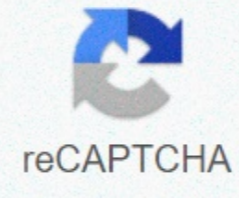




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Metal gear solid 5 80s soundtrack

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Metal Gear 2: Solid Snake Original soundtrackSoundtrack album by Metal Gear 2: Solid Snake Kukeiha ClubReleasedApril 5, 1991GenreVideo Game Music, ChiptuneLength60:05LabelKing Metal Gear 2: Solid Snake Original soundtrack is the official soundtrack for Konami's 1990 MSX2 Metal Gear 2 video game: Solid Snake Original Konami Video Game Soundtrack 1990 MSX2 Metal Gear 2 : Solid Snake Original soundtrack for Konami's 1990 MSX2 Metal Gear Video Game 2: Solid Snake Original Soundtrack for Konami's 1990 VIDEO GAME MSX2 Metal Gear 2: Solid Snake Original Soundtrack for Konami's 1990 Video Game The original music was written by Konami Kukeiha Club and cd was released on April 5, 1991. The soundtrack was republished on September 23, 1998 as part of a 2-CD package called Konami MSX Super Best Antiques, which also included gofer no Yabou episode 2 and Space Manbow albums. Organized music based on Metal Gear 2: Solid Snake were used for a VR training disc in Metal Gear Solid: Integral (which was released in North America as Metal Gear Solid: VR Missions). In addition, Integral has two hidden Metal Gear 2-based ringtones available through the secret frequency of codecs in the main game. One is a staged version of the Themes of the Hard Snake, and the other is the arrangement of Zanzibar Breeze. Solid Snake Theme appeared in the Nintendo Super Smash Bros. Brawl crossover battle game on the Shadow Moses Island stage. Metal Gear 2: Solid Snake Original Soundtrack (Disc 1)No.TitleLength1. Hard snake theme3:172. Zanzibar Breeze3:063. Message0:124. First instruction0:545. Frequency 140.852:506. Level 3 Warning1:147. Return to Saw2:478. Murderers1:379. Tears3:1510. Front line2:0811. Chasing green берет0:2712. Shallow0:5313. Battle against time1:1514. In advance immediately2:0715. Mechanic1:1016. Inevitably1:5017. Night autumn1.4018. Level 1 warning2:1719. Advance1:3920. Dismissal of Doctor1:2821. Natasha's death2:2122. Zanzibarland's national anthem0:1623. Swing, swing ~ A Jam Blues1:3124. Zanzibarland National Anthem Part 2 0:1625. Under the cloud of darkness1:2626. Fight in hostile territory0:5027. Penetration1:3128. Safe1:1529. Wavelet2:2230. Big boss1:0231. Spiral1:3232. Escape1:5733. Return2:1934. Red sun3:1135. Farewell1:5136. After the image0:0737. One-Off Life0:11 Metal Gear Solid Original Game Soundtrack Gear Solid Original game soundtrackSouk to Metal Gear Solid series Metal GearReleasedSeptember 23, 1998GenreAmbient, Classic, Electronic,[1] Game, Neoclassical, RomanticLength66:24LabelKingProducerKonami Metal Gear Solid Game Original Soundtrack is the official soundtrack for the stealth game Konami 1998 Metal Gear Solid Gear Solid. Most of the original music was і у виконанні Konami Computer Entertainment (KCE) Sound Team Japan (у складі Takanari Ishiyama, Gigi Meroni, Kazuki Muraoka, Lee Jeon Myung і Hiroyuki Togo),[2] за винятком «Metal Gear Solid Main Theme», складеної TAPPY, і «The Best is Yet To Come», складеної Рікою Муранакою і у виконанні Aoife Ní Fhearraigh. Cd був випущений 23 вересня 1998 року - через три тижні після японського релізу гри. Всього було випущено три версії саундтреку, при цьому трек «Metal Gear Solid Control Mix» відсутній у найдавнішій версії. Обмежені друковані видання японської копії і стандартна європейська копія мають картонні рукава в супроводі дисків ювелірного випадку. Фінальний випуск японського принту не походить з картонним рукавом. Музика, що грає в грі, має синтетичне відчуття з підвищеним темпом і введенням струн під час напружених моментів, з стилем циклічного ендемічного для відеоігор. Явно кінематографічна музика, з сильнішими оркестрово-хорових елементами, з'являється