DIRECTOR OF DATA & INSIGHTS

A forward-thinking Director of Data & Insights with 12 years of progressive success in strategy and bridging the gap between consumers and market participants with data-driven solutions across entertainment and gaming communities. A respected leader with expertise in implementing innovative programs, creating business intelligence dashboards and marketing strategies, modernizing data functions and designing data solutions to ensure internal and external client satisfaction.

CAREER HIGHLIGHTS

- Innovated on new audience engagement metrics for advertisers to measure brand impact during livestreamed activations across YouTube and Twitch.
- Mentored and coached analytics and data science teams to high engagement and performance.
- Leveraged leadership in data strategy planning, capacity management and market research for video games with custom research projects and new methodologies to improve data accuracy.
- Known as a critical change agent and problem solver who excels coordinating data management to ensure business operations are in sync with customer requirements.

AREAS OF EXPERTISE

- **Data Solutions For Audience Engagement**
- Audience Measurement
- Market Research Projects
- Project Development/Management
- Data Aggregation Data Analysis
- Data Design
- Marketing Strategy / B2B
- Audience Engagement Methodology
- Proprietary Metric Development
- Strategic Partnerships
- Consumer Insights

PROFESSIONAL OVERVIEW

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2020 - 2023

Led operations for bridging the gap between consumers & market participants with data solutions across entertainment and gaming communities. Innovated on several proprietary metrics to measure real-time audience engagement. Designed, planned, and executed on the creation of business intelligence dashboards. Developed a marketing strategy with B2B funnel for endemic & non-endemic participants. Closed strategic partnership deal with leading metadata provider, managed from start to finish.

DIRECTOR OF RESEARCH, SUPERDATA | NIELSEN

2017 - 2020

Oversaw custom and syndicated market research agenda for video games in research department; execution of custom research projects and developing new methodologies to bolster syndicated data products.

BUSINESS & TECHNOLOGY EDITOR / CREATIVE STRATEGIST | AOL

2015 - 2017

Ideated and planned native concepts for technology business, auto and lifestyle verticals. Wrote and executed corresponding editorial content on The Huffington Post, Engadget, TechCrunch & Autoblog.

EDITOR | NEWEGG, 2014-2015

Reported on esports, hardware, gadgets, video games and coverage of the gaming industry for the syndicated news portal, GameCrate.

BUSINESS SUPPORT ADMINISTRATOR | MICROSOFT

2011-2012

Co-wrote and copy-edited marketing sales proposals for clients such as Samsung & L'Oreal. Covered a conference on emerging mobile advertising technologies during Adweek.

EDUCATION AND PROFESSIONAL DEVELOPMENT

Master of Science, Journalism, Data Reporting, Honors, Journalism, Data Reporting, COLUMBIA UNIVERSITY 2014 Bachelor of Arts, Literature & Psychology, Highest Honors on merit-based scholarship, MARLBORO COLLEGE, 2011 Technical: R, Python, SQL, Tableau, Databricks, Snowflake, Gephi, Google Analytics, Computer Vision, Sentiment Analysis