



Summary

Sowers Education Group to provide a 6-hour training to potential facilitators of Ending The Game Curriculum. All trainings will be lead by at least one experienced Survivor Leader Trainer. Training participants may include AGENCY staff providing services to sex trafficking victims, adult survivors of sex trafficking, clinicians and therapists working with (or planning to work with) sex trafficking victims. Ending The Game™ curriculum is a trauma-informed, psychoeducational curriculum helping survivors remain resilient to the psychological coercion that forestalls them from complete exit of sexual exploitation (“coercion resiliency”).



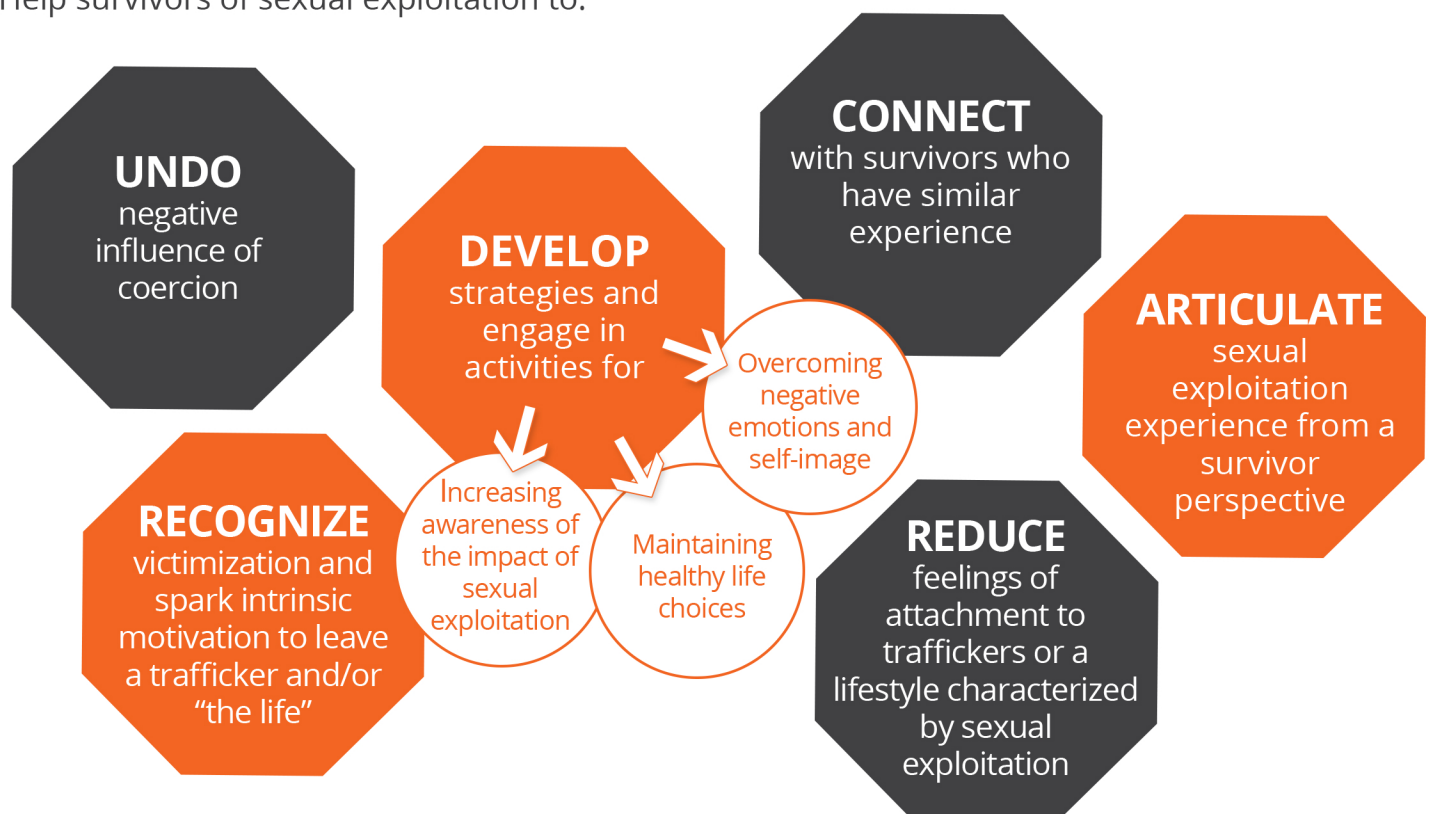
Sowers Education Group will train participants to become facilitators of Ending The Game™ curriculum.