в cutsenes. Саундтрек був випущений 23 вересня 1998 року під лейблом King Records. [3] Metal Gear Solid оригінальний ігровий саундтрек (диск 1)No.TitleLength1. Metal Gear Тверда основна тема2:422. Вступ0:573. Відкриття5:054. Печера3:115. Порушник 12:046. Зустріч2:207. Порушник 21:558. Зберігання боголовок3:399. Порушник 32:5510. Мантіс Гімн2:5611. Хінд Д1:5812. Дуель2:2213. Вольєр2:1414. Доменна піч2:5815. Колосся01:5316. Rex's Lair3:0517. Втеча3:1118. Кінець назва / Кращій ще не прийшов5:4619. VR навчання2:3720. Metal Gear Solid Main Theme (1997 E3 edit)5:2321. Metal Gear Solid Control Mix (змішаний Quadra)6:53 The Best Is Yet To Come The Best is Yet to Come був написаний японською мовою Рікою Муранакою і перекладений ірландською мовою Блатнаїдом Ні Чуфай. Пісня була записана на студії Beech Park, Ірландія, розроблена Філіпом Берні і спродюсований Муранакою. [4] Personnel Aoife Ní Fhearraigh – lead vocals Declan Masterson – low pipe, bouzouki James Blennerhassett – double bass John Fitzpatrick – fiddle Noel Bridgeman – percussion Rika Muranaka – keyboards, production Philip Begley – engineering David Downes – additional choral arrangement Iarlaith Carter Stephen Mailey Eimear Noone Meav Ní Mhaolchatha John Mc Namara Cathal Clinch Rachel Talbot Sinead Fay Sylvia O'BrieniIarlaith Carter Ewan Cowley Metal Gear / Solid Snake: Music Compilation of Hideo Kojima / Red Disc Metal Gear / Solid Snake: Music Compilation of Hideo Kojima / Red DiscSoundtrack album by Metal Gear Solid SeriesReleasedDecember 23, 1998GenreAmbient, Electronic, Chiptune, Downtempo, Rock, Techno, Trance,[5] Video game soundtrackLength72:22LabelKing Records Metal Gear / Solid Snake: Music Compilation of Hideo Kojima / Red Disc (Japanese. 小島秀夫監督作品 音楽集 赤盤, Hepburn: Kojima Hideo Kantoku Sakuhin Akaban, usually shortened as Kojima Red) is the soundtrack for an album of remixed music based on the video games MSX2 Metal Gear and Metal Gear 2: Solid Snake. It's a Black Disc companion album that featured similar remixed music based on Snatcher and Policenauts. Like Black Disc, it contains a mix of new and previously published content, although only three tracks on Red Disc were actually reworked from the previous album (namely Metal Gear 2: Solid Snake original album soundtrack). Red disc composers include Hikara Nanase, Canichiro Kubo, Konami Kukeiha Club, Motoaki Furukawa and Yoshiyuki Itoe. Metal Gear / Solid Snake: Musical compilation by Hideo Kojima / Red Disc (disc 1)No.TitleLength1. Hard snake theme3:022. Tara theme 5:283. Front line2:324. Frequency 140.843:205. See-up Mission5:326. Level 3 warning3:127. Return to Dust3:268. Chasing green берет3:169. Inevitable2:0010. Advance1:4311. Move forward immediately[6]2:1012. Night fall[6]3:1813. Level 1 warning 2:5314. Red alert5:1215. Infiltration3:2316. Goodbye[6]1:5217. Fox Honder's return5:1818. Red Sun3:1919. Release[7]5:0720. Heavy Metal Gear[7]5:06 Metal Gear Solid 2: Sons of Liberty Original Metal Gear Solid 2 soundtrack: Sons of Liberty Original soundtrackSoon album to Metal Gear Solid 2: Sons of LibertyReleasedNovember 29, 2001GenreAmbient, classical,[8] drum and bass, electronic, jazz[9]Length45:49LabelKingProduceramiKon Metal Gear Solid 2: Sons of Liberty Original Soundtrack is the official soundtrack for Konami's 2001 stealth game Metal Gear Solid 2: Sons of Liberty. Much of the original music was written and staged by Harry Gregson-Williams, with the exception of Metal Gear Solid Main Theme, composed by Tappi Iwaz and staged by Harry Gregson-Williams, Can't Say Goodbye to Yesterday's House, written by Rick Muranaka and performed by felix Farrar's orchestra and (in full version) Carla White, and Fortune and Who Am I?, composed by Norichico Hibino. Opening infiltration, RAY Escapes, The world only needs one big boss! and Arsenal are about to take