16 THEN 'Y' ELSE 'N' END AS Mobile_Phone,
    CASE c_flags & 32
        WHEN 32 THEN 'Y' ELSE 'N' END AS Satellite_TV,
    CASE c_flags & 64
        WHEN 64 THEN 'Y' ELSE 'N' END AS Digital_Camera,
    CASE c_flags & 128
        WHEN 128 THEN 'Y' ELSE 'N' END AS Video_Camera
FROM customer
ORDER BY 1
```

Bitwise OR and XOR

Bitwise OR and Bitwise XOR provide a mechanism for manipulating binary data.

Usage

```sql
expression | expression

expression ^ expression
```

Notes

Use this to pack binary data in integers. An example of using binary involves questionnaires, where binary is used for multiple Y/N answers that are stored as integers, so taking up less space than multiple CHAR fields. 1 in a binary column may indicate ‘Yes’, and 0 ‘No’. Bitwise OR can be used to change a value for a particular binary column (1, 2, 4, 8, 16, 32, 64, 128, etc).
Example 1 – Changing Values in a Flag Column

This example changes values for c_flags column of the CUSTOMER table, so that the fourth c_flags column contains a 1 for all rows where c_custkey is greater than 4.

```
UPDATE customer
SET c_flags = c_flags | 8
WHERE c_custkey > 4
```

Selecting the c_flags column before and after the UPDATE shows the change in the raw values.

<table>
<thead>
<tr>
<th>c_custkey</th>
<th>Original c_flags</th>
<th>Updated c_flags</th>
</tr>
</thead>
<tbody>
<tr>
<td>1</td>
<td>511</td>
<td>511</td>
</tr>
<tr>
<td>2</td>
<td>319</td>
<td>319</td>
</tr>
<tr>
<td>3</td>
<td>264</td>
<td>264</td>
</tr>
<tr>
<td>4</td>
<td>255</td>
<td>255</td>
</tr>
<tr>
<td>5</td>
<td>7</td>
<td>15</td>
</tr>
<tr>
<td>6</td>
<td>63</td>
<td>63</td>
</tr>
<tr>
<td>7</td>
<td>128</td>
<td>136</td>
</tr>
<tr>
<td>8</td>
<td>8</td>
<td>8</td>
</tr>
<tr>
<td>9</td>
<td>0</td>
<td>8</td>
</tr>
<tr>
<td>10</td>
<td>320</td>
<td>328</td>
</tr>
</tbody>
</table>

Note: The values for customers with a custkey that is greater than 4 only change if the fourth bit was previously zero. So this is not the same as adding 8 to c_flags where custno > 4.

MOD

The MOD function returns the modulus for a given expression. So, A MOD B results in the remainder when A is divided by B.

Example – Calculating the Day of the Week

Use MOD 7 in conjunction with CASE to determine the day of the week when customers placed each order during October 1998.

```
SELECT c_name, o_orderdate,
CASE
  WHEN (o_orderdate - DATE '1900-01-01') MOD 7 = 0 THEN 'Mon'
  WHEN (o_orderdate - DATE '1900-01-01') MOD 7 = 1 THEN 'Tues'
  WHEN (o_orderdate - DATE '1900-01-01') MOD 7 = 2 THEN 'Wed'
  WHEN (o_orderdate - DATE '1900-01-01') MOD 7 = 3 THEN 'Thur'
  WHEN (o_orderdate - DATE '1900-01-01') MOD 7 = 4 THEN 'Fri'
END
```
WHEN (o_orderdate - DATE '1900-01-01') MOD 7 = 5 THEN 'Sat'
WHEN (o_orderdate - DATE '1900-01-01') MOD 7 = 6 THEN 'Sun'
END weekday
FROM customer, ordertab
WHERE c_custkey = o_custkey AND
  o_orderdate BETWEEN DATE '1998-10-01' AND
  DATE '1998-10-31'
ORDER BY 1

Note: This is based on the fact that 1st January 1900 was a Monday. An easier way to calculate the day of the week is to use the DAYOFWEEK() function.

ABS

The ABS function returns the absolute value of the supplied argument.

Usage

ABS(argument)

Notes

The single argument for the ABS function must be either NUMERIC or an INTERVAL. The result is the absolute (positive) value of the argument and is of the same data type as the argument. An error occurs if the argument has an invalid data type, or if the maximum negative value for the INTEGER data types is passed to the function.

Example

Obtain "recent orders", that is, orders delivered in the last month, or expected in the next month.

SELECT o_orderkey, o_deliverytime,
  ABS(CURRENT_DATE - CAST(o_deliverytime AS DATE)) Days
FROM ordertab2
WHERE ABS(CURRENT_DATE - CAST(o_deliverytime AS DATE)) < 30
ORDER BY 3 DESC, 2, 1

ACOS

ACOS calculates the inverse cosine for the specified argument.
**Usage**

ACOS(argument)

**Notes**

The argument must be NUMERIC. An error occurs if the argument has an invalid data type, or if the result is too large to be represented by a FLOAT.

---

**ASCII**

ASCII returns the integer representation of a character.

**Usage**

ASCII(char)

**Notes**

char is a single CHARACTER value.

See CHR for an example of using the ASCII function.

---

**ASIN**

ASIN calculates the inverse sine for the specified argument.

**Usage**

ASIN(argument)

**Notes**

The argument must be NUMERIC. An error occurs if the argument has an invalid data type, or if the result is too large to be represented by a FLOAT.

---

**ATAN**

ATAN calculates the inverse tangent for the specified argument.
Usage

ATAN(argument)

Notes

The argument must be NUMERIC. An error occurs if the argument has an invalid data type, or if the result is too large to be represented by a FLOAT.

CASE

Simple Case Expression

The result of a simple CASE expression is the result expression associated with the first value expression that equals the test expression. If no value expression equals the test expression, the result is the default result, or NULL if no default is specified.

Usage

CASE test-expression
  WHEN value-expression THEN result-expression | NULL
  [WHEN value-expression THEN result-expression | NULL]...
  [ELSE default-result-expression | NULL]
END

Searched Case Expression

The result of a searched CASE expression is the first result expression for which the associated search condition evaluates to ‘TRUE’. If no search condition evaluates to TRUE, the result is either the default result, or NULL if no default is specified.

Usage

CASE
  WHEN search-condition THEN result-expression | NULL
  [WHEN search-condition THEN result-expression | NULL]...
  [ELSE default-result-expression | NULL]
END

Note: It is possible to write the CASE expression with a comma separated list of search-conditions that have the same result-expression.
Example 1 – The Two Forms of CASE

Extract nationality data using both forms of the CASE statement from the SUPPLIER table.

```sql
SELECT s_name supplier,
CASE s_nationkey
    WHEN 1 THEN 'British'
    WHEN 2 THEN 'American'
    WHEN 3 THEN 'European'
    WHEN 4 THEN 'European'
    WHEN 5 THEN 'European'
    ELSE 'nationality unknown'
END nationality
FROM supplier
```

```sql
SELECT s_name supplier,
CASE s_nationkey
    WHEN 1 THEN 'British'
    WHEN 2 THEN 'American'
    WHEN 3, 4, 5 THEN 'European'
    ELSE 'nationality unknown'
END nationality
FROM supplier
```

```sql
SELECT s_name supplier,
CASE
    WHEN s_nationkey = 1 THEN 'British'
    WHEN s_nationkey = 2 THEN 'American'
    WHEN s_nationkey = 3,
        s_nationkey = 4,
        s_nationkey = 5 THEN 'European'
    ELSE 'nationality unknown'
END nationality
FROM supplier
```

**Note:** The above examples have been written to show the various forms of the comma separated list of search-conditions.

Example 2 – Order Priorities

This query that uses CASE to display the order numbers, date of order, and when the order should be delivered based on the order priority.

```sql
SELECT o_orderkey, o_orderdate, o_orderpriority,
CASE LOWER(o_orderpriority)
    WHEN 'high' THEN o_orderdate + INTERVAL '1' DAY
    WHEN 'med' THEN o_orderdate + INTERVAL '7' DAY
    WHEN 'low' THEN o_orderdate + INTERVAL '1' MONTH
END AS ShipBy
FROM ordertab
```
ORDER BY o_orderkey

**Example 3 – Using CASE with Aggregate Ranges**

This example uses a series of single line CASE expressions to create results columns that sum the total orders placed by each customer each month.

```sql
SELECT o_custkey,
    SUM(CASE
        WHEN o_orderdate BETWEEN DATE '1998-10-01' AND
             DATE '1998-10-31'
        THEN o_totalprice
        ELSE 0
        END) AS octval,
    SUM(CASE
        WHEN o_orderdate BETWEEN DATE '1998-11-01' AND
             DATE '1998-11-30'
        THEN o_totalprice
        ELSE 0
        END) AS novval,
    SUM(CASE
        WHEN o_orderdate BETWEEN DATE '1998-12-01' AND
             DATE '1998-12-31'
        THEN o_totalprice
        ELSE 0
        END) AS decval
FROM ordertab
WHERE o_orderdate BETWEEN DATE '1998-10-01' AND
            DATE '1998-12-31'
GROUP BY 1
ORDER BY 1
```

**CAST**

Use the CAST function to convert an expression from its own data type to some other specified data type. You can also use it to specify and assign a data type to an instance of NULL.

**Usage**

`CAST(scalar-expression AS data-type)`

**Notes**

CAST is particularly useful for

- Selecting NULLs explicitly, for example, in a UNION.
• Placing numeric data in a character column (or vice versa).

When using CAST, note that is not possible to cast to DECIMAL and NUMERIC data types where the target precision is less than 9. Although the syntax for these types is accepted, the final result is implicitly coerced to have a precision of 9.

When a CHAR(x) field is cast to a VARCHAR any trailing spaces are maintained.

Attempts to CAST a TIMESTAMP value to a CHAR of insufficient length will fail with an appropriate error message.

**Example 1 – Casting Timestamp to Date**

Determine the shortest delivery times achieved for each customer in the ORDERTAB table. Here o_deliverytime, a TIMESTAMP, is cast as a date to truncate the TIME part.

```sql
SELECT o_custkey,
       MIN(CAST(o_deliverytime AS DATE) - o_orderdate)
FROM ordertab
GROUP BY 1
ORDER BY 1
```

**Example 2 – Casting a string as an INTEGER**

This example checks if an address contains a house number, if it does, it is extracted and returned as an INTEGER.

```sql
SELECT c_name, c_address AS fulladd,
       CAST(
           SUBSTRING(c_address
                     FROM 1
                     FOR POSITION(' ' IN c_address) - 1)
       AS INT) AS number
FROM customer
WHERE c_address MATCHING '^[0-9]+ +'
ORDER BY 3
```

**CEILING**

The CEILING function returns the smallest INTEGER >= the supplied argument.

**Usage**

`CEILING(argument)`
CEIL(argument)

Notes
The two forms only differ in their spelling.
The single argument for the function must be NUMERIC. The result is the smallest INTEGER greater than or equal to the argument. An error occurs if the argument has an invalid data type, or if the CEILING cannot be represented in the same data type as the argument.

CHARACTER_LENGTH, CHAR_LENGTH or LENGTH
Use the CHARACTER_LENGTH function to find the length of a particular string.

Usage
SELECT CHAR_LENGTH(string [USING OCTETS | CHARACTERS])
SELECT CHARACTER_LENGTH(string [USING OCTETS | CHARACTERS])
SELECT LENGTH(string [USING OCTETS | CHARACTERS])

Notes
You can only use the CHARACTER_LENGTH function to measure character strings.
The CHAR_LENGTH function defaults to returning the string length as the number of characters, but, if required, it can return the number of bytes; there is also a function, OCTET_LENGTH which returns the string length as the number of bytes:
To provide compatibility with Oracle, LENGTH is a synonym for CHAR_LENGTH.

Example
The c_postcode column in the CUSTOMER table is defined as CHAR(9), but postcodes contain either seven or eight characters. Find the number of characters in each postcode, after trailing spaces have been trimmed.

SELECT c_name, c_postcode, CHAR_LENGTH(TRIM(c_postcode)) code_length
FROM customer
ORDER BY 1
Note: Without the TRIM, all rows would have 9 for code_length.

Here, c_postcode is a CHAR and so needs to be trimmed. Trimming is unnecessary for VARCHAR columns unless the data contains explicit trailing spaces.

**CHR**

CHR returns the character representation of an ASCII value.

**Usage**

CHR(int)

**Notes**

int is a single INTEGER value in the range 0 to 127.

**Example – Output a byte as a binary string**

The following is one way to do this.

```sql
SELECT i AS "Integer",
    CHR(ASCII('0') + DECODE(i & H'80', 0, 0, 1)) ||
    CHR(ASCII('0') + DECODE(i & H'40', 0, 0, 1)) ||
    CHR(ASCII('0') + DECODE(i & H'20', 0, 0, 1)) ||
    CHR(ASCII('0') + DECODE(i & H'10', 0, 0, 1)) ||
    CHR(ASCII('0') + DECODE(i & H'08', 0, 0, 1)) ||
    CHR(ASCII('0') + DECODE(i & H'04', 0, 0, 1)) ||
    CHR(ASCII('0') + DECODE(i & H'02', 0, 0, 1)) ||
    CHR(ASCII('0') + (i & H'01')) AS "Binary"
FROM binary
ORDER BY 1
```

Note: H'nn' (or h'nn') is the specification of a hexadecimal literal, e.g. H'40' = 64.

**COALESCE**

The COALESCE function provides shorthand for a commonly used instance of CASE. It gives a simple way to return the first element of a list of expressions that is not NULL.
**Usage**


defined

**Notes**

The following illustrate the equivalent COALESCE expressions for two CASE expressions.

COALESCE(a, b)

Is equivalent to

CASE WHEN a IS NOT NULL THEN a ELSE b END

And

COALESCE(a, b, c,...)

Is equivalent to

CASE WHEN a IS NOT NULL THEN a ELSE COALESCE(b, c,...) END

**Example – Replace NULLs**

The following SQL returns "No comment" for any comments in the parts table where the column contains a NULL.

```sql
SELECT p_partkey, p_name, COALESCE(p_comment, 'No comment')
FROM part
ORDER BY 1
```

**COS**

COS calculates the cosine for the specified argument.

**Usage**

COS(argument)

**Notes**

The argument must be NUMERIC. An error occurs if the argument has an invalid data type, or if the result is too large to be represented by a FLOAT.
**COSH**

COSH calculates the hyperbolic cosine for the specified argument.

**Usage**

COSH(argument)

**Notes**

The argument must be NUMERIC. An error occurs if the argument has an invalid data type, or if the result is too large to be represented by a FLOAT.

**Concatenation (||)**

Use the || operator, to concatenate two strings.

**Usage**

string1 || string2

**Notes**

You can only use the concatenation function with character strings or binary data.

**Example 1 – Concatenating Strings and Adding Punctuation**

Use concatenation to create a full address including postcode for customers, where the address and postcode run together, but are separated by a comma and space.

```sql
SELECT c_name customer,
       c_address||', '||c_postcode AS full_address
FROM customer
ORDER BY 1
```
Example 2 – Deriving a Timestamp from a Time and a Date

The ORDERTAB table has separate columns for order date and order time, which are DATE and TIME data types respectively. Create a view ORDERTIMESTAMPS, which includes a TIMESTAMP calculated from O_ORDERDATE and O_ORDERTIME. This involves nested casts and concatenation. The inner casts change the date strings to a CHAR(11) and time to a VARCHAR, then concatenate the resulting strings. The outer cast converts the concatenated strings to a TIMESTAMP column.

```
CREATE VIEW order_timestamps AS
    SELECT o_orderkey orderno,
           o_custkey customer,
           CAST(CAST(o_orderdate AS VARCHAR) || ' ' ||
                CAST(o_ordertime AS VARCHAR)
                AS TIMESTAMP(2)) order_timestamp,
           o_deliverytime deliverytime
    FROM ordertab
```

Note: The precision for the TIMESTAMP has been set to 2, giving two decimal places for seconds.

CURRENT_DATE

Returns today's date.

When any given SQL statement is executed, all references to CURRENT_DATE are effectively evaluated simultaneously.

Example

Select orders that were placed today

```
SELECT *
FROM ordertab
WHERE o_orderdate = CURRENT_DATE
ORDER BY 1
```

CURRENT_SCHEMA

Returns the name of the current default schema.
Example

The following obtains details of all the tables in the current schema.

```sql
SELECT t.name, t.id
FROM sys.ipe_schema s, sys.ipe_table t
WHERE s.id = t.schema_id AND s.name = CURRENT_SCHEMA
ORDER BY 1
```

CURRENT_SCHEMA_ID

Returns the id of the current default schema.

Example

The following obtains details of all the tables in the current schema. This method avoids the join that is required if CURRENT_SCHEMA is used.

```sql
SELECT t.name, t.id
FROM sys.ipe_table t
WHERE CURRENT_SCHEMA_ID = t.schema_id
ORDER BY 1
```

CURRENT_SESSION

Returns the identity of the current session.

Example

The following obtains details of your session from the Kognitio system view IPE_CURSESSIONS

```sql
SELECT *
FROM IPE_CURSESSIONS
WHERE SESSION = CURRENT_SESSION
```

CURRENT_TIME

Returns the current local time (taking any time zone displacement into account).

When any given SQL statement is executed, all references to CURRENT_TIME are effectively evaluated simultaneously.

It is possible to specify a sub-second precision, using CURRENT_TIME(p). Kognitio only generates sub-second precisions to two decimal places.
**Example**

Select orders that were placed on any date, but "around" the current time

```sql
SELECT *
FROM ordertab
WHERE o_ordertime BETWEEN CURRENT_TIME - interval '30' MINUTE AND CURRENT_TIME + interval '30' MINUTE
ORDER BY 1
```

**CURRENT_TIMESTAMP**

Effectively the concatenation of CURRENT_DATE and CURRENT_TIME.

When any given SQL statement is executed, all references to CURRENT_TIMESTAMP are effectively evaluated simultaneously.

It is possible to specify a sub-second precision, using CURRENT_TIMESTAMP(p). Kognitio only generates sub-second precisions to two decimal places.

**Example**

Select orders that are due to be delivered in the future

```sql
SELECT *
FROM ordertab
WHERE o_deliverytime > CURRENT_TIMESTAMP
ORDER BY 1
```

**CURRENT_TRANSACTION_NUMBER**

Returns the current transaction number.

**Example**

The following returns the commands that have been run so far within the current transaction. This query will only make sense if you are running in transaction mode.

```sql
SELECT *
FROM ipe_command
WHERE tno = current_transaction_number
ORDER BY seq;
```
CURRENT_USER_ID

Returns the ID of the current user.

Example

The following returns details of the current user from the IPE_USER system table.

```
SELECT *
FROM ipe_user
WHERE id = current_user_id;
```

DATE

DATE generates a DATE corresponding to three comma-separated arguments for the YEAR, MONTH and DAY.

Usage

```
DATE(year, month, day)
PACKDATE(year, month, day)
```

Notes

PACKDATE is an alias for DATE.

year, month and day are INTEGER data types.

Example – Converting Dates to Standard SQL Dates

Data can come from many different sources, and dates can be held in various formats. This example involves some data, which consists of a date held in yy/mm/dd format. Using the DATE function, the date can be converted in to SQL DATE format.

```
SELECT ddate,
    DATE(1900 + STRTOINT(STRCHOP(ddate, '/', -1, -1), 10)),
    STRTOINT(STRCHOP(ddate, '/', 2, 2), 10)),
    STRTOINT(STRCHOP(ddate, '/', 1, 1), 10)))
FROM funnydates
```

You can also obtain the same result using SUBSTRING to split up the date for DATE.

```
SELECT ddate,
```
DATE(1900 + CAST(SUBSTRING(ddate FROM 7 FOR 2) AS INT),
CAST(SUBSTRING(ddate FROM 4 FOR 2) AS INT),
CAST(SUBSTRING(ddate FROM 1 FOR 2) AS INT))
FROM funnydates

**DAYOFWEEK**

DAYOFWEEK returns values from 0 (Sunday) through 6 (Saturday) to show the day of the week for a given date.

**Usage**

DAYOFWEEK(date)

**Example – Count Orders Placed on Each Day of the Week**

The following query finds out which day most orders are placed on.

```sql
SELECT 
  DECODE(DAYOFWEEK(o_orderdate),
    0, 'Sun',
    1, 'Mon',
    2, 'Tue',
    3, 'Wed',
    4, 'Thur',
    5, 'Fri',
    6, 'Sat'
  ) DayOfTheWeek,
  COUNT(*)
FROM ordertab
GROUP BY 1
ORDER BY 2 DESC
```

**DECODE**

DECODE is provided as a syntax that is compatible with a number of other database vendors. It gives a subset of the capabilities of CASE expressions, as illustrated below.

**Usage**

DECODE(test-expression,
value-expression1, result-expression1
[, value-expression2, result-expression2]...
[, default-result-expression])
Notes
The following illustrate the equivalent DECODE expression for two CASE expressions.

DECODE(x, v1, r1, v2, r2, dflt)

Is equivalent to either

CASE WHEN x = v1 THEN r1 WHEN x = v2 THEN r2 ELSE dflt END

Or

CASE x WHEN v1 THEN r1 WHEN v2 THEN r2 ELSE dflt END

Example 1 – Giving the Nation for Each Supplier
Use DECODE to give the nation for each supplier.

SELECT s_name,
    DECODE(s_nationkey, 1, 'United Kingdom',
        2, 'United States of America',
        'State Unknown') State
FROM supplier
ORDER BY 2, 1

Example 2 – Count Orders Placed on Each Day of the Week
This query uses a DECODE to find out which day most orders are placed on.

SELECT
    DECODE(DAYOFWEEK(o_orderdate),
        1, 'Mon',
        2, 'Tue',
        3, 'Wed',
        4, 'Thur',
        5, 'Fri',
        6, 'Sat',
        'Sun') DayOfWeek,
    COUNT(*)
FROM ordertab
GROUP BY 1
ORDER BY 2 DESC

DEGREES
The DEGREES function converts the value of an angle expressed in radians into degrees.
Usage

DEGREES(argument)

Notes

The argument must be NUMERIC. An error occurs if the argument has an invalid data type, or if the result is too large to be represented by a FLOAT.

The value is calculated as $\text{DEGREES}(x) = x \times \frac{180}{\pi}$

**ERRORCODE**

ERRORCODE returns the string associated with an error number.

Usage

ERRORCODE(error-number)

Notes

ERRORCODE is intended to help users query the Kognitio system tables.

Example

Select any rows associated with Disk Store status codes from the IPE_COMMAND table.

```sql
SELECT * FROM ipe_command WHERE errorcode(status) LIKE 'DS%'
```

**ERRORNUM**

ERRORNUM returns the number associated with an error code.

Usage

ERRORNUM(error-code)

Notes

ERRORNUM is intended to help users query the Kognitio system tables.
The error code passed in is NOT a string!

Example

Select any rows from the IPE_COMMAND table that have a status equivalent to the error code CI0100.

SELECT * FROM ipe_command WHERE status = errornum(CI0100)

EXP

The exponential function accepts any REAL number and returns the natural logarithm e raised to the x power.

Usage

EXP(argument)

Notes

The single argument for the EXP function must be NUMERIC (not an INTERVAL). The result has a FLOAT data type and is calculated by evaluating e (2.71828… — the natural logarithm base) raised to the power of the argument. You can obtain the value of ‘e’ itself by evaluating EXP(1).

An error occurs if the argument has an invalid data type, a negative value, or if the result is too large to be represented by a FLOAT. The latter occurs if the argument is above (approx.) 709.78.

EXTRACT

Use this function to return an INTEGER value for an individual field from a specified date-time.

Usage

EXTRACT(field FROM scalar-expression)
Notes

field is one of the following: YEAR, MONTH, DAY, HOUR, MINUTE, SECOND, TIMEZONE_HOUR or TIMEZONE_MINUTE.

scalar-expression is either a date-time expression or an interval expression.

EXTRACT returns the value field with data type exact numeric. This means that if you extract SECOND from 01:02:03.4, you get ‘3’.

Example 1 – Simple Extracts

Use EXTRACT to obtain the details of the month when each order was placed, and the month for delivery from the ORDERTAB table.

```
SELECT o_orderkey,
    EXTRACT(MONTH FROM o_orderdate) month_ordered,
    EXTRACT(MONTH FROM o_deliverytime) month_delivered
FROM ordertab
ORDER BY 1
```

The following queries analyses the months when orders are placed and the times of orders.

```
SELECT EXTRACT(MONTH FROM o_orderdate) mth, COUNT(*)
FROM ordertab
GROUP BY 1
ORDER BY 2 DESC

SELECT EXTRACT(HOUR FROM o_ordertime) hr, COUNT(*)
FROM ordertab
GROUP BY 1
ORDER BY hr
```

Example 2 – Using Extract to reformat dates

Use the EXTRACT function (combined with CAST and CONCATENATION) to retrieve date and month details for deliveries and reformat them in the form mm/yyyy, e.g. '12/1998'.

```
SELECT o_custkey,
    CAST(EXTRACT(month FROM o_deliverytime) AS CHAR(2)) || '/' ||
    CAST(EXTRACT(YEAR FROM o_deliverytime) AS CHAR(4)) mmyyyy
FROM ordertab
ORDER BY 1, 2
```
Chapter 2 Data Manipulation

**FACTORIAL**

Computes the factorial of the supplied argument. The factorial of a number N is the product of all the whole numbers between 1 and N.

**Usage**

FACTORIAL(argument)

**Notes**

The FACTORIAL function is calculated as GAMMA(argument + 1). Thus the same restrictions apply as for the GAMMA function, except the argument cannot be greater than 170.

**FLOOR**

Returns the greatest INTEGER <= the supplied argument.

**Usage**

FLOOR(argument)

**Notes**

The single argument for the FLOOR function must be NUMERIC. The result is the greatest INTEGER less than or equal to the argument. An error occurs if the argument has an invalid data type, or if the FLOOR cannot be represented in the same data type as the argument.

**GAMMA**

The GAMMA function is useful for statistical purposes in the same area as FACTORIAL(), except that it applies to non-INTEGERS as well.

**Usage**

GAMMA(argument)
Notes

The single argument for the GAMMA function must be NUMERIC. The result has a FLOAT data type. An error occurs if the argument has an invalid data type, or if the result is too large to be represented by a FLOAT. In general, this means that the argument cannot be greater than 171, and cannot be a negative INTEGER.

GENERATE_KEY

For an individual SELECT statement the GENERATE_KEY function generates a unique key for each row.

Usage

GENERATE_KEY()

Notes

The result is an INT8 data type with a value greater than or equal to zero. No parameters are required, but you must enter the opening and closing parentheses.

The results are not typically contiguous, but are guaranteed to be unique for an individual SELECT STATEMENT.

GENERATE_KEY can only be used in the SELECT list, it cannot be used in WHERE, HAVING, GROUP BY or ORDER BY clauses.

Within the SELECT list you can perform arithmetic on the columns containing the GENERATE_KEY function.

Multiple occurrences of GENERATE_KEY in a SELECT list will all produce the same result within a single row.

The values generated are dependent upon the number of Kognitio nodes and the distribution of the data. Rerunning a query may not generate the same results.

The function is primarily provided to help support Kognitio ETL solutions.

Example 1 — Generate key during INSERT-SELECT

Here we create a table with a key column and insert data into it.

```sql
CREATE TABLE keyed_telco_data FROM
    SELECT GENERATE_KEY() k, t.*
    FROM telco_data t
```
Example 2— Ensuring keys for additional rows unique

Now we add some more data—but ensure that are new keys are unique by adding the existing maximum key value to all our new GENERATE_KEY results. In this case we obtain the maximum via a derived table.

```
INSERT INTO keyed_telco_data
SELECT GENERATE_KEY() + mk + 1, t.*
FROM telco_data t, (SELECT MAX(k)
                    FROM keyed_telco_data)
       AS dt(mk)
```

Example 3— Typical ETL usage

This example uses another table to record the current maximum key prior to an UPDATE at a particular date. This table can then be used to partition the original data. This is particularly useful if the source data does not have a DATE or TIME field that is suitable for this form of analysis.

```
-- Day n
INSERT INTO insert_history
SELECT MAX(CURRENT_DATE), MAX(k)
FROM keyed_telco_data

INSERT INTO keyed_telco_data
SELECT GENERATE_KEY() + mk + 1, t.*
FROM telco_data t, (SELECT MAX(k)
                    FROM keyed_telco_data)
       AS dt(mk)

-- Day n + 1
INSERT INTO insert_history
SELECT MAX(CURRENT_DATE), MAX(k)
FROM keyed_telco_data

INSERT INTO keyed_telco_data
SELECT GENERATE_KEY() + mk + 1, t.*
FROM telco_data t, (SELECT MAX(k)
                    FROM keyed_telco_data)
       AS dt(mk)

-- Now get the data from between two dates
SELECT *
FROM keyed_telco_data
WHERE k BETWEEN (SELECT maxkey + 1
                 FROM insert_history
                 WHERE insdate = DATE '2002-11-07')
       AND (}  
```
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```
SELECT maxkey
FROM insert_history
WHERE insdate = DATE '2002-11-09'
)
ORDER BY 1
```

**GREATER**

The GREATEST and MAXLIST functions are equivalent, and return the maximum value from a list of expressions. This is similar to the MAX function applied to a number of columns in one row, rather than one column in a number of rows. However a significant difference to MAX is the effect of NULLs; MAX ignores NULLs, but if any of the GREATEST and MAXLIST arguments are NULL then the result of the function will also be NULL. As the columns may have different data types, where possible values are automatically CAST to allow comparison.

**Usage**

GREATEST(argument)

MAXLIST(argument)

**Example – Identifying the Highest Quarterly Value**

For each office select the largest quarterly value from a quarterly summary view.

```
SELECT region, office, GREATEST(octtotal, novtotal, dectotal)
FROM quarter_summary
ORDER BY region, office
```

Now select the largest regional quarter.

```
SELECT region, MAX(GREATEST(octtotal, novtotal, dectotal))
FROM quarter_summary
GROUP BY 1
ORDER BY 2 DESC, 1
```

**HASH_CHAIN**

Returns the chain number where a row with the supplied hash value would be placed.

**Usage**

HASH_CHAIN(argument)
Notes

Kognitio development staff will typically only use this function internally.

Example

For the telco_demo table show how the rows would be distributed if they were hashed on the orig_state column.

```
SELECT HASH_CHAIN(HASH_VALUE(orig_State)) mpid, COUNT(*)
FROM telco_demo
GROUP BY 1
ORDER BY 2
```

HASH_MPID

Returns the RAMStore id where a row with the supplied hash value would be placed.

Usage

```
HASH_MPID(argument)
```

Notes

The result of this function is dependent on the number of nodes in the Kognitio system. This function is useful for investigating the effects of skewing on hashed distributions. For more information see the Kognitio Guide.

Example

For the telco_demo table show how the rows would be distributed if they were hashed on the orig_state column.

```
SELECT HASH_MPID(HASH_VALUE(orig_State)) mpid, COUNT(*)
FROM telco_demo
GROUP BY 1
ORDER BY 2
```

HASH_VALUE

Returns the result of the system's hashing function when applied to the argument.
Usage

HASH_VALUE(argument)

Notes

For any given argument this function returns the same value, regardless of the number of nodes in the Kognitio system. This function is useful for investigating the effects of skewing on hashed distributions. For more information see the Kognitio Guide.

Example

For the telco_demo table return all the possible HASH_VALUES or the orig_state column and count how many rows return each value.

```
SELECT HASH_VALUE(orig_State), COUNT(*)
FROM telco_demo
GROUP BY 1
ORDER BY 2
```

IMAGE_ID

The IMAGE_ID function is useful for querying system tables.

Usage

IMAGE_ID(image)

Notes

The argument is an unquoted string that specifies the image name; it can include the schema name and separator.

Example

The following query can be used to determine the distribution of a particular view image:

```
SELECT distribution FROM ipe_allview_img
WHERE image_id = IMAGE_ID(CUSTOMER_VIEW)
```
INTTOSTR

INTTOSTR converts an INT into the equivalent STRING representation in a specified base.

Usage

INTTOSTR(int, base [, minchars])

Notes

The function returns a VARCHAR.

int can be any type of INTEGER. It MAY NOT be a FLOAT or DECIMAL.

base must be 16 or 10.

If any arguments are NULL the function returns NULL.

The minchars parameter appends leading 0's to the string result, if it is too short.

Example – Turning an IP Address into a Hexadecimal Representation

The following takes a string containing a dot separated IP address and returns a VARCHAR containing the same address in hexadecimal. Each hexadecimal digit is padded out to be two characters wide.

```sql
SELECT ip, 
    INTTOSTR(STRTOINT(STRCHOP(ip, '.', 1, 1), 10), 16, 2) || '.' || 
    INTTOSTR(STRTOINT(STRCHOP(ip, '.', 2, 2), 10), 16, 2) || '.' || 
    INTTOSTR(STRTOINT(STRCHOP(ip, '.', 3, 3), 10), 16, 2) || '.' || 
    INTTOSTR(STRTOINT(STRCHOP(ip, '.', 4, 4), 10), 16, 2) hexip 
FROM ip_addresses 
ORDER BY ip;
```

<table>
<thead>
<tr>
<th>ip</th>
<th>hexip</th>
</tr>
</thead>
<tbody>
<tr>
<td>1.1.1.1</td>
<td>01.01.01.01</td>
</tr>
<tr>
<td>193.35.206.1</td>
<td>C1.23.CE.01</td>
</tr>
<tr>
<td>193.35.206.2</td>
<td>C1.23.CE.02</td>
</tr>
<tr>
<td>193.35.206.3</td>
<td>C1.23.CE.03</td>
</tr>
<tr>
<td>255.255.255.255</td>
<td>FF.FF.FF.FF</td>
</tr>
<tr>
<td>4.16.32.64</td>
<td>04.10.20.40</td>
</tr>
</tbody>
</table>
LEAST

The LEAST and MINLIST functions are equivalent and return the minimum value from a list of expressions. This is similar to the MIN function applied to a number of columns in one row, rather than one column in a number of rows. However a significant difference to MIN is the effect of NULLs; MIN ignores NULLs, but if any of the LEAST and MINLIST arguments are NULL then the result of the function will also be NULL. As the columns may have different data types, where possible values are automatically CAST to allow comparison.

Usage

LEAST(argument)

MINLIST(argument)

Example – Identifying the Smallest Quarterly Value

For each office select the smallest quarterly value from a quarterly summary view.

```
SELECT region, office, LEAST(octtotal, novtotal, dectotal)
FROM quarter_summary
ORDER BY region, office
```

Now select the smallest regional quarter.

```
SELECT region, MIN(LEAST(octtotal, novtotal, dectotal))
FROM quarter_summary
GROUP BY 1
ORDER BY 2 DESC, 1
```

LEFT

Use the LEFT function to obtain a substring consisting of the left part of a character string with the specified number of characters.

Usage

LEFT(string, len)

Notes

LEFT can only be used with character strings.

len must be a positive integer that specifies how many characters of string will be returned. If len is negative, an error is returned.
**Example 1 – Incoming Postcode**

Using the CUSTOMER table, create a view with a column called postcode_start (CHAR(4)), containing the first 4 digits only from the postcode column (CHAR(8)). The shortened postcode is useful for analyzing by postal district.

```sql
CREATE VIEW inward_postcode(name, address, postcode) AS
    SELECT c_name, c_address, LEFT(c_postcode, 4)
    FROM customer
```

**Example 2 – Extracting House Numbers from an Address**

In the CUSTOMER table, many addresses have a house number. The following returns the house number as a separate column.

```sql
SELECT c_name, c_address AS fulladd,
    CAST(
        LEFT(c_address, POSITION(' ' IN c_address) - 1)
    AS INT) AS number
FROM customer
WHERE c_address MATCHING '^\[0-9]+\+'
ORDER BY 3
```

**LOG10**

The LOG10 Function returns the base 10 logarithm of the supplied argument.

**Usage**

```
LOG10(argument)
```

**Notes**

The single argument for the LOG10 function must have a NUMERIC data type (but not an INTERVAL). The result has a FLOAT data type.

An error occurs if the argument has an invalid data type or is negative.

**LOWER**

Use the LOWER function to convert a given string to lower case.
Usage

LOWER(string)

Notes

LOWER can only be used to convert character strings.

Example

This example obtains details of all the Smalltown suppliers without an ST1 postcode. Here, LOWER is used before s_address in the first WHERE condition, so that LIKE '%smalltown%' can match addresses entered as ‘smalltown’, ‘Smalltown’ or ‘SMALLTOWN’. UPPER is used with the second WHERE condition, to ensure the LIKE condition ('ST1 %') matches all occurrences of ST1, regardless of case.

```sql
SELECT *
FROM supplier
WHERE LOWER(s_address) LIKE '%smalltown%' AND
    UPPER(s_address) NOT LIKE 'ST1 %'
ORDER BY s_suppkey
```

LN

The LN Function returns the natural logarithm for the supplied argument.

Usage

LN(argument)

Notes

The single argument for the LN function has a NUMERIC data type (not an INTERVAL). The result has a FLOAT data type.

An error occurs if the argument has an invalid data type or if the argument is negative.

LPAD

LPAD left pads a string to a given width with a specified character.
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Usage

LPAD(string, width, [character])

Notes

string can be a CHAR or VARCHAR data type, note that any trailing spaces are not automatically removed from a CHAR data type. width can be any INTEGER constant or expression. character can be any single character, the default value is a space. The function has no effect if string is already at least width characters wide.

Examples

The following SQL formats entries in a report. It makes the first integer column six digits wide by prefixing with zeros; the second, decimal column is padded to always have five digits to the left of the decimal point, but the sign is maintained; padding left and right with hyphens centers the final column.

```
SELECT LPAD(CAST(orderkey AS VARCHAR), 6, '0') AS okey,
       DECODE(SIGN(o_totalprice), -1, '-', '') ||
       LPAD(CAST(ABS(o_totalprice) AS VARCHAR), 8, '0') AS oprice,
       LPAD(
           RPAD(TRIM(o_orderpriority), 12, '-'), 17, '-') AS opriority
FROM ordertab
ORDER BY 1
```

The following SQL makes use of an expression to format entries in a report so that all entries are padded with a hyphen to make them the same width of the widest entry.

```
SELECT LPAD(CAST(c_name AS VARCHAR), maxl, '-')
FROM customer,
     (SELECT MAX(CHAR_LENGTH(CAST(c_name AS VARCHAR)))
      FROM customer) AS dt(maxl)
ORDER BY 1;
```

MAXLIST

See GREATEST.

MINLIST

See LEAST
**MOD**

The MOD function returns the modulus for a pair of values.

**Usage**

MOD(value, divisor)

**Notes**

MOD(A, B) results in the remainder when A is divided by B.

**NULLIF**

The NULLIF function provides shorthand for a commonly used instance of CASE. It provides a simple way to return NULL as a replacement for a particular value.

**Usage**

NULLIF(value-expression1, value-expression2)

The above is equivalent to the following CASE expression.

```
CASE
  WHEN value-expression1 = value-expression2
    THEN NULL
  ELSE value-expression1
END
```

**Example 1 – Replace a value with NULL**

Suppose that Petes Parts has ceased trading. Use NULLIF to replace the name with NULL, when you select from the SUPPLIER table.

```
SELECT s_suppkey, NULLIF(s_name, 'Petes parts')
FROM supplier
ORDER BY 1
```

**Example 2 – Removing values from aggregates**

Because NULLs are ignored when aggregates are calculated, NULLIF can be used to eliminate certain values from COUNTs, SUMs, etc. The following SQL excludes from a count orders placed on a certain date.
```
SELECT
    COUNT(o_orderdate) AS allorders,
    COUNT(NULLIF(o_orderdate, DATE '1998-10-14')) AS excl141098
FROM ordertab;
```

**NVL**

NVL is a synonym for COALESCE. See COALESCE.

**OCTET_LENGTH**

Use the OCTET_LENGTH function to find the length of a particular string in bytes.

**Usage**

```
SELECT OCTET_LENGTH(string)
```

**Notes**

You can only use the OCTET_LENGTH function to measure character strings.

As Kognitio can store national characters based on the syntax extensions to SQL:1999, which use Unicode and ISO standards it is possible for the length of a string measured in characters to be different to the length measured in bytes.

**OVERLAY**

Use the OVERLAY function to replace a substring with another substring.

**Usage**

```
OVERLAY(string1 PLACING string2 FROM start [FOR length])
```

**Notes**

The OVERLAY function returns a string where a substring of length, beginning at start has been deleted from string1, and where string2 has been inserted into string1 beginning at start. If the value of start plus length is greater than the length of string1, the substring that is deleted is from start to the end of string1.
Example – Replacing a Substring

Select the name and address of customers, having replaced any occurrence of Brown Road in the address with Route Brune.

```
SELECT 
c_name,
   CASE POSITION('Brown Road' IN c_address)
      WHEN 0
      THEN c_address
      ELSE
           OVERLAY(c_address PLACING 'Route Brune'
                   FROM POSITION('Brown Road' IN c_address) FOR 10)
      END new_address
FROM customer
ORDER BY 1
```

PACKDATE

See DATE.

PI

Returns an approximation for the value of π

Usage

PI()

Notes

The result is a FLOAT data type. No parameters are required, but you must enter the opening and closing parentheses.

POSITION

Use the POSITION function to find the position of a string within another string.

Usage

POSITION(string2 IN string1)
Notes

You can only use the POSITION function to investigate character strings.

If the second string occurs more than once in the first string, only the position of the first occurrence is given. If the second string isn't found in the first string, the function returns 0.

Example 1 – Finding a String

Making use of the fact that POSITION returns zero when the search string isn't found, group customers according to whether they live in Brown Road or some other street.

```sql
SELECT c_name,
    CASE POSITION('Brown Road' IN c_address)
        WHEN 0 THEN 'Other Street'
        ELSE 'Brown Road'
    END Street
FROM customer
ORDER BY 2,1
```

Example 2 – Using POSITION to Find the Beginning of a Word

There are a number of customers with the surname Brown(e). Extract the part of the name before the "brown".

```sql
SELECT c_custkey, c_name,
    SUBSTRING(c_name
        FROM 1
        FOR POSITION('brown' IN LOWER(c_name)) -1)
FROM customer
WHERE LOWER(c_name) LIKE '%brown%'
ORDER BY 1
```

Example 3 – Selecting a SUBSTRING from a POSITION to the Last Character in a Column

Make separate columns for the names of the street and town in the c_address column of the CUSTOMER table.

```sql
SELECT c_name,
    SUBSTRING(c_address
        FROM 1
        FOR POSITION(',' IN c_address) - 1) street,
    SUBSTRING(c_address
        FROM POSITION(',' IN c_address) + 1) town
FROM customer
ORDER BY 1
```
Example 4 – Splitting on Multiple Instances of a Character

The approach used in Example 3, where an address is split in two at a comma, works if there is only one comma. However, it can't be used to split an address with two comma separators, since POSITION only finds the first instance of the search string. The s_address field in the SUPPLIER has commas separating street, town and postcode/zipcode. One way to split a column with two or more separators involves Derived Tables.

```
SELECT Street,
    SUBSTRING(RestofAddress
        FOR POSITION(',' IN RestofAddress) - 1) Town,
    SUBSTRING(RestofAddress
        FOR POSITION(',' IN RestofAddress) + 1) Postcode
FROM (SELECT SUBSTRING(S_ADDRESS
    FOR POSITION(',,' IN s_address) - 1),
            SUBSTRING(S_ADDRESS
    FOR POSITION(',,' IN s_address) + 1)
    FROM supplier ) AS dt(Street, RestofAddress);
```

Note: Derived Tables are discussed in detail in the Kognitio Guide.

POSN_IN_LIST

The POSN_IN_LIST function returns the position of a value from a list of expressions. If the value does not exist in the list of expressions then the function result is NULL.

Usage

POSN_IN_LIST(value, expression-list)

Example – Name the Highest Quarterly Value

This example identifies the greatest value from a quarterly summary view and uses POSN_IN_LIST to translate this value to an actual month.

```
SELECT region, office,
    DECODE(
        POSN_IN_LIST(GREATEST(octtotal, novtotal, dectotal),
                      octtotal, novtotal, dectotal),
                      1, 'October',
                      2, 'November',
                      3, 'December')
```
FROM quarter_summary ORDER BY 1, 2;

**POWER**

The Power function returns the first argument raised to the power of the second argument.

**Usage**

POWER(argument1, argument2)

**Notes**

This function requires two arguments, which can be any NUMERIC data type other than an INTERVAL. The result has a FLOAT data type, and is calculated by raising the first argument to the power of the second argument. Hence, \( \text{POWER}(5, 3) \) calculates the cube of 5.

An error occurs if either argument has an invalid data type, or if the result is too large to be represented by an 8-byte floating point number. An error is also generated if the first argument is zero and the second is less than zero, or if the first argument is less than zero (negative) and the second is not a whole number (root of a negative number).

Initially, you might think that the first argument can’t be negative, because an error is generated. But this cannot be TRUE, since a number like \(-4\) can be raised to a power. When using the POWER function, if the first argument is negative, the second must be an INTEGER. You can work round this problem using the CEILING (or FLOOR) function.

**RADIANS**

The RADIANS function converts the value of an angle expressed in degrees into radians.

**Usage**

RADIANS(argument)

**Notes**

The argument must be NUMERIC. An error occurs if the argument has an invalid data type, or if the result is too large to be represented by a FLOAT.
The value is calculated as \( \text{RADIANS}(x) = x \times \frac{\pi}{180} \)

**RIGHT**

Use the RIGHT function to obtain a substring consisting of the right part of a character string with the specified number of characters.

**Usage**

\[
\text{RIGHT(string, len)}
\]

**Notes**

RIGHT can only be used with character strings.

*len* must be a positive integer that specifies how many characters of *string* will be returned. If *len* is negative, an error is returned.

