

DEB'S RULES OF DRAWING

1. You can't say you can't DRAW.

If you can make a line on the paper you can draw. Everyone has the ability to draw. It may be new or scary but everyone can do it.

2. Trust yourself.

When we were young (2-4 years old) we all used to draw. We could draw before we could write and read. We made marks or "scribbles" on the page. We still know how to draw and we have to learn to trust that knowledge. We are here to have fun and explore our own way of making marks.



3. There is NO right or wrong way to draw.

Drawing is great because there is no "right" or "wrong" way to do it. We each have our OWN way.

4. Follow through and try.

The only thing I ask is that you come on this drawing adventure. It may feel funny at first but the only way you'll learn is to try it out.

5. There are NO mistakes (and no erasers).

Unlike math or science there are no mistakes in drawing. Sometimes what you may think is a "mistake" is just a new place to go with your drawing. Each mark or line you draw will take you someplace you may not have intended. Follow your instincts and follow the line to where it takes you—there is no wrong way to do this.

6. Don't be critical.

Don't be critical of yourself or others. We are all putting ourselves out there, on the page when we draw. Drawing takes courage and because of that we have to respect ourselves and everyone's process and what they have created.

7. Take risks and experiment.

Like a scientist, an artist has to take risks, follow unusual leads and experiment with what the materials and your hands and eyes can do. Drawing is a process that is always unfolding and is always new with each mark you make.

8. Have FUN!