CGPRO is a world leading Unreal Authorized Training Center, focused on high end CG skills for individuals, companies and institutions, through public and private training programs.

Virtual Production
Media and Entertainment
Design Visualization / Simulation
Broadcast
Games
Academic

Example courses
8W_UEFM100 - Unreal Engine for Filmmakers Connectors
6W_ICFX200 - ICVFX Stage Tech Artist
8W_WBUE200 - World Building in Unreal Engine
4W_VPPR100 - Virtual Production for Producers
6W_UACW200 - Advanced Characters for Unreal Engine
8W_GDDV100 - Game Design in Unreal Engine
8W_UBLE100 - Unreal Engine For Broadcast and Live Events
8W_BLEN100 - Blender Comprehensive

Public Classes
Custom / Private Training
Train the Trainer
Curriculum Development
Talent Placement
Consulting
Internships

Metecs / NASA, SCAD, CSUN, Accenture, NBC Universal

Clients

www.becomecgpro.com
Curriculum services
- Consult on and insert curriculum into existing classes
- Develop new class curriculum
- Develop practical exercises for classes
- Develop course materials
- Develop internal train the trainer materials
- Develop operating guides for ICVFX workflows including, wall, hardware, cameras, lighting

Train the trainer services
- Run overview Virtual Production training for professors and ancillary operational staff
- Unreal Engine deep dive training:
  - VAD - Virtual Art Dept
  - Technical operations
  - Unreal Engine Comprehensive cinematic training
- Develop guides for running your ICVFX volume to train future volume operators