**Example 1 – Outgoing Postcode**

You can select the last three characters of a UK postcode, which form the “outgoing” part. These are useful for surveys based on a single postal district.

```sql
CREATE VIEW outward_postcode(name, address, postcode) AS
  SELECT c_name, c_address, RIGHT(c_postcode, 3)
  FROM customer
```

**Example 2 – Zipcode**

In the SUPPLIER table addresses for US suppliers end with a 5-digit zip code followed by a full stop. Return the zip code as a separate column.

```sql
SELECT s_name, s_address,
       TRIM(.TRAILING '.' FROM RIGHT(s_address, 6)) AS zipcode
FROM supplier
WHERE s_nationkey = 2
```

**RPAD**

RPAD right pads a string to a given width with a specified character.
Usage

RPAD(string, width, [character])

Notes

string can be a CHAR or VARCHAR data type, note that any trailing spaces are not automatically removed from a CHAR data types. width can be any INTEGER constant or expression. character can be any single character, the default value is a space. The function has no effect if string is already at least width characters wide.

Examples

The following SQL formats entries in a report. It makes the first integer column six digits wide by prefixing with zeros; the second, decimal column is padded to always have five digits to the left of the decimal point, but the sign is maintained; padding left and right with hyphens centers the final column.

```sql
SELECT LPAD(CAST(orderkey AS VARCHAR), 6, '0') AS okey,
  DECODE(SIGN(o_totalprice), -1, '-', '') ||
  LPAD(CAST(ABS(o_totalprice) AS VARCHAR), 8, '0') AS oprice,
  LPAD(
    RPAD(TRIM(o_orderpriority), 12, '-'),
    17, '-' ) AS opriority
FROM ordertab
ORDER BY 1
```

The following SQL makes use of an expression to format entries in a report so that all entries are padded with a hyphen to make them the same width of the widest entry.

```sql
SELECT RPAD(CAST(c_name AS VARCHAR), maxl, '-')
FROM customer,
  (SELECT MAX(CHAR_LENGTH(CAST(c_name AS VARCHAR)))
   FROM customer) AS dt(maxl)
ORDER BY 1;
```

SCHEMA_ID

The SCHEMA_ID function is useful for querying system tables.

Usage

SCHEMA_ID(schema)
Notes
The argument is an unquoted string that specifies the schema name.

Example
Previously a query of the following form had to be used when a reference to the ID of a schema was required:

```sql
SELECT COUNT(*) FROM ipe_table
WHERE schema_id = (SELECT id FROM ipe_schema WHERE name = 'POC')
```

This query can now be written as:

```sql
SELECT COUNT(*) FROM ipe_table
WHERE schema_id = SCHEMA_ID('POC')
```

SIGN
The SIGN function indicates the sign of the supplied argument.

Usage
SIGN(argument)

Notes
The single argument for the SIGN function must be either NUMERIC or an INTERVAL. The result is a 1-byte INTEGER; '1' if the argument was less than zero, '1' if the argument is greater than zero, or '0' if the argument is zero. An error occurs if the argument has an invalid data type.

Example – Padding Output Numbers
This query outputs numbers with fixed width and padding with 0s, while maintaining the sign, which can be useful in reports.

```sql
SELECT CAST(CASE SIGN(i)
    WHEN -1 THEN '-'
    ELSE ''
END AS VARCHAR) ||
    SUBSTRING('000000' FROM 1
```
FOR 6 - CHAR_LENGTH(CAST(i AS VARCHAR))) || CAST(ABS(i) AS VARCHAR) AS newi
FROM num
ORDER BY 1

Note: If the number is not negative we prefix with a NULL string, which we need to CAST to VARCHAR to prevent the NULL becoming a CHAR(1) and making the minus 'hang' to the left.

The Kognitio Plugin function to_char can be used to perform a variety of output formatting, including the above in a straightforward way.

SIN

SIN calculates the sine for the specified argument.

Usage
SIN(argument)

Notes
The argument must be NUMERIC. An error occurs if the argument has an invalid data type, or if the result is too large to be represented by a FLOAT.

SINH

SINH calculates the hyperbolic sine for the specified argument.

Usage
SINH(argument)

Notes
The argument must be NUMERIC. An error occurs if the argument has an invalid data type, or if the result is too large to be represented by a FLOAT.
**SOUNDEX**

The SOUNDEX function computes the standard Soundex encoded string (a phonetic index) for the supplied string.

First applied to the US 1880 census, Soundex is a phonetic index. Its key feature is that it codes strings (such as, surnames and addresses) based on the way a name sounds, rather than on how it is spelled. For example, surnames that sound the same but are spelled differently, like Smith and Smyth, have the same code and are indexed together. The intent was to help researchers find a surname quickly, even though it may have several different spellings.

**Usage**

SOUNDEX(argument)

**Notes**

The single argument must have a character data type, either CHAR or VARCHAR. The result is a 4-character fixed length character string (CHAR(4)).

The result is determined by applying the SOUNDEX algorithm to the argument. An error is generated if the argument has an invalid data type.

**Example**

Identify any customer whose name sounds like “Bert Brown”.

```sql
SELECT c_custkey, c_name, c_address
FROM customer
WHERE SOUNDEX(c_name) = SOUNDEX('bert brown')
ORDER BY 2
```

<table>
<thead>
<tr>
<th>c_custkey</th>
<th>c_name</th>
<th>c_address</th>
</tr>
</thead>
<tbody>
<tr>
<td>4</td>
<td>Bert Brown</td>
<td>4 Brown Cross, Smalltown</td>
</tr>
<tr>
<td>5</td>
<td>Bert Browne</td>
<td>17 Brown Place, Smalltown</td>
</tr>
<tr>
<td>6</td>
<td>Burt Brown</td>
<td>111 Brown Road, Smalltown</td>
</tr>
<tr>
<td>7</td>
<td>Burt Browne</td>
<td>22 Brown Road, Smalltown</td>
</tr>
</tbody>
</table>

**SQRT**

Use the SQRT function to calculate the square root of the specified argument.
Usage

SQRT(argument)

Notes

The single argument for the SQRT function must be NUMERIC (not an INTERVAL). The result is the closest possible approximation to the square root of the argument that can be held in the data type, rounding where necessary. The result has the same data type as the argument. An error occurs if the argument has an invalid data type or a negative value.

STRCHOP

STRCHOP divides a string into segments using a separator character, and returns some of the resulting parts.

Usage

STRCHOP(string, separator, start, end)

Notes

string can be any string expression.

separator must be a 1 byte long character expression.

start and end are string segment numbers passed as integers. (They can be expressions.) A value of 0 in start or end generates an error.

The function divides the string into segments. If two separators occur next to one another, an empty segment is generated. Segments do not contain the separator character.

The return value is the concatenation of the segments between start and end, with the separator character separating each segment from the next. Segments are numbered from left to right as they occur in the string. start and end can be negative, in which case they are altered at runtime using the formula ((number of segments) - (start / end) + 1), so -1 is the last segment, -2 the second last, and so on.

If start is > end or > the number of segments, an empty string is returned ("").

If end is > the number of segments, segments up to the end are returned.

If end is < 1 after negative adjustment, and empty string is returned.
If start is < 1 after negative values have been adjusted, values from segment 1 to end are returned.

Example 1 – Splitting an Address into Columns

Use the STRCHOP function to make separate columns for Road, Town and Postcode from the s_address column of the SUPPLIER table. In this column two commas separate addresses into three segments.

Note that as there is a space following each comma separator, which would give a space at the start of the Town and Postcode columns. Also, there is a full stop at the end of the postcode. The following SQL trims these characters from the final result.

```
SELECT s_name,
       TRIM(STRCHOP(s_address, ',', 1, 1)) AS Road,
       TRIM(STRCHOP(s_address, ',', 2, 2)) AS Town,
       TRIM(TRIM(TRAILING '.' FROM
               STRCHOP(s_address, ',', 3, 3))) AS Postcode
FROM supplier
ORDER BY 1
```

Example 2- Nesting STRCHOP

The following SQL expands the above example so that for addresses that begin with a number, the number is returned as a separate column. If the address doesn’t begin with a number, then a NULL is returned for the number and all of the address up to the first comma is returned as the name of the road.

```
SELECT s_name,
       CASE
         WHEN s_address MATCHING '^[0-9]+' THEN STRCHOP(
             TRIM(STRCHOP(s_address, ',', 1, 1)),
             ',', 1, 1)
         ELSE CAST(NULL AS VARCHAR)
       END AS Num,
       CASE
         WHEN s_address MATCHING '^[0-9]+' THEN STRCHOP(
             TRIM(STRCHOP(s_address, ',', 1, 1)),
             ',', 2, 99)
         ELSE TRIM(STRCHOP(s_address, ',', 1, 1))
       END as Road,
       STRCHOP(s_address, ',', 2, 2)) AS Town,
       TRIM(TRIM(TRAILING '.' FROM
               STRCHOP(s_address, ',', 3, 3))) AS Postcode
FROM supplier
ORDER BY 1
```
Example 3 – Reformatting a Name to Give Initials and Surname

Use the STRCHOP and STRCOUNT functions to format customer’s names to give initials and surname. For customers with more than four names we give the first three initials and then the surname.

SELECT c_name AS original,
    UPPER(SUBSTRING(a FROM 1 FOR 1)) || CASE
        WHEN b1 > 0 THEN '.'
        ELSE LOWER(SUBSTRING(a FROM 2))
    END || ' ' ||
    UPPER(SUBSTRING(b FROM 1 FOR 1)) || CASE
        WHEN c1 > 0 THEN '.'
        ELSE LOWER(SUBSTRING(b FROM 2))
    END || ' ' ||
    UPPER(SUBSTRING(c FROM 1 FOR 1)) || CASE
        WHEN d1 > 0 THEN '.'
        ELSE LOWER(SUBSTRING(c FROM 2))
    END || ' ' ||
    LOWER(SUBSTRING(d FROM 1 FOR 1)) ||
    LOWER(SUBSTRING(d FROM 2)) AS processed
FROM (SELECT c_name,
    a, CHAR_LENGTH(a), b, CHAR_LENGTH(b),
    c, CHAR_LENGTH(c), d, CHAR_LENGTH(d)
FROM (SELECT c_name,
    STRCHOP(c_name, ' ', 1, 1),
    STRCHOP(c_name, ' ', 2, 2),
    STRCHOP(c_name, ' ', 3, 3 ),
    CASE
        WHEN STRCOUNT(c_name, ' ') > 3
            THEN STRCHOP(c_name, ' ', -1, -1)
        ELSE STRCHOP(c_name, ' ', 4, 4)
    END
FROM customer
) AS DT2(c_name, a, b, c, d)
) AS DT(c_name, a, al, b, bl, c, cl, d, dl)

STRECOUNT

Use STRECOUNT to count the number of occurrences of a character within a string.

Usage

STRECOUNT(string, search)
Notes

_string_ can be any STRING expression. _search_ can be any STRING expression, but must be of length 1.

The result is an INT4. The result is NULL if any argument is NULL.

Example 1 – Find the Number of Segments in a URL

Use STRCOUNT to determine the number of dot-separators in the URL for each supplier’s website.

```sql
SELECT s_name,
       s_url,
       STRCOUNT(s_url, '.') AS No_Dots
FROM supplier
ORDER BY 3 DESC, 1
```

Example 2 – Find the Average Number of Words in Supplier Comments

Using STRCOUNT, find the average number of words in comments in the SUPPLIER table.

```sql
SELECT AVG(1 + STRCOUNT(s_comment, ' '))
FROM supplier

Note that this will return the average length as an INTEGER. However, if you change the literal value from 1 to 1.0, a DECIMAL will be returned, e.g.

SELECT AVG(1.0 + STRCOUNT(s_comment, ' '))
FROM supplier
```

STRPACKINTS

STRPACKINTS returns an INT8 containing the number made up of the sections of string.

Usage

`STRPACKINTS(string, separator, bits, count, base)`

Notes

The _string_ arguments specify the value to pack.

Each segment is then treated as a string representation of a number with base _base_, and is converted into a number occupying _bits_ bits.
There must not be more than `count` segments.

`string` must ONLY contain the character representations of numbers (0-9 for decimal, 0-9a-fA-F for hexadecimal). If the string is a CHAR this includes white space, so it is necessary to TRIM any trailing spaces, or alternately CAST the CHAR to a VARCHAR.

**Example – Pack an IP Address into an INT8**

Pack an IP address into an INT8.

```sql
SELECT ip, STRPACKINTS(ip, '.', 8, 4, 10) AS packedip
FROM IP_ADDRESSES
ORDER BY 1;
```

**STRPOS**

Use STRPOS to find the offset of a character within a string.

**Usage**

`STRPOS(string, search[, occurrence])`

**Notes**

`string` can be any string expression, `search` can be any string expression.

`occurrence` is an INTEGER, and is optional. The compiler assumes 1 if it isn't supplied, and it returns an error if occurrence is 0.

1 is the first occurrence from the start, 2 the second, and so on. Negative values count from the end; so -1 is the last occurrence, -2 the second last, and so on.

The return value is the offset within the string of the specified occurrence of `search`. 1 is the first character in the string. 0 is returned if the specified occurrence doesn't occur in the string. Note that trailing spaces are significant if `search` is a CHAR data type. NULL is returned if any argument is NULL.

It is possible for `string` to contain overlapping occurrences of `search`. Searching for an occurrence begins after the FIRST character of the previous occurrence, so overlapping occurrences generate multiple occurrence numbers.
Example 1 – Locating the Position of Dot-Separators in a URL

Use STRPOS to show the positions of each dot in a URL separator.

```sql
SELECT s_name, s_url,
    STRPOS(s_url, '.', 1),
    STRPOS(s_url, '.', 2),
    STRPOS(s_url, '.', 3)
FROM supplier
```

Example 2 – Locating the Last Separator in a String

If you have a negative value for occurrence, the position of the last occurrence of the search relative to the end of the string is returned. This is useful for locating the position of the last dot separator in a URL, given that the numbers of segments (and consequently the number of dots) vary.

The following query returns the positions of the last two dots in a URL.

```sql
SELECT s_name, s_url,
    STRCOUNT(s_url, '.') AS No_Dots,
    STRPOS(s_url, '.', -2) AS SecondLastDot,
    STRPOS(s_url, '.', -1) AS LastDot
FROM supplier
ORDER BY 1
```

Example 3 – Using STRPOS In a WHERE Clause

Find customer addresses containing the string 'cross' in any case, using STRPOS. The position search will be greater than zero, if the string is present.

```sql
SELECT c_name, c_address
FROM customer
WHERE STRPOS(LOWER(c_address), 'cross') > 0
ORDER BY 1
```

**STRTOINT**

Usage STRTOINT converts a STRING representation of a number with a definable base to an INTEGER.

**Usage**

```sql
STRTOINT(string, base)
```
Notes

String is the string to convert, and can be any string expression. It may contain white space characters.

Base is the base that the string is assumed to be in. It is numeric and must be either in the range 2-10, or 16.

The number represented must be an INTEGER (that is, there must be no decimal point). Overflow is returned if the converted value cannot fit into an INT8. An error is returned if the string cannot be converted because of an invalid format.

Example – Splitting an IP Address

The following SQL extracts the four numeric parts of an IP address and returns them as individual integers.

```sql
SELECT ip,
    STRTOINT(STRCHOP(ip, '.', 1, 1), 10) AS p1,
    STRTOINT(STRCHOP(ip, '.', 2, 2), 10) AS p2,
    STRTOINT(STRCHOP(ip, '.', 3, 3), 10) AS p3,
    STRTOINT(STRCHOP(ip, '.', 4, 4), 10) AS p4
FROM ip_addresses
ORDER ip;
```

<table>
<thead>
<tr>
<th>ip</th>
<th>p1</th>
<th>p2</th>
<th>p3</th>
<th>p4</th>
</tr>
</thead>
<tbody>
<tr>
<td>1.1.1.1</td>
<td>1</td>
<td>1</td>
<td>1</td>
<td>1</td>
</tr>
<tr>
<td>193.35.206.1</td>
<td>193</td>
<td>35</td>
<td>206</td>
<td>1</td>
</tr>
<tr>
<td>193.35.206.2</td>
<td>193</td>
<td>35</td>
<td>206</td>
<td>2</td>
</tr>
<tr>
<td>193.35.206.3</td>
<td>193</td>
<td>35</td>
<td>206</td>
<td>3</td>
</tr>
<tr>
<td>255.255.255.255</td>
<td>255</td>
<td>255</td>
<td>255</td>
<td>255</td>
</tr>
<tr>
<td>4.16.32.64</td>
<td>4</td>
<td>16</td>
<td>32</td>
<td>64</td>
</tr>
</tbody>
</table>

The following packs the IP address string into a single INT. Note extra work is required because INTs are signed data types and the IP address can be 32 bits in length.

```sql
SELECT ip,
    CASE
        WHEN ip8 > 2147483647
            THEN CAST (-4294967296 + ip8 AS INT4)
        ELSE CAST(ip8 AS INT4)
    END AS ipint
FROM (SELECT ip,
            STRTOINT(STRCHOP(ip, '.', 1, 1), 10) * 256 * 256 * 256 * 256 +
```
STRTOINT(STRCHOP(ip, '.', 2, 2), 10) * 256 * 256 +
STRTOINT(STRCHOP(ip, '.', 3, 3), 10) * 256 +
STRTOINT(STRCHOP(ip, '.', 4, 4), 10)
FROM ip_addresses
AS dt(ip, ip8)
ORDER BY ip;

<table>
<thead>
<tr>
<th>ip</th>
<th>ipint</th>
</tr>
</thead>
<tbody>
<tr>
<td>1.1.1.1</td>
<td>16843009</td>
</tr>
<tr>
<td>193.35.206.1</td>
<td>-1054618111</td>
</tr>
<tr>
<td>193.35.206.2</td>
<td>-1054618110</td>
</tr>
<tr>
<td>193.35.206.3</td>
<td>-1054618109</td>
</tr>
<tr>
<td>255.255.255.255</td>
<td>-1</td>
</tr>
<tr>
<td>4.16.32.64</td>
<td>68165696</td>
</tr>
</tbody>
</table>

**STRUNPACKINTS**

STRUNPACKINTS returns a VARCHAR; this function is the inverse of STRPACKINTS.

**Usage**

STRUNPACKINTS(pack, separator, bits, count, base[, minchars])

**Notes**

*pack* is the INT8 to be packed into the VARCHAR.

*separator* specifies the character which separates the numbers in the list.

*bits* specifies how many bits are used in the packed value for each number. Only the values 8, 16, and 32 are valid; any other values generate an error.

*count* specifies how many numbers should occur in the string (e.g. 4 for an IP address, 6 for a mac address). Valid values are 1–8.

As the INTEGER concerned must fit in 8 bytes, *count* *bits* must be <= 64, otherwise an error is generated.

*base* is an INTEGER, and can take the values 10 or 16; any other value gives an error.
Segments are treated as unsigned numbers during conversion to NUMERICS. An arithmetic overflow is returned if the conversion of a segment produces a value that doesn't fit in bits bits. An error is returned if a segment cannot be converted to a NUMERIC. Segments may not contain white space.

**Example – Unpacking an INT8 as an IP Address**

This example unpacks as hexadecimal digits the result of the previous STRPACKINT example (provided via a derived table).

```
SELECT ip,
   STRUNPACKINTS(packedip, '.', 8, 4, 16, 2) AS unpackedip16
FROM (   SELECT ip, STRPACKINTS(ip, '.', 8, 4, 10)
         FROM IP_ADDRESSES
      ) AS DT(ip, packedip)
ORDER BY 1;
```

<table>
<thead>
<tr>
<th>ip</th>
<th>unpackedip16</th>
</tr>
</thead>
<tbody>
<tr>
<td>1.1.1.1</td>
<td>01.01.01.01</td>
</tr>
<tr>
<td>193.35.206.1</td>
<td>C1.23.CE.01</td>
</tr>
<tr>
<td>193.35.206.2</td>
<td>C1.23.CE.02</td>
</tr>
<tr>
<td>193.35.206.3</td>
<td>C1.23.CE.03</td>
</tr>
<tr>
<td>255.255.255.255</td>
<td>FF.FF.FF.FF</td>
</tr>
<tr>
<td>4.16.32.64</td>
<td>04.10.20.40</td>
</tr>
</tbody>
</table>

**SUBSTRING**

Use the SUBSTRING function to obtain a substring, given a starting location within another string and an optional length.

**Usage**

SUBSTRING(string FROM pos [FOR len])

SUBSTRING(string, pos[ , len])

**Notes**

SUBSTRING can only be used with character strings.

The second form replaces the FROM and FOR keyword with commas.
Example 1 – Incoming Postcode

Using the CUSTOMER table, create a view with a column called postcode_start (CHAR(4)), containing the first 4 digits only from the postcode column (CHAR(8)). The shortened postcode is useful for analyzing by postal district.

```sql
CREATE VIEW inward_postcode(name, address, postcode) AS
  SELECT c_name, c_address, SUBSTRING(c_postcode FROM 1 FOR 4)
  FROM customer
```

Example 2 – Outgoing Postcode

You can select the last three characters of a UK postcode, which form the “outgoing” part. These are useful for surveys based on a single postal district. As the length of incoming postcodes vary from three to four characters (for example, ST1, ST13) followed by a space, the outgoing codes start either at position 5 or position 6. This means that the new postcode column has a space before the code, where the incoming postcode has only three characters. You can remove the unwanted spaces using TRIM.

```sql
CREATE VIEW outward_postcode(name, address, postcode) AS
  SELECT c_name, c_address,
      TRIM(SUBSTRING(c_postcode, 5, 4))
  FROM customer
```

Example 3 – Zipcode

In the SUPPLIER table addresses for US suppliers end with a 5-digit zip code followed by a full stop. Return the zip code as a separate column.

```sql
SELECT s_name, s_address,
    SUBSTRING(s_address
    FROM (CHAR_LENGTH(s_address) - 5)
    FOR 5) AS zipcode
FROM supplier
WHERE s_nationkey = 2
```

Example 4 – Extracting House Numbers from an Address

In the CUSTOMER table, many addresses have a house number. The following returns the house number as a separate column.

```sql
SELECT c_name, c_address AS fulladd,
    CAST(
        SUBSTRING(c_address
        FROM 1
        FOR POSITION(' ' IN c_address) - 1)
    AS INT) AS number
FROM customer
WHERE c_address MATCHING '^[0-9]+ +'
```
Chapter 2 Data Manipulation

ORDER BY 3

SYSDATE

SYSDATE is a synonym for CURRENT_TIMESTAMP. See CURRENT_TIMESTAMP.

TABLE_ID

The TABLE_ID function is useful for querying system tables.

Usage

TABLE_ID(table)

Notes

The argument is an unquoted string that specifies the table name; it can include the schema name and separator.

Example

Previously a query of the following form had to be used when a reference to the ID of a table was required:

```
SELECT * FROM ipe_allcol_img
WHERE table_id = (SELECT id FROM ipe_alltable WHERE name = 'IPE_COMMAND')
```

This query can now be written as:

```
SELECT * FROM ipe_allcol_img
WHERE table_id = TABLE_ID(IPE_COMMAND)
```

TAN

TAN calculates the tangent for the specified argument.

Usage

TAN(argument)
Notes

The argument must be NUMERIC. An error occurs if the argument has an invalid data type, or if the result is too large to be represented by a FLOAT.

TANH

TANH calculates the hyperbolic tangent for the specified argument.

Usage

TANH(argument)

Notes

The argument must be NUMERIC. An error occurs if the argument has an invalid data type, or if the result is too large to be represented by a FLOAT.

TIME

TIME generates a TIME corresponding to three comma-separated arguments for the HOUR, MINUTE and SECOND.

Usage

TIME(hour, minute, second)

Notes

hour, minute and second are INTEGER data types.

Example – Converting Times to Standard SQL Times

Data can come from many different sources, and times can be held in various formats. This example involves some data, which consists of a time held in hh+mm+ss format. Using the TIME function, the date can be converted in to SQL TIME format.

```
SELECT ttime,
    TIME(STRT POINT(ST RCHOP(ttime, '+', 1, 1), 10)),
    STRTO INT(ST RCHOP(ttime, '+', 2, 2), 10)),
```
You can also obtain the same result using SUBSTRING to split up the time for TIME.

```sql
SELECT ttime,
    TIME(CAST(SUBSTRING(ttime FROM 1 FOR 2) AS INT),
         CAST(SUBSTRING(ttime FROM 4 FOR 2) AS INT),
         CAST(SUBSTRING(ttime FROM 7 FOR 2) AS INT))
FROM funnytimes
```

**TIMESTAMP**

TIMESTAMP generates a TIMESTAMP corresponding to two comma-separated arguments for the DATE and TIME.

**Usage**

`TIMESTAMP(date, time [, precision])`

**Notes**

date is an SQL DATE data type, time is an SQL TIME data type. precision is optional and is an INTEGER data types.

**Example – Converting Dates and Times to Standard SQL Timestamps**

Data can come from many different sources, and times can be held in various formats. This example uses the DATE, TIME, TIMESTAMP and a subset of the string manipulation functions to convert timestamps of the form, "7-Nov-1960@4:20a.m" in to SQL TIMESTAMP format.

```sql
SELECT
    ts AS custom_timestamp,
    TIMESTAMP(
        DATE(
            CAST(STRCHOP(STRCHOP(ts, '-', 3, 3), '@', 1, 1) AS INT),
            DECODE(LOWER(STRCHOP(ts, '-', 2, 2)),
                'jan', 1, 'feb', 2, 'mar', 3, 'apr', 4,
                'may', 5, 'jun', 6, 'jul', 7, 'aug', 8,
                'sep', 9, 'oct', 10, 'nov', 11, 'dec', 12),
            CAST(STRCHOP(ts, '-', 1, 1) AS INT)) ,
        TIME(
            DECODE(SUBSTRING(STRCHOP(STRCHOP(ts, '@', 2, 2), ':', 2, 2)
                FROM CHAR_LENGTH(STRCHOP(ts, '@', 2, 2)))),
            DECODE(SUBSTRING(STRCHOP(STRCHOP(ts, ' ', 2, 2), ':', 2, 2)
                FROM CHAR_LENGTH(STRCHOP(ts, ' ', 2, 2))))
        FROM CHAR_LENGTH(STRCHOP(ts, ' ', 2, 2)))
```

TO_CHAR

The TO_CHAR function uses a specified format definition, (or a data type specific default) to reformat the supplied date-time or numeric data type.

Usage

```
TO_CHAR(number, format-string)
TO_CHAR(date-value)
TO_CHAR(time-value)
TO_CHAR(timestamp-value)
TO_CHAR(date-value, format-string)
TO_CHAR(time-value, format-string)
TO_CHAR(timestamp-value, format-string)
```

Notes

The following number formats are used with TO_CHAR.

<table>
<thead>
<tr>
<th>Format</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>9999990</td>
<td>Count of nines and zeros determines maximum digits that can be displayed</td>
</tr>
<tr>
<td>999,999,999.99</td>
<td>Commas and decimals will be placed in the pattern shown.</td>
</tr>
<tr>
<td>999999</td>
<td>Displays a zero if the value is zero</td>
</tr>
<tr>
<td>099999</td>
<td>Displays numbers with leading zeros.</td>
</tr>
<tr>
<td>$99999</td>
<td>Dollar sign placed in front of every number</td>
</tr>
<tr>
<td>B99999</td>
<td>Display will be blank if value is zero, this is the default</td>
</tr>
<tr>
<td>99999MI</td>
<td>If number is negative, minus sign follows number, default is minus sign on left</td>
</tr>
<tr>
<td>99999S</td>
<td>Same as 99999MI</td>
</tr>
<tr>
<td>S99999</td>
<td>If number is negative, minus sign precedes the number, if the number is positive a plus sign precedes the number</td>
</tr>
</tbody>
</table>
### Data Manipulation

**99D99** Display the decimal character in this position

**C99999** Displays the ICO currency character (GBP) in this position

**L99999** Displays the local currency character (£) in this position

**£99999** Displays the currency character £ in this position

**RN** Displays the number as a roman numeral

**99999PR** Negative numbers surrounded by < and >

**9.999EEEE** Display will be scientific notation, (MUST BE 4 Es)

**999V99** Multiplies number by $10^n$ where $n$ is the number of digits to the right of the V

**SP** The number is spelled out in upper case.

**Sp** Same as SP but with initial capital.

**sp** Same as SP but lowercase.

**SPTH** The number to be spelled out in uppercase and given an ordinal suffix.

**Spth** Same as SPTH but with initial capital.

**spth** Same as SPTH but lowercase.

**THSP** Same as SPTH

**Thsp** Same as Spth

**thsp** Same as spth

**xxxxxxxx** Display the number in Hexadecimal

The following date-time formats are used with TO_CHAR, TO_DATE, TO_TIME and TO_TIMESTAMP.

<table>
<thead>
<tr>
<th>Format</th>
<th>Description</th>
<th>Example</th>
</tr>
</thead>
<tbody>
<tr>
<td>MM</td>
<td>Number of month</td>
<td>11</td>
</tr>
<tr>
<td>RM</td>
<td>Roman numeral month</td>
<td>XI</td>
</tr>
<tr>
<td>MON</td>
<td>Three letter month abbreviation</td>
<td>NOV</td>
</tr>
<tr>
<td>Mon</td>
<td>Same as MON, but with initial capital</td>
<td>Nov</td>
</tr>
<tr>
<td>mon</td>
<td>Same as MON, but all lower case</td>
<td>nov</td>
</tr>
<tr>
<td>MONTH</td>
<td>Month fully spelled out</td>
<td>NOVEMBER</td>
</tr>
<tr>
<td>Month</td>
<td>Same as MONTH, but with initial capital</td>
<td>November</td>
</tr>
<tr>
<td>month</td>
<td>Same as MONTH, but all lower case</td>
<td>november</td>
</tr>
<tr>
<td>DDD</td>
<td>Number of the day in the year</td>
<td>312</td>
</tr>
<tr>
<td>DD</td>
<td>Number of the day in the month</td>
<td>7</td>
</tr>
<tr>
<td>D</td>
<td>Number of the day in the week</td>
<td>5</td>
</tr>
<tr>
<td>DY</td>
<td>Three letter abbreviation of day</td>
<td>SUN</td>
</tr>
<tr>
<td>Dy</td>
<td>Same as DY but with initial capital</td>
<td>Sun</td>
</tr>
<tr>
<td>dy</td>
<td>Same as DY, but all lowercase</td>
<td>sun</td>
</tr>
<tr>
<td>DAY</td>
<td>Day fully spelled out</td>
<td>SUNDAY</td>
</tr>
<tr>
<td>Day</td>
<td>Day with initial capital</td>
<td>Sunday</td>
</tr>
<tr>
<td>day</td>
<td>Day all in lowercase</td>
<td>sunday</td>
</tr>
<tr>
<td>Format</td>
<td>Description</td>
<td></td>
</tr>
<tr>
<td>--------</td>
<td>-------------</td>
<td></td>
</tr>
<tr>
<td>YYYY</td>
<td>Full four-digit year</td>
<td></td>
</tr>
<tr>
<td>SYYY</td>
<td>Signed year if BC</td>
<td></td>
</tr>
<tr>
<td>IYYY</td>
<td>ISO four-digit standard year</td>
<td></td>
</tr>
<tr>
<td>YYY</td>
<td>Last three digits of year</td>
<td></td>
</tr>
<tr>
<td>IYY</td>
<td>Last three digits of ISO year</td>
<td></td>
</tr>
<tr>
<td>YY</td>
<td>Last two digits of year</td>
<td></td>
</tr>
<tr>
<td>IY</td>
<td>Last two digits of ISO year</td>
<td></td>
</tr>
<tr>
<td>Y</td>
<td>Last digit of year</td>
<td></td>
</tr>
<tr>
<td>I</td>
<td>Last digit of ISO year</td>
<td></td>
</tr>
<tr>
<td>RR</td>
<td>Given a year with 2 digits, returns a year in the next century if the year is &lt;50 and the last 2 digits of the current year are &gt;=50; returns a year in the preceding century if the year is &gt;=50 and the last 2 digits of the current year are &lt;50.</td>
<td></td>
</tr>
<tr>
<td>RRRR</td>
<td>Round year. Accepts either 4-digit or 2-digit input. If 2-digit, provides the same return as RR. If you don’t want this functionality, simply enter the 4-digit year.</td>
<td></td>
</tr>
<tr>
<td>YEAR</td>
<td>Year spelled out</td>
<td></td>
</tr>
<tr>
<td>YEAR</td>
<td>Year spelled out</td>
<td></td>
</tr>
<tr>
<td>Q</td>
<td>Number of quarter</td>
<td></td>
</tr>
<tr>
<td>WW</td>
<td>Number of week in year</td>
<td></td>
</tr>
<tr>
<td>W</td>
<td>Number of week in month</td>
<td></td>
</tr>
<tr>
<td>IW</td>
<td>Week of year from ISO standard</td>
<td></td>
</tr>
<tr>
<td>J</td>
<td>“Julian” – days since Dec 31, 4713 B.C.</td>
<td></td>
</tr>
<tr>
<td>HH</td>
<td>Hour of day, always 1-12</td>
<td></td>
</tr>
<tr>
<td>HH12</td>
<td>Same as HH</td>
<td></td>
</tr>
<tr>
<td>HH24</td>
<td>Hour of day, 24-hour clock</td>
<td></td>
</tr>
<tr>
<td>MI</td>
<td>Minute of hour</td>
<td></td>
</tr>
<tr>
<td>SS</td>
<td>Second of minute</td>
<td></td>
</tr>
<tr>
<td>SSSS</td>
<td>Seconds since midnight, always 0-86399</td>
<td></td>
</tr>
<tr>
<td>/,.</td>
<td>Punctuation to be incorporated in display for TO_CHAR, or ignored in format for TO_DATE</td>
<td></td>
</tr>
<tr>
<td>A.M.</td>
<td>Display A.M. or P.M. depending on time of day</td>
<td></td>
</tr>
<tr>
<td>a.m.</td>
<td>Same as A.M., but lowercase</td>
<td></td>
</tr>
<tr>
<td>P.M.</td>
<td>Same as A.M.</td>
<td></td>
</tr>
<tr>
<td>p.m.</td>
<td>Same as a.m.</td>
<td></td>
</tr>
<tr>
<td>AM</td>
<td>Same as A.M., but without periods</td>
<td></td>
</tr>
<tr>
<td>am</td>
<td>Same as a.m., but without periods</td>
<td></td>
</tr>
<tr>
<td>PM</td>
<td>Same as P.M., but without periods</td>
<td></td>
</tr>
<tr>
<td>pm</td>
<td>Same as p.m., but without periods</td>
<td></td>
</tr>
</tbody>
</table>
Chapter 2 Data Manipulation

CC Century
SCC Same as CC, but prefixes BC with “-”
B.C. Displays B.C. or A.D. depending on date
A.D. Same as B.C.
b.c. Same as B.C., but lowercase
a.d. Same as A.D., but lowercase
BC Same as B.C., but without periods
AD Same as A.D., but without periods
bc Same as b.c., but without periods
ad Same as a.d., but without periods

The following formats only work with TO_CHAR. They should not be used with TO_DATE, TO_TIME or TO_TIMESTAMP.

<table>
<thead>
<tr>
<th>Format</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>“string”</td>
<td>String is incorporated in the display for TO_CHAR</td>
</tr>
<tr>
<td>fm</td>
<td>Prefix to the month or day, e.g. fmMONTH. This suppresses padding of month or day (as defined above). Without fm, all months are displayed at the same width. This is also true for days. With fm, padding is eliminated and months and days are only as long as their count of characters.</td>
</tr>
<tr>
<td>TH</td>
<td>Suffix to a number, e.g. ddTH. This produces a “th” suffix. The capitalisation of the TH comes from the case of the number (e.g. DD or dd) and not the case of the TH. Works with any number in a date or an integer.</td>
</tr>
<tr>
<td>SP</td>
<td>Suffix to a number that forces the number to be spelled out. Capitalisation comes from the case of the number and not the case of the SP. Works with any number in a date or an integer.</td>
</tr>
<tr>
<td>SPTH</td>
<td>Suffix combination of SP and TH that forces the number to be spelled out and given an ordinal suffix.</td>
</tr>
<tr>
<td>THSP</td>
<td>Same as SPTH</td>
</tr>
</tbody>
</table>

The TO_CHAR function for dates can handles ISO week numbers and ISO years. Care must be taken when using these. The rules are:

- Each week is Monday to Sunday.
- If January 1 falls on a Friday, Saturday, or Sunday, then the week including January 1 is the last week of the previous year, because most of the days in the week belong to the previous year.
- If January 1 falls on a Monday, Tuesday, Wednesday, or Thursday, then the week is the first week of the new year, because most of the days in the week belong to the new year. For example, January 1, 1991 is a Tuesday, so Monday, December 31, 1990 to Sunday, January 6, 1991 is week 1, year 1991.

If no format string is used for TO_CHAR, the defaults are:

- ’01-JAN-04’ for date and timestamp
- ’08:24:23’ for time.
Examples

The following examples use SYSDATE and the system table IPE_SYSTEM (which contains a single row) to illustrate various aspects of the TO_CHAR functionality. The examples were run at 2:21 p.m. on 17th September 2004.

```
SELECT TO_CHAR(SYSDATE, 'fmDay "the" ddth "of" fmMonth, yyyy, "at" hh24:mi:ss')
FROM ipe_system
Friday the 17th of September, 2004, at 14:21:44
```

```
SELECT TO_CHAR(SYSDATE, 'Ddspth "of" fmMonth, year, misp "minutes past" hhsp')
FROM ipe_system
Seventeenth of September, two thousand and four, twenty one minutes past two
```

```
SELECT TO_CHAR(SYSDATE, "It is" sssss ("ssssssp") seconds since midnight")
FROM ipe_system
It is 51441 (fifty one thousand four hundred and forty one) seconds since midnight
```

```
SELECT TO_CHAR(SYSDATE, "This year is" year; ') ||
  TO_CHAR(ADD_MONTHS(SYSDATE, -120), "ten years ago it was" year; ') ||
  TO_CHAR(ADD_MONTHS(SYSDATE, 120), "in 10 years time it will be" year.)
FROM ipe_system
This year is two thousand and four; ten years ago it was nineteen-ninety four; in 10 years time it will be twenty-fourteen.
```

**TO_DATE**

The **TO_DATE** function converts a string in a given format to a Kognitio DATE data type. It will also accept a number instead of a string, within certain limits. It is possible to specify a literal string, a literal number, or a database column containing a string or number. In every case but one, their format must correspond to that which is described by a supplied format-string. Only if the string is in the format ‘DD-MON-YY’ can the format-string be left out.
Chapter 2 Data Manipulation

Usage

TO_DATE(datetime-string)
TO_DATE(datetime-string, format-string)

Notes

See TO_CHAR for a list of acceptable formats for TO_DATE.

The function can be passed in a timestamp, as it will automatically be cast to a date.

Examples

The following examples both return a DATE data type with the value 1960-11-07.

```
SELECT to_date('07/11/1960', 'dd/mm/yyyy')
FROM ipe_system

SELECT to_date('07 November 1960', 'dd Month yyyy')
FROM ipe_system
```

TO_TIME

The TO_TIME function converts a string in a given format to a Kognitio TIME data type. It will also accept a number instead of a string, within certain limits. It is possible to specify a literal string, a literal number, or a database column containing a string or number. In every case but one, their format must correspond to that which is described by a supplied format-string. Only if the string is in the format 'HH:MM:SS' can the format-string be left out.

Usage

TO_TIME(datetime-string)
TO_TIME(datetime-string, format-string)

Notes

See TO_CHAR for a list of acceptable formats for TO_TIME.

Examples

The following examples all return a TIME data type with the value 14:02:02.

```
SELECT TO_TIME('02 P.M. 02 02', 'hhA.M. mi ss')
```
FROM ipe_system

SELECT TO_TIME('14:02:02')
FROM ipe_system;

SELECT TO_TIME('50522', 'SSSSS')
FROM ipe_system;

### TO_TIMESTAMP

The **TO_TIMESTAMP** function converts a string in a given format to a Kognitio `TIMESTAMP` data type. It will also accept a number instead of a string, within certain limits. It is possible to specify a literal string, a literal number, or a database column containing a string or number. In every case but one, their format must correspond to that which is described by a supplied format-string. Only if the string is in the format ‘DD-MON-YY HH:MM:SS’ can the format-string be left out.

#### Usage

\[
\text{TO_TIMESTAMP}(	ext{datetime-string}) \\
\text{TO_TIMESTAMP}(	ext{datetime-string}, \text{format-string})
\]

#### Notes

See **TO_CHAR** for a list of acceptable formats for **TO_TIMESTAMP**.

#### Examples

The following examples both return a `TIMESTAMP` data type with the value `1960-11-07 14:02:02`.

SELECT TO_TIMESTAMP('14-02-02-07-11-1960',
                     'hh-mi-ss-dd-mm-yyyy')
FROM ipe_system;

SELECT TO_TIMESTAMP('07/11/1960@02P.M. 02:02',
                     'dd/mm/yyyy@hhA.M. mi:ss')
FROM ipe_system;

### TRIM

Use the **TRIM** function to remove one or more occurrence of any individual character (typically a space) — LEADING, TRAILING or BOTH, from a string.
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Usage

TRIM([BOTH | LEADING | TRAILING] [character] FROM string)

Notes

You can only use the TRIM function to trim character strings.

If BOTH, LEADING and TRAILING are not present, BOTH is assumed. If the character is not specified a space is assumed.

If BOTH, LEADING, TRAILING and character-expression are not present then the key word FROM must be omitted as well.

Example 1 – Trim any spaces that surround a name

The following will remove any leading and trailing spaces from the customer name.

```sql
SELECT TRIM(c_name)
FROM customer
```

*Note: This is equivalent to, but much more convenient than:*

```sql
SELECT TRIM(BOTH ' ' FROM c_name)
FROM customer.
```

If the spaces were actually tabs then you could use the following:

```sql
SELECT TRIM(BOTH CHR(9) FROM c_name)
FROM customer
```

Example 2 – TRIM TRAILING

The postcode column in the CUSTOMER table is a CHAR(9), but as postcodes contain either seven or eight characters there are trailing spaces. If you want to concatenate the postcode with a string literal that adds a comma and then the nation, you need to remove the trailing spaces.

```sql
SELECT customer.c_name customer,
       customer.c_address || ', ' ||
       TRIM(TRAILING ' ' FROM customer.c_postcode) || ', ' ||
       nation.n_name long_address
FROM customer, nation
WHERE customer.c_nationkey = nation.n_nationkey
ORDER BY 1
```

*Note: As there aren't any leading spaces on the postcode column, the above query could actually be written as:*
SELECT customer.c_name customer,
customer.c_address || ', ' ||
TRIM(customer.c_postcode) || ', ' ||
nation.n_name long_address
FROM customer, nation
WHERE customer.c_nationkey = nation.n_nationkey
ORDER BY 1

Example 3 – Nested TRIMs

In the SUPPLIER table addresses end with a full stop. If you want to add the nation name to the address with a comma separator, you need to TRIM the full stop, and also any trailing spaces. (This requires nested TRIM functions.)

SELECT supplier.s_suppkey, supplier.s_name,
TRIM(TRAILING '.' FROM
    TRIM(TRAILING ' ' FROM supplier.s_address)) ||
', ' || nation.n_name AS longaddress
FROM supplier_a, nation
WHERE supplier_a.s_nationkey = nation.n_nationkey
ORDER BY 1

UCHR

UCHR returns the character representation of a Unicode codepoint.

Usage

UCHR(codepoint)

Example

SELECT UCHR(H'20AC')

Returns the Euro symbol (€).

UNICODE

UNICODE returns the codepoint representation of a Unicode character.

Usage

UNICODE(char)
Example

SELECT UNICODE('€')

Returns 8364, the decimal representation of the Euro symbol (€).

UPPER

Use the UPPER function to convert a given string to upper case.

Usage

UPPER(string)

Notes

UPPER can only be used to convert character strings.

Example

This example obtains details of all the Smalltown suppliers without an ST1 postcode. Here, LOWER is used before s_address in the first WHERE condition, so that LIKE ‘%smalltown%’ can match addresses entered as ‘smalltown’, ‘Smalltown’ or ‘SMALLTOWN’. UPPER is used with the second WHERE condition, to ensure the LIKE condition (‘ST1 %’) matches all occurrences of ST1, regardless of case.

SELECT *
FROM supplier
WHERE LOWER(s_address) LIKE '%smalltown%' AND
    UPPER(s_address) NOT LIKE 'ST1 %'
ORDER BY s_suppkey

USER

This returns the user name for the current session.

Example

The following obtains the current user name and their id.

SELECT USER, CURRENT_USER_ID
USER_ID

The USER_ID function is useful for querying system tables.

Usage

USER_ID(user)

Notes

The argument is an unquoted string that specifies the user name.

Example

The following query can be used to determine the schema currently associated with a user:

SELECT name, id FROM ipe_schema  
WHERE user_id = USER_ID(MJB)

VAL_AT_POSN

The VAL_AT_POSN function returns the value from a list of expressions at the specified position. If the position does not exist then the function result is NULL. This function is added as the converse of the POSN_IN_LIST function. It is probably far less useful as typically the required value will be available, possibly having been supplied directly to the POSN_IN_LIST function.

Usage

VAL_AT_POSN(position, expression-list)

Example

The following example uses VAL_AT_POSN to sum the second and third highest quarters from the quarterly summary view.

SELECT region, office, octtotal, novtotal, dectotal,  
GREATEST(octtotal, novtotal, dectotal) largest,  
VAL_AT_POSN(VAL_AT_POSN(  
    DECODE(  
      POSN_IN_LIST(  
        GREATEST(octtotal, novtotal, dectotal),  
        octtotal, novtotal, dectotal),  
        octtotal, novtotal, dectotal)  
    )  
);
1, 2, 2, 3, 3, 1),
octtotal, novtotal, dectotal) +
VAL_AT_POSN(
  DECODE(
    POSN_IN_LIST(
      GREATEST(octtotal, novtotal, dectotal),
      octtotal, novtotal, dectotal),
      1, 3, 2, 1, 3, 2),
    octtotal, novtotal, dectotal) sumothers
FROM quarter_summary
ORDER BY 1, 2

<table>
<thead>
<tr>
<th>Region</th>
<th>Office</th>
<th>Octtotal</th>
<th>NovTotal</th>
<th>DecTotal</th>
<th>Largest</th>
<th>Sumothers</th>
</tr>
</thead>
<tbody>
<tr>
<td>1</td>
<td>1</td>
<td>23.30</td>
<td>24.50</td>
<td>34.50</td>
<td>34.50</td>
<td>47.80</td>
</tr>
<tr>
<td>1</td>
<td>2</td>
<td>3.30</td>
<td>4.50</td>
<td>4.50</td>
<td>4.50</td>
<td>7.80</td>
</tr>
<tr>
<td>2</td>
<td>1</td>
<td>123.30</td>
<td>224.50</td>
<td>334.50</td>
<td>334.50</td>
<td>347.80</td>
</tr>
<tr>
<td>2</td>
<td>2</td>
<td>123.30</td>
<td>224.50</td>
<td>334.50</td>
<td>334.50</td>
<td>347.80</td>
</tr>
<tr>
<td>3</td>
<td>1</td>
<td>4.00</td>
<td>2.00</td>
<td>1.00</td>
<td>4.00</td>
<td>3.00</td>
</tr>
<tr>
<td>3</td>
<td>2</td>
<td>4.00</td>
<td>12.00</td>
<td>1.00</td>
<td>12.00</td>
<td>5.00</td>
</tr>
</tbody>
</table>

Note that there are probably several simpler ways to achieve this answer!