off! were compiled by Gregson-Williams and Hibino. The CD was released on November 29, 2001 - the same day as the Japanese release of the game. The second soundtrack for Sons of Liberty, Metal Gear Solid 2: Sons of Liberty Soundtrack 2: The Other Side, was released in 2002. Metal Gear Solid 2: Sons of Liberty original soundtrack (disc 1)No.TitleWriter(s)Length1. Metal Gear Solid Main Theme (Harry Gregson-Williams)Tappi Iwaza, Harry Gregson-Williams3:522. InfiltrationGarry Gregson-Williams opening, Norihiko Hibino3:443. Russian soldiers from KasatkaGarry Gregson-Williams2:224. Olga GurlukovichGarry Gregson-Williams2:115. Metal gear? Harry Gregson-Williams1:466. Ocelot revolver Harry Gregson-Williams2:107. RAY EscapeGarry Gregson-Williams, Norihiko Say goodbye to yesterday (piano version performed by Felix Farrar Orchestra)Rick Muranak4:109. Big ShellGarry Gregson-Williams2:0910. FortuneNorichico Hibino3:1011. Kill me now! Harry Gregson-Williams1:0412. VampGarry Gregson-Williams1:3213. The world only needs one big boss! Harry Gregson-Williams, Norihiko Hibino1:4914. It's Harriet! Harry Gregson-Williams1:0315. Arsenal are going to take off! Harry Gregson-Williams, Norihiko Hibino1:4016. Who am I really? Norihiko Hibino2:3817. Can't say goodbye to yesterday (full version performed by Carla White)Rick Muranaka7:36 Metal Gear Solid 2: Sons of Liberty Soundtrack 2: The Other Side of Metal Gear Solid 2: Sons of Liberty Soundtrack 2: Another SideSoundtrack Album Metal Gear Solid 2: Sons of LibertyReleasedJanuary 26, 2002GenreAmbient, breakbeat, classics, drum and bass, electronic,[10] video gameLength57:35LabelKingProducerKonami Metal Solid Gear 2: Sons of Liberty Soundtrack 2: Other Side is the second official soundtrack for konami's 2001 stealth game Metal Gear Solid Solid. Sons of Liberty. All the original music was written by Norihiko Hibino. The CD was released on January 26, 2002 – two months after the Game's Japanese release. Metal Gear Solid 2: Sons of Liberty Soundtrack 2: The Other Side (Disc 1)No.TitleLength1. Tanker incident9:272. Elevator to hell0:503. Dance vamp5:394. Infiltration2:005. Battle2:286. Peter's theme is1:437. Countdown to catastrophe1.468. Lady luck revisited1:359. Scream Dead Cell2:0110. Metal Gear is already active! 3:0511.Weapons warehouse2:0012. Memories of Gel2:3413. Twilight Snacking 2:3114. Will the virus still work? 2:5115.Comradeship2:5616. Reminiscent2:2117. Arsenal's guts 2:5218. Prelude to the solution3:1219. Father and Son2:2720. Freedom tackle3:20Addtal length:57:35 Metal Gear Solid 2: Substance Original soundtrack Ultimate Sorter Edition Metal Gear Solid 2: Substance Original Soundtrack Ultimate Sorter EditionSoundtrack album Metal Solid Gear SeriesrelreldDecember 19, 2002GenreVideo gaming soundtrackLength54:22 Metal Gear Solid 2: Substance Original Soundtrack Ultimate Sorter Edition is the soundtrack included in metal gear solid solid 2: Substance. All tracks are composed by Harry Gregson-Williams & Norihiko Hibino. Track listing #Track Name Length 1 Can't say goodbye to Yesterday (full mix) 7:40 2 Opening Infiltration A (Harry's original mix) 3:04 3 Opening Infiltration B (original Harry mix) 1:15 4 Ocelot revolver (Harry's original mix) 2:03 5 Arsenal is about to take off! A (Harry's original mix) 2:12 6 Arsenal are going to take off! B (Harry's original mix) 0:52 7 The world only needs one big boss! (Original Harry Mix) 0:49 8 Yell Dead Cell (VR Remix) 2:25 9 VR Remixed Mission Arms 5:29 10 VR Remixed Sneaking Mission 2:40 11 VR Remixed Mission Variety 2:30 12 Tanker (alternative remix) 3:13 13 Electronica Emma 4:01 14 Next generation (part 1) 1:31 15 Next generation (part 2) 2:09 16 Metal Gear Solid Main theme (document remix) 2:15 17 Can't say goodbye to Yesterday (remix to piano) 6:17 18 Metal Gear Solid Theme 3:50 Metal Gear Solid