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Training Objectives.

By the end of the training, participants will be able to:

- Lead Ending The Game™ Core Lesson sessions in 3 formats: 2-hour group, 1-hour group, flexible 1-on-1 meetings;
- Provide experiential learning through the use of media, hands-on activities, group discussions, guided reflection questions, and other meaningful practices;
- Learn and practice strategies to respond to challenging topics and styles of expression;
- Validate and provide a safe place for survivors to process sexual exploitation experience;
- Help survivors of sexual exploitation to:



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Sowers Education Group will provide the following training material

- ETG Facilitator Manual
- Handouts (ETG Lesson Plans; Sample Pre and Post Student Evaluation)
- Full access and lifetime membership login credentials to Endingthegame.com online content for all facilitators. ETG online content includes:
 - Over three (3) hours of ETG video in which seven (7) survivors share their personal experiences
 - Digital copies of written materials and handouts

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While Sowers Education Group will prepare participants to facilitate ETG groups, agency shall ensure facilitators have the appropriate background checks, qualifications, and experience to work with youth and adults who have experienced trauma through commercial sexual exploitation.

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Ending The Game Lesson Topics

- **Introduction.**
- **False Promises.** Unmet needs of survivors cause vulnerability and exploiters mislead survivors to believe they provide solutions to unmet needs; practical methods for survivors to assess whether the Game has met their needs.
- **Isolation.** The reason and means through which exploiters cause physical, mental, emotional isolation; activities for survivors to foster physical, mental, and emotional connection.
- **Dissociation.** Basic psychology principle of human response processes and how exploiters manipulate response processes; activities and tools for survivors to identify changes in their responses to sexual exploitation.
- **Self-defeating thoughts.** Impact of thoughts on behavior and importance of differentiating degrading thoughts from healthy thoughts; activities for survivors to identify and examine personal thoughts contributing to sexual exploitation; strategies for survivors to avoid degrading thoughts and benefit from healthy thoughts.
- **Emotional intensity.** Exploiters cause emotional high and lows as a method of coercion; strategies for survivors to embrace healthier emotional balance.
- **Self-defeating behavior.** Coercion impacts behavior choices; coercive behavior modification techniques; activities for survivors to create and choose healthier behavior options.
- **Identity disturbance.** Basic mental health principles concerning identity and identity disturbance; activities and strategies for survivors to spark recognition and appreciation of true identity.
- **Phobias.** Difference between fear and phobia; impact and contribution of phobias to sexual exploitation; strategies for survivors to overcome phobias.
- **Shame.** Shame has negative impact on personal growth; strategies for survivors to overcome shame, including self-care, self-compassion, and embracing survivorhood.

Summary

Ending The Game will provide training in sex trafficking interventions and coercion resiliency curriculum to participants. Participants may include community members, adult survivors of sex trafficking, agency staff and volunteers, foster parents, social workers, and all other professionals or supports invited by agency. Training will use Ending The Game™ Curriculum, foster awareness of identified sex trafficking victim needs, and offer practical skills to reduce rates of recidivism among sex trafficking victims. Ending The Game™ curriculum is a trauma-informed, psycho-educational curriculum helping survivors remain resilient to the psychological coercion that forestalls them from complete exit of sexual exploitation (“coercion resiliency”).



Ending The Game will facilitate trainings with original and proprietary Ending The Game Supporter Training™ content and materials.

Supporter Training™ is an 8 hour course covering domestic sex trafficking facts and statistics, “the game” (trafficking subculture), the breaking process, psychology 101, dual identity, recidivism, language sensitivity, and how to support a survivors’ true self. This course is led by at least one human trafficking survivor using lecture, small group activities, video clips, and application exercises.

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Outline of Topics

- **Question 1 How do victims GET IN?**
STREAMs of Influence: Survival, Trafficker, Recruiter, Environment, Abuse, Media
- **Question 2 Why do victims STAY IN?**
Traumatic Bonding/Stockholm Syndrome;
Psychological Coercion; Identity Disturbance in Sex Trafficking Victims
- **Question 3 How do victims GET OUT?**
Pathways and Opportunities
- **Question 3 How can I help survivors STAY OUT?**
* Bulk of the training for supporters.
 - Helpful and Harmful Language
 - Speaking to a Survivor’s True Self
 - Modeling and Teaching Communication Skills for Survivors
 - A Vision of Hope: ETG Success Stories

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Sowers Education Group will provide the following training material:

- Presentation slides
- Activity Materials
- Training Evaluation

Ending The Game™ Supporter Training shall not exceed 60 participants



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