**WIDTH_BUCKET**

For a given expression, the WIDTH_BUCKET function returns the bucket number that the result of this expression will be assigned after it is evaluated. You can generate equiwidth histograms with this function. Equiwidth histograms divide data sets into buckets whose interval size (highest value to lowest value) is equal. The number of rows held by each bucket will vary. A related function, NTILE, creates equiheight buckets.

**Usage**

WIDTH_BUCKET(expression, minval, maxval, num-buckets)

**Notes**

Equiwidth histograms can be generated only for numeric or date-time types. So the first three parameters should be all numeric expressions or all date-time expressions. Other types of expressions are not allowed.

If the first parameter is NULL, the result is NULL. If the second or the third parameter is NULL, an error message is returned.
The last parameter (number of buckets) should be a numeric expression that evaluates to a positive integer value; 0, NULL, or a negative value will result in an error.

Buckets are numbered from 0 to (n+1). Bucket 0 holds the count of values less than the minimum. Bucket(n+1) holds the count of values greater than or equal to the maximum specified value.

Each bucket is a closed-open interval of the real number line, for example, a bucket that is assigned to scores between 5000.0000 and 9999.9999..., is denoted [5000, 10000) to indicate that 5,000 is included in the interval and 10,000 is excluded.

**Example**

The following example shows the bucket number for the total price of all orders placed in 1998.

```sql
SELECT
  o_custkey,
  o_totalprice,
  WIDTH_BUCKET(o_totalprice, 0, 10000, 5) AS bucket
FROM
  ordertab
WHERE
  o_orderdate BETWEEN DATE '1998-01-01' AND DATE '1998-12-31'
```

**WX_CREATE_TNO**

The WX_CREATE_TNO function returns the transaction number that created the associated row.

**Usage**

`WX_CREATE_TNO()`

**Notes**

Although no parameters are supplied to the function the parentheses are required. The function is primarily for use by the Kognitio archiving mechanism. To make full use of the function the FULL_HISTORY snapshot may be required.
Example

See WX_UPDATE_TNO() for an example.

WX_UPDATE_TNO

The WX_UPDATE_TNO function returns the transaction number that updated the associated row.

Usage

WX_UPDATE_TNO()

Notes

Although no parameters are supplied to the function the parentheses are required.

If the row has not been updated the function will return 2147483647.

The function is primarily for use by the Kognitio archiving mechanism.

To make full use of the function the FULL_HISTORY snapshot may be required.

Example

The following example creates a small table, updates some of the rows and then displays all the rows, (Including the updated ones), along with their creation and update transaction numbers.

```
-- Get out current transaction number - any table returning
-- one row is suitable in the FROM clause.
SELECT CURRENT_TRANSACTION_NUMBER FROM ipe_system

<table>
<thead>
<tr>
<th>current_transaction_number</th>
</tr>
</thead>
<tbody>
<tr>
<td>565</td>
</tr>
</tbody>
</table>

-- Now create a table and insert a few rows.
CREATE TABLE historytab(i INT, j INT)
INSERT INTO historytab VALUES(1, 1)
INSERT INTO historytab VALUES(1, 2)
INSERT INTO historytab VALUES(2, 1)
INSERT INTO historytab VALUES(2, 2)

-- Do some updates.
```
UPDATE historytab
SET i = i + j WHERE i = j

-- Finally look at all the rows and the transaction details.
SELECT i, j, WX_CREATE_TNO(), WX_UPDATE_TNO()
FROM historytab
ORDER BY 1, 2 AT FULL_HISTORY

<table>
<thead>
<tr>
<th>i</th>
<th>j</th>
<th>wx_create_tno()</th>
<th>wx_update_tno()</th>
</tr>
</thead>
<tbody>
<tr>
<td>1</td>
<td>1</td>
<td>567</td>
<td>571</td>
</tr>
<tr>
<td>1</td>
<td>2</td>
<td>568</td>
<td>2147483647</td>
</tr>
<tr>
<td>2</td>
<td>1</td>
<td>571</td>
<td>2147483647</td>
</tr>
<tr>
<td>2</td>
<td>1</td>
<td>569</td>
<td>2147483647</td>
</tr>
<tr>
<td>2</td>
<td>2</td>
<td>570</td>
<td>571</td>
</tr>
<tr>
<td>4</td>
<td>2</td>
<td>571</td>
<td>2147483647</td>
</tr>
</tbody>
</table>

From the results you can see that the rows were created by transactions 567–570 and that the updates were performed by transaction 571. The rows returned by a normal SELECT would be those that have not been updated, i.e. with 2147483647 in the final column.

### 2.8 Aggregate Functions

#### Introduction

Standard SQL includes a set of five column or aggregate functions: AVG, COUNT, MAX, MIN and SUM. In addition, the Kognitio implementation includes four other aggregate functions; VAR, ST DEV, BITWISE_AND and BITWISE_OR. Each function (except for COUNT) operates on a particular aggregate; that is, the collection of scalar values in one column of a selected table.

Any NULLs in the specified column or dataset are ignored when calculating the aggregate's value. However, if every data item in the column is NULL then the functions act on an empty set.

Where the argument evaluates to an empty set (that is, the column is empty), the functions all return NULL — except COUNT, which returns zero.

COUNT(*) counts rows, so NULLs in a column have no significance. A value of zero is returned when there are no rows.

In all aggregate functions, INT1, INT2 and INT4 are coerced into the INT8 data type.
Note: The terms "aggregate" and "aggregate functions" are not standard terms, but are found in many SQL-based products, and are found in other parts of the Kognitio documentation set—hence their use here.

**AVG**

Use the function AVG to calculate a value from a selected column-name in a database table (or view), which is the numeric average of values in that column.

**Usage**

AVG([ ALL | DISTINCT] scalar-expression)

**Notes**

Using the DISTINCT modifier indicates that duplicate values are to be eliminated before applying the function. If no modifier is used, then ALL is assumed; that is, no elimination of duplicates occurs.

For this function, the argument must be of NUMERIC or INTERVAL type, and NULLs are not included when calculating the result. An INTEGER result is coerced into INT8. If the specified column is INTEGER, the resulting average is usually truncated. For example, the average of the INTEGER values 0, 1 and 1 is 0.

Use the GROUP BY clause to create an average for each group of rows selected from the underlying tables or views.

**Example 1 - Obtaining the Average for a Single Column**

Using the ORDERTAB table, determine the number and average size of orders placed.

```
SELECT COUNT(o_totalprice), AVG(o_totalprice)
FROM ordertab
```

**Example 2 – Using GROUP BY**

Now, determine the average size of orders placed by each customer.

```
SELECT o_custkey, AVG(o_totalprice)
FROM ordertab
GROUP BY 1
ORDER BY 1
```
Example 3 – Averages for Dates and Date-times

The ORDERTAB table has columns `o_orderdate` (DATE) and `o_deliverytime` (TIMESTAMP). You can obtain the average time to deliver orders (in days) using these columns, if you first CAST `o_deliverytime` as a DATE.

```sql
SELECT AVG(CAST(o_deliverytime AS DATE) - o_orderdate)
FROM ordertab
```

Example 4 – Average DISTINCT

To see the effect the DISTINCT keyword, we compare the results of the AVG function on a table containing duplicates for a particular supplier.

```sql
SELECT ps_partkey, AVG(DISTINCT ps_supplycost)
FROM partsupp
WHERE ps_partkey = 9
GROUP BY 1
ORDER BY 1
```

<table>
<thead>
<tr>
<th>ps_partkey</th>
<th>AVG(DISTINCT ps_supplycost)</th>
</tr>
</thead>
<tbody>
<tr>
<td>9</td>
<td>6.25</td>
</tr>
</tbody>
</table>

```sql
SELECT ps_partkey, AVG(ps_supplycost)
FROM partsupp
WHERE ps_partkey = 9
GROUP BY 1
ORDER BY 1
```

<table>
<thead>
<tr>
<th>ps_partkey</th>
<th>AVG(ps_supplycost )</th>
</tr>
</thead>
<tbody>
<tr>
<td>9</td>
<td>5.83</td>
</tr>
</tbody>
</table>

Example 5 – Query Combining COUNT, SUM and AVG

In this example we calculate the number of suppliers who supply each part, the total number of parts available, and the average supply cost.

```sql
SELECT ps_partkey part,
       COUNT(*) suppliers,
       SUM(ps_availqty) total_parts,
       AVG(ps_supplycost) avg_price
FROM partsupp
GROUP BY 1
ORDER BY 1
```
**BITWISE_AND**

The BITWISE_AND function obtains a value from a selected column, that is the logical AND of all values in that column.

**Usage**

BITWISE_AND([ALL | DISTINCT] argument)

**Notes**

Using the keyword DISTINCT indicates that duplicate values are to be eliminated before the function is applied. If DISTINCT isn’t used, then ALL is assumed; that is, no elimination of duplicates occurs.

The data type of the supplied argument must be an INTEGER.

Use the GROUP BY clause to obtain a value for each group of rows selected from the underlying tables or views.

**Example**

The following will return a value > 0 if all customers are limited companies (bit 4 of c_flags).

```sql
SELECT BITWISE_AND(cflags) & 16
FROM customer
```

*Note that this example combines the BITWISE_AND aggregate function with the BITWISE AND (&) operator.*

**BITWISE_OR**

The BITWISE_OR function obtains a value from a selected column, which is the logical OR of all values in that column.

**Usage**

BITWISE_OR([ALL | DISTINCT] argument)
Notes

Using the keyword DISTINCT indicates that duplicate values are to be eliminated before the function is applied. If DISTINCT isn’t used, then ALL is assumed; that is, no elimination of duplicates occurs.

The data type of the supplied argument must be an INTEGER.

Use the GROUP BY clause to obtain a value for each group of rows selected from the underlying tables or views.

Example

The following will return a value > 0 if any customers are limited companies (bit 4 of c_flags).

```
SELECT BITWISE_OR(cflags) & 16
FROM customer
```

*Note that this example combines the BITWISE_OR aggregate function with the BITWISE AND (&) operator.*

COUNT

Use the COUNT function to count the number of data values in a selected column. The function always returns an INTEGER that is equal to

- The number of rows, or
- The number of values in the column.

The data in the column can be of any type.

Use the special function COUNT(*) to count rows.

Usage

```
COUNT({* | [DISTINCT | ALL] scalar-expression})
```

Notes

Using the keyword DISTINCT (except in the case of COUNT(*) where it is not allowed), indicates that duplicate values are to be eliminated before the function is applied. If DISTINCT isn’t used, then ALL is assumed; that is, no duplicate elimination.
In the case of COUNT(*), any NULLs encountered are treated just like non-NULL values. If the argument is an empty set (that is, there are no rows), then COUNT(*) returns a value of zero.

Use the GROUP BY clause to create a count for each group of rows selected from the underlying table or view.

**Example 1 – COUNT(*)**

Determine the number of rows in the PARTSUPP table.

```sql
SELECT COUNT(*)
FROM partsupp
```

**Example 2 – COUNT DISTINCT**

Count the number of parts in the PARTSUPP table, using DISTINCT to eliminate duplicates.

```sql
SELECT COUNT(DISTINCT ps_partkey)
FROM partsupp
```

**Example 3 – GROUP BY**

Count the number of parts supplied by each supplier in the PARTSUPP table.

```sql
SELECT supplier, COUNT(DISTINCT ps_partkey) part
FROM partsupp
GROUP BY 1
ORDER BY 1
```

**Example 4 – COUNT with a CASE Statement**

Do a count with a CASE statement, to find out how many rows match your categories for order size (based on o_totalprice) for the ORDERTAB table.

```sql
SELECT CASE
      WHEN o_totalprice = 0 THEN 'no orders'
      WHEN o_totalprice BETWEEN 0 AND 100 THEN 'small'
      WHEN o_totalprice BETWEEN 101 AND 1000 THEN 'medium'
      WHEN o_totalprice BETWEEN 1001 AND 2000 THEN 'large'
      ELSE 'very large'
END ordersize,
      COUNT(*)
FROM ordertab
GROUP BY 1
ORDER BY 1
```
**MAX**

Use the MAX function to obtain the value from a selected column, which is the maximum value in that column.

**Usage**

\[ \text{MAX([ALL | DISTINCT] scalar-expression)} \]

**Notes**

Using the keyword DISTINCT is legal but is meaningless with this function.

Any NULLs are eliminated before making the calculation.

Use the GROUP BY clause to create a maximum value for each group of rows selected from the underlying tables or views.

**Example 1 – Basic MAX**

Determine the largest order placed from the ORDERTAB table.

```sql
SELECT MAX(o_totalprice) 
FROM ordertab
```

Now, work out who placed the order. (This requires a sub-query.)

```sql
SELECT o_custkey customer, o_totalprice largest_order 
FROM ordertab 
WHERE o_totalprice = ( 
    SELECT MAX(o_totalprice) 
    FROM ordertab 
)
```

**Example 2 – Using GROUP BY**

Calculate the maximum order placed by each customer.

```sql
SELECT o_custkey, MAX(o_totalprice) 
FROM ordertab 
GROUP BY 1
ORDER BY 2 DESC
```
Example 3 – COUNT, MAX and GROUP BY

This example finds out how many parts are listed for each supplier, and gives the cost of the most expensive item.

```
SELECT ps_suppkey, COUNT(ps_partkey), MAX(ps_supplycost)
FROM partsupp
GROUP BY 1
ORDER BY 3 DESC
```

MIN

Use the MIN function to obtain the value from a selected column, which is the minimum value in that column.

Usage

```
MIN([ALL | DISTINCT] scalar-expression)
```

Notes

Using the keyword DISTINCT is legal but is meaningless with this function.

Any NULLs are eliminated before making the calculation.

Use the GROUP BY clause to create a minimum for each group of rows selected from the underlying tables or views.

Example 1 – Determine the Smallest Order Placed

Determine the smallest order placed by any customer in the O_ORDERTAB table.

```
SELECT MIN(o_totalprice)
FROM ordertab
```

Example 2 – MIN and MAX Prices for Parts with Multiple Suppliers

Where more than one supplier supplies a part, display the maximum and minimum prices.

```
SELECT ps_partkey part,
       MIN(ps_supplycost) min_cost,
       MAX(ps_supplycost) max_cost
FROM partsupp
GROUP BY 1
HAVING COUNT(*) > 1
ORDER BY 1
```
**STDEV**

Standard Deviation is calculated as the square root of the variance of the argument, and consequently is subject to the same constraints as VAR.

**Usage**

SDEV(argument)

STDEV(argument)

STDDEV(argument)

**Notes**

The three forms only differ in their spelling.

**SUM**

The SUM function obtains a value from a selected column, which is the sum of all values in that column.

**Usage**

SUM([ALL | DISTINCT] scalar-expression)

**Notes**

Using the keyword DISTINCT indicates that duplicate values are to be eliminated before the function is applied. If DISTINCT isn’t used, then ALL is assumed; that is, no elimination of duplicates occurs.

For this function, the argument must be of numeric type, and NULLs are not included in the result calculation.

Use the GROUP BY clause to create a sum for each group of rows selected from the underlying tables or views.

To reduce the possibility an overflow resulting from an aggregation, INTEGER values are coerced into INT8.
Example 1 – Value of Orders Placed

Using the ORDERTAB table, determine the total value of orders placed.

```sql
SELECT COUNT(o_totalprice), SUM(o_totalprice)
FROM ordertab
```

Example 2 – Supplier Name and Total Stock Value

Display the supplier name and the total value of their stock for those suppliers who supply at least 5 items and where the value of the stock is over £3000.

```sql
SELECT s_name,
       SUM(ps_availqty * ps_supplycost) AS value_of_stock
FROM partsupp, supplier
WHERE s_suppkey = ps_suppkey
GROUP BY 1
HAVING COUNT(ps_partkey) >= 5 AND
       SUM(ps_availqty * ps_supplycost) > 3000.00
ORDER BY 2 DESC
```

VAR

Returns variance of a column.

Usage

```sql
VAR(argument)
```

Notes

The argument for VAR must be numeric. The result has a FLOAT data type, and is generated by determining the variance of the underlying result set. This is an aggregate operation and as such may require a GROUP BY clause. It cannot be used in a WHERE clause. An error occurs if the argument has an invalid data type, or if the calculation generates any result (final or intermediate) that is too large to be represented by a FLOAT.

FILTER Clauses

FILTER clauses are specified in the SQL2012 specification; they effectively allow different WHERE clauses to be applied to different aggregate functions in a single SELECT statement.
Usage

aggregate-function(function-arguments) [filter (where-clause)]

Notes

A FILTER clause cannot contain a query expression, a window function, or an outer reference.

Example

```sql
SELECT
  COUNT(o_orderkey) FILTER (WHERE o_orderstatus = '0'),
  SUM(o_totalprice) FILTER (WHERE o_totalprice > 100),
  MAX(o_deliverytime) FILTER (WHERE o_orderpriority <> 'low')
FROM ordertab
```

ANY, EVERY and SOME

ANY, EVERY, and SOME can be used in the HAVING clause of aggregate functions.

Usage

HAVING {ANY | EVERY | SOME} (predicate)

Notes

ANY and SOME must match at least one row in the group. EVERY must match all rows in the group.

Example

The following query return all ps_suppkey values where ps_supplycost is always less that 100 for that value of ps_suppkey.

```sql
SELECT ps_suppkey
FROM partsupp
GROUP BY 1
HAVING EVERY(ps_supplycost < 100.00)
ORDER BY 1
```

2.9 Binary Aggregate Functions

Binary aggregate functions perform a variety of regression and correlation analysis.
Usage

function-name(independent-parameter, dependent-parameter)

Notes

function-name denotes the binary aggregate function name.

The binary aggregate functions take a pair of arguments, the independent-variable-expression and the dependent-variable-expression, which are both a numeric-value-expression.

Any row in which either argument evaluates to NULL is removed from the group. If there are no rows remaining in the group and the function-name is REGR_COUNT then the result is 0; the other binary aggregate functions will return a result of NULL. Otherwise, the computation concludes and the result is dependent on the binary aggregate function.

Kognitio supports the following binary aggregate functions:

<table>
<thead>
<tr>
<th>Function</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>REGR_COUNT</td>
<td>The number of rows remaining in the group</td>
</tr>
<tr>
<td>REGR_SXX</td>
<td>The sum of squares of the independent-variable-expression</td>
</tr>
<tr>
<td>REGR_SYY</td>
<td>The sum of squares of the dependent-variable-expression</td>
</tr>
<tr>
<td>REGR_SXY</td>
<td>The sum of products of independent-variable-expression times dependent-variable-expression</td>
</tr>
<tr>
<td>REGR_AVGX</td>
<td>The average of independent-variable-expression</td>
</tr>
<tr>
<td>REGR_AVGY</td>
<td>The average of dependent-variable-expression</td>
</tr>
<tr>
<td>COVAR_POP</td>
<td>The population covariance; defined as the sum of products of the difference of independent-variable-expression from its mean times the difference of dependent-variable-expression from its mean, divided by the number of rows remaining</td>
</tr>
<tr>
<td>COVAR_SAMP</td>
<td>The sample covariance; defined as the sum of products of the difference of independent-variable-expression from its mean times the difference of dependent-variable-expression from its mean, divided by the number of rows remaining minus 1</td>
</tr>
<tr>
<td>CORR</td>
<td>The correlation coefficient; defined as the ratio of the population covariance divided by the product of the population standard deviation of independent-variable-expression and the population standard deviation of dependent-variable-expression</td>
</tr>
<tr>
<td>REGR_R2</td>
<td>The square of the correlation coefficient</td>
</tr>
<tr>
<td>REGR_SLOPE</td>
<td>The slope of the least-squares-fit linear equation determined by the (independent-variable-expression, dependent-variable-expression) pairs</td>
</tr>
<tr>
<td>REGR_INTERCEPT</td>
<td>The y-intercept of the least-squares-fit linear equation determined by the (independent-variable-expression, dependent-variable-expression) pairs</td>
</tr>
</tbody>
</table>
Example

Let TXA be the two-column table that is the result of applying the dependent-variable-expression and the independent-variable-expression to each row of table T1 and eliminating each row in which either dependent-variable-expression or independent-variable-expression is NULL.

Let N be the cardinality of TXA, let SUMX be the sum of the column of values of independent-variable-expression, let SUMY be the sum of the column of values of dependent-variable-expression, let SUMX2 be the sum of the squares of values in the independent-variable-expression column, let SUMY2 be the sum of the squares of values in the dependent-variable-expression column, and let SUMXY be the sum of the row-wise products of the value in the independent-variable-expression column times the value in the dependent-variable-expression column.

Then the results of the binary aggregate functions are defined by the following pseudo-SQL:

```sql
REGR_COUNT = NULLIF(N, 0)
REGR_SXX = (SUMX2 - SUMX * SUMX / N)
REGR_SYY = (SUMY2 - SUMY * SUMY / N)
REGR_SXY = (SUMXY - SUMX * SUMY / N)
REGR_AVGX = SUMX / N
REGR_AVGY = SUMY / N
COVAR_POP = (SUMXY - SUMX * SUMY / N) / N
COVAR_SAMP = CASE
    WHEN N = 1 THEN NULL
    ELSE (SUMXY - SUMX * SUMY / N) / (N - 1))
END
CORR = CASE
    WHEN N * SUMX2 = SUMX * SUMX, THEN NULL
    -- In this case, all remaining values of
    -- independent-variable-expression are equal
    -- and consequently the independent-variable-expression
    -- does not correlate with the dependent-variable-expression
    WHEN N * SUMY2 = SUMY * SUMY THEN NULL
    -- In this case, all remaining values of
    -- dependent-variable-expression are equal,
    -- and consequently the dependent-variable-expression does
    -- not correlate with the independent-variable-expression
    ELSE SQRT(POWER(N * SUMXY - SUMX * SUMY, 2) /
        (N * SUMX2 - SUMX * SUMX) * (N * SUMY2 - SUMY * SUMY)))
END
REGR_R2 = CASE
```
WHEN N * SUMX2 = SUMX * SUMX THEN NULL
-- In this case, all remaining values of
-- independent-variable-expression are equal
-- and consequently the least-squares fit line would be
-- vertical, or there is no uniquely determined
-- least-squares-fit line
WHEN N * SUMY2 = SUMY * SUMY THEN 1
-- In this case, all remaining values of
-- dependent-variable-expression are equal
-- and consequently the least-squares fit line is horizontal
ELSE POWER(N * SUMXY - SUMX * SUMY, 2) / 
  ((N * SUMX2 - SUMX * SUMX) * (N * SUMY2 - SUMY * SUMY))
END

REGR_SLOPE = CASE
  WHEN N * SUMX2 = SUMX * SUMX THEN NULL
  -- In this case, all remaining values of
  -- independent-variable-expression are
  -- equal, and consequently the least-squares fit line would
  -- be vertical, or there is no uniquely determined
  -- least-squares-fit line
  ELSE (N * SUMXY - SUMX * SUMY) / (N * SUMX2 - SUMX * SUMX)
END

REGR_INTERCEPT = CASE
  WHEN N * SUMX2 = SUMX * SUMX THEN NULL
  -- In this case, all remaining values of
  -- independent-variable-expression are
  -- equal, and consequently the least-squares fit line would
  -- be vertical, or there is no uniquely determined
  -- least-squares-fit line
  ELSE (SUMY * SUMX2 - SUMX * SUMXY) / 
    (N * SUMX2 - SUMX * SUMX)
END

2.10 Ranking and Windowing Analytic Functions

Overview of Analytic Functions

Analytic Functions are designed to address such problems as "Calculate a running total", "Find percentages within a group", "Top-N queries", "Compute a moving average" and many more. Analytic Functions add extensions to the SQL language that make these operations easier to code.

Kognitio supports many of the ANSI SQL:1999 standard analytic functions and some extensions. Using analytic functions in your business Intelligence queries provides the following benefits:
• Improved query processing — using these functions results in better performance, because the system no longer must perform complex procedural processing and instead can perform simple SQL queries.

• Enhanced productivity — you can perform complex analysis with clearer, more concise code. The code is quicker to formulate and easy to maintain.

• Standardized syntax — because these functions are part of the ANSI standard, they are supported in many software packages.

Analytic functions compute an aggregate value based on a group of rows. The group of rows is called a window and is defined by the analytic clause. Analytic functions differ from aggregate functions in that while an aggregate returns one row for each group, analytic functions return all rows in the window.

For each row, a "sliding" window of rows is defined. The window determines the range of rows used to perform the calculations for the "current row". Window sizes can be based on either a physical number of rows or a numeric interval.

Analytic functions are the last set of operations performed in a query except for the final ORDER BY clause. All joins and all WHERE, GROUP BY, and HAVING clauses are completed before the analytic functions are processed. Therefore, analytic functions can appear only in the SELECT list or ORDER BY clause.

The examples in this section are based on the following table and data.

CREATE TABLE calls (    subscriber VARCHAR(20), -- Calling number    cdate DATE, -- Date of call    ctime TIME, -- Time of call    csecs INTEGER, -- Length of call    ccost DECIMAL(6,2), -- Cost of call    calledno VARCHAR(20)) -- Called number

SELECT * FROM CALLS

<table>
<thead>
<tr>
<th>SUBSCRIBER</th>
<th>CDATE</th>
<th>CTIME</th>
<th>CSECS</th>
<th>CCOST</th>
<th>CALLEDNO</th>
</tr>
</thead>
<tbody>
<tr>
<td>01277824068</td>
<td>2007-09-14</td>
<td>15:32:57</td>
<td>12</td>
<td>0.20</td>
<td>01344300770</td>
</tr>
<tr>
<td>01285720653</td>
<td>2007-09-17</td>
<td>15:34:58</td>
<td>200</td>
<td>0.50</td>
<td>01344300770</td>
</tr>
<tr>
<td>01285720653</td>
<td>2007-09-18</td>
<td>15:36:58</td>
<td>10</td>
<td>0.20</td>
<td>01344300770</td>
</tr>
<tr>
<td>01277824068</td>
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<td>15:38:58</td>
<td>127</td>
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<td>01285720653</td>
</tr>
<tr>
<td>01344300770</td>
<td>2007-09-19</td>
<td>15:41:58</td>
<td>110</td>
<td>0.25</td>
<td>01277824068</td>
</tr>
<tr>
<td>01277824068</td>
<td>2007-09-19</td>
<td>15:31:57</td>
<td>120</td>
<td>0.25</td>
<td>01344300770</td>
</tr>
<tr>
<td>01277824068</td>
<td>2007-09-19</td>
<td>15:33:57</td>
<td>20</td>
<td>0.20</td>
<td>01344300770</td>
</tr>
<tr>
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<td>15:35:58</td>
<td>1</td>
<td>0.20</td>
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</tr>
<tr>
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<td>2007-09-18</td>
<td>15:37:58</td>
<td>242</td>
<td>0.50</td>
<td>01344300770</td>
</tr>
<tr>
<td>01277824068</td>
<td>2007-09-19</td>
<td>15:39:58</td>
<td>414</td>
<td>0.75</td>
<td>01285720653</td>
</tr>
</tbody>
</table>
**Syntax**

The Syntax of Ranking and Windowing functions is:

```
analytic-function([argument][,...])
OVER (query-partition-clause
order-by-clause
windowing-clause)
```

**Analytic-Function**

Specify the name of an analytic function; you can use any normal Kognitio aggregate function as an analytic function, including binary aggregate functions. Kognitio provides many analytic functions such as AVG, COUNT, DENSE_RANK, FIRST, LAG, LAST, LEAD, MAX, MIN, NTILE, RATIO_TO_REPORT, RANK, ROW_NUMBER, STDDEV, SUM, VARIANCE.

**Query-Partition-Clause**

```
[PARTITION BY column-reference [,...]]
```

The PARTITION BY clause logically breaks a single result set into N partitions, according to the criteria set by the partition expressions. The analytic functions are applied to each partition independently; they are reset for each partition.

**Order-By-Clause**

```
ORDER BY {value-expression [ASC | DESC]} [,...]
```

The ORDER BY clause specifies how the data is sorted within each group (partition).

**Windowing-Clause**

```
[ROWS | RANGE
{window-start} | {BETWEEN window-bound AND window-bound}]
```

Where window-start is

```
UNBOUNDED PRECEDING | literal PRECEDING | CURRENT ROW |
```

Where window-bound is
The windowing clause defines a sliding or anchored window of data, on which the analytic function will operate, within a group. This clause can be used to have the analytic function compute its value based on any arbitrary sliding or anchored window within a group.

The default window is an anchored window that simply starts at the first row of a group and continues to the current row.

Windows can be specified using one of two criteria: RANGES of data values or ROWS offset from the current row. The existence of an ORDER BY in an analytic function will add a default window clause of RANGE UNBOUNDED PRECEDING, i.e. includes all rows in our partition with a value equal to or less than our value specified by the ORDER BY clause.

Note: To simply get all previous rows before you in the window that utilizes an ORDER BY clause you need to use ROW UNBOUNDED PRECEDING.

Row Windows

Row Windows specify the physical number of rows to include in the window. The following example uses a sliding window within a group and computes the sum of the current row's CCOST column plus the previous 2 rows in that group.

```sql
SELECT subscriber, ccost, SUM(ccost) OVER (PARTITION BY subscriber ORDER BY ccost ROWS 2 PRECEDING) Sliding_total FROM calls ORDER BY 1, 2, 3;
```

<table>
<thead>
<tr>
<th>SUBSCRIBER</th>
<th>CCOST</th>
<th>SLIDING_TOTAL</th>
</tr>
</thead>
<tbody>
<tr>
<td>01277824068</td>
<td>0.20</td>
<td>0.20</td>
</tr>
<tr>
<td>01277824068</td>
<td>0.20</td>
<td>0.40</td>
</tr>
<tr>
<td>01277824068</td>
<td>0.25</td>
<td>0.65</td>
</tr>
<tr>
<td>01277824068</td>
<td>0.50</td>
<td>0.95</td>
</tr>
<tr>
<td>01277824068</td>
<td>0.75</td>
<td>1.50</td>
</tr>
<tr>
<td>01285720653</td>
<td>0.20</td>
<td>0.20</td>
</tr>
<tr>
<td>01285720653</td>
<td>0.20</td>
<td>0.40</td>
</tr>
<tr>
<td>01285720653</td>
<td>0.50</td>
<td>0.90</td>
</tr>
</tbody>
</table>
The partition clause makes the \( \text{SUM (CCOST)} \) be computed for each subscriber. The \( \text{SUM (ccost)} \) is 'reset' as the subscriber changes. The ORDER BY CCOST clause sorts the data for each subscriber by CCOST; this allows the window clause: ROWS 2 PRECEDING, to access the 2 rows prior to the current row in a group in order to sum the costs.

With ROW partitions the data may be of any type and the order by may include many columns.

### Range Windows

Range windows collect rows together based on a WHERE clause. For example RANGE 5 PRECEDING will generate a sliding window that has the set of all rows in the group such that they are equal to or within 5 units preceding the value of the current row. These units must be numeric comparisons and it is not valid to use RANGE with data types other than numbers.

The following example counts the calls that are within £0.50 of the cost of the current call. The range window goes back £0.50 from the current row's call cost and then counts the rows within this range.

Note: when another row has the same value as the current row it will be included within the range and therefore the count, even if it appears after the current row in the results.

```
SELECT subscriber, ccost, COUNT(*) OVER(PARTITION BY SUBSCRIBER ORDER BY CCOST ASC RANGE 0.5 PRECEDING) WITHIN_50p FROM CALLS ORDER BY SUBSCRIBER, CCOST ASC;
```

<table>
<thead>
<tr>
<th>SUBSCRIBER</th>
<th>CCOST</th>
<th>WITHIN_50P</th>
</tr>
</thead>
<tbody>
<tr>
<td>01277824068</td>
<td>0.20</td>
<td>2</td>
</tr>
<tr>
<td>01277824068</td>
<td>0.20</td>
<td>2</td>
</tr>
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<td>0.25</td>
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<tr>
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</tr>
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<td>0.75</td>
<td>3</td>
</tr>
<tr>
<td>01285720653</td>
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<td>2</td>
</tr>
<tr>
<td>01285720653</td>
<td>0.20</td>
<td>2</td>
</tr>
<tr>
<td>01285720653</td>
<td>0.50</td>
<td>4</td>
</tr>
</tbody>
</table>
Running Totals

This example shows how to calculate a "Running Total" for the entire query. This is done using the entire ordered result set. In addition we compute a running total for each subscriber.

```sql
SELECT subscriber, cdate, ctime, ccost,
SUM(ccost) OVER(
    ORDER BY cdate, ctime) rtot,
SUM(ccost) OVER(
    PARTITION BY subscriber
    ORDER BY cdate, ctime) AS subtot
FROM calls
ORDER BY rtot
```

<table>
<thead>
<tr>
<th>SUBSCRIBER</th>
<th>CDATE</th>
<th>CTIME</th>
<th>CCOST</th>
<th>RTOT</th>
<th>SUBTOT</th>
</tr>
</thead>
<tbody>
<tr>
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<td>2007-09-17</td>
<td>15:34:58</td>
<td>0.50</td>
<td>1.15</td>
<td>0.50</td>
</tr>
<tr>
<td>01285720653</td>
<td>2007-09-17</td>
<td>15:35:58</td>
<td>0.20</td>
<td>1.35</td>
<td>0.70</td>
</tr>
<tr>
<td>01285720653</td>
<td>2007-09-18</td>
<td>15:36:58</td>
<td>0.20</td>
<td>1.55</td>
<td>0.90</td>
</tr>
<tr>
<td>01285720653</td>
<td>2007-09-18</td>
<td>15:37:58</td>
<td>0.50</td>
<td>2.05</td>
<td>1.40</td>
</tr>
<tr>
<td>01277824068</td>
<td>2007-09-18</td>
<td>15:38:58</td>
<td>0.50</td>
<td>2.55</td>
<td>1.15</td>
</tr>
<tr>
<td>01277824068</td>
<td>2007-09-19</td>
<td>15:39:58</td>
<td>0.75</td>
<td>3.30</td>
<td>1.90</td>
</tr>
<tr>
<td>01344300770</td>
<td>2007-09-19</td>
<td>15:41:58</td>
<td>0.25</td>
<td>3.55</td>
<td>0.25</td>
</tr>
</tbody>
</table>

LAG and LEAD: Accessing Rows around the Current Row

Frequently you want to access data not only from the current row but the also the previous or next row. For example, the following query shows the details of the current call and the date of the previous call made by the subscriber.

```sql
SELECT subscriber, cdate, ctime,
LAG(cdate, 1) OVER(
    PARTITION BY subscriber
    ORDER BY cdate, ctime) prev_call
FROM calls
ORDER BY 1, 2, 3
```
The LEAD and LAG routines can be considered a way to index a partitioned group. Using these functions you can access any individual row preceding or following the current record in an ordered partition.

**LAG**

$\text{LAG}(\text{value-expr[, offset][, default]})$

LAG provides access to more than one row of a table at the same time without a self join. Given a series of rows returned from a query and a position of the cursor, LAG provides access to a row at a given physical offset prior to that position.

If you do not specify offset, then its default is 1. The optional default value is returned if the offset goes beyond the scope of the window. If you do not specify default, then its default value is NULL.

**LEAD**

$\text{LEAD}(\text{value-expr[, offset][, default]})$

LEAD provides access to more than one row of a table at the same time without a self join. Given a series of rows returned from a query and a position of the cursor, LEAD provides access to a row at a given physical offset beyond that position.

If you do not specify offset, then its default is 1. The optional default value is returned if the offset goes beyond the scope of the table. If you do not specify default, then its default value is NULL.
FIRST and LAST: Determine the First/Last Value of a Group

The FIRST and LAST functions allow you to select the first and last rows from a group. These rows are especially valuable because they are often used as the baselines in calculations. For example, the following query shows the details of the current call and the length of the first call made by the subscriber.

```sql
SELECT subscriber, cdate, ctime, csecs,
FIRST(csecs) OVER(
PARTITION BY SUBSCRIBER
ORDER BY cdate, ctime) len_call_1
FROM CALLS
ORDER BY 1, 2, 3
```

<table>
<thead>
<tr>
<th>SUBSCRIBER</th>
<th>CDATE</th>
<th>CTIME</th>
<th>CSECS</th>
<th>LEN_CALL_1</th>
</tr>
</thead>
<tbody>
<tr>
<td>01277824068</td>
<td>2007-09-14</td>
<td>15:31:57</td>
<td>120</td>
<td>120</td>
</tr>
<tr>
<td>01277824068</td>
<td>2007-09-14</td>
<td>15:32:57</td>
<td>12</td>
<td>120</td>
</tr>
<tr>
<td>01277824068</td>
<td>2007-09-17</td>
<td>15:33:57</td>
<td>20</td>
<td>120</td>
</tr>
<tr>
<td>01277824068</td>
<td>2007-09-18</td>
<td>15:38:58</td>
<td>127</td>
<td>120</td>
</tr>
<tr>
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<td>15:39:58</td>
<td>414</td>
<td>120</td>
</tr>
<tr>
<td>01285720653</td>
<td>2007-09-17</td>
<td>15:34:58</td>
<td>200</td>
<td>120</td>
</tr>
<tr>
<td>01285720653</td>
<td>2007-09-17</td>
<td>15:35:58</td>
<td>1</td>
<td>200</td>
</tr>
<tr>
<td>01285720653</td>
<td>2007-09-18</td>
<td>15:36:58</td>
<td>10</td>
<td>200</td>
</tr>
<tr>
<td>01285720653</td>
<td>2007-09-18</td>
<td>15:37:58</td>
<td>242</td>
<td>120</td>
</tr>
<tr>
<td>01344300770</td>
<td>2007-09-19</td>
<td>15:41:58</td>
<td>110</td>
<td>110</td>
</tr>
</tbody>
</table>

ROW_NUMBER

The ROW_NUMBER function assigns to each row in the partition or query a sequence number starting from one. This is only a number used in the context of the result set, if the result changes, the ROW_NUMBER will change. The ROW_NUMBER expression takes an ORDER BY statement with the column to be used for the row count with an OVER operator.

The following example assigns a row number to each row according to the date and time the call was made. The results are also ordered by the call date and time.

```sql
SELECT subscriber, cdate, ctime,
ROW_NUMBER() OVER(ORDER BY cdate, ctime) rn
FROM CALLS ORDER BY 2, 3
```

<table>
<thead>
<tr>
<th>SUBSCRIBER</th>
<th>CDATE</th>
<th>CTIME</th>
<th>RN</th>
</tr>
</thead>
<tbody>
<tr>
<td>01277824068</td>
<td>2007-09-14</td>
<td>15:31:57</td>
<td>1</td>
</tr>
<tr>
<td>01277824068</td>
<td>2007-09-14</td>
<td>15:32:57</td>
<td>2</td>
</tr>
</tbody>
</table>
In this example the ORDER BY clause of the result set is different to the ORDER BY in the ROW_NUMBER expression

```
SELECT subscriber, cdate, ctime,
ROW_NUMBER() OVER (ORDER BY cdate DESC, ctime) rn
FROM calls
ORDER BY 1, 2, 3
```

<table>
<thead>
<tr>
<th>SUBSCRIBER</th>
<th>CDATE</th>
<th>CTIME</th>
<th>RN</th>
</tr>
</thead>
<tbody>
<tr>
<td>01277824068</td>
<td>2007-09-14</td>
<td>15:31:57</td>
<td>9</td>
</tr>
<tr>
<td>01277824068</td>
<td>2007-09-14</td>
<td>15:32:57</td>
<td>10</td>
</tr>
<tr>
<td>01277824068</td>
<td>2007-09-17</td>
<td>15:33:57</td>
<td>6</td>
</tr>
<tr>
<td>01277824068</td>
<td>2007-09-18</td>
<td>15:38:58</td>
<td>5</td>
</tr>
<tr>
<td>01277824068</td>
<td>2007-09-19</td>
<td>15:39:58</td>
<td>1</td>
</tr>
<tr>
<td>01285720653</td>
<td>2007-09-17</td>
<td>15:34:58</td>
<td>7</td>
</tr>
<tr>
<td>01285720653</td>
<td>2007-09-17</td>
<td>15:35:58</td>
<td>8</td>
</tr>
<tr>
<td>01285720653</td>
<td>2007-09-18</td>
<td>15:36:58</td>
<td>3</td>
</tr>
<tr>
<td>01285720653</td>
<td>2007-09-18</td>
<td>15:37:58</td>
<td>4</td>
</tr>
<tr>
<td>01344300770</td>
<td>2007-09-19</td>
<td>15:41:58</td>
<td>2</td>
</tr>
</tbody>
</table>

If you choose the ROW_NUMBER function to run against a non-unique column, it will break the tie and still produce a running count so no rows will have the same number, Kognitio will just produce a monotonically increasing number.

To use ROW_NUMBER as an expression in a WHERE clause you must use a derived table. The following example returns the two most expensive calls made by each subscriber.

```
SELECT *
FROM ( 
    SELECT subscriber, csecs, ccost,
    ROW_NUMBER() OVER(
        PARTITION BY subscriber
        ORDER BY csecs DESC, ccost DESC) rn
    FROM calls) x
WHERE rn <= 2
ORDER BY subscriber, rn
```
Note a derived table is unnecessary if you want to apply \texttt{ROW\_NUMBER()} to a GROUP BY aggregate. In this example sum the call costs and order the result.

\begin{verbatim}
SELECT subscriber, SUM(ccost) sum_ccost,
     ROW_NUMBER() OVER(
         PARTITION BY subscriber
         ORDER BY SUM(ccost)) rn
FROM calls
GROUP BY subscriber
\end{verbatim}

\begin{verbatim}
SUBSCRIBER   SUM_CCOST   RN
01277824068   1.90      1
01285720653   1.40      2
01344300770   0.25      3
\end{verbatim}

\textbf{DENSE\_RANK} and \textbf{RANK}

\texttt{DENSE\_RANK} returns the rank of a row in an ordered group of rows. The ranks are consecutive integers beginning with one. The largest rank value is the number of unique values the query returns. If there are ties, \texttt{DENSE\_RANK} does not skip rank values and assigns rows with equal values the same rank. For example, if three people tie for second place all three would be in second place and the next person would be in third place.

\texttt{RANK} calculates the rank of a value in a group of values. Rows with equal values for the ranking criteria receive the same rank. If there are ties, Kognitio adds the number of tied rows to the tied rank to calculate the next rank. For example if three people tie for second place, all three would be in second place and the next person would be in fifth place.

\textbf{Examples}

Rank and order all calls by their cost.

\begin{verbatim}
SELECT subscriber, ccost,
     RANK() OVER (ORDER BY ccost DESC) ranking
FROM calls
\end{verbatim}
ORDER BY ranking

<table>
<thead>
<tr>
<th>SUBSCRIBER</th>
<th>CCOST</th>
<th>RANKING</th>
</tr>
</thead>
<tbody>
<tr>
<td>01277824068</td>
<td>0.75</td>
<td>1</td>
</tr>
<tr>
<td>01277824068</td>
<td>0.50</td>
<td>2</td>
</tr>
<tr>
<td>01285720653</td>
<td>0.50</td>
<td>2</td>
</tr>
<tr>
<td>01285720653</td>
<td>0.50</td>
<td>2</td>
</tr>
<tr>
<td>01277824068</td>
<td>0.25</td>
<td>5</td>
</tr>
<tr>
<td>01344300770</td>
<td>0.25</td>
<td>5</td>
</tr>
<tr>
<td>01277824068</td>
<td>0.20</td>
<td>7</td>
</tr>
<tr>
<td>01277824068</td>
<td>0.20</td>
<td>7</td>
</tr>
<tr>
<td>01285720653</td>
<td>0.20</td>
<td>7</td>
</tr>
<tr>
<td>01285720653</td>
<td>0.20</td>
<td>7</td>
</tr>
</tbody>
</table>

Note the use of an ORDER BY clause in addition to the ORDER BY in the window specification. Typically both ORDER BY clauses are required, because the window specified ORDER BY is only relevant to window aggregate evaluation and consequently it does not guarantee the ordering of the query result.

Rank and order all calls by their cost - this time using DENSE_RANK.

SELECT subscriber, ccost,
DENSE_RANK() OVER (ORDER BY ccost DESC) ranking
FROM calls
ORDER BY ranking;

<table>
<thead>
<tr>
<th>SUBSCRIBER</th>
<th>CCOST</th>
<th>RANKING</th>
</tr>
</thead>
<tbody>
<tr>
<td>01277824068</td>
<td>0.75</td>
<td>1</td>
</tr>
<tr>
<td>01277824068</td>
<td>0.50</td>
<td>2</td>
</tr>
<tr>
<td>01285720653</td>
<td>0.50</td>
<td>2</td>
</tr>
<tr>
<td>01285720653</td>
<td>0.50</td>
<td>2</td>
</tr>
<tr>
<td>01277824068</td>
<td>0.25</td>
<td>3</td>
</tr>
<tr>
<td>01344300770</td>
<td>0.25</td>
<td>3</td>
</tr>
<tr>
<td>01277824068</td>
<td>0.20</td>
<td>4</td>
</tr>
<tr>
<td>01277824068</td>
<td>0.20</td>
<td>4</td>
</tr>
<tr>
<td>01285720653</td>
<td>0.20</td>
<td>4</td>
</tr>
<tr>
<td>01285720653</td>
<td>0.20</td>
<td>4</td>
</tr>
</tbody>
</table>

Use a derived table with the previous example to just return the top two values, including ties.
Chapter 2 Data Manipulation

```
SELECT subscriber, ccost, ranking
FROM (SELECT *
      , DENSE_RANK() OVER (ORDER BY ccost DESC) AS ranking
      FROM calls) dt
WHERE ranking <= 2
ORDER BY ranking;
```

```
<table>
<thead>
<tr>
<th>SUBSCRIBER</th>
<th>CCOST</th>
<th>RANKING</th>
</tr>
</thead>
<tbody>
<tr>
<td>01277824068</td>
<td>0.75</td>
<td>1</td>
</tr>
<tr>
<td>01285720653</td>
<td>0.50</td>
<td>2</td>
</tr>
<tr>
<td>01285720653</td>
<td>0.50</td>
<td>2</td>
</tr>
<tr>
<td>01277824068</td>
<td>0.50</td>
<td>2</td>
</tr>
</tbody>
</table>
```

Continue to build on the previous example by partitioning by subscriber to return the top two value calls, including any ties, for each subscriber.

```
SELECT subscriber, ccost, ranking
FROM (SELECT *
      , DENSE_RANK() OVER (PARTITION BY subscriber
      ORDER BY ccost DESC) AS ranking
      FROM calls) dt
WHERE ranking <= 2
ORDER BY ranking;
```

```
<table>
<thead>
<tr>
<th>SUBSCRIBER</th>
<th>CCOST</th>
<th>RANKING</th>
</tr>
</thead>
<tbody>
<tr>
<td>01344300770</td>
<td>0.25</td>
<td>1</td>
</tr>
<tr>
<td>01277824068</td>
<td>0.75</td>
<td>1</td>
</tr>
<tr>
<td>01285720653</td>
<td>0.50</td>
<td>1</td>
</tr>
<tr>
<td>01285720653</td>
<td>0.50</td>
<td>1</td>
</tr>
<tr>
<td>01285720653</td>
<td>0.20</td>
<td>2</td>
</tr>
<tr>
<td>01285720653</td>
<td>0.20</td>
<td>2</td>
</tr>
<tr>
<td>01277824068</td>
<td>0.50</td>
<td>2</td>
</tr>
</tbody>
</table>
```

**NTILE**

NTILE(N) will evenly divide all the results into approximately even pieces and assign each piece the same number in the result set. A perfect example would be the percentages of 100.

In this example we use the call length to split our data into 5 segments each containing two calls.
Chapter 2 Data Manipulation

SELECT subscriber, cdate, ctime, csecs, NTILE(5) OVER(ORDER BY CSECS) AS PCENT FROM CALLS ORDER BY CDATE, CTIME

<table>
<thead>
<tr>
<th>SUBSCRIBER</th>
<th>CDATE</th>
<th>CTIME</th>
<th>CSECS</th>
<th>PCENT</th>
</tr>
</thead>
<tbody>
<tr>
<td>01277824068</td>
<td>2007-09-14</td>
<td>15:31:57</td>
<td>120</td>
<td>3</td>
</tr>
<tr>
<td>01277824068</td>
<td>2007-09-14</td>
<td>15:32:57</td>
<td>12</td>
<td>2</td>
</tr>
<tr>
<td>01277824068</td>
<td>2007-09-17</td>
<td>15:33:57</td>
<td>20</td>
<td>2</td>
</tr>
<tr>
<td>01285720653</td>
<td>2007-09-17</td>
<td>15:34:58</td>
<td>200</td>
<td>4</td>
</tr>
<tr>
<td>01285720653</td>
<td>2007-09-17</td>
<td>15:35:58</td>
<td>1</td>
<td>1</td>
</tr>
<tr>
<td>01285720653</td>
<td>2007-09-18</td>
<td>15:36:58</td>
<td>10</td>
<td>1</td>
</tr>
<tr>
<td>01285720653</td>
<td>2007-09-18</td>
<td>15:37:58</td>
<td>242</td>
<td>5</td>
</tr>
<tr>
<td>01277824068</td>
<td>2007-09-18</td>
<td>15:38:58</td>
<td>127</td>
<td>4</td>
</tr>
<tr>
<td>01277824068</td>
<td>2007-09-19</td>
<td>15:39:58</td>
<td>414</td>
<td>5</td>
</tr>
<tr>
<td>01344300770</td>
<td>2007-09-19</td>
<td>15:41:58</td>
<td>110</td>
<td>3</td>
</tr>
</tbody>
</table>

**RATIO_TO_REPORT**

The RATIO_TO_REPORT function computes the ratio of a value to the sum of a set of values.

The following example calculates how much each subscriber contributed to the total cost of all calls. In this case, the query partition clause is empty, so results are computed over the entire set of rows returned.

```sql
SELECT subscriber, SUM(ccost), RATIO_TO_REPORT(SUM(ccost)) OVER() AS ratio FROM calls GROUP BY Subscriber
```

### 2.11 OLAP Functions

**OLAP Basics**

Each dimension of an OLAP cube comprises a set of related members; for example, customer, order date and order priority. Members of a dimension are often organized into a hierarchy of levels that show the parent-child relationships of the levels within a dimension, for example order date may have a hierarchy of year, month and day. Because the number of cells in a cube is the product of the size of each dimension, OLAP cubes can be very large.
Grouping Sets

The GROUPING SETS operator allows multiple grouping clauses to be specified in a single statement. This can be thought of as the union of two or more groups of rows into a single result set. It is logically equivalent to the union of multiple sub-selects, with the GROUP BY clause in each sub-select corresponding to one grouping set.

Examples

GROUP BY
GROUPING SETS
  ((o_custkey,
    o_orderdate,
    o_orderpriority))

≡
GROUP BY
  o_custkey,
  o_orderdate,
  o_orderpriority

GROUP BY
GROUPING SETS
  (o_custkey,
    o_orderdate,
    o_orderpriority)

≡
GROUP BY o_custkey
  UNION ALL
GROUP BY o_orderdate
  UNION ALL
GROUP BY o_orderpriority

GROUP BY
GROUPING SETS
  (o_custkey,
    (o_orderdate,
      o_orderpriority))

≡
GROUP BY o_custkey
  UNION ALL
GROUP BY o_orderdate,
         o_orderpriority

Multiple GROUPING SETS in the same GROUP BY are combined together as if they were simple fields in a GROUP BY LIST.

Examples

GROUP BY
GROUPING SETS
  (o_custkey),
GROUPING SETS
  (o_orderdate),
GROUPING SETS
  (o_orderpriority)

GROUP BY
GROUPING SETS
  (o_custkey,
    (o_orderdate,
      o_orderpriority))

GROUP BY
GROUPING SETS
  (o_custkey,
    o_orderdate,
    o_orderpriority)

GROUP BY
GROUPING SETS
  (o_custkey,
    o_orderdate,
    o_orderpriority)
ROLLUP and CUBE

ROLLUP and CUBE statements are short-hand forms of particular types of GROUPING SETS statement.

ROLLUP

The ROLLUP expression displays sub-totals for the specified columns.

Queries that use ROLLUP operators include all the generated grouping clauses in a single result set. Hence, the result set includes the union of all grouping clause columns, plus the aggregated columns. In order to combine results of different grouping sets, Kognitio returns nulls in any grouping columns in which a given row is not a member.

Multiple ROLLUP operators can be used in a single GROUP BY clause; each generates a set of GROUP BY lists and the cross product of these sets gives the overall set of GROUP BY lists.

Example

() denotes the empty GROUP BY list.

\[
\text{GROUP BY ROLLUP (o_custkey, o_orderdate, o_orderpriority)} \equiv \text{GROUP BY GROUPING SETS} \\
((o_custkey, o_orderdate, o_orderpriority), \\
(o_custkey, o_orderdate), \\
(o_custkey), \\
())
\]

\[
\text{GROUP BY ROLLUP (o_custkey), ROLLUP (o_orderdate, o_orderpriority)} \equiv \text{GROUP BY GROUPING SETS} \\
((o_custkey, o_orderdate, o_orderpriority), \\
(o_custkey, o_orderdate), \\
(o_custkey), \\
())
\]
CUBE

The CUBE expression displays a cross-tab of the sub-totals for any specified columns.

Queries that use CUBE operators include all the generated grouping clauses in a single result set. Hence, the result set includes the union of all grouping clause columns, plus the aggregated columns. In order to combine results of different grouping sets, Kognitio returns nulls in any grouping columns in which a given row is not a member.

Multiple CUBE operators can be used in a single GROUP BY clause; each generates a set of GROUP BY lists and the cross product of these sets gives the overall set of GROUP BY lists. Multiple CUBE operators are rarely useful (see second example).

Example

() denotes the empty GROUP BY list.

GROUP BY CUBE (o_custkey, o_orderdate, o_orderpriority) ≡ GROUPING SETS ((o_custkey, o_orderdate, o_orderpriority), (o_custkey, o_orderdate), (o_custkey, o_order_priority), (o_custkey), (o_orderdate, o_orderpriority), (o_orderdate), (o_orderpriority), ()),

GROUP BY CUBE (o_custkey), CUBE (o_orderdate, o_orderpriority) ≡ GROUPING SETS ((o_custkey, o_orderdate, o_orderpriority), (o_custkey, o_orderdate), (o_custkey, o_order_priority), (o_custkey), (o_orderdate, o_orderpriority), (o_orderdate), (o_orderpriority), (o_custkey),...
Chapter 2 Data Manipulation

\[(o\_orderdate,\n \quad o\_orderpriority),\n\quad (o\_orderdate),\n\quad (o\_orderpriority),\n\quad ()\]

The GROUPING Function

The function GROUPING() can be used to identify what rows come from which particular GROUPING SET.

If the GROUPING() is on a single column then a value of one indicates the corresponding data field is NULL because the row is from a GROUPING SET that does not involve this row; otherwise the value is zero.

If the GROUPING() is on multiple columns; then if \(N\) is the number of column-references and \(CR_i\) is the \(i\)-th column-reference, then

\[
\text{GROUPING ( } CR_1, ..., CR_{N-1}, CR_N \text{ )}
\]

Is equivalent to:

\[
(2 \times \text{GROUPING ( } CR_1, ..., CR_{N-1} \text{ )} + \text{GROUPING ( } CR_N \text{ )})
\]

OLAP Examples

The examples in this section use this small subset of order data:

<table>
<thead>
<tr>
<th>o_orderkey</th>
<th>o_custkey</th>
<th>o_totalprice</th>
<th>o_orderdate</th>
<th>o_orderpriority</th>
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<tbody>
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<td>2-HIGH</td>
</tr>
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<td>2-HIGH</td>
</tr>
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<td>1-LOW</td>
</tr>
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</tr>
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<td>2008-03-05</td>
<td>2-HIGH</td>
</tr>
</tbody>
</table>
Example 1 – Single GROUPING SET

This example produces results grouped by the customer key and order date and order priority. Note the grouping function is used to indicate which columns have been grouped in each result row.

```
SELECT
    DECODE(GROUPING(o_custkey, o_orderdate, o_orderpriority),
        0, 'cdp', 1, 'cd-', 2, 'c-p', 3, 'c--',
        4, '-dp', 5, '-d-', 6, '--p', 7, '---') AS grp,
    o_custkey,
    o_orderdate,
    o_orderpriority,
    SUM(o_totalprice) AS tot
FROM ordertab
GROUP BY
    GROUPING SETS(o_custkey, (o_orderdate, o_orderpriority))
ORDER BY grp, o_custkey, o_orderdate, o_orderpriority
```
Example 2 – Multiple GROUPING SET

This example produces results grouped by the multiple GROUPING SETS customer key and order date and order priority. Note the grouping function is used to indicate which columns have been grouped in each result row.

```
SELECT
DECODE(GROUPING(o_custkey, o_orderdate, o_orderpriority),
  0, 'cdp', 1, 'c-', 2, 'c-p', 3, 'c--',
  4, '-dp', 5, '-d-', 6, '--p', 7, '---') AS grp,
  o_custkey,
  o_orderdate,
  o_orderpriority,
  SUM(o_totalprice) AS tot
FROM ordertab2
GROUP BY
  GROUPING SETS(o_custkey),
  GROUPING SETS(o_orderdate, o_orderpriority)
ORDER BY grp, o_custkey, o_orderdate, o_orderpriority;
```

<table>
<thead>
<tr>
<th>grp</th>
<th>o_custkey</th>
<th>o_orderdate</th>
<th>o_orderpriority</th>
<th>TOT</th>
</tr>
</thead>
<tbody>
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<td>400.00</td>
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<td>10.00</td>
</tr>
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</tbody>
</table>
Example 3 – ROLLUP

This example produces results from the ROLLUP of customer key, order date and order priority. Note the grouping function is used to indicate which columns have been grouped in each result row.

SELECT
  DECODE(GROUPING(o_custkey, o_orderdate, o_orderpriority),
    0, 'cdp', 1, 'cd- ', 2, 'c--p', 3, 'c- ',
    4, 'd-p', 5, 'd- ', 6, '--p', 7, '---') AS grp,
  o_custkey,
  o_orderdate,
  o_orderpriority,
  SUM(o_totalprice) AS tot
FROM ordertab2
GROUP BY ROLLUP(o_custkey, o_orderdate, o_orderpriority)
ORDER BY grp, o_custkey, o_orderdate, o_orderpriority

<table>
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<tr>
<th>grp</th>
<th>o_custkey</th>
<th>o_orderdate</th>
<th>o_orderpriority</th>
<th>tot</th>
</tr>
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<td>&lt;null&gt;</td>
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</tr>
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<tr>
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<td>2-HIGH</td>
<td>40.00</td>
</tr>
</tbody>
</table>
### Example 4 – CUBE

This example produces results from the CUBE of customer key, order date and order priority. Note the grouping function is used to indicate which columns have been grouped in each result row. For brevity a HAVING clause is used to eliminate the rows where none of the keys are null from the result set.

```sql
SELECT
DECODE(GROUPING(o_custkey, o_orderdate, o_orderpriority),
0, 'cdp', 1, 'c-d-', 2, 'c-p', 3, 'c--',
4, '-dp', 5, '-d-', 6, '--p', 7, '---') AS grp,
o_custkey,
o_orderdate,
o_orderpriority,
SUM(o_totalprice) AS tot
FROM ordertab2
GROUP BY CUBE(o_custkey, o_orderdate, o_orderpriority)
HAVING GROUPING(o_custkey, o_orderdate, o_orderpriority) <> 0
ORDER BY grp, o_custkey, o_orderdate, o_orderpriority
```

<table>
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<th>o_orderdate</th>
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</tr>
<tr>
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<td></td>
</tr>
<tr>
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<td>2008-03-06</td>
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<td>600.00</td>
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</tr>
<tr>
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<td>2-HIGH</td>
<td>20.00</td>
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</tr>
<tr>
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### 2.12 Set Operations

SQL has operations based on the union, difference and intersection operations of set theory, namely UNION, EXCEPT and INTERSECT.

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<td>cd-</td>
<td>3</td>
<td>2008-03-05</td>
<td>&lt;null&gt;</td>
<td>50.00</td>
</tr>
<tr>
<td>cd-</td>
<td>3</td>
<td>2008-03-06</td>
<td>&lt;null&gt;</td>
<td>200.00</td>
</tr>
<tr>
<td>cd-</td>
<td>4</td>
<td>2008-03-04</td>
<td>&lt;null&gt;</td>
<td>30.00</td>
</tr>
<tr>
<td>cd-</td>
<td>4</td>
<td>2008-03-05</td>
<td>&lt;null&gt;</td>
<td>6.00</td>
</tr>
<tr>
<td>cd-</td>
<td>5</td>
<td>2008-03-04</td>
<td>&lt;null&gt;</td>
<td>15.00</td>
</tr>
</tbody>
</table>
UNION

The UNION operator produces a results table that contains rows returned by both the first SELECT statement and the second SELECT statement (and any further SELECT statements if you have multiple unions).

Usage

```
select-statement
UNION [ALL]
select-statement
```

Notes

You are not restricted to a single UNION—you can concatenate several SELECT statements in this way.

If you don’t specify ALL, then duplicate rows are eliminated from the result.

The rows returned by the SELECT statements must have an identical number of columns and must have compatible column attributes.

Column names in the results table are inherited from the first part of the UNION. Columns can also be referred to numerically in the ORDER BY clause.

Example 1 – UNION without ALL (Duplicates are Eliminated)

Using a UNION, select the partkeys of all size 1 parts, plus all parts supplied by Daves deliveries. Note that all duplicates are eliminated. The first SELECT gets the size 1 parts, the second SELECT gets the parts supplied by Daves deliveries.

```
SELECT p_partkey
FROM part
WHERE p_size = 1
UNION
SELECT ps_partkey
FROM partsupp
WHERE ps_suppkey = (SELECT s_suppkey
                      FROM supplier
                      WHERE UPPER(s_name) LIKE 'DAVES DELIVERIES%'
                   )
ORDER BY 1
```
Example 2 – Use an Identifier to Determine the Source of the Rows

Using a UNION, select the partkeys of all size 1 parts plus all parts supplied by Daves deliveries. This time add literals to indicate why each row qualifies. The literal makes each row unique, so you can see the duplicates that were eliminated in Example 1.

```sql
SELECT p_partkey, 'size 1'
FROM part
WHERE p_size = 1
UNION
SELECT ps_partkey, 'from dave'
FROM partsupp
WHERE ps_suppkey = (SELECT s_suppkey
                     FROM supplier
                     WHERE UPPER(s_name) LIKE 'DAVES DELIVERIES%')
ORDER BY 1
```

Example 3 – UNION ALL

This example repeats the query in Example 1, but doesn't eliminate duplicates as it uses an UNION ALL.

```sql
SELECT p_partkey
FROM part
WHERE p_size = 1
UNION ALL
SELECT ps_partkey
FROM partsupp
WHERE ps_suppkey = (SELECT s_suppkey
                     FROM supplier
                     WHERE UPPER(s_name) LIKE 'DAVES DELIVERIES%')
ORDER BY 1
```

EXCEPT or MINUS

The EXCEPT operator produces a results table that contains those rows returned by the first SELECT statement that are not also returned by the second SELECT statement.

Usage

```
select-statement
EXCEPT [ALL]
select-statement
```
select-statement
MINUS [ALL]
select-statement

Notes

The SELECT statements must be of the same degree and return columns with compatible data types.

If you don’t specify ALL, then duplicate rows are eliminated from the result.

To provide compatibility with Oracle MINUS is an alias for EXCEPT.

Example

The following SQL returns all parts where a second-hand alternative is not available.

```
SELECT p_partkey, p_name
FROM part
EXCEPT
SELECT p_partkey, p_name
FROM secondhandpart
ORDER BY 1;
```

INTERSECT

The INTERSECT operator produces a results table that contains those rows returned by the first SELECT statement that are also returned by the second SELECT statement.

Usage

```
select-statement
INTERSECT [ALL]
select-statement
```

Notes

The SELECT statements must be of the same degree and return columns with compatible data types.

If you don’t specify ALL, then duplicate rows are eliminated from the result.
Example

The following SQL returns all parts where both a new and second-hand alternative is available.

```
SELECT p_partkey, p_name
FROM part
INTERSECT
SELECT p_partkey, p_name
FROM secondhandpart
ORDER BY 1;
```

2.13 Aliases

The Kognitio SQL implementation allows the use of aliases for column names and for tables. Column and table names can take AS before the alias name.

Table Aliases

Table aliases are used in queries as SQL identifiers in order to ease typing, especially when accessing more than one table, for example

```
SELECT A.col1, A.col2, B.col1
FROM table_A A, table_B B
WHERE A.col1 = B.col1
```

Here, table_A is referred to just by the alias A, and table_B by the alias B. Aliases follow the same naming conventions as columns, so they must start with a letter, but can contain digits and the underscore character. Reserved words are not permitted for alias names (see Appendix C for a list of reserved words).

Example 1 – Table Name Aliases

Consider the following query.

```
SELECT p.p_partkey, s.s_name, p.p_name
FROM part p, supplier s, partsupp ps
WHERE p.p_partkey = ps.ps_partkey AND
s.s_suppkey = ps.ps_suppkey
ORDER BY 1, 2
```

Here, including the alias in the select-list is optional, as the columns have distinct names. However, if the tables were defined so that the SUPPLIER and PART tables each had a column called “name” (without the s_ and p_ to distinguish them), it would be essential to include the table name as an identifier to avoid ambiguity.
Example 2 – Using Aliases in a Self-Join

This example finds the cheapest part from each supplier in the PARTSUPP table using a self-join. In this case table aliases are required to allow us to individually identify the two copies of the table.

```
SELECT a.ps_partkey AS part,
       a.ps_suppkey AS supplier,
       a.ps_supplycost AS cost
FROM partsupp AS a, partsupp AS b
WHERE a.ps_suppkey = b.ps_suppkey AND
       a.ps_supplycost >= b.ps_supplycost
GROUP BY 1, 2, 3
HAVING COUNT(*) = 1
ORDER BY 1, 2, 3
```

Column Aliases

In a SELECT statement, you either select column references or expressions. Columns have names but expressions don’t, so you can use an AS clause to

- Label an expression
- Re-label a column.

The name given in the AS clause overrides any name the item may have had previously.

In an AS clause, you cannot use a name that has already been used in a SELECT.

If you use a name that is identical to a column name as an AS variable and then reference it later in the query, it is resolved in favor of the column name.

An alias can be used in an ORDER BY clause.

An alias **CANNOT** be used in a WHERE, GROUP BY or HAVING clause.

*Note:* You can actually omit the word AS in an AS clause.

Example 1 – Labelling Simple Expressions

You can use a simple expression to calculate a discounted price, based on the retail price for all items in the PART table, then use an AS clause to label the new column.

```
SELECT p_partkey, p_name, p_retailprice,
       (p_retailprice * 0.95) AS discount_price
FROM part
```
Example 2 – Labeling the Result Column for CASE

This example displays the order numbers, date of order, order priority, and a column labeled “ShipBy”, which determines when the order should be delivered based on the order priority.

```sql
SELECT o_orderkey, o_orderdate, o_orderpriority,
    CASE LOWER(o_orderpriority)
        WHEN 'high' THEN o_orderdate + INTERVAL '1' DAY
        WHEN 'med' THEN o_orderdate + INTERVAL '7' DAY
        WHEN 'low' THEN o_orderdate + INTERVAL '1' MONTH
    END AS ShipBy
FROM ordertab
ORDER BY o_orderkey
```

Example 3 – Confusion when Alias Names Duplicate Column Names

Neither ANSI '89 nor SQL92 have firm rules about naming columns in the AS clauses. So, the following is a confusing, but legal statement, even though it uses MPID and STATUS as aliases when they are also column names in the table being interrogated.

```sql
SELECT status AS mipd, mipd AS status
FROM IPE_XOR_ELEMENT
WHERE status = 1
```

2.14 sub-SELECT Clause

Overview

A sub-SELECT clause is simply a SELECT statement used to select values for comparison in a predicate. It lets you tie the result of one query to another. An EXISTS clause used in the inner SELECT tests to see if rows exist, but in all other forms specific columns are compared. In its simplest form the sub-SELECT compares a single column with another single column, e.g.

```sql
SELECT... FROM ttt
WHERE ccc IN (SELECT cc FROM tt2)
```

A form such as

```sql
SELECT... FROM ttt
WHERE ccc IN (SELECT cc1, cc2 FROM tt2)
```
Is clearly in error, as you can't compare a single column to two. However, you can replace it with the following:

```
SELECT... FROM ttt
WHERE (ccc1, ccc2) IN (SELECT cc1, cc2 FROM tt2)
```

And obtain a result that compares two columns. This construct is called 'row value constructors' (RVC).

Row value Constructors can also be used with [NOT] IN.

The `select-list` in subqueries follows the same syntax as `select-list` in main queries.

Sub-SELECTS can be used in WHERE and CASE clauses if they are non-correlated and return a single row, single column answer, for example:

```
SELECT a1, (SELECT MAX(b2) FROM b) FROM a
WHERE (SELECT MAX(c1) FROM c) + a3 > 12
```

```
SELECT * FROM a
WHERE CASE
WHEN a1 IN (SELECT b1 FROM b)
THEN 'Good' ELSE 'Bad' END
```

By default Kognitio may perform an automatic DISTINCT on the subquery results; you can specify that Kognitio should not do this by using the ALL keyword as illustrated by the following example:

```
SELECT... FROM ttt
WHERE ccc IN (SELECT ALL cc FROM tt2)
```

The ALL keyword would typically be used when you know that the subquery is already distinct (or nearly distinct) and so any attempt to apply the DISTINCT could be expensive and not assist with the next step of query evaluation.

You can also ensure that the DISTINCT is performed by using the DISTINCT keyword in the subquery as illustrated by the following example:

```
SELECT... FROM ttt
WHERE ccc IN (SELECT DISTINCT cc FROM tt2)
```

**Example 1 – Comparing a Single Column to a Specific Value**

Find the cheapest part in the PARTSUPP table, and identify the supplier. (Here the comparison is between a single column that is compared to the minimum value for that column in the sub-SELECT clause, and results in a row for each part sold at the lowest supply cost.)

```
SELECT ps_partkey part,
       ps_suppkey supplier,
```
Chapter 2 Data Manipulation

Example 2 – Comparing Two Columns from One Table

You can also find the cheapest part for each supplier. This time, the result compares two columns (ps_suppkey and ps_supplycost), and returns the minimum value for each supplier.

```sql
SELECT ps_partkey part,
       ps_suppkey supplier,
       ps_supplycost cost
FROM partsupp
WHERE (ps_suppkey, ps_supplycost) IN (  
   SELECT ps_suppkey, MIN(ps_supplycost)  
   FROM partsupp  
   GROUP By 1
 )
ORDER BY 1, 2
```

Example 3 – Nested sub-SELECTs Comparing Values in Multiple Tables

This example uses sub-SELECT statements to obtain names of suppliers that supply pumps.

```sql
SELECT s_name
FROM supplier
WHERE s_suppkey IN (  
   SELECT ps_suppkey  
   FROM partsupp  
   WHERE ps_partkey IN (  
      SELECT p_partkey  
      FROM part  
      WHERE UPPER(p_name) LIKE '%PUMP%'  
   )
 )
ORDER BY 1
```

Example 4 – Using Exists

This example gets the same result as Example 3, but this time the query uses EXISTS. Note the use of SELECT * in the sub-SELECT—this is only permissible where a query uses EXISTS or ALL.

```sql
SELECT s_name
FROM supplier
```
WHERE EXISTS (  
  SELECT *  
  FROM part, partsupp  
  WHERE p_partkey = ps_partkey AND  
    ps_suppkey = s_suppkey AND  
    UPPER (p_name) LIKE '%PUMP%'  
)  

2.15 Conditional Expressions

COMPARISONS

Use the comparison predicate to test how the value of a given expression compares with a single value, or the value of another expression.

Usage

expression
{= | <> | > | < | >= | <= | != | ^=} expression

Notes

!= and ^= are synonyms for <>, the “not equal to” comparison.

The data type of the first expression must be compatible with the data type of the second expression.

In SQL, a search can yield three possible results: TRUE, FALSE or NULL. Only rows that yield a TRUE result are included in the query results.

Boolean expressions can also be tested using the constructs

expression IS TRUE
expression IS NOT TRUE
expression IS FALSE
expression IS NOT FALSE
expression IS UNKNOWN
expression IS NOT UNKNOWN

These will always return true or false, never a null value, even when the operand is null. A null input is treated as the logical value unknown. Notice that IS UNKNOWN and IS NOT UNKNOWN are effectively the same as IS NULL and IS NOT NULL, respectively, except that the input expression must be of Boolean type.
Example – Greater Than

View customers in the CUSTOMER table who have placed orders worth over £200 in value.

```sql
SELECT o_orderkey, o_custkey, o_totalprice
FROM ORDERTAB
WHERE o_totalprice > 200
ORDER BY 3
```

DISTINCT FROM

The ordinary comparison operators yield NULL when either input is NULL. Another way to do comparisons is with the DISTINCT FROM construct.

Usage

eexpression1 IS [NOT] DISTINCT FROM expression2
eexpression1 IS DISTINCT FROM ALL (SELECT...)
eexpression1 IS NOT DISTINCT FROM ANY (SELECT...)

Notes

For non-null inputs, IS DISTINCT FROM is the same as the <> operator. However, when both inputs are null it will return false, and when just one input is null it will return true. Similarly, IS NOT DISTINCT FROM is identical to = for non-null inputs, but it returns true when both inputs are null, and false when only one input is null. Thus, these constructs effectively act as though null were a normal data value, rather than unknown.

Example – Look for Non UK Customers

From the CUSTOMER table, select all customers who don’t have a C_NATIONKEY equal to 1, including those where the C_NATIONKEY is NULL.

```sql
SELECT c_name, c_address, c_postcode
FROM customer
WHERE C_NATIONKEY IS DISTINCT FROM 1
ORDER BY 3
```
**BETWEEN**

Use the BETWEEN predicates to compare a single value with a range of values, that is, determine whether a specified value falls between two given values — inclusive.

**Usage**

expression [NOT] BETWEEN 
[ASYMMETRIC | SYMMETRIC] 
expression AND expression

**Notes**

A BETWEEN B AND C or A BETWEEN ASYMMETRIC B AND C is equivalent to:

\[
\text{IF } (A \geq B) \text{ AND } (A \leq C)
\]

A BETWEEN SYMMETRIC B AND C is equivalent to:

\[
\text{IF } ((A \geq B) \text{ AND } (A \leq C)) \text{ OR } ((A \geq C) \text{ AND } (A \leq B))
\]

So 2 BETWEEN 3 AND 1 is **FALSE**, but 2 BETWEEN SYMMETRIC 3 AND 1 is **TRUE**.

If neither SYMMETRIC nor ASYMMETRIC is specified, then ASYMMETRIC is the implied default.

For this predicate, the test expression specified can be any valid SQL expression, but usually it is a column name. Also, note that all the data types must be compatible.

If the test expression produces a NULL, or if either expression defining the range produces NULLs, then the test returns a NULL.

**Example 1 – Selecting Orders in a Date Range**

List the names and addresses of customers who placed an order between 1st November and 31st December, 1998, and give the date of the order.

```
SELECT c_custkey, c_name, c_address, c_postcode, c_acctbal, o_orderkey, o_orderdate 
FROM customer, ordertab 
WHERE c_custkey = o_custkey AND
  o_orderdate BETWEEN DATE '1998-11-01' AND DATE '1998-12-31'
ORDER BY 6
```
Example 2 – BETWEEN in a CASE Statement

BETWEEN is frequently used in CASE statements, which can split tables into a series of categories or bands. This example creates customer categories for order size (based on c_totalprice), and gives the customer name and order date. (The date range limits the number of orders returned.)

SELECT c_name customer,
       CASE
           WHEN o_totalprice = 0 THEN 'no orders'
           WHEN o_totalprice BETWEEN 1 AND 100 THEN 'small'
           WHEN o_totalprice BETWEEN 101 AND 1000 THEN 'medium'
           WHEN o_totalprice BETWEEN 1001 AND 2000 THEN 'large'
           ELSE 'very large'
       END ordersize,
       o_orderdate orderdate
FROM customer, ordertab
WHERE c_custkey = o_custkey AND
      o_orderdate BETWEEN DATE '1998-10-01' AND
                     DATE '1998-12-31'
ORDER BY 2, 1

EXISTS

Use the EXISTS predicate to test for the existence of at least one row that satisfies the given selection criteria.

Usage

expression [NOT] EXISTS sub-select-clause

Notes

This test is only used with subqueries.

The result cannot be NULL; if at least one row is returned then the result is TRUE (the result set contains rows). If no rows are returned then the result is FALSE (the result set is empty).

Example 1 – A Simple Exist Condition

Use EXISTS and a subquery to obtain names of suppliers that supply pumps.

SELECT s_name FROM supplier
WHERE EXISTS (SELECT * FROM part, partsupp
WHERE p_partkey = ps_partkey AND
    ps_suppkey = s_suppkey AND
    UPPER (p_name) LIKE '%PUMP%'
)
ORDER BY 1

Example 2 – NOT Exists

The following query returns the parts that nobody supplies.

```
SELECT *
FROM part WHERE NOT EXISTS (  
    SELECT *
    FROM partsupp
    WHERE p_partkey = ps_partkey
)
ORDER BY 1
```

Example 3 – Nested EXISTS

By nesting EXISTS/NOT EXISTS you can retrieve a rows where no columns match the tables in the subquery.

The following query will return the names of suppliers that do not supply any parts.

```
SELECT DISTINCT s_name
FROM supplier
WHERE NOT EXISTS (  
    SELECT *
    FROM part
    WHERE EXISTS (  
        SELECT *
        FROM partsupp
        WHERE ps_suppkey = s_suppkey AND
            p_partkey = ps_partkey
    )
)
)
```

**UNIQUE**

Use the UNIQUE predicate to test that every row in a table is unique (i.e. there are no duplicates).

**Usage**

```
equation [NOT] UNIQUE sub-select-clause
```
Notes

The condition evaluates to TRUE if the subquery evaluates to a table in which the rows are all distinct, the value is FALSE otherwise.

Example 1 – A Simple Exist Condition

Get the names of suppliers who have at least 2 distinct parts in the same quantity.

```sql
SELECT s_name FROM supplier
WHERE NOT UNIQUE (SELECT sp_availqty FROM partsupp
    WHERE ps_suppkey = s_suppkey)
ORDER BY 1
```

IN

Use the predicate IN to test whether a given value is (un)equal to any value in a given list.

Usage

```sql
expression [NOT] IN {sub-SELECT-clause | expression-list}
(rvc) [NOT] IN ((rvc1), (rvc2), ...);
```

Notes

The result cannot be NULL. If at least one row is returned then the result is TRUE (the result set contains rows) — otherwise the result is FALSE (the result set is empty).

See section 2.14 for more details of using row value constructors (RVC).

Example 1 – Using an IN Expression List

Select the parts whose size is either 4 or 5.

```sql
SELECT p_partkey, p_name FROM part
WHERE p_size IN (4, 5)
ORDER BY 1
```
Example 2 – Using IN and a Subquery

Select the list of parts where at least one supplier has more than 50 of them available.

```sql
SELECT p_partkey, p_name
FROM part
WHERE p_partkey IN (
    SELECT ps_partkey FROM partsupp
    WHERE ps_availqty > 50
) 
ORDER BY 1
```

The example continues by using a second IN and subquery to limit the results to UK suppliers.

```sql
SELECT p_partkey, p_name
FROM part
WHERE p_partkey IN (
    SELECT ps_partkey FROM partsupp
    WHERE ps_availqty > 50 AND
    ps_suppkey IN (
        SELECT s_suppkey
        FROM supplier
        WHERE s_nationkey = 1
    )
) 
ORDER BY 1
```

Example 3 – Using NOT IN

You can use NOT with in. So, you can continue the previous example, but find parts from suppliers that are NOT IN the UK.

```sql
SELECT p_partkey, p_name
FROM part
WHERE p_partkey IN (
    SELECT ps_partkey FROM partsupp
    WHERE ps_availqty > 50 AND
    ps_suppkey NOT IN (
        SELECT s_suppkey
        FROM supplier
        WHERE s_nationkey = 1
    )
) 
ORDER BY 1
```

LIKE and ILIKE

The predicates LIKE and ILIKE are used to search for strings that match a given pattern, so you can search or for a single word (or string) in a long text field.
LIKE is case sensitive, ILIKE is case insensitive.

Usage

expression [NOT] LIKE pattern [ESCAPE esc-character]

expression [NOT] ILIKE pattern [ESCAPE esc-character]

Notes

Two special characters are used to construct the comparison.

- `%` The percent sign indicates that any number of characters (or none at all) can be located in the place occupied by the `%

- `_` The underscore sign indicates that any single character can be located in the place occupied by the `_`.

Comparing empty strings always evaluates TRUE.

The result is FALSE if the expression contains a NULL.

If you want to find a string containing a percent sign or the underscore character (for example, “% discount”), use an ESCAPE character before the `%` or `_`. The ESCAPE character indicates that the `%` or `_` is to be taken literally. The syntax is shown below. (The expression in the syntax selects “_T”.)

SELECT...
WHERE... LIKE '%%+_T%' ESCAPE '+'

You can choose what character to use as the escape character—this example uses the plus sign (+), which precedes the underscore. Example 3 uses the equals sign (=) and then the hash (#) as ESCAPE characters.

Note: "The ANSI '92 standard states that the expression and pattern arguments for LIKE can be string value expressions. However, the Kognitio implementation limits the pattern argument to be a constant."

Example 1- Using the Percent Character `%`

This example uses both LIKE and NOT LIKE to obtain suppliers from Smalltown with a postcode that doesn’t start with ST1. Both the postcode and the town name come from s_address column.

SELECT *
FROM supplier
WHERE LOWER(s_address) LIKE '%smalltown%' AND
This example obtains partkeys, containers and names of all types of ‘pumps’ in the PARTS table.

```
SELECT p_partkey, p_container, p_name
FROM part
WHERE p_name ILIKE '%PUMP%'
ORDER BY 1
```

Example 2 – Using LIKE with the Underscore Character _

There are customers in the CUSTOMER table with names like Bert Browne and Burt Brown. You can use LIKE with the underscore character to choose both spellings of Burt/Bert.

```
SELECT *
FROM customer
WHERE UPPER(c_name) LIKE 'B_RT%'
ORDER BY 1
```

Example 3 – Using an Escape Character

To see how the escape character works, search for suppliers with a comment that includes “5%”.

```
SELECT s_name, s_comment
FROM supplier
WHERE s_comment LIKE '%5=%%' ESCAPE '='
ORDER BY 1
```

Now change the search to find comments with “% discount”, and use # as the escape character.

```
SELECT s_name, s_comment
FROM supplier
WHERE s_comment LIKE '%#% discount%' ESCAPE '#'
ORDER BY s_name
```

SIMILAR TO

The SIMILAR TO operator returns true or false depending on whether its pattern matches the given string. It is much like LIKE, except that it interprets the pattern using the SQL standard’s definition of a regular expression. SQL regular expressions are a curious cross between LIKE notation and common regular expression notation.
Usage

expression [NOT] SIMILAR TO pattern [ESCAPE esc-character]

Notes

Like LIKE, the SIMILAR TO operator succeeds only if its pattern matches the entire string; this is unlike common regular expression practice, wherein the pattern may match any part of the string. Also like LIKE, SIMILAR TO uses _ and % as wildcard characters denoting any single character and any string, respectively (these are comparable to . and .* in POSIX regular expressions).

In addition to these facilities borrowed from LIKE, SIMILAR TO supports these pattern-matching metacharacters borrowed from POSIX regular expressions:

<table>
<thead>
<tr>
<th></th>
<th>Denotes alternation (either of two alternatives).</th>
</tr>
</thead>
<tbody>
<tr>
<td>*</td>
<td>Denotes repetition of the previous item zero or more times.</td>
</tr>
<tr>
<td>+</td>
<td>Denotes repetition of the previous item one or more times.</td>
</tr>
<tr>
<td>Parentheses ()</td>
<td>Used to group items into a single logical item.</td>
</tr>
<tr>
<td>A bracket expression [...]</td>
<td>Specifies a character class, just as in POSIX regular expressions.</td>
</tr>
</tbody>
</table>

Note  
Bounded repetition (? and {...}) are not provided, though they exist in POSIX.  
Also, the dot (.) is not a metacharacter.

As with LIKE, an escape character can be specified with ESCAPE to disable the special meaning of any of these metacharacters.

Example – Postcode Matching

Retrieve postcodes starting with ST10 through ST19 or ending with XX.

```sql
SELECT c_name, c_address, c_postcode
FROM customer
WHERE TRIM(UPPER(c_postcode)) SIMILAR TO '(ST1[0-9]%)|(%XX)'
ORDER BY 3
```

ALL/SOME/ANY

The quantified predicate is used to test how the value of a given expression compares against SOME, ALL or ANY values for a single column.

Usage

expression
{= | <> | > | < | >= | <=} [SOME | ALL | ANY] sub-select-clause

Notes

The data type of the first expression must be compatible with the data type of the value returned from the sub-select-clause.

When using ALL, the predicate returns TRUE if the comparison is TRUE for all the values returned by the select-list. If the expression is not TRUE for all rows, or if any returned value is NULL, then the result is FALSE (returns an empty results set).

When using SOME or ANY, the predicate returns TRUE if the comparison is TRUE for any of the values returned by the selection. However, the result is FALSE if no values are returned.

If the result of the select is empty, ALL returns TRUE, ANY returns FALSE.

Example 1 – ALL (WHERE Condition Doesn't Return a Value)

In the PART table, the p_container column has entries like “Fuel”, “Clutch” and “Brakes”. There is no entry occurrence of “Empty”. If you run the following query you retrieve all rows, even though there is no entry for “Empty” in the p_container column.

```
SELECT DISTINCT p_name, p_retailprice, p_container
FROM part p1
WHERE p1.p_retailprice > ALL (
    SELECT DISTINCT p2.p_retailprice
    FROM part p2
    WHERE p_container = 'Empty'
)
ORDER BY 1, 2, 3
```

Example 2 – ALL (WHERE Condition Returns a Value)

Now, change the query by replacing ‘Empty’, which is not in the p_container list, with ‘Fuel’, which is. This returns rows where the retail price is higher than the price of all the fuel items.

```
SELECT DISTINCT p_name, p_retailprice, p_container
FROM part p1
WHERE p1.p_retailprice > ALL (
    SELECT DISTINCT p2.p_retailprice
    FROM part p2
    WHERE p_container = 'Fuel'
)
```
Example 3 – ANY

If you repeat Example 1 but substitute ANY for ALL in the WHERE clause, no rows are returned. (ANY returns FALSE for the empty table.)

```
SELECT DISTINCT p_name, p_retailprice, p_container
FROM PART p1
WHERE p1.p_retailprice > ANY (  
    SELECT DISTINCT p2.p_retailprice
    FROM part p2
    WHERE p_container = 'Empty'
  )
ORDER BY 1, 2, 3
```

However, when you substitute ANY for ALL in Example 2, rows are returned for items that are more expensive than any fuel item. So all items more expensive than the cheapest fuel item are returned.

OVERLAPS

The OVERLAPS operator is used to determine if two date-time periods overlap. The endpoints can be specified as pairs of dates, times, or timestamps; or as a date, time, or time stamp followed by an interval.

Usage

```
(start1, end1) OVERLAPS (start2, end2)
```

```
(start1, length1) OVERLAPS (start2, length2)
```

Notes

The expression returns TRUE when two date-time periods overlap and FALSE when they do not.

Examples

The following expressions are TRUE:

```
(DATE '2010-02-16', DATE '2010-12-21')
OVERLAPS
(DATE '2010-10-30', DATE '2011-10-30')
```
The following expressions are FALSE:

- \( (\text{DATE} '2010-02-16', \text{DATE} '2010-12-21') \) OVERLAPS \( (\text{DATE} '2011-10-30', \text{DATE} '2011-11-30') \)

- \( (\text{CURRENT}_{\text{TIME}} - \text{INTERVAL} '10' \text{SECOND}, \text{CURRENT}_{\text{TIME}}) \) OVERLAPS \( (\text{CURRENT}_{\text{TIME}}, \text{CURRENT}_{\text{TIME}} + \text{INTERVAL} '10' \text{SECOND}) \)

**IS NULL**

Use the predicate IS NULL to test whether a given expression is NULL.

**Usage**

expression IS [NOT] NULL

**Notes**

The result of this test is only ever TRUE or FALSE.

**Example 1 – IS NULL**

Select rows from the customer table where c_nationkey is NULL.

```
SELECT *
FROM customer
WHERE c_nationkey IS NULL
```

**Example 2 – IS NOT NULL**

Select customers that don’t have a NULL for nationkey (those not returned by example 1).

```
SELECT *
FROM customer
WHERE c_nationkey IS NOT NULL
```
Example 3 – Equals NULL

IS NULL and equals NULL are not the same. This is explored in the following example, where a UNION ALL is performed to join two SELECT statements. The first SELECT statement appears to select all rows that equal NULL, and the second appears to select rows that do not equal NULL—in other words the whole dataset. But when you run the query, it returns an empty result table, because both = NULL and <> NULL return nothing.

```
SELECT *
FROM customer
WHERE c_nationkey = CAST(NULL AS INT)
UNION ALL
SELECT *
FROM customer
WHERE c_nationkey <> CAST(NULL AS INT)
```

MATCHING and IMATCHING

In addition to standard support for the LIKE predicate, Kognitio supports a MATCHING predicate, which can be used to select data using regular expressions (similar to those used in UNIX and Perl).

Use the MATCHING predicate to compare a single value with another value.

MATCHING is case sensitive, IMATCHING is case insensitive.

**Usage**

```
expression [NOT] MATCHING regexp
expression [NOT] IMATCHING regexp
```

**Notes**

As with standard predicates, this returns a value of TRUE, FALSE or NULL when applied to a row of data.

Trailing spaces are not automatically trimmed when expression is a CHAR data types. They are removed when it is a VARCHAR data type. This is important when matching text at the end of the line, (see examples 4 and 5).

For the purpose of regular expression matching, a regular expression e is defined as follows.

<table>
<thead>
<tr>
<th></th>
<th>Description</th>
<th>See</th>
</tr>
</thead>
<tbody>
<tr>
<td>\c</td>
<td>The \ character followed by a single character c matches that</td>
<td>Ex 5</td>
</tr>
<tr>
<td>Character</td>
<td>Description</td>
<td>Examples</td>
</tr>
<tr>
<td>-----------</td>
<td>-------------</td>
<td>----------</td>
</tr>
<tr>
<td>C</td>
<td>Matches the single character C provided it has no special meaning.</td>
<td>All matching examples</td>
</tr>
<tr>
<td>.</td>
<td>Matches any character.</td>
<td>Ex 3, 4</td>
</tr>
<tr>
<td>[...]</td>
<td>A string enclosed in brackets matches any single character from the string. ASCII code ranges may be abbreviated (for example, 0-9).</td>
<td>Ex 1, 2, 4-6</td>
</tr>
<tr>
<td>[^...]</td>
<td>Matches any single character that is NOT within the string.</td>
<td>Ex 8</td>
</tr>
<tr>
<td>^</td>
<td>Matches the beginning of a line.</td>
<td>Ex 1-4, 6</td>
</tr>
<tr>
<td>$</td>
<td>Matches the end of line.</td>
<td>Ex 5</td>
</tr>
<tr>
<td>e*</td>
<td>Matches a sequence of 0 or more occurrences of the regular expression.</td>
<td>Ex 4</td>
</tr>
<tr>
<td>e+</td>
<td>Matches a sequence of 1 or more occurrences of the regular expression.</td>
<td></td>
</tr>
<tr>
<td>e?</td>
<td>Matches a sequence of 0 or 1 occurrences of the regular expression.</td>
<td></td>
</tr>
<tr>
<td>e1e2</td>
<td>Two regular expressions concatenated match the first followed by the second.</td>
<td>All matching examples</td>
</tr>
<tr>
<td>e1</td>
<td>e2</td>
<td>Matches either the first or second expression.</td>
</tr>
<tr>
<td>(...)</td>
<td>An expression enclosed in parenthesis matches the expression enclosed. The order of precedence of operators at the same parenthesis level is {}, [], *, +, ?, concatenation, and .</td>
<td></td>
</tr>
</tbody>
</table>

**Example 1 – Postcodes Matching the Initial Two Letters and a Single Digit**

From the CUSTOMER table, select all postcodes that begin with ST and any number.

```sql
SELECT c_name, c_address, c_postcode
FROM customer
WHERE UPPER(c_postcode) MATCHING '^ST[0-9]'
ORDER BY 3
```

**Example 2 – Postcodes Matching Initial Letter and Two Single Digits**

Example 1 retrieves postcodes starting with ST followed by any number. You can change the specification so that only postcodes starting with ST10 through ST19 are returned.

```sql
SELECT c_name, c_address, c_postcode
FROM customer
```
WHERE c_postcode IMATCHING '^ST1[0-9]' 
ORDER BY 3

Example 3 – Matching Outbound Postcodes

If you are involved with a survey based on a limited geographic area, all the postcodes may start the same way. If this is the case, the second part of the postcode (the outbound postcode) may be of interest. For example, you may want the ST13 the postcodes, where the outbound code starts with “9B”.

SELECT c_name, c_address, c_postcode 
FROM customer 
WHERE UPPER(c_postcode) MATCHING '^ST13.9B' 
ORDER BY 3

Example 4 – Matching a Postcode with an Unknown Character

Suppose that you want to match a badly written postcode that starts with ST1 and ends with BC, but you are unclear what the other numbers are. Note the use of TRIM to first remove any trailing spaces.

SELECT c_custkey, c_name, c_postcode 
FROM customer 
WHERE TRIM(c_postcode) IMATCHING '^st1[0-9].*bc$' 
ORDER BY 1

Example 5 – Matching Zipcodes

Some entries in the SUPPLIER table have a zipcode followed by a full stop at the end of the field. This example doesn’t use TRIM to remove any trailing spaces; it uses the regexp to specify their possible existence at the end of the string.

SELECT s_name, s_address 
FROM supplier 
WHERE s_address MATCHING '^[0-9]+\..*$' 
ORDER BY 1

Example 6 – Matching Names with Different Spellings

Find customers whose name starts with Bert, Birt or Burt.

SELECT c_name, c_address 
FROM customer 
WHERE c_name MATCHING '^B[eiu]rt' 
ORDER BY 1
Example 7 – Matching One of Two Names

Find customers whose name starts with either Bert or David.

```
SELECT c_name
FROM customer
WHERE UPPER(c_name) MATCHING 'DAVID|BERT'
ORDER BY 1
```

Example 8 – Matching a Single Character that is NOT Within a String

Find customers whose name starts with B_rt, but where the missing letter isn’t ‘e’.

```
SELECT c_name, c_address
FROM customer
WHERE c_name MATCHING '^B[^e]rt'
ORDER BY 1
```

Note that the circumflex (^) is used twice in this example. The first instance indicates a match at the beginning of the line, and second identifies the letter to ignore from the string you are comparing.

2.16 Join Operators

Overview

JOIN operators compare tables/views, two at a time, by

1. Specifying column(s) from each.
2. Comparing the values in the columns row by row.
3. Concatenating rows where the comparison is TRUE.

You can only make comparisons between values of similar type.

You can also join tables using a WHERE clause; using a JOIN operator provides an alternate syntax, but note that the methods are different, as the JOIN clause takes effect before any WHERE clause is applied.

It is only valid to use parentheses to enclose join expressions in a FROM clause; therefore at statement of the form “FROM (a LEFT JOIN b ON a.x = b.y), c” would be valid whereas “FROM (a, b), c” would not.

The following join types are supported by Kognitio.

- INNER
- CROSS
• NATURAL
• LEFT OUTER
• RIGHT OUTER
• FULL OUTER.

An INNER JOIN gives the same result as a join using a WHERE clause.

A CROSS JOIN is effectively the same as Cartesian JOINs.

A NATURAL JOIN offers a further specialization of an equi-join. The join predicate arises implicitly by comparing all columns in both tables that have the same column-name in the joined tables. The resulting joined table contains only one column for each pair of equally-named column.

Joins that preserve all rows from a table are called OUTER JOINS.

A LEFT OUTER JOIN can be viewed as the union of the equivalent INNER JOIN and the set of rows in the left table but not the right table.

A RIGHT OUTER JOIN can be viewed as the union of the equivalent INNER JOIN and the set of rows in the right table but not the left table.

A FULL OUTER JOIN can be viewed as the union of the equivalent INNER JOIN and the set of rows in the left table but not in the right table, and the set of rows in the right table but in not the left table. The following shows the code equivalents.

```
SELECT {selection} FROM a FULL OUTER JOIN b ON a.x = b.x
is equivalent to
SELECT {a.c, b.c} FROM a, b WHERE a.x = b.x
UNION ALL
SELECT {a.c, NULL} FROM a WHERE x NOT IN (SELECT x FROM b)
UNION ALL
SELECT {NULL, b.c} FROM b WHERE x NOT IN (SELECT x FROM a)
```

As you can see, while the OUTER JOIN deviates from the orderly principles of relational theory, it is an extremely useful “short-hand” notation.

**Usage**

```
{table | view | joined-table}
{INNER | CROSS | NATURAL |
  [NATURAL] {LEFT | RIGHT | FULL [OUTER]} JOIN}
{table | view | joined-table}
{ON search-condition} | {USING(colname, colname...)}
```
Notes

The ON clause is evaluated before the WHERE clause, i.e. We start with a theta join between the two tables all of the rows that pass the ON clause get through. Any rows from the left/right hand side that do not join to a row from the other side from the ON clause get joined to NULL and get through. Finally the WHERE clause is applied.

It is also possible to specify outer joins using the (+) syntax with the WHERE clause. If a column in a WHERE clause is followed by a (+), this indicates that NULL rows should be added in those cases where no match exists. For example:

```
WHERE customer.c_custkey = ordertab.o_custkey(+)
```

Indicates that rows from the customer table should be included in the result, even if there are not any corresponding rows in the ordertab table.

Only a left or a right outer joins can be specified with the (+) syntax. A (+) cannot be used on both sides of the = to specify a full outer join.

If you want to use an OUTER JOIN, you must specify it explicitly. If you don’t, the system performs an INNER JOIN.

If names clash in the tables you are joining, give the table name as well as the column name, and separate them with a dot, for example, supplier.s_name, part.p_name. (If necessary, include the schema name as well, for example, myschema.supplier.s_name, myschema.part.p_name.)

ON search-condition is the commonly used syntax, and involves a comparison between the matching column(s) in the two JOINed tables. For example,

```
ON customer.c_custkey = ordertab.o_custkey
```

If you do a SELECT * from two tables joined in this way, all columns, including both customer.c_custkey and ordertab.o_custkey are returned. Note that the names of the two columns do not need to be identical.

The USING(colname, colname,...) syntax uses common column name(s) from the joined tables in the brackets. For example,

```
USING(ps_partkey, ps_suppkey)
```

A single instance of the ps_partkey and ps_suppkey is returned. Note that the names of the common columns must be identical. So attempting to use the construction with customer.c_custkey and ordertab.o_custkey fails, because the column names are different.
Examples

In this section, the examples use the CUSTOMER and ORDERTAB tables, where normally there are some customers who haven’t placed any orders, but all orders match with a customer. To demonstrate the features of INNER and OUTER JOINS, we add the following order, which doesn’t have a corresponding customer.

```sql
INSERT INTO ordertab VALUES (66699, 13, '0', 999, DATE '1998-11-24',
TIME '17:30:00', 'high', TIMESTAMP '1998-12-24 12:00:00')
```

Note: If the ORDERTAB table was created using a references-spec, so giving it referential integrity, you could not insert this row.

A join between CUSTOMER and ORDERTAB

```sql
SELECT customer.c_custkey AS custno,
customer.c_name AS custname,
customer.c_acctbal AS balance,
ordertab.o_orderkey AS orderno,
ordertab.o_totalprice AS totalprice
FROM customer, ordertab
WHERE customer.c_custkey = ordertab.o_custkey
ORDER BY 1, 4
```

Produces the following result. There are no records for customers 3, 6, 8, 9 who haven’t placed an order, and no record for the new order 66699. (Customers who have placed more than one order have multiple entries.)

<table>
<thead>
<tr>
<th>custno</th>
<th>custname</th>
<th>balance</th>
<th>orderno</th>
<th>totalprice</th>
</tr>
</thead>
<tbody>
<tr>
<td>1</td>
<td>Andys autos</td>
<td>0.00</td>
<td>66601</td>
<td>100.00</td>
</tr>
<tr>
<td>1</td>
<td>Andys autos</td>
<td>0.00</td>
<td>66602</td>
<td>1000.00</td>
</tr>
<tr>
<td>2</td>
<td>Gordons garage</td>
<td>1230.50</td>
<td>66607</td>
<td>100.00</td>
</tr>
<tr>
<td>2</td>
<td>Gordons garage</td>
<td>1230.50</td>
<td>66608</td>
<td>100.00</td>
</tr>
<tr>
<td>4</td>
<td>Bert Brown</td>
<td>0.00</td>
<td>66603</td>
<td>500.00</td>
</tr>
<tr>
<td>5</td>
<td>Bert Browne</td>
<td>0.00</td>
<td>66604</td>
<td>1100.00</td>
</tr>
<tr>
<td>5</td>
<td>Bert Browne</td>
<td>0.00</td>
<td>66605</td>
<td>250.00</td>
</tr>
<tr>
<td>5</td>
<td>Bert Browne</td>
<td>0.00</td>
<td>66606</td>
<td>100.00</td>
</tr>
<tr>
<td>7</td>
<td>Burt Browne</td>
<td>0.00</td>
<td>66609</td>
<td>100.00</td>
</tr>
</tbody>
</table>

You get the same result using the INNER JOIN syntax.

```sql
SELECT customer.c_custkey custno,
customer.c_name customer,
customer.c_acctbal balance,
ordertab.o_orderkey orderno,
ordertab.o_totalprice totalprice
FROM customer INNER JOIN ordertab
ON customer_a.c_custkey = ordertab.o_custkey
```
OUTER JOINS include the “missing” records, but which records are included depends on the type of outer join.

**LEFT OUTER Joins**

LEFT OUTER joins specify that all rows from the ‘left’ table (CUSTOMER in our example) are returned. All rows from the left table that don’t meet the condition specified are included in the results set, and output columns from the other table are set to NULL.

**Example 1 – On Syntax**

This example joins the two tables on custkey, and preserves the unmatched rows from the left (customer) table. The CUSTOMER table is matched with the ORDERTAB table on custkey.

```sql
SELECT customer.c_custkey custno,
customer.c_name customer,
customer.c_acctbal acctbal,
ordertab.o_orderkey orderno,
ordertab.o_totalprice totalprice
FROM cust
LEFT OUTER JOIN ordertab
ON customer.c_custkey = ordertab.o_custkey
ORDER BY 1, 4
```

<table>
<thead>
<tr>
<th>custno</th>
<th>customer</th>
<th>acctbal</th>
<th>orderno</th>
<th>totalprice</th>
</tr>
</thead>
<tbody>
<tr>
<td>1</td>
<td>Andys autos</td>
<td>0.00</td>
<td>66601</td>
<td>100.00</td>
</tr>
<tr>
<td>1</td>
<td>Andys autos</td>
<td>0.00</td>
<td>66602</td>
<td>1000.00</td>
</tr>
<tr>
<td>2</td>
<td>Gordons garage</td>
<td>1230.50</td>
<td>66607</td>
<td>100.00</td>
</tr>
<tr>
<td>2</td>
<td>Gordons garage</td>
<td>1230.50</td>
<td>66608</td>
<td>100.00</td>
</tr>
<tr>
<td>3</td>
<td>MikeTheMechanic</td>
<td>-983.00</td>
<td>&lt;NULL&gt;</td>
<td>&lt;NULL&gt;</td>
</tr>
<tr>
<td>4</td>
<td>Bert Brown</td>
<td>0.00</td>
<td>66603</td>
<td>500.00</td>
</tr>
<tr>
<td>5</td>
<td>Bert Browne</td>
<td>0.00</td>
<td>66604</td>
<td>1100.00</td>
</tr>
<tr>
<td>5</td>
<td>Bert Browne</td>
<td>0.00</td>
<td>66605</td>
<td>250.00</td>
</tr>
<tr>
<td>5</td>
<td>Bert Browne</td>
<td>0.00</td>
<td>66606</td>
<td>100.00</td>
</tr>
<tr>
<td>6</td>
<td>Burt Brown</td>
<td>0.00</td>
<td>&lt;NULL&gt;</td>
<td>&lt;NULL&gt;</td>
</tr>
<tr>
<td>7</td>
<td>Burt Browne</td>
<td>0.00</td>
<td>66609</td>
<td>100.00</td>
</tr>
<tr>
<td>8</td>
<td>John Brown</td>
<td>0.00</td>
<td>&lt;NULL&gt;</td>
<td>&lt;NULL&gt;</td>
</tr>
<tr>
<td>9</td>
<td>David Brown</td>
<td>0.00</td>
<td>&lt;NULL&gt;</td>
<td>&lt;NULL&gt;</td>
</tr>
</tbody>
</table>
Customers who haven’t placed any orders are included, and there is a <NULL> in
the columns that derive from the ORDERTAB table, but note that there is no record
for order 66699.

Note that you can obtain the same results using the following UNION, which is
equivalent to a LEFT OUTER JOIN.

```
SELECT c_custkey, c_name, c_acctbal, o_orderkey, o_totalprice
FROM customer, ordertab
WHERE customer.c_custkey = ordertab.o_custkey
UNION
SELECT c_custkey, c_name, c_acctbal,
    CAST(NULL AS INT), CAST(NULL AS DEC(12,2))
FROM customer
WHERE c_custkey NOT IN (SELECT o_custkey FROM ordertab)
ORDER BY 1
```

Here, the ‘missing’ columns from the ORDERTAB table are replaced by literals cast
as NULLs.

**Example 2 – USING Syntax**

The following queries illustrate LEFT OUTER JOINS using the ON and the less
common USING syntax. Here, the tables PART_A, SUPPLIER_A and SUPPKEY_A
have common keys (partkey and suppkey) with identical names, and both PART_A
and SUPPLIER_A have a ‘name’ column. Both queries give the same result.

```
SELECT p.name AS partname,
    COALESCE(s.name, 'None') AS supplier,
    ps.availqty AS quantity
FROM part_a p
LEFT OUTER JOIN partsupp_a ps ON p.partkey = ps.partkey
LEFT OUTER JOIN supplier_a s ON s.suppkey = ps.suppkey
ORDER BY 1, 2, 3
```

```
SELECT p.name AS partname,
    COALESCE(s.name, 'None') AS supplier,
    availqty AS quantity
FROM part_a p
LEFT OUTER JOIN partsupp_a ps USING(partkey)
LEFT OUTER JOIN supplier_a s USING(suppkey)
ORDER BY 1, 2, 3
```

<table>
<thead>
<tr>
<th>partname</th>
<th>supplier</th>
<th>quantity</th>
</tr>
</thead>
<tbody>
<tr>
<td>Air cleaner</td>
<td>Daves deliveries</td>
<td>10</td>
</tr>
<tr>
<td>Air cleaner</td>
<td>Petes parts</td>
<td>7</td>
</tr>
<tr>
<td>Air filter element condition indicator</td>
<td>Daves deliveries</td>
<td>100</td>
</tr>
<tr>
<td>Air filter element condition indicator</td>
<td>Petes parts</td>
<td>10</td>
</tr>
</tbody>
</table>
Air filter element condition indicator | Sams supplies | 10
Brake vacuum pump | Daves deliveries | 10
Clutch fluid reservoir | Petes parts | 5
Engine oil filler cap | Daves deliveries | 100
Fuel filter | Sams supplies | 1000
Fuel injection pump | None | <NULL>
Fuel lift pump | Sams supplies | 10
Heater | Daves deliveries | 5
Heater | Petes parts | 1
Turbocharger | Daves deliveries | 1
Turbocharger | Sams supplies | 1
VIN plate | Petes parts | 10

Note that you can only make use of this syntax if your tables are set up to have common key columns. Where data is frequently imported from a variety of different sources, this may seldom be the case.

**RIGHT OUTER Joins**

RIGHT OUTER JOINS specify that all rows from the right table (ORDERTAB in our example) are included in the results set, even if they don’t meet the condition specified. The output columns that correspond to the other table are set to NULL.

**Example**

This example joins two tables on custkey, and preserves the unmatched rows from the right table (ORDERTAB). The CUSTOMER table is matched with the ORDERTAB table on custkey.

```sql
SELECT customer.c_custkey custno, 
customer.c_name custname, 
customer.c_acctbal acctbal, 
ordertab.o_orderkey orderno, 
ordertab.o_totalprice totalprice
FROM customer RIGHT OUTER JOIN ordertab
ON customer.c_custkey = ordertab.o_custkey
ORDER BY 1, 4
```

This produces the following result.

<table>
<thead>
<tr>
<th>custno</th>
<th>custname</th>
<th>acctbal</th>
<th>orderno</th>
<th>totalprice</th>
</tr>
</thead>
<tbody>
<tr>
<td>1</td>
<td>Andys autos</td>
<td>0.00</td>
<td>66601</td>
<td>100.00</td>
</tr>
<tr>
<td>1</td>
<td>Andys autos</td>
<td>0.00</td>
<td>66602</td>
<td>1000.00</td>
</tr>
</tbody>
</table>
Here, the unmatched order record for 66699 is included, but there are no records for customers who haven’t placed orders.

Note that you can obtain the same results using the following UNION, which is equivalent to the RIGHT OUTER JOIN.

```sql
SELECT c_custkey, c_name, c_acctbal, o_orderkey, o_totalprice
FROM customer, ordertab
WHERE customer.c_custkey = ordertab.o_custkey
UNION
SELECT CAST(NULL AS INT), CAST(NULL AS VARCHAR(25)), CAST(NULL AS DEC(12,2)), o_orderkey, o_totalprice
FROM ordertab
WHERE o_custkey NOT IN (SELECT c_custkey FROM customer)
ORDER BY 1
```

Here, the ‘missing’ columns from the CUSTOMER table are replaced by literals cast as NULLs.

### FULL OUTER Joins

If a row from either table doesn’t match the selection criteria, FULL OUTER JOIN specifies that the row is included in the results set, and any output columns that correspond to the other table are set to NULL.

### Example

Perform a FULL OUTER JOIN between the CUSTOMER and ORDERTAB tables.

```sql
SELECT customer.c_custkey custno,
       customer.c_name custname,
       customer.c_acctbal acctbal,
       ordertab.o_orderkey orderno,
       ordertab.o_totalprice totalprice
FROM customer FULL OUTER JOIN ordertab
ON customer.c_custkey = ordertab.o_custkey
ORDER BY 1, 4
```
Inner/Outer Joins Involving Multiple Tables

The previous examples are based on joins between two tables. You can also join multiple tables, using any required combination of inner and outer joins. The following example uses the CUSTOMER and ORDERTAB tables, together with the NATION table.

Construct an inner join between CUSTOMER and ORDERTAB, and a full outer join to NATION. This identifies the nationality of customers who have placed orders, and identifies any country where no customers have placed orders.

```
SELECT customer_a.c_custkey custno, 
      customer_a.c_name custname, 
      nation.n_name, 
      customer_a.c_acctbal acctbal, 
      ordertab.o_orderkey orderno, 
      ordertab.o_totalprice totalprice
FROM customer_a INNER JOIN ordertab
ON customer_a.c_custkey = ordertab.o_custkey
FULL OUTER JOIN nation
ON customer_a.c_nationkey = nation.n_nationkey
ORDER BY 1, 3, 5
```

Now, there are records for customers who haven’t placed an order, and for the unmatched ORDERS record 66699.

<table>
<thead>
<tr>
<th>custno</th>
<th>custname</th>
<th>acctbal</th>
<th>orderno</th>
<th>totalprice</th>
</tr>
</thead>
<tbody>
<tr>
<td>1</td>
<td>Andys autos</td>
<td>0.00</td>
<td>66601</td>
<td>100.00</td>
</tr>
<tr>
<td>1</td>
<td>Andys autos</td>
<td>0.00</td>
<td>66602</td>
<td>1000.00</td>
</tr>
<tr>
<td>2</td>
<td>Gordons garage</td>
<td>1230.50</td>
<td>66607</td>
<td>100.00</td>
</tr>
<tr>
<td>2</td>
<td>Gordons garage</td>
<td>1230.50</td>
<td>66608</td>
<td>100.00</td>
</tr>
<tr>
<td>3</td>
<td>MikeTheMechanic</td>
<td>-983.00</td>
<td>&lt;NULL&gt;</td>
<td>&lt;NULL&gt;</td>
</tr>
<tr>
<td>4</td>
<td>Bert Brown</td>
<td>0.00</td>
<td>66603</td>
<td>500.00</td>
</tr>
<tr>
<td>5</td>
<td>Bert Browne</td>
<td>0.00</td>
<td>66604</td>
<td>1100.00</td>
</tr>
<tr>
<td>5</td>
<td>Bert Browne</td>
<td>0.00</td>
<td>66605</td>
<td>250.00</td>
</tr>
<tr>
<td>5</td>
<td>Bert Browne</td>
<td>0.00</td>
<td>66606</td>
<td>100.00</td>
</tr>
<tr>
<td>6</td>
<td>Burt Brown</td>
<td>0.00</td>
<td>&lt;NULL&gt;</td>
<td>&lt;NULL&gt;</td>
</tr>
<tr>
<td>7</td>
<td>Burt Browne</td>
<td>0.00</td>
<td>66609</td>
<td>100.00</td>
</tr>
<tr>
<td>8</td>
<td>John Brown</td>
<td>0.00</td>
<td>&lt;NULL&gt;</td>
<td>&lt;NULL&gt;</td>
</tr>
<tr>
<td>9</td>
<td>David Brown</td>
<td>0.00</td>
<td>&lt;NULL&gt;</td>
<td>&lt;NULL&gt;</td>
</tr>
<tr>
<td>&lt;NULL&gt;</td>
<td>&lt;NULL&gt;</td>
<td>&lt;NULL&gt;</td>
<td>66699</td>
<td>999.00</td>
</tr>
</tbody>
</table>
Aggregating Joins

The following queries demonstrate the use of aggregation for INNER and OUTER JOINS, and illustrate the ability to include rows in reports when the INNER JOINS don’t contain any matches.

Inner Join Example

Use a INNER JOIN between the CUSTOMER and ORDERTAB tables, and count the records.

```
SELECT name, COUNT(o_orderkey)
FROM customer, ordertab
WHERE customer.c_custkey = order.o_custkey
GROUP BY 1
ORDER BY 1
```

This produces the following result.

<table>
<thead>
<tr>
<th>c_name</th>
<th>COUNT ( o_orderkey )</th>
</tr>
</thead>
<tbody>
<tr>
<td>Andys autos</td>
<td>2</td>
</tr>
<tr>
<td>Bert Brown</td>
<td>1</td>
</tr>
<tr>
<td>Bert Browne</td>
<td>3</td>
</tr>
<tr>
<td>Burt Browne</td>
<td>1</td>
</tr>
<tr>
<td>Gordons garage</td>
<td>2</td>
</tr>
</tbody>
</table>
There are no records for customers who haven’t placed any orders, and no record for order 66699.

**Left Outer Join Example**

Use a LEFT OUTER join between the CUSTOMER and ORDERTAB tables, and count the records.

```sql
SELECT name, COUNT(o_orderkey)
FROM customer
LEFT OUTER JOIN ordertab
ON customer.c_custkey = ordertab.o_custkey
GROUP BY 1
ORDER BY 1
```

This includes records for customers who haven’t placed an order, but not for order 66699 where there is no customer record.

<table>
<thead>
<tr>
<th>c_name</th>
<th>COUNT ( o_orderkey )</th>
</tr>
</thead>
<tbody>
<tr>
<td>Andys autos</td>
<td>2</td>
</tr>
<tr>
<td>Bert Brown</td>
<td>1</td>
</tr>
<tr>
<td>Bert Browne</td>
<td>3</td>
</tr>
<tr>
<td>Burt Brown</td>
<td>0</td>
</tr>
<tr>
<td>Burt Browne</td>
<td>1</td>
</tr>
<tr>
<td>David Brown</td>
<td>0</td>
</tr>
<tr>
<td>Gordons garage</td>
<td>2</td>
</tr>
<tr>
<td>John Brown</td>
<td>0</td>
</tr>
<tr>
<td>MikeTheMechanic</td>
<td>0</td>
</tr>
</tbody>
</table>

If you run the query again using a RIGHT OUTER JOIN, you obtain customers who have placed orders, together with the unmatched order.

**Full Outer Join Example**

An aggregating FULL OUTER JOIN between the CUSTOMER and ORDERTAB tables counts the records for all customers and all orders placed.

```sql
SELECT c_name, COUNT(o_orderkey)
FROM customer
FULL OUTER JOIN ordertab
ON customer.c_custkey = ordertab.o_custkey
GROUP BY 1
ORDER BY 1
```

There is a <NULL> under name for order 66699.
### c_name | COUNT ( o_orderkey )
--- | ---
Andys autos | 2
Bert Brown | 1
Bert Browne | 3
Burt Brown | 0
Burt Browne | 1
David Brown | 0
Gordons garage | 2
John Brown | 0
MikeTheMechanic | 0
<NULL> | 1
This chapter discusses the way users connect to Kognitio systems and how SQL commands can be formed into multi-statement transactions.

## COMMIT

Use the COMMIT statement to commit changes made to the database tables since the start of the current transaction. COMMIT terminates the transaction.

### Usage

```
COMMIT [WORK]
```

### Notes

All locks are released on completing the COMMIT. You can use a ROLLBACK statement to reverse any changes made, in place of a COMMIT.

### Example 1

To commit all work in the current transaction, use

```
COMMIT WORK
```

Or just

```
COMMIT
```
Example 2

The following sequence illustrates the commit process.

```
SET MODE TRANSACTION

Transaction 1
CREATE TABLE t1 ( )
CREATE TABLE t2 ( )
INSERT INTO t1 . . .
SELECT * FROM . . .
COMMIT

Transaction 2
DELETE t1
DELETE t2
COMMIT
```

What terminates the transaction is the COMMIT/ROLLBACK. In Transaction Mode initiation is automatic.

While a user is working on one transaction, no other users/sessions can see the items created in a transaction until it is committed. In the example below, the first user creates a table, but the second user cannot select from it until the first user commits the transaction.

```
Session 1
CREATE TABLE t
INSERT INTO t
SELECT COUNT (*) FROM t
COMMIT

Session 2
SELECT COUNT (*) FROM t
Error: “Table does not exist”
SELECT COUNT (*) FROM t
Result
```

ROLLBACK

Use the ROLLBACK statement to reverse changes made to the database tables since the start of the current transaction. ROLLBACK terminates the transaction.

Usage

ROLLBACK [WORK]
Notes

All locks are released on receiving the Rollback. Use a ROLLBACK statement to reverse any changes made within the transaction.

Note that rolling back may take some time, especially if multi-statements or large INSERTS or DELETES are involved.

Due to their nature, some operations cannot be rolled back; for example CREATE OR REPLACE VIEW IMAGE cannot be rolled back because the old image must be dropped, before the new image is created, otherwise there may be insufficient RAM to store the old and new images simultaneously. The types of operations that cannot be rolled back are the large-scale maintenance operations, for example:

- RECREATE INVALIDATED VIEWS
- ALTER TABLE CASCADE
- CREATE OR REPLACE VIEW
- CREATE SEC CLASS
- ALTER SEC CLASS
- CREATE IMAGE
- RECLAIM
- CREATE PLUGIN
- ALTER PLUGIN
- DROP PLUGIN

Example

To rollback from the start of the current transaction, use

ROLLBACK WORK

Or just

ROLLBACK

SET MODE

Use SET MODE to determine the current transaction mode. The following modes are supported

- AUTOCOMMIT
- TRANSACTION.
Chapter 3 - Connections and Transaction Control

Usage

SET MODE {AUTOCOMMIT | TRANSACTION}

Notes

In AUTOCOMMIT mode, all transactions are automatically committed after each individual SQL statement, unless an error occurs — in which case they are rolled back.

In TRANSACTION mode, a transaction starts either after the first command is received and/or after subsequent COMMIT or ROLLBACK commands.

CONNECT

Use the CONNECT statement to make the connection to a specified Kognitio, using a given identity and password.

Usage

CONNECT TO server USER user USING | PASSWORD password

Notes

Most PC applications provide a dialog box to allow you to specify server, user and password. It is also possible to type in the CONNECT command directly in those applications that allow SQL to be typed in and submitted (e.g. QuerySTUDIO and LaunchPad). Other applications (typically Unix ones) allow the option of specifying the connection parameters on the command-line.

Connecting through a login dialog box has the in-built advantage that your password is kept secret throughout your connection.

Note that issuing a CONNECT when already connected is equivalent to

DISCONNECT

CONNECT

Regardless of whether the connection is to the same or a different Kognitio.
**Example**

To connect to the Kognitio called “TELCO”, using the identity “TELCO_WORKER” and the password “t3lc0”, use

```
CONNECT TO TELCO USER TELCO_WORKER USING T3LC0
```

As the case used isn’t significant, you can also make the connection by entering

```
connect to telco user telco_worker using t3lc0
```

You either connect successfully, or get an error message. For security reasons, the message resulting from an invalid user name or password doesn’t indicate whether it is the user or the password portion that is incorrect.

**DISCONNECT**

Once a session is complete, you need to terminate the connection to the specified Kognitio. Do this using the DISCONNECT command.

**Usage**

```
DISCONNECT
```

**Notes**

This terminates the current session, and closes the connection to Kognitio.
This chapter introduces privileges and shows how they are granted and revoked from users and groups.

4.1 Privileges

On Kognitio, security is achieved through the combination of a user name, password and privileges. Privileges are an underlying feature, and define the access each user has to

- Data (to ensure security and integrity)
- Commands that affect overall performance and system availability for all users.

User names, passwords and privileges are recorded in the system tables, which are set up when Kognitio is installed.

You need privileges to

- Access columns in tables and views
- Execute certain SQL commands, for example, CREATE IMAGE, DROP TABLE.

All privileges derive from the user identity SYS—probably your System Administrator. SYS grants certain privileges when registering a new user, and has privileges on all tables in the system—both system tables, and tables created by other users. SYS can change a user's privileges as the need arises.
Once SYS creates a schema for an ordinary user, the user can automatically create tables and views in that schema. Table owners are granted all privileges to their own tables, and can also grant privileges to another user who is not the owner of their tables.

PUBLIC is an identity on the system. If you grant privileges to PUBLIC, this grants access to all users on the system.

**Types of Privilege Domains**

The following privilege domains exist:

<table>
<thead>
<tr>
<th>Domain Name</th>
<th>Id</th>
</tr>
</thead>
<tbody>
<tr>
<td>SYSTEM</td>
<td>1</td>
</tr>
<tr>
<td>SCHEMA</td>
<td>2</td>
</tr>
<tr>
<td>TABLE</td>
<td>3</td>
</tr>
<tr>
<td>COLUMN</td>
<td>4</td>
</tr>
<tr>
<td>USER</td>
<td>5</td>
</tr>
<tr>
<td>GROUP</td>
<td>6</td>
</tr>
<tr>
<td>PLUGIN (module)</td>
<td>7</td>
</tr>
<tr>
<td>SYSTEM WIDE</td>
<td>11</td>
</tr>
<tr>
<td>SCHEMA WIDE</td>
<td>12</td>
</tr>
</tbody>
</table>

**Types of Privileges**

Within each domain the following privileges exist:

<table>
<thead>
<tr>
<th>Domain</th>
<th>Privilege</th>
<th>Id</th>
</tr>
</thead>
<tbody>
<tr>
<td>System</td>
<td>CREATE SCHEMA</td>
<td>1</td>
</tr>
<tr>
<td></td>
<td>RECLAIM</td>
<td>2</td>
</tr>
<tr>
<td></td>
<td>SPIN</td>
<td>4</td>
</tr>
<tr>
<td></td>
<td>RECREATE</td>
<td>8</td>
</tr>
<tr>
<td></td>
<td>FORMAT</td>
<td>16</td>
</tr>
<tr>
<td></td>
<td>CREATE [SYSTEM] IMAGE</td>
<td>32</td>
</tr>
<tr>
<td></td>
<td>CREATE GROUP</td>
<td>512</td>
</tr>
<tr>
<td></td>
<td>CREATE USER</td>
<td>1024</td>
</tr>
<tr>
<td></td>
<td>CREATE MODULE</td>
<td>2048</td>
</tr>
<tr>
<td></td>
<td>CREATE QUEUE</td>
<td>4096</td>
</tr>
<tr>
<td></td>
<td>ASSIGN SLABS</td>
<td>8192</td>
</tr>
<tr>
<td></td>
<td>ALL</td>
<td>14911</td>
</tr>
</tbody>
</table>
### Chapter 4 - Privileges

<table>
<thead>
<tr>
<th>Schema</th>
<th>CREATE TABLE</th>
<th>1</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td>CREATE VIEW</td>
<td>2</td>
</tr>
<tr>
<td></td>
<td>DROP SCHEMA</td>
<td>4</td>
</tr>
<tr>
<td></td>
<td>VIEW</td>
<td>1024</td>
</tr>
<tr>
<td></td>
<td>ALL</td>
<td>1031</td>
</tr>
</tbody>
</table>

<table>
<thead>
<tr>
<th>Table</th>
<th>UPDATE</th>
<th>1</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td>INSERT</td>
<td>2</td>
</tr>
<tr>
<td></td>
<td>DELETE</td>
<td>4</td>
</tr>
<tr>
<td></td>
<td>SELECT</td>
<td>8</td>
</tr>
<tr>
<td></td>
<td>REFERENCES</td>
<td>16</td>
</tr>
<tr>
<td></td>
<td>ALL</td>
<td>31</td>
</tr>
<tr>
<td></td>
<td>CREATE COMPRESSED INDEX</td>
<td>32</td>
</tr>
<tr>
<td></td>
<td>DROP COMPRESSED INDEX</td>
<td>64</td>
</tr>
<tr>
<td></td>
<td>CREATE IMAGE</td>
<td>128</td>
</tr>
<tr>
<td></td>
<td>DROP IMAGE</td>
<td>256</td>
</tr>
<tr>
<td></td>
<td>DROP TABLE/VIEW</td>
<td>512</td>
</tr>
<tr>
<td></td>
<td>VIEW</td>
<td>1024</td>
</tr>
<tr>
<td></td>
<td>UPDATE STATISTICS</td>
<td>2048</td>
</tr>
<tr>
<td></td>
<td>INSERT STATISTICS</td>
<td>4096</td>
</tr>
<tr>
<td></td>
<td>RENAME</td>
<td>16384</td>
</tr>
</tbody>
</table>

<table>
<thead>
<tr>
<th>Column</th>
<th>UPDATE</th>
<th>1</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td>INSERT</td>
<td>2</td>
</tr>
<tr>
<td></td>
<td>REFERENCES</td>
<td>16</td>
</tr>
<tr>
<td></td>
<td>ALL</td>
<td>19</td>
</tr>
</tbody>
</table>

<table>
<thead>
<tr>
<th>User</th>
<th>DROP</th>
<th>256</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td>VIEW</td>
<td>1024</td>
</tr>
<tr>
<td></td>
<td>ABORT QUERY</td>
<td>2048</td>
</tr>
<tr>
<td></td>
<td>ABORT SESSION</td>
<td>4096</td>
</tr>
<tr>
<td></td>
<td>VIEW QUERIES</td>
<td>8192</td>
</tr>
<tr>
<td></td>
<td>ADD AUTHENTICATION KEY</td>
<td>65536</td>
</tr>
<tr>
<td></td>
<td>DROP AUTHENTICATION KEY</td>
<td>131072</td>
</tr>
<tr>
<td></td>
<td>ASSIGN QUEUE</td>
<td>262144</td>
</tr>
<tr>
<td></td>
<td>REVOKE USER</td>
<td>524288</td>
</tr>
<tr>
<td></td>
<td>ALL</td>
<td>998656</td>
</tr>
</tbody>
</table>

<table>
<thead>
<tr>
<th>Group</th>
<th>SET MEMBERS</th>
<th>128</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td>DROP</td>
<td>256</td>
</tr>
<tr>
<td></td>
<td>VIEW</td>
<td>1024</td>
</tr>
<tr>
<td></td>
<td>ALL</td>
<td>1408</td>
</tr>
</tbody>
</table>

| Plugin          | DROP           | 1  |
### Privileges

<table>
<thead>
<tr>
<th>Privilege</th>
<th>Value</th>
</tr>
</thead>
<tbody>
<tr>
<td>ACTIVATE</td>
<td>2</td>
</tr>
<tr>
<td>ACTIVATE SAFE</td>
<td>4</td>
</tr>
<tr>
<td>DEACTIVATE</td>
<td>8</td>
</tr>
<tr>
<td>SET PARAMETER</td>
<td>16</td>
</tr>
<tr>
<td>SET RESOURCE</td>
<td>32</td>
</tr>
<tr>
<td>VIEW</td>
<td>1024</td>
</tr>
<tr>
<td>ALL</td>
<td>1087</td>
</tr>
<tr>
<td><strong>System wide</strong></td>
<td></td>
</tr>
<tr>
<td>UPDATE</td>
<td>1</td>
</tr>
<tr>
<td>INSERT</td>
<td>2</td>
</tr>
<tr>
<td>DELETE</td>
<td>4</td>
</tr>
<tr>
<td>SELECT</td>
<td>8</td>
</tr>
<tr>
<td>REFERENCES</td>
<td>16</td>
</tr>
<tr>
<td>CREATE COMPRESSED INDEX</td>
<td>32</td>
</tr>
<tr>
<td>DROP COMPRESSED INDEX</td>
<td>64</td>
</tr>
<tr>
<td>CREATE IMAGE</td>
<td>128</td>
</tr>
<tr>
<td>DROP IMAGE</td>
<td>256</td>
</tr>
<tr>
<td>DROP TABLE/VIEW</td>
<td>512</td>
</tr>
<tr>
<td>VIEW (TABLE)</td>
<td>1024</td>
</tr>
<tr>
<td>UPDATE STATISTICS</td>
<td>2048</td>
</tr>
<tr>
<td>INSERT STATISTICS</td>
<td>4096</td>
</tr>
<tr>
<td>RENAME</td>
<td>16384</td>
</tr>
<tr>
<td>CREATE TABLE</td>
<td>4294967296</td>
</tr>
<tr>
<td>CREATE VIEW</td>
<td>8589934592</td>
</tr>
<tr>
<td>DROP SCHEMA</td>
<td>17179869184</td>
</tr>
<tr>
<td>VIEW (SCHEMA)</td>
<td>4398046511104</td>
</tr>
<tr>
<td><strong>Schema wide</strong></td>
<td></td>
</tr>
<tr>
<td>UPDATE</td>
<td>1</td>
</tr>
<tr>
<td>INSERT</td>
<td>2</td>
</tr>
<tr>
<td>DELETE</td>
<td>4</td>
</tr>
<tr>
<td>SELECT</td>
<td>8</td>
</tr>
<tr>
<td>REFERENCES</td>
<td>16</td>
</tr>
<tr>
<td>CREATE COMPRESSED INDEX</td>
<td>32</td>
</tr>
<tr>
<td>DROP COMPRESSED INDEX</td>
<td>64</td>
</tr>
<tr>
<td>CREATE IMAGE</td>
<td>128</td>
</tr>
<tr>
<td>DROP IMAGE</td>
<td>256</td>
</tr>
<tr>
<td>DROP TABLE/VIEW</td>
<td>512</td>
</tr>
<tr>
<td>VIEW</td>
<td>1024</td>
</tr>
<tr>
<td>UPDATE STATISTICS</td>
<td>2048</td>
</tr>
<tr>
<td>INSERT STATISTICS</td>
<td>4096</td>
</tr>
<tr>
<td>RENAME</td>
<td>16384</td>
</tr>
</tbody>
</table>
GRANT

Use the GRANT statement to grant privileges to other users. There are two different forms of syntax for GRANT.

Normal Grant

```
GRANT
{ priv+ |
| ALL SYSTEM PRIVILEGES |
| ALL SCHEMA PRIVILEGES |
| ALL TABLE PRIVILEGES |
| ALL MODULE PRIVILEGES |
| ALL PRIVILEGES |
| ALL }
ON {{[TABLE | SCHEMA | USER | GROUP | MODULE] name} | SYSTEM}
TO {user | group}
[WITH GRANT OPTION]
```

Aggregate Grant

```
GRANT ALL {TABLE | SCHEMA} priv+
[ON [SCHEMA] schema]
TO [USER | GROUP]
[WITH GRANT OPTION]
```

Notes

Columns can be specified for UPDATE and REFERENCES, but not for SELECT.

In general, it is the System Administrator’s job to allocate privileges to users. The only exception to this occurs when a privilege is granted in a "grantable" form.

The privilege to grant privileges is itself a grantable privilege. Privileges can be allocated using WITH GRANT OPTION to make them grantable; that is, they can be "passed on" to other users on the system.

Existing privileges must be revoked before being re-assigned as grantable.

Granting ALL on a table will not fail if you cannot grant ALL, the subset of ALL that can be granted will be granted.

Granting ALL will only grant the SQL standard ALL privileges (UPDATE, INSERT, REFERENCES, DELETE, SELECT).

Granting ALL TABLE PRIVILEGES on a table will attempt to grant ALL POSSIBLE (including Kognitio specific) privileges upon a table.

In the System domain, ALL and ALL SYSTEM PRIVILEGES are the same
In the Schema domain, ALL and ALL SCHEMA PRIVILEGES are the same

In the User domain, ALL and ALL USER PRIVILEGES are the same

In the Group domain, ALL and ALL GROUP PRIVILEGES are the same

Clearly, granting an ALL SCHEMA privilege is only useful if we are granting a privilege on all schemas in the system.

If granting an ALL TABLE privilege, it can either be on every table in the system, or on every table in a schema. If the latter, then [ON [SCHEMA] schema] should be provided.

Possession of an aggregate privilege with grant option does not allow implied privileges to be granted; if FRED has all table drop on schema S1 with grant option, then he cannot grant drop on a specific table in S1, only the aggregate privilege.

UPDATE privilege does not imply SELECT privilege. To successfully perform a command of the form “UPDATE T1 SET C1 = X WHERE C1 < 0”, both UPDATE and SELECT privileges must be granted to the user on T1. A similar condition also applies to column-wide privileges.

Privileges are discussed in detail in the Kognitio Guide.

Example 1 – Granting Standard Privileges

Grant users with the identifiers JOHN_SMITH and LIBERTYM both SELECT and UPDATE access to the CUSTOMER table, and allow them to grant these privileges to other users at their discretion.

GRANT SELECT, UPDATE
    ON customer
    TO JOHN_SMITH, LIBERTYM WITH GRANT OPTION

Example 2 – Granting Update Privileges on Specific Columns

Grant update privileges on specific columns.

GRANT UPDATE(c_address, c_postcode, c_phone)
    ON customer
    TO JOHN_SMITH

Example 3 – Granting a Kognitio Privilege

Grant the Kognitio privileges DROP TABLE, DROP VIEW, CREATE IMAGE and DROP IMAGE on the CUSTOMER table to JOHN_SMITH.

GRANT DROP TABLE, DROP VIEW, CREATE IMAGE, DROP IMAGE
Example 4 – Granting View and Abort Privileges

This example allows user TRAINER to see and abort Kognitio queries and sessions being run by the user TRAINEE.

GRANT ABORT SESSION ON USER trainee TO trainer
GRANT ABORT QUERY ON USER trainee TO trainer
GRANT VIEW QUERIES ON USER trainee TO trainer

There is actually no reason why this needs to be three separate statements or why the privileges cannot be granted to a group, e.g.

GRANT ABORT SESSION, ABORT QUERY, VIEW QUERIES
ON USER trainee TO trainer_group

REVOKE

Use the REVOKE statement to remove privileges previously granted to selected users. There are two different forms of syntax for REVOKE.

Normal Revoke

REVOKE
[GRANT OPTION FOR]
{ priv+ | ALL SYSTEM PRIVILEGES
| ALL SCHEMA PRIVILEGES
| ALL TABLE PRIVILEGES
| ALL PRIVILEGES
| ALL }
ON {{[TABLE | SCHEMA | USER | GROUP | MODULE] name} | SYSTEM}
FROM {user | group}

Aggregate Revoke

REVOKE [GRANT OPTION FOR] ALL { TABLE | SCHEMA } priv+
[ON [SCHEMA] schema]
FROM [USER | GROUP]
Notes

Usually, it is the System Administrator’s job to allocate privileges to users, so, it is usually the System Administrator who revokes a user’s privileges.

Revoking privileges on a given table removes any privileges previously granted on selected columns in that table. However, individual column-based privileges can also be revoked.

Example 1 – Revoking a Standard Privilege

To revoke the privileges granted in Grant: Example 1.

REVOKE SELECT, UPDATE
    ON sales_reps
    FROM JOHN_SMITH, LIBERTYM

Example 2 – Revoking Privileges on Selected Columns in a Table

Revoke privileges on selected columns within a table.

REVOKE UPDATE(c_acctbal, c_flags)
    ON customer
    FROM LIBERTYM

Example 3 – Revoking the Grant Option on a Kognitio Privileges

Revoke the grant option on the Kognitio drop table privileges on the CUSTOMER table from LIBERTYM.

REVOKE GRANT OPTION FOR DROP TABLE
    ON customer
    FROM LIBERTYM
This chapter introduces the concept of placing users in hierarchical groups to simplify privilege control and data access. It also discusses how groups and users are created.

5

Users and Groups

5.1 Overview

On a Kognitio system all users belong to one or more groups. A PUBLIC group is created when Kognitio is installed, and all users belong to it. The user with SYS privileges, normally the System Administrator, creates other groups. Groups are defined as follows.

- Groups share the user namespace and user id space; no user can have the same name or id as a group and vice versa.
- Any permission that can be granted to a user can also be granted to a group. Grantable permissions can also be assigned to a group.
- Groups can be members of other groups. This relationship can be cyclic (that is, Group A is in Group B, which is in group C, which is in Group A).
- A user has an effective permission on an object if they are a member of any group that has the permission. Likewise a group has an effective permission if it is a member of any group that has a permission and so on. Effective permissions are used to access an object, but not for grant/revoke. This means that if a user X is in group Y and Y has select on a table T, X will be able to select from T because the user has effective permission. The user doesn’t actually have the permission, so REVOKE SELECT ON T FROM X will fail.
- Groups can only be created and dropped by a user with SYS privileges. Users can only be added/removed from groups by a user with SYS privileges.
CREATE GROUP

Only the user with SYS privileges, normally the System Administrator, can create groups on Kognitio and assign users to them.

Note that the PUBLIC group is created automatically when Kognitio is installed.

Syntax

CREATE GROUP name [, name, ...]

Example

Create a group called BIG_CO for groups of users working on projects for BIG_CO.

CREATE GROUP big_co

DROP GROUP

Only the user with SYS privileges, normally the System Administrator, can drop groups on Kognitio.

Note that the PUBLIC group is created automatically when Kognitio is installed. This group cannot be dropped.

Syntax

DROP GROUP name [, name, ...]

Example

SYS want to drop the BIG_CO group.

DROP GROUP big_co

ALTER GROUP

Use the ALTER GROUP statement to add or drop users or groups from a group. Only the user with SYS privileges, normally the System Administrator, can add and remove users or groups to/from groups.

Note that all users automatically belong to the PUBLIC group. If a user is dropped (DROP USER statement), they are automatically dropped from any group(s) they belong to.
Syntax

ALTER GROUP name ADD(
USER | GROUP] name, [USER | GROUP] name,...)

ALTER GROUP name DROP(
USER | GROUP] name, [USER | GROUP] name,...)

Notes

Groups can be members of other groups. This relationship can be cyclic (that is, Group A is in Group B, which is in group C, which is in Group A).

Example 1 – Adding/Dropping a User from a Group

Add user HARRIET to the BIG_CO group.

ALTER GROUP big_co ADD USER harriet

Now, drop HARRIET from the BIG_CO group.

ALTER GROUP big_co DROP USER harriet

Example 2 – Adding a User and a Group to Another Group

Add user BRIAN and WXCONSULT group to the BIG_CO group.

ALTER GROUP big_co ADD brian, wxconsult

Example 3 – Cyclic Groups

Now, add the BIG_CO group to the WXCONSULT group.

ALTER GROUP wxconsult ADD big_co

CREATE USER

Use the CREATE USER statement to establish a user identity on Kognitio.

Usage

CREATE USER user {PASSWORD password} | {HASHED PASSWORD hash}
[SEC_CLASS class-name]
[SCHEMA schema-name [SET SLABS TO ALL | slab-list]]
[DEFAULT SCHEMA schema-name]
[GROUP name-list]
Notes

Usually, only the System Administrator (with SYS identity) has the privileges required to create user identities.

When a CREATE USER statement is executed with the SCHEMA keyword, a new user and a new schema are created in the same transaction, and the new user automatically becomes the owner of the new schema. But, note that a user or schema with the new name cannot exist already. (If you already have a user called JOHN_SMITH, you can’t add another one).

See the Kognitio Guide for details of disk store slabs.

Use PASSWORD to set the password for the new user.

Use HASHED PASSWORD to set the hash of the password rather than the password. This will typically be used in setup scripts where user accounts can be created without any knowledge of the actual user’s password.

Use the SEC_CLASS clause to set up a security class for the new user. Security Class determines the following:

- How regularly passwords must be changed.
- The expected length and style of password.
- How many passwords must be used before one can be re-used.
- How many log in failures can be attempted before a user is suspended.
- What period must expire before an inactive user ID is suspended.
- What period must expire before an inactive session is forcibly terminated.

Any format specified for a password must comply with standard SQL naming conventions; for example, a password cannot begin with a digit. For information on using security classes see the Kognitio Guide.

Use the DEFAULT SCHEMA clause to specify a schema name (other than the user’s name) for the new user—the schema must exist before you create the new user.

Any user who executes the CREATE USER statement must have

- Insert privilege on IPE_USER, and
- Insert privilege on IPE_SCHEMA, if a schema is being created.

Note: If you use the SEC_CLASS clause and either SCHEMA or SCHEMA DEFAULT, SEC_CLASS must precede the other clause. See Example 3.

Use GROUP name to identify any group(s) that the user is to join. When adding a user to multiple groups, the names are comma-separated. If a named group doesn’t exist already, it is automatically created.
Example 1 – Create a New User Without Specifying a Schema or Group

SYS creates a new user called john_brown.

CREATE USER john_brown PASSWORD john_brown

Example 2 – Create a New User and Specify a Default Schema

SYS creates a new user called paul and in the same transaction assigns him to the

- TELCO_A schema (which is also created), and
- BIGTELCO and BROADBAND groups.

CREATE USER paul PASSWORD paul
   SCHEMA telco_A GROUP bigtelco, broadband

Example 3 – Create a New User, Set a Security Class, and Specify a Default Schema

SYS creates a new user called HARRIET, assigns her to a security class, sets an existing schema as her default schema, and assigns her to the COMPANY_XX group

CREATE USER harriet PASSWORD harriet
   SEC_CLASS company_xx
   DEFAULT SCHEMA xx_reports GROUP company_xx

ALTER USER

Use the ALTER USER statement to manipulate user authorizations. The different forms of the statement can be used by System Administrators (those with the SYS identity) or by users.

Usage

ALTER USER user
   ALTER PASSWORD [FROM old-password] TO new-password
   | ALTER HASHED PASSWORD TO hash-value
   | SET SEC_CLASS class-name
   | SET DEFAULT SCHEMA schema-name
   | SET PARAMETER parameter-name TO parameter-value
   | [REVOKE | RESTORE]
Notes

When using the ALTER USER statement, you can only change one option at a time. For example, the System Administrator cannot alter a user’s password and security class at the same time.

Use the ALTER PASSWORD clause to change password. As explained below, the syntax varies depending on whether you have Update privilege on the System table IPE_USER.

Use ALTER HASHED PASSWORD to alter the hash of the password rather than the password. This will typically be used in setup scripts where user accounts can be created without any knowledge of the actual user’s password.

Use the SET SEC_CLASS clause to change the security class for a user. General information on parameters controlled by security class is given with the CREATE USER command. Additional information on setting up and using security classes is given in the Kognitio Guide.

Use the SET DEFAULT SCHEMA clause to change the default schema for a user. The schema must exist already.

Use REVOKE to deny access to Kognitio for a specific user, so they cannot log on. Any attempt to log on, results in the error message

S1000: [Kognitio][9800 Series Driver]
   AM0026: Login has been revoked

SYS can restore a user’s privilege to logon using RESTORE.

Only users with UPDATE privileges on IPE_USER can use the SEC_CLASS, REVOKE and RESTORE options.

Users without UPDATE privilege on IPE_USER who want to alter their own password require a FROM clause, when using the ALTER PASSWORD clause. See Example 2.

Note: Unlike many operating systems you do not confirm the password on Kognitio. Also, since ALTER USER is just an SQL command, the passwords are echoed in a readable form.

If the default schema is being changed, then the issuing user must be the same as the affected user, or the issuing user must have UPDATE privilege on IPE_USER.

System Administrators can modify any user password without needing to know the existing password. This requires UPDATE privilege on the system table IPE_USER.

Only the SYS user can alter a user’s parameters or their password hash value.

An authorized user can change their own password without requiring further privileges.
Case Sensitivity

Both user name and password are converted into upper case before further processing, so they are case insensitive when used in commands. User passwords are stored by Kognitio in encrypted form, in a table that only the System Administrator can access (by default). (Note that System Administrators can only see the encrypted form of passwords.)

The class-name is not case sensitive, but is stored internally in upper case.

Information on setting up and using security classes is given the Kognitio Guide. General information on parameters controlled by security class is given with the CREATE USER command.

Example 1 – SYS Changes USER Harriet’s Password

SYS wishes to change the password for user Harriet. Note that SYS doesn’t need to know Harriet’s password.

ALTER USER harriet ALTER PASSWORD TO r3m3mb3rit

Example 2 – User Harriet Changes Her Own Password

User Harriet, who doesn’t have Update privilege on IPE_USER, can alter her own password, but note that she requires a FROM clause to identify her old password. Harriet must first log on using the old password, then issue the command.

ALTER USER harriet
ALTER PASSWORD FROM r3m3mb3rit to d0ntf0rg3t

Example 3 – Changing a User’s Default Schema

SYS wants to change the default schema for user Marcus. Note that the new default schema must already exist.

ALTER USER marcus SET DEFAULT SCHEMA telco_data

Example 4 – Revoking and Restoring the Login Privilege

User HARRIET is a temporary worker, whose current contract has come to an end. SYS wants to prevent her from logging in until a new contract is in place.

ALTER USER harriet REVOKE

Once this command it given, HARRIET will receive the error message, "AM0026: Login has been revoked", if she attempts to log in. SYS can restore login privileges with the following command.
ALTER USER harriet RESTORE

DROP USER

Use the DROP USER statement to remove a user from the list of authorized users.

Usage

DROP USER user

Notes

Usually, only the System Administrator (with SYS identity) has the necessary privileges to remove user identities.

Dropping a user doesn’t remove their tables, or any schema bearing their identity, from the database. However, it does drop the user from any group(s) they belong to.
This chapter discusses various administration commands including Importing and Exporting data, reclaiming disk space, gathering statistics, generating Compressed Data Maps and investigating how SQL will be executed on Kognitio.

6.1 Explain, Picture and Diagnose

**EXPLAIN**

You can precede an SQL statement with EXPLAIN, to produce text output explaining how the optimizer will handle the command or request. EXPLAIN is discussed in detail in the Kognitio Guide.

You can also obtain information about an object (id, image information, column details, etc.) and any views that depend on an object.

**Usage**

EXPLAIN query-statement
EXPLAIN object-name [DEPENDENT VIEWS | CASCADE]

**Notes**

The query is not executed by Kognitio, when preceded by EXPLAIN, rather the optimizer's execution plan for it is returned.
Times are reported in seconds, but estimates are more accurate if you collect and update statistics on the table before submitting the EXPLAIN command.

Using `EXPLAIN object-name CASCADE` for a view without an image, will output EXPLAIN text for the components of the view, cascading those if necessary as well as the view itself, enabling you to get all of the information needed from a single command.

**Example**

Two tables, EDP_BIG1 and EDP_BIG2 are on disk only, and have the following `CREATE TABLE` statements.

```sql
CREATE TABLE edp_big1(
    c0    INT NOT NULL,
    c1    DECIMAL(9, 2),
    c2    TIMESTAMP,
    c3    INT NOT NULL,
    c4    VARCHAR(128),
    PRIMARY KEY(c0),
    UNIQUE(c3))

CREATE TABLE edp_big2(
    c0    INT NOT NULL,
    c1    FLOAT,
    c2    DATE,
    c3    INT NOT NULL,
    c4    CHAR(8),
    PRIMARY KEY(c0),
    UNIQUE (c3));
```

Run `EXPLAIN` to obtain the query plan for the following query.

```sql
EXPLAIN SELECT b1.c0, b2.c4
FROM edp_big1 b1, edp_big2 b2
WHERE b1.c1 < 0.0 AND b1.c0 = b2.c0
```

**Describe Text**

1. We apply 1 shared lock on table EDP_BIG1(1042), 1 shared lock on table EDP_BIG2(1044).

2. We create an empty temporary table TT1 in RAM which will be hashed.

3. We select 1 column from disk table EDP_BIG1(1042) with local conditions. The results are inserted into the hashed temporary table TT1. The result set will contain approximately 90000 rows and has an estimated cost of 25.730.
4 We create an empty temporary table TT2 in RAM which will be hashed.

5 We select 2 columns from disk table EDP_BIG2(1044). The results are inserted into the hashed temporary table TT2. The result set will contain approximately 1000000 rows and has an estimated cost of 56.904.

6 We perform an equi join between temporary table TT1 and temporary table TT2 using 1 join column. From these rows, a result set will be generated containing 2 columns. The results will be prepared to be fetched by the interpreter. Approximately 90000 rows will be in the result set with an estimated cost of 123.170.

7 We fetch rows and send them to the user.

8 We drop the temporary tables TT1 and TT2.

-- Estimated Total Cost : 205.822

PICTURE

Preceding an SQL statement by PICTURE produces a pictorial representation that describes how the optimizer will handle the command or request. Picture is discussed in detail in the Kognitio Guide.

Usage

PICTURE query-statement

Notes

The query is not executed by Kognitio, when preceded by PICTURE, rather the optimizer's execution plan is returned in pictorial form.

Terminology

The following table lists some of the abbreviations used in the PICTURE output.

<table>
<thead>
<tr>
<th>Term</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>BTX</td>
<td>Base Table x</td>
</tr>
<tr>
<td>TTX</td>
<td>Temporary Table x</td>
</tr>
<tr>
<td>VIX</td>
<td>View Image x</td>
</tr>
</tbody>
</table>
### Data Administrative Functions

<table>
<thead>
<tr>
<th>Function</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>RAND</td>
<td>Random distribution</td>
</tr>
<tr>
<td>HASH</td>
<td>Hashed distribution</td>
</tr>
<tr>
<td>REP</td>
<td>Replicated distribution</td>
</tr>
<tr>
<td>FILTER</td>
<td>Remove rows meeting a WHERE condition</td>
</tr>
<tr>
<td>AGG</td>
<td>Aggregation (Count, Average, Max, Min, Sum)</td>
</tr>
<tr>
<td>ORD_BY</td>
<td>Order By</td>
</tr>
<tr>
<td>GRP_BY</td>
<td>Group By</td>
</tr>
<tr>
<td>EQUIJN</td>
<td>equi join</td>
</tr>
<tr>
<td>LCIN</td>
<td>left corr join in subquery</td>
</tr>
<tr>
<td>LCNIN</td>
<td>left corr join not in subquery</td>
</tr>
<tr>
<td>RCIN</td>
<td>right corr join in subquery</td>
</tr>
<tr>
<td>RCNIN</td>
<td>right corr join not in subquery</td>
</tr>
<tr>
<td>LIN</td>
<td>left non-corr join in subquery</td>
</tr>
<tr>
<td>LNIN</td>
<td>left non-corr join not in subquery</td>
</tr>
<tr>
<td>RIN</td>
<td>right non-corr join in subquery</td>
</tr>
<tr>
<td>RNIN</td>
<td>right non-corr join not in subquery</td>
</tr>
<tr>
<td>LOUTER</td>
<td>left outer join</td>
</tr>
<tr>
<td>ROUTER</td>
<td>right outer join</td>
</tr>
<tr>
<td>LOUTEX</td>
<td>left outer exclusive join</td>
</tr>
<tr>
<td>ROUTEX</td>
<td>right outer exclusive join</td>
</tr>
<tr>
<td>THETA</td>
<td>theta join or full cartesian join</td>
</tr>
<tr>
<td>CJOIN</td>
<td>code join</td>
</tr>
<tr>
<td>FCJOIN</td>
<td>filtered code join</td>
</tr>
</tbody>
</table>

### Example

Obtain a picture for the query used in the EXPLAIN Example

```sql
PICTURE SELECT b1.c0, b2.c4
FROM edp_big1 b1, edp_big2 b2
WHERE b1.c1 < 0.0 AND b1.c0 = b2.c0
```

```plaintext
DESCRIBE_TEXT

RETURN
--EQUIJN--
| | |
| HASH | HASH |
| TT1 | TT2 |
| LOAD | LOAD |
| FILTER | |
| DISK | |
| BT2 | |
| BT1 | |
```
BT1 - EDP_BIG1(1042) is on disk
BT2 - EDP_BIG2(1044) is on disk

-- Estimated Total Cost : 205.822

**DIAGNOSE**

Precede an SQL statement by DIAGNOSE to produce a detailed explanation of how the optimizer will handle the query.

**Usage**

DIAGNOSE query-statement

**Notes**

The query is not executed by Kognitio, when preceded by DIAGNOSE, rather the details of the optimizer's execution plan are returned.

The DIAGNOSE statement is generally used only for in-depth software diagnosis, because using the output requires considerable knowledge of the underlying software architecture. However, when placing a call to the Kognitio Helpdesk, you may be asked to issue this statement and report the results to help identify a problem.

### 6.2 Statistics

**UPDATE STATISTICS**

Use the UPDATE STATISTICS statement to ascertain statistics on database objects.

**Usage**

UPDATE STATISTICS FOR {table | view-image}
  [RAM][, {table | view-image} [RAM],...]

UPDATE STATISTICS FOR
{table | view-image} [(column-list)]
[, {table | view-image} [(column-list)],...]
[FULL]
Notes

Using `UPDATE STATISTICS FOR {table | view-image} RAM records current and historical (i.e. deleted records since last CREATE TABLE IMAGE) size for the table.

If no column-list is supplied, all columns are assumed.

Using `UPDATE STATISTICS FOR {table | view-image} records cardinality and the selectivity of the column. If the cardinality hasn’t changed since the statistics were last collected, then they are not refreshed—and the command will complete faster than expected. Using the FULL keyword forces statistics to be updated, even if the cardinality has not changed.

Selectivity can only be updated for columns with a RAM image. If the table is not in RAM than only the cardinality will be updated.

The compiler/optimizer can make better decisions about how to execute a query, if the statistics about the table(s) involved are up to date. If the tables referenced in a query have changed significantly since statistics were last collected, give an UPDATE STATISTICS command before running the query. Changes are reflected in the results you obtain from EXPLAIN and PICTURE.

Normally, `UPDATE STATISTICS FOR table determines cardinality and selectivity using a statistically sound sampling mechanism. However, if there is any reason to believe that the statistics might not be sufficiently accurate, use the command `UPDATE STATISTICS FOR table FULL. This results in exact statistics being returned, but can take a long time particularly for tables with a large number of rows and columns. (This may be useful in benchmarking and tuning.)

For information on using statistics, see the Kognitio Guide.

Example

Collect statistics on different tables and columns in the tables.

`UPDATE STATISTICS FOR part RAM`

`UPDATE STATISTICS FOR part RAM, supplier RAM, partsupp RAM`

`UPDATE STATISTICS FOR ordertab(o_orderkey, o_custkey)`

`UPDATE STATISTICS FOR partsupp(ps_partkey, ps_suppkey), part(p_partkey), customer(c_custkey)`
DROP STATISTICS

Use the DROP STATISTICS statement to remove all statistical information for a particular object. See the Kognitio Guide, for information on using statistics.

Usage

DROP STATISTICS FOR object-name

INSERT STATISTICS

Use the INSERT STATISTICS statement to change or set statistical information. See the Kognitio Guide, for information on using statistics.

Usage

INSERT STATISTICS FOR object-name
[SET CARDINALITY value]
[(column-name = value[, column-name = value],...]
|ALL = value)]

Where

object-name is the name of the table/view image whose statistics are being set.
CARDINALITY value specifies the required value for the number of rows.
column-name is the name of a column in the target object.
value specifies the value of the selectivity of the column or the NULL keyword.

Notes

This command lets you manipulate statistics relating to data tables and view images manually. This means you can specify the statistics required to update the relevant system tables in SQL — without requiring a global lock.

Normally statistics are only inserted to check what effects differing amounts of data might have on a query plan, without the need to load extra data.

Example

Insert statistics on various tables.
Chapter 6 - Data Administrative Functions

6.3 NFS Import and Export

**IMPORT**

Use the IMPORT statement to transfer data in WCB (Kognitio Compatible Binary) format, into a table on Kognitio. Note that if the WCB file contains a valid table definition, then the table is created automatically, otherwise it must already exist.

*Note:* NFS import/export is a legacy feature which only supports Kogitio Compatible Binary format; it is slower than direct import/export and doesn't support parallel import/export.

**Usage**

```sql
IMPORT FROM server FILE file-name INTO table
```

**Notes**

Before using the IMPORT statement, you must ensure that the Import/Export tables (IPE_FILE, IPE_FILE_FORMAT, IPE_FIELD, IPE_REM_USER, IPE_REM_SERVER) have been set up correctly to make the data transfer.

The IMPORT command performs the following tasks.

- It reads the Import/Export tables for the mapping between source file and destination table.
- It verifies that the import file definition matches the table definition.
- It writes binary records from the import file as rows in the table.

Use the IMPORT statement to transfer files in WCB format, but note that no format conversion or integrity checking can be performed.

---

```
INSERT STATISTICS FOR sampletable
    SET CARDINALITY 100(col1 = 45, col2 = NULL, col3 = 76)

INSERT STATISTICS FOR benchmark
    SET CARDINALITY 100000

INSERT STATISTICS FOR test_vi
    (COL1 = 12, COL2 = 10000, COL3 = NULL)

INSERT STATISTICS FOR production
    SET CARDINALITY NULL(ALL = NULL)
```
It is possible for the create statement generated from the WCB file to contain duplicate column names. In this case the automatic attempt to create the table fails.

It is possible for the create statement generated from the WCB file to contain derived column names that have to be included in quotes in subsequent SQL statements, e.g. "S.ID", "COUNT(*)", etc.

IMPORT can also been performed using the WXDataport utility, which is discussed in the Kognitio Guide.

Example

Import data into the SAVERS table from the file on the network file server (represented by the entry for ‘NUADA’ in IPE_REM_SERVER) that is referenced by the SAVEINFO reference in IPE_FILE.

```
IMPORT FROM nuada FILE saveinfo INTO savers
```

EXPORT

Use the EXPORT statement to transfer data, in WCB (Kognitio Compatible Binary) format, from an existing table, view, or a select-statement. As well as the data, the WCB file will contain a definition of the source data so, if necessary, an attempt can be made to automatically create a table when the file is re-imported on to Kognitio.

Note: NFS import/export is a legacy feature which only supports Kognitio Compatible Binary format; it is slower than direct import/export and doesn’t support parallel import/export.

Usage

```
EXPORT TO server FILE file-name FROM select-statement
```

Notes

Before using the EXPORT statement, you must first ensure that the Import/Export tables (IPE_FILE, IPE_FILE_FORMAT, IPE_FIELD, IPE_REM_USER, IPE_REM_SERVER) are set up correctly to make the data transfer.

The Export command performs the following tasks.

- It reads the Import/Export tables for the mapping between file and table(s)/view(s).
- It selects rows from the export table(s)/view(s) to transfer as binary records.
Any SELECT may be used after the FROM, including joins and aggregates.

It is possible for the default create statement generated from the WCB file to contain duplicate column names. In this case any automatic attempt to create the table will fail. To avoid this use column aliases in the SELECT statement.

It is possible for the default create statement generated from the WCB file to contain derived column names that have to be included in quotes in subsequent SQL statements, e.g. "S.ID", "COUNT(*)", etc. To avoid this use column aliases in the SELECT statement.

Export can also been performed using the WXDataport utility, which is discussed in the Kognitio Guide.

**Example**

Export selected columns (C_CUSTKEY, C_NAME, C_ADDRESS AND C_ACCTBAL) from the CUSTOMER table into the file on the network file server (represented by the entry for ‘NUADA’ in IPE_REM_SERVER) that is referenced by the CUSTINFO reference in IPE_FILE.

```sql
EXPORT TO nuada FILE custinfo FROM
    SELECT c_custkey, c_name, c_address, c_acctbal
    FROM customer
```

### 6.4 Compressed Data Maps

The Kognitio implementation includes four Compressed Data Map statements

- `UPDATE STATISTICS FOR COMPRESSED DATA MAP`
- `CREATE COMPRESSED DATA MAP`
- `DROP COMPRESSED DATA MAP`
- `DROP STATISTICS FOR COMPRESSED DATA MAP`

For more information about using Compressed Data Maps, see the Kognitio Guide.

**UPDATE STATISTICS FOR COMPRESSED DATA MAP**

Use the `UPDATE STATISTICS FOR COMPRESSED DATA MAP` statement to establish statistics on a particular column of a table prior to creating a compressed data map. This gathers the statistics required to build a compressed data map, and stores them in the IPE_COMP system table. For more information about Compressed Data Maps, see the Kognitio Guide.
Usage

UPDATE STATISTICS FOR COMPRESSED DATA MAP
    ON table(column [PRECISION precision],...)

Notes

The limit on the number of columns that you can specify using an UPDATE STATISTICS FOR COMPRESSED DATA MAP command is six.

Use \texttt{precision} to specify the number of bits that should be used from each exact numeric data type. This lets you perform the type of operation shown in Example 3, which can make data suitable for access via a compressed data map.

Before using the UPDATE STATISTICS FOR COMPRESSED DATA MAP command, you require SELECT, INSERT and UPDATE access to the system table IPE\_COMP.

Example 1 – Update Compressed Data Map Statistics on One Column

Update compressed data map statistics on the o\_ordertab column of the ORDERTAB table.

\begin{verbatim}
UPDATE STATISTICS FOR COMPRESSED DATA MAP
    ON ordertab(o_orderdate)
\end{verbatim}

Example 2 – Update Compressed Data Map Statistics on Multiple Columns

Update compressed data map statistics on the ps\_partkey and ps\_suppkey columns of the PARTSUPP table.

\begin{verbatim}
UPDATE STATISTICS FOR COMPRESSED DATA MAP
    ON partsupp(ps_partkey, ps_suppkey)
\end{verbatim}

Example 3 – Update Compressed Data Map Statistics and Precision

Update compressed data map statistics on six columns from the PART table. Set the precision for two of the three exact numeric columns.

\begin{verbatim}
UPDATE STATISTICS FOR COMPRESSED DATA MAP
    ON part(p_partkey PRECISION 12,
        p_name,
        p_type,
        p_mfgr,
        p_size,
        p_retailprice PRECISION 17)
\end{verbatim}
CREATE COMPRESSED DATA MAP

Use the CREATE COMPRESSED DATA MAP statement to create a compressed data map for a specified table and (optionally) a column-list. Before using this command, you must have run the UPDATE STATISTICS FOR COMPRESSED DATA MAP command.

Usage

CREATE COMPRESSED DATA MAP ON table[(column-list)]

Notes

Specifying multiple columns doesn’t indicate composite data maps; each data map created is independent. Specifying multiple columns simply means that multiple data maps are created with a single table scan.

The UPDATE STATISTICS FOR COMPRESSED DATA MAP command specifies which columns to collect statistics for. Once statistics are gathered, running a CREATE COMPRESSED DATA MAP without specifying any columns builds the compressed data maps for the columns with statistics. If, at a later date, you run UPDATE STATISTICS FOR COMPRESSED DATA MAP on a different column and then run CREATE COMPRESSED DATA MAP, Kognitio just builds the data map for that column. However, if there is nothing new to build you get an error.

Compressed data maps reside in RAM on DiskStore nodes. They can be very efficient when used on columns where the data is clustered. In clustered data records close together on disk, are likely to have the same column values.

Any compressed data maps established prior to a machine shutdown are reinstated if a CREATE IMAGE command is issued.

If a CREATE SYSTEM IMAGE command is issued, any compressed data maps are dropped.

Data maps are maintained if data is added to or deleted from the associated table.

Example 1 – Create a Compressed Data Map on a Table

Once statistics have been gathered (using the UPDATE STATISTICS FOR COMPRESSED DATA MAP command), running a CREATE COMPRESSED DATA MAP command on a table without specifying any columns builds the compressed data maps for all columns with compressed data map statistics.

CREATE COMPRESSED DATA MAP ON ordertab
Example 2 – Create a Compressed Data Map for Specific Columns

After gathering statistics (using the UPDATE STATISTICS FOR COMPRESSED DATA MAP command), create compressed data maps for specific columns on a table.

To create the compressed data map on the o_orderdate column of the ORDERTAB table, run

```
CREATE COMPRESSED DATA MAP ON ordertab(o_orderdate)
```

To create the compressed data maps on the ps_partkey and ps_suppkey columns of the PARTSUPP table, run

```
CREATE COMPRESSED DATA MAP ON partsupp(ps_partkey, ps_suppkey)
```

DROP COMPRESSED DATA MAP

Use the DROP COMPRESSED DATA MAP statement to drop any compressed data map created previously.

For more information on setting up and using Compressed Data Maps, see the Kognitio Guide.

Usage

```
DROP COMPRESSED DATA MAP ON table[(column-list)]
```

If no columns are named, then all compressed data maps for the table are dropped.

Example 1 – Drop the Compressed Data Map for a Table

To drop all compressed data maps for the ORDERTAB table, use

```
DROP COMPRESSED DATA MAP ON ordertab
```

Example 2 – Drop the Compressed Data Map for Specific Columns

To drop the compressed data map for c_nationkey column of the CUSTOMER table, use

```
DROP COMPRESSED DATA MAP ON customer(c_nationkey)
```
DROP STATISTICS FOR COMPRESSED DATA MAP

Use the DROP STATISTICS FOR COMPRESSED DATA MAP statement to drop any previously established statistics on a table. For more information about Compressed Data Maps, see the Kognitio Guide.

Usage

DROP STATISTICS FOR COMPRESSED DATA MAP
ON table[(column-list)]

Notes

To use the DROP STATISTICS command, you require SELECT, DELETE and UPDATE access to the table IPE_COMP.

This command deletes the compressed data map statistics for the named columns. If you don’t specify any columns, the compressed data map statistics for all columns in the table are dropped.

Note that you cannot successfully run the DROP STATISTICS FOR COMPRESSED DATA MAP command if a compressed data map exists on any of the columns in the list (or table); you must drop any compressed data maps before dropping the compressed data map statistics.

Example 1 – Drop the Compressed Data Map and All Compressed Data Map Statistics for a Table

To drop all statistics previously collected on the CUSTOMER table.

DROP COMPRESS DATA MAP ON customer
DROP STATISTICS FOR COMPRESSED DATA MAP ON customer

Example 2 – Drop all Compressed Data Map Statistics for a Specific Column in a Table

To drop compressed data map statistics previously collected on the O_ORDERDATE column of the ORDERTAB table, use

DROP STATISTICS FOR COMPRESSED DATA MAP ON ordertab(o_orderdate)
6.5 **Kognitio Administrative Functions**

Kognitio has three main groups of administration commands, all of which are extensions to SQL. The first group covers commands required to

- Obtain a global session (LOCK SYSTEM command)
- Set up a lock on a table that lasts for the duration of the current transaction lock (LOCK TABLE command)
- Restore data previously held in RAM, for example, after a restart (CREATE IMAGE command)
- Perform a RECLAIM to maximize available disk space.

The LOCK SYSTEM, CREATE IMAGE and RECLAIM commands are discussed in this section.

The second group of commands is for creating security classes (CREATE SEC_CLASS, ALTER SEC_CLASS) and manipulating query queues (CREATE QUEUE, ALTER QUEUE) – These commands are documented in the Kognitio Guide.

The final group of commands is for initiating a New System, verifying and repairing disk data structures (DISK_REPAIR, DISK_CHECK) and for maintaining disk resources (RECREATE, SPIN) – These are documented in the Kognitio Configuration and Maintenance Manual.

**LOCK SYSTEM**

Use the LOCK SYSTEM statement to obtain a global session, that is, to prevent access to Kognitio by sessions other than the current one. You can only do this if there are no other connections to Kognitio – if other sessions are running, you receive an error message.

**Usage**

```
LOCK SYSTEM
```

**Notes**

The LOCK SYSTEM command is normally reserved for the exclusive use of the System Administrator – but this can be changed. (To use the command, you need the CREATE SYSTEM IMAGE privilege, which permits you to lock the system.)

Global sessions are compulsory when updating certain system tables, for example, IPE_USER.
After a user issues a LOCK SYSTEM command and obtains a global session, any attempt to access Kognitio by another session receives the error message

Sessions inhibited

The user who obtains the global session holds it until he/she logs off. That is, they must issue

- A DISCONNECT, or
- An implicit disconnect by reconnecting to Kognitio.

There is no "unlock" command.

For more information, see the Kognitio Guide.

**Example**

To obtain a global session in order to initiate a GSR (Global Session Reclaim), use

LOCK SYSTEM

**LOCK TABLE**

Use the LOCK TABLE statement to set up a lock that lasts for the duration of the current transaction, (that is, up to the next COMMIT or ROLLBACK). To hold the lock for any length of time, you have to be running in Transaction Mode.

**Usage**

LOCK TABLE table IN {SHARE | EXCLUSIVE} MODE

**Notes**

The command can be used if you need to perform a complex transaction containing several UPDATE or DELETE queries, and want to make sure that all the objects being manipulated are locked as early as possible within the transaction.

**Example**

The example shows the effect of using the LOCK TABLE command on two sessions.

<table>
<thead>
<tr>
<th>Session 1</th>
<th>Session 2</th>
</tr>
</thead>
<tbody>
<tr>
<td>SET MODE TRANSACTION</td>
<td>SET MODE TRANSACTION</td>
</tr>
</tbody>
</table>
LOCK TABLE mjbt1 IN EXCLUSIVE MODE
SELECT * FROM mjbt1
Result: LOCK TIMEOUT

COMMIT

SELECT * FROM mjbt1
Result: OK

LOCK TABLE mjbt1 IN SHARE MODE
SELECT * FROM mjbt1
Result: OK

DELETE FROM mjbt1
Result: LOCK TIMEOUT

COMMIT

DELETE FROM mjbt1
Result: OK

If a lock is held for a long time, or a session or query is aborted whilst waiting for locks, then the locks will be dumped to a locks log file for future investigation.

The parameter da_dump_lkti sets how long a lock has to be held for in seconds before triggering the dump; the default period is 10 minutes, to disable the functionality set the parameter to 0.

CREATE SYSTEM IMAGE

Typically, the only time a CREATE [SYSTEM] IMAGE command is required is after a restart. CREATE SYSTEM IMAGE loads the minimal amount into RAM for a working system, and updates the System tables to reflect this. CREATE IMAGE loads RAM with the tables that were resident before the restart, as dictated by the System table contents.

Usage

CREATE [SYSTEM] IMAGE

Notes

On restarting the system, CREATE [SYSTEM] IMAGE attempts to restore Kognitio to a consistent state. This includes recreating any potentially inconsistent RAID parity areas, completing any pending RECLAIM, and rolling back any incomplete transactions.
In all situations, the System tables are loaded into RAM from disk. On receiving a CREATE SYSTEM IMAGE command, all user tables are marked as being on disk and all view images and compressed data maps are dropped. On receiving a CREATE IMAGE command, all table and view images (other than ROTTs) that were present when the system was last up, are reloaded.

For more information, see the Kognitio Guide.

**RECLAIM**

Use the RECLAIM statement to reclaim disk space currently occupied by records that have been deleted or rolled back in transactions, and so maximize available free disk space. RECLAIM is discussed in the Kognitio Guide.

**Usage**

RECLAIM [FOR PARTITION {slab_id} ...] TO {NOW | BEGIN}
RECLAIM SYSTEM TABLE ROWS

**Notes**

Kognitio also provides an automated background repackaging mechanism as an alternative to the RECLAIM command; see the Kognitio Guide for more details.

In the first form of the command individual slabs might be specified if there is only a small daily reclaim window available meaning a different set of slabs have to be reclaimed each night; alternatively you may wish to target an individual slab because you have deleted a significant number of records from it, for example, you may have deleted old logging records from the logging slab.

Both RECLAIM TO BEGIN and RECLAIM TO NOW run as a Global Session Reclaim (GSR) — the session running the command must have a global lock.

RECLAIM may take several hours to complete, so Kognitio recommends that you timetable reclaims on a regular basis, and run them overnight or at week-ends.

The sole difference between RECLAIM TO BEGIN and RECLAIM TO NOW is that

- RECLAIM TO BEGIN only reclaims information that can never be used again, for example, "delete" and "transaction complete" markers from completed transactions, and rolled-back rows. For this reason, it is rarely used.
- RECLAIM TO NOW reclaims all non-current information from completed transactions, for example, everything that "RECLAIM TO BEGIN" would reclaim, plus deleted/updated rows and dropped tables. This form of RECLAIM is the one normally used.

The second form of the command has the effect of deleting all the old system table rows which do not have a corresponding entry in IPE_ALLTABLE; this is similar to the effect of running a CREATE [SYSTEM] IMAGE command but does not require the user images to be reloaded into RAM. Reclaim privilege is required to run the command. Kognitio recommend using the LOCK SYSTEM command to obtain a global session prior to running the command to prevent potential locking issues with concurrent sessions.

For more information on RECLAIM, see the Kognitio Guide.

**Example 1 – Global Session Reclaim**
Perform a Global Session Reclaim (GSR)

LOCK SYSTEM

RECLAIM TO NOW

Remember that a CREATE IMAGE command automatically obtains a global lock, so the following would run as a GSR.

CREATE IMAGE

RECLAIM TO NOW

**Example 2 – Global Session Reclaim of Specific Slabs**
Perform a Global Session Reclaim (GSR) of specific slabs

LOCK SYSTEM

RECLAIM FOR PARTITION 3 4 TO NOW
Using Date-times and Intervals

The date-time data types include: DATE, TIME, TIMESTAMP and INTERVAL, and the fields include: YEAR, MONTH, DAY, HOUR, MINUTE and SECOND. See Intervals, Dates and Times on page 5 for more information on definitions for these data types and fields.

This section explains how to use date-time data types. It includes the following topics.

- Creating Tables with Date-times and Interval Columns.
- Inserting Dates, Times and Intervals.
- Adding and Subtracting Date-times and Intervals.
- Aggregation with Date-times and Intervals.

The following functions are also useful when dealing with date-times:

- EXTRACT.
- DAYOFWEEK.
- PACKDATE.
- CURRENT_DATE, CURRENT_TIME, CURRENT_TIMESTAMP.

Creating Tables with Date-time, Interval and Timestamp Columns

In table definitions, Date and Time columns are simply entered as DATE and TIME. TIMESTAMPS may include a precision.

Example 1 – Creating a Table with Interval Columns

Create a table to hold details about the length of journeys in days, hours, minutes and seconds.

```
CREATE TABLE journeys(
    journey CHAR(8),
```
Example 2 – CREATE TABLE with Date, Time, and Timestamp Without Precision

The ORDERTAB table has DATE, TIME and TIMESTAMP columns. No precision set for the TIMESTAMP, so the fractional precision for the SECOND field is 6, the default value.

CREATE TABLE ordertab(
    o_orderkey INT NOT NULL,
    o_custkey INT,
    o_orderstatus CHAR(1),
    o_totalprice DECIMAL(12, 2),
    o_orderdate DATE,
    o_ordertime TIME,
    o_orderpriority CHAR(15),
    o_deliverytime TIMESTAMP,
    PRIMARY KEY(o_orderkey))

Example 3 – CREATE TABLE with Date, Time, and Timestamp with Precision Set

This table definition has a TIMESTAMP field where the precision is set to 0, which means there are no sub seconds.

CREATE TABLE ipe_table(
    schema_id INTEGER NOT NULL,
    name CHAR(32) NOT NULL,
    id INTEGER NOT NULL,
    owner INTEGER NOT NULL,
    type CHAR(1) NOT NULL,
    create_time TIMESTAMP(0),
    PRIMARY KEY(id),
    UNIQUE(name, schema_id),
    FOREIGN KEY(schema_id) REFERENCES ipe_schema)

Inserting Date, Times and Intervals

Intervals

When you enter an INTERVAL into a column, or SELECT or manipulate INTERVAL values, you may use INTERVAL literals, INTERVAL calculations or CAST them from another data type.
Example 1 – Entering Values into the Journeys Table

This shows how to insert values for the JOURNEYS table.

```sql
INSERT INTO journeys
VALUES('506-004',
       INTERVAL '001 15:25:00' DAY(3) TO SECOND)
```

Example 2 – Inserting Literal Dates Times and Timestamps

This example shows inserting a DATE, TIME and TIMESTAMP into the ordertab table.

```sql
INSERT INTO ordertab
VALUES(66601,
       1,
       '0',
       100.00,
       DATE '1998-10-13',
       TIME '12:32:00',
       'high',
       TIMESTAMP '1998-11-07 12:00:00')
```

Adding and Subtracting Date-Times and Intervals

You can determine the difference between two dates, times or timestamps using the minus operator (-). For example, Date1 - Date2 returns the number of days elapsing between the specified dates, and Time1 - Time2 gives the number of seconds between the specified times.

- If you subtract one Date-Time from another without specifying an INTERVAL, the result is an INTEGER, which can be positive or negative.
- If you make the same subtraction but specify an INTERVAL, the result returned is an INTERVAL.

Note that, unless an INTERVAL is specified, the difference between two timestamps gives results in seconds.

Example 1 – Subtracting One Time from Another to Give an Integer

If you subtract one TIME from another without specifying an INTERVAL, the result is an INTEGER.

```sql
SELECT TIME '14:30:00' - TIME '13:00:00'
FROM ipe_system
```
Example 2 – Subtracting One Time from Another to Return an Interval

If you make the same subtraction as in Example 1 but specify an INTERVAL, the result returned is an INTERVAL. With a SECOND INTERVAL, the same value as the INTEGER in Example 1 is returned. However, this time the result is a SECOND(4) INTERVAL.

```sql
SELECT (TIME '14:30:00' - TIME '13:00:00')SECOND(4)
FROM ipe_system
```

Example 3 – Altering a Timestamp which lies within a specified interval

The following query identifies orders that are scheduled to be delivered within the fortnight before Christmas and adds 2.5 days to the delivery time.

```sql
SELECT o_orderkey, o_deliverystatus,
       o_deliverystatus + INTERVAL '2 12' DAY TO HOUR AS newtime
FROM ordertab
WHERE (TIMESTAMP '1998-12-25 00:00:00' - o_deliverystatus)DAY
      BETWEEN INTERVAL '1' DAY AND INTERVAL '14' DAY
ORDER BY 3 DESC, 1
```

Aggregation and Date-time Data Types

The aggregation operators COUNT, MIN and MAX all work as expected.
Example – Aggregation with Date-times

Find the earliest order placed by each customer in the ordertab table.

```
SELECT o_custkey, MIN(o_orderdate)
FROM ordertab
GROUP BY 1
ORDER BY 1
```
You can use Kognitio to store national characters based on the syntax extensions to SQL:1999, which use Unicode and ISO standards. Using these extensions, you can store Latin and national characters, including Kanji.

Overview

The best known and most widely used character encoding standard is ASCII, which is based on 7-bit byte character strings and has enough characters to encode English text, but no other major written languages.

ISO has standardized several 8-bit extensions of ASCII for various groups of Latin-based writing systems. Latin-1 supports Western European languages and is widely used. Unicode is the problem-free way to handle written languages that are not in the Latin-1 list.

The Unicode Standard

The Unicode Standard is an effort to encode all the world’s characters in one standard. Unicode encodes over 100,000 characters The Unicode Standard specifies a numeric value and a name for each of its characters. In this respect, it is similar to other character encoding standards such as ASCII.

The range of integers used to code the characters is called the code space. A particular integer in this range is called a code point. When a character is mapped or assigned to a particular code point in the code space, it is referred to as a coded character.
The Unicode Standard defines three encoding forms that allow the same data to be stored and transmitted in a byte, double-byte or quad-byte oriented format (that is, in 8-, 16-, or 32-bits per code unit). All three encoding forms encode the same common characters and can be efficiently transformed into one another without data loss.

The three encoding forms are:

<table>
<thead>
<tr>
<th>Name</th>
<th>Variable Width</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>UTF-8</td>
<td>Yes</td>
<td>Stores each code point as a single 8-bit unit (the ASCII characters), or as two, three or four 8-bit sequences.</td>
</tr>
<tr>
<td>UTF-16</td>
<td>Yes</td>
<td>Stores each code point using either a single 16-bit unit or as a two 16-bit units.</td>
</tr>
<tr>
<td>UTF-32</td>
<td>No</td>
<td>Stores each code point as a 32-bit unit.</td>
</tr>
</tbody>
</table>

All three encoding forms need at most 4 bytes of data for each character.

Note: UCS-2 (2-byte Universal Character Set) is a similar yet older character encoding that was superseded by UTF-16 in Unicode version 2.0, though it still remains in use. The UCS-2 encoding form is identical to that of UTF-16, except that it does not support surrogate pairs and as a consequence it is a fixed-length encoding that always encodes characters into a single 16-bit value.

**Kognitio Character Set Specification**

The full syntax for specifying a CHAR or VARCHAR field is:

```sql
CHAR|VARCHAR (length) [CHARACTER SET character-set]
```

The character-set specified here is used for storage and conversion. For storage, different character sets take different amounts of space. For example:

<table>
<thead>
<tr>
<th>Name</th>
<th>Bytes per character</th>
<th>Full Unicode</th>
<th>Variable Width</th>
</tr>
</thead>
<tbody>
<tr>
<td>LATIN1</td>
<td>1</td>
<td>No</td>
<td>No</td>
</tr>
<tr>
<td>UCS2</td>
<td>2</td>
<td>No</td>
<td>No</td>
</tr>
<tr>
<td>UTF8</td>
<td>1-4</td>
<td>Yes</td>
<td>Yes</td>
</tr>
<tr>
<td>UTF16</td>
<td>2 or 4</td>
<td>Yes</td>
<td>Yes</td>
</tr>
<tr>
<td>UTF32</td>
<td>4</td>
<td>Yes</td>
<td>No</td>
</tr>
</tbody>
</table>

The character sets recognised by Kognitio are defined in the system tables IPE_CHARACTER_SET and IPE_CHARSET_TRANSLATION; custom 1 byte character sets can be added.

If the character set for a field is not specified, then the system default character set is used. When creating tables, the schema default character set overrides the system default. The system default character set is initially set to LATIN1.
Defaults are set using the following SQL syntax:

CREATE SCHEMA schema DEFAULT CHARACTER SET character-set
ALTER SCHEMA schema SET DEFAULT CHARACTER SET TO character-set
ALTER SYSTEM SET DEFAULT CHARACTER SET TO character-set

CHAR fields can only use fixed width character sets, whereas VARCHAR fields can use either fixed or variable width character sets. For this reason you cannot use a variable width character set as the default character set for a schema.

Normal character operations all work as expected, with automatic conversion of character sets being performed by Kognitio when required.

Notes: the automatic conversion of character sets can result in a performance penalty if, for example, strings have to be converted from a single byte representation to a four byte representation.

At present the upper and lower case functions consider Unicode, however the length of strings cannot change (this is the simplest form of conversion), so, for example, LOWER('Δ') will result in 'δ', but UPPER('ß') will not result in 'SS'.

The character set encoding for a session is determined by the client application and ODBC which will covert if necessary for the server. Kognitio does not support multiple character sets in the same SQL statement.

String Comparison

String comparison and sorting is performed using the UCS_BASIC collation order. Where a character offset of length is used, this will normally be in characters rather than bytes.

String Length

The CHAR_LENGTH function defaults to returning the string length as the number of characters, but, if required, it can return the number of bytes; there is also a function, OCTET_LENGTH which returns the string length as the number of bytes:

CHAR_LENGTH(string [USING OCTETS | CHARACTERS])
OCTET_LENGTH(string)
Chapter 8 - Using National Character Sets

**Entering Unicode**

Identifiers can be entered in Unicode and do not need quoting if they are in the regular identifier form specified by SQL (i.e. a letter followed by a sequence of letters, numbers, non-spacing marks, spacing-combining marks, connector punctuation or formatting codes).

For characters not in the session’s character set, there is a Unicode delimited form which allows any Unicode character to be specified using its code point escaped by backslash or another escape character.

The following three string literals are equivalent:

'Pólya'

U"P\00F3lya"

U"P/00F3lya" UESCAPE '/'

The following four identifiers are equivalent; the first two are equivalent because identifiers are case insensitive.

Erdős

ERDŐS

U"ERD\0150S"

U"ERD/0150S" UESCAPE '/'

**Altering a Column’s Character Set Specification**

It is possible to change the specification of a string column using:

```sql
ALTER TABLE table
ALTER COLUMN column
ALTER TYPE TO CHAR | VARCHAR(length)
CHARACTER SET character-set
```

This will also cause the underlying data in the columns to be changed to the new character set.

Alternatively, you can inform Kognitio that you want to change the specification of a column but not alter the underlying data, by using:

```sql
ALTER TABLE table
ALTER COLUMN column
ALTER CHARACTER SET TREAT AS character-set
```
Using the ALTER CHARACTER SET TREAT AS variant, you cannot change the number of bytes per character for a CHAR field; so altering from LATIN1 to LATIN9 would be valid, but LATIN1 to UCS2 would not.

In general, you cannot make a CHAR field use a variable width character set.

**CHAR vs. VARCHAR for short strings**

With multi-byte character sets, the previous wisdom of using fixed-length char fields for small strings might need to be reviewed – if multi-byte characters are rare in for example a UTF-8 encoding, this might be more compact than having to use UTF-32, even for short strings; this is illustrated below:
Plugin modules allow users to write their own C functions and call them from within Kognitio SQL SELECT statements. For an overview of the plugin mechanism and description of the basic procedures for developing and using plugin modules see the Kognitio Guide. This chapter describes the plugin functions that have been developed by Kognitio and are provided as part of the standard Kognitio release.

**ADD_MONTHS**

ADD_MONTHS adds a number of months to a date.

**Module**

compatibility

**Usage**

ADD_MONTHS(date, months)

**Notes**

If months is negative, the value is subtracted from date.

Non-integer values of months will be truncated.
**Example**

This example shows how old someone currently is and also how old they will be in 6 months time.

```
SELECT name,
    AGE(dob) Age_Now,
    AGE(dob, ADD_MONTHS(SYSDATE, 6) Age_In6Months
FROM personnel_records
ORDER BY 2, 3, 1
```

**AGE**

The `AGE` function returns an INT4 containing the age of a person or object at a specified date.

**Module**

datetime

**Usage**

`AGE(date-of-birth)`

`AGE(date-of-birth, specific-date)`

**Notes**

The first form of the function calculates the `AGE` using `CURRENT_DATE`; the second form can be used to calculate the `AGE` at any specific date.

The calculation of `AGE` is not straightforward in standard SQL.

If the `specific-date` is earlier than the `date-of-birth` then the `AGE` returned will be negative.

**Example**

This example shows how old someone currently is and also how old they will be in two weeks time.

```
SELECT name,
    AGE(dob) Age_Now,
    AGE(dob, CURRENT_DATE + INTERVAL '14' DAY) Age_In2weeks
FROM personnel_records
```
ANALYSE_STRING

The `ANALYSE_STRING` function allows the user to obtain information about the composition of a `CHAR` or `VARCHAR`.

Module

strings

Usage

`ANALYSE_STRING(string)`

Notes

The result is an `INTEGER` where each bit has the following meanings:

<table>
<thead>
<tr>
<th>Bits</th>
<th>Meaning</th>
</tr>
</thead>
<tbody>
<tr>
<td>0</td>
<td>String contains white space</td>
</tr>
<tr>
<td>1</td>
<td>String contains control characters</td>
</tr>
<tr>
<td>2</td>
<td>String contains punctuation</td>
</tr>
<tr>
<td>3</td>
<td>String contains numeric</td>
</tr>
<tr>
<td>4</td>
<td>String contains upper case characters</td>
</tr>
<tr>
<td>5</td>
<td>String contains lower case characters</td>
</tr>
<tr>
<td>6</td>
<td>String contains characters &gt; 127</td>
</tr>
<tr>
<td>8 - 15</td>
<td>Lowest ASCII value in string</td>
</tr>
<tr>
<td>16 - 23</td>
<td>Highest ASCII value in string</td>
</tr>
<tr>
<td>24 - 31</td>
<td>Unused (zero)</td>
</tr>
</tbody>
</table>

Punctuation characters are defined as all printable characters outside the range 0-9, A-Z, a-z and space.

The `GETBITS` plugin function is useful for splitting up the result.

The function is primarily provided to assist data auditing.

Example 1—Checking telephone numbers only contain digits

The following returns all telephone numbers that do not consist solely of characters in the range 0-9, (the column is a `VARCHAR` so we do not have any trailing spaces).
Chapter 9 - Plugin Functions

SELECT home_phone
FROM personnel_records
WHERE GETBITS(ANALYSE_STRING(home_phone), 6, 7) <> 8
ORDER BY 1

Example 2—Checking telephone numbers only contain digits or spaces

If we decide that it is acceptable for there to be embedded spaces in the telephone number, then the SQL of example 1 could be changed to the following:

SELECT home_phone
FROM personnel_records
WHERE GETBITS(ANALYSE_STRING(home_phone), 6, 7) NOT IN (8, 9)
ORDER BY 1

Example 3—Largest single digit in a telephone number

For all telephone numbers that consist solely of characters in the range 0-9, output the highest digit of the number.

SELECT home_phone,
    CHR(GETBITS(ANALYSE_STRING(home_phone), 23, 8)) hival
FROM personnel_records
WHERE GETBITS(ANALYSE_STRING(home_phone), 6, 7) = 8
ORDER BY 2, 1

BITCOUNT

BITCOUNT returns the number of bits set in the integer argument

Module

miscfuncs

Usage

BITCOUNT(integer-value)

Notes

The argument is treated as an INT64 so BITCOUNT(-1) = 64, even if -1 is an INT1.

Example

The following counts the number of flags set in column c_flags of the customer table.
SELECT BITCOUNT(cflags)
FROM customer

CONCAT

CONCAT concatenates the two arguments into a single string.

Module
compatibility

Usage
CONCAT(str1, str2)

Notes
CONCAT is equivalent to str1 || str2.

Example
Use CONCAT to create a full address including postcode for customers, where the address and postcode run together, but are separated by a comma and space.

SELECT c_name customer,
CONCAT(CONCAT(c_address, ', '), c_postcode) address
FROM customer
ORDER BY 1

DT_INFO

The DT_INFO function allows the user to obtain information about a specified DATE or TIMESTAMP. The function returns the information in an INT4.

Module
datetime

Usage
DT_INFO(specific-datetime, info-string)
Notes

info-string is one of the following, DAYOFMONTH, DAYOFYEAR, WEEKOFMONTH, WEEKOFYEAR, MONTHOFYEAR or QUARTEROFYEAR

All calculations assume the year begins on 1st January.

Some of the information could also be obtained using EXTRACT, e.g. DAYOFMONTH.

The info-string is not case sensitive and may have trailing spaces.

The info-string must be enclosed in single quotes.

Example

This example shows the day and week numbers of a person’s date of birth.

SELECT name, 
    DT_INFO(dob, 'DAYOFYEAR') DayNo, 
    DT_INFO(dob, 'WEEKOFYEAR') WeekNo 
FROM personnel_records 
ORDER BY 1

EARTH_DISTANCE

EARTH_DISTANCE returns the distance between two points on the earth’s surface.

Module

miscfunc

Usage

EARTH_DISTANCE(lat1, lon1, lat2, lon2, units, method)

Notes

(lat1, lon1) and (lat2, lon2) are the points on the earth’s surface, specified by latitude (-90 to 90) and longitude (-180 to 180).

method specifies how the distance is calculated:

- 0 indicates a numerically stable Haversine distance formula and a good value for the earth’s average radius.
1 indicates a Vincenty inverse formula for ellipsoids and so takes the shape of the earth into account, giving a better estimate at the cost of speed.

`units` specifies the units for the result - 0 for statute miles, 1 for metres.

A five parameter version of the function will default units to 0.

A four parameter version will default units and method to 0.

**Example**

The following measures the distance between (1,1) and (2,2) using method 0 and returning the answer in miles.

```
SELECT EARTH_DISTANCE(1, 1, 2, 2)
```

**FIRST_DAY**

FIRST_DAY calculates the date of the first day of the month that the given date is in.

**Module**

compatibility

**Usage**

`FIRST_DAY(date)`

**Example**

This example shows the date of the beginning of the month containing someone’s date of birth.

```
SELECT name, dob, FIRST_DAY(dob) AS startofmonth
FROM personnel_records
ORDER BY 1
```

**FORMATSTR**

FORMATSTR converts and formats its arguments into a VARCHAR under the control of the string control. The control string contains two types of objects: ordinary characters, which are simply copied to the output string, and conversion specifications, each of which causes conversion and copying of the next successive argument to FORMATSTR.
Module

formatstr

Usage

FORMATSTR(control, arg1, arg2, ...)

Notes

Each conversion specification is introduced by the character # and ended by a conversion character. Between the # and conversion character there may be:

A minus sign, which specifies left adjustment of the converted argument in its field.

A digit string specifying minimum field width. The converted object will be output in a field at least this wide, and wider if necessary. The argument will normally be padded with spaces. The exception to this is if the conversion character is a 'd'; in this case zeroes are used if any leading padding characters are required.

A period, which separates the field width from the next digit string.

A digit string, which specifies the maximum number of characters to be output from a string conversion, or the number of digits to be output for floating point conversions. This value is ignored for other types of conversion.

The conversion characters and their meanings are:

- **a**: The byte of output is converted to the corresponding 3-digit decimal ASCII code.
- **c**: The low byte of an INTEGER or the first character of a CHAR or VARCHAR is output as an ASCII character.
- **d**: A DECIMAL or INTEGER.
- **f**: A FLOAT.
- **H**: An INTEGER, displayed in upper case hexadecimal.
- **h**: An INTEGER, displayed in lower case hexadecimal.
- **s**: A CHAR or VARCHAR.

Conversion characters are case sensitive.

If the value to be converted is NULL, then a question mark (?) is output, (padded as necessary).
To output a #, precede it with another #, e.g. ##.

When an INTEGER is output in hexadecimal the number of digits output is dependent on the source data type, i.e. 2 for an INT1, 4 for an INT2, etc.

DATE, TIME, TIMESTAMP and INTERVAL values can all be output as strings with the appropriate formatting automatically applied.

An error will be returned if the argument's date type is inappropriate for the requested conversion or insufficient arguments are supplied to the function. Providing additional arguments is not treated as an error and they are silently ignored.

If a # is followed by an unrecognised conversion character, possibly separated by a field width specification, then the entire sequence of characters will be output verbatim.

Example 1—Simple formatting

This example summarises part of a personnel record.

```
SELECT FORMATSTR('#s who has personnel no. #d joined on #s',
                     name, personnel_no, joined)
FROM personnel_records
ORDER BY 1
```

Example 2—Specifying field widths

This example is similar to the first example, except that this time the information is output in fields of a specified width.

```
SELECT FORMATSTR('#-20s who has personnel no. #5d joined on #20s',
                     name, personnel_no, joined)
FROM personnel_records
ORDER BY 1
```

Example 3—Outputting intervals and # characters

This example outputs a # before the personnel number and performs an INTERVAL calculation.

```
SELECT FORMATSTR('#s ###5d has worked here for #5s (y-m)',
                     name, personnel_no,
                     (current_date - joined)year to month)
FROM personnel_records
```
Example 4—Outputting hexadecimal values and truncating strings

This example formats SYS.IPE_ERRORLOG entries into a form suitable for a summary report. It outputs `ecode` in hexadecimal to make it easier to look up the code in the Kognitio documentation. It also truncates the `data` column to a maximum of twenty characters.

```sql
SELECT FORMATSTR(
    'At #s (#d): mpid #3d had error <#h> namely "#-20.20s..."',
    errtime, seq, mpid, ecode, data)
FROM SYS.IPE_ERRORLOG
WHERE ecode > 1
ORDER BY 1;
```

Example 5—Padding

This example shows the difference when an `INTEGER` is output as a string and a decimal.

```sql
SELECT
    FORMATSTR('#10s spaces+no, #10d 0s+no, #-10d no+spaces',
        personnel_no, personnel_no, personnel_no)
FROM personnel_records
ORDER BY 1
```

GETBITS

The `GETBITS` function is passed an `INTEGER` and returns from it a specified number of bits, extracted from a specified starting position. The result is right shifted so that the first request bit is returned as bit zero of the result.

Module

strings

Usage

`GETBITS(integer-value, bit-position, number-of-bits)`

Notes

The function will accept all `INTEGER` data types.
bit-position is a number in the range 0 to 63.

number-of-bits is a number in the range 1 to 64.

An error will be returned if invalid parameters (i.e. outside the above ranges) are supplied.

Values are shifted as unsigned quantities, i.e. zeros will always be shifted in from the left.

The function is included in the strings module, rather than the maths module, because it is useful in processing the results of ANALYSE_STRING. Its use is primarily intended for processing data where some form of encoding is being used.

**Example 1—Extracting a single bit**

The following returns a value of 1 if all customers are limited companies (bits 4 of c_flags).

```sql
SELECT BITWISE_AND(getbits(cflags, 4, 1))
FROM customer
```

**Example 2—Extracting multiple bits**

The following will return each customer's credit risk (bits 6-7 of c_flags).

```sql
SELECT c_name, getbits(cflags, 7, 2) as risk
FROM customer
ORDER BY 2 DESC, 1
```

**INITCAP**

INITCAP ensures that the first letter of a word or series of words is an uppercase letter.

**Module**

compatibility

**Usage**

INITCAP(string)
Notes

INITCAP notes the presence of symbols (comma, period, colon, !, $, @, etc.) and will uppercase any following letter.

Example

This example ensures that the part names are formatted in a consistent way.

```
SELECT p_partkey, INITCAP(p_name)
FROM part order by 1
```

INSTR

The INSTR function searches a string for the occurrence of a substring.

Module

compatibility

Usage

```
INSTR(string ,substring[, position[, occurrence]])
```

Notes

INSTR returns an integer indicating the position of the character in string that is the first character of this occurrence of substring. position is an nonzero integer indicating the character of string to begin the search. If position is negative, then INSTR counts and searches backward from the end of string. occurrence is an integer indicating which occurrence of string INSTR should search for. The value of occurrence must be positive.

The default values of both position and occurrence are 1. The return value is relative to the beginning of string, regardless of the value of position. If the search is unsuccessful (i.e. if substring does not appear occurrence times after the position character of string), then the return value is 0.

Example

This example returns the first and last parts of an address for all addresses with at least three parts.
SELECT c_name,
    TRIM(SUBSTRING(c_address
        FROM 1 FOR INSTR(c_address, ',') -1)) street,
    TRIM(SUBSTRING(c_address
        FROM INSTR(c_address, ',', -1) +1)) postcode
FROM customer
WHERE INSTR(c_address, ',', 1, 2) > 0;

**IS_DATE**

The IS_DATE function returns 1 if the specified string in a given format can be converted to a Kognitio DATE data type, otherwise it returns 0. It will also accept a number instead of a string, within certain limits. It is possible to specify a literal string, a literal number, or a database column containing a string or number. In every case but one, their format must correspond to that which is described by a supplied format-string. Only if the string is in the format ‘DD-MON-YY’ can the format-string be left out.

**Module**

compatibility

**Usage**

IS_DATE(datetime-string)
IS_DATE(datetime-string, format-string)

**Notes**

See TO_CHAR for a list of acceptable formats for IS_DATE.

The function can be passed in a timestamp, as it will automatically be cast to a date.

**Examples**

The first of the following examples returns 1 as the string can be converted to a DATE data type with the value 1960-11-07, the second example will return 0 as the string cannot be converted to a valid date.

SELECT is_date('07/11/1960', 'dd/mm/yyyy')
FROM ipe_system

SELECT is_date('07 November 1960', 'dd Month yyyy')
FROM ipe_system
**IS_NUMBER**

The **IS_NUMBER** function returns 1 if the specified string can be converted to a Kognitio REAL data type, otherwise it returns 0.

### Usage

**IS_NUMBER**(string)

### Notes

It is valid for the string to contain a decimal point, leading sign and currency symbols.

### Example

This example splits out the house number from an address, if the address does not begin with a number then the house number is set to zero.

```
SELECT c_name,
   CASE
      WHEN IS_NUMBER(LEFT(c_address, INSTR(c_address, ' ') -1)) = 1
         THEN TO_NUMBER(LEFT(c_address, INSTR(c_address, ' ') -1))
      ELSE 0
   END AS house_number
FROM customer
```

**IS_TIMESTAMP**

The **IS_TIMESTAMP** function returns 1 if the specified string is in a given format that can be converted to a Kognitio TIMESTAMP data type, otherwise it returns 0. It will also accept a number instead of a string, within certain limits. It is possible to specify a literal string, a literal number, or a database column containing a string or number. In every case but one, their format must correspond to that which is described by a supplied format-string. Only if the string is in the format ‘DD-MON-YY HH:MM:SS’ can the format-string be left out.

### Module

compatibility
Chapter 9 - Plugin Functions

**Usage**

IS_TIMESTAMP(datetime-string)
IS_TIMESTAMP(datetime-string, format-string)

**Notes**

See TO_CHAR for a list of acceptable formats for IS_TIMESTAMP.

**Examples**

The following examples both return 1 as they can be converted to a TIMESTAMP data type with the value 1960-11-07 14:02:02.

```
SELECT IS_TIMESTAMP('14-02-02-07-11-1960',
    'hh-mi-ss-dd-mm-yyyy')
FROM ipe_system;
```

```
SELECT IS_TIMESTAMP('07/11/1960@02P.M. 02:02',
    'dd/mm/yyyy@hhA.M. mi:ss')
FROM ipe_system;
```

**LAST_DAY**

LAST_DAY calculates the date of the last day of the month that the given date is in.

**Module**

compatibility

**Usage**

LAST_DAY(date)

**Example**

This example shows the date of the end of the month containing someone's date of birth.

```
SELECT name, dob, LAST_DAY(dob) AS endofmonth
FROM personnel_records
ORDER BY 1
```
**LTRIM**

LTRIM removes specified characters from the left of a string.

**Module**
compatibility

**Usage**

LTRIM(string[, set])

**Notes**

LTRIM removes from string all of the leftmost characters that appear in set. The default value for set is a single blank. LTRIM begins scanning string from the first character and removes all characters that appear in set until reaching a character not in set. The function returns the result in a VARCHAR.

**Example**

The following removes any leading numbers or spaces from an address.

```
SELECT s_name, RTRIM(s_address, ' 0123456789,' ) newadr
FROM supplier
ORDER BY 1
```

**MAPDAY**

The MAPDAY function returns a VARCHAR containing the day name that corresponds to the supplied INTEGER value.

**Module**

datetime

**Usage**

MAPDAY(day)
Notes
An error will be returned if day is not in the range 0–6 (Sunday–Saturday).

Example
This example shows the day on which someone was born.

```sql
SELECT name, dob, MAPDAY(DAYOFWEEK(dob)) as dow
FROM personnel_records
ORDER BY 3, 2, 1
```

MAPMONTH
The MAPMONTH function returns a VARCHAR containing the month name that corresponds to the supplied INTEGER value.

Module
datetime

Usage
MAPMONTH(month)

Notes
An error will be returned if month is not in the range 1–12 (January–December).

Example
This example shows the month in which someone was born.

```sql
SELECT name, dob,
       MAPMONTH(DT_INFO(dob, 'monthofyear')) as moy
FROM personnel_records
ORDER BY 3, 2, 1
```

MONTHS_BETWEEN
MONTHS_BETWEEN calculates the difference between two dates in months.
Module
Compatibility

Usage
MONTHS_BETWEEN(date1, date2)

Notes
The function calculates date1 - date2. The result is normally not an integer.

Example
This example sums orders received from individual customers during the last month.

```
SELECT o_custkey, SUM(o_totalprice)
FROM ordertab
WHERE MONTHS_BETWEEN(SYSDATE, o_orderdate) BETWEEN 0 AND 1
GROUP BY 1
ORDER BY 2 DESC, 1
```

NEXT_DAY

NEXT_DAY calculates the date of the next named day of the week (that is, Sunday, Monday, Tuesday, Wednesday, Thursday, Friday and Saturday), after the given date.

Module
compatibility

Usage
NEXT_DAY(date, day-string)

Notes
NEXT_DAY is a "greater than" function, asking for the next date greater than the given date that falls on a particular day. This means that if the given date occurs on the specified day, the function will return the date of the next specified day. To make NEXT_DAY a "greater than or equal" function, subtract 1 from the date.
**Example**

This example generates the date of the next payday, which is always the last Friday of the month.

```sql
SELECT
    NEXT_DAY(LAST_DAY(SYSDATE) - INTERVAL '7' DAY, 'friday')
FROM ipe_system;
```

**PROFILE**

The **PROFILE** function allows character strings to be profiled. It is typically used in data auditing to look for repeated format patterns in string data.

**Module**

**strings**

**Usage**

**PROFILE**(mode, string)

**Notes**

The function uses the following characters to profile character data:

- A  Upper case alpha (A-Z)
- a  Lower case alpha (a-z)
- N  Numeric (0-9)
- P  Punctuation (.,;'@$ etc.)
- S  space (space or tab)
- X  non-printable

The function has three modes:

1. Perform a one-to-one mapping between string data and profiling characters
2. Collapse and count repeated character profiles (aaa := 3a)
3. Collapse repeated character profiles (aaa := a)

**Notes:**

Use **SUBSTRING** to limit the profiling to a specific area of a character string.

Use **TRIM** to remove trailing spaces prior to profiling if the spaces are not significant.
Example—Profile a simple string

This example shows the output of PROFILE for a simple string using each of the modes.

```sql
SELECT p_name,
       PROFILE(1, p_name) AS m1,
       PROFILE(2, p_name) AS m2,
       PROFILE(3, p_name) as m3
FROM part
WHERE p_name = 'Pump:3 Speed'
ORDER BY 1
```

<table>
<thead>
<tr>
<th>p_name</th>
<th>m1</th>
<th>m2</th>
<th>m3</th>
</tr>
</thead>
<tbody>
<tr>
<td>Pump:3 Speed</td>
<td>AaaaPNSAaa</td>
<td>A3aPNSA4a</td>
<td>AaPNSAa</td>
</tr>
</tbody>
</table>

**REPLACE**

The REPLACE function replaces one or more characters in a string with 0 or more characters.

**Module**

compatibility

**Usage**

`REPLACE(string, search-string, replace-string)`

**Notes**

Every occurrence of `search-string` is replaced by `replace-string`.

Example—Replace mistyped words

This example corrects some comments that were entered with incorrect dates.

```sql
SELECT p_name,
       REPLACE(p_comment, '2003', '2004') corrected_year
FROM part
ORDER BY 1
```

**REVERSE**

The REVERSE function takes a string and reverses the characters within it. The result is returned in a VARCHAR.
Module

strings

Usage

REVERSE(source-string)

Notes

source-string is the string to process.

Example 1—Find possible palindromes

SELECT *
FROM possible_palindromes
WHERE TRIM(LOWER(wrd)) = TRIM(LOWER(REVERSE(wrd)))

Note The TRIM and LOWER functions ensure we ignore any leading/trailing spaces and case differences.

Example 2—Extract a trailing initial

This example extracts the initial from a list of names that are stored in the form “Surname Initial”.

SELECT SUBSTRING(REVERSE(name) FROM 1 FOR 1) AS initial
FROM names

Note This method avoids the need to use the CHAR_LENGTH or POSITION functions to find the position of the last character.

ROUND

The ROUND function returns the supplied argument rounded to the nearest whole value.

Module

compatibility

Usage

ROUND(number[, m])
ROUND(timestamp[, fmt])
ROUND(date[, fmt])
ROUND(time[, fmt])

Notes

The ROUND(number) function returns number rounded to \( m \) decimal places. If \( m \) is omitted, then number is rounded to 0 places. \( m \) can be negative to round off (make zero) \( m \) digits left of the decimal point.

The ROUND(timestamp), ROUND(date) and ROUND(time) functions return a timestamp or time rounded to the unit specified by the format model fmt. If you omit fmt, then the rounding is to the nearest day. ROUND will always return a timestamp when called with a date or timestamp.

The following table lists the format models you can use with the ROUND and TRUNC date-time data type functions and the units to which they round and truncate date-time data type. The default model, 'DD', returns the date-time data type rounded or truncated to the day with a time of midnight.

<table>
<thead>
<tr>
<th>Format Model</th>
<th>Rounding or Truncating Unit</th>
</tr>
</thead>
<tbody>
<tr>
<td>CC</td>
<td>One greater than the first two digits of a four-digit year</td>
</tr>
<tr>
<td>SCC</td>
<td></td>
</tr>
<tr>
<td>YYYY</td>
<td>Year (rounds up on July 1)</td>
</tr>
<tr>
<td>YYYY</td>
<td></td>
</tr>
<tr>
<td>YEAR</td>
<td></td>
</tr>
<tr>
<td>SYEAR</td>
<td></td>
</tr>
<tr>
<td>YYY</td>
<td></td>
</tr>
<tr>
<td>YY</td>
<td></td>
</tr>
<tr>
<td>Y</td>
<td></td>
</tr>
<tr>
<td>IYYYY</td>
<td>ISO Year</td>
</tr>
<tr>
<td>IY</td>
<td></td>
</tr>
<tr>
<td>IY</td>
<td></td>
</tr>
<tr>
<td>I</td>
<td></td>
</tr>
<tr>
<td>Q</td>
<td>Quarter (rounds up on the sixteenth day of the second month of the quarter)</td>
</tr>
<tr>
<td>MONTH</td>
<td>Month (rounds up on the sixteenth day)</td>
</tr>
<tr>
<td>MON</td>
<td></td>
</tr>
<tr>
<td>MM</td>
<td></td>
</tr>
<tr>
<td>RM</td>
<td></td>
</tr>
<tr>
<td>WW</td>
<td>Same day of the week as the first day of the year</td>
</tr>
<tr>
<td>IW</td>
<td>Same day of the week as the first day of the ISO year</td>
</tr>
<tr>
<td>W</td>
<td>Same day of the week as the first day of the month</td>
</tr>
<tr>
<td>DDD</td>
<td>Day</td>
</tr>
</tbody>
</table>
### Chapter 9 - Plugin Functions

<table>
<thead>
<tr>
<th>DD</th>
<th>J</th>
</tr>
</thead>
<tbody>
<tr>
<td>DAY</td>
<td>Starting day of the week</td>
</tr>
<tr>
<td>DY</td>
<td></td>
</tr>
<tr>
<td>D</td>
<td></td>
</tr>
<tr>
<td>HH</td>
<td>Hour</td>
</tr>
<tr>
<td>HH12</td>
<td></td>
</tr>
<tr>
<td>HH24</td>
<td></td>
</tr>
<tr>
<td>MI</td>
<td>Minute</td>
</tr>
</tbody>
</table>

#### Examples

This example shows the date of the beginning of the month that is nearest to someone's date of birth.

```sql
SELECT name, dob, ROUND(dob, 'MM') AS closest1st
FROM personnel_records
ORDER BY 1
```

This example returns the rounded prices of parts.

```sql
SELECT p_name, ROUND(p_retailprice) AS wholeprice
FROM part
ORDER BY 2, 1
```

#### RTRIM

RTRIM removes specified characters from the right of a string.

**Module**

compatibility

**Usage**

`RTRIM(string[, set])`

**Notes**

RTRIM removes from `string` all of the rightmost characters that appear in `set`. The default value for `set` is a single blank. RTRIM scans `string` backwards from the last character and removes all characters that appear in `set` until reaching a character not in `set`. The function returns the result in a VARCHAR.
Example

The following removes any trailing punctuation or spaces from an address.

```
SELECT s_name, RTRIM(s_address, ' .,') newadr
FROM supplier
ORDER BY 1
```

SINKCHARS

The `SINKCHARS` function takes a string and removes (sinks) a series of characters from it. The result is returned as a `VARCHAR`.

Module

strings

Usage

```
SINKCHARS(source-string, char-string)
SINKCHARS(source-string)
```

Notes

- `source-string` is the string to process.
- `char-string` is a list of characters to remove.

The default `char-string` is all non-printable characters.

All occurrences of the characters in `char-string` will be removed from `source-string`.

The order the character appear in `char-string` is unimportant.

Example 1—Remove any non-printable characters from an address

This example removes any non-printable characters from a supplier's address.

```
SELECT s_name,
       SINKCHARS(s_address) newadr
FROM supplier
ORDER BY 1
```
Example 2—Remove punctuation from an address

This example removes any parentheses and spaces from a supplier's phone number.

```
SELECT s_name,
      SINKCHARS(s_phone, ' ()') newphone
FROM supplier
ORDER BY 1
```

**SNIPCHARS**

The **SNIPCHARS** function takes a string and removes a series of characters from the beginning and/or end of it. The result is returned as a VARCHAR.

**Module**

strings

**Usage**

```
SNIPCHARS(source-string, char-string, control-string)
SNIPCHARS(source-string, char-string)
SNIPCHARS(source-string)
```

**Notes**

- **source-string** is the string to process.
- **char-string** is a list of characters to trim.
- **control-string** is one of BOTH, LEADING or TRAILING.
- **control-string** is not case sensitive and can contain trailing spaces.
- **control-string** has to be enclosed in single quotes.
- The default **char-string** is white space (space & tab).
- The default **control-string** is BOTH.
- The order the character appear in **char-string** is unimportant.
- Using **SNIPCHARS** to remove a single character is equivalent to the standard TRIM function.
Example 1—Remove any trailing punctuation from an address

This example removes any spaces, full stops or commas from the end of a supplier's address.

```
SELECT s_name,  
       SNIPCHARS(s_address, ' .', 'trailing') newadr  
FROM supplier  
ORDER BY 1
```

Example 2—Remove any leading digits from an address

This example removes any leading digits and spaces from the beginning of a supplier's address.

```
SELECT s_name,  
       SNIPCHARS(s_address, ' 0123456789', 'leading') newadr  
FROM supplier  
ORDER BY 1
```

SUBSTR

The SUBSTR function returns a substring of a string.

**Module**

compatibility

**Usage**

```
SUBSTR(string, pos[, len])
```

**Notes**

SUBSTR can only be used with character strings.

Using the built-in Kognitio function SUBSTRING which has exactly the same parameters will eliminate the overhead associated with using plugin functions.
Example – Outgoing Postcode

You can select the last three characters of a UK postcode, which form the “outgoing” part. These are useful for surveys based on a single postal district. As the length of incoming postcodes vary from three to four characters (for example, ST1, ST13) followed by a space, the outgoing codes start either at position 5 or position 6. This means that the new postcode column has a space before the code, where the incoming postcode has only three characters. You can remove the unwanted spaces using TRIM.

CREATE VIEW outward_postcode(name, address, postcode) AS
SELECT c_name, c_address,
       TRIM(SUBSTR(c_postcode, 5, 4))
FROM customer

SUCKCHARS

The SUCKCHARS function takes a string and extracts (sucks) from it the string contained within it that is bounded by two other strings. The result is returned as a VARCHAR.

Module
strings

Usage
SUCKCHARS(source-string, start-string, end-string)

Notes
source-string is the string to process.
start-string is the string that indicates the leading boundary of the string to extract.
end-string is the string that indicates the trailing boundary of the string to extract.
If start-string doesn’t exist we return data from the first position of source-string.
If end-string doesn’t exist we keep going to the end of source-string.
end-string has to appear after start-string.
Either or both of start-string and end-string can be zero length, in which case they are ignored.
start-string is looked for from the left, end-string from the right.

There is currently no way to say you want to find the nth occurrence of either start-string or end-string.

Example—Splitting up telephone numbers

This example returns a telephone number as a separate area code and number. The numbers are specified in one of two ways, depending on whether it was supplied with a county code prefix, e.g. (01344) 300770 or +44(0)1344 300770.

```sql
SELECT SUCKCHARS(s_phone, '(', ')') code,
       SUCKCHARS(s_phone, '(', ')', '') no
FROM supplier
WHERE s_phone LIKE('%')
UNION
SELECT '0' ||
       SUCKCHARS(TRIM(s_phone), '(0)', ' ') code,
       SUCKCHARS(s_phone, ' ', '') no
FROM supplier
WHERE s_phone LIKE('+%')
ORDER BY 1

Note: We require a TRIM (or a CAST to a VARCHAR), in the second UNION – Otherwise we will use any trailing spaces in the CHAR column as our end-string and hence return the entire number as the code.
```

SWAPCHARS

The SWAPCHARS function takes a string and swaps characters according to the form in which it is called. The result is returned in a VARCHAR.

Module

strings

Usage

SWAPCHARS(source-string)

SWAPCHARS(source-string, replacement-character)

SWAPCHARS(source-string, from-string, to-string)
Notes

source-string is the string to process.

The first two forms replace non-printable characters; the last form allows one set of characters to be mapped to another set.

replacement-character is the character to be used to replace non-printable characters.

The default replacement-character is a period.

from-string and to-string have to be the same length

Example 1—Replace any non-printable characters with a period.

This example removes any non-printable characters from a comment column.

```
SELECT p_name, SWAPCHARS(p_comment) allprintable
FROM part
ORDER BY 1
```

Example 2—Replace any non-printable characters with a space

This example is similar to example 1, but replaces non-printable characters with a space.

```
SELECT p_name, SWAPCHARS(p_comment, ' ') allprintable
FROM part
ORDER BY 1
```

Example 3—Replace a set of shifted characters with their numeric equivalents

A series of comments were entered where the shift key was held down by mistake, this example maps erroneous entries back to the required digits.

```
SELECT p_name, 
    SWAPCHARS(p_comment, ''"£§%^&*()' , '1234567890') mapped
FROM part
ORDER BY part
```

TO_CHAR

The TO_CHAR function uses a specified format definition, (or a data type specific default) to reformat the supplied date-time or numeric data type.
Module

compatibility

Usage

TO_CHAR(number, format-string)
TO_CHAR(date-value)
TO_CHAR(time-value)
TO_CHAR(timestamp-value)
TO_CHAR(date-value, format-string)
TO_CHAR(time-value, format-string)
TO_CHAR(timestamp-value, format-string)

Notes

This function has now been provided as an in-built Kognitio function with code generation which runs approximately twice as fast as the plugin version. It is possible to revert to the plugin function by qualifying the call with the module name, e.g. COMPATIBILITY.TO_CHAR().

The following number formats are used with TO_CHAR.

<table>
<thead>
<tr>
<th>Format</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>9999990</td>
<td>Count of nines and zeros determines maximum digits that can be displayed</td>
</tr>
<tr>
<td>999,999,999.99</td>
<td>Commas and decimals will be placed in the pattern shown.</td>
</tr>
<tr>
<td>999990</td>
<td>Displays a zero if the value is zero</td>
</tr>
<tr>
<td>099999</td>
<td>Displays numbers with leading zeros.</td>
</tr>
<tr>
<td>$99999</td>
<td>Dollar sign placed in front of every number</td>
</tr>
<tr>
<td>B99999</td>
<td>Display will be blank if value is zero, this is the default</td>
</tr>
<tr>
<td>99999MI</td>
<td>If number is negative, minus sign follows number, default is minus sign on left</td>
</tr>
<tr>
<td>99999S</td>
<td>Same as 99999MI</td>
</tr>
<tr>
<td>S99999</td>
<td>If number is negative, minus sign precedes the number, if the number is positive a plus sign precedes the number</td>
</tr>
<tr>
<td>99D99</td>
<td>Display the decimal character in this position</td>
</tr>
<tr>
<td>C99999</td>
<td>Displays the ICO currency character (GBP) in this position</td>
</tr>
<tr>
<td>L99999</td>
<td>Displays the local currency character (£) in this position</td>
</tr>
<tr>
<td>£99999</td>
<td>Displays the currency character £ in this position</td>
</tr>
<tr>
<td>RN</td>
<td>Displays the number as a roman numeral</td>
</tr>
<tr>
<td>99999PR</td>
<td>Negative numbers surrounded by &lt; and &gt;</td>
</tr>
<tr>
<td>9.999EEE</td>
<td>Display will be scientific notation, (MUST BE 4 Es)</td>
</tr>
<tr>
<td>999V99</td>
<td>Multiplies number by 10^n where n is the number of digits to the right of the V</td>
</tr>
<tr>
<td>SP</td>
<td>The number is spelled out in upper case.</td>
</tr>
</tbody>
</table>
Sp  Same as SP but with initial capital.
sp  Same as SP but lowercase.
SPTH The number to be spelled out in uppercase and given an ordinal suffix.
SPTH Same as SP but with initial capital.
spth Same as SP but lower case.
THSP Same as SPTH
Thsp Same as Spth
ths Same as spth

The following date-time formats are used with TO_CHAR, TO_DATE, TO_TIME and TO_TIMESTAMP.

<table>
<thead>
<tr>
<th>Format</th>
<th>Description</th>
<th>Example</th>
</tr>
</thead>
<tbody>
<tr>
<td>MM</td>
<td>Number of month</td>
<td>11</td>
</tr>
<tr>
<td>RM</td>
<td>Roman numeral month</td>
<td>XI</td>
</tr>
<tr>
<td>MON</td>
<td>Three letter month abbreviation</td>
<td>NOV</td>
</tr>
<tr>
<td>Mon</td>
<td>Same as MON, but with initial capital</td>
<td>Nov</td>
</tr>
<tr>
<td>mon</td>
<td>Same as MON, but all lower case</td>
<td>nov</td>
</tr>
<tr>
<td>MONTH</td>
<td>Month fully spelled out</td>
<td>NOVEMBER</td>
</tr>
<tr>
<td>Month</td>
<td>Same as MONTH, but with initial capital</td>
<td>November</td>
</tr>
<tr>
<td>month</td>
<td>Same as MONTH, but all lower case</td>
<td>november</td>
</tr>
<tr>
<td>DDD</td>
<td>Number of the day in the year</td>
<td>312</td>
</tr>
<tr>
<td>DD</td>
<td>Number of the day in the month</td>
<td>7</td>
</tr>
<tr>
<td>D</td>
<td>Number of the day in the week</td>
<td>5</td>
</tr>
<tr>
<td>DY</td>
<td>Three letter abbreviation of day</td>
<td>SUN</td>
</tr>
<tr>
<td>Dy</td>
<td>Same as DY but with initial capital</td>
<td>Sun</td>
</tr>
<tr>
<td>dy</td>
<td>Same as DY, but all lowercase</td>
<td>sun</td>
</tr>
<tr>
<td>DAY</td>
<td>Day fully spelled out</td>
<td>SUNDAY</td>
</tr>
<tr>
<td>Day</td>
<td>Day with initial capital</td>
<td>Sunday</td>
</tr>
<tr>
<td>day</td>
<td>Day all in lowercase</td>
<td>sunday</td>
</tr>
<tr>
<td>YYYY</td>
<td>Full four-digit year</td>
<td>1960</td>
</tr>
<tr>
<td>YYYY</td>
<td>Signed year if BC</td>
<td></td>
</tr>
<tr>
<td>IYYYY</td>
<td>ISO four-digit standard year</td>
<td></td>
</tr>
<tr>
<td>YYY</td>
<td>Last three digits of year</td>
<td></td>
</tr>
<tr>
<td>IYY</td>
<td>Last three digits of ISO year</td>
<td></td>
</tr>
<tr>
<td>YY</td>
<td>Last two digits of year</td>
<td></td>
</tr>
<tr>
<td>IY</td>
<td>Last two digits of ISO year</td>
<td></td>
</tr>
<tr>
<td>Y</td>
<td>Last digit of year</td>
<td></td>
</tr>
<tr>
<td>I</td>
<td>Last digit of ISO year</td>
<td></td>
</tr>
<tr>
<td>RR</td>
<td>Given a year with 2 digits, returns a year in the next century if</td>
<td></td>
</tr>
</tbody>
</table>
the year is <50 and the last 2 digits of the current year are >=50; returns a year in the preceding century if the year is >=50 and the last 2 digits of the current year are <50.

**RRRR** Round year. Accepts either 4-digit or 2-digit input. If 2-digit, provides the same return as RR. If you don’t want this functionality, simply enter the 4-digit year.

**YEAR** Year spelled out

**Year** Same as **YEAR**, but with initial capitals

**year** Same as **YEAR**, but in lowercase

**Q** Number of quarter

**WW** Number of week in year

**W** Number of week in month

**IW** Week of year from ISO standard

**J** “Julian” – days since Dec 31, 4713 B.C.

**HH** Hour of day, always 1–12

**HH12** Same as **HH**

**HH24** Hour of day, 24-hour clock

**MI** Minute of hour

**SS** Second of minute

**SSSSS** Seconds since midnight, always 0–86399

**/,.:** Punctuation to be incorporated in display for TO_CHAR, or ignored in format for TO_DATE

**A.M.** Display A.M. or P.M. depending on time of day

**a.m.** Same as **A.M.**, but lowercase

**P.M.** Same as **A.M.**

**p.m.** Same as a.m.

**AM** Same as **A.M.**, but without periods

**am** Same as a.m., but without periods

**PM** Same as **P.M.**, but without periods

**pm** Same as p.m., but without periods

**CC** Century

**SCC** Same as **CC**, but prefixes BC with “-“

**B.C.** Displays B.C. or A.D. depending on date

**A.D.** Same as **B.C.**

**b.c.** Same as **B.C.**, but lowercase

**a.d.** Same as **A.D.**, but lowercase

**BC** Same as **B.C.**, but without periods

**AD** Same as **A.D.**, but without periods

**bc** Same as **b.c.**, but without periods

**ad** Same as **a.d.**, but without periods
The following formats only work with TO_CHAR. They should not be used with TO_DATE, TO_TIME or TO_TIMESTAMP.

<table>
<thead>
<tr>
<th>Format</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>“string”</td>
<td>String is incorporated in the display for TO_CHAR</td>
</tr>
<tr>
<td>fm</td>
<td>Prefix to the month or day, e.g. fmMONTH. This suppresses padding of month or day (as defined above). Without fm, all months are displayed at the same width. This is also true for days. With fm, padding is eliminated and months and days are only as long as their count of characters.</td>
</tr>
<tr>
<td>TH</td>
<td>Suffix to a number, e.g. ddTH. This produces a “th” suffix. The capitalisation of the TH comes from the case of the number (e.g. DD or dd) and not the case of the TH. Works with any number in a date or an integer.</td>
</tr>
<tr>
<td>SP</td>
<td>Suffix to a number that forces the number to be spelled out. Capitalisation comes from the case of the number and not the case of the SP. Works with any number in a date or an integer.</td>
</tr>
<tr>
<td>SPTH</td>
<td>Suffix combination of SP and TH that forces the number to be spelled out and given an ordinal suffix.</td>
</tr>
<tr>
<td>THSP</td>
<td>Same as SPTH</td>
</tr>
</tbody>
</table>

The TO_CHAR function for dates can handles ISO week numbers and ISO years. Care must be taken when using these. The rules are:

- Each week is Monday to Sunday.
- If January 1 falls on a Friday, Saturday, or Sunday, then the week including January 1 is the last week of the previous year, because most of the days in the week belong to the previous year.
- If January 1 falls on a Monday, Tuesday, Wednesday, or Thursday, then the week is the first week of the new year, because most of the days in the week belong to the new year. For example, January 1, 1991 is a Tuesday, so Monday, December 31, 1990 to Sunday, January 6, 1991 is week 1, year 1991.

If no format string is used for TO_CHAR, the defaults are:

- '01-JAN-04' for date and timestamp
- '08:24:23' for time.

**Examples**

The following examples use SYSDATE and the system table IPE_SYSTEM (which contains a single row) to illustrate various aspects of the TO_CHAR functionality. The examples were run at 2:21 p.m. on 17th September 2004.

```
SELECT
    TO_CHAR(SYSDATE,
        'fmDay "the" ddth "of" fmMonth, yyyy, "at" hh24:mi:ss')
FROM ipe_system
```
SELECT TO_CHAR(SYSDATE, 'Ddspth "of" fmMonth, year, misp "minutes past" hhsp')
FROM ipe_system
Seventeenth of September, two thousand and four, twenty one minutes past two

SELECT TO_CHAR(SYSDATE, ''"It is" sssss "("ssssssp") seconds since midnight"''
FROM ipe_system
It is 51441 (fifty one thousand four hundred and forty one) seconds since midnight

SELECT TO_CHAR(SYSDATE, '"This year is" year; ||
TO_CHAR(ADD_MONTHS(SYSDATE, -120), ""ten years ago it was" year; ||
TO_CHAR(ADD_MONTHS(SYSDATE, 120), ""in 10 years time it will be" year.')
FROM ipe_system
This year is two thousand and four; ten years ago it was nineteen-ninety four; in 10 years time it will be twenty-fourteen.

**TO_DATE**

The **TO_DATE** function converts a string in a given format to a Kognitio DATE data type. It will also accept a number instead of a string, within certain limits. It is possible to specify a literal string, a literal number, or a database column containing a string or number. In every case but one, their format must correspond to that which is described by a supplied format-string. Only if the string is in the format ‘DD-MON-YY’ can the format-string be left out.

**Module**

compatibility

**Usage**

TO_DATE(datetime-string)
TO_DATE(datetime-string, format-string)
Notes
This function has now been provided as an in-built Kognitio function with code generation which runs approximately twice as fast as the plugin version. It is possible to revert to the plugin function by qualifying the call with the module name, e.g. COMPATIBILITY.TO_DATE().

See TO_CHAR for a list of acceptable formats for TO_DATE.

The function can be passed in a timestamp, as it will automatically be cast to a date.

Examples
The following examples both return a DATE data type with the value 1960-11-07.

```
SELECT to_date('07/11/1960', 'dd/mm/yyyy')
FROM ipe_system

SELECT to_date('07 November 1960', 'dd Month yyyy')
FROM ipe_system
```

TO_NUMBER
The TO_NUMBER function converts a string to a Kognitio REAL data type.

Module
```
compatibility
```

Usage
```
TO_NUMBER(string)
```

Notes
TO_NUMBER requires that string be a properly formatted number. An error is returned if string contains invalid characters.

It is valid for the string to contain a decimal point, leading sign and currency symbols.

TO_NUMBER can only deal with 15 significant digits (i.e. leading / trailing zeroes are irrelevant). This means it can handle 123456789012345 and 1234567890123450, but not 1234567890123456.
Example

This example splits out the number from those addresses that begin with a digit.

```sql
SELECT c_name, TO_NUMBER(SUBSTRING(c_address FROM 1 FOR INSTR(c_address, ' ') -1))
FROM customer
WHERE c_address MATCHING('^[0-9]+ ')```

TO_TIME

The TO_TIME function converts a string in a given format to a Kognitio TIME data type. It will also accept a number instead of a string, within certain limits. It is possible to specify a literal string, a literal number, or a database column containing a string or number. In every case but one, their format must correspond to that which is described by a supplied format-string. Only if the string is in the format ‘HH:MM:SS’ can the format-string be left out.

Module

compatibility

Usage

TO_TIME(datetime-string)
TO_TIME(datetime-string, format-string)

Notes

This function has now been provided as an in-built Kognitio function with code generation which runs approximately twice as fast as the plugin version. It is possible to revert to the plugin function by qualifying the call with the module name, e.g. COMPATIBILITY.TO_TIME().

See TO_CHAR for a list of acceptable formats for TO_TIME.

Examples

The following examples all return a TIME data type with the value 14:02:02.

```sql
SELECT TO_TIME('02 P.M. 02 02', 'hhA.M. mi ss')
FROM ipe_system

SELECT TO_TIME('14:02:02')
FROM ipe_system;```
SELECT TO_TIME('50522', 'SSSSS')
FROM ipe_system;

**TO_TIMESTAMP**

The **TO_TIMESTAMP** function converts a string in a given format to a Kognitio TIMESTAMP data type. It will also accept a number instead of a string, within certain limits. It is possible to specify a literal string, a literal number, or a database column containing a string or number. In every case but one, their format must correspond to that which is described by a supplied format-string. Only if the string is in the format ‘DD-MON-YY HH:MM:SS’ can the format-string be left out.

**Module**

compatibility

**Usage**

TO_TIMESTAMP(datetime-string)
TO_TIMESTAMP(datetime-string, format-string)

**Notes**

This function has now been provided as an in-built Kognitio function with code generation which runs approximately twice as fast as the plugin version. It is possible to revert to the plugin function by qualifying the call with the module name, e.g. COMPATIBILITY.TO_TIMESTAMP().

See **TO_CHAR** for a list of acceptable formats for **TO_TIMESTAMP**.

**Examples**

The following examples both return a TIMESTAMP data type with the value 1960-11-07 14:02:02.

SELECT TO_TIMESTAMP('14-02-02-07-11-1960',
                    'hh-mi-ss-dd-mm-yyyy')
FROM ipe_system;

SELECT TO_TIMESTAMP('07/11/1960@02P.M. 02:02',
                    'dd/mm/yyyy@hhA.M. mi:ss')
FROM ipe_system;
TRANSLATE

The TRANSLATE function performs an orderly character-by-character substitution on a string.

Module

compatibility

Usage

TRANSLATE(string, search-string, replace-string)

Notes

TRANSLATE looks at each character of string to see if it occurs in search-string, if it does, then the character at the corresponding position in replace-string replaces it.

TRANSLATE always returns an empty string if replace-string is empty.

Example

A series of comments were entered where the shift key was held down by mistake, this example maps erroneous entries back to the required digits.

```sql
SELECT p_name,
       TRANSLATE(p_comment, '!"£$%^&*()', '1234567890') mapped
FROM part
ORDER BY 1
```

TRUNC

The TRUNC function returns the supplied argument truncated to the nearest whole value.

Module

compatibility

Usage

TRUNC(number[, m])
TRUNC(timestamp[, fmt])
TRUNC(date[, fmt])
TRUNC(time[, fmt])

Notes

The TRUNC(number) function returns number truncated to m decimal places. If m is omitted, then number is truncated to 0 places. m can be negative to truncate (make zero) m digits left of the decimal point.

The TRUNC(timestamp), TRUNC(date) and TRUNC(time) functions return a timestamp or time truncated to the unit specified by the format model fmt. If you omit fmt, then the truncation is to the nearest day. TRUNC will always return a timestamp when called with a date or timestamp.

See ROUND for a list of the format models you can use with the ROUND and TRUNC date-time data type functions and the units to which they round and truncate date-time data types.

Example

This example shows the date of the beginning of the month that contains someone's date of birth.

```
SELECT name, dob, TRUNC(dob, 'MM') AS closest1st
FROM personnel_records
ORDER BY 1
```

This example returns the truncated prices of parts.

```
SELECT p_name, TRUNC(p_retailprice, 0) AS truncprice
FROM part
ORDER BY 2, 1
```
This appendix contains an SQL script. The tables in the script are intentionally small, but the same syntax applies whether there are tens of rows or tens of millions. The script has been developed to explore the capabilities of SQL and to show how commands can be linked together to run as a batch.

A.1 The Tables

The script uses five tables that are based on the tpc-d data (plus some timestamps).

A.2 The Script

--
-- SQL for the Kognitio reference manual.
-- Definitions are based on the tpc-d data (plus some
-- timestamps).
-- This set inserts a small number of rows in to each table
-- suitable for reproduction in the manual set.
--
-- Mike Burrow, Revised 19th October 2000.
------------------------------------------
connect to ourserver user myusername using mypassword;
create table PART(
P_PARTKEY     int           not NULL,
P_NAME        varchar(55)   not NULL,
P_MFGR        char(25)      not NULL,
create table part 
(
P_PARTKEY  int           not NULL,
P_BRAND    char(10)      not NULL,
P_TYPE     varchar(25)   not NULL,
P_SIZE     integer       not NULL,
P_CONTAINER char(10)      not NULL,
P_RETAILPRICE decimal(12,2) not NULL,
P_COMMENT  varchar(23)   not NULL,
PIMARY KEY (P_PARTKEY));

insert into part values(
    1, 'VIN plate', 'DirtRover', 'MudPlugger',
    '19J', 1, 'HQ', 17.50,
    'Check reason for order!' );
insert into part values(
    2, 'Clutch fluid reservoir', 'DirtRover', 'MudPlugger',
    '19J', 2, 'Clutch', 49.50,
    'Fluid as well?');
insert into part values(
    3, 'Fuel lift pump', 'DirtRover', 'MudPlugger',
    '19J', 2, 'Fuel', 57.50, '');
insert into part values(
    4, 'Fuel filter', 'DirtRover', 'MudPlugger',
    '19J', 1, 'Fuel', 7.50, '');
insert into part values(
    5, 'Brake vacuum pump', 'DirtRover', 'MudPlugger', '19J',
    2, 'Brakes', 37.50,
    'Long lead times');
insert into part values(
    6, 'Engine oil filler cap', 'DirtRover', 'MudPlugger',
    '19J', 1, 'Lub''tion', 10.50, '');
insert into part values(
    7, 'Turbocharger', 'DirtRover', 'MudPlugger',
    '19J', 5, 'Turbo', 417.50,
    'Exchange item');
insert into part values(
    8, 'Heater', 'DirtRover', 'MudPlugger', '19J',
    5, 'Cooling', 117.50, '');
insert into part values(
    9, 'Air filter element condition indicator', 'DirtRover',
    'MudPlugger', '19J', 1,
    'Air intake', 7.50, '');
insert into part values(
    10, 'Air cleaner', 'DirtRover', 'MudPlugger',
    '19J', 5, 'Air intake', 117.50, '');
insert into part values(
    11, 'Fuel injection pump', 'DirtRover', 'MudPlugger',
    '19J', 2, 'Fuel', 97.50,
    'Difficult to obtain');

create table SUPPLIER 
(S_SUPPKEY   int           not NULL,
S_NAME      char(25)      not NULL,
S_ADDRESS   varchar(40)   not NULL,
Appendix A - wxsubmit Scripting

S_NATIONKEY integer not NULL,
S_PHONE char(15) not NULL,
S_URL varchar(30) not NULL,
S_TELNET varchar(15) not NULL,
S_ACCTBAL decimal(12,2) not NULL,
S_COMMENT varchar(101) not NULL,
PRIMARY KEY (S_SUPPKEY));

insert into supplier values(1001, 'Petes parts', 'Unit 1, Smalltown, ST1 4RU.', 1, '44(0)1234577777',
'www.petes-parts.com', '111.22.3.44', 1072.20,
'Just around the corner');
insert into supplier values(1002, 'Daves deliveries',
'14 Some place, Smalltown, ST7 4PX.', 1, '44(0)1234574444',
'www.davesdeliveries.co.uk', '11.222.33.4', -52.30,
'Good for clutch parts');
insert into supplier values(1003, 'Sams supplies',
'54444 Long drive, BigTown, BT07458.', 2, '01444455555',
'www.sams-supplies.com', '1.22.3.44', 10472.0,
'US supplier of fuel systems');

create table PARTSUPP(
PS_PARTKEY int not NULL,
PS_SUPPKEY int not NULL,
PS_AVAILQTY integer not NULL,
PS_SUPPLYCOST decimal(12,2) not NULL,
PS_COMMENT varchar(199) not NULL,
PRIMARY KEY (PS_PARTKEY,PS_SUPPKEY));

insert into partsupp values(1, 1001, 10, 10.00, '');
insert into partsupp values(2, 1001, 5, 40.00, '');
insert into partsupp values(8, 1001, 1, 100.00, '');
insert into partsupp values(9, 1001, 10, 5.00, '');
insert into partsupp values(10, 1001, 7, 100.00, '');
insert into partsupp values(5, 1002, 10, 30.00, '');
insert into partsupp values(6, 1002, 100, 7.00, '');
insert into partsupp values(7, 1002, 1, 259.00, '');
insert into partsupp values(8, 1002, 5, 100.00, '');
insert into partsupp values(9, 1002, 100, 4.00, '');
insert into partsupp values(10, 1002, 10, 100.00, '');
insert into partsupp values(3, 1003, 10, 50.00, '');
insert into partsupp values(4, 1003, 1000, 2.50, '');
insert into partsupp values(7, 1003, 1, 259.00, '');
insert into partsupp values(9, 1003, 10, 7.50, '');

-- Simple retrieval: select * . Get the full details of
-- all suppliers.
select *
from supplier;

-- Simple retrieval: Get part numbers for all parts supplied.
-- Order by ensures we get them in order.
select ps_partkey
from partsupp
order by ps_partkey;

-- Previous query returned duplicates, to eliminate these
-- we use distinct. We order this time on column number
-- rather than name, alias the column and sort in descending
-- order.
select distinct ps_partkey as part
from partsupp
order by 1 desc;

-- Rather than eliminate the duplicates, lets count how many
-- suppliers of each part there are. We group on the part,
-- do a count(*) and display the rows in descending order
-- of suppliers.
select ps_partkey as part, count(*) as suppliers
from partsupp
group by ps_partkey
order by suppliers desc, 1;

-- Qualified retrieval: Get all parts plus their type
-- and price that cost less than 100.00 dollars, order by
-- the price and part key.
select p_partkey, p_type, p_retailprice
from part
where p_retailprice < 100
order by 3, 1;

-- Now let’s join in the part details to the query that
-- counted the number of suppliers.
select ps_partkey, count(*), p_name
from part, partsupp
where p_partkey = ps_partkey
group by 1, 3
order by 2 desc, 1;

-- A self join, that shows us all pairs of parts that are in
-- the same container. Note the < clause prevents (x,x) pairs
-- as well as both combinations of (x,y) i.e. (y,x).
select p1.p_partkey part1, p2.p_partkey part2,
  p1.p_container container
from part p1, part p2
where p1.p_container = p2.p_container and
  p1.p_partkey < p2.p_partkey
order by p1.p_container, 1, 2;

-- A three way join. List each partkey, name, and supplier
-- for all supplied parts.
select p.p_partkey, s.s_name, p.p_name
from part p, supplier s, partsupp ps
where p.p_partkey = ps.ps_partkey and
  s.s_suppkey = ps.ps_suppkey
order by 1, 2;

-- For each part supplied, calculate the number of suppliers
-- who supply the part, the total of parts available and the
-- average supply cost.
select ps_partkey part, count(*) suppliers, sum(ps_availqty)
  total_parts, avg(ps_supplycost) avg_price
from partsupp
order by 1;

-- Where a part is supplied by more than one supplier, display
-- the maximum and minimum prices.
select ps_partkey part, min(ps_supplycost), max(ps_supplycost)
from partsupp
order by 1
having count(*) > 1
order by 1;

-- Display the supplier name and the total value of their
-- stock for those suppliers who supply at least 5 items and
-- where the value of the stock is over 3000 dollars.
select s_name,
  sum(ps_availqty * ps_supplycost) value_of_stock
from partsupp, supplier
where s_suppkey = ps_suppkey
order by 1
having count(ps_partkey) >= 5 and
  sum(ps_availqty * ps_supplycost) < 3000.00
order by 2 desc;

-- Obtain all the details of the Smalltown suppliers
-- without an ST1 post code.
select *
from supplier
where lower(s_address) like '%smalltown%' and
  upper(s_address) not like '%ST1 %'
order by s_suppkey;

-- Obtain partkeys, containers and names of all types of
-- 'pumps' in the parts table.
select p_partkey, p_container, p_name
from part
where upper(p_name) like '%PUMP%'
order by 1;

-- Obtain names of suppliers that supply pumps.
-- First using sub-SELECTs.
select s_name from supplier
where s_suppkey in ( 
    select ps_suppkey from partsupp 
    where ps_partkey in ( 
        select p_partkey 
        from part 
        where upper(p_name) like '%PUMP%' 
    ) 
) 
order by 1;

-- and then using joins. 
select s_name 
from supplier, part, partsupp 
where s_suppkey = ps_suppkey and 
    ps_partkey = p_partkey and 
    upper(p_name) like '%PUMP%' 
order by 1;

-- and it can be done with exists as well! 
select s_name from supplier 
where exists ( 
    select * from part, partsupp 
    where p_partkey = ps_partkey and 
    ps_suppkey = s_suppkey and 
    upper(p_name) like '%PUMP%' 
) 
order by 1;

-- Get the details of any parts that nobody supplies. 
select * 
from part where not exists ( 
    select * 
    from partsupp 
    where p_partkey = ps_partkey); 

-- Using a union select the partkeys of all size 1 parts 
-- plus all parts supplied by Daves deliveries. Note 
-- duplicates will be eliminated. 
select p_partkey 
from part 
where p_size = 1 
union 
select ps_partkey 
from partsupp 
where ps_suppkey = ( 
    select s_suppkey 
    from supplier 
    where upper(s_name) like 'DAVES DELIVERIES%') 
order by 1;

-- Using a union select the partkeys of all size 1 parts 
-- plus all parts supplied by Daves deliveries. This time 
-- add a literal to indicate why it qualifies, as this 
-- makes each row unique we can see the duplicates.
-- Note the literal strings must be the same length.
select p_partkey, 'size 1'
from part
where p_size = 1
union
select ps_partkey, 'from d'
from partsupp
where ps_suppkey = (
   select s_suppkey
   from supplier
   where upper(s_name) like 'DAVES DELIVERIES%')
order by 1;

-- This time use union all and a having clause to find out
-- the size 1 parts that are supplied by Daves deliveries.
-- Note we need to use a derived table to make the having
-- Clause apply to the result of the entire union.
select k from (select p_partkey from part where p_size = 1
union all
select ps_partkey from partsupp
where ps_suppkey = (
   select s_suppkey
   from supplier
   where upper(s_name) like 'DAVES DELIVERIES%')) as dt(k)
group by 1
having count(*) > 1
order by 1;

-- This is how we get all size 1 parts supplied by Dave.
select p_partkey from part, supplier, partsupp
where p_size = 1 and ps_partkey = p_partkey and
   ps_suppkey = s_suppkey and
   upper(s_name) like 'DAVES DELIVERIES%'
order by 1;

-- Now get counts of all the sizes of the parts supplied
-- by Dave.
select p_size, count(p_partkey) from part, supplier, partsupp
where ps_partkey = p_partkey and
   ps_suppkey = s_suppkey and
   upper(s_name) like 'DAVES DELIVERIES%'
group by 1
order by 1;

-- Now use a case to expand on the meaning of size.
select p_size, case
   when p_size < 3 then 'Tiny/small: Can go by normal Post'
   when p_size = 3 then 'Medium: Overnight shipment'
   when p_size > 3 then 'Large/Heavy: Special deliveries'
end size,
   count(p_partkey) from part, supplier, partsupp
where ps_partkey = p_partkey and
ps_suppkey = s_suppkey and
    upper(s_name) like 'DAVES DELIVERIES%'
group by 1, 2
order by 1

-- We'll change the definitions of the following
-- tables to allow timestamps, bit flags, postcodes and
-- NULLs to be entered.
create table CUSTOMER(
    C_CUSTKEY   int not NULL,
    C_NAME      varchar(25),
    C_ADDRESS   varchar(40),
    C_POSTCODE  char(9),
    C_NATIONKEY integer,
    C_PHONE     char(15),
    C_ACCTBAL   decimal(12,2),
    C_FLAGS     int,
    PRIMARY KEY (C_CUSTKEY));

insert into customer values(
    1, 'Andys autos', 'White Cross, Smalltown',
    'ST1 4RX', 1, '44(0)1234571111', 0.0, 255);
insert into customer values(
    2, 'Gordons garage', 'Develgate drive, Smalltown',
    'ST3 7XX', 1, '44(0)1234571221', 1230.50, 63);
insert into customer(
    C_CUSTKEY, C_NAME, C_ADDRESS,  C_POSTCODE,
    C_PHONE, C_ACCTBAL, C_FLAGS) values(
    3, 'MikeTheMechanic', 'Back street, Smalltown',
    'ST4 4RR', '44(0)1234571666', -983.0, 8);
insert into customer values(
    4, 'Bert Brown', '4 Brown Cross, Smalltown',
    'ST13 4RX', 1, '44(0)1234571122', 0.0, 255);
insert into customer values(
    5, 'Bert Browne', '17 Brown Place, Smalltown',
    'ST13 7BN', 1, '44(0)1234571133', 0.0, 7);
insert into customer values(
    6, 'Burt Brown', '111 Brown Road, Smalltown',
    'ST13 9BB', 1, '44(0)1234571144', 0.0, 63);
insert into customer values(
    7, 'Burt Browne', '22 Brown Road, Smalltown',
    'ST13 9BC', 1, '44(0)1234571155', 0.0, 128);
insert into customer values(
    8, 'John Brown', '24 Brown Road, Smalltown',
    'ST13 9BC', 1, '44(0)1234571155', 0.0, 8);
insert into customer values(
    9, 'David Brown', '26 Brown Road, Smalltown',
    'ST13 9BC', 1, '44(0)1234571155', 0.0, 0);

-- Display those customers who have a NULL
-- _C_NATIONKEY
select * from customer
where C_NATIONKEY is NULL;
-- And those that aren't
select * from customer
where C_NATIONKEY is not NULL;

-- And show that this is very different from = NULL!
-- This won't return anything!
select * from customer
where C_NATIONKEY = cast(NULL as int)
union all
select * from customer
where C_NATIONKEY <> cast(NULL as int);

-- The flag field is defined as follows:
-- bits 0-3: customer 'value'.
-- bit 4: limited company.
-- bit 5: dealer.
-- bits 6-7: credit risk.
-- bits 8-31: available for future use.
select c_custkey, c_name, c_flags
from customer
order by 1;

-- Show individual flags.
select c_custkey, c_name, c_flags & 15, c_flags & 16,
    c_flags & 32, c_flags & 192
from customer
order by c_custkey;

-- Shift them down to be in the range 0-x.
select c_custkey, c_name, c_flags & 15 as val,
    (c_flags & 16) / 16 as ltd,
    (c_flags & 32) / 32 as dealer,
    (c_flags & 192) / 64 as risk
from customer
order by c_custkey;

-- Expand on value.
select c_custkey, c_name,
    case
        when (c_flags & 15) > 12 then 'loyal'
        when (c_flags & 15) between 5 and 11 then 'ok'
        else 'low value' end as val,
    (c_flags & 16) / 16 as ltd,
    (c_flags & 32) / 32 as dealer,
    (c_flags & 192) / 64 as risk
from customer
order by c_custkey;

-- Now we define bits 8-11 to indicate the following:
-- bit 8: call waiting.
-- bit 9: fax.
-- bit 10: e-mail.
-- bit 11: www.

-- Set some of the new flags
update customer set c_flags = c_flags | 256
    where c_custkey in (1, 3);
update customer set c_flags = c_flags | 512;
update customer set c_flags = c_flags | 1024
    where c_custkey > 4;
update customer set c_flags = c_flags | 2048
    where c_custkey not in (2, 3);

-- Show the new flag values, using a case to expand the
-- flags in to a number of yes/no columns.
select c_custkey, c_name,
    case c_flags & 256
        when 256 then 'Y' else 'N' end as CallWaiting,
    case c_flags & 512
        when 512 then 'Y' else 'N' end as Fax,
    case c_flags & 1024
        when 1024 then 'Y' else 'N' end as email,
    case c_flags & 2048
        when 2048 then 'Y' else 'N' end as WWW
from customer
order by c_custkey;

-- Clear some of the new flags
update customer set c_flags = c_flags & (4095 - 256)
    where c_custkey <= 3;
update customer set c_flags = c_flags & (4095 - 512);

-- And rerun the select.
select c_custkey, c_name,
    case c_flags & 256
        when 256 then 'Y' else 'N' end as CallWaiting,
    case c_flags & 512
        when 512 then 'Y' else 'N' end as Fax,
    case c_flags & 1024
        when 1024 then 'Y' else 'N' end as email,
    case c_flags & 2048
        when 2048 then 'Y' else 'N' end as WWW
from customer
order by c_custkey;

-- Find all the customers who could have been "Mr Brown".
select c_custkey, c_name
from customer
where upper(c_name) like '%BROWN%'
order by 1;

-- Same thing but using matching.
select c_custkey, c_name
from customer
where lower(c_name) matching 'brown'
order by 1;

-- Extract the part of the name before the brown.
select c_custkey, c_name,
       substring(c_name
       from 1
       for position('brown' in lower(c_name)) -1)
from customer
where lower(c_name) like '%brown%'
order by 1;

-- Extract the whole name if the part of the name before the
-- brown "sounds like" bert. We are no longer interested in Mr
-- Browne.
select c_custkey, c_name from customer
where lower(c_name) like '%brown' and
      soundex(substring(
          c_name from 1 for
          position('brown' in lower(c_name)) -1)) =
      soundex('bert')
order by 1;

-- Find all the customers with Smalltown postcodes.
select c_custkey, c_name, c_postcode from customer
where c_postcode matching '^[sS][tT]'
order by 1;

-- Refine it further to the ST10 to ST13 range of postcodes.
select c_custkey, c_name, c_postcode from customer
where lower(c_postcode) matching '^st1[0-3]'
order by 1;

-- Refine it further to the ST10 to ST13 range of postcodes
-- that end with BC.
select c_custkey, c_name, c_postcode from customer
where lower(c_postcode) matching '^st1[0-3].*bc$'
order by 1;

create table ORDERTAB(
    O_ORDERKEY      int not NULL,
    O_CUSTKEY       int,
    O_ORDERSTATUS   char(1),
    O_TOTALPRICE    decimal(12,2),
    O_ORDERDATE     date,
    O_ORDERTIME     time,
    O_ORDERPRIORITY char(15),
    O_DELIVERYTIME  timestamp,
    PRIMARY KEY (O_ORDERKEY));

insert into ordertab values(
    66601, 1, '0', 100.00, date '1998-10-13',
    time '12:32:00', 'high',
    timestamp '1998-11-07 12:00:00');
insert into ordertab values(66602, 1, '0', 1000.00, date '1998-10-14',
time '09:12:00', 'med',
timestamp '1999-01-01 09:00:00');
insert into ordertab values(66603, 4, '1', 500.00, date '1998-10-14',
time '17:30:00', 'low',
timestamp '1998-12-17 17:00:00');
insert into ordertab values(66604, 5, '0', 1100.00, date '1998-10-15',
time '12:30:00', 'low',
timestamp '1999-02-01 09:00:00');
insert into ordertab values(66605, 5, '0', 250.00, date '1998-10-15',
time '12:32:00', 'low',
timestamp '1999-02-01 09:00:00');
insert into ordertab values(66606, 5, '0', 100.00, date '1998-10-15',
time '12:35:00', 'high',
timestamp '1998-10-17 17:00:00');
insert into ordertab values(66607, 2, '0', 100.00, date '1998-11-15',
time '12:35:00', 'high',
timestamp '1998-12-17 17:00:00');
insert into ordertab values(66608, 2, '0', 100.00, date '1998-11-15',
time '12:35:00', 'high',
timestamp '1998-12-17 17:00:00');
insert into ordertab values(66609, 7, '0', 100.00, date '1998-12-15',
time '12:35:00', 'high',
timestamp '1999-01-17 17:00:00');

-- Display the order numbers, date of order and
-- order priority.
select o_orderkey, o_orderdate, o_orderpriority
from ordertab
order by o_orderkey;

-- Display the order numbers, date of order and when the order
-- should be delivered based on the order priority.
select o_orderkey, o_orderdate, o_orderpriority,
case lower(o_orderpriority)
  when 'high' then o_orderdate + interval '1' day
  when 'med' then o_orderdate + interval '7' day
  when 'low' then o_orderdate + interval '1' month
end as ShipBy
from ordertab
order by o_orderkey;

-- Add the display of how many days left to deliver,
-- (using our measures).
select o_orderkey, o_orderdate, o_orderpriority,
case lower(o_orderpriority)
when 'high' then o_orderdate + interval '1' day
when 'med' then o_orderdate + interval '7' day
when 'low' then o_orderdate + interval '1' month
end as ShipBy,
case lower(o_orderpriority)
when 'high' then o_orderdate + interval '1' day
when 'med' then o_orderdate + interval '7' day
when 'low' then o_orderdate + interval '1' month
end - current_date as DaysToGo
from or
der	
-- Create a view of the information with the shipping date
create view ordertab_view(k, d, p, s) as
select o_orderkey, o_orderdate, o_orderpriority,
case lower(o_orderpriority)
when 'high' then o_orderdate + interval '1' day
when 'med' then o_orderdate + interval '7' day
when 'low' then o_orderdate + interval '1' month
end
from ordertab;
select *
from ordertab_view
order by k;

-- So we can make the days to go calculation less repetitive.
select k, p, (s - current_date)day(4) as DaysToGo
from ordertab_view
order by k;

-- Compare when we think we should deliver with the
-- requested delivery timestamp.
select o_orderkey, o_orderdate, o_orderpriority,
case lower(o_orderpriority)
when 'high' then o_orderdate + interval '1' day
when 'med' then o_orderdate + interval '7' day
when 'low' then o_orderdate + interval '1' month
end as OurShipBy,
case lower(o_orderpriority)
when 'high' then o_orderdate + interval '1' day
when 'med' then o_orderdate + interval '7' day
when 'low' then o_orderdate + interval '1' month
end - current_date as TheirDaysToGo,
o_deliverytime,
cast(o_deliverytime as date) - o_orderdate as TheirDaysToGo
from ordertab
order by o_orderkey;

-- Assuming we use slower/cheaper delivery mechanism for
-- lower priority items, work out when each order needs to
-- be shipped to satisfy the delivery dates.
select o_orderkey, o_orderpriority,
    case lower(o_orderpriority)
        when 'high'
            then o_deliverytime - interval '12:30' hour to minute
        when 'med'
            then o_deliverytime - interval '2 12' day to hour
        when 'low'
            then o_deliverytime - interval '7' day
    end as ShippingTime,
    o_deliverytime
from ordertab
order by o_orderkey;

-- Find out which months most orders are placed in.
select extract(month from o_orderdate), count(*)
from ordertab
group by 1
order by 2 desc;

-- Find out which hour most orders are placed in.
select extract(hour from o_ordertime) hr, count(*)
from ordertab
group by 1
order by hr;

-- Find out which day most orders are placed on.
select case
    when (o_orderdate - date '1900-01-01') mod 7 = 0
        then 'Mon'
    when (o_orderdate - date '1900-01-01') mod 7 = 1
        then 'Tue'
    when (o_orderdate - date '1900-01-01') mod 7 = 2
        then 'Wed'
    when (o_orderdate - date '1900-01-01') mod 7 = 3
        then 'Thur'
    when (o_orderdate - date '1900-01-01') mod 7 = 4
        then 'Fri'
    when (o_orderdate - date '1900-01-01') mod 7 = 5
        then 'Sat'
    when (o_orderdate - date '1900-01-01') mod 7 = 6
        then 'Sun'
end DayOfTheWeek,
    count(*)
from ordertab
group by 1
order by 2 desc;

-- Find out which day most orders are placed on, this time
-- we use the decode statement.
select decode((o_orderdate - date '1900-01-01') mod 7,
    0, 'Mon',
    1, 'Tue',
    2, 'Wed',
    3, 'Thur',
    4, 'Fri',
    5, 'Sat',
    6, 'Sun'
end DayOfTheWeek,
    count(*)
from ordertab
group by 1
order by 2 desc;
2, 'Wed',
3, 'Thur',
4, 'Fri',
5, 'Sat',
'Sun') DayOfTheWeek,
count(*)
from ordertab
group by 1
order by 2 desc;

-- What we would really like is to have zeros as well, so
-- first create a lookup table for days of the week.
Create table daysoftheweek (di int, dc char(4));
insert into daysoftheweek values(0, 'Mon');
insert into daysoftheweek values(1, 'Tue');
insert into daysoftheweek values(2, 'Wed');
insert into daysoftheweek values(3, 'Thur');
insert into daysoftheweek values(4, 'Fri');
insert into daysoftheweek values(5, 'Sat');
insert into daysoftheweek values(6, 'Sun');

-- Now do an outer join, counting the orders for each day.
select dc, count(o_orderdate) from
daysoftheweek left outer join ordertab
on ((o_orderdate - date '1900-01-01') mod 7) = di
group by 1
order by 2 desc

-- And of course we can use this to find out how many orders
-- were placed on specified days.
select dc, count(o_orderdate) from
daysoftheweek left outer join ordertab
on ((o_orderdate - date '1900-01-01') mod 7) = di
where dc in ('Sat', 'Sun')
group by 1
order by 2 desc

-- We can also use a having clause to look at or eliminate
-- specific count values.
select dc, count(o_orderdate) orders from
daysoftheweek left outer join ordertab
on ((o_orderdate - date '1900-01-01') mod 7) = di
where dc in ('Sat', 'Sun')
group by 1
having count(o_orderdate) > 0
order by 2 desc

-- For each customer who has placed an order, find the number
-- of orders and the min and max order times they require.
select o_custkey, count(*) num, min(o_deliverytime),
max(o_deliverytime)
from ordertab
group by 1
order by 3 desc;

-- For the above, display the difference between the max
-- and min.
select o_custkey, count(*) num,
    max(o_deliverytime) - min(o_deliverytime)
from ordertab
group by 1
order by 3 desc;

-- For each customer display how many orders they have placed.
select c_custkey, count(*)
from customer, ordertab
where c_custkey = o_custkey
group by 1
order by 2 desc;

-- But we want to see customers who haven’t placed orders!
select c_custkey, count(o_custkey)
from customer, ordertab
where c_custkey = o_custkey
group by 1
union
select c_custkey cust, cast(0 as int) cnt
from customer
where not exists (  
    select o_custkey from ordertab  
    where o_custkey = c_custkey)
order by 2 desc, 1;

-- Same thing with an outer join.
select c_custkey as cust, count(o_custkey) as cnt
from customer
    left outer join ordertab on c_custkey = o_custkey
group by 1
order by 2 desc, 1;

-- 3 way outer join to link parts with suppliers.
select p_partkey, p_name, s_name
from part
    left outer join partsupp on p_partkey = ps_partkey
    left outer join supplier on s_suppkey = ps_suppkey
order by p_partkey, s_name;

-- 3 way outer join to link parts with suppliers.
-- This time in addition to the NULLs we get from
-- those parts without a supplier, we also replace
-- 'Petes parts' with NULL.
select p_partkey, NULLIF(s_name, 'Petes parts')
from part
    left outer join partsupp on p_partkey = ps_partkey
    left outer join supplier on s_suppkey = ps_suppkey
order by 1, 2;
-- This is the same as the above, but this time replace
-- all NULLs with 'No supplier'.
select p_partkey,
    coalesce(NULLIF(s_name, 'Petes parts'), 'No supplier')
Supplier
from part
    left outer join partsupp on p_partkey = ps_partkey
    left outer join supplier on s_suppkey = ps_suppkey
order by 1, 2;

-- 3 way outer join to count the suppliers of each part.
select p_partkey, p_name, count(s_name)
from part
    left outer join partsupp on p_partkey = ps_partkey
    left outer join supplier on s_suppkey = ps_suppkey
group by 1, 2
order by 3, 1;

-- 3 way outer join to count the suppliers of each
-- type of pump.
select p_partkey, p_name, count(s_name)
from part
    left outer join partsupp on p_partkey = ps_partkey
    left outer join supplier on s_suppkey = ps_suppkey
where lower(p_name) like '%pump%'
group by 1, 2
order by 3, 1;

-- Select those parts that are supplied by more than one
-- supplier, who has more than 5 parts in stock, where
-- the average price of all parts involved is less than 150
-- dollars.
select ps_partkey
from partsupp
having count(*) > 1 and
    avg(case
        when ps_availqty > 5 then ps_supplycost
        else NULL
    end) < 150;

-- Select those parts that are more expensive than any
-- of the parts in the Fuel container.
select distinct p_name, p_retailprice, p_container
from part p1
where p1.p_retailprice > any (
    select distinct p2.p_retailprice
    from part p2
    where p_container = 'Fuel')
order by 1, 2, 3;

-- Select those parts that are more expensive than all
-- of the parts in the Fuel container.
select distinct p_name, p_retailprice, p_container
from part p1
where p1.p_retailprice > all ( 
    select distinct p2.p_retailprice
    from part p2
    where p_container = 'Fuel')
order by 1, 2, 3;

-- The next two queries do the same as the any/all
-- but use min/max.
select distinct p_name, p_retailprice, p_container
from part p1
where p1.p_retailprice > ( 
    select min(p2.p_retailprice)
    from part p2
    where p_container = 'Fuel')
order by 1, 2, 3;

select distinct p_name, p_retailprice, p_container
from part p1
where p1.p_retailprice > ( 
    select max(p2.p_retailprice)
    from part p2
    where p_container = 'Fuel')
order by 1, 2, 3;

-- Show that when a table is empty, any returns FALSE.
select distinct p_name, p_retailprice, p_container
from part p1
where p1.p_retailprice > any ( 
    select distinct p2.p_retailprice
    from part p2
    where p_container = 'Empty')
order by 1, 2, 3;

-- Show that when a table is empty all returns TRUE.
select distinct p_name, p_retailprice, p_container
from part p1
where p1.p_retailprice > all ( 
    select distinct p2.p_retailprice
    from part p2
    where p_container = 'Empty')
order by 1, 2, 3;

-- Select the list of parts where there is at
-- least one supplier with more than 50 of them available.
select p_partkey, p_name from part
where p_partkey in ( 
    select ps_partkey from partsupp
    where ps_availqty > 50)
order by 1;
-- Same again, but we only want the UK suppliers.
select p_partkey, p_name from part
where
  p_partkey in (
    select ps_partkey from partsupp
    where ps_availqty > 50 and ps_suppkey in (
      select s_suppkey
        from supplier
        where s_nationkey = 1
    )
  )
order by 1
**wxsubmit Scripting**

wxsubmit is a command line tool to run SQL on Kognitio and display any results. The tool has extensive help that can be accessed by using the \(-\text{help}\) option. This appendix provides a brief description of using \texttt{wxsubmit} to develop SQL scripts; in particular it focuses on control flow and variables; a simple example of a script used to control a RECLAIM process is also included.

### B.1 Variables

Variables are set using:

\begin{verbatim}
set var variable-name variable-value
\end{verbatim}

Variables are referenced by preceding the variable name with a dollar sign.

There is also an alternative syntax which can be used to set variables:

\begin{verbatim}
setvar variable-name=variable-value
variable-name=variable-value
\end{verbatim}

With the later syntax, any enclosing quotes are not considered part of the value. Any part of \texttt{variable-value} in quotes needs any contained quotes of the same type to be escaped by repetition.

Variable names may contain letters, numbers and underscores, and must begin with a letter or an underscore.
If an undefined variable is referenced, that variable is searched for in the environment variables of the OS shell/command interpreter environment, and if found its value is imported into wxsubmit. If it doesn't exist there, it expands to an empty string.

Variables inside single quotes are not expanded.

A list of currently defined variables in wxsubmit, including all built-in variables but not environment variables, can be obtained by running:

```
show vars
```

### Examples

- set variable $foo to 10
  ```
  set var foo 10;
  ```

- set $fred to "cat's whisker"
  ```
  fred='cat''s whisker';
  ```

- select * from t where cl = 10
  ```
  select * from t where cl = $foo;
  ```

- concatenation of variables
  ```
  select ${foo}${bar};
  ```

### B.2 Built-In Variables

A number of built-in variables are provided, whose values are updated automatically. They are:

<table>
<thead>
<tr>
<th>Variable</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>SQLState</td>
<td>The five-character ODBC SQLState returned from the last query or OK if there was no error.</td>
</tr>
<tr>
<td>WCSerror</td>
<td>The six-character Kognitio error code returned from the last query, or OK if there was no error. If this represents an error, it is two characters followed by four hexadecimal digits.</td>
</tr>
<tr>
<td>Cliver</td>
<td>The software version wxsubmit.</td>
</tr>
<tr>
<td>Sysver</td>
<td>The software version Kognitio.</td>
</tr>
<tr>
<td>NumRows</td>
<td>The number of rows returned by the last query that returned results.</td>
</tr>
<tr>
<td>NumColumns</td>
<td>The number of columns returned by the last query that returned results.</td>
</tr>
<tr>
<td>Col1, Col2, Col3, Col4, Col5</td>
<td>The values of columns 1 to 5 of the first row of the last query that returned results. Note these values are always repopulated even if the query returns less than 5 columns.</td>
</tr>
<tr>
<td>QueryNumber</td>
<td>The query number of the last query.</td>
</tr>
<tr>
<td>CompileTime, ExecuteTime, FirstRowTime,</td>
<td>The time, in milliseconds, between the start of the query and the time the prepare finished (if wxsubmit is doing separate prepare and</td>
</tr>
</tbody>
</table>
execute stages, which it usually doesn't), the time the execute finished, the time the first row was returned and the time the last row was returned, respectively.

In addition, single-quoted versions of the built-in string variables are provided: SQLStateStr, WCSerrorStr, Col[1-5]Str, cliverStr and sysverStr.

### B.3 Branching and Jumping

To define a label in a script:

```plaintext
foo:
```

To jump to a label:

```plaintext
goto foo;
```

wxsubmit supports basic syntax for conditional execution. The syntax is:

```plaintext
if varname op varname2 statement;
```

or

```plaintext
if varname op literal-statement;
```

op can be `=`, `<>`, `<=`, `>=`, `!=` or `!=`.

Variable names in if statements can be preceded with dollar signs. The statement is executed if and only if the condition is true.

**Example**

```plaintext
-- jump to label "fail" if last query failed
if SQLState != OK goto fail;
```

### B.4 Error Handling

By default, if a query fails it increments the error count (to a maximum of 255) and when wxsubmit exits this error count is used as the exit code. This behaviour can be modified using:

```plaintext
whenever sqlerror perform-action [transaction-behaviour];
```

perform-action can be:

```plaintext
continue success  Don't increment the error count.
```
continue failure: Increment the error count.
continue: Same as continue failure which is the default.
exit success: On error, exit with code 0.
exit failure: On error, exit with code 1.
exit exit-code: On error, exit with this exit-code.
exit: Same as exit success.

transaction-behaviour (only relevant in transaction mode) can be:
commit: Commit the transaction.
rollback: Roll-back the transaction.
none: Do not change the transaction state. This is the default if the transaction behaviour is not specified.

**B.5 Exit Codes**

The following causes *wxsubmit* to exit immediately with the given exit code:

```
quit [code];
```

If no code is given, the error count is used. If this would cause the exit code to be greater than 255, or if a value greater than 255 is specified explicitly, it is taken as 255.

**B.6 Example - reclaim.sql**

The following example shows a script that can be used to control a RECLAIM.

```
-- To run a reclaim we need to obtain a global lock.
-- It may be necessary to abort other sessions to obtain it.
-- Make sure we quit if we can't get the lock after an hour
-- or an expected status is returned.

-- We create a temporary table and use it to loop whilst
-- attempting to get a global lock
drop table rec_counter;
create ram only table rec_counter(counter int);
insert into rec_counter values(1);

Retry_Lock:
lock system;
if sqlstate = ok goto Global_Reclaim;
if wcserror = CI4088 goto Global_Reclaim;
```
if wcserror = ah0002 goto abort_sessions;
-- Quit should anything unexpected at this stage happen
quit 5;

abort_sessions:
update rec_counter set counter = counter + 1;
select counter from rec_counter;
if wcserror = da0003 goto abort_sessions;
if sqlstate = ok goto CheckCounter;
-- unexpected error when selecting counter back - give up
quit 8;

CheckCounter:
-- loop up to 10000 times - should take about an hour
if Coll = 10000 goto quitreclaim;
update ipe_cursessions set abort = 2
where session <> current_session;
goto Retry_Lock;

Global_Reclaim:
drop table rec_counter;
reclaim to now;
if sqlstate = ok goto compx;
quit 6;

quitreclaim:
drop table rec_counter;
quit 7;

compx:
-- Create compressed data maps after the reclaim has completed
-- by including a separate sql file
include compx.sql;

-- Ensure that we quit to release the global lock so that
-- normal operation can resume
quit 0;
Reserved Words

This appendix lists standard and non-standard keywords used in the Kognitio SQL implementation. It also lists standard keywords that are not used in the implementation.

C.1 Standard and Non-standard Keywords

The SQL standard specifies a set of reserved words, a subset of which is implemented in Kognitio SQL. The SQL standard also defines a set of non-reserved words, none of which are currently implemented in Kognitio SQL. Finally, Kognitio SQL contains some non-standard reserved words.

C.2 Implemented Standard Reserved Words

Kognitio SQL employs the following standard reserved words.

ADD, ALL, ALTER, AND, ANY, AS, ASC, AT, AUTHORIZATION, AVG BEGIN, BETWEEN, BOTH, BY CASCADE, CASE, CAST, CHAR, CHARACTER, CHAR_LENGTH, CHARACTER_LENGTH, CHECK, CLOSE, COALESCE, COLUMN, COMMIT, CONNECT, COUNT, CREATE, CROSS, CURRENT, CURRENT_DATE, CURRENT_GROUP_ID_LIST, CURRENT_SESSION, CURRENT_TIME, CURRENT_TIMESTAMP, CURSOR DATE, DAY, DEC, DECIMAL, DECLARE, DEFAULT, DELETE, DESC, DISTINCT, DOUBLE, DROP ELSE, END, ESCAPE, EXISTS, EXTRACT FETCH, FLOAT, FOR, FOREIGN, FROM, FULL GRANT, GROUP HAVING, HOUR
C.3 Implemented Non-Standard Reserved Words

Kognitio SQL employs the following non-standard reserved words.

ARCHIVE
BIGINT
CLUSTER, COMPRESSED, CURRENT_SCHEMA
DEBUG, DECODE, DIAGNOSE, DISK, DOWN
EXCLUSIVE, EXPLAIN, EXPORT
FILE, FORMAT, FRAGMENTED
HASHED
IMAGE, IMPORT, INDEX, INT1, INT2, INT4, INT8, INVOKE
LOCK
MATCHING, MOD, MODE
NEW, NOW
PARAMETER, PASSWORD, PICTURE
RAM, RACK, RECLAIM, RECONFIGURE, RECREATE, REPAIR, REPLICATED,
RESTORE
SHARE, SNAPSHOT, SPIN, STATISTICS, SUBRACK, SUBSTR, SYSTEM
TINYINT
UNDECLARE, UP, UPGRADE
VERIFY